

# Model Free Reinforcement Learning

## Application to Area Coverage Optimization

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# Outline

- Concept of Area Coverage Algorithm
- Problem Setup
- Current Milestone
- Actor-Critic
- Results

# Area Coverage Algorithm

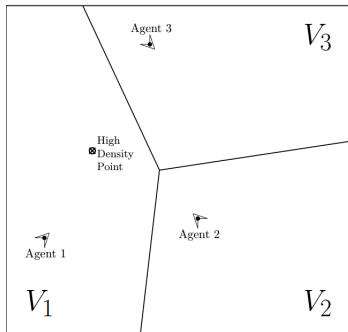


Figure: Voronoi regions

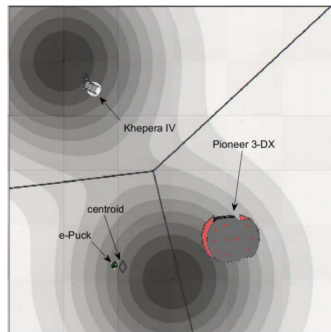


Figure: V-rep simulation

# Problem Setup

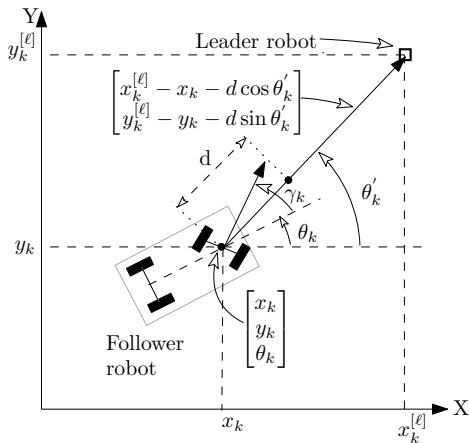


Figure: Problem Setup

# NN Archetiture

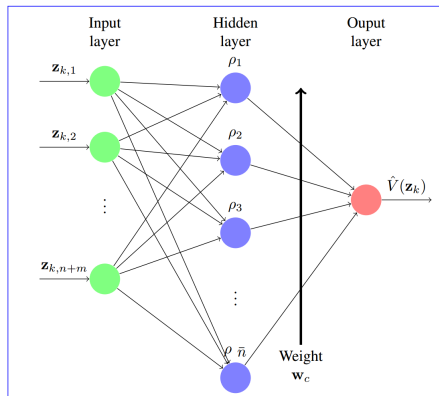


Figure: Neural Network Architecture

## Objective

Find a general weight matrix to be applied for different scenarios without the need of manually tuning the initial weights. Our potential solutions can be one of the following:

- Actor critic neural algorithms.
- Using LQR.
- Using ADP.

- The idea behind Actor-Critic Algorithm is to split the Model into two parts, one responsible for the actions (Actor) and one responsible for the learning (Critic).

# Results

## Case Study 1

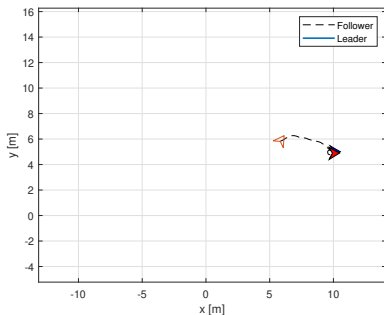


Figure: Trajectory

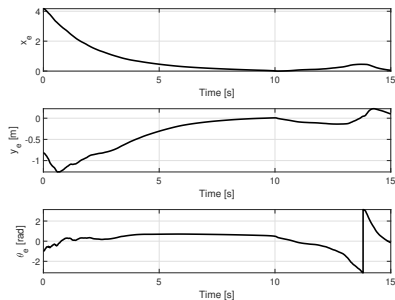


Figure: follower position error



# Results

## Case Study 1

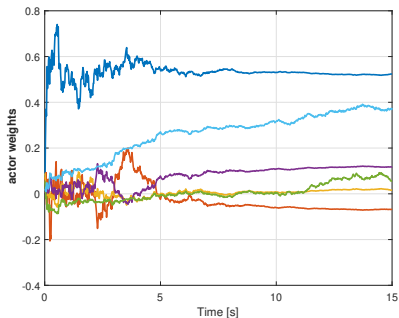


Figure: Actor Weights

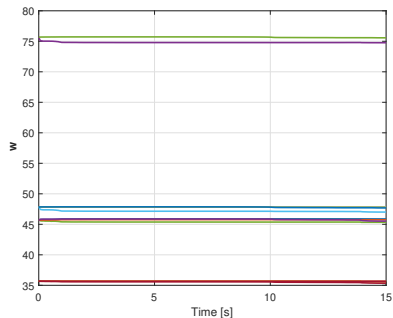


Figure: Critic Weights

# Results

## Case Study 2

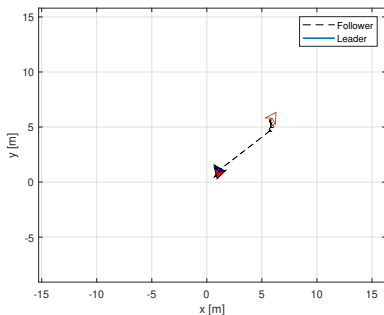


Figure: Trajectory

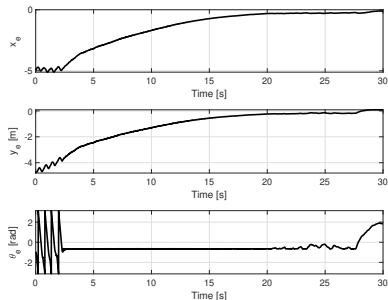


Figure: follower position error

# Results

## Case Study 2

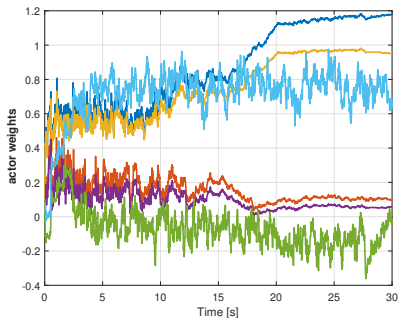


Figure: Actor Weights

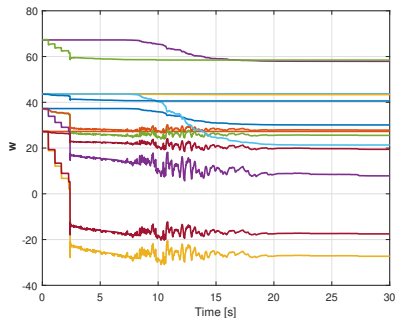


Figure: Critic Weights

# Comments and Observations

## Gradient Descent

it was found that the solution still depends on a certain weights matrix , the actor critic neural network achieved promising results in different scenarios even with adding random noise to the initial  $p$  matrix

Questions?