

Modelling and Simulation

Simulation of Segregation Model using Agent Based Modeling

**Guide : Prof. Mukesh Tiwari
DAIICT**

**Mauli Shah 201501132
Prithvi Patel 201501230
Ekta Bhoraniya 201501402
Swastika Nayak 201501423**



Model

Segregation model is an agent based model where the unhappy agents try to relocate to those places where they could be happier that is where they find a certain number of similar neighbours, thus giving rise to patterns which may not have been intended.

- Red and Blue denotes the two types of agents with two different traits, who occupy the cells.
- The relocation has been done using 2 ways -
 - a) Schelling's model
 - b) Modified Schelling's model



Model

- All the agents have same $h_{\text{threshold}}$, which denotes that an agent atleast requires $h_{\text{threshold}}$ fraction of same neighbours in the Moore neighbourhood of 3X3.
- Happiness value of an agent denotes the ratio of similar neighbours to total agents in the neighbourhood
- r_{prob} denotes the probability by which a happy agent relocates.
- There are empty_p percentage of empty spaces in the grid which are present for the movement of the agents.

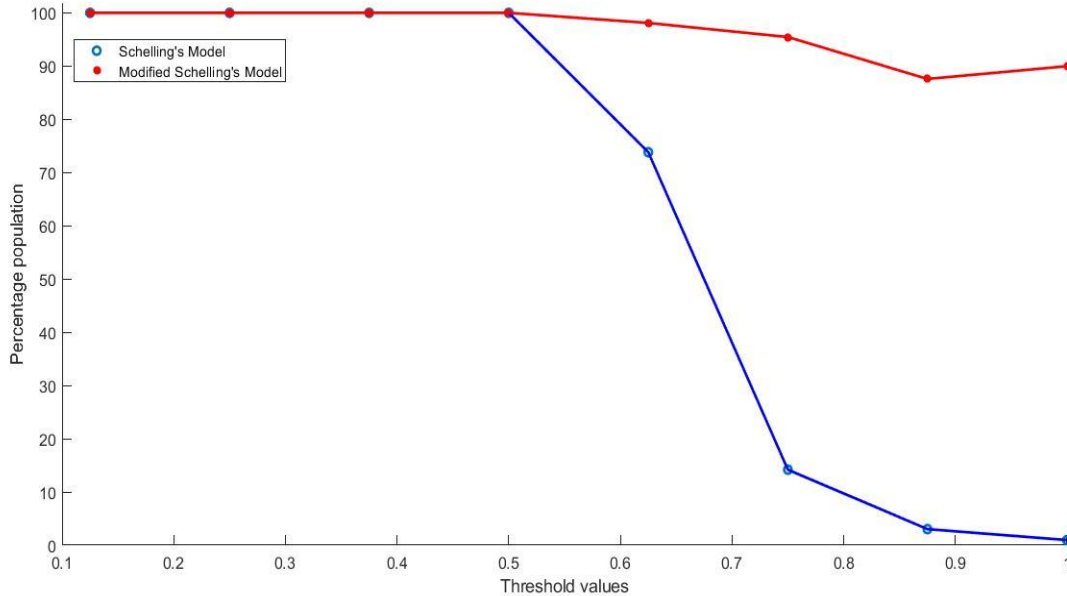
Schelling's Model vs Modified Schelling's Model:

Schelling's Model

Modified Schelling's Model

Both models are shown for Red:Blue = 50:50, $h_{\text{threshold}} = 0.875$, $r_{\text{prob}} = 0$, $\text{empty}_p = 5\%$

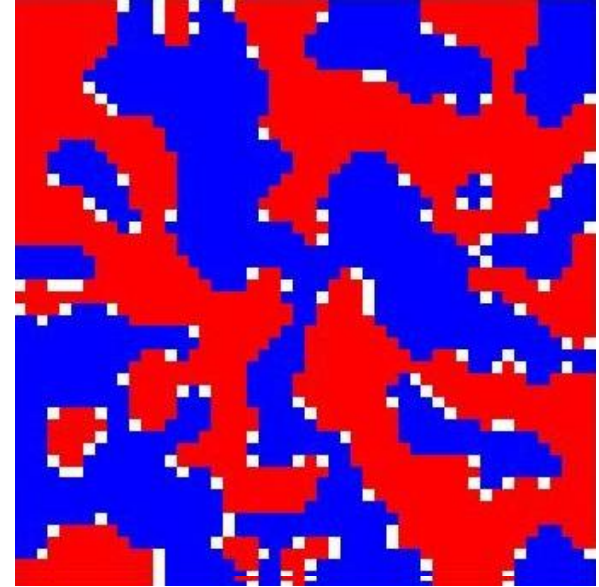
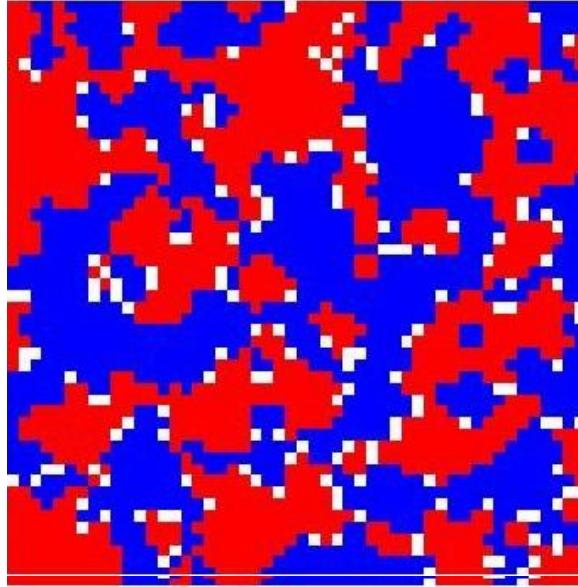
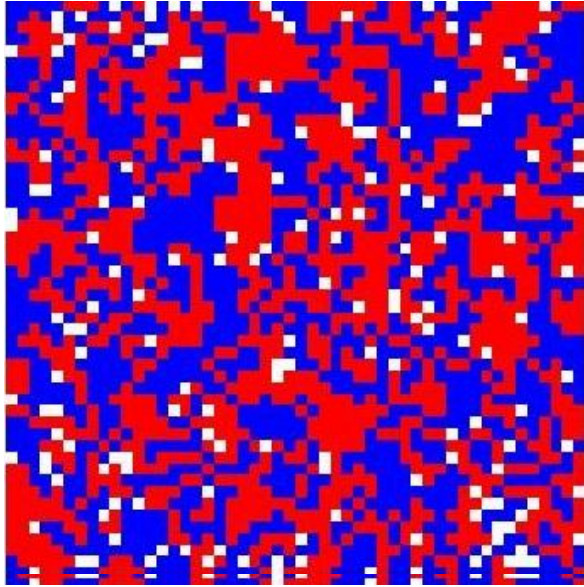
Schelling's Model vs Modified Schelling's Model



The final proportions of the happy agents out of the total occupied space are shown for varying $h_{\text{threshold}}$ with $r_{\text{prob}} = 0$, and Red:Blue = 50:50 and $\text{empty}_p = 5\%$



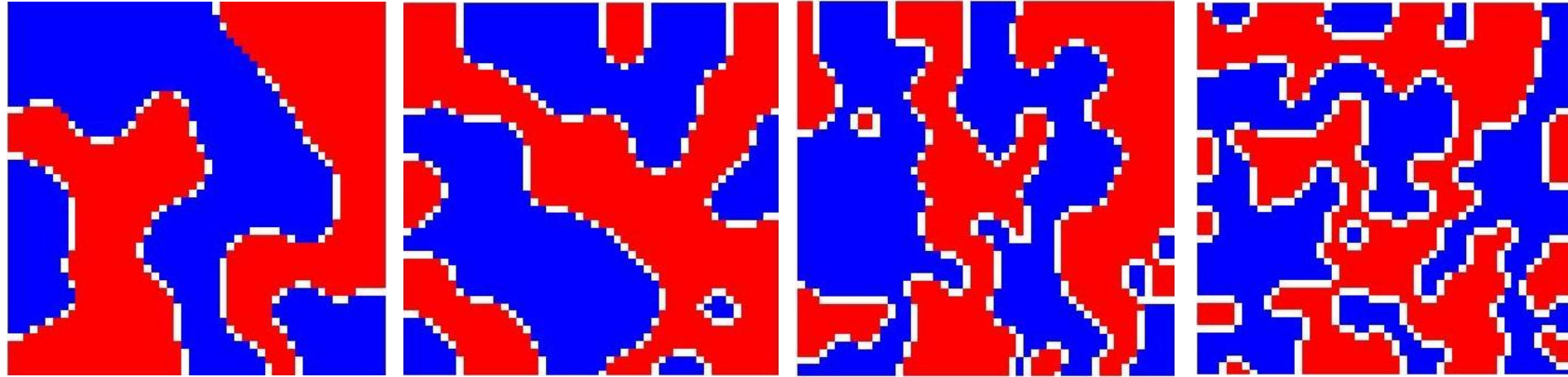
Integration and Segregation



Final position when $h_{\text{threshold}} = 0.25, 0.33$ and 0.42 from left to right.
 $r_{\text{prob}} = 0$, empty cells = 5% and red : blue = 50:50



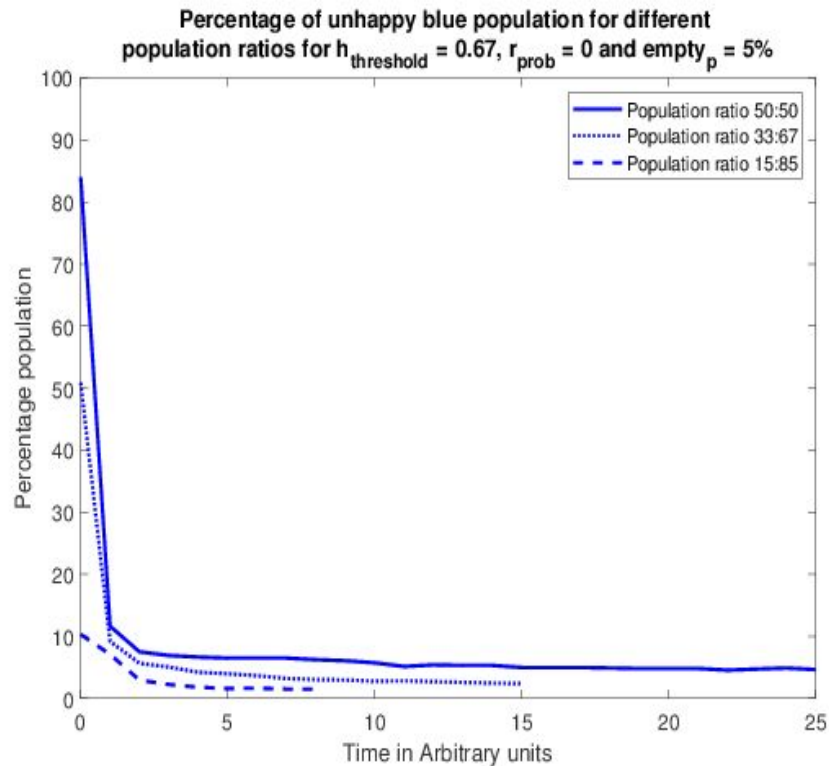
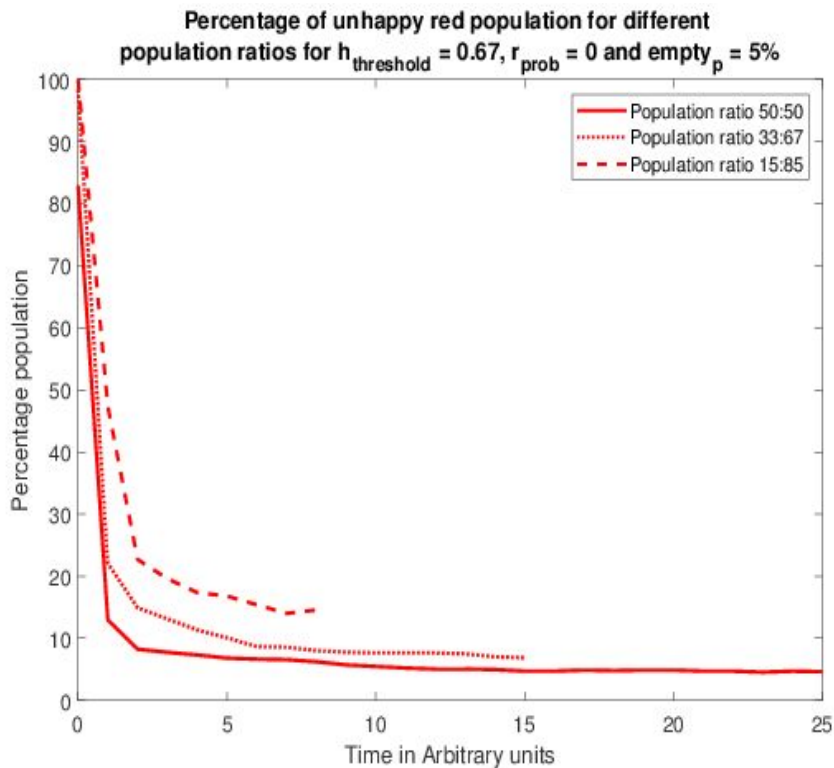
Varying empty cells



Final position when empty cells percentages are : 5%, 7%, 10% and 15% from left to right.

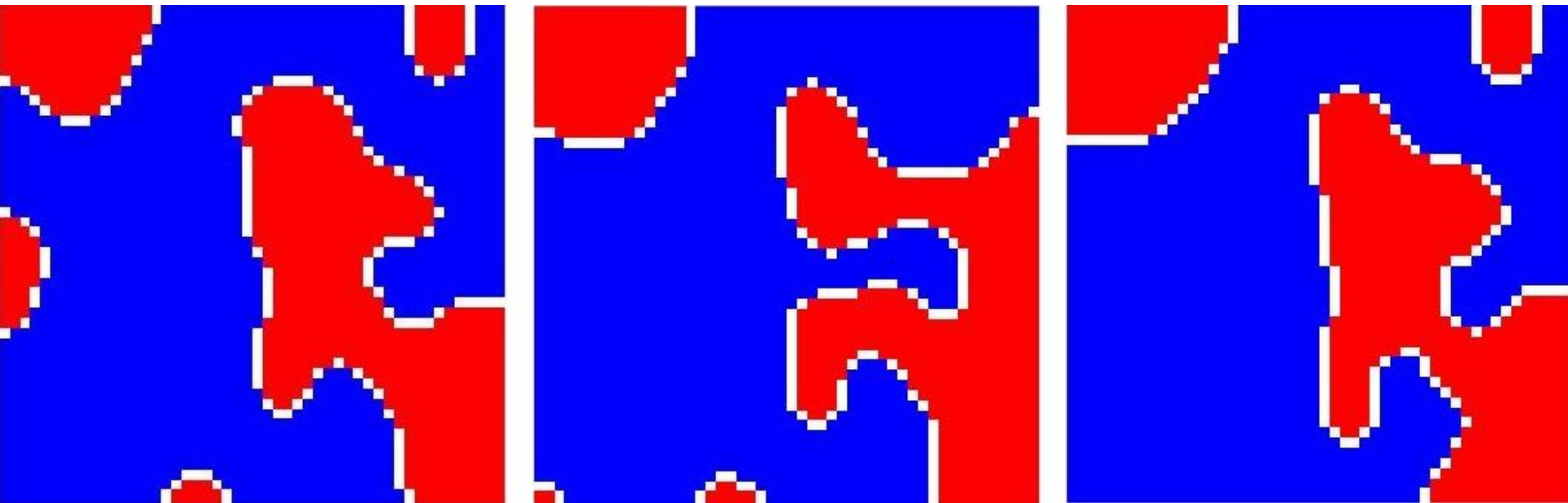
$$h_{\text{threshold}} = 0.67, r_{\text{prob}} = 0, \text{red : blue} = 50:50$$

Varying population ratios





Varying r_{prob}



Final position when $r_{\text{prob}} = 0, 0.2, 0.5$ from left to right.
 $h_{\text{threshold}} = 0.67$, $\text{empty}_p = 5\%$ and population ratio = 33% of the occupied grid

Thank You

