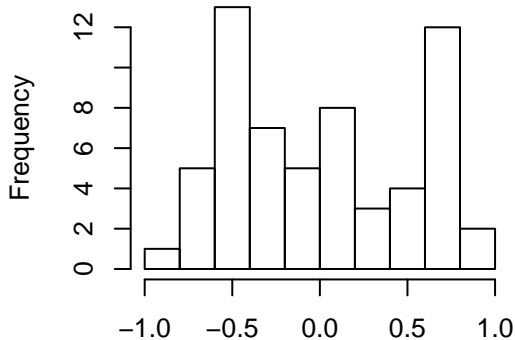
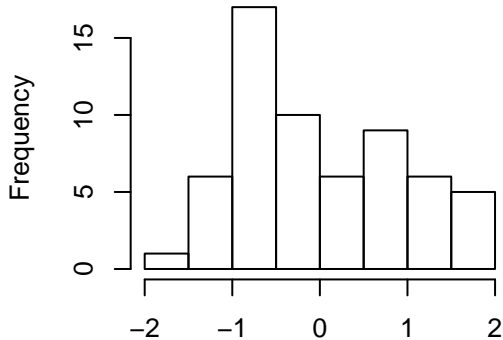


untransformed

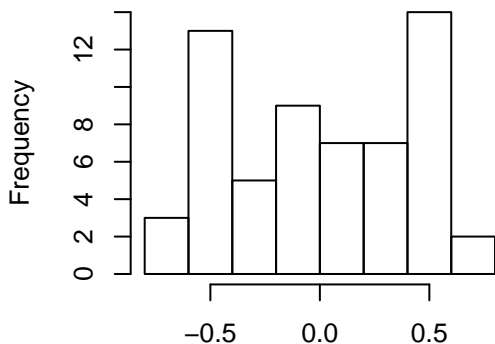


square transformed

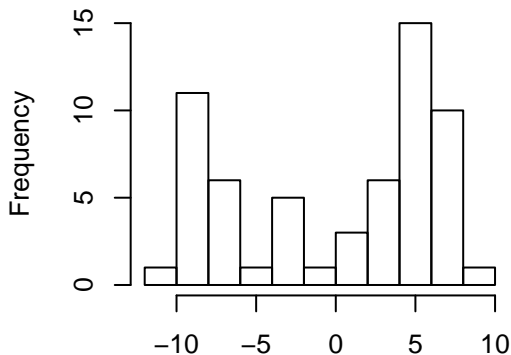


(h ~ Litter.. + Big.rocks.. + Small.rocks.. + Light..h^2 ~ Litter.. + Big.rocks.. + Small.rocks.. + Light.

sqrt transformed



log transformed



qrt(h) ~ Litter.. + Big.rocks.. + Small.rocks.. + Ligh+ 1e-07) ~ Litter.. + Big.rocks.. + Small.rocks.. +