

66

Anything that could give rise to smarter-than-human intelligence - in the form of Artificial Intelligence, brain-computer interfaces, or neuroscience-based human intelligence enhancement - wins hands down beyond contest as doing the most to change the world. Nothing else is even in the same league." ~ Eliezer Yudkowsky

Topics

- Large Margin Classification
 - Optimization Objective
 - Large Margin Intuition
 - Mathematics Behind Large Margin Classification
- Kernels
 - Kernels I
 - Kernels II



Large Margin Classification

Optimization Objective

Recall Logistic Regression & Neural Networks

$$J(\theta) = -\frac{1}{m} \left(\sum_{i=1}^{m} y^{i} log h_{\theta}(x^{i}) + (1 - y^{i}) log (1 - h_{\theta}(x^{i})) \right) + \frac{\lambda}{2m} \sum_{j=1}^{n} \theta_{j}^{2}$$

- Varying Factors:
 - Amount of data
 - Implementation
- SVNs might give a more clean way to learn the parameters

Optimization Objective < DEMO (1)>

$$h_{\theta}(x) = \frac{1}{1 + e^{-\theta^T x}}$$
 $z = \theta^T x$ $h_{\theta}(x) = \frac{1}{1 + e^{-z}}$

- Re-written Logistic Regression (Consider)
 - $h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \dots + \theta_n x_n$
 - o $h_{\theta} = 1$ to get z >> 0
 - $h_{\theta} = 0$ to get z << 0
- O If y=1:

$$J(\theta) = -\frac{1}{m} \left(\sum_{i=1}^{m} log h_{\theta}(x^{i}) \right)$$

- If z << 0: $h_{\theta}(x) = \frac{1}{1 + e^{-\infty}} = 1$ $J(\theta) = -\frac{1}{m}(\sum_{i=1}^{m} log 1) = 0$
- O If y=0:

$$J(\theta) = -\frac{1}{m} (\sum_{i=1}^{m} \log(1 - h_{\theta}(x^{i})))$$

Support Vector Machines (2 Parts)

$$J(\theta) = \frac{1}{m} \left(\sum_{i=1}^{m} y^{i} \left(-logh_{\theta}(x^{i}) \right) + (1 - y^{i}) \left(-log(1 - h_{\theta}(x^{i})) \right) \right) + \frac{\lambda}{2m} \sum_{j=1}^{n} \theta_{j}^{2}$$

$$cost_1(\theta^T x^i) = -logh_{\theta}(x^i)$$

$$cost_0(\theta^T x^i) = -log(1 - h_\theta(x^i))$$

NEW TERMS

$$A = \frac{1}{m} \left(\sum_{i=1}^{m} y^{i} (-\log h_{\theta}(x^{i})) + (1 - y^{i}) (-\log(1 - h_{\theta}(x^{i}))) \right)$$

$$C = \frac{1}{\lambda} \qquad B = \frac{\lambda}{2m} \sum_{j=1}^{n} \theta_{j}^{2}$$

$$\min_{\theta} C \sum_{i=1}^{m} [y^{i} cost_{1}(\theta^{T} x^{i}) + (1 - y^{i}) cost_{0}(\theta^{T} x^{i})] + \frac{1}{2} \sum_{j=1}^{n} \theta_{j}^{2}$$

$$CA + B \qquad A + \lambda B$$

$$h_{\theta}(x) = \begin{cases} 1 & \theta^T x \ge 0 \\ 0 & \theta^T x < 0 \end{cases}$$

Large Margin Intuition < DEMO (2)>

$$\min_{\theta} C \sum_{i=1}^{m} [y^{i} cost_{1}(\theta^{T} x^{i}) + (1 - y^{i}) cost_{0}(\theta^{T} x^{i})] + \frac{1}{2} \sum_{j=1}^{n} \theta_{j}^{2}$$

$$\begin{cases} \theta^T x^i \ge 1 & y^i = 1\\ \theta^T x^i \le -1 & y^i = 0 \end{cases}$$

- If C is huge, we would want A = 0 to minimize the cost function
- How do we make A = 0?
 - $\circ \quad \text{If } y = 1$
 - A = 0 such that $\theta Tx >= 1$
 - $\circ \quad \text{If } y = 0$
 - A = 0 such that $\theta Tx <= -1$

Large Margin Intuition < **DEMO (1)**>

- Consider the black decision boundary
 - Note the larger min difference
 - SVM chosen due the large margins between the line and the examples
- Consider the magenta and green boundaries
 - Note how close they are to the examples
- Note the distance between the blue & black line: margin
- See the effects of C being very large
- See the effects of C being very small

Mathematics Behind the Large Margin Classifier < DEMO (1)>

$$\vec{u}^T * \vec{v} = \vec{p} \cdot ||\vec{u}||$$

$$\vec{u}^T * \vec{v} = ||\vec{p} * \sqrt{u_1^2 + u_2^2}||$$

$$\vec{u}^T * \vec{v} = u_1 * v_1 + u_2 * v_2$$

- E.g. Let n=2
- See that:

$$\min_{\theta} \frac{1}{2} \sum_{j=1}^{n} \theta_j^2$$

$$\min_{\theta} \frac{1}{2} \sum_{j=1}^{n} \theta_{j}^{2} = \frac{1}{2} ||\theta||^{2}$$





Kernels I < DEMO (3)>

Consider more features

→ We will predict y=1If our hypothesis ≥ 0

Consider a Gaussian kernel

Given x data points, compute the new features using "landmarks"

→ We will accomplish this using a "similarity metric"

$$f_k = similarity(x, l^k) = \exp(-\frac{||x - l^k||^2}{2\sigma^2}) = \exp(-\frac{\sum_{j=1}^n (x_j - l_j^k)^2}{2\sigma^2})$$

Kernels I < DEMO (1)>

General Idea

- → We can learn complex decision boundaries
 - → Predict (+) near landmarks
 - → Predict (-) far from landmarks
- → Selecting landmarks
- → Similarity functions



Kernels II **<DEMO (1)**>

Example

- → Given a training dataset S with m samples
 - → Create landmarks relative to the samples
 - \rightarrow Whereas $f_0 = 1$

When we solve the following optimization problem, we get the features We do not regularize theta θ , so it starts from 1

Kernels II < DEMO (1)>

Summary

- \rightarrow C = $1/\lambda$
 - → Large C, gives low bias & high variance
 - → Small C, gives high bias & low variance
- → Large sigma, gives high bias & low variance (more smooth features)
- → Small sigma gives low bias & high variance (less smooth features)



Thanks!

Any questions?

You can find me at:

cs.oswego.edu/~kzeller

OR

https://github.com/ECE-Engineer

Credits

- https://www.svm-tutorial.com/2014/11/svm-understa nding-math-part-1/
- https://www.ritchieng.com
- https://medium.com/deep-math-machine-learning-ai/ /chapter-3-support-vector-machine-with-math-47d61 93c82be
- https://med.nyu.edu/chibi/sites/default/files/chibi/Final.pdf