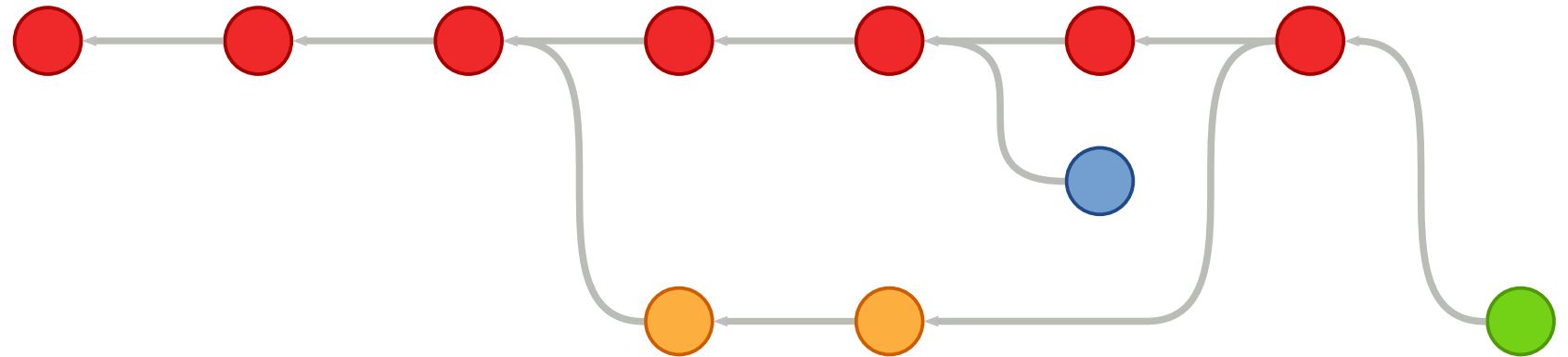


git

What happens at the repo-level



git

What happens at the repo-level

Pointers

Floating or not

You are where your HEAD's at

From one commit to another

Merging

With and without fast-forward

Rebasing

Meet your ancestors and rewrite history

git

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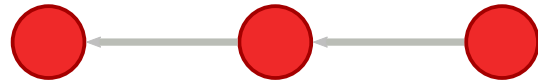
Merging

With and without fast-forward

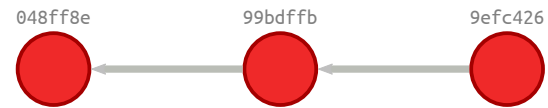
Rebasing

Meet your ancestors and rewrite history

A git repository is constituted of successions of commits

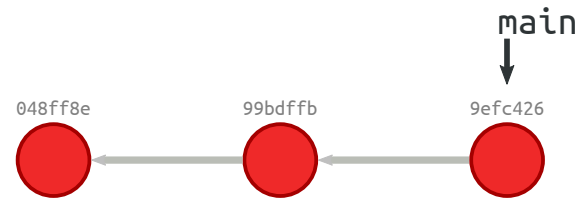


A git repository is constituted of successions of commits
which have each an individual SHA/checksum



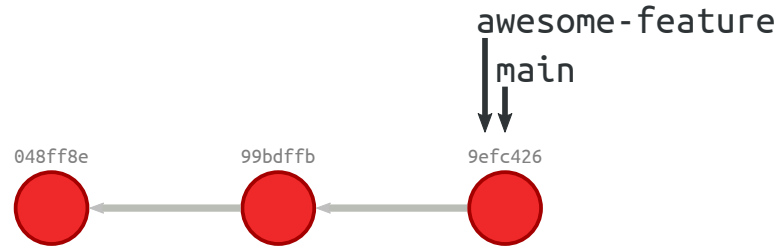
A branch is a pointer to a given commit

One can think of a “pointer” as an alias for the commit SHA



A branch is a pointer to a given commit

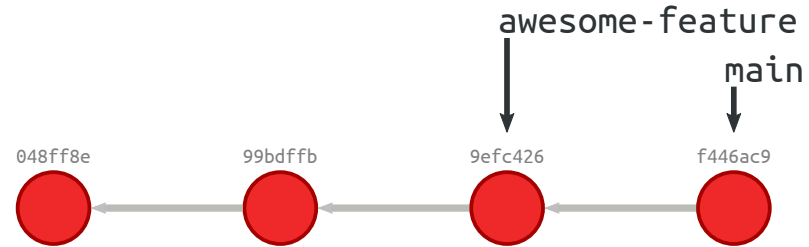
Creating a branch simply means creating another pointer



```
(main) $ git branch awesome-feature
```

A branch is a *floating* pointer to a given commit

They update when a new commit is added to the branch



```
(main) $ git commit
```


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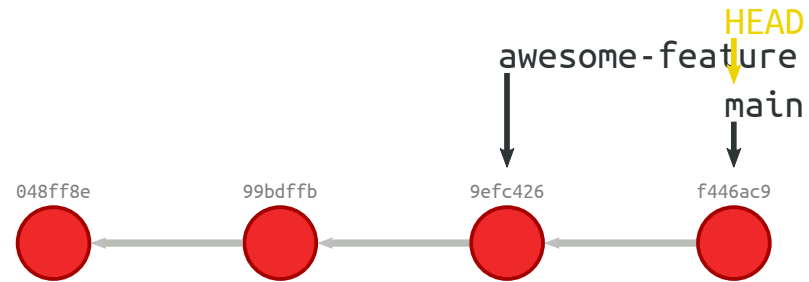
With and without fast-forward

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Meet your ancestors and rewrite history

HEAD is a pointer to a pointer

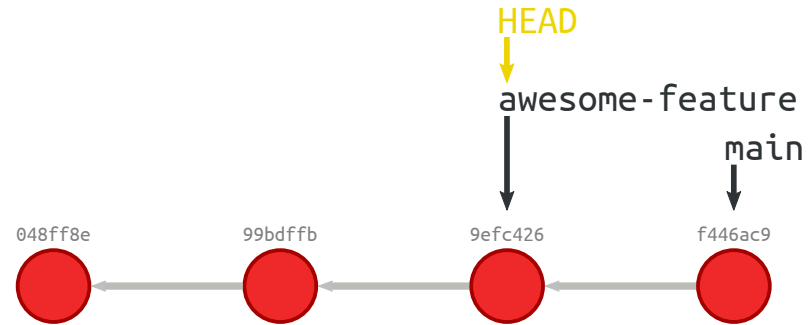
It indicates which commit is the base of your working directory



```
(main) $ git commit
```

HEAD is a pointer to a pointer

It indicates which commit is the base of your working directory

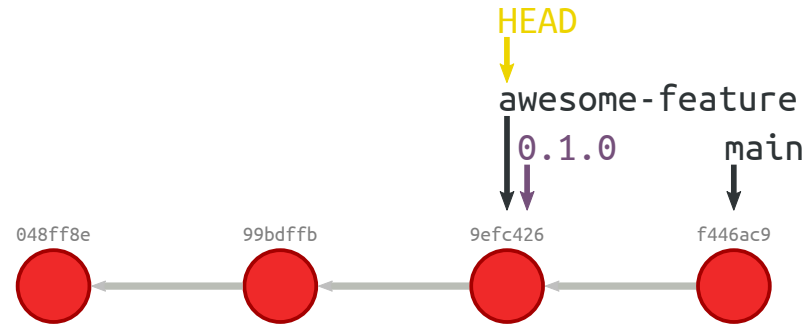


```
(main) $ git checkout awesome-feature
```

```
(awesome-feature) $
```

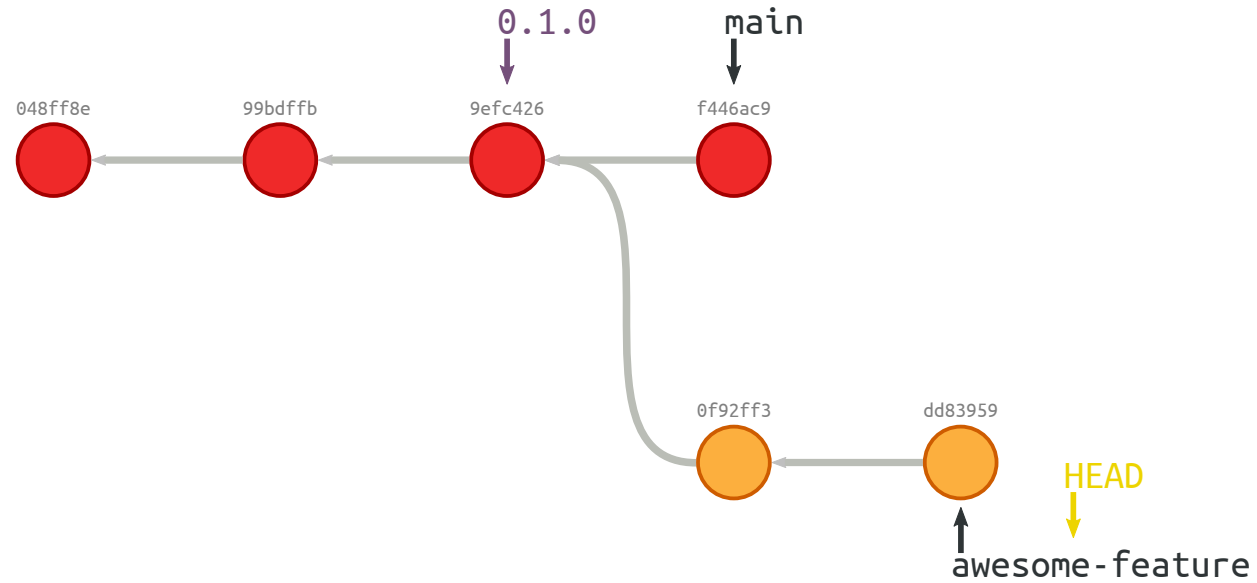
Tags are *non-floating* pointers

Well, you could but you oughtn't



```
(awesome-feature) $ git tag 0.1.0
```

Tags are *non-floating* pointers

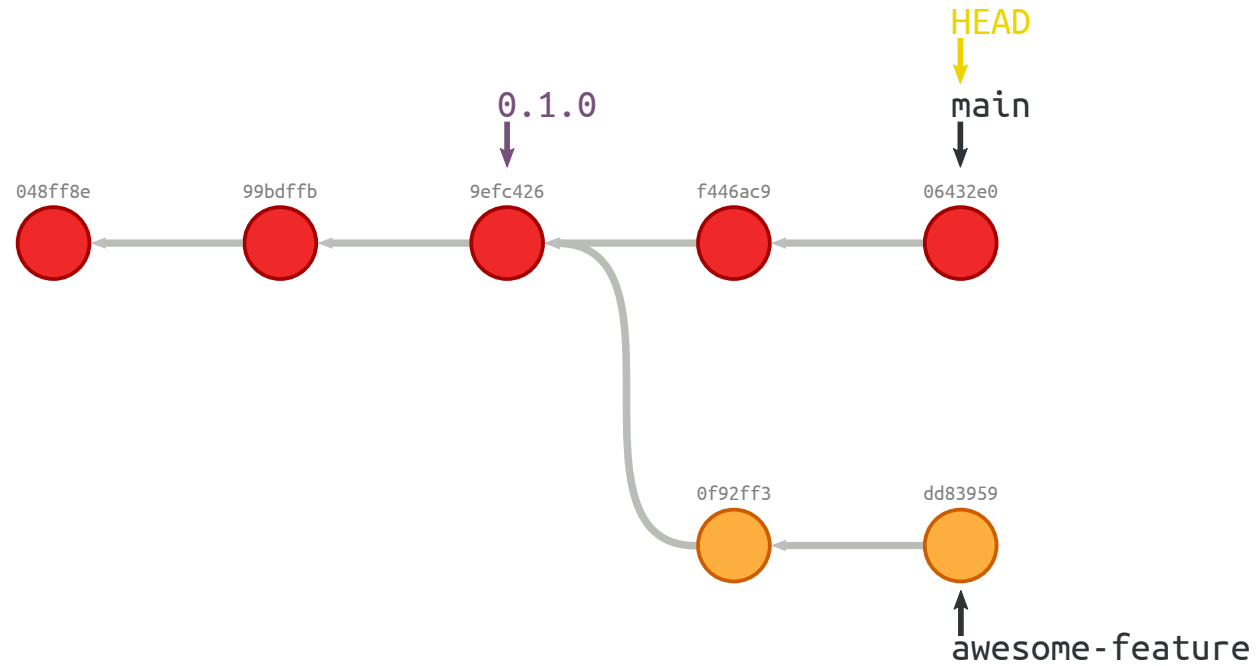


```
(awesome-feature) $ git commit
```

```
(awesome-feature) $ git commit
```

git switch is the new *git checkout*

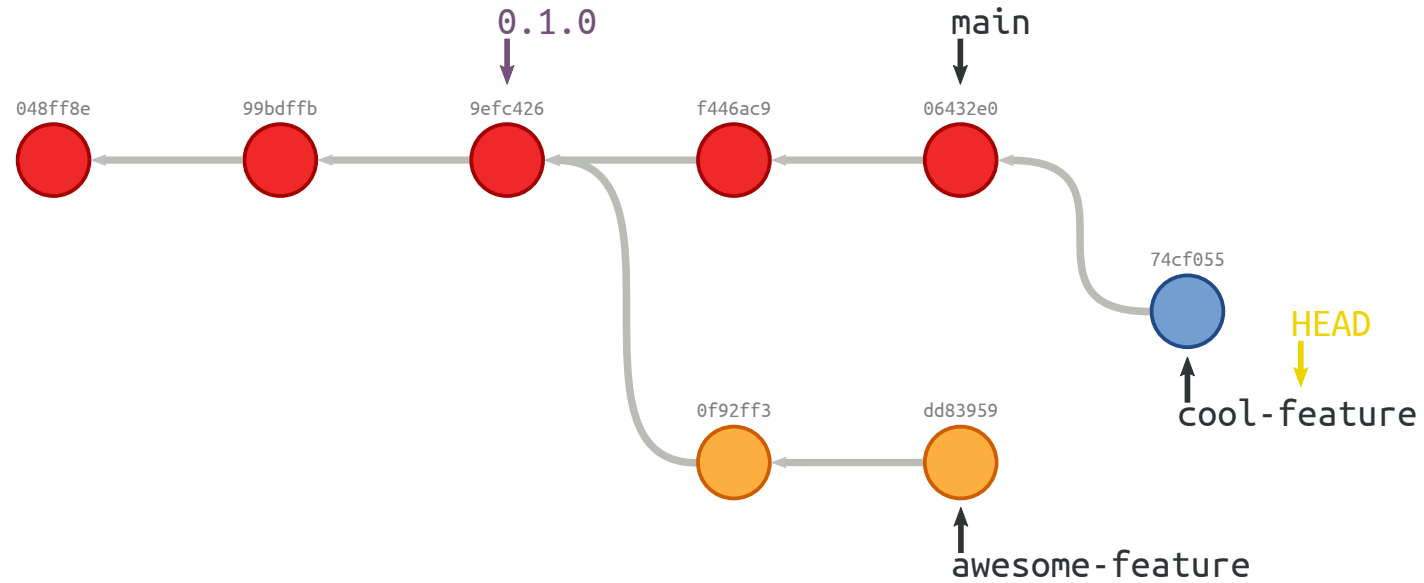
(when dealing with branches)



```
(awesome-feature) $ git switch main
```

```
(main) $ git commit
```

git checkout -b creates a branch and switches to it
all in one command



```
(main) $ git checkout -b cool-feature  
(cool-feature) $ git commit
```

git

What happens at the repo-level

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From one commit to another

Merging

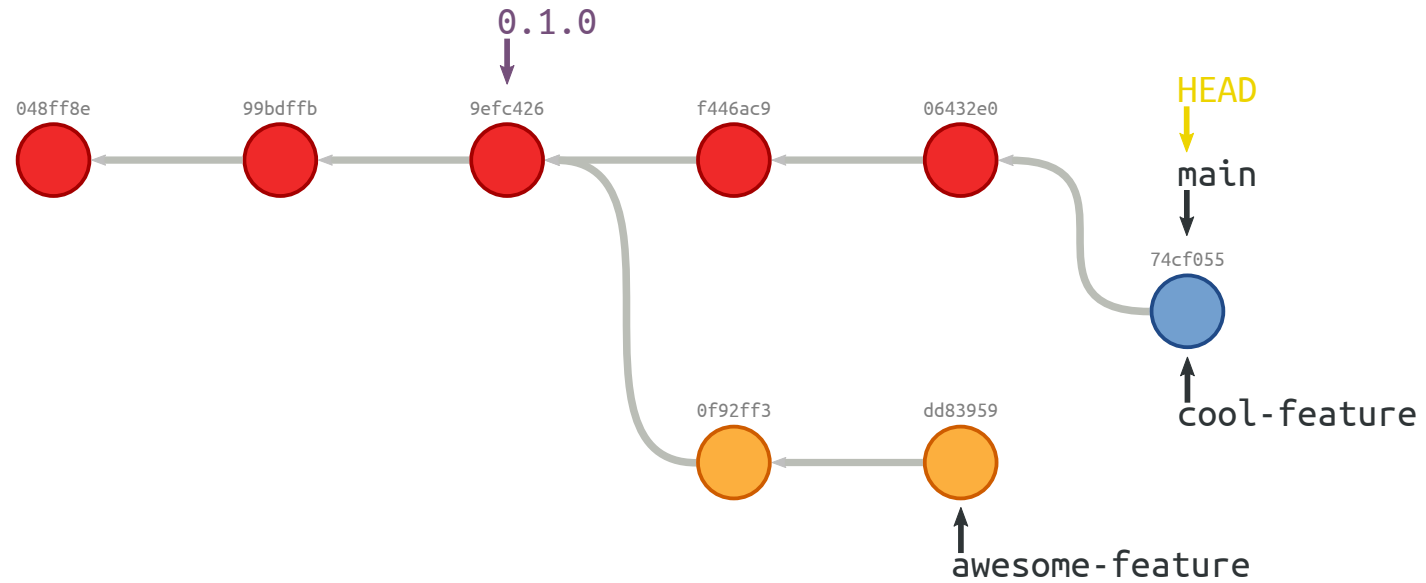
With and without fast-forward

Rebasing

Meet your ancestors and rewrite history

Merging means combining two snapshots

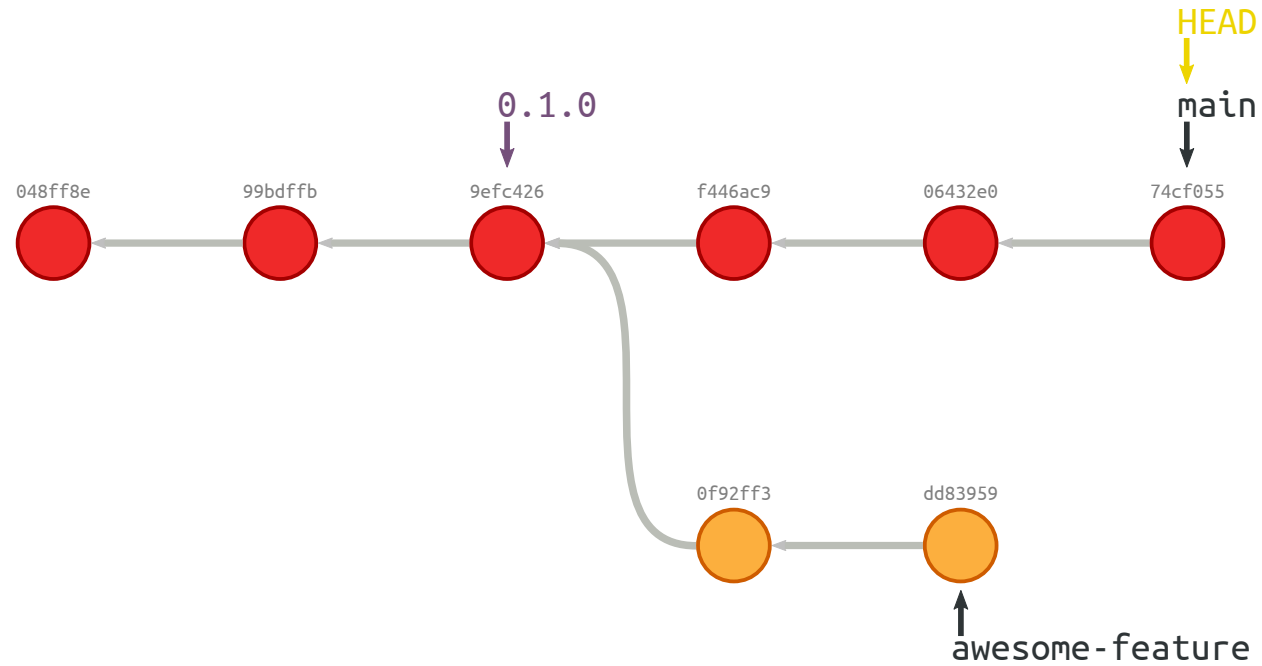
... which is simple when one can *--fast-forward*



```
(cool-feature) $ git checkout main
```

```
(main) $ git merge cool-feature
```

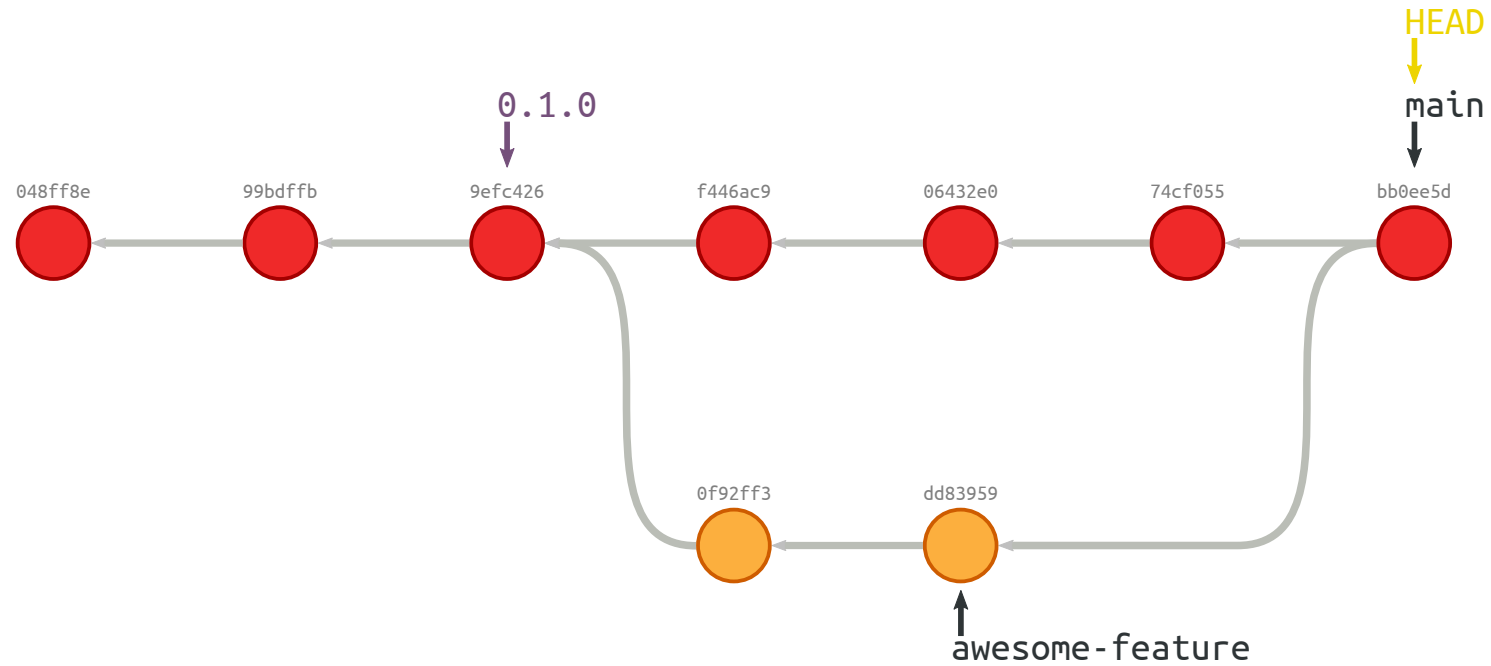
Colour and position don't matter to git



```
(main) $ git branch --delete cool-feature
```

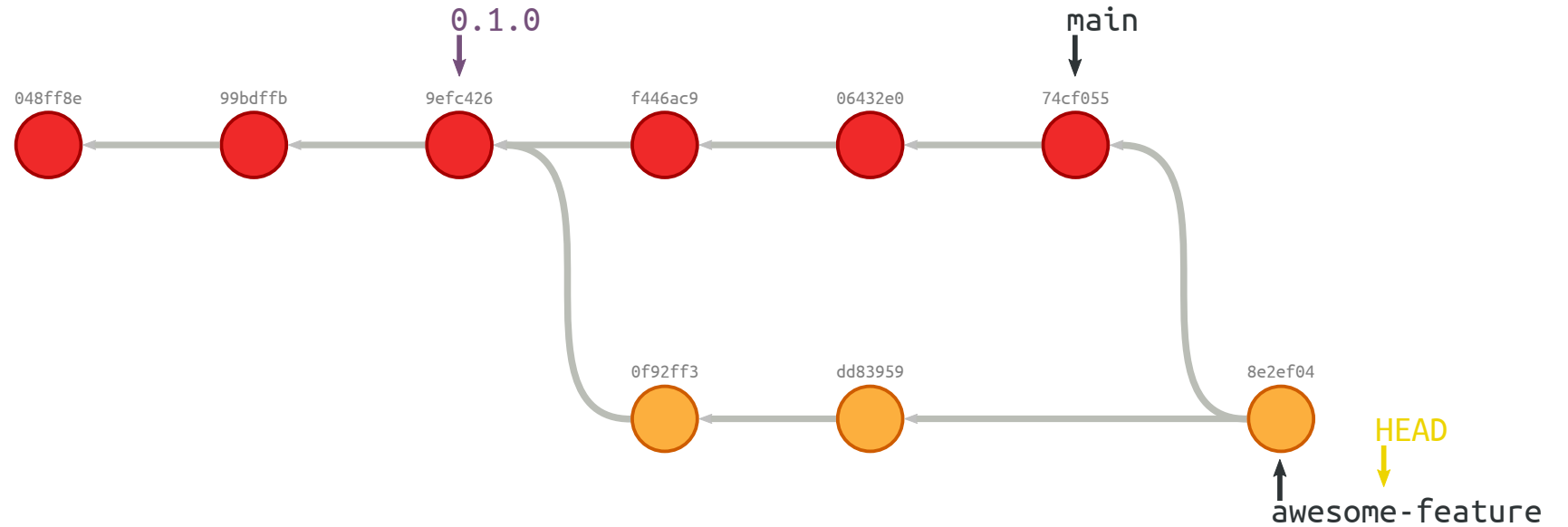
A merge commit is created when fast-forward is not possible

The `--no-ff` flag would force creating a merge commit; `--ff-only` wouldn't allow this merge



```
(main) $ git merge awesome-feature
```

Merging from *main* can be used to “update” a branch
but it is painful



```
(main) $ git switch awesome-feature  
(awesome-feature) $ git merge main
```

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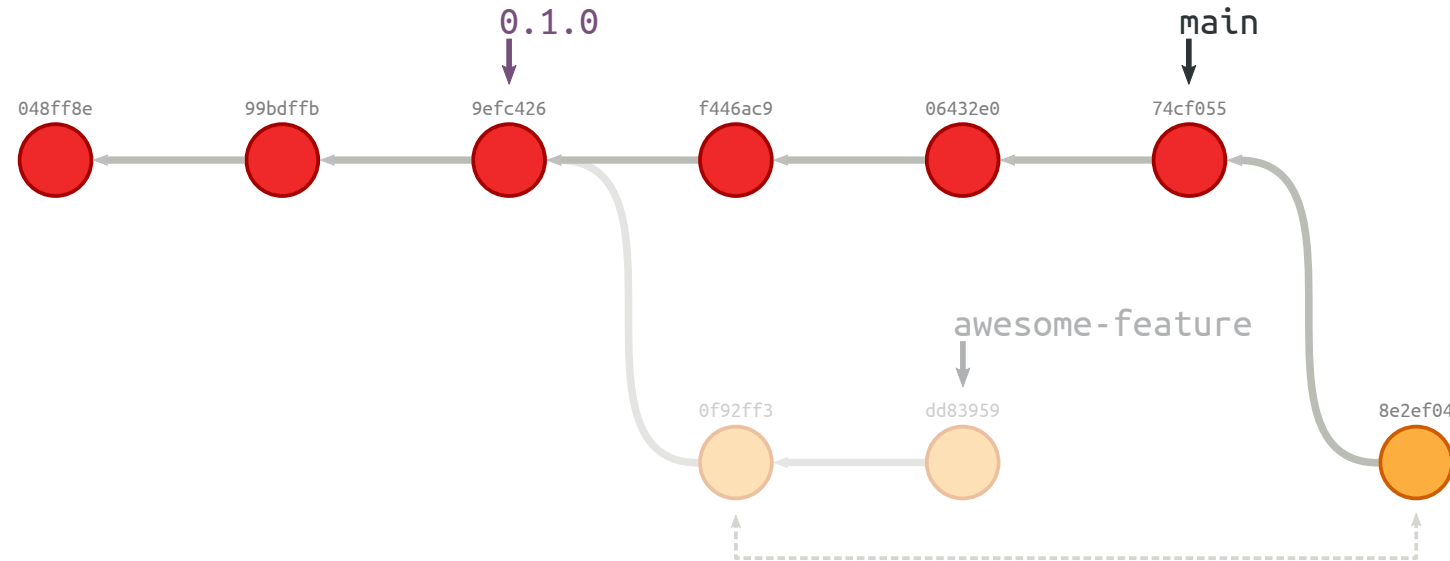
With and without fast-forward

Rebasing

Meet your ancestors and make history

Rebasing is updating the parent of the first non-common ancestor

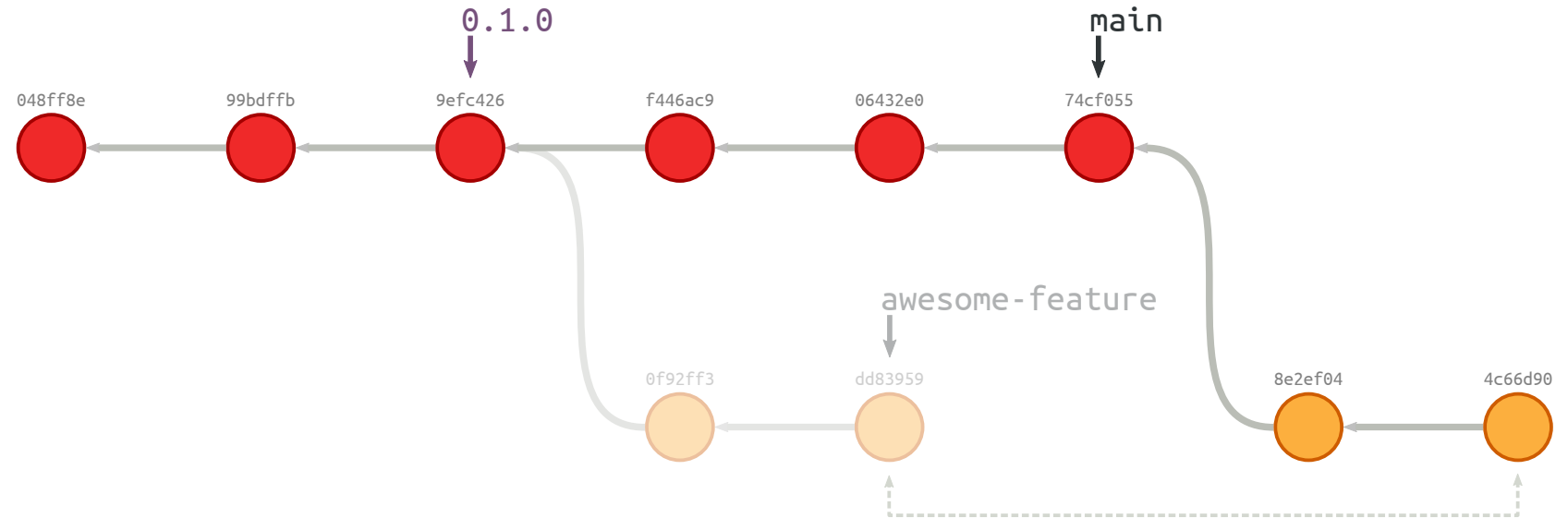
Each commit of the branch is updated iteratively



```
(awesome-feature) $ git rebase main
```

Rebasing is updating the parent of the first non-common ancestor

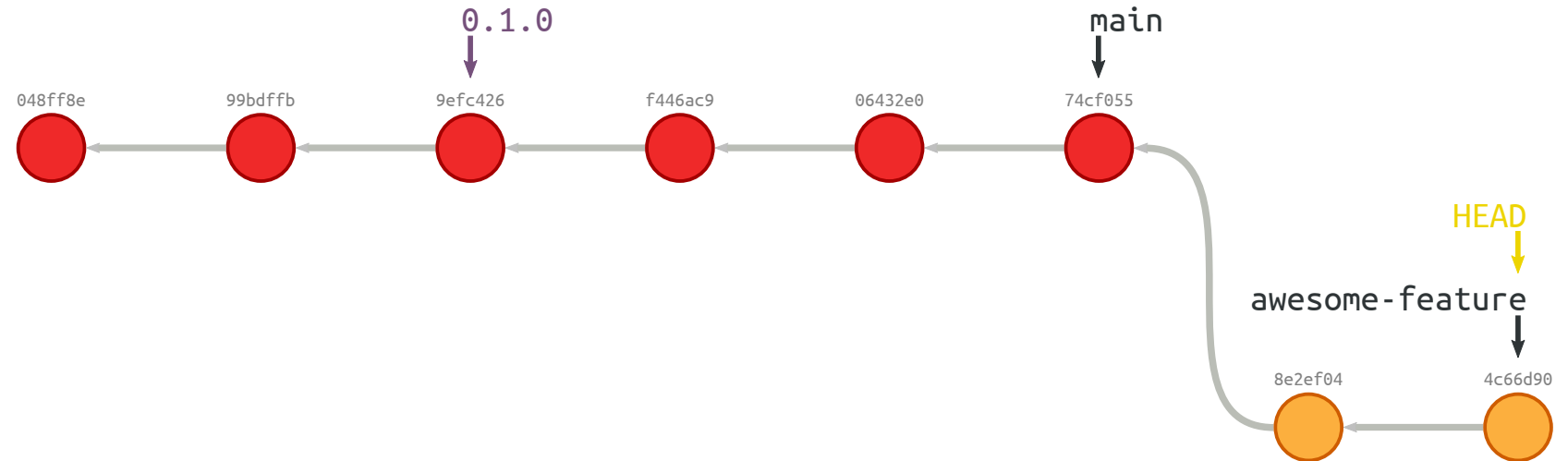
Each commit of the branch is updated iteratively



```
(awesome-feature) $ git rebase main
```

Rebasing is updating the parent of the first non-common ancestor

Each commit of the branch is updated iteratively



```
(awesome-feature) $ git rebase main
```