

Visual Question Answering and Visual Reasoning

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6/15/2020



Overview

- Goal of this part of the tutorial:
 - Use VQA and visual reasoning as example tasks to understand Vision-and-Language representation learning
 - After the talk, everyone can confidently say: “yeah, I know VQA and visual reasoning pretty well now”
 - Focus on high-level intuitions, not technical details
 - Focus on static images, instead of videos
 - Focus on a selective set of papers, not a comprehensive literature review

Agenda

- Task Overview
 - *What are the main tasks that are driving progress in VQA and visual reasoning?*
- Method Overview
 - *What are the state-of-the-art approaches and the key model design principles underlying these methods?*
- Summary
 - *What are the core challenges and future directions?*

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What is V+L about?

- V+L research is about how to train a smart AI system that can see and talk

AI Systems That Can See And Talk
Prof. Devi Parikh / Georgia Tech and Facebook AI Research
[Abstract & Bio](#)



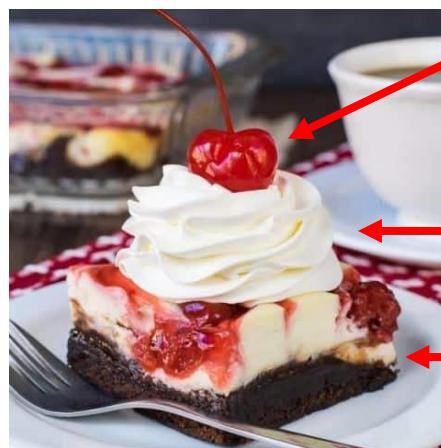
— AI Systems That Can See And Talk —
Devi Parikh

What is V+L about?

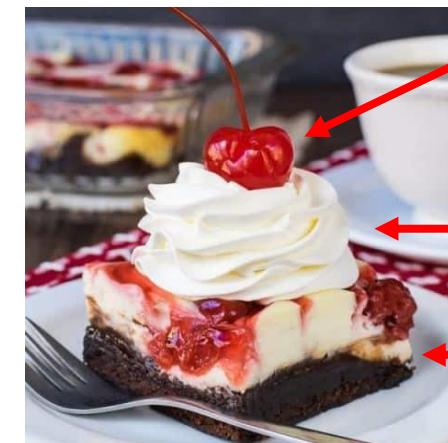
- V+L research is about how to train a smart AI system that can see and talk

Prof. Yann LeCun's cake theory



Reinforcement Learning
Supervised Learning
Unsupervised/Self-supervised Learning

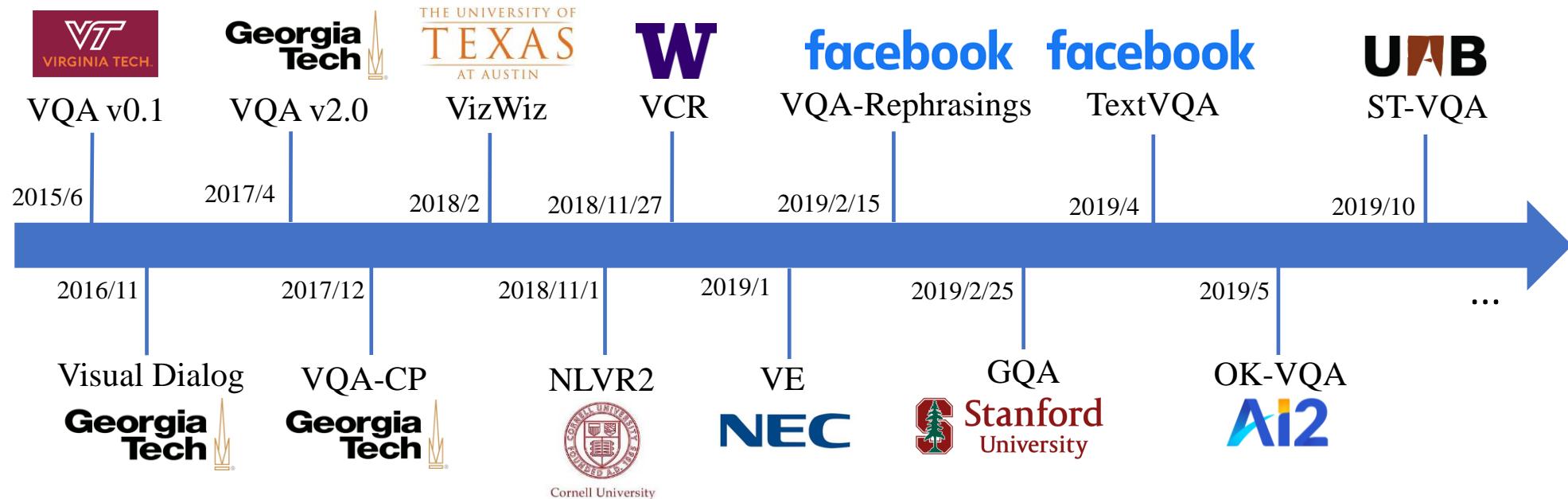
In our V+L context

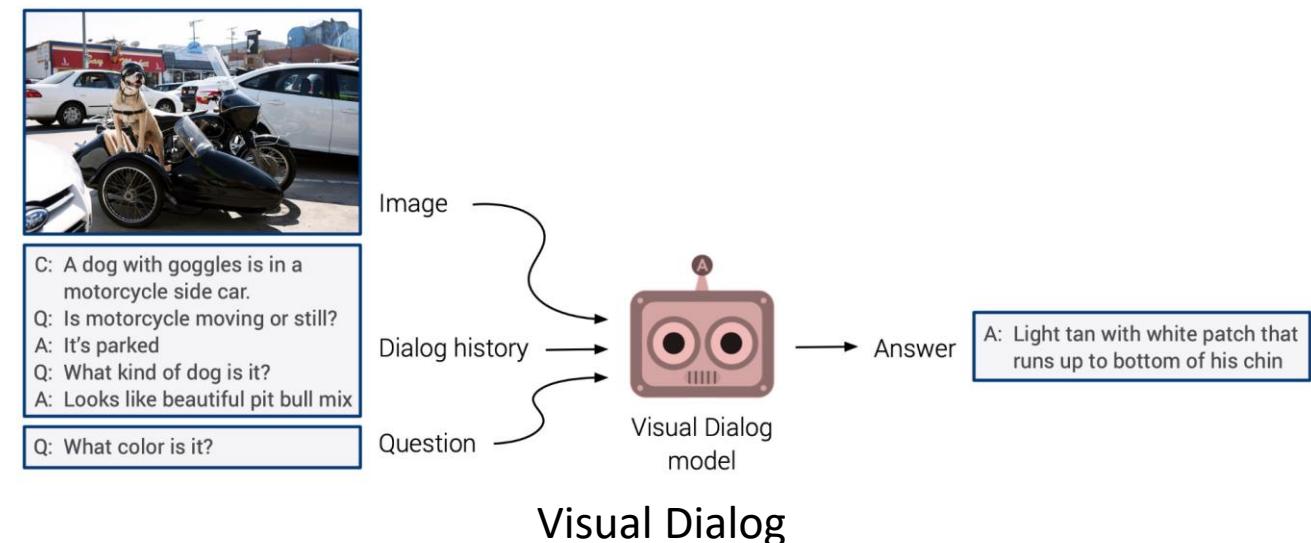
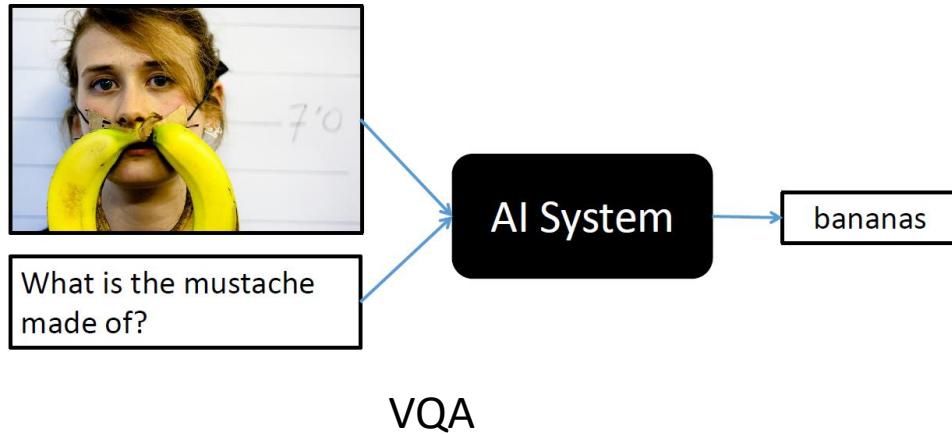
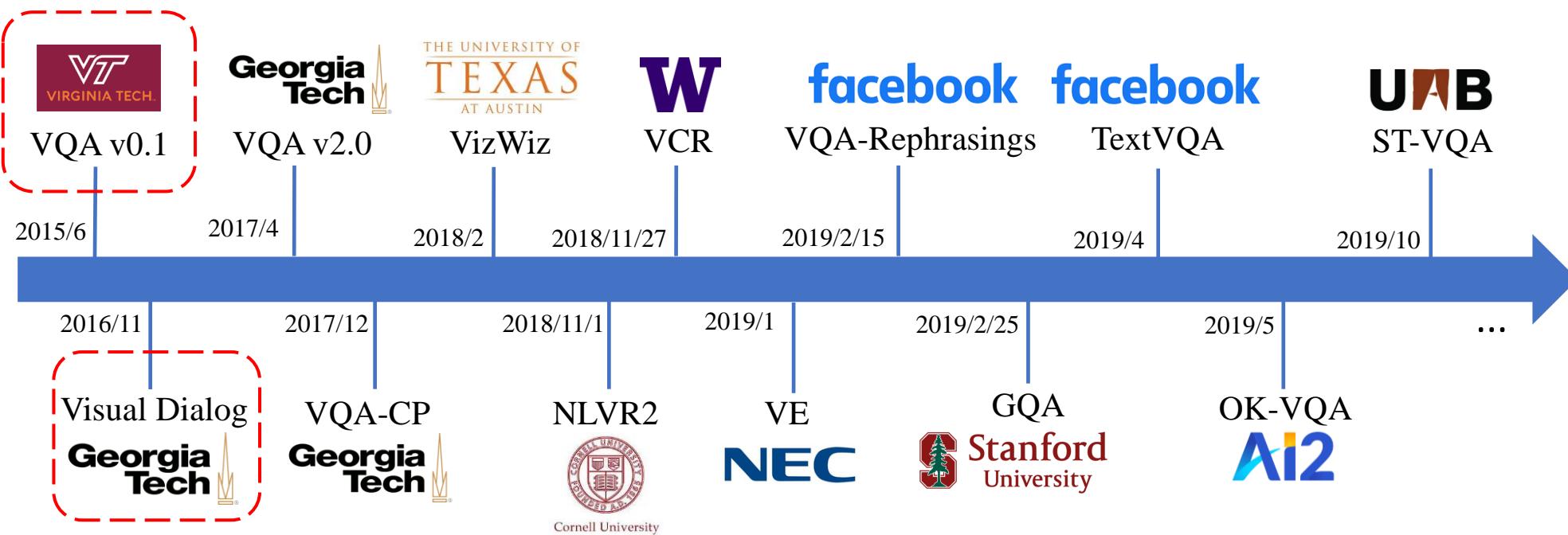


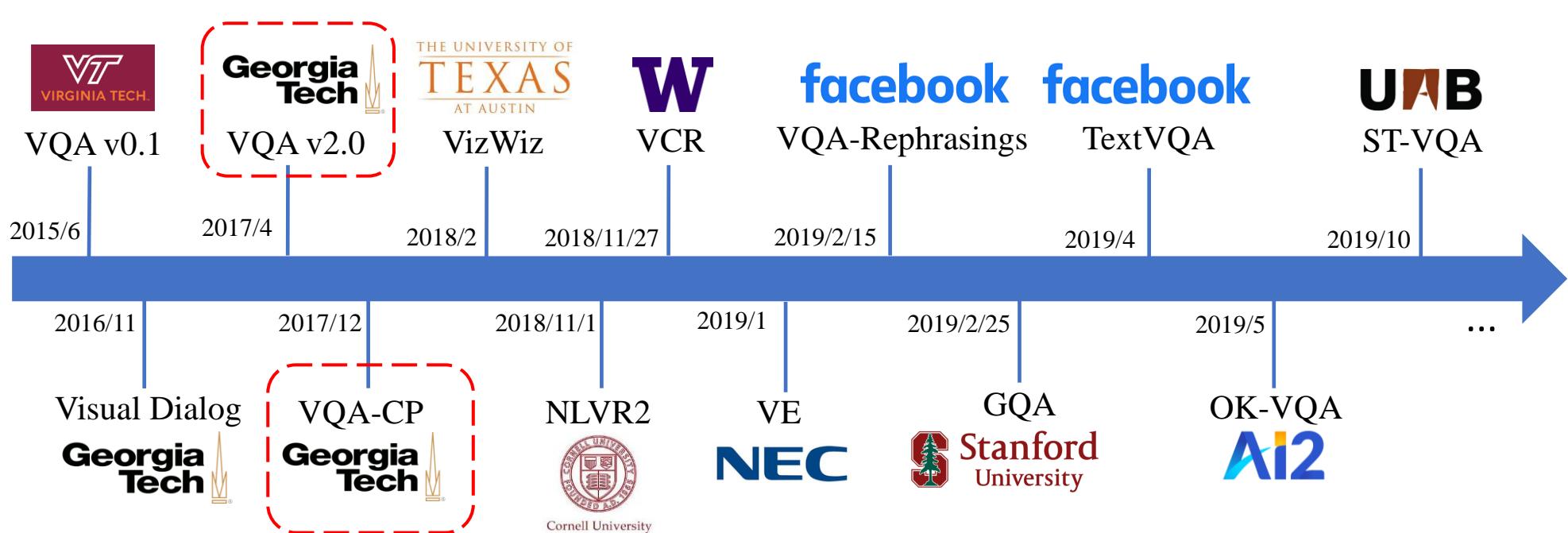
Multimodel Intelligence
BERT Language Understanding
ResNet Visual Understanding

Task Overview: VQA and Visual Reasoning

- Large-scale annotated datasets have driven tremendous progress in this field



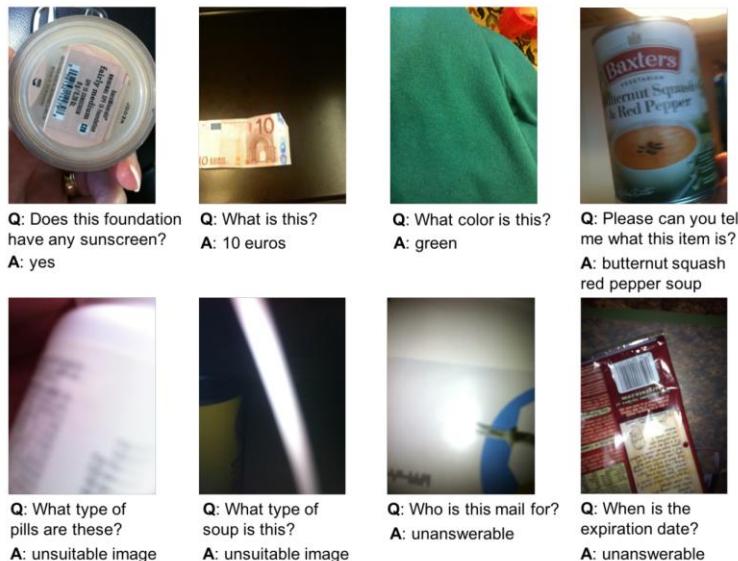
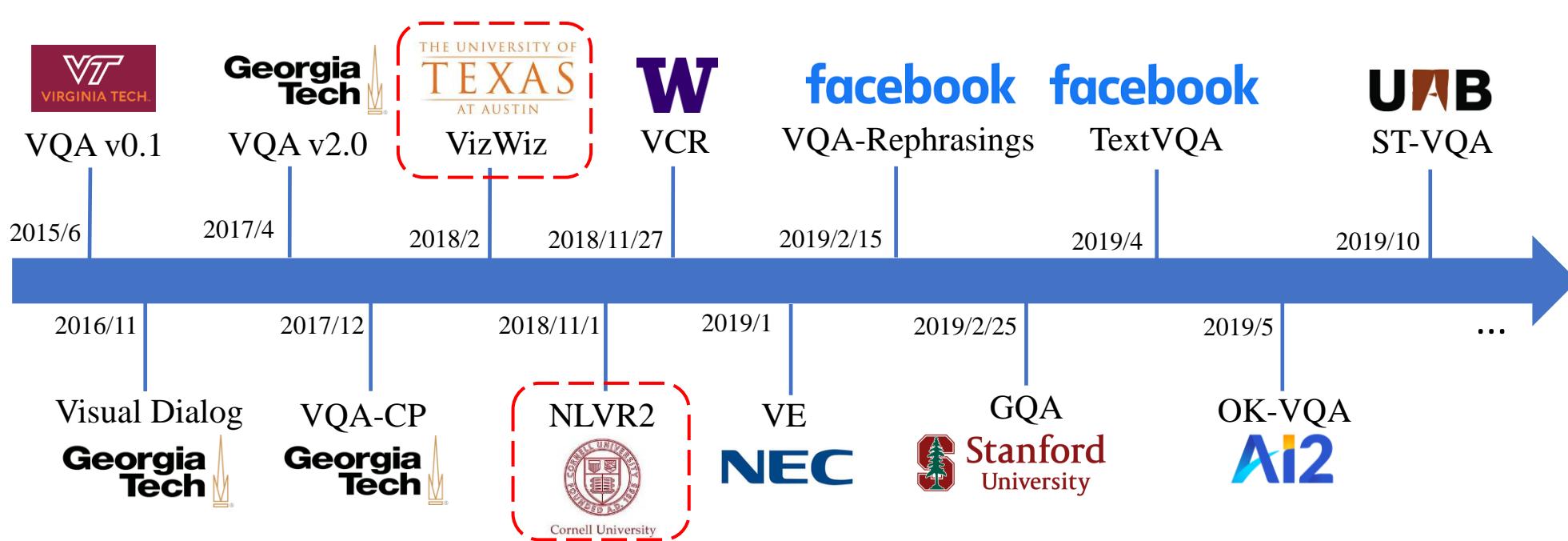




VQA v2.0



VQA-CP



VizWiz



NLVR2



VQA v0.1

2015/6



VQA v2.0

2017/4



VizWiz

2018/2



facebook facebook

VQA-Rephrasings

2019/2/15

TextVQA

2019/4



ST-VQA

2019/10

...

Visual Dialog



VQA-CP



NLVR2



Cornell University



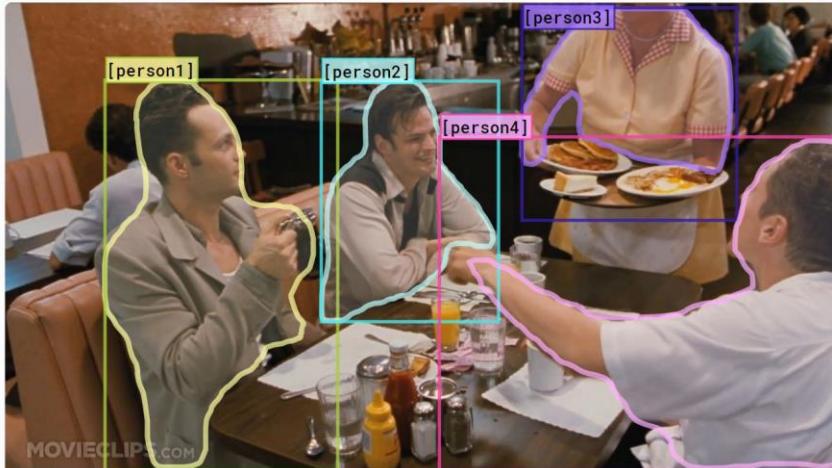
VE



GQA



OK-VQA



hide all show all [person1] [person2] [person3] [person4]
more objects »

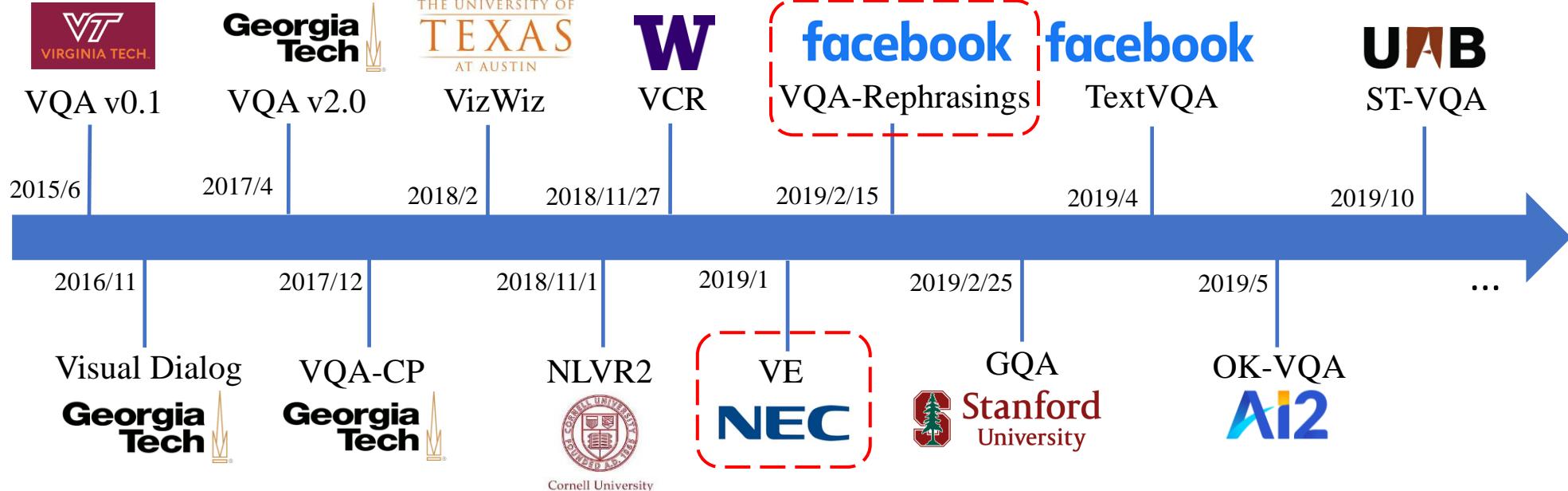
Why is [person4] pointing at [person1]?

- a) He is telling [person3] that [person1] ordered the pancakes.
- b) He just told a joke.
- c) He is feeling accusatory towards [person1].
- d) He is giving [person1] directions.

Rationale: I think so because...

- a) [person1] has the pancakes in front of him.
- b) [person4] is taking everyone's order and asked for clarification.
- c) [person3] is looking at the pancakes both she and [person2] are smiling slightly.
- d) [person3] is delivering food to the table, and she might not know whose order is whose.





Premise

Hypothesis

Visual Entailment

- Two women are holding packages.
 - The sisters are hugging goodbye while holding to go packages after just eating lunch.
 - The men are fighting outside a deli.
- =
- Entailment
 - Neutral
 - Contradiction



Answer

Prediction

banana

Pizza

remote

paper



Yes

No

No

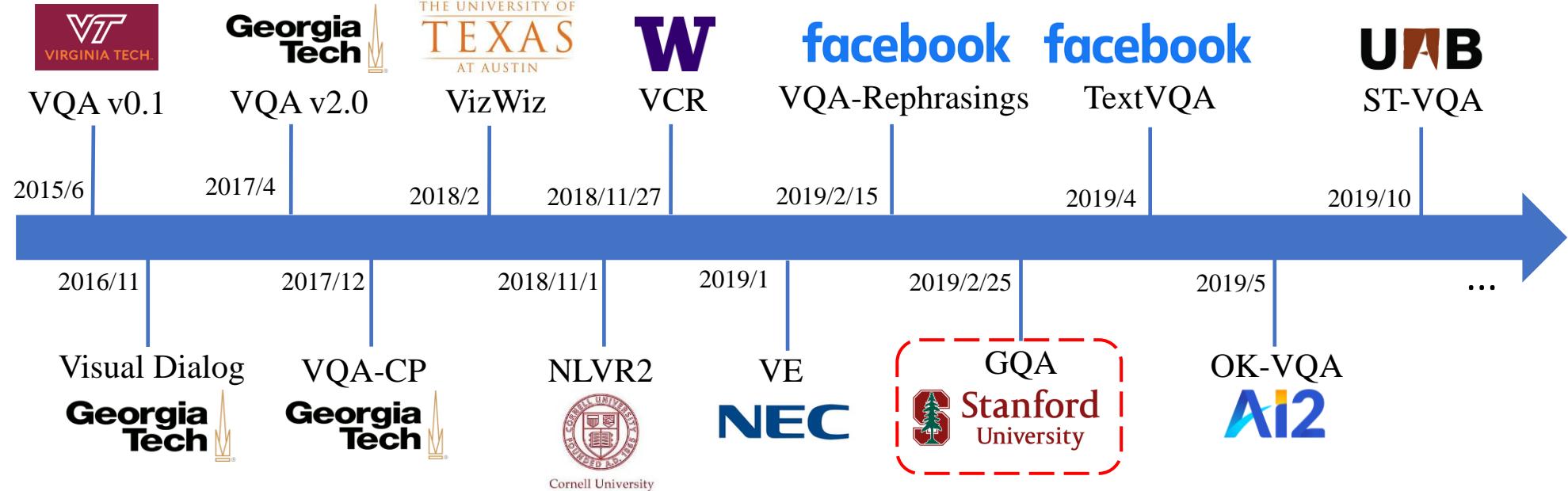
Yes

Yes

VQA-Rephrasings

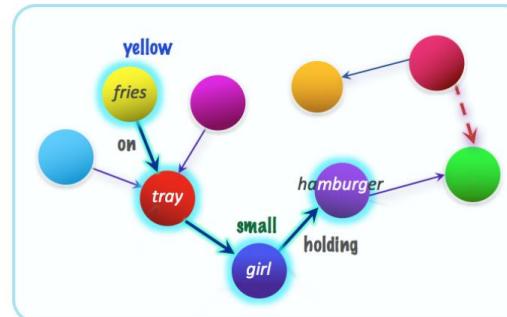
[1] Visual Entailment: A Novel Task for Fine-Grained Image Understanding, 2019

[2] Cycle-Consistency for Robust Visual Question Answering, CVPR 2019



Pattern: What/Which <type> [do you think] <is> <dobject>, <attr> or <decoy>?
Program: Select: <dobject> → Choose <type>; <attr> | <decoy>
Reference: The **food** on the **red object** left of the **small girl** that is **holding** a **hamburger**
Decoy: **brown**

What color is the **food** on the **red object** left of the **small girl** that is **holding** a **hamburger**, **yellow** or **brown**?
 Select: **hamburger** → Relate: **girl**, **holding** → Filter size: **small** → Relate: **object**, **left** → Filter color: **red** → Relate: **food**, **on** → Choose color: **yellow** | **brown**



GQA

Graph Normalization

- Ontology construction
- Edge Pruning
- Object Augmentation
- Global Properties

Question Generation

- Patterns Collection
- Compositional References
- Decoys Selection
- Probabilistic Generation

Sampling and Balancing

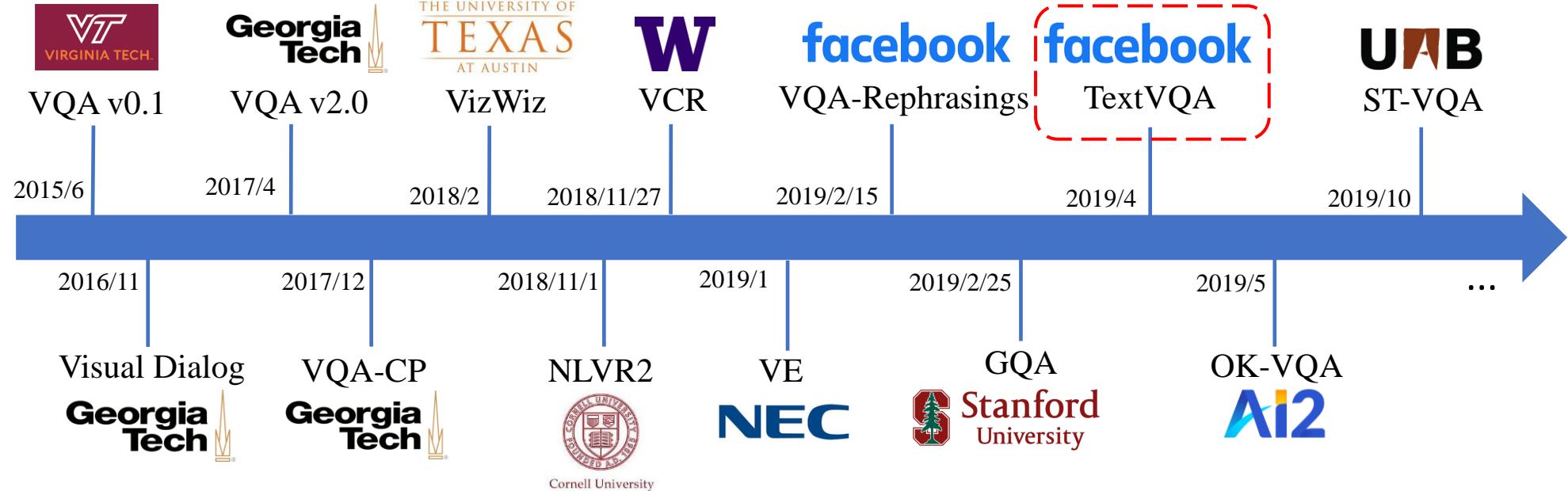
- Distribution Balancing
- Type-Based Sampling
- Deduplication

Entailments Relations

- Functional Programs
- Entailment Relations
- Recursive Reachability

New Metrics

- Consistency
- Validity & Plausibility
- Distribution
- Grounding



What is the top oz?

Ground Truth

16

Prediction

red



What is the largest denomination on table?

Ground Truth

500

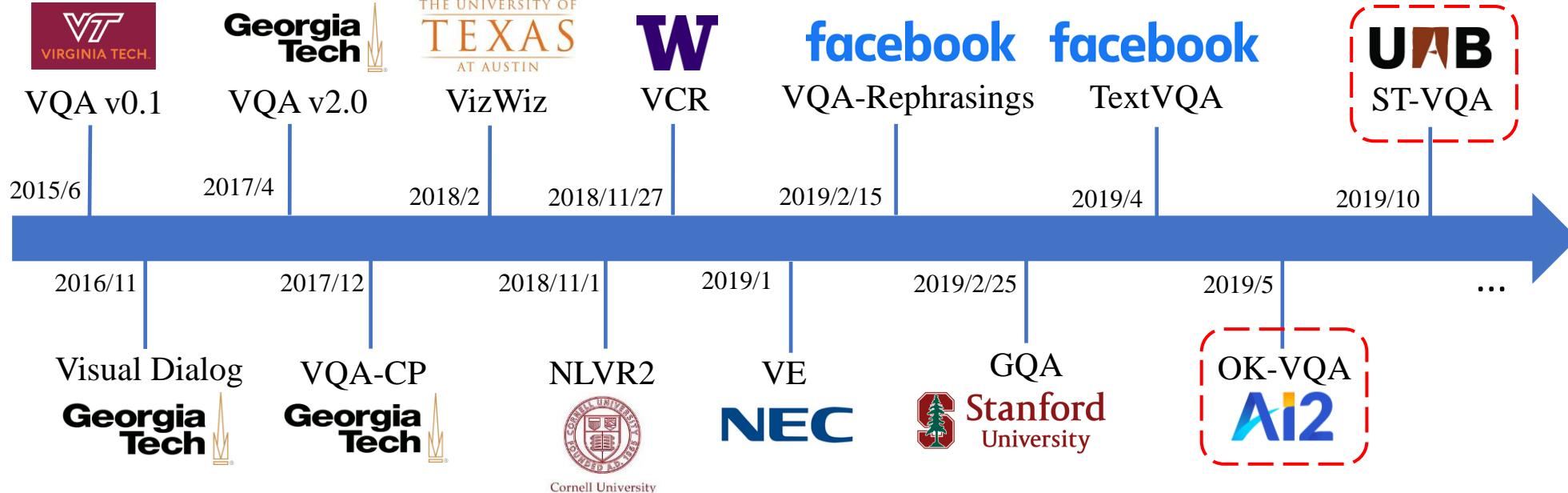
Prediction

unknown



TextVQA

A dataset to benchmark visual reasoning based on text in images.



Q: Which American president is associated with the stuffed animal seen here?

A: Teddy Roosevelt

Outside Knowledge

Another lasting, popular legacy of Roosevelt is the stuffed toy bears—teddy bears—named after him following an incident on a hunting trip in Mississippi in 1902.

Developed apparently simultaneously by toymakers ... and named after President Theodore "Teddy" Roosevelt, the teddy bear became an iconic children's toy, celebrated in story, song, and film.

At the same time in the USA, Morris Michtom created the first teddy bear, after being inspired by a drawing of Theodore "Teddy" Roosevelt with a bear cub.

OK-VQA



Q: What is the price of the bananas per kg?

A: \$11.98



Q: What does the red sign say?

A: Stop

Scene Text VQA

- [1] OK-VQA: A Visual Question Answering Benchmark Requiring External Knowledge, CVPR 2019
- [2] Scene Text Visual Question Answering, ICCV 2019

More datasets...

🕵️ SQuINTing at VQA Models: Interrogating VQA Models with Sub-Questions

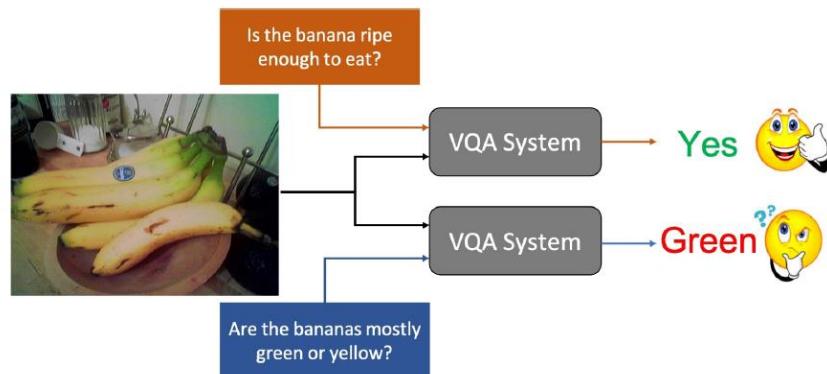


Figure 1: A potential reasoning failure: Current models answer “Yes” correctly to the Reasoning question “Is the banana ripe enough to eat?”. We might assume that correctly answering the Reasoning question stems from perceiving relevant concepts correctly – perceiving yellow bananas in this example. But when asked “Are the bananas mostly green or yellow?”, it answers “Green” incorrectly – indicating that the model possibly answered the original for the wrong reasons even if the answer was right. We quantify the extent to which this phenomenon occurs in VQA and introduce a new dataset aimed at stimulating research on well grounded reasoning.

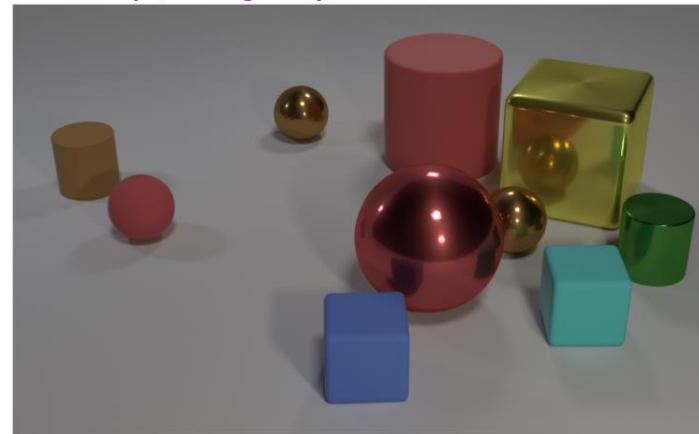
VQA-LOL: Visual Question Answering under the Lens of Logic

Question	Pred. Answer	LXMERT accuracy
Q_1 : Is there beer?	YES (96.26 %) NO (3.74 %)	86.65
Q_2 : Is the man wearing shoes?	NO (90.03 %) YES (9.97 %)	
$\neg Q_2$: Is the man <i>not</i> wearing shoes?	NO (80.23 %) YES (19.77 %)	50.79
$\neg Q_2 \wedge Q_1$: Is the man <i>not</i> wearing shoes <i>and</i> is there beer?	NO (62.00 %) YES (37.99 %)	
$Q_1 \wedge C$: Is there beer and does this seem like a man bending over to look inside of a fridge?	NO (100 %) YES (0.00 %)	
$\neg Q_2 \vee B$: Is the man not wearing shoes or is there a clock?	NO (100 %) YES (0.00 %)	50.51
$Q_1 \wedge \text{antonym}(B)$: Is there beer and is there a wine glass?	YES (84.37 %) NO (15.60 %)	

Diagnostic Datasets

- CLEVR (Compositional Language and Elementary Visual Reasoning)
 - Has been extended to visual dialog ([CLEVR-Dialog](#)), referring expressions ([CLEVR-Ref+](#)), and video reasoning ([CLEVRER](#))

Questions in CLEVR test various aspects of visual reasoning including **attribute identification**, **counting**, **comparison**, **spatial relationships**, and **logical operations**.



- Q: Are there an **equal number** of **large things** and **metal spheres**?
- Q: What size is the **cylinder** that is **left** of the **brown metal** thing that is **left** of the **big sphere**?
- Q: There is a **sphere** with the **same size** as the **metal cube**; is it **made of the same material as** the **small red sphere**?
- Q: How many objects are **either small cylinders** or **red things**?

- [1] CLEVR: A Diagnostic Dataset for Compositional Language and Elementary Visual Reasoning, CVPR 2017
[2] CLEVR-Dialog: A Diagnostic Dataset for Multi-Round Reasoning in Visual Dialog, NAACL 2019
[3] CLEVR-Ref+: Diagnosing Visual Reasoning with Referring Expressions, CVPR 2019
[4] CLEVRER: Collision Events for Video Representation and Reasoning, ICLR 2020

Beyond VQA: Visual Grounding

- Referring Expression Comprehension: RefCOCO(+/g)
 - ReferIt Game: Referring to Objects in Photographs of Natural Scenes
- Flickr30k Entities

RefClef	RefCOCO	RefCOCO+
 right rocks rocks along the right side stone right side of stairs	 woman on right in white shirt woman on right right woman	 guy in yellow dirbbling ball yellow shirt and black shorts yellow shirt in focus



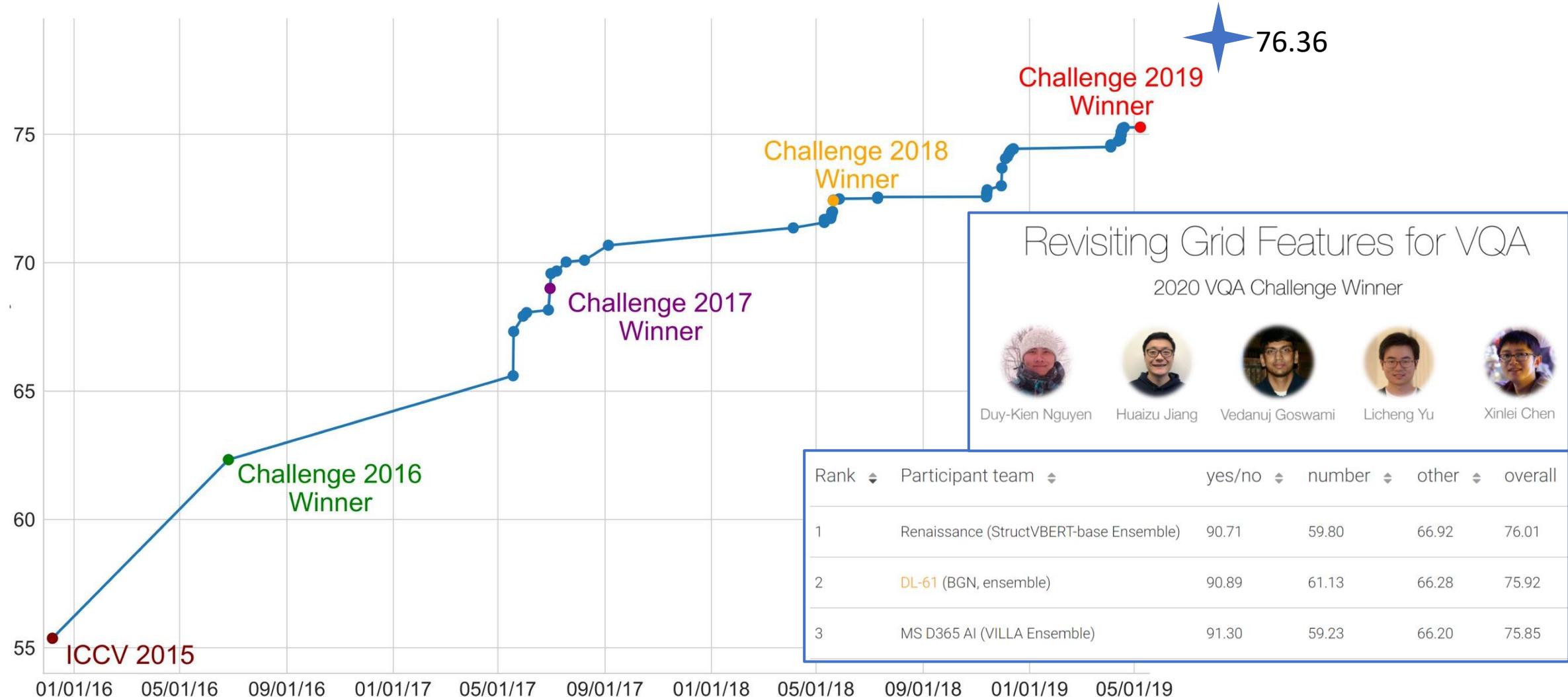
A man with pierced ears is wearing glasses and an orange hat.
A man with glasses is wearing a beer can crotched hat.
A man with gauges and glasses is wearing a Blitz hat.
A man in an orange hat starring at something.
A man wears an orange hat and glasses.

Beyond VQA: Visual Grounding

- PhraseCut: Language-based image segmentation



Visual Question Answering

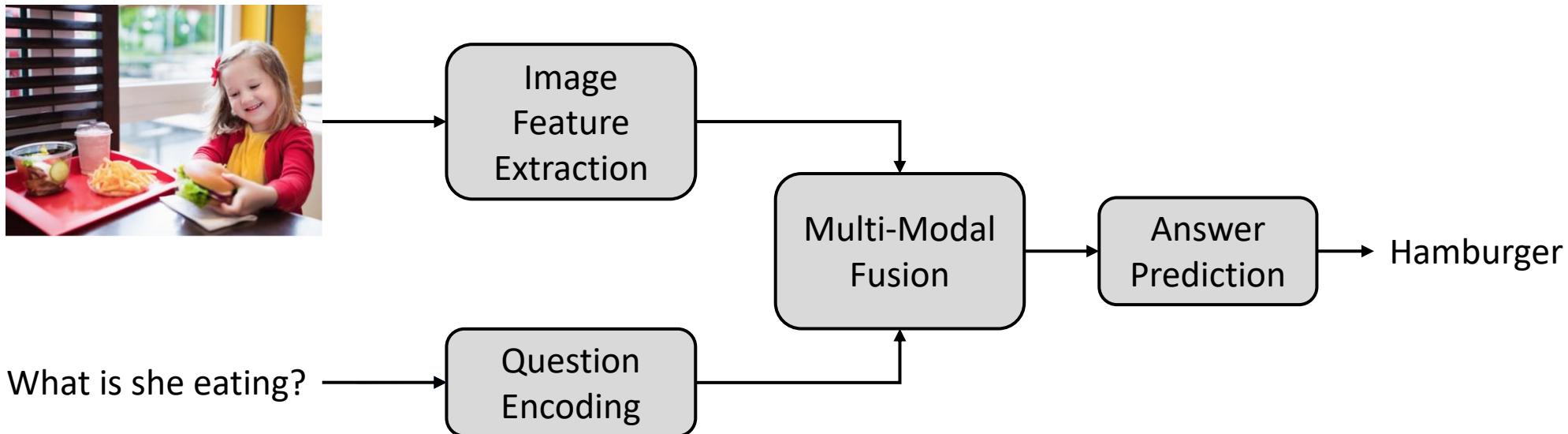


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Overview

- How a typical system looks like



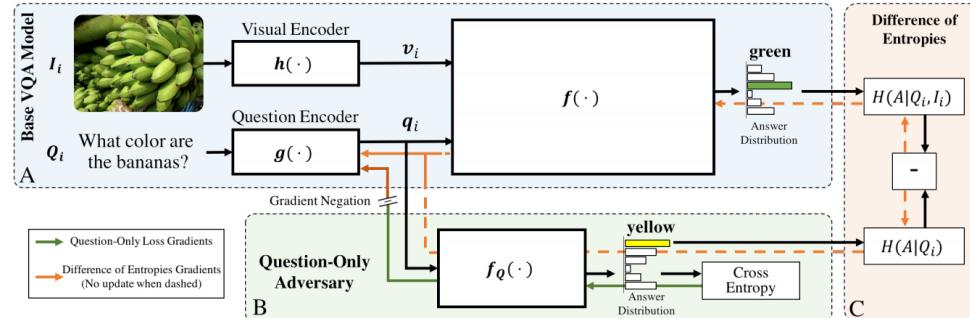
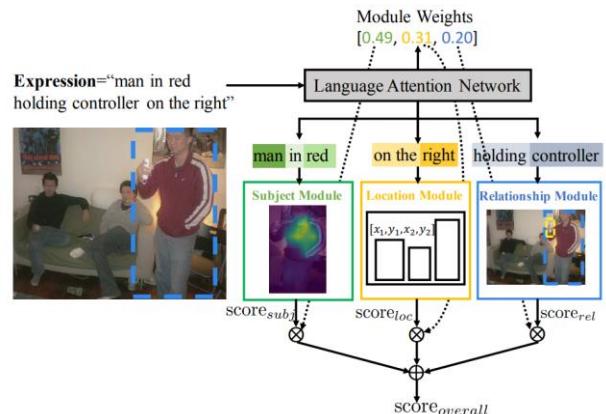
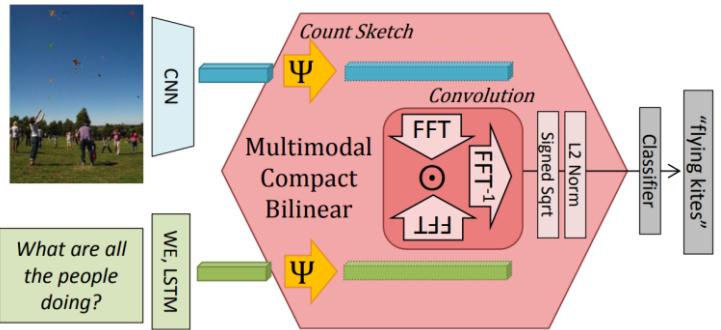
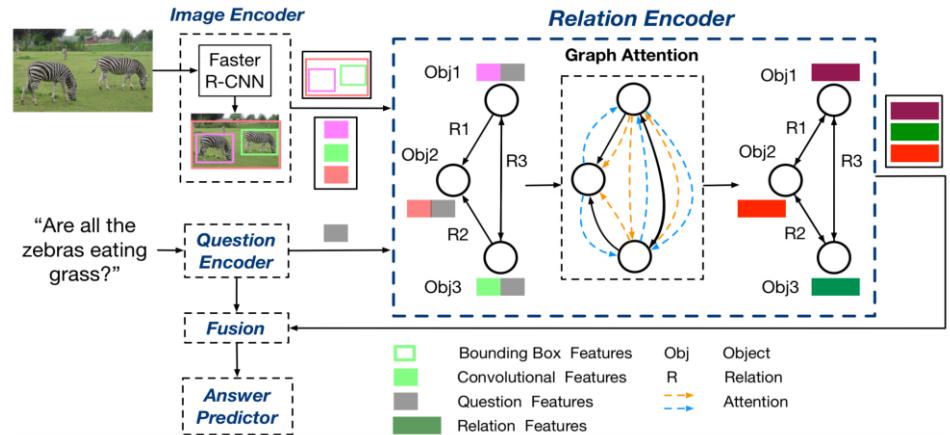
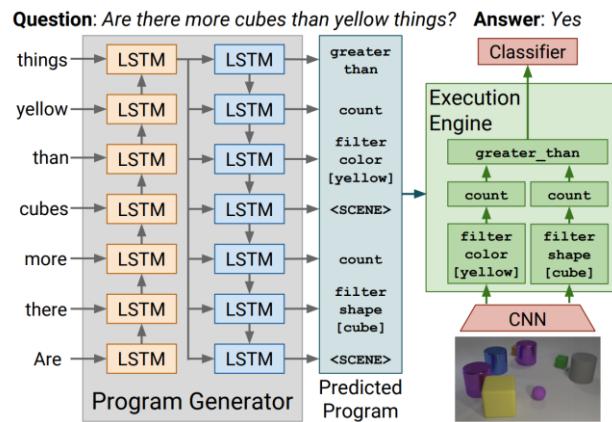
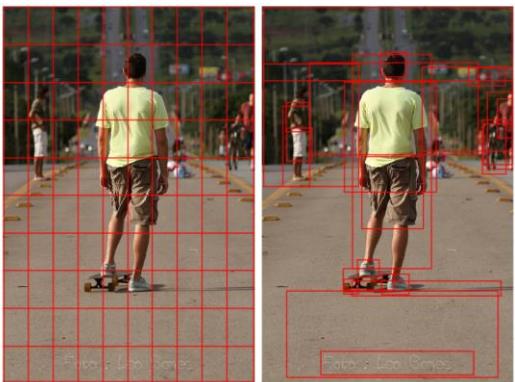
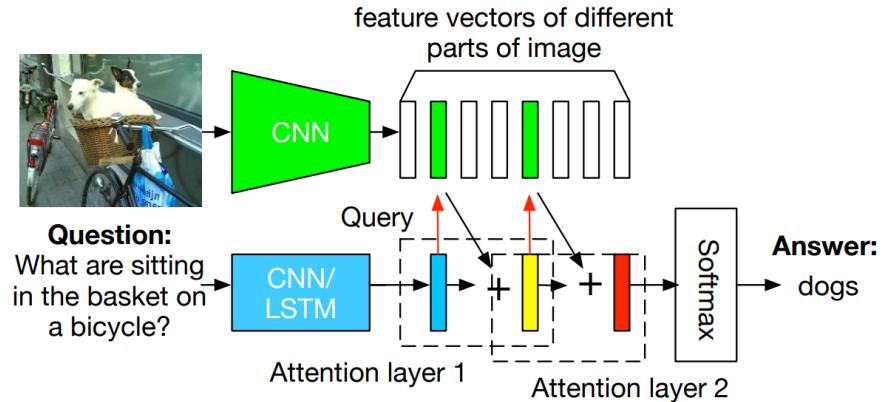
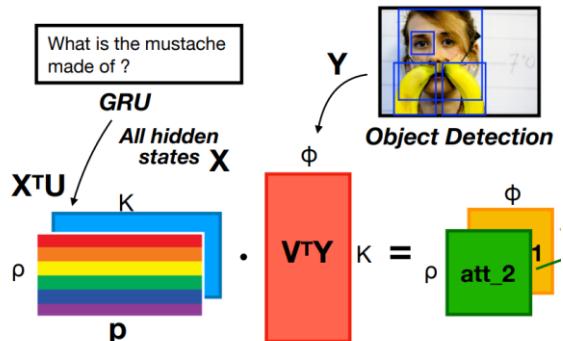
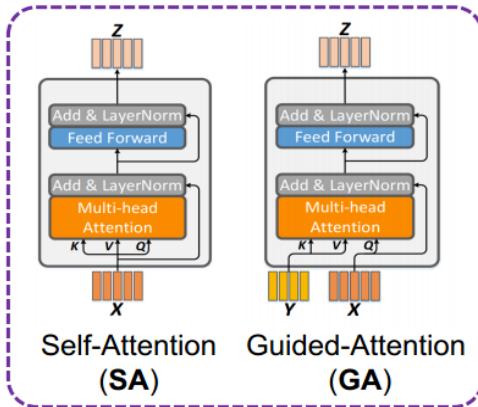


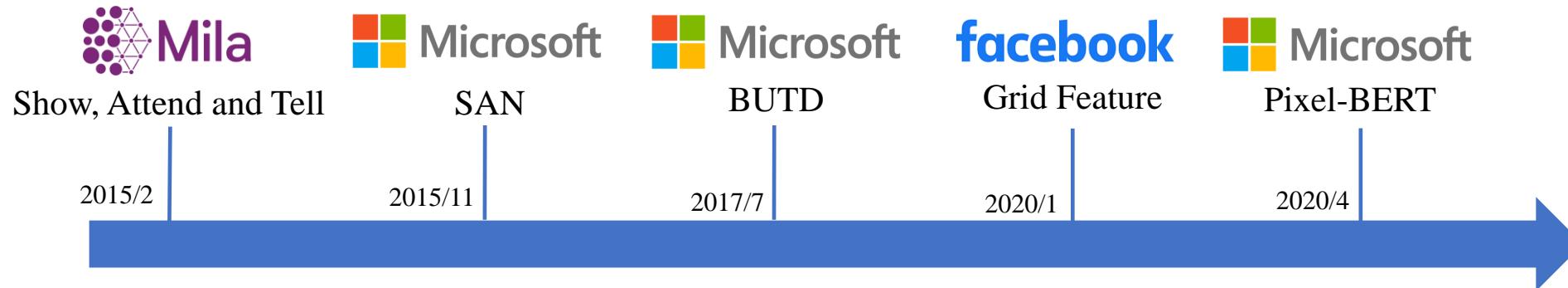
Image credit: from the original papers

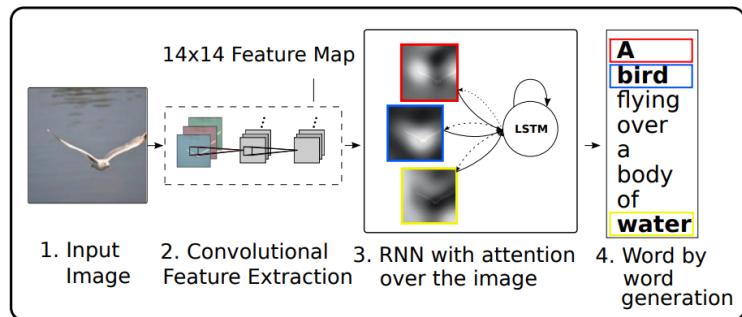
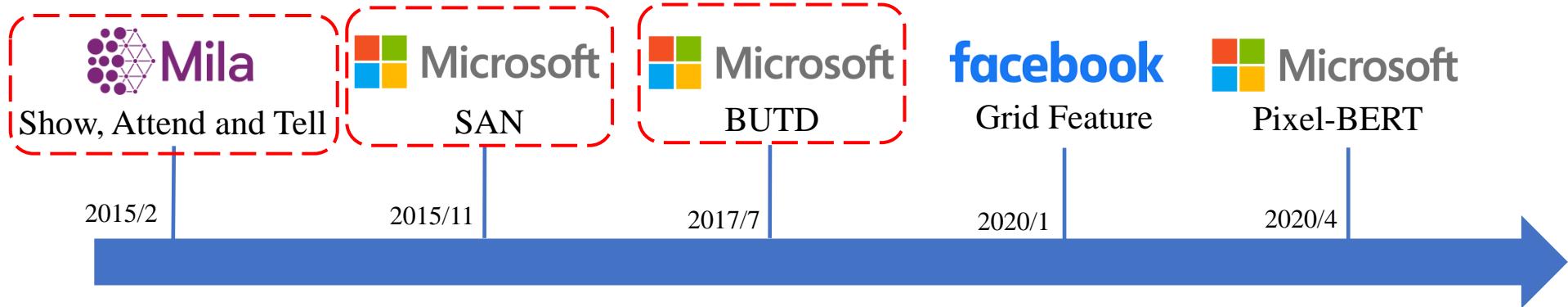
Overview

- Better image feature preparation
- Enhanced multimodal fusion
 - Bilinear pooling: how to fuse two vectors into one
 - Multimodal alignment: *cross-modal* attention
 - Incorporation of object relations: *intra-modal* self-attention, graph attention
 - Multi-step reasoning
- Neural module networks for compositional reasoning
- Robust VQA (briefly mention)
- Multimodal pre-training (briefly mention)

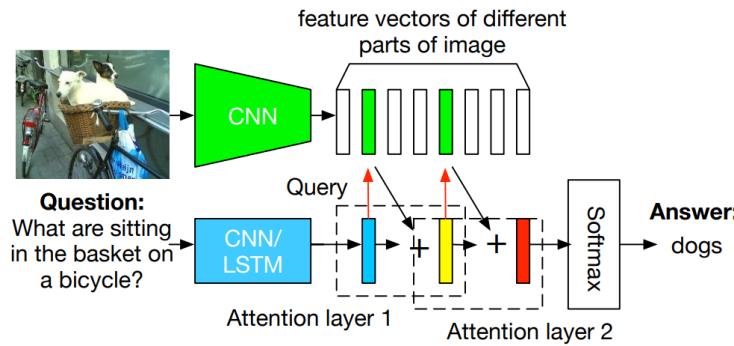
Better Image Feature Preparation

- From *grid* features to *region* features, and to *grid* features again

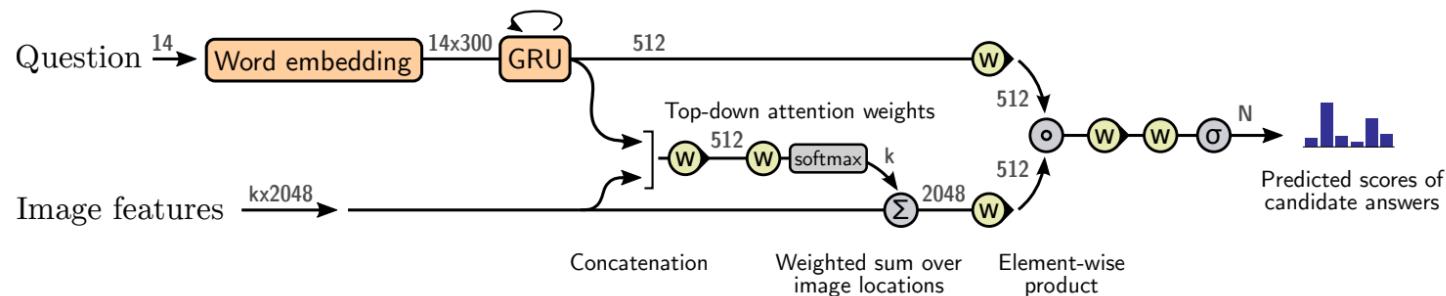




Show, Attend and Tell



Stacked Attention Network



2017 VQA Challenge Winner

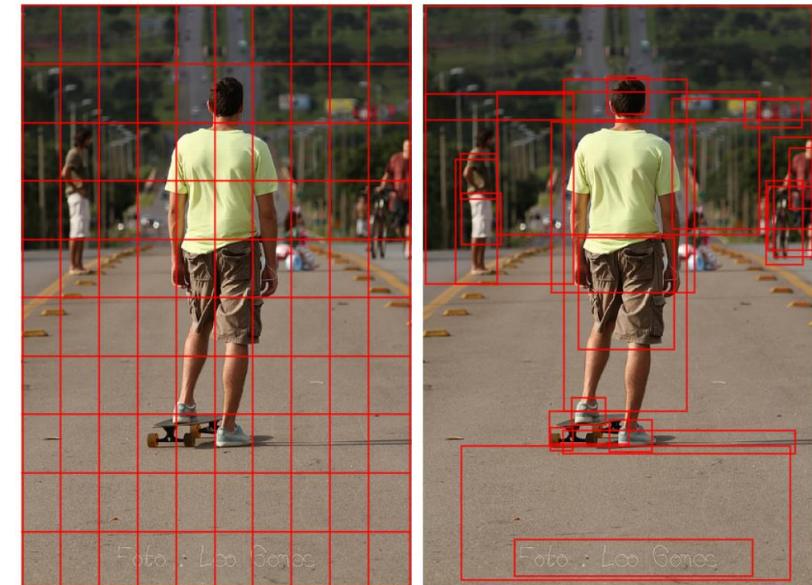
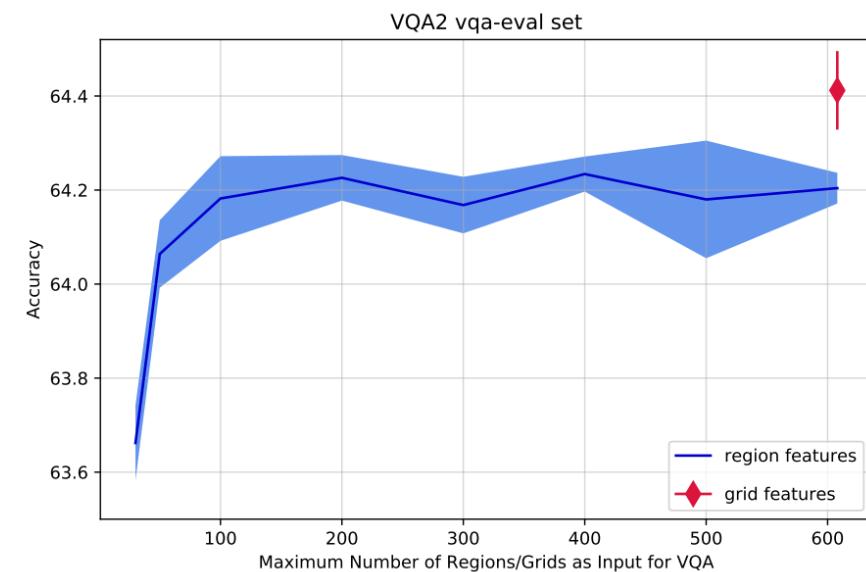
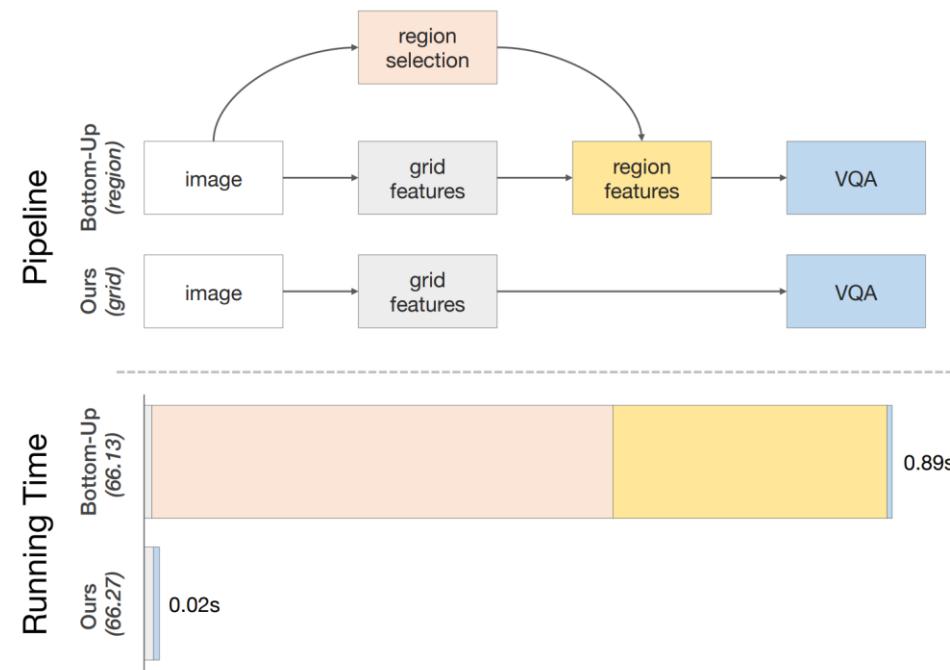
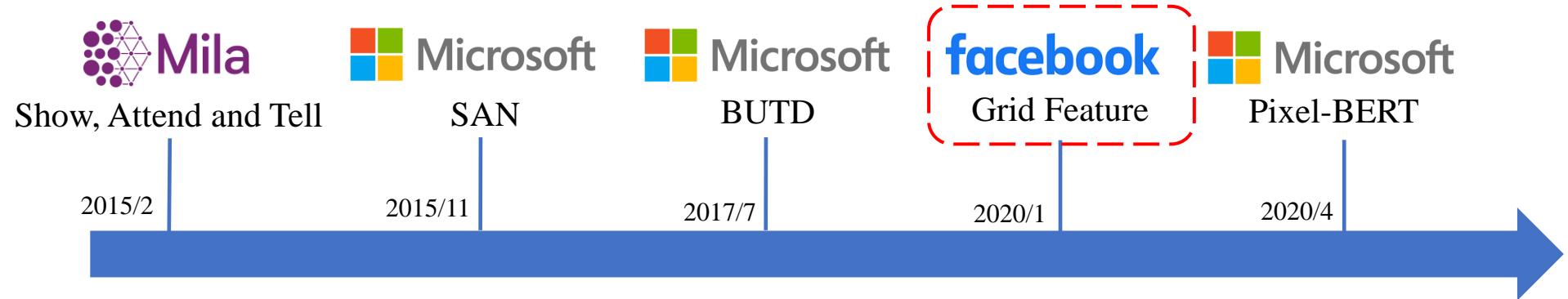
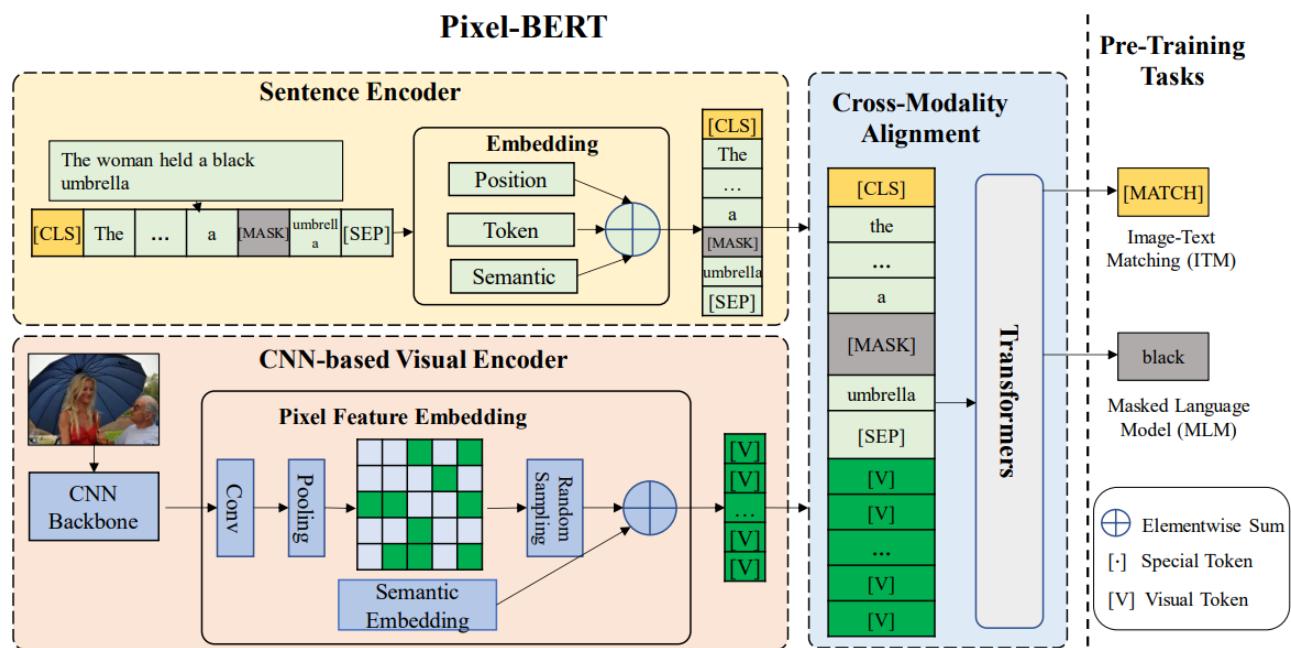
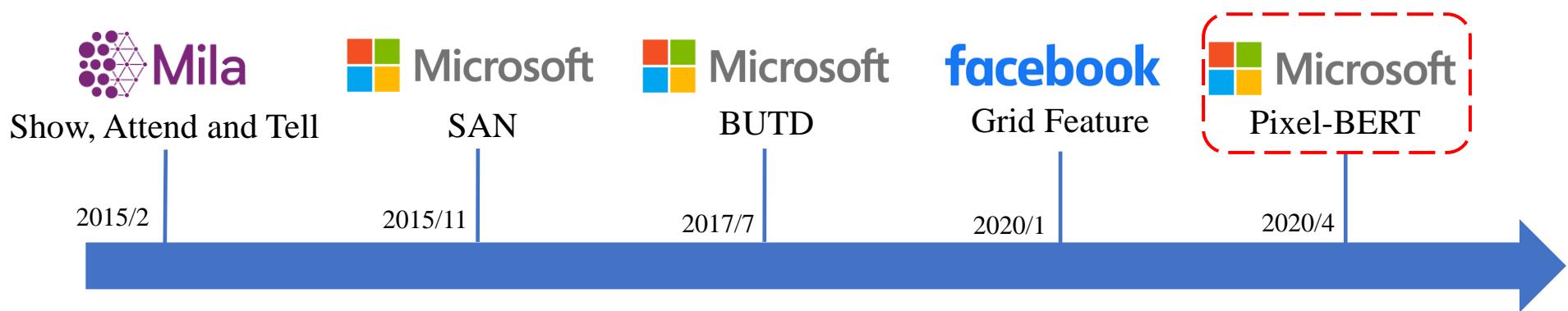


Figure 1. Typically, attention models operate on CNN features corresponding to a uniform grid of equally-sized image regions (left). Our approach enables attention to be calculated at the level of objects and other salient image regions (right).

- [1] Show, Attend and Tell: Neural Image Caption Generation with Visual Attention, ICML 2015
- [2] Stacked Attention Networks for Image Question Answering, CVPR 2016
- [3] Bottom-Up and Top-Down Attention for Image Captioning and Visual Question Answering, CVPR 2018



In Defense of Grid Features for VQA

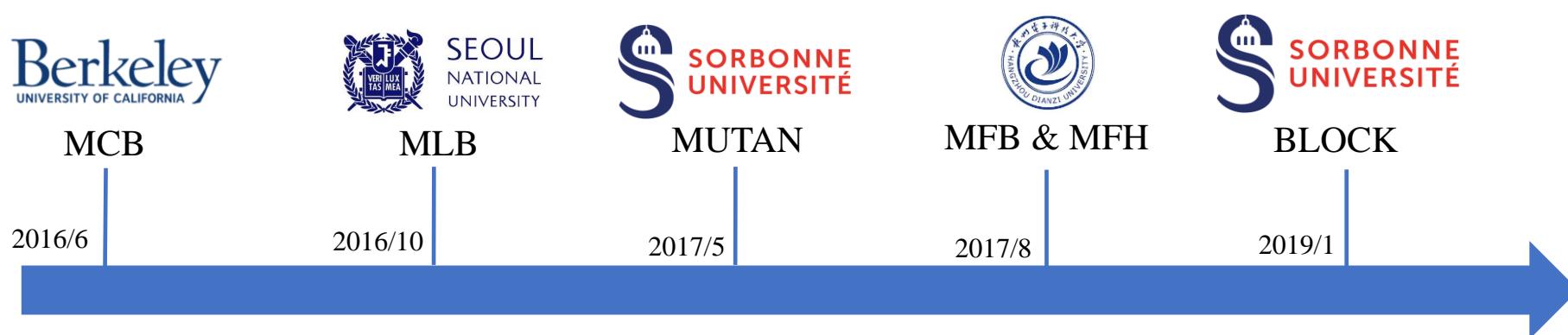


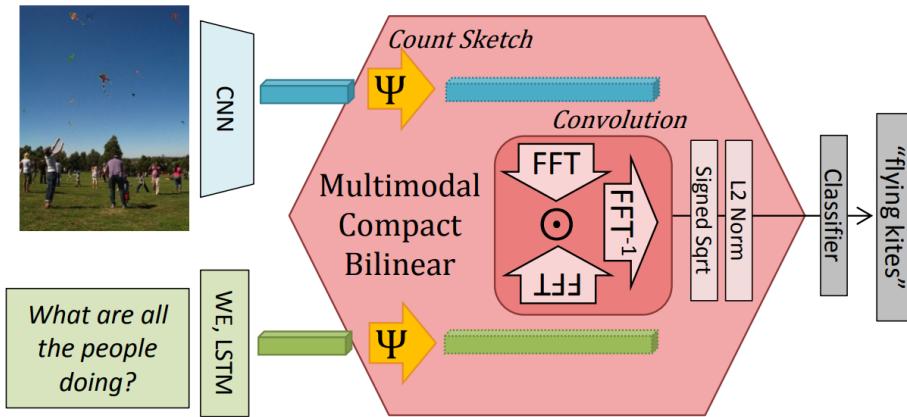
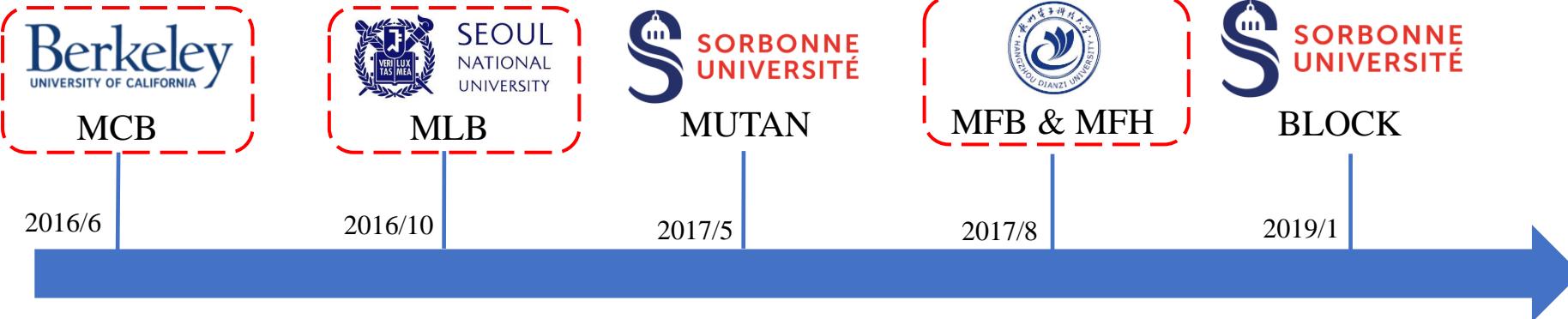
Model	test-dev	test-std
MUTAN[5]	60.17	-
BUTD[2]	65.32	65.67
ViLBERT[21]	70.55	70.92
VisualBERT[19]	70.80	71.00
VLBERT[29]	71.79	72.22
LXMERT[33]	72.42	72.54
UNITER[6]	72.27	72.46
Pixel-BERT (r50)	71.35	71.42
Pixel-BERT (x152)	74.45	74.55

Table 2. Evaluation of Pixel-BERT with other methods on VQA.

Bilinear Pooling

- Instead of simple concatenation and element-wise product for fusion, bilinear pooling methods have been studied
- Bilinear pooling and attention mechanism can be enhanced with each other





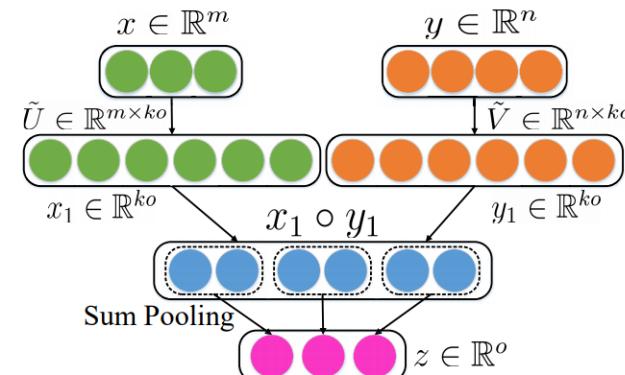
Multimodal Compact Bilinear Pooling

2016 VQA Challenge Winner

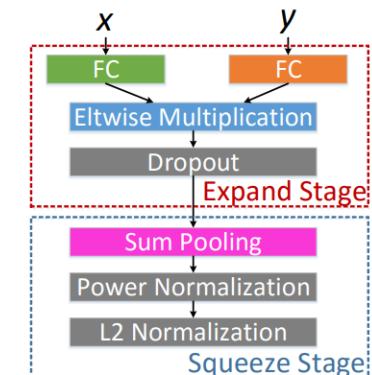
However, the feature after FFT is very high dimensional.

$$\mathbf{f} = \mathbf{P}^T (\mathbf{U}^T \mathbf{x} \circ \mathbf{V}^T \mathbf{y}) + \mathbf{b}$$

Multimodal Low-rank Bilinear Pooling



(a) Multi-modal Factorized Bilinear Pooling



(b) MFB module

[1] Multimodal Compact Bilinear Pooling for Visual Question Answering and Visual Grounding, EMNLP 2016

[2] Hadamard Product for Low-rank Bilinear Pooling, ICLR 2017

[3] Multi-modal Factorized Bilinear Pooling with Co-Attention Learning for Visual Question Answering, ICCV 2017

MCB

2016/6

MLB

2016/10



MUTAN

2017/5



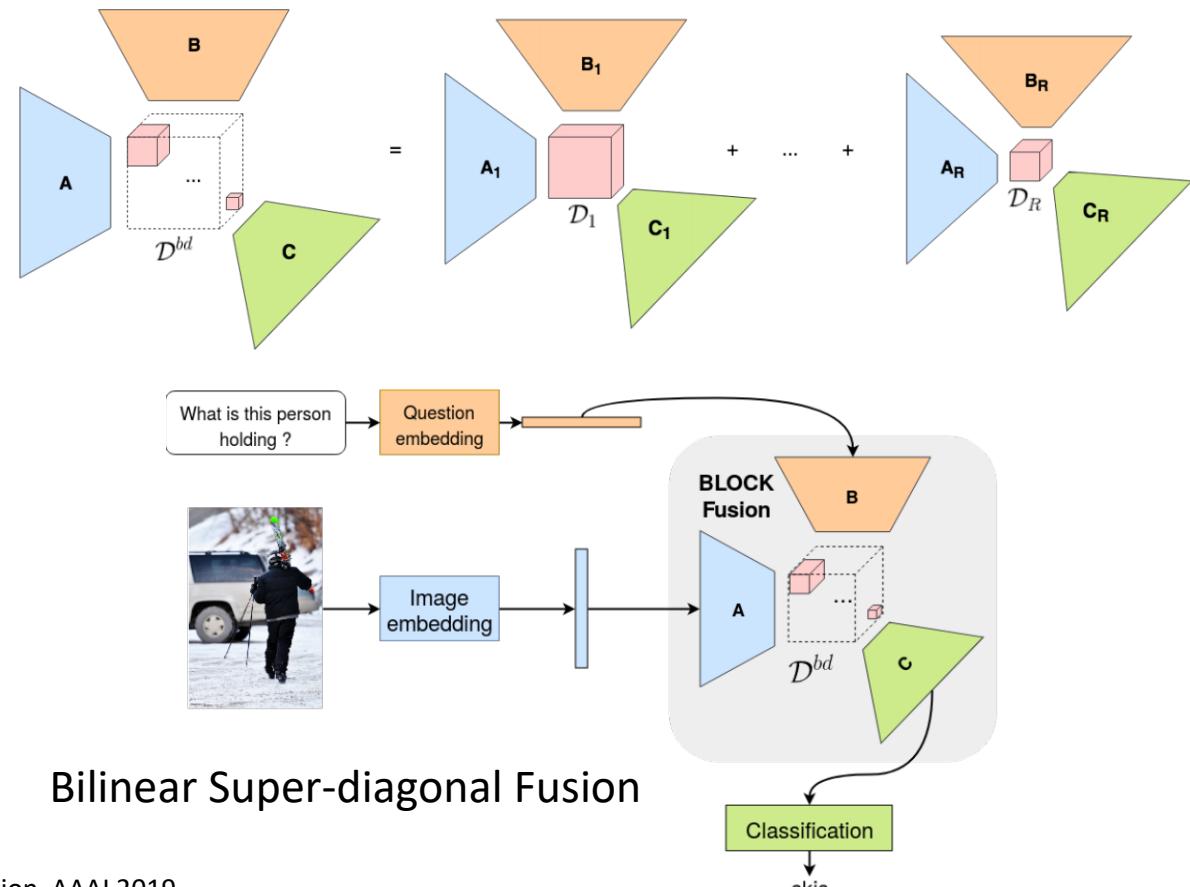
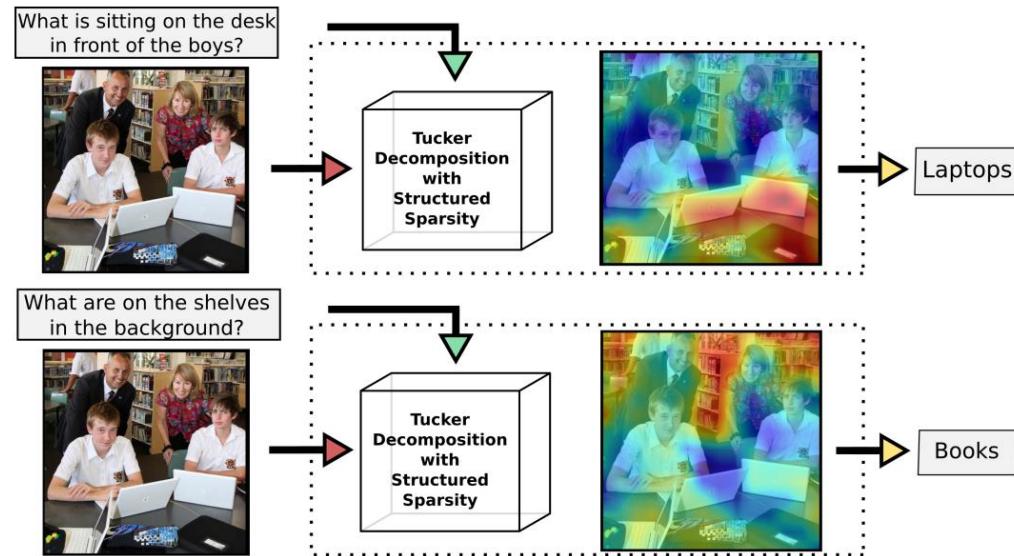
MFB & MFH

2017/8



BLOCK

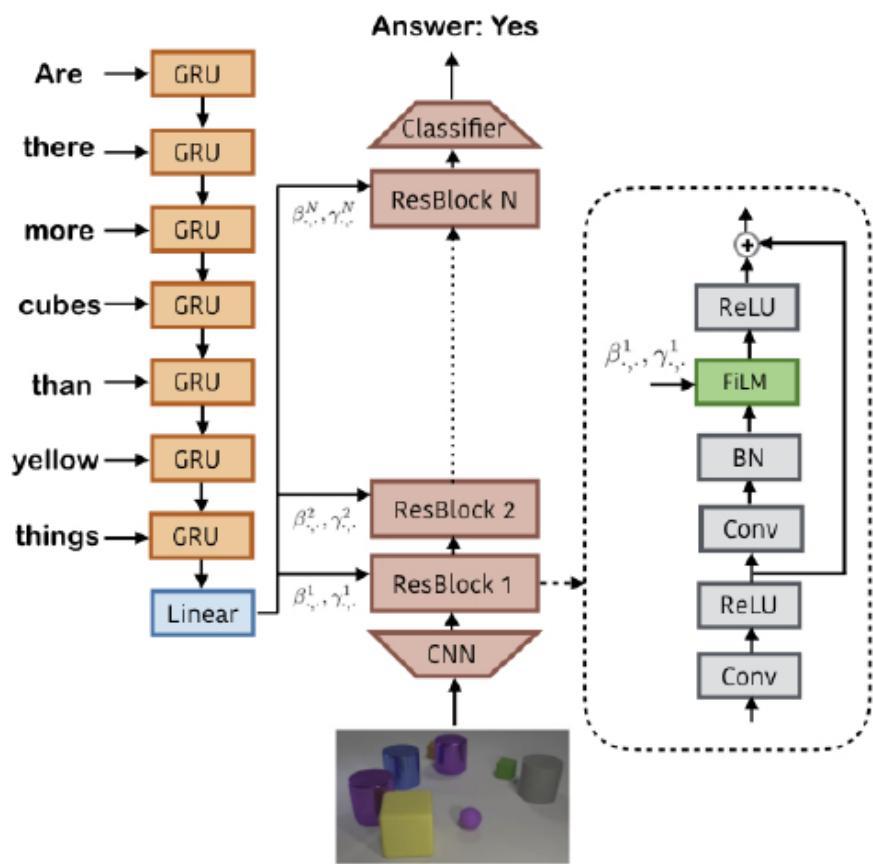
2019/1



[1] MUTAN: Multimodal Tucker Fusion for Visual Question Answering, ICCV 2017

[2] BLOCK: Bilinear Superdiagonal Fusion for Visual Question Answering and Visual Relationship Detection, AAAI 2019

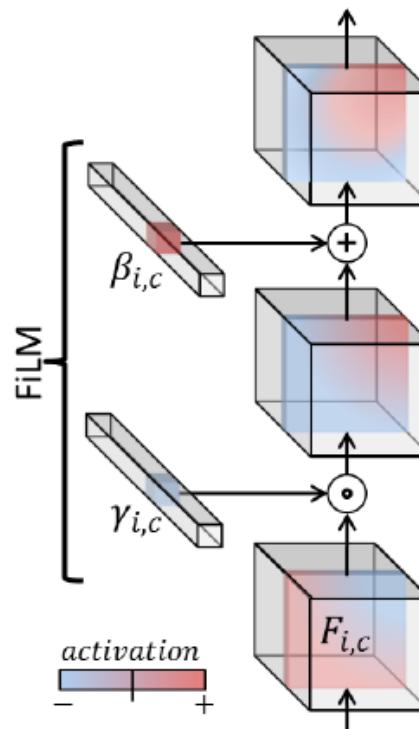
FiLM: Feature-wise Linear Modulation



$$\gamma_{i,c} = f_c(x_i) \quad \beta_{i,c} = h_c(x_i),$$

$$FiLM(F_{i,c} | \gamma_{i,c}, \beta_{i,c}) = \gamma_{i,c} F_{i,c} + \beta_{i,c}.$$

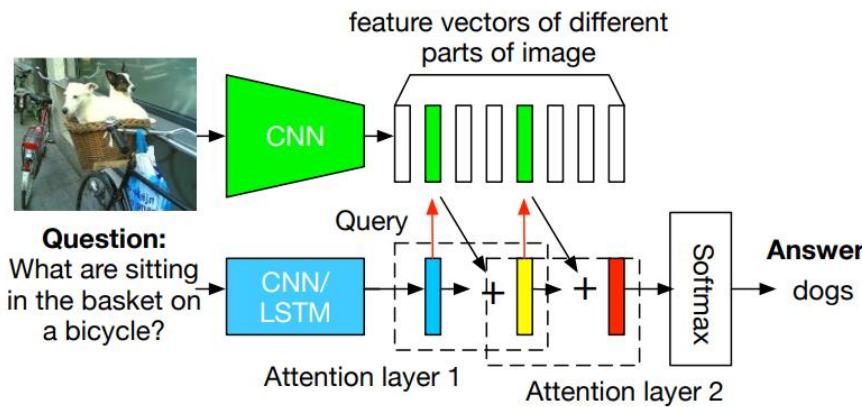
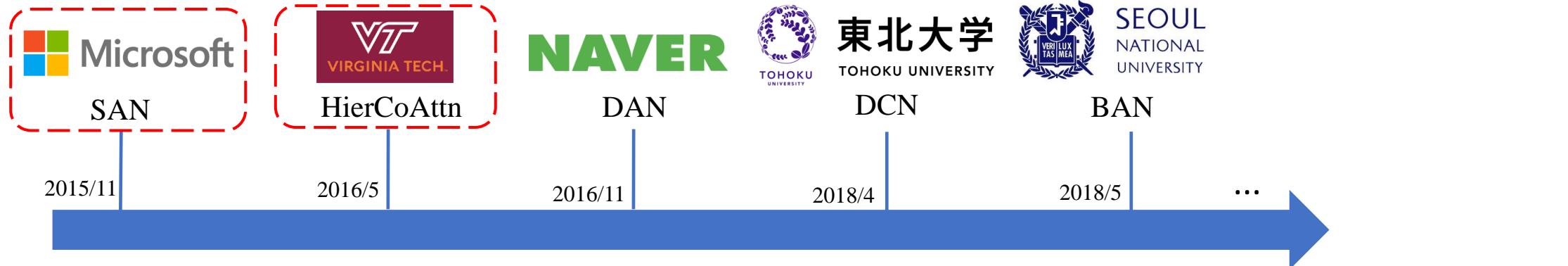
Something similar to conditional batch normalization



Multimodal Alignment

- Cross-modal attention:
 - Tons of work in this area
 - Early work: questions attend to image grids/regions
 - Current focus: image-text co-attention

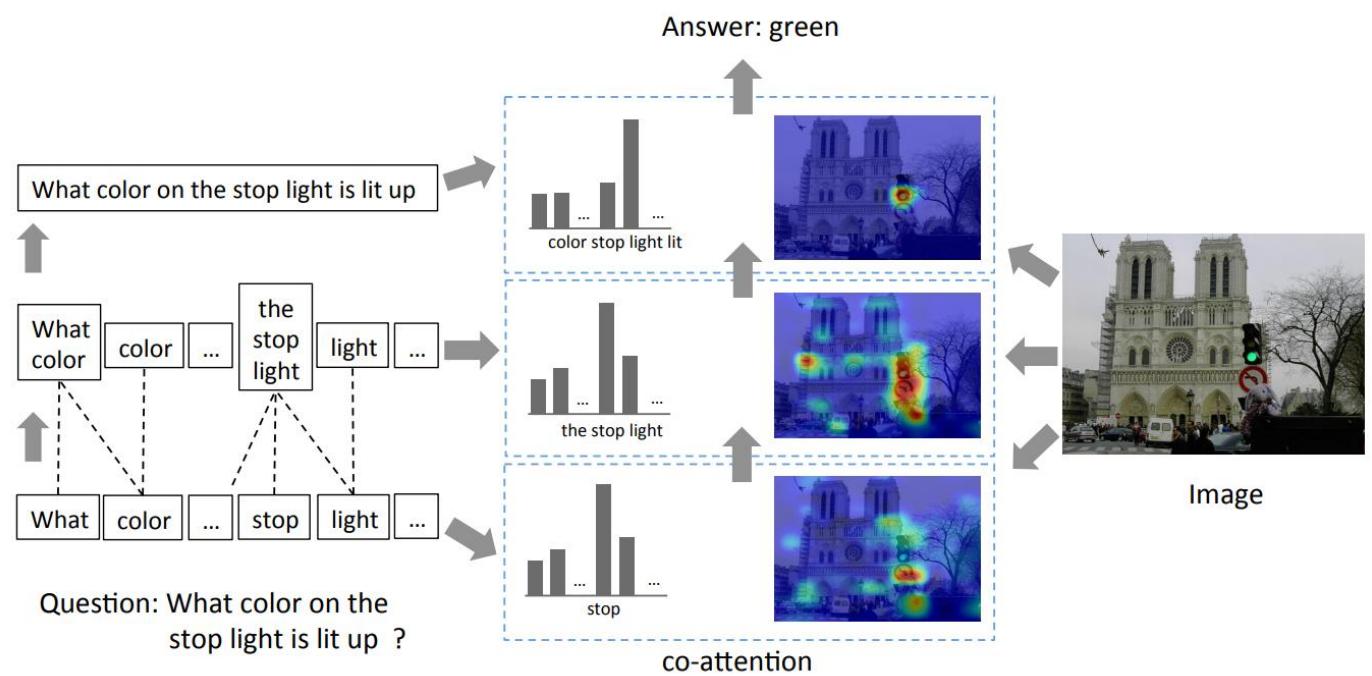




(a) Stacked Attention Network for Image QA



(b) Visualization of the learned multiple attention layers.



Parallel Co-attention and Alternative Co-attention

[1] Stacked Attention Networks for Image Question Answering, CVPR 2016

[2] Hierarchical Question-Image Co-Attention for Visual Question Answering, NeurIPS 2016



SAN

2015/11



HierCoAttn

2016/5



2016/11

東北大学
TOHOKU UNIVERSITY

DCN

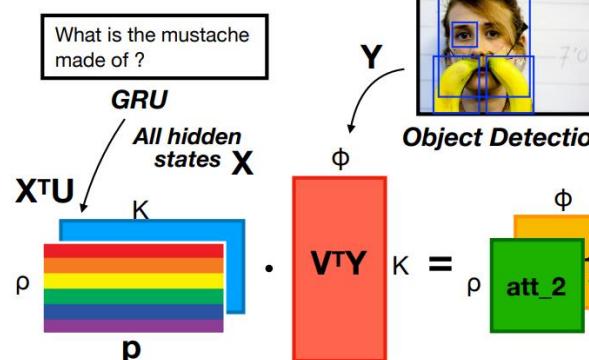
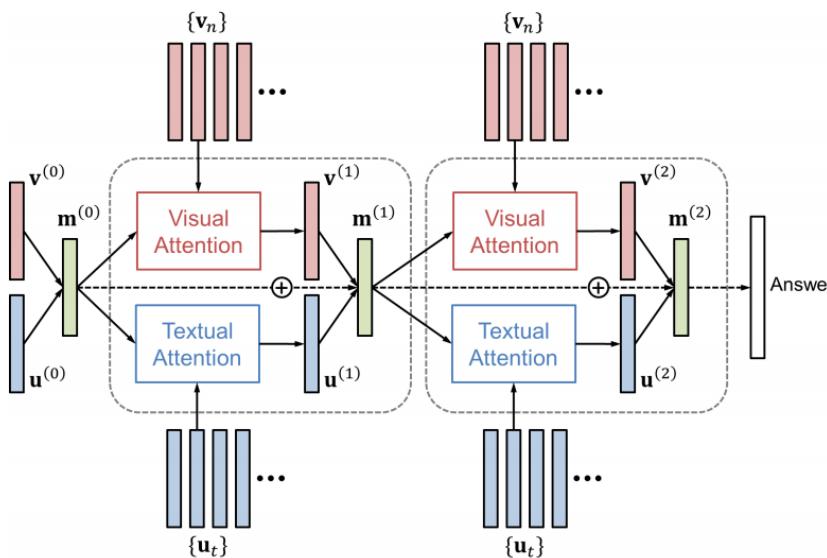
2018/4



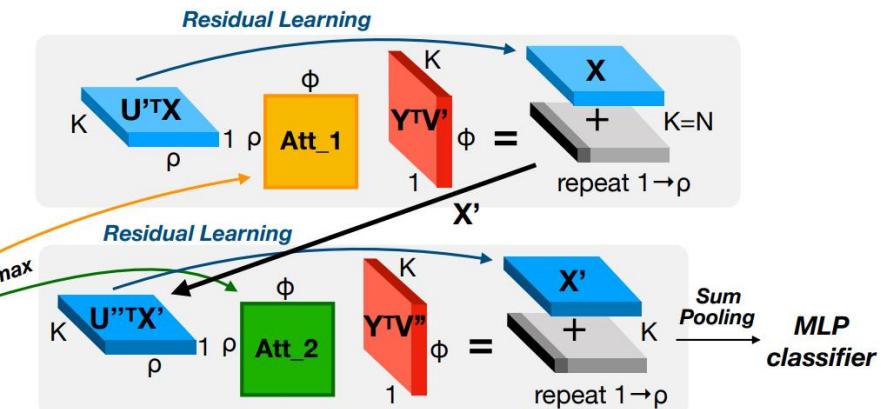
BAN

2018/5

...



Step 1. Bilinear Attention Maps



Step 2. Bilinear Attention Networks

DAN: Dual Attention Network

DCN: Dense Co-attention Network

2018 VQA Challenge Runner-Up

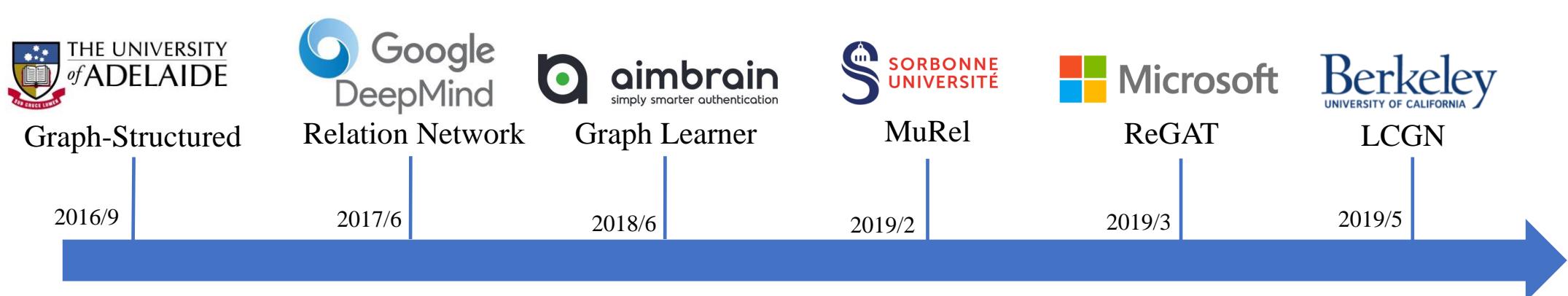
- Multiple Glimpses
- Counter Module
- Residual Learning
- Glove Embeddings

[1] Stacked Attention Networks for Image Question Answering, CVPR 2016

[2] Improved Fusion of Visual and Language Representations by Dense Symmetric Co-Attention for Visual Question Answering, CVPR 2018

Relational Reasoning

- Intra-modal attention
 - Recently becoming popular
 - Representing image as a graph
 - Graph Convolutional Network & Graph Attention Network
 - Self-attention used in Transformer





Google
DeepMind

Relation Network

aimbrain

simply smarter authentication

Graph Learner

SORBONNE
UNIVERSITÉ

MuRel

Microsoft

ReGAT

Berkeley

UNIVERSITY OF CALIFORNIA

LCGN

2016/9

2017/6

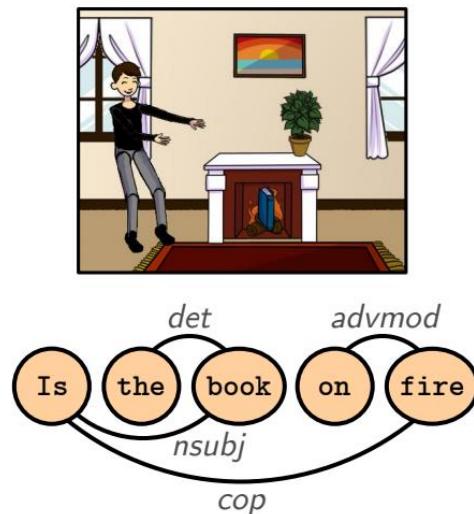
2018/6

2019/2

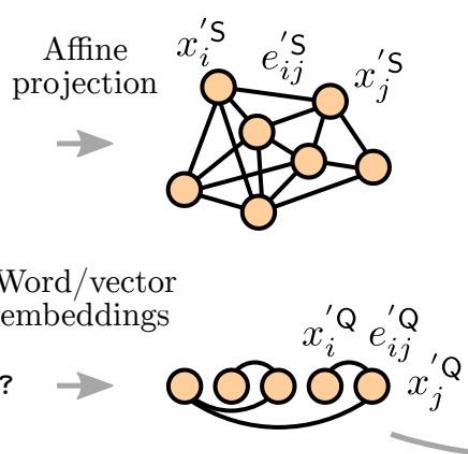
2019/3

2019/5

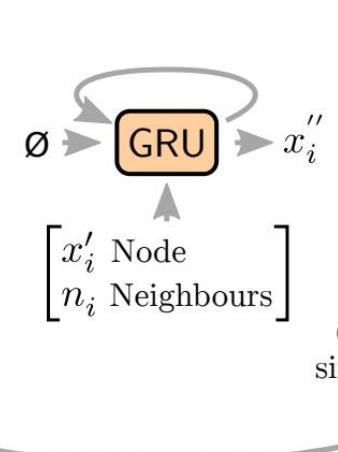
Input scene description
and parsed question



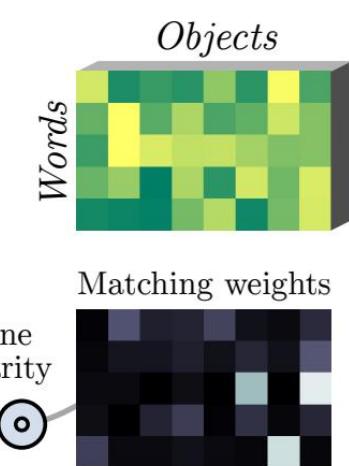
Initial
embedding



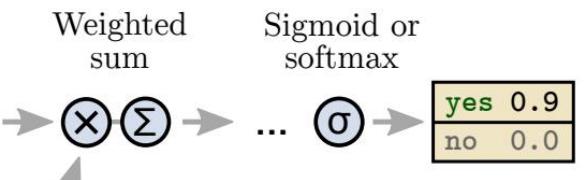
Graph
processing



Combined
features



Prediction over
candidate answers



Graph-Structured Representations for Visual Question Answering



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Graph-Structured

Google
DeepMind
Relation Network

aimbrain
simply smarter authentication
Graph Learner



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2016/9

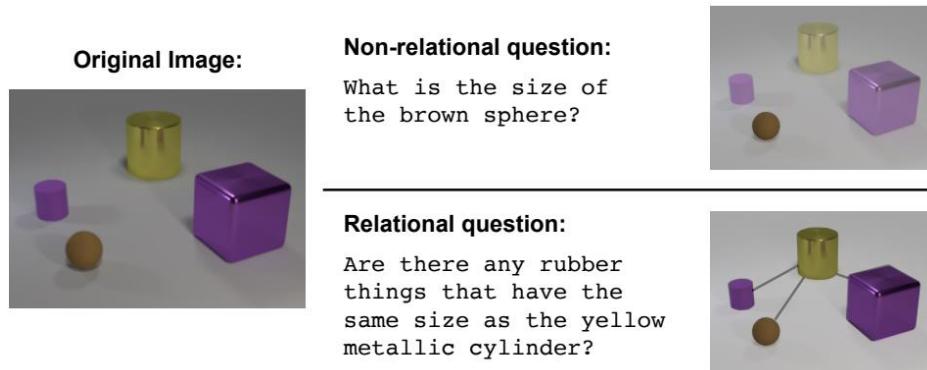
2017/6

2018/6

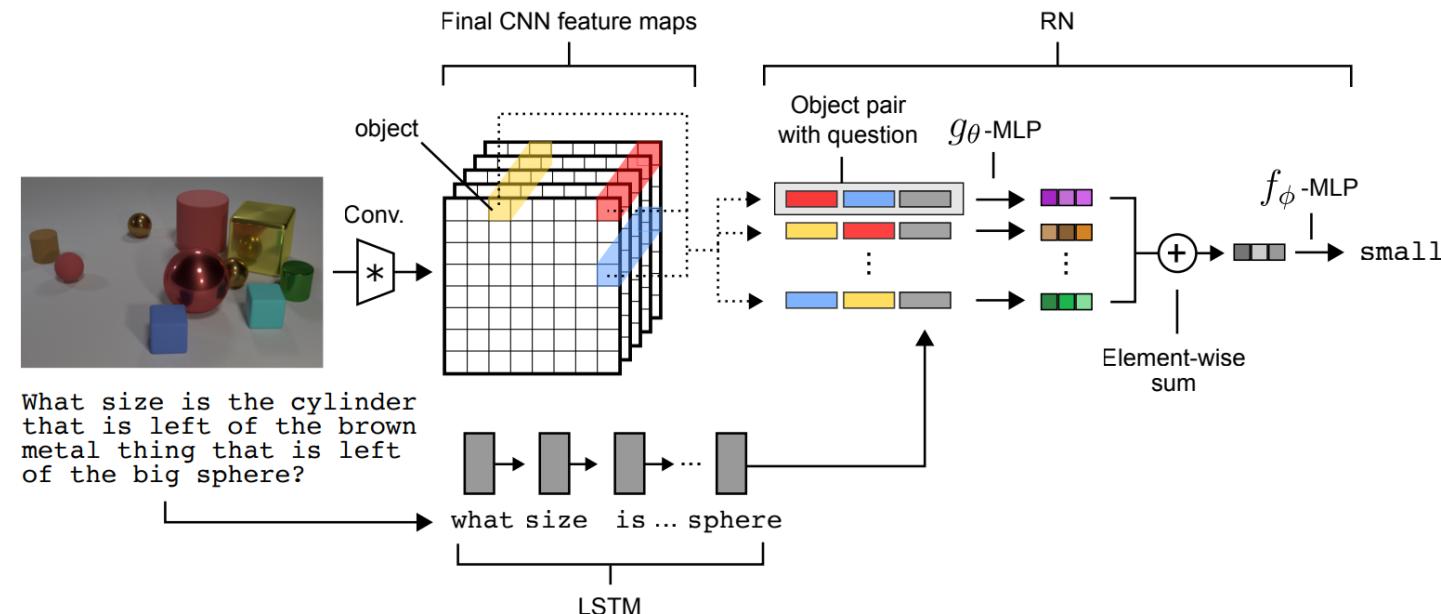
2019/2

2019/3

2019/5



$$RN(O) = f_\phi \left(\sum_{i,j} g_\theta(o_i, o_j) \right)$$



Relational Network: A fully-connected graph is constructed



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Graph-Structured

Google
DeepMind
Relation Network

aimbrain
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Graph Learner

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2016/9

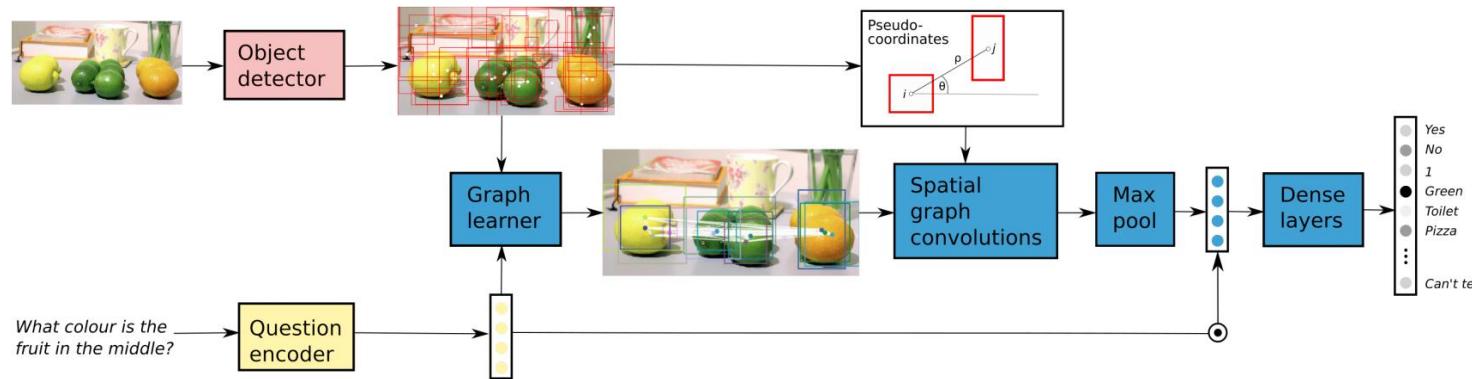
2017/6

2018/6

2019/2

2019/3

2019/5

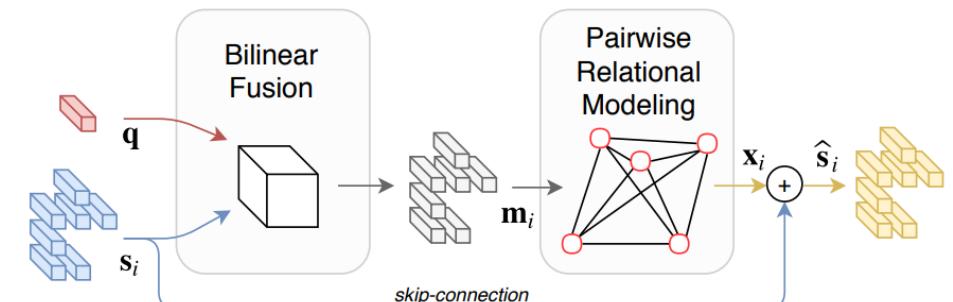


$$\mathbf{e}_n = F([\mathbf{v}_n \parallel \mathbf{q}]), \quad n = 1, 2, \dots, N$$

$$\mathbf{E} \in \mathbb{R}^{N \times d_e}$$

$$\mathbf{A} = \mathbf{E}\mathbf{E}^T \text{ so that } A_{i,j} = \mathbf{e}_i^T \mathbf{e}_j.$$

$$\mathcal{N}(i) = \text{topm}(\mathbf{a}_i)$$





Graph-Structured



Relation Network



Graph Learner



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2016/9

2017/6

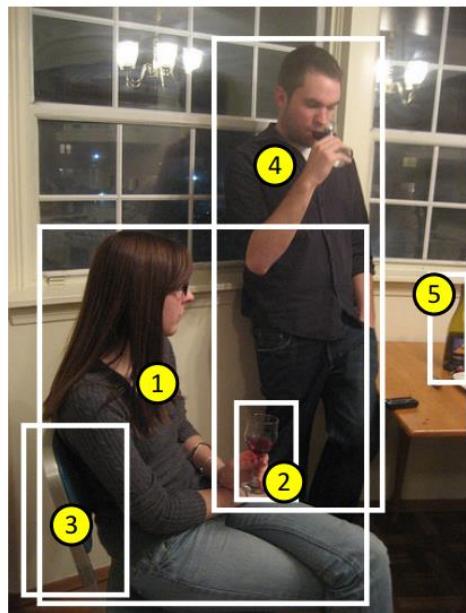
2018/6

2019/2

2019/3

2019/5

Is there a man on the right of a person sitting on a chair holding a wine glass?



LSTM encoder

textual command extraction

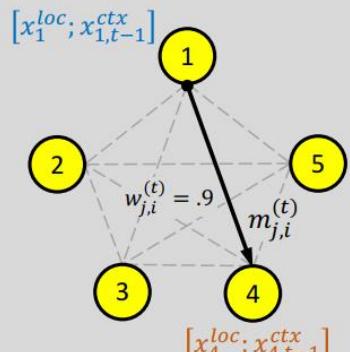
x_1^{loc}
 x_2^{loc}
...
 x_N^{loc}

input local features

message passing
($t = 1$)

message passing
($t = 2$)

message passing
($t = T$)



language-conditioned message passing

1. send message $m_{j,i}^{(t)}$ from j to i

$$m_{j,i}^{(t)} = \text{message}(x_j^{loc}, x_{j,t-1}^{ctx}, x_i^{loc}, x_{i,t-1}^{ctx}, c_t)$$

2. update context $x_{i,t}^{ctx}$ in each node i

$$x_{i,t}^{ctx} = \text{update}(x_{i,t-1}^{ctx}, \sum_j m_{j,i}^{(t)})$$

x_1^{out}
 x_2^{out}
...
 x_N^{out}

output context-aware features

task-specific output module
(e.g. answer classifier, GroundeR)

VQA output:
yes
or

REF output:



Graph-Structured

2016/9

Relation Network

2017/6

Graph Learner

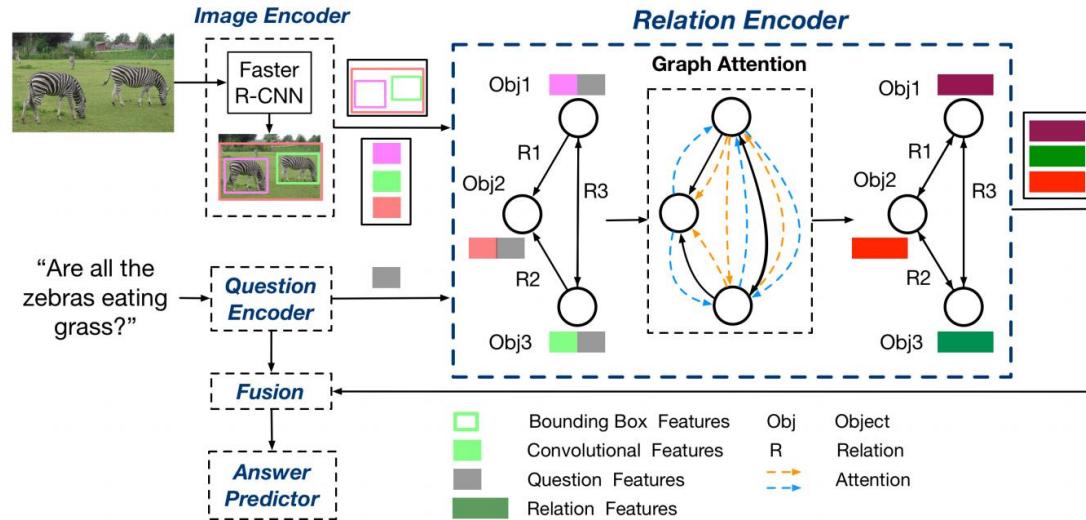
2018/6

MuRel

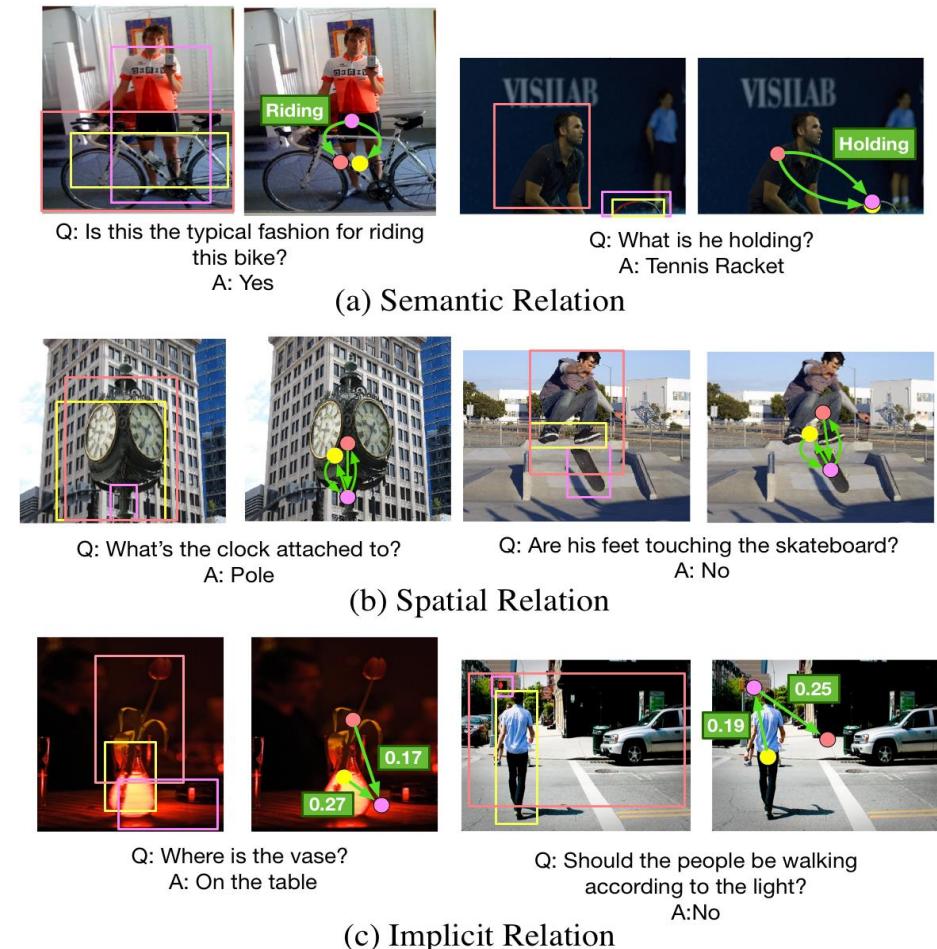
2019/2

LCGN

2019/5



- Explicit Relation: Semantic & Spatial relation
- Implicit Relation: Learned dynamically during training





Graph-Structured



Relation Network



Graph Learner



MuRel



ReGAT



LCGN

2016/9

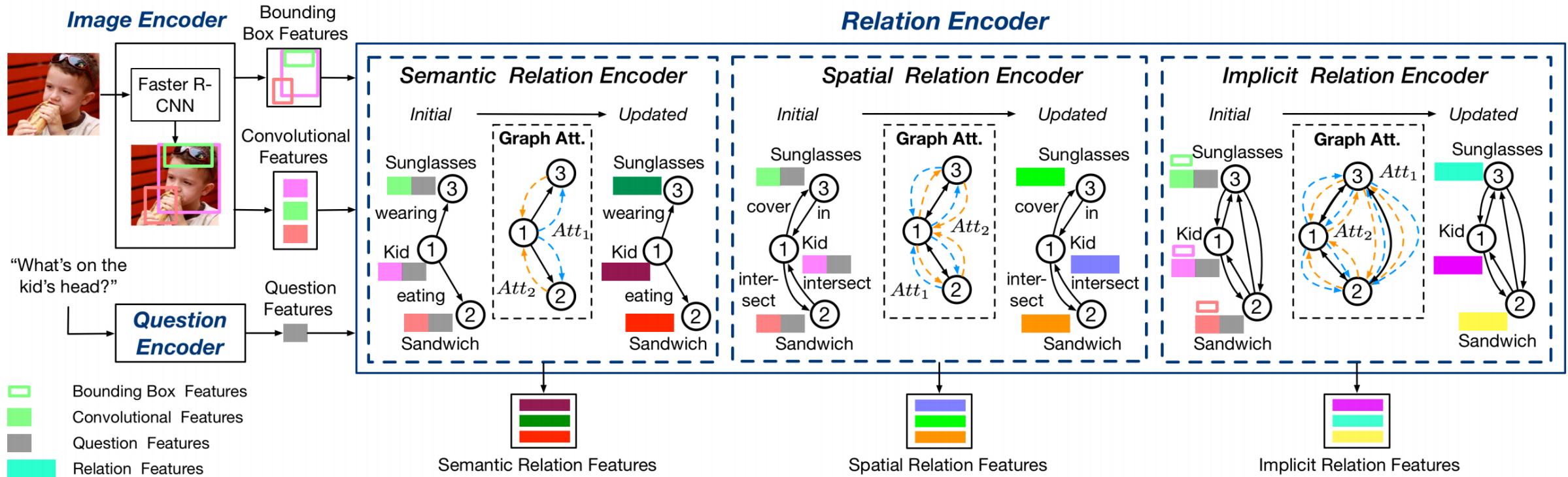
2017/6

2018/6

2019/2

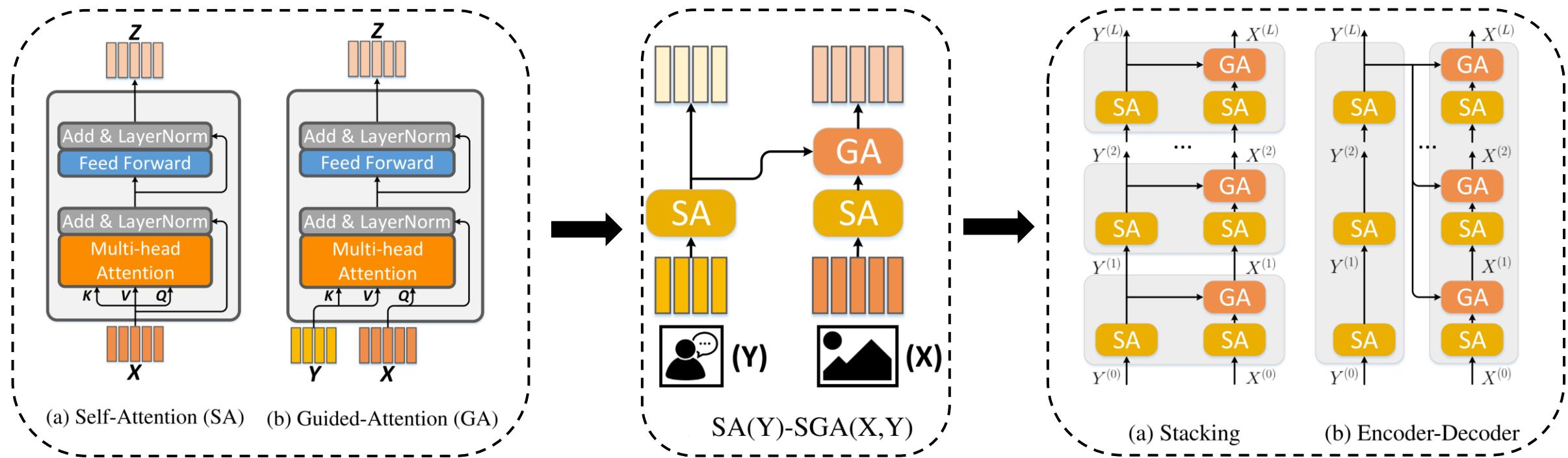
2019/3

2019/5



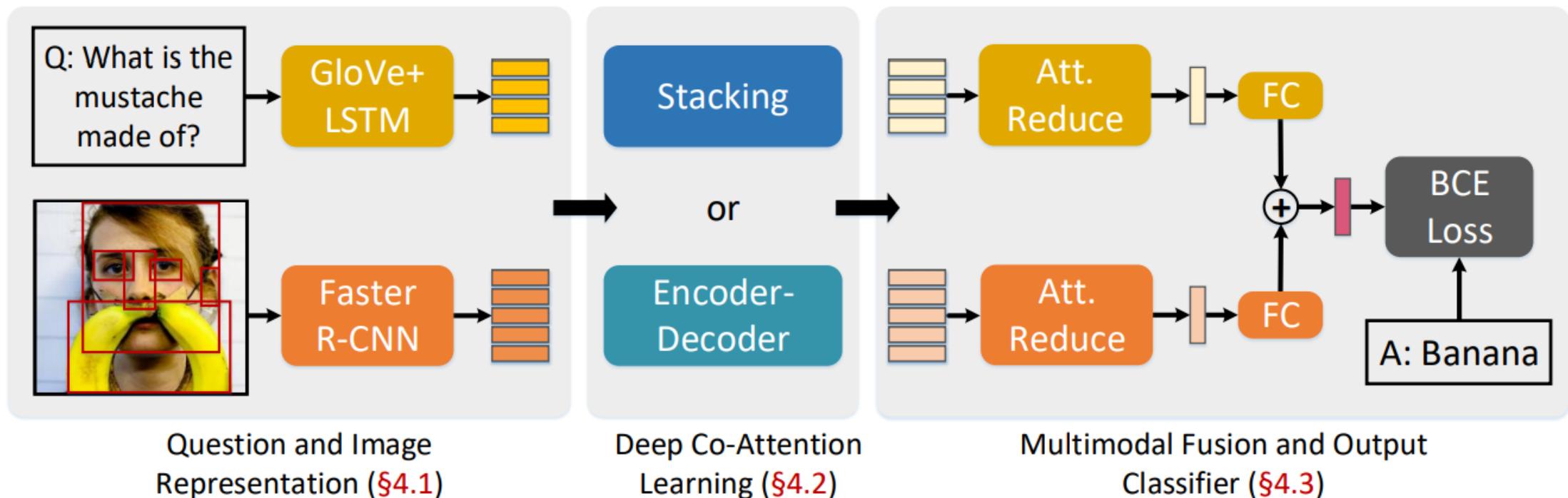
MCAN: Deep Modular Co-Attention Network

- Winning entry to VQA Challenge 2019
- Similar idea also explored in DFAF, close to V+L pre-training models



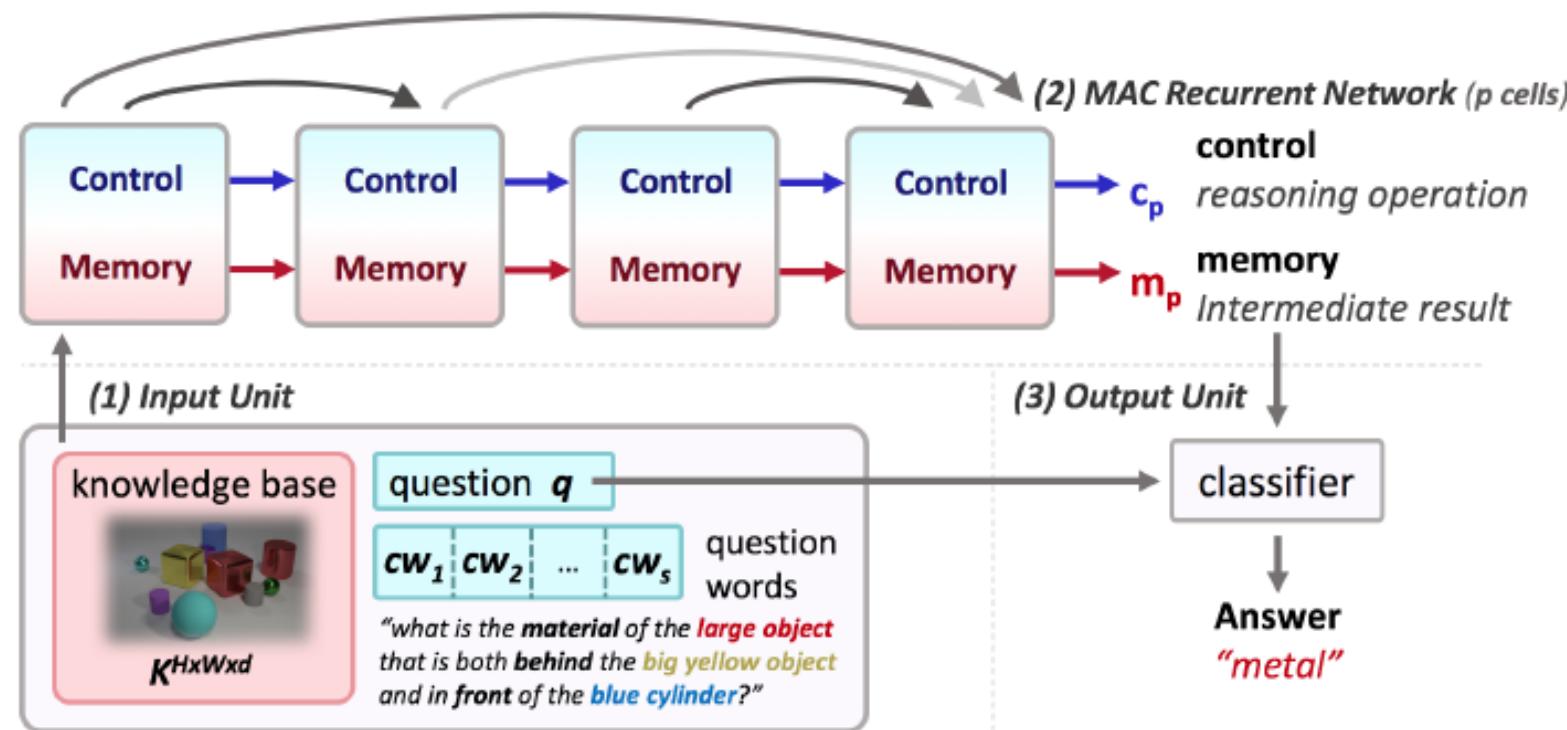
MCAN: Deep Modular Co-Attention Network

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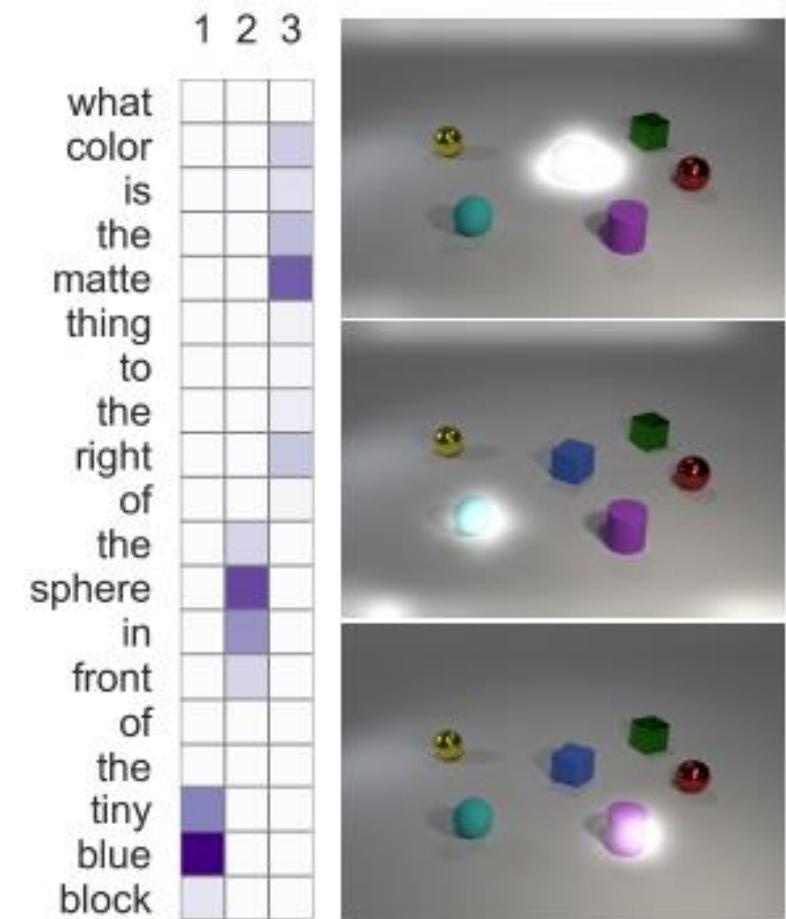
MAC: Memory, Attention and Composition

- Multi-step reasoning via recurrent MAC cells, while retaining end-to-end differentiability



MAC: Memory, Attention and Composition

- Each cell maintains recurrent dual states:
 - *Control c_i* : the reasoning operation that should be accomplished at this step.
 - *Memory m_i* : the retrieved information relevant to the query, accumulated over previous iterations.
 - *Implementation-wise*:
 - **Attention-based average** of a given *query* (question)
 - **Attention-based average** of a given *Knowledge Base* (image)

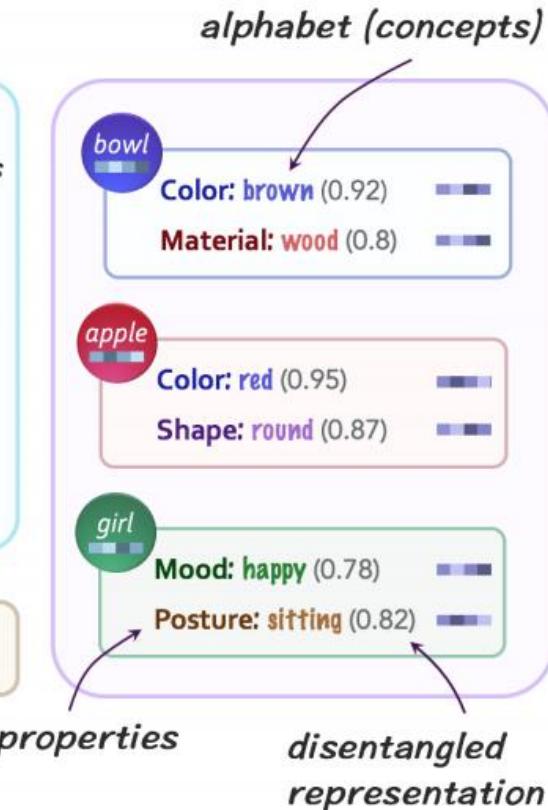
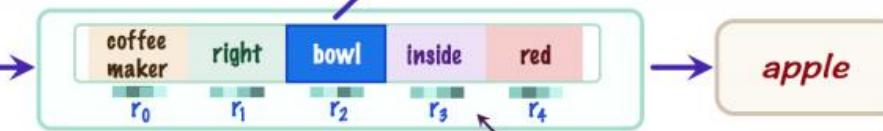
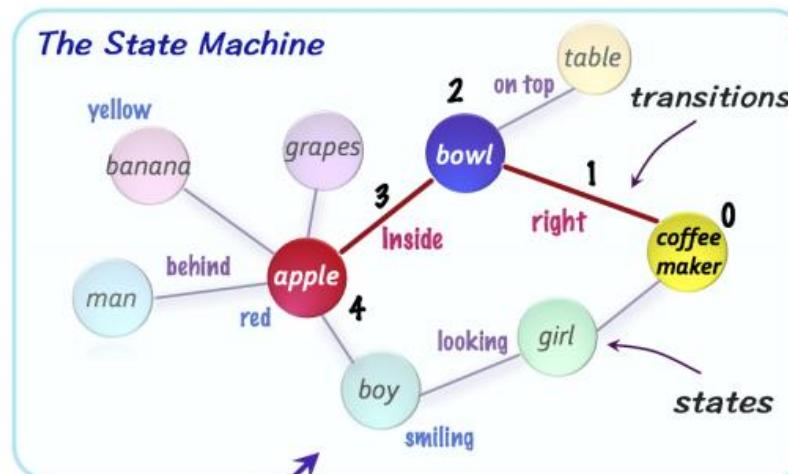


Neural State Machine

- We see and reason with **concepts**, not visual details, 99% of the time
- We build semantic **world models** to represent our environment

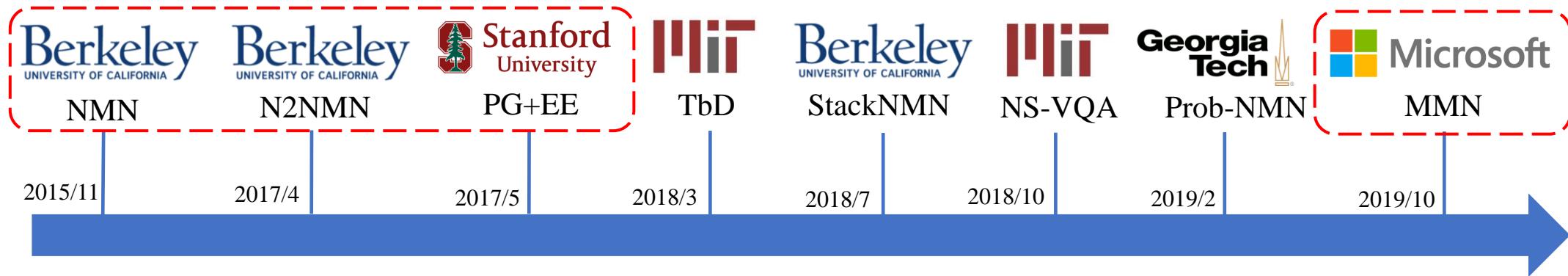


What is the **red fruit inside the bowl** to the right of the **coffee maker**?



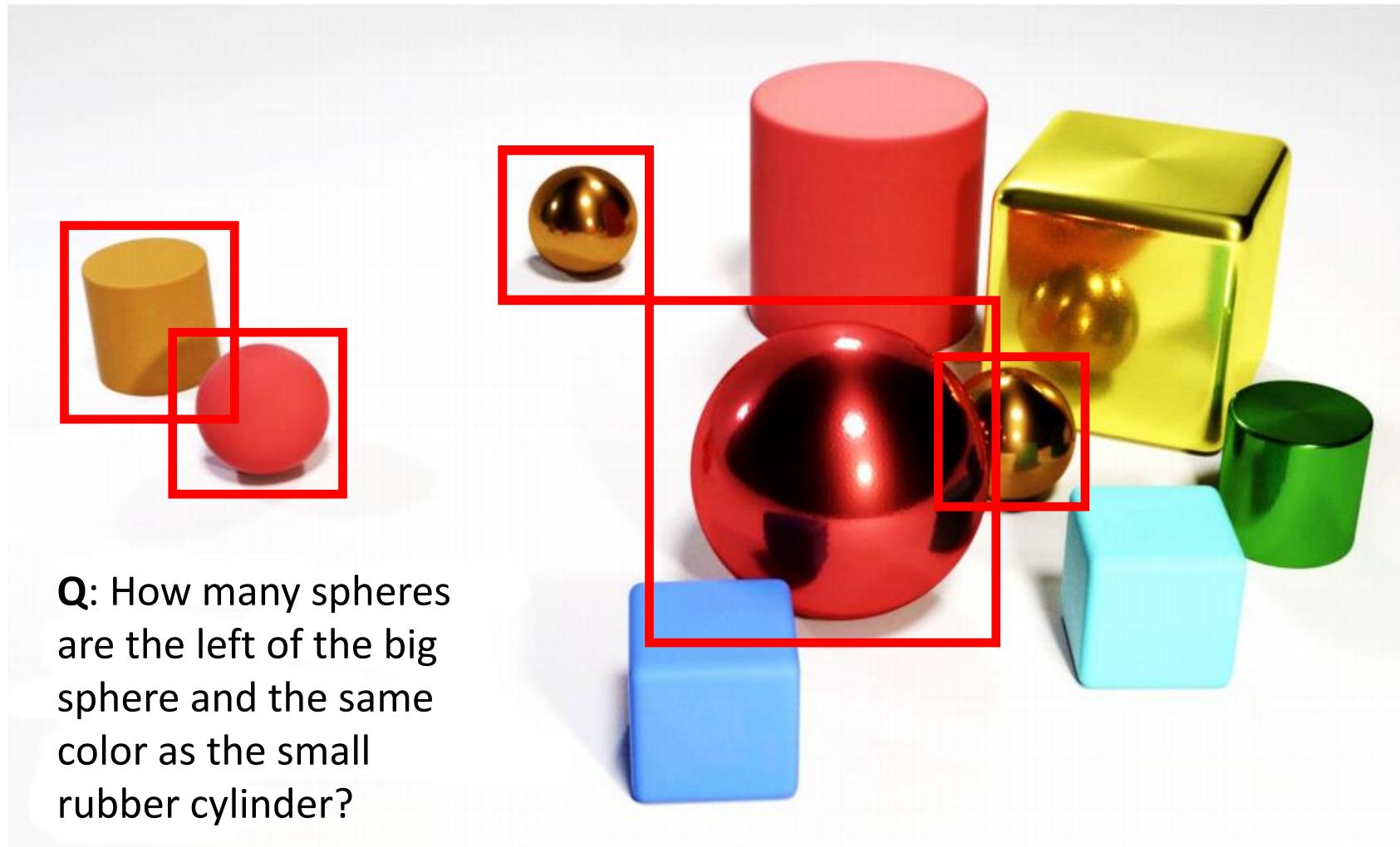
Neural Module Network

- All the previously mentioned work can be considered as Monolithic Network
- Design Neural Modules for compositional visual reasoning



- [1] Deep Compositional Question Answering with Neural Module Networks, CVPR, 2016
- [2] Learning to Reason: End-to-End Module Networks for Visual Question Answering, ICCV 2017
- [3] Inferring and Executing Programs for Visual Reasoning, ICCV 2017
- [4] Transparency by Design: Closing the Gap Between Performance and Interpretability in Visual Reasoning, CVPR 2018
- [5] Explainable Neural Computation via Stack Neural Module Networks, ECCV 2018
- [6] Neural-Symbolic VQA: Disentangling Reasoning from Vision and Language Understanding, NeurIPS 2018
- [7] Probabilistic Neural-symbolic Models for Interpretable Visual Question Answering, ICML 2019
- [8] Meta Module Network for Compositional Visual Reasoning, 2019

Compositional Visual Reasoning



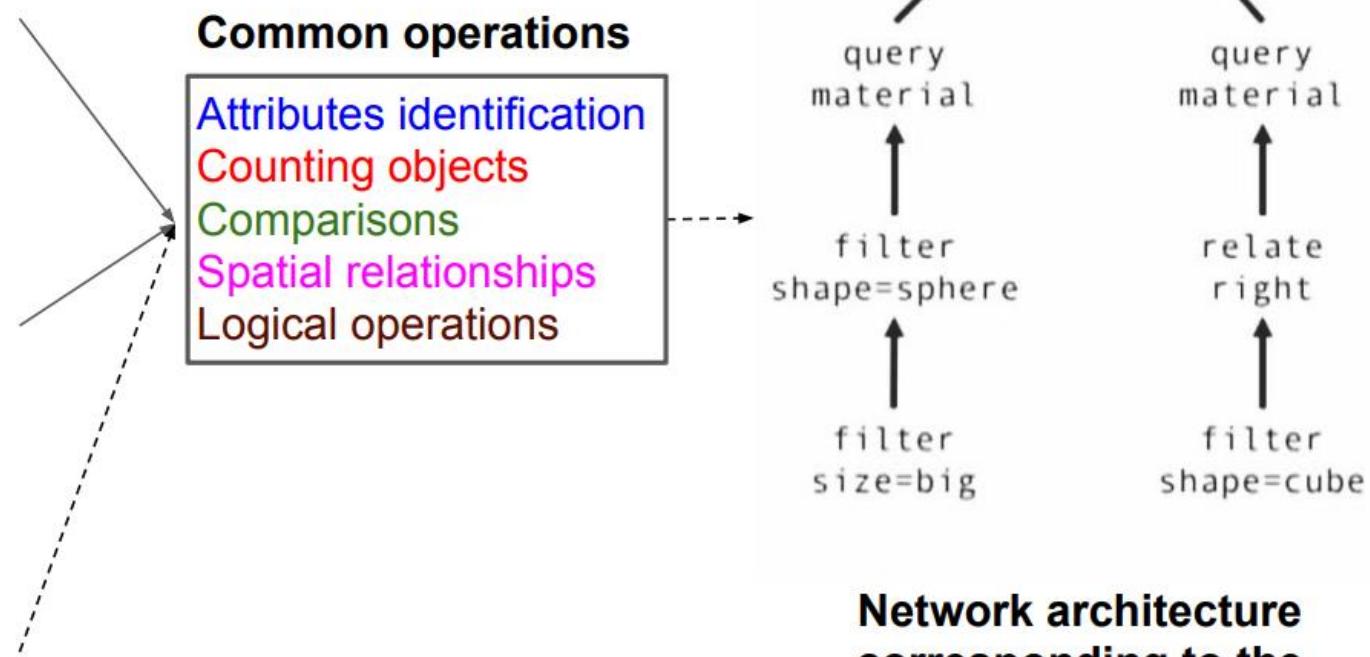
Identify big sphere
↓
Spheres on left
↓
Rubber cylinder
↓
Sphere of same color
↓
Count
A: 1

Consider a compositional model

Q: How many spheres are the left of the big sphere and the same color as the small rubber cylinder?

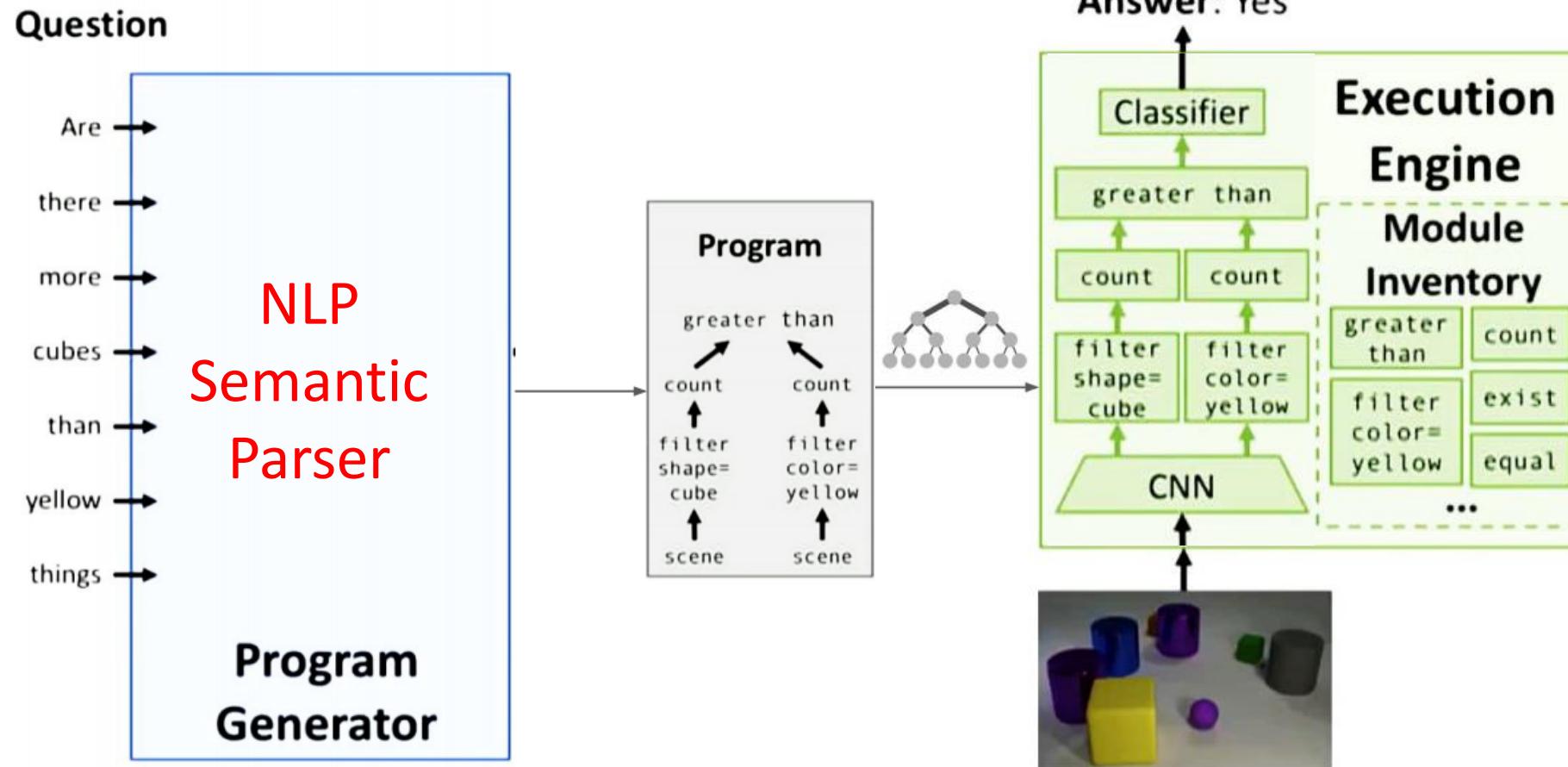
Q: How many spheres are the right of the big sphere and the same color as the small rubber cylinder?

Q: Is the big sphere the same material as the thing on the right of the cube?

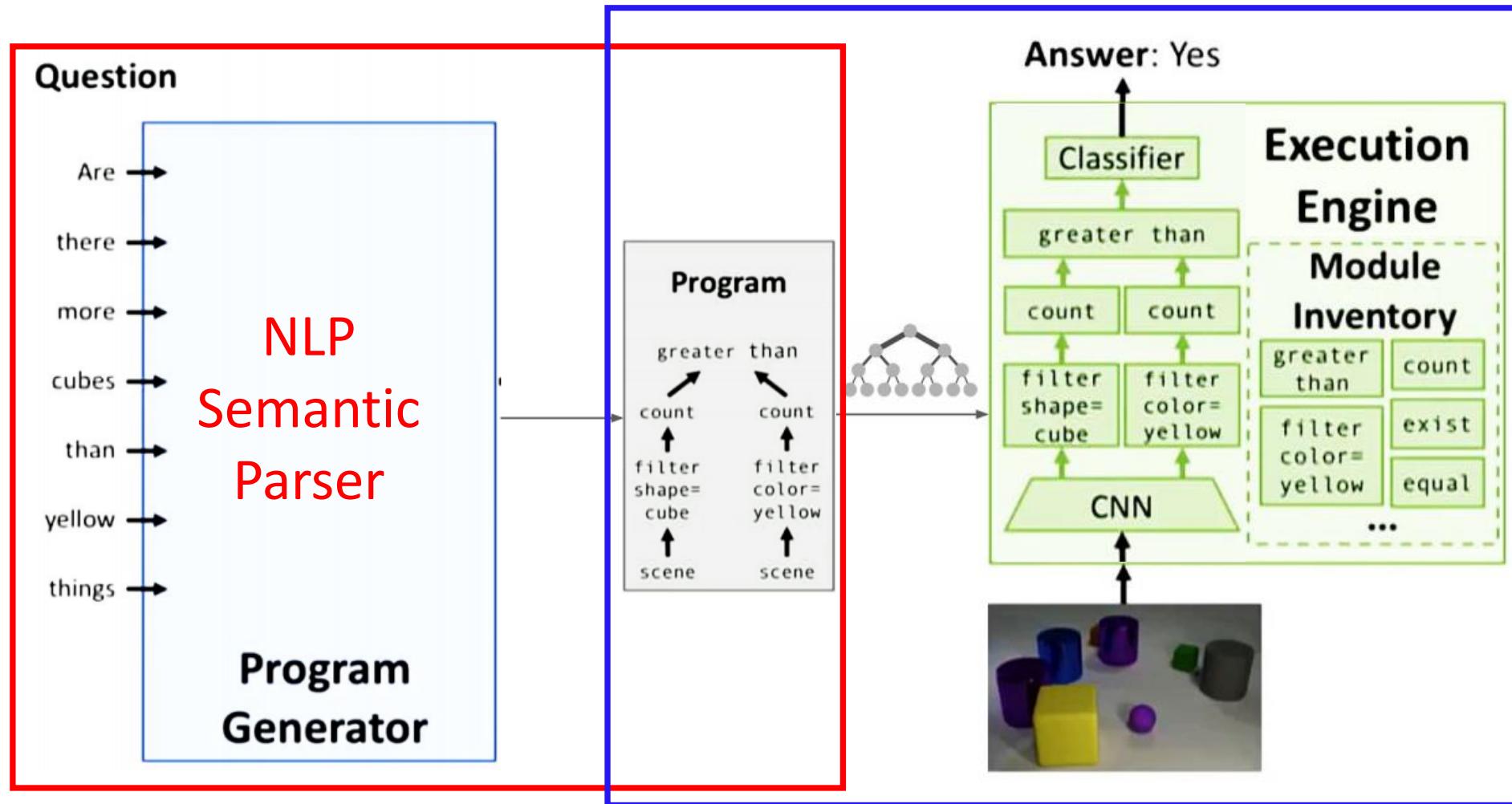


Network architecture corresponding to the third question

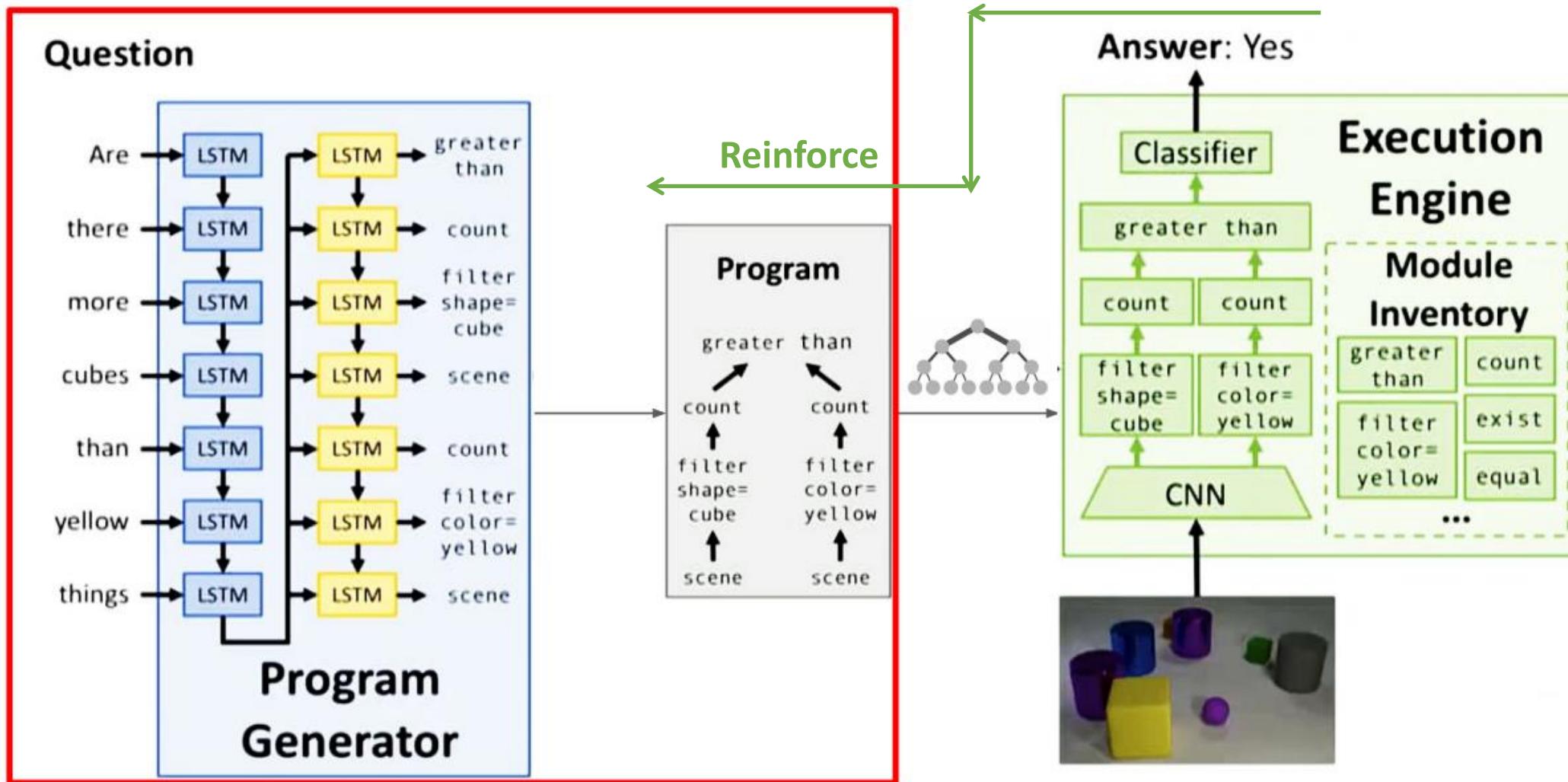
Overview of the NMN approach



Overview of the NMN approach



Inferring and Executing Programs



What do the modules learn?

Q: What shape is the...

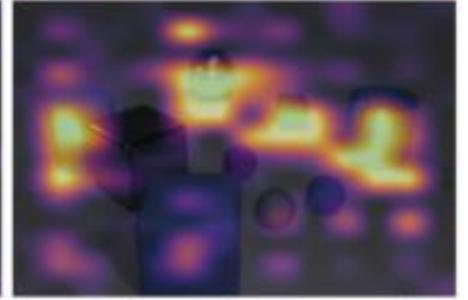
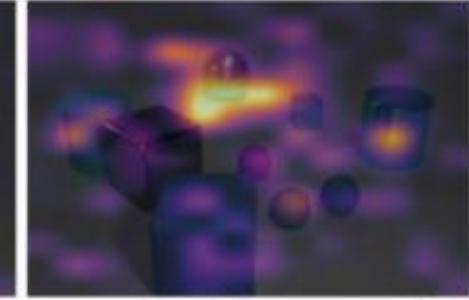
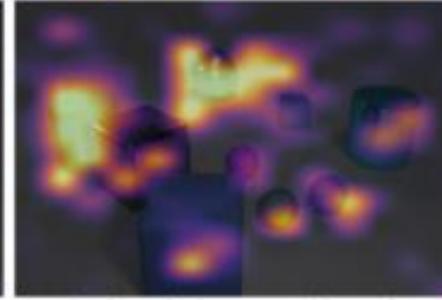
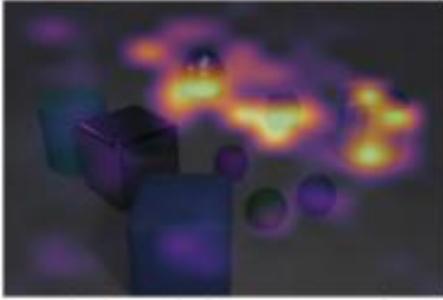
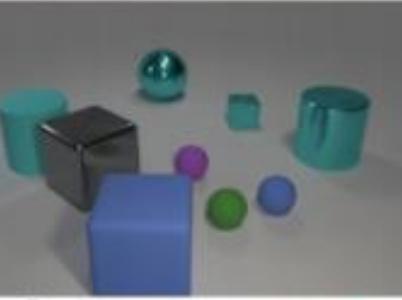
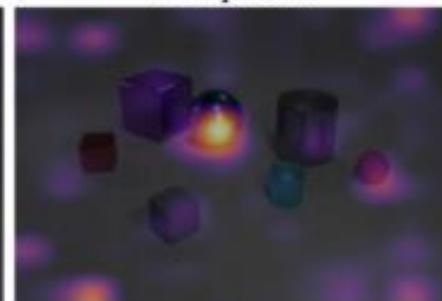
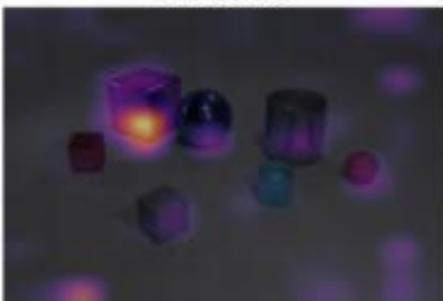
...purple thing?

...blue thing?

...red thing right of
the blue thing?

...red thing left of
the blue thing?

A: cube



Q: How many cyan things are...

...right of the gray cube?

...left of the small cube?

...right of the gray cube
and left of the small cube?

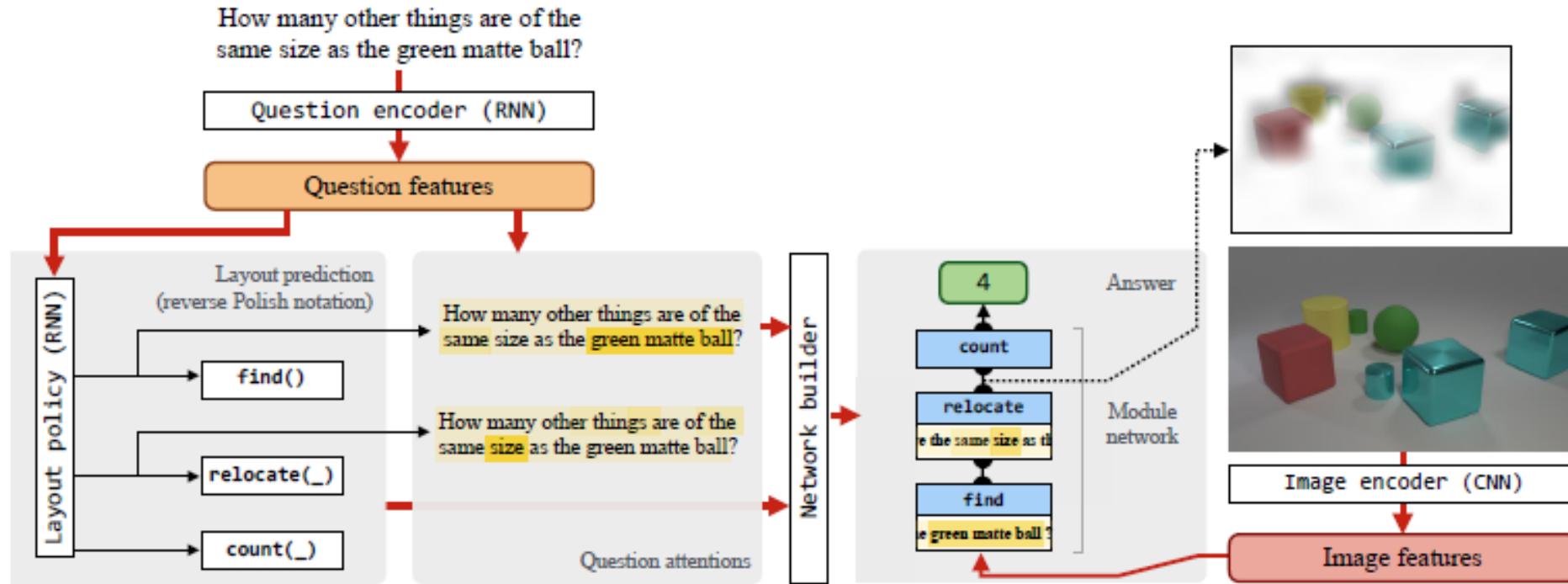
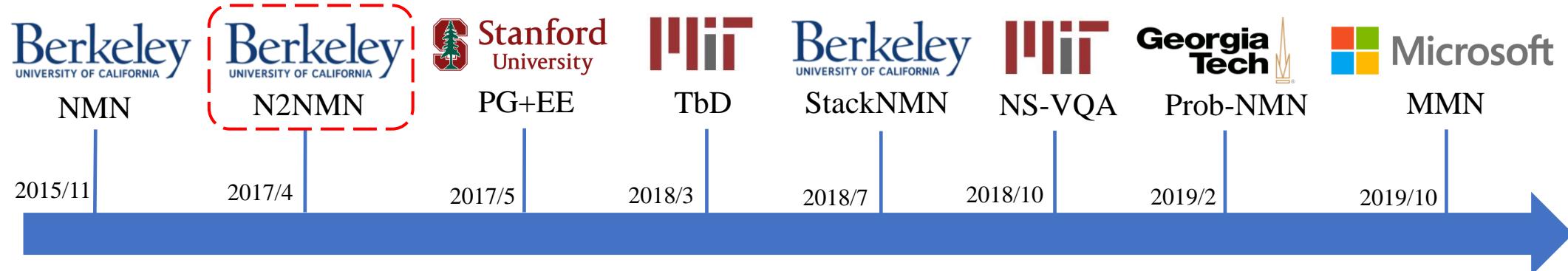
...right of the gray cube
or left of the small cube?

A: 3

A: 2

A: 1

A: 4





NMN

2015/11



N2NMN

2017/4



PG+EE

2017/5



TbD

2018/3



StackNMN

2018/7



NS-VQA

2018/10



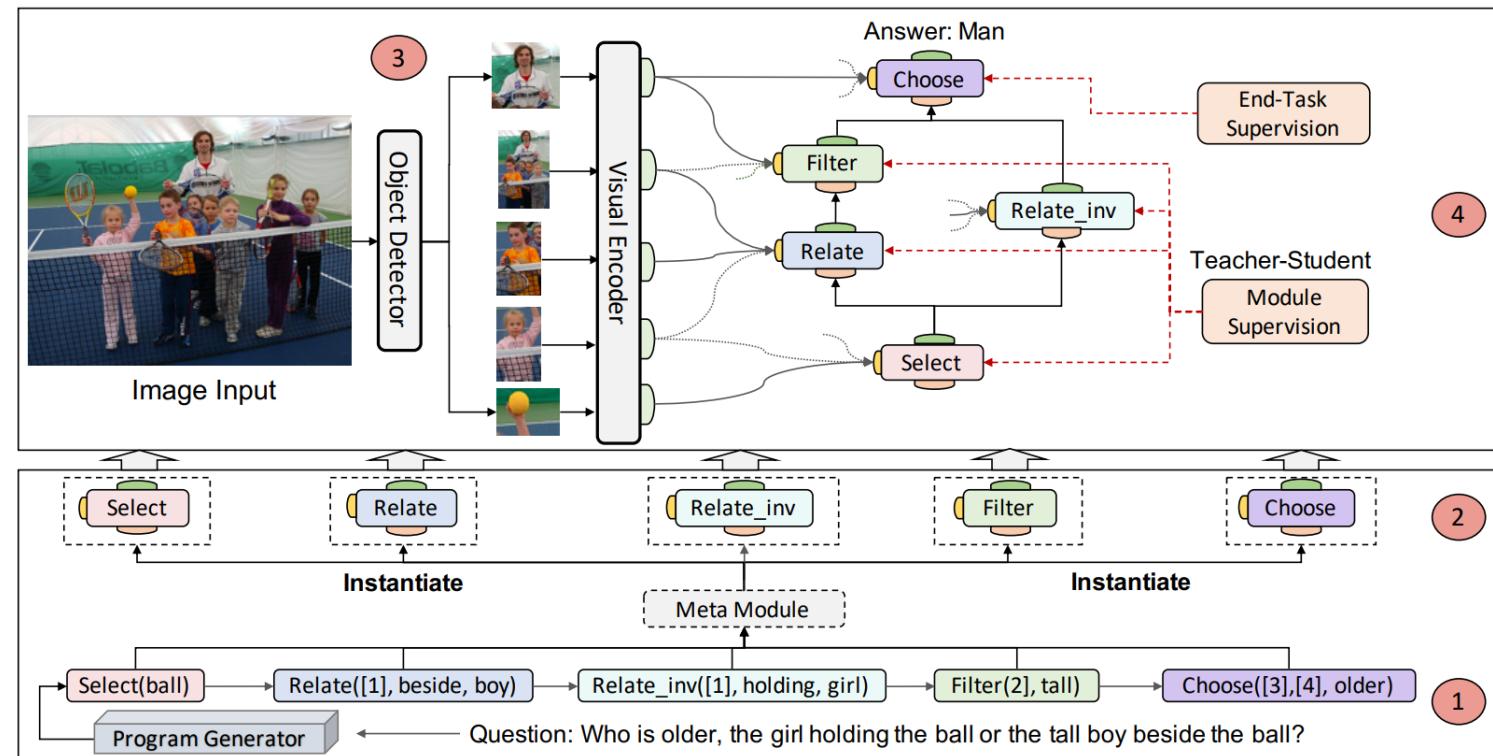
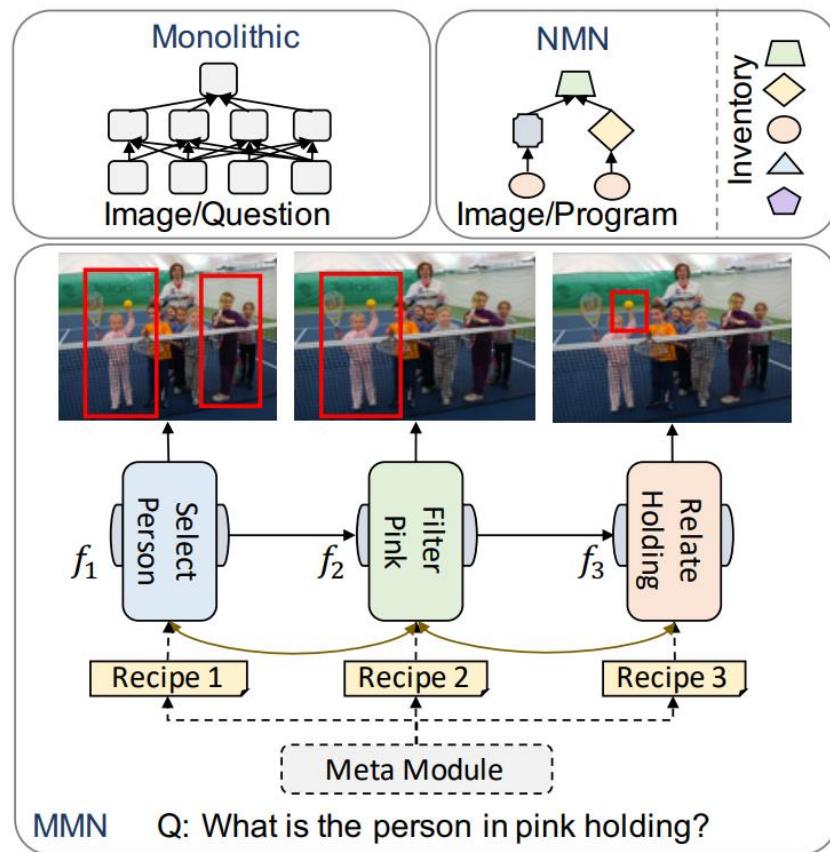
Prob-NMN

2019/2



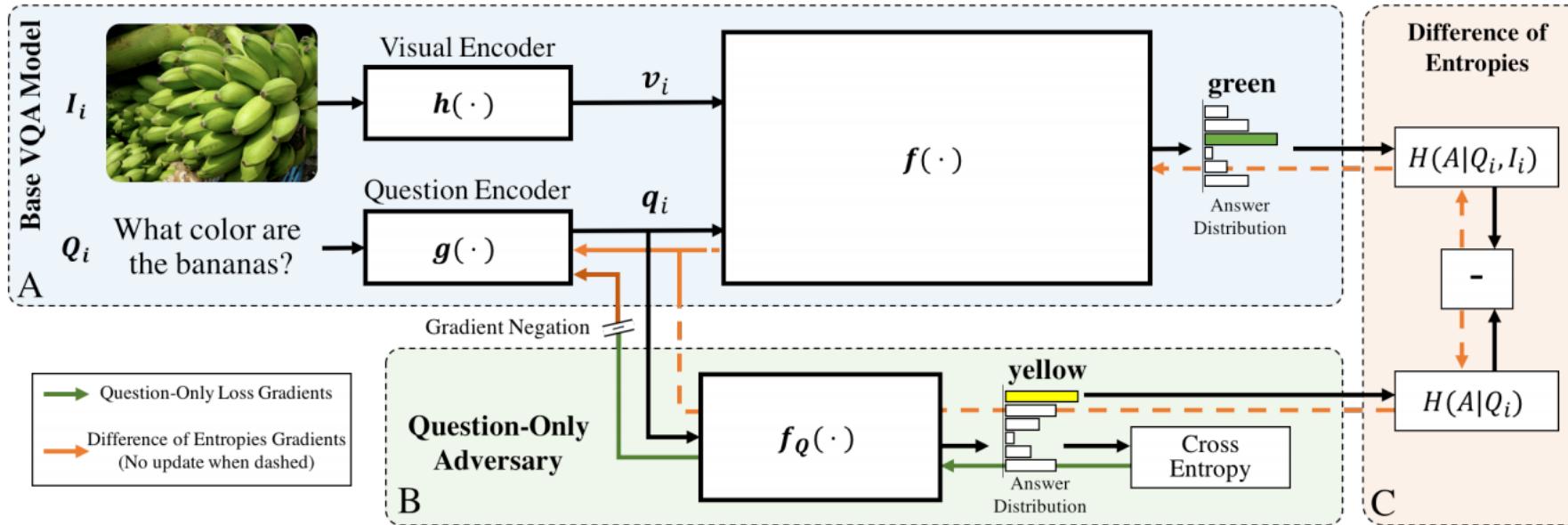
MMN

2019/10



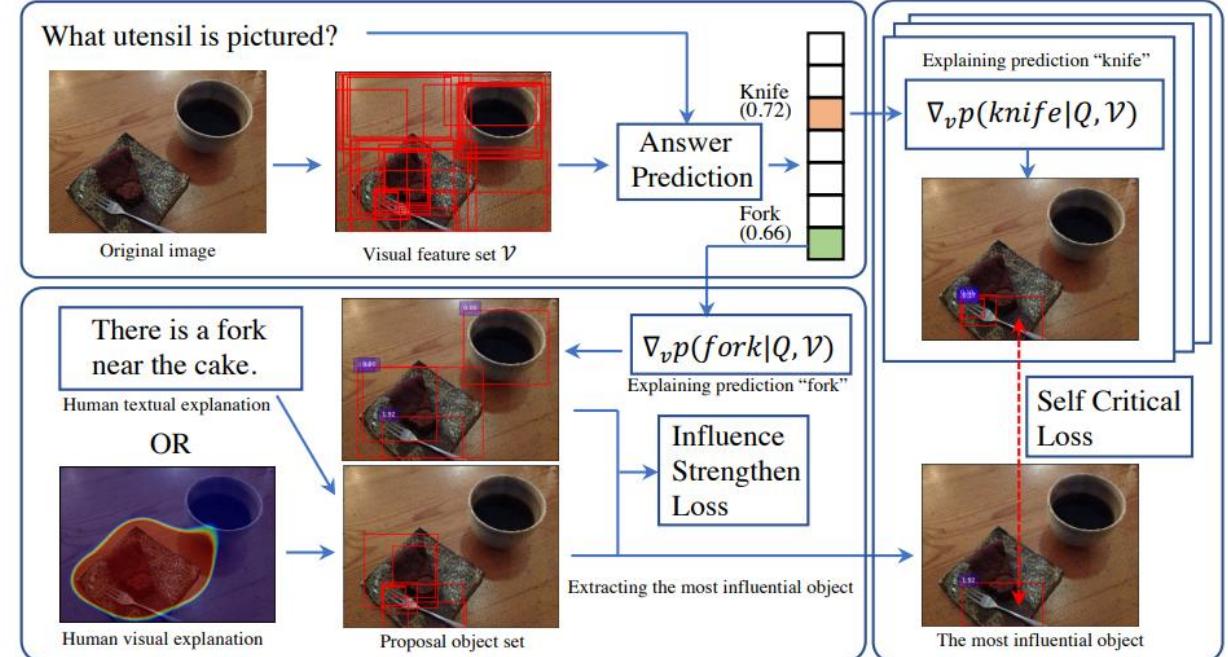
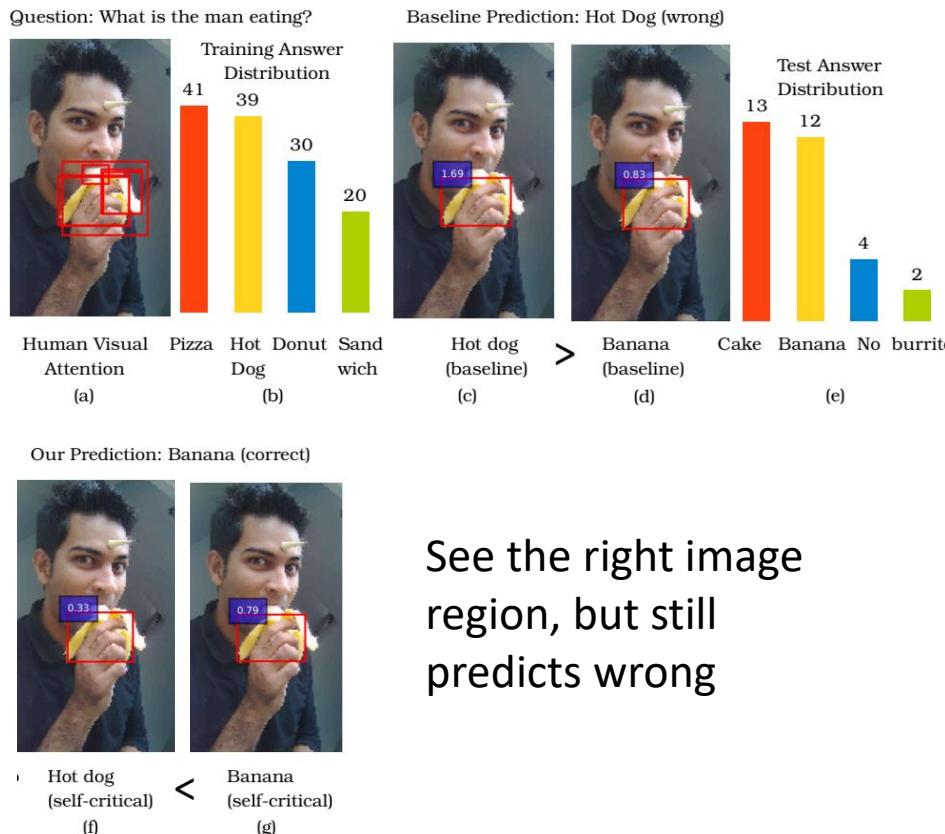
Robust VQA: two examples

- Overcoming language prior with adversarial regularization



Robust VQA: two examples

- Self-critical reasoning



Agenda

- Task Overview
 - *What are the main tasks that are driving progress in V+L representation learning?*
- Method Overview
 - *What are the state-of-the-art approaches and the key model design principles underlying these methods?*
- Summary
 - *What are the core challenges and future directions?*

Take-away Messages

- Popular tasks:
 - VQA, GQA, VCR, RefCOCO, NLVR2, etc.
- Methods:
 - Grid vs. region features
 - Bilinear pooling and FiLM
 - Multimodal alignment with cross-modal attention
 - Relational reasoning with intra-modal attention (self-attention, graph attention)
 - Transformer model becomes popular in the field
 - Multi-step reasoning
 - Neural state machine
 - Neural module network

Challenges & Future Directions

- Can we have something like GLUE and SuperGLUE?
- Can we use a Visual Transformer to encode images to train a large V+L Transformer model end-to-end?
- Instead of Transformer, can we perform FiLM-like fusion for multi-modal pre-training?
- Since all the reasoning is performed in the embedding/neural space, it is not clear whether the model “truly” learns how to reason
- Adversarial robustness of V+L models is less explored in the current literature

Thank you!
Any Questions?