

BoardView

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| <ul style="list-style-type: none">• Draw the board and the pieces placed by players | <ul style="list-style-type: none">• ButtonView• MenuView• PromptView• gtk.Frame• Board |
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MenuView

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| <ul style="list-style-type: none">• Draw the menu on the UI• Menu allow player(s) to select either in 1 player or 2 players mode• Menu allow player(s) to reset the board by clicking the reset button | <ul style="list-style-type: none">• Game• gtk.Button• gtk.RadioAction• gtk.RadioButton• board |
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ButtonView

gtk.Button

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| <ul style="list-style-type: none">• Draw the buttons on the UI• Able to different players by displaying different characters | <ul style="list-style-type: none">• players |
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PromptView

gtk.Dialog

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| <ul style="list-style-type: none">• Display any prompt message to user such as victory, errors, etc. | <ul style="list-style-type: none">• Game• victory |
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