MTEX

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Why LATEX?

Getting Started

Graphics

Mathemati

Tables

Code Listings

Making LATE>

Help!

# LATEX Create Snazzy Documents

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# Outline

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Why LATEX

Getting Started

Graphic

Mathematic

Table

Code Listings

Your Own

Help!

- 1 Why LATEX?
- 2 Getting Started
- 3 Graphics
- 4 Mathematics
- 5 Tables
- 6 Code Listings
- 7 Making LATEX Your Own
- 8 Help!

### What Is It?

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Why LATEX?

Getting Started

Graphic

Mathematic

Table

Code Listings

Making LATEX Your Own pronounced either lay-tech or lah-tech

- a set of macros on top of TEX, a markup and programming language originally created by Donald Knuth
- a language designed to let the writer focus on content, while taking care of layout

# Uh...Why Can't | Just Type What | Want?

#### MTEX

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#### Why LATEX?

Getting Started

#### Graphic

Mathematic

Code Listings

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- consistent and professional typography
- fully customizable and extendable
- no special file formats
- vast amount of packages available for almost any application

### Installation

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Why LATEX

Getting Started

 $\mathsf{Graphic}$ 

Mathematic

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Code Listing

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Help

Various incarnations of the TeXLive package are available:

- typically available in Linux package managers
- MacTex package for OSX
- MikTeX for Windows

Editor support is widely available:

- vim vim-latex-suite
- emacs auctex
- sublime text LATEXTools
- a large number of dedicated editors for LATEX

### **Basics**

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Why LATEX

Getting Started

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Code Listings

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A simple "Hello World" example:

```
\documentclass{article}
\begin{document}
```

Hello world! \end{document}

# Finite Automata



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Why LATEX

Getting

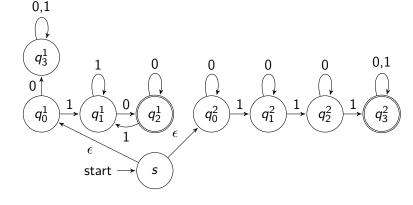
Graphics

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Your Own



### **Packages**

The tikz package and automata and arrows tikz libraries are required for this.

# **Images**

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Why LATEX?

Getting Started

Graphics

Mathemati

Tables

Code Listings

Making LATE

Help



#### **Packages**

The graphicx package is required to import images.

# Math Environments

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Why LATEX

Getting Started

Mathematics

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Code Listing

Making LATE

Help

There are two main methods of inserting mathematical statements into your text:

- inline: \$<maths>\$
- the math environment: \[ maths \]

There are a handful of specialized math environments which can come in handy:

- align and align\* align each line on arbitrary characters (e.g. the equals sign)
- proof a bit of extra formatting typically seen in proofs

#### Not Your Average Environment

Many things are different in the math environments, so make sure to read through the Mathematics and Advanced Mathematics sections in the WikiBook

# **Basic Tables**

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Why LATEX

Getting Started

Graphi

Mathematic

Tables

Code Listing

Making LATE

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ID	Kernel	Degree	$\gamma$	Cost	Cross-Validated Error (%)
1	Linear			0.01	20.8
2	Linear			0.1	22.1
3	Polynomial	2		0.01	40.0
4	Polynomial	2		0.1	34.8
5	Polynomial	2		1	19.4
6	Polynomial	2		10	18.1
7	Polynomial	2		100	19.3
8	Polynomial	3		1	18.7
9	Radial		0.125	1	18.3
10	Radial		0.125	10	19.0
11	Radial		0.1	1	18.0
12	Radial		0.05	1	19.0
_13	Radial (tuned)		0.0625	8	16.8

Table: Results from model search

## Basic Tables, ctd

```
MT<sub>E</sub>X
              \begin {table}[h]
                \centering
                \begin{tabular}{l l c r r c}
                  ID & Kernel & Degree & $\gamma$ & Cost &
           5
                  Cross-Validated Error (\%) \\
                  \ hline
                     & Linear
                                                    & 0.01 & 20.8 \\
                     & Linear
                                      Вr.
                                                    & 0.1
                                                           & 22.1 \\
                     & Polynomial
                                        2 &
                                                    & 0.01 & 40.0 \\
           10
                     & Polynomial
                                        2 &
                                                    & 0.1
                                                           & 34.8 \\
Tables
                     & Polynomial
                                        2 &
                                                    & 1
                                                           & 19.4 \\
                     & Polynomial
                                                    & 10
                                                           & 18.1 \\
                     & Polvnomial
                                        2 &
                                                    & 100
                                                           & 19.3 \\
                  8
                     & Polynomial
                                      & 3 &
                                                    & 1
                                                            & 18.7 \\
                                                           & 18.3 \\
                     & Radial
                                           & 0.125
                  10
                    & Radial
                                        & 0.125
                                                    & 10 & 19.0 \\
                  11 & Radial
                                           & 0.1
                                                    & 1
                                                           & 18.0 \\
                  12 & Radial
                                           & 0.05
                                                    & 1
                                                           & 19.0 \\
                  13 & Radial (tuned) &
                                           & 0.0625 & 8
                                                            & 16.8 \\
                  \ hline
                \end{tabular}
                \caption{Results from model search}
              \end{table}
```

# Code Listings

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Why LATEX

Getting Started

Graphic

Mathematic

Table

Code Listings

Making AIE Your Own Code listings are used to display source code in a document.

- 1stlisting listing environment
- many options available to customize and designate language

#### Package Required

The listings package is required to use code listings.

### Macros

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Started

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Code Listings

Making LATEX Your Own There are a handful of commands to abstract some common routines

- newcommand takes a name, num of arguments, and a definition
- newenvironment takes a name, num of arguments, and begin and end blocks
- basic programming constructs like conditionals and loops are also available to use

# Getting Help

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Why LATEX

Getting Started

Graphics

Mathematic

Tables

Code Listings

Your Own

Help!

LATEX is crazy complicated - where do you even start?

- LATEX WikiBook: not exhaustive, but a great source
- TEX.stackexchange.com: like StackOverflow, but for TEX
- packages have documentation on CTAN (Comprehensive TEX Archive Network)
- examples are a great place to find snippets (like this document!)
- ask me!