MICHAEL TEREKHOV

MECHANICAL ENGINEERING AT BOSTON UNIVERSITY CONCENTRATION: MACHINE LEARNING

terekhov@bu.edu

www.linkedin.com/in/miketerekhov



EDUCATION

BOSTON UNIVERITY

B.S. in Mechanical Engineering with a Concentration in Machine Learning

Sep 2019 - May 2023

• 3.55 / 4.00 GPA

SKILLS

Programming

- Python OOP & used for designing and implementing machine learning models
 - $\circ \quad \textbf{TensforFlow} \,\, \& \,\, \textbf{PyTorch}$
- C & C++ learned the basics of computer architecture and programming languages. OOP in C++ and building larger-scale applications
- MATLAB utilized for linear algebra calculations & signal analysis
- SQL and Mongo DB backend implementations to store user data.

CAD

- SolidWorks and NX used in many projects that employed GD & T principles
- AutoCAD created sketches that were used for laser cutting

Manufacturing

- familiar with mills, lathes, ECM machines, peening methods, injections molders, CMMs, and balance check machines along with their respective uses in a manufacturing shop
- utilized 3D printers and laser cutters for rapid prototyping and creation of final designs

Simulation/Analysis

SolidWorks and NX finite
 element analysis for projects to
 illustrate forces and end
 conditions implemented varying
 mesh configurations for testing

EXPERIENCE / PROJECTS

General Electric Aviation | Quality Engineering Intern | Hooksett, NH
June - August 2022

- Worked with design and manufacturing engineers to conduct priority part reviews, which included a full breakdown of part drawings and the corresponding manufacturing techniques used in the shop
- designed a fully digitized "heat-map" for a part that displayed types of defects and their locations
- developed a fully functioning Python program that would intake and store user-entered data and output images with the corresponding defects that were entered
- utilized LEAN manufacturing principles by performing root cause analysis in the shop and improving workflow
- employed GD & T principles in assessing part designs

Self-Driving Cart | Software | Project

November 2022

- Designed and developed a convolutional neural network using the
 PyTorch package in Python that would teach a cart to complete tracks.
- Experimented with varying network architectures, activation functions, and training techniques.
- Implemented **Q-Learning** algorithm to create a cart controller that utilized state-action pairs and varying rewards for different actions.
- Improved our algorithm by implementing **double Q-Learning**, which included two agents involved in the decision-making process.
- Observed the exploration vs exploitation dilemma

Goose Classifier | Software | Project

October 2022

- Led a team that worked on creating a goose-repelling drone that would identify geese in a set area and chase them away.
- Constructed a convolutional neural network (CNN) using TensorFlow in Python that would analyze images and determine whether or not there was a goose in the image.
- Assembled a data set that would allow the classifier to properly identify any number of geese in an image and distinguish between other objects and animals
- Trained and tested CNN with varying network architectures and attributes

Soft Octopus Robot | Propulsion System | Research

March 2022

- Designed and built a prototype of a propulsion system that employed the basics of momentum conservation to mimic the movement of cephalopods
- Created molds out of silicone and utilized centripetal epoxy mixers and vacuum chambers to ensure good mold quality
- Utilized Solidworks and AutoCAD to design parts that were then laser cut and 3D printed
- Analyzed fluid flow through the mechanism using COMSOL

EXTRACURRICULARS

- BU Club Ice Hockey
- Marathon Runner