



EDDI  
Electronic Design  
Development Institute

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# 에디로봇아카데미

## 임베디드 마스터 Lv1 과정

제 5기

2023. 05. 19

최성호

# 터미널 명령어 정리

ls : 현재 디렉토리 파일 확인(list)

cd : change directory

Pwd : print working directory

Mkdir : make directory

rm : remove ( rm -rf (reculsive force)/ -r:하위디렉토리까지 삭제 /-f :강제삭제

gcc [소스파일] : 실행파일 a.out

gcc -o [저장할 실행파일이름][소스파일]

gcc -g : 디버깅 옵션 플래그

Ex) gcc -g -o main main.c

gdb 명령어

r: run

b: break point / Ex: b main/ b \*메모리주소

Disas : disassembly (어셈블리어 확인

Si : 다음 어셈블리 실행

# 어셈블리어 분석(1)

## 어셈블리어

```
0x000055555555150: <+0>:   endbr64
=> 0x00005555555515f: <+4>:   push   %rbp
0x000055555555160: <+5>:   mov    %rsp,%rbp
0x000055555555163: <+8>:   sub    $0x10,%rsp
0x000055555555167: <+12>:  movl   $0x3,-0x8(%rbp)
0x00005555555516e: <+19>:  mov    -0x8(%rbp),%eax
0x000055555555171: <+22>:  mov    %eax,%edi
0x000055555555173: <+24>:  call   0x55555555149 <multiply_two>
0x000055555555178: <+29>:  mov    %eax,-0x4(%rbp)
0x00005555555517b: <+32>:  mov    -0x4(%rbp),%eax
0x00005555555517e: <+35>:  mov    %eax,%esi
0x000055555555180: <+37>:  lea    0xe7d(%rip),%rax    # 0x555555550004
0x000055555555187: <+44>:  mov    %rax,%rdi
0x00005555555518a: <+47>:  mov    $0x0,%eax
0x00005555555518f: <+52>:  call   0x55555555050 <printf@plt>
0x000055555555194: <+57>:  mov    $0x0,%eax
0x000055555555199: <+62>:  leave
0x00005555555519a: <+63>:  ret
```

다음에 실행될 부분

## 레지스터

rbp	0x1	0x1
rsp	0x7fffffffde98	0x7fffffffde98

# 어셈블리어 분석(2)

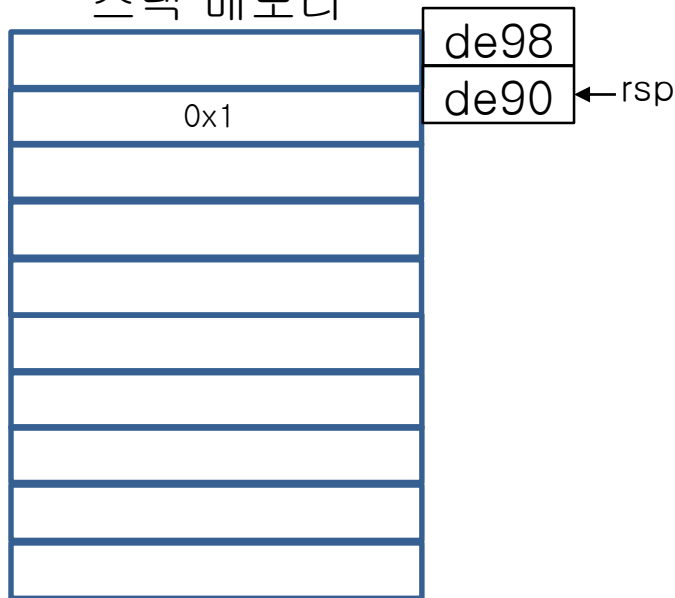
## 어셈블리어

```
0x00005555555515b <+0>:   endbr64
0x00005555555515f <+4>:   push  %rbp → 현재 실행된 부분
=> 0x000055555555160 <+5>:   mov   %rsp,%rbp
0x000055555555163 <+8>:   sub   $0x10,%rsp
0x000055555555167 <+12>:  movl   $0x3,-0x8(%rbp)
0x00005555555516e <+19>:  mov   -0x8(%rbp),%eax
0x000055555555171 <+22>:  mov   %eax,%edi
0x000055555555173 <+24>:  call  0x55555555149 <multiply_two>
0x000055555555178 <+29>:  mov   %eax,-0x4(%rbp)
0x00005555555517b <+32>:  mov   -0x4(%rbp),%eax
0x00005555555517e <+35>:  mov   %eax,%esi
0x000055555555180 <+37>:  lea   0xe7d(%rip),%rax      # 0x555555556004
0x000055555555187 <+44>:  mov   %rax,%rdi
0x00005555555518a <+47>:  mov   $0x0,%eax
0x00005555555518f <+52>:  call  0x55555555050 <printf@plt>
0x000055555555194 <+57>:  mov   $0x0,%eax
0x000055555555199 <+62>:  leave
0x00005555555519a <+63>:  ret
```

## 레지스터

rbp	0x1	0x1
rsp	0x7fffffffde90	0x7fffffffde90

## 스택 메모리



Push는 현재 rsp의 한칸 증가시키고  
rbp값 저장

# 어셈블리어 분석(3)

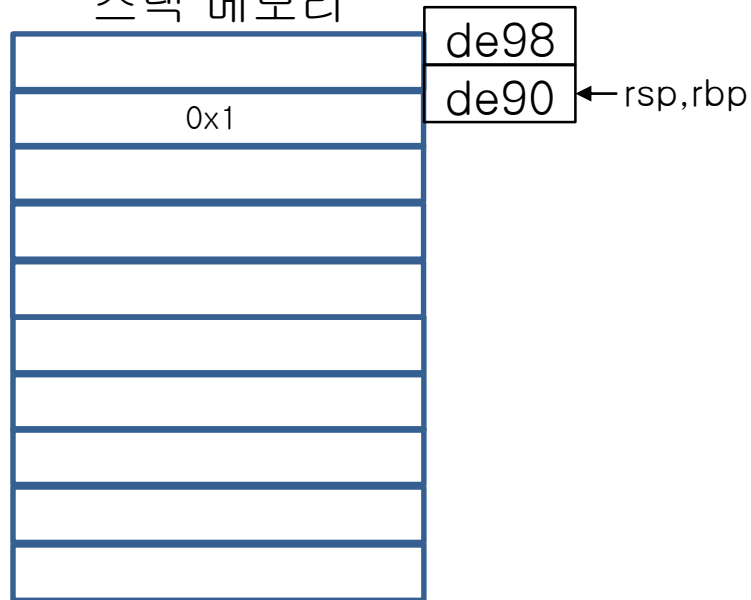
## 어셈블리어

```
0x00005555555515b <+0>: endbr64
0x00005555555515f <+4>: push %rbp
0x000055555555160 <+5>: mov %rsp,%rbp
=> 0x000055555555163 <+8>: sub $0x10,%rsp
0x000055555555167 <+12>: movl $0x3,-0x8(%rbp)
0x00005555555516e <+19>: mov -0x8(%rbp),%eax
0x000055555555171 <+22>: mov %eax,%edi
0x000055555555173 <+24>: call 0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov %eax,-0x4(%rbp)
0x00005555555517b <+32>: mov -0x4(%rbp),%eax
0x00005555555517e <+35>: mov %eax,%esi
0x000055555555180 <+37>: lea 0xe7d(%rip),%rax # 0x555555556004
0x000055555555187 <+44>: mov %rax,%rdi
0x00005555555518a <+47>: mov $0x0,%eax
0x00005555555518f <+52>: call 0x55555555050 <printf@plt>
0x000055555555194 <+57>: mov $0x0,%eax
0x000055555555199 <+62>: leave
0x00005555555519a <+63>: ret
```

## 레지스터

rbp	0x7fffffffde90	0x7fffffffde90
rsp	0x7fffffffde90	0x7fffffffde90

## 스택 메모리



mov는 rbp에 rsp 주소 대입  
rsp=rbp로 같게한다

# 어셈블리어 분석(4)

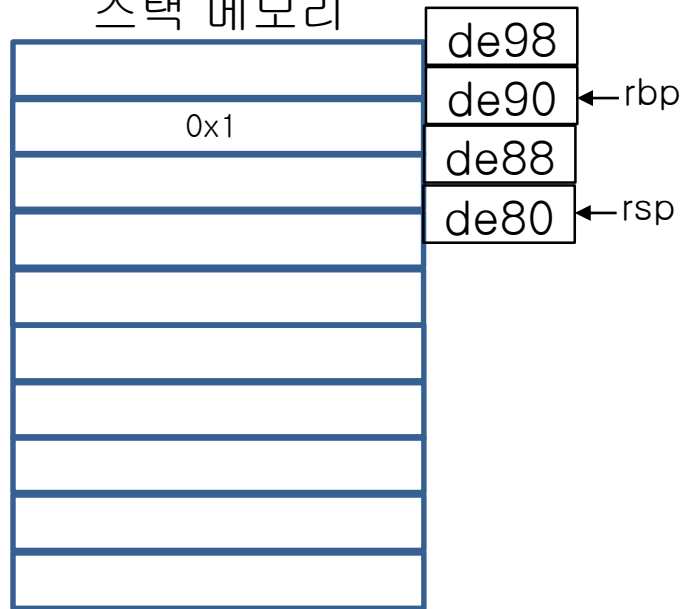
## 어셈블리어

```
0x00005555555515b <+0>: endbr64
0x00005555555515f <+4>: push %rbp
0x000055555555160 <+5>: mov %rsp,%rbp
0x000055555555163 <+8>: sub $0x10,%rsp
=> 0x000055555555167 <+12>: movl $0x3,-0x8(%rbp)
0x00005555555516e <+19>: mov -0x8(%rbp),%eax
0x000055555555171 <+22>: mov %eax,%edi
0x000055555555173 <+24>: call 0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov %eax,-0x4(%rbp)
0x00005555555517b <+32>: mov -0x4(%rbp),%eax
0x00005555555517e <+35>: mov %eax,%esi
0x000055555555180 <+37>: lea 0xe7d(%rip),%rax # 0x555555556004
0x000055555555187 <+44>: mov %rax,%rdi
0x00005555555518a <+47>: mov $0x0,%eax
0x00005555555518f <+52>: call 0x55555555050 <printf@plt>
0x000055555555194 <+57>: mov $0x0,%eax
0x000055555555199 <+62>: leave
0x00005555555519a <+63>: ret
```

## 레지스터

rbp	0x7fffffffde90	0x7fffffffde90
rsp	0x7fffffffde80	0x7fffffffde80

## 스택 메모리



rbp에서 8바이트 뺀 주소(de88)에  
3대입

# 어셈블리어 분석(5)

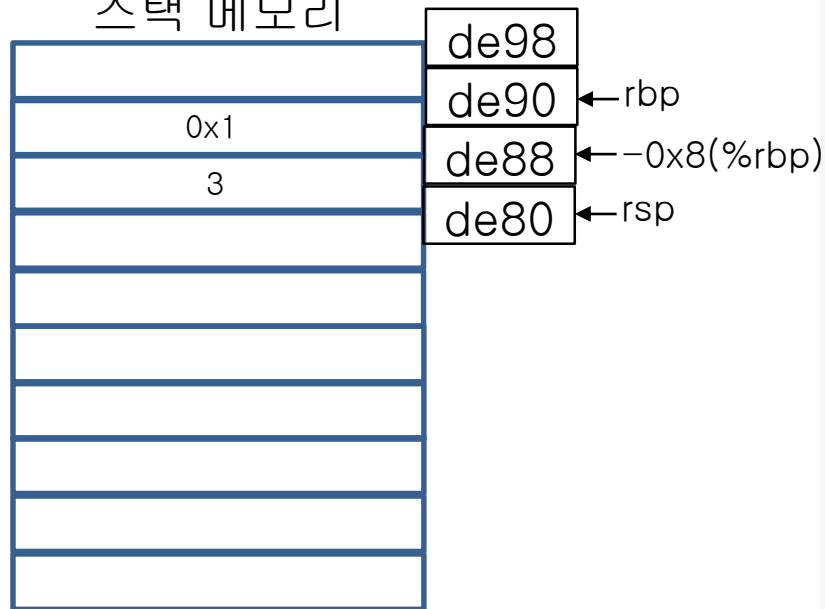
## 어셈블리어

```
0x00005555555515b <+0>: endbr64
0x00005555555515f <+4>: push %rbp
0x000055555555160 <+5>: mov %rsp,%rbp
0x000055555555163 <+8>: sub $0x10,%rsp
0x000055555555167 <+12>: movl $0x3,-0x8(%rbp)
=> 0x00005555555516e <+19>: mov -0x8(%rbp),%eax
0x000055555555171 <+22>: mov %eax,%edi
0x000055555555173 <+24>: call 0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov %eax,-0x4(%rbp)
0x00005555555517b <+32>: mov -0x4(%rbp),%eax
0x00005555555517e <+35>: mov %eax,%esi
0x000055555555180 <+37>: lea 0xe7d(%rip),%rax # 0x555555556004
0x000055555555187 <+44>: mov %rax,%rdi
0x00005555555518a <+47>: mov $0x0,%eax
0x00005555555518f <+52>: call 0x55555555050 <printf@plt>
0x000055555555194 <+57>: mov $0x0,%eax
0x000055555555199 <+62>: leave
0x00005555555519a <+63>: ret
```

## 레지스터

rbp	0x7fffffffde90	0x7fffffffde90
rsp	0x7fffffffde80	0x7fffffffde80

## 스택 메모리



rbp에서 8바이트 뺀 주소(de88)에  
3 대입

# 어셈블리어 분석(6)

## 어셈블리어

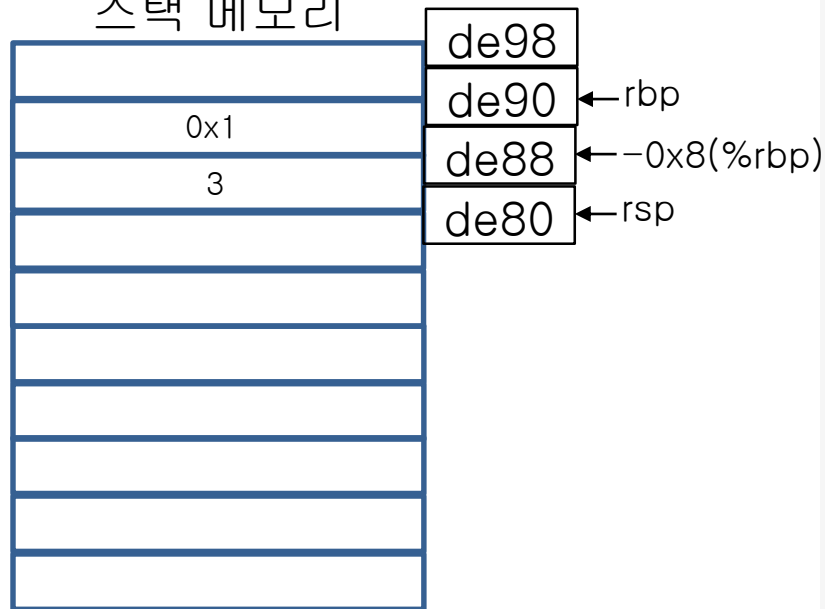
```
0x00005555555515b <+0>:  endbr64
0x00005555555515f <+4>:  push  %rbp
0x000055555555160 <+5>:  mov   %rsp,%rbp
0x000055555555163 <+8>:  sub   $0x10,%rsp
0x000055555555167 <+12>: movl   $0x3,-0x8(%rbp)
0x00005555555516e <+19>: mov    -0x8(%rbp),%eax
=> 0x000055555555171 <+22>: mov    %eax,%edi
0x000055555555173 <+24>: call   0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov    %eax,-0x4(%rbp)
0x00005555555517b <+32>: mov    -0x4(%rbp),%eax
0x00005555555517e <+35>: mov    %eax,%esi
0x000055555555180 <+37>: lea    0xe7d(%rip),%rax    # 0x555555550004
0x000055555555187 <+44>: mov    %rax,%rdi
0x00005555555518a <+47>: mov    $0x0,%eax
0x00005555555518f <+52>: call   0x55555555050 <printf@plt>
0x000055555555194 <+57>: mov    $0x0,%eax
0x000055555555199 <+62>: leave
0x00005555555519a <+63>: ret
```

## 레지스터

rbp	0x7fffffffde90	0x7fffffffde90
rsp	0x7fffffffde80	0x7fffffffde80

```
(gdb) p $eax
$1 = 3
```

## 스택 메모리



eax에 3대입

eax는 함수 리턴값 저장에 사용됨



# 어셈블리어 분석(7)

## 어셈블리어

```
0x00005555555515b <+0>: endbr64
0x00005555555515f <+4>: push %rbp
0x000055555555160 <+5>: mov %rsp,%rbp
0x000055555555163 <+8>: sub $0x10,%rsp
0x000055555555167 <+12>: movl $0x3,-0x8(%rbp)
0x00005555555516e <+19>: mov -0x8(%rbp),%eax
0x000055555555171 <+22>: mov %eax,%edi
=> 0x000055555555173 <+24>: call 0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov %eax,-0x4(%rbp)
0x00005555555517b <+32>: mov -0x4(%rbp),%eax
0x00005555555517e <+35>: mov %eax,%esi
0x000055555555180 <+37>: lea 0xe7d(%rip),%rax # 0x555555556004
0x000055555555187 <+44>: mov %rax,%rdi
0x00005555555518a <+47>: mov $0x0,%eax
0x00005555555518f <+52>: call 0x55555555050 <printf@plt>
0x000055555555194 <+57>: mov $0x0,%eax
0x000055555555199 <+62>: leave
0x00005555555519a <+63>: ret
```

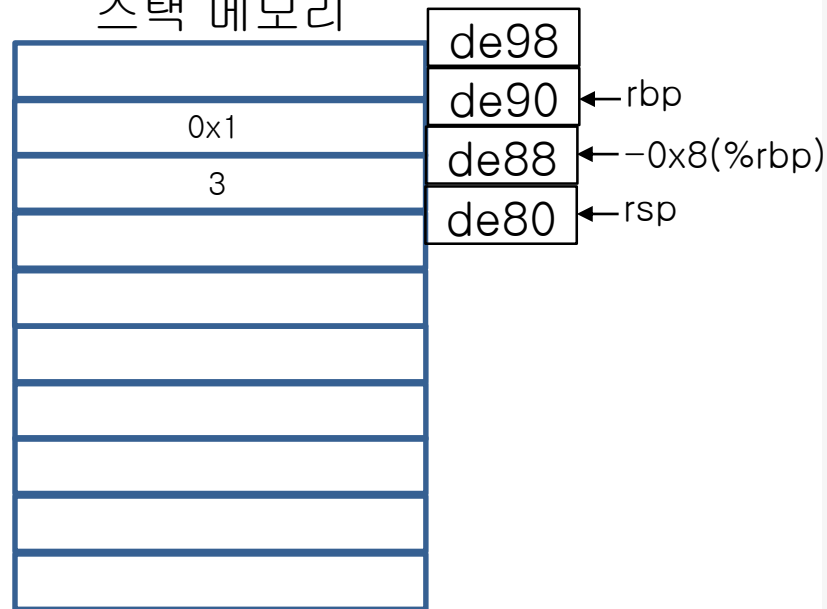
## 레지스터

rbp	0x7fffffffde90	0x7fffffffde90
rsp	0x7fffffffde80	0x7fffffffde80

```
(gdb) p $eax
$1 = 3
```

```
(gdb) p/x $edi
$5 = 0x3
```

## 스택 메모리



edi=eax  
edi에 3대입

# 어셈블리어 분석(8)

## 어셈블리어

```

0x00005555555515b <+0>:  endbr64
0x00005555555515f <+4>:  push  %rbp
0x000055555555160 <+5>:  mov   %rsp,%rbp
0x000055555555163 <+8>:  sub   $0x10,%rsp
0x000055555555167 <+12>: movl   $0x3,-0x8(%rbp)
0x00005555555516e <+19>: mov   -0x8(%rbp),%eax
0x000055555555171 <+22>: mov   %eax,%edi
=> 0x000055555555173 <+24>: call  0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov   %eax,-0x4(%rbp)
    
```

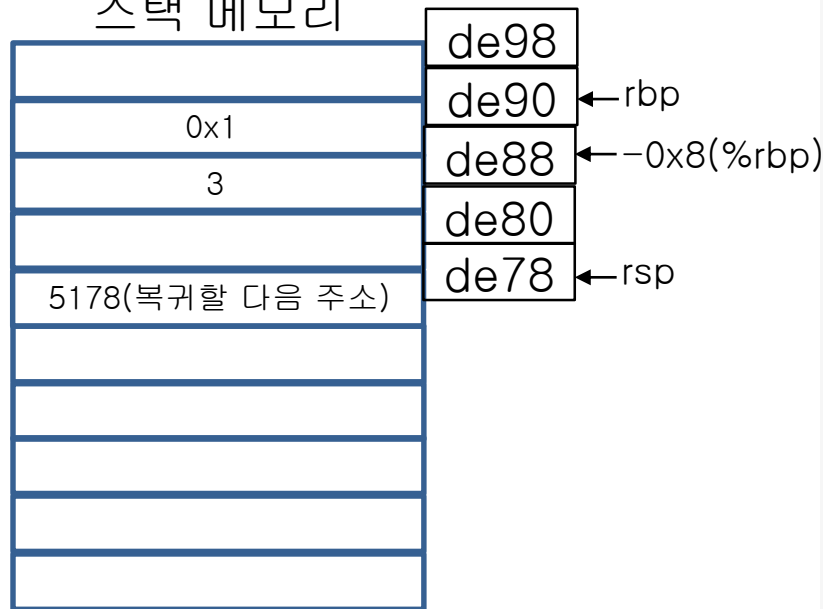
```

=> 0x000055555555149 <+0>:  endbr64
0x00005555555514d <+4>:  push  %rbp
0x00005555555514e <+5>:  mov   %rsp,%rbp
0x000055555555151 <+8>:  mov   %edi,-0x4(%rbp)
0x000055555555154 <+11>: mov   -0x4(%rbp),%eax
0x000055555555157 <+14>: add   %eax,%eax
0x000055555555159 <+16>: pop   %rbp
0x00005555555515a <+17>: ret
    
```

## 레지스터

rbp	0x7fffffffde90	0x7fffffffde90
rsp	0x7fffffffde78	0x7fffffffde78

## 스택 메모리



call = push + jmp

push → rsp 증가 후 복귀주소 저장

jump → 5149로 이동

# 어셈블리어 분석(9)

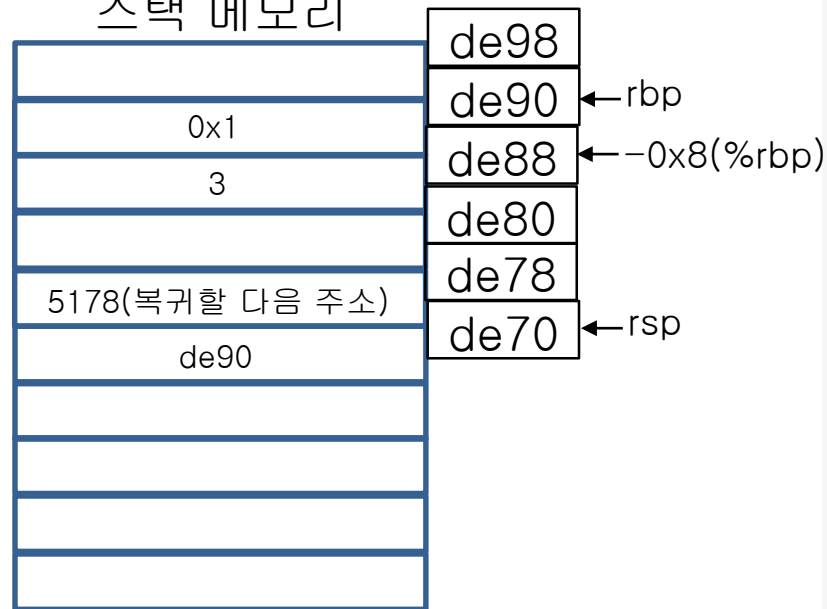
## 어셈블리어

```
0x000055555555149 <+0>:   endbr64
0x00005555555514d <+4>:   push  %rbp
=> 0x00005555555514e <+5>:   mov   %rsp,%rbp
0x000055555555151 <+8>:   mov   %edi,-0x4(%rbp)
0x000055555555154 <+11>:  mov   -0x4(%rbp),%eax
0x000055555555157 <+14>:  add   %eax,%eax
0x000055555555159 <+16>:  pop   %rbp
0x00005555555515a <+17>:  ret
```

## 레지스터

rbp	0x7fffffffde90	0x7fffffffde90
rsp	0x7fffffffde70	0x7fffffffde70

## 스택 메모리



push rbp

-> rsp에 rbp주소 대입 후 rsp증가

# 어셈블리어 분석(10)

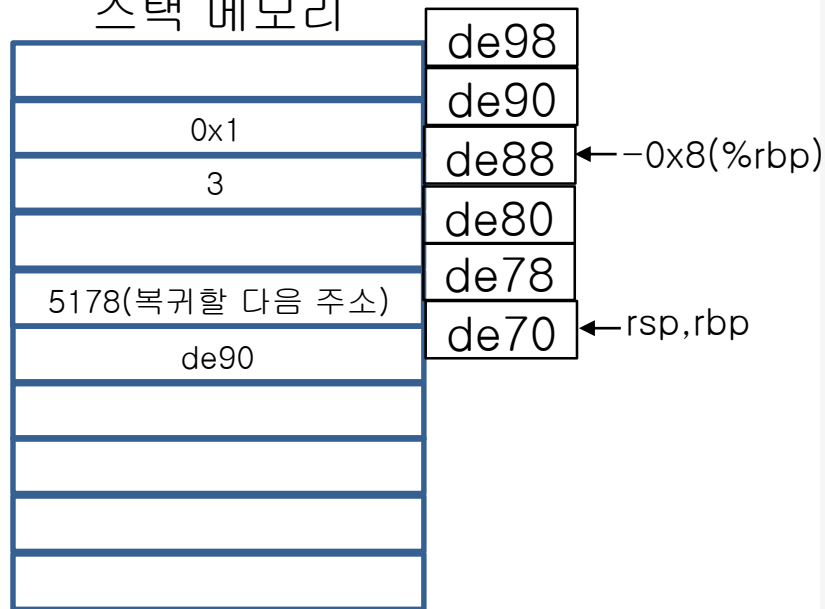
## 어셈블리어

```
0x000055555555149 <+0>:   endbr64
0x00005555555514d <+4>:   push   %rbp
0x00005555555514e <+5>:   mov    %rsp,%rbp
=> 0x000055555555151 <+8>:   mov    %edi,-0x4(%rbp)
0x000055555555154 <+11>:  mov    -0x4(%rbp),%eax
0x000055555555157 <+14>:  add    %eax,%eax
0x000055555555159 <+16>:  pop    %rbp
0x00005555555515a <+17>:  ret
```

## 레지스터

rbp	0x7fffffffde70	0x7fffffffde70
rsp	0x7fffffffde70	0x7fffffffde70

## 스택 메모리



rbp에 rsp 대입

# 어셈블리어 분석(11)

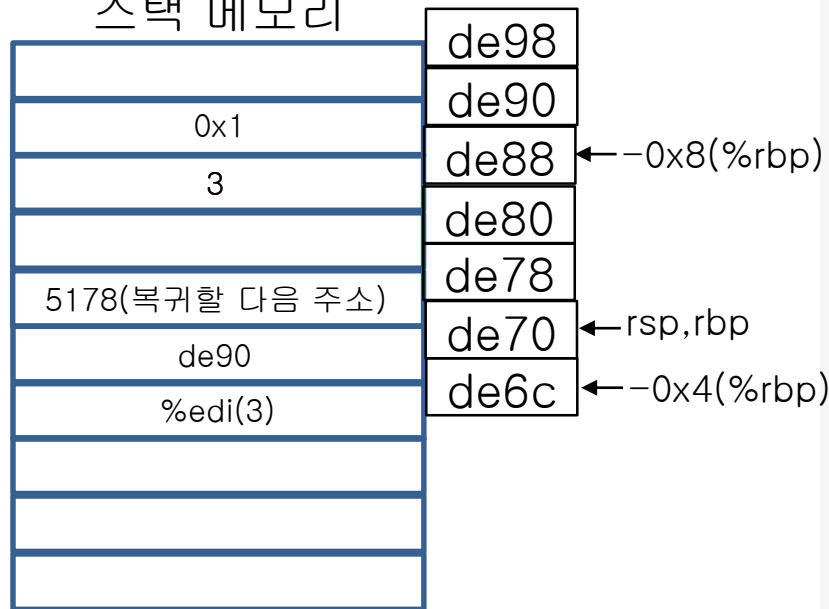
## 어셈블리어

```
0x000055555555149 <+0>: endbr64
0x00005555555514d <+4>: push %rbp
0x00005555555514e <+5>: mov %rsp,%rbp
0x000055555555151 <+8>: mov %edi,-0x4(%rbp)
=> 0x000055555555154 <+11>: mov -0x4(%rbp),%eax
0x000055555555157 <+14>: add %eax,%eax
0x000055555555159 <+16>: pop %rbp
0x00005555555515a <+17>: ret
```

## 레지스터

rbp	0x7fffffffde70	0x7fffffffde70
rsp	0x7fffffffde70	0x7fffffffde70

## 스택 메모리



rbp에 rsp 대입

# 어셈블리어 분석(12)

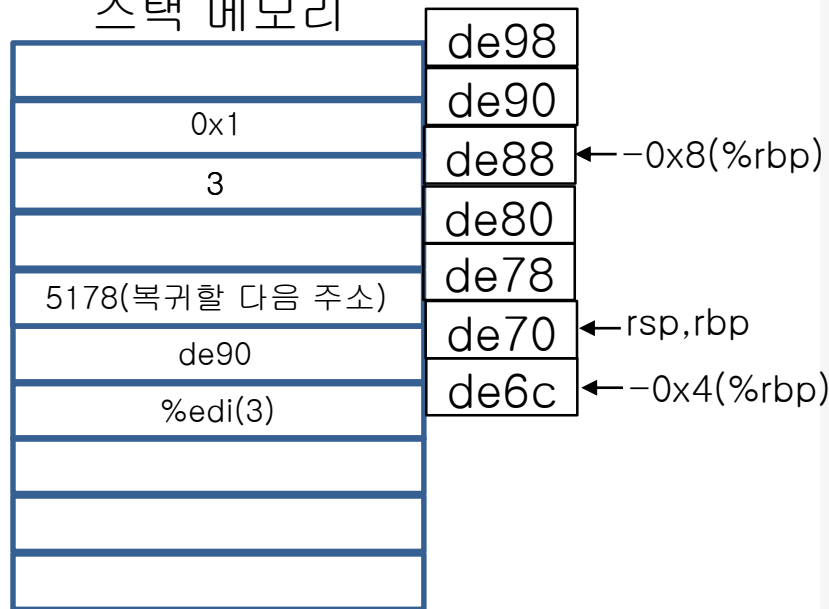
## 어셈블리어

```
0x000055555555149 <+0>:    endbr64
0x00005555555514d <+4>:    push    %rbp
0x00005555555514e <+5>:    mov     %rsp,%rbp
0x000055555555151 <+8>:    mov     %edi,-0x4(%rbp)
0x000055555555154 <+11>:   mov     -0x4(%rbp),%eax
=> 0x000055555555157 <+14>:   add     %eax,%eax
0x000055555555159 <+16>:   pop     %rbp
0x00005555555515a <+17>:   ret
```

## 레지스터

```
(gdb) p $eax
$1 = 3
```

## 스택 메모리



eax에  $0x4(\%rbp)=(3)$  대입

# 어셈블리어 분석(13)

## 어셈블리어

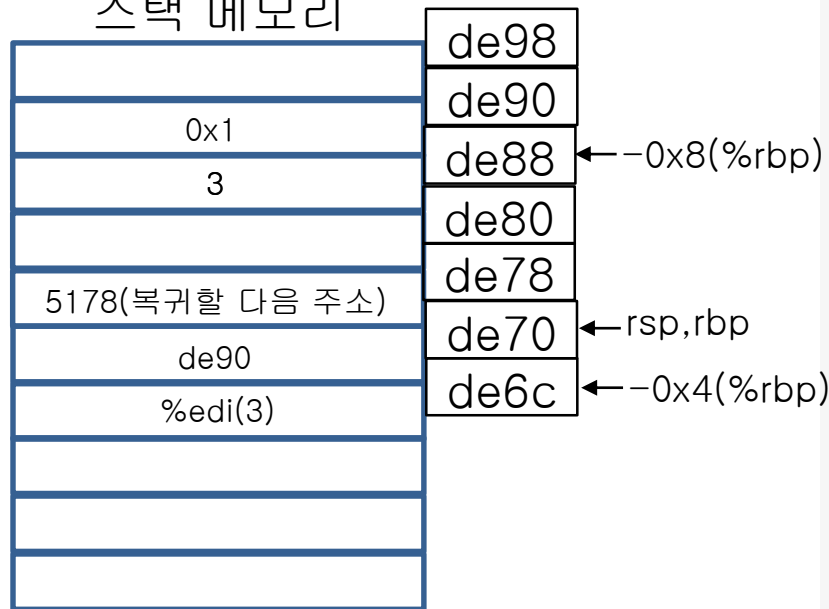
```
0x000055555555149 <+0>:   endbr64
0x00005555555514d <+4>:   push  %rbp
0x00005555555514e <+5>:   mov   %rsp,%rbp
0x000055555555151 <+8>:   mov   %edi,-0x4(%rbp)
0x000055555555154 <+11>:  mov   -0x4(%rbp),%eax
0x000055555555157 <+14>:  add   %eax,%eax
=> 0x000055555555159 <+16>:  pop   %rbp
0x00005555555515a <+17>:  ret
```

## 레지스터

```
(gdb) p $eax
```

```
$2 = 6
```

## 스택 메모리



eax +=eax

eax=6

# 어셈블리어 분석(14)

## 어셈블리어

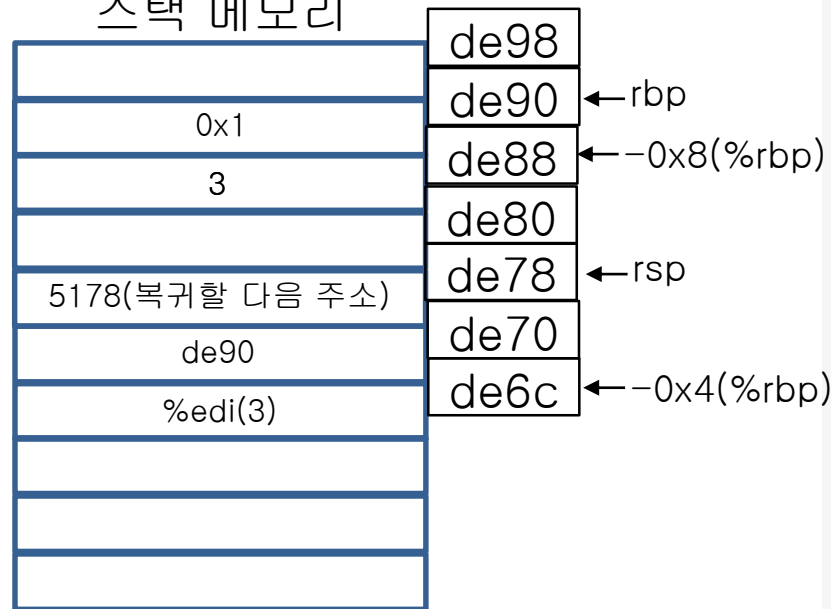
```
0x000055555555149 <+0>:   endbr64
0x00005555555514d <+4>:   push   %rbp
0x00005555555514e <+5>:   mov    %rsp,%rbp
0x000055555555151 <+8>:   mov    %edi,-0x4(%rbp)
0x000055555555154 <+11>:  mov    -0x4(%rbp),%eax
0x000055555555157 <+14>:  add    %eax,%eax
0x000055555555159 <+16>:  pop     %rbp
=> 0x00005555555515a <+17>:  ret
```

```
0x00005555555517b <+29>:  mov     %eax,-0x4(%rbp)
0x00005555555517b <+32>:  mov     -0x4(%rbp),%eax
0x00005555555517e <+35>:  mov     %eax,%esi
0x000055555555180 <+37>:  lea     0xe7d(%rip),%rax    # 0x55555555004
0x000055555555187 <+44>:  mov     %rax,%rdi
0x00005555555518a <+47>:  mov     $0x0,%eax
0x00005555555518f <+52>:  call    0x55555555050 <printf@plt>
0x000055555555194 <+57>:  mov     $0x0,%eax
0x000055555555199 <+62>:  leave
0x00005555555519a <+63>:  ret
```

## 레지스터

rbp	0x7fffffffde90	0x7fffffffde90
rsp	0x7fffffffde78	0x7fffffffde78

## 스택 메모리



pop

->rsp값을 rbp에 대입후 rsp를 한칸 올린다.



# 어셈블리어 분석(15)

## 어셈블리어

```

0x000055555555149 <+0>:   endbr64
0x00005555555514d <+4>:   push  %rbp
0x00005555555514e <+5>:   mov   %rsp,%rbp
0x000055555555151 <+8>:   mov   %edi,-0x4(%rbp)
0x000055555555154 <+11>:  mov   -0x4(%rbp),%eax
0x000055555555157 <+14>:  add   %eax,%eax
0x000055555555159 <+16>:  pop   %rbp
=> 0x00005555555515a <+17>: ret
    
```

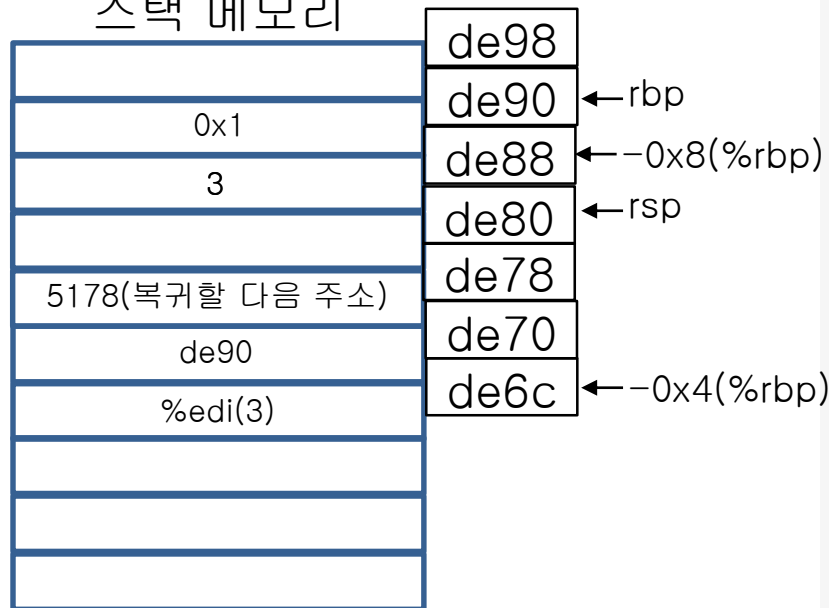
```

0x000055555555173 <+24>:  call  0x55555555149 <multiply_two>
=> 0x000055555555178 <+29>:  mov   %eax,-0x4(%rbp)
0x00005555555517b <+32>:  mov   -0x4(%rbp),%eax
0x00005555555517e <+35>:  mov   %eax,%esi
0x000055555555180 <+37>:  lea   0xe7d(%rip),%rax    # 0x555555556004
0x000055555555187 <+44>:  mov   %rax,%rdi
0x00005555555518a <+47>:  mov   $0x0,%eax
0x00005555555518f <+52>:  call  0x55555555050 <printf@plt>
0x000055555555194 <+57>:  mov   $0x0,%eax
0x000055555555199 <+62>:  leave
0x00005555555519a <+63>:  ret
    
```

## 레지스터

rbp	0x7fffffffde90	0x7fffffffde90
rsp	0x7fffffffde80	0x7fffffffde80

## 스택 메모리



ret = pop rip

->rip값에 rsp값(5178(복귀할주소))

전달 후 rsp 한칸 올린다.

# 어셈블리어 분석(16)

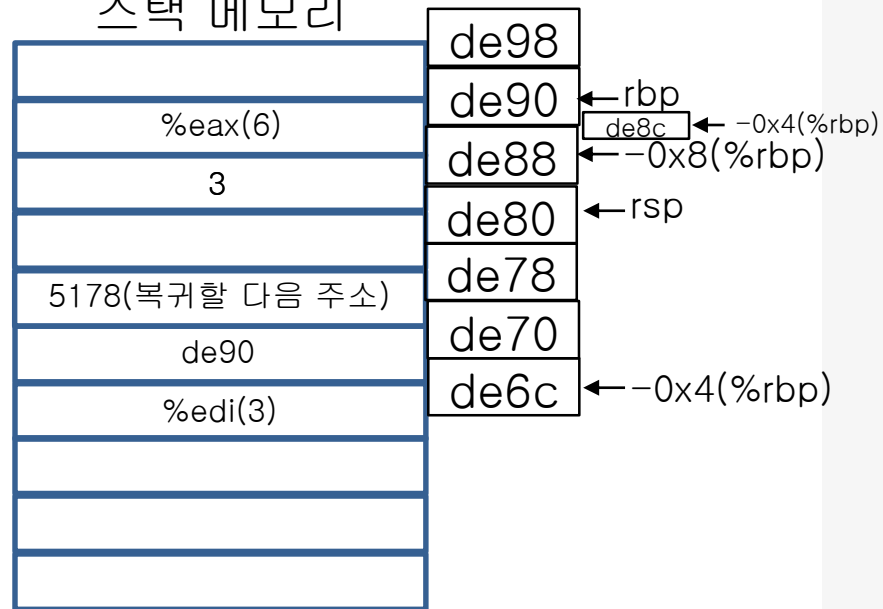
## 어셈블리어

```
0x000055555555173 <+24>: call 0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov %eax, -0x4(%rbp)
=> 0x00005555555517b <+32>: mov -0x4(%rbp), %eax
0x00005555555517e <+35>: mov %eax, %esi
0x000055555555180 <+37>: lea 0xe7d(%rip), %rax # 0x555555556004
0x000055555555187 <+44>: mov %rax, %rdi
0x00005555555518a <+47>: mov $0x0, %eax
0x00005555555518f <+52>: call 0x55555555050 <printf@plt>
0x000055555555194 <+57>: mov $0x0, %eax
0x000055555555199 <+62>: leave
0x00005555555519a <+63>: ret
```

## 레지스터

rbp	0x7fffffffde90	0x7fffffffde90
rsp	0x7fffffffde80	0x7fffffffde80

## 스택 메모리



rbp-4(byte)에 eax(6)대입

# 어셈블리어 분석(16)

## 어셈블리어

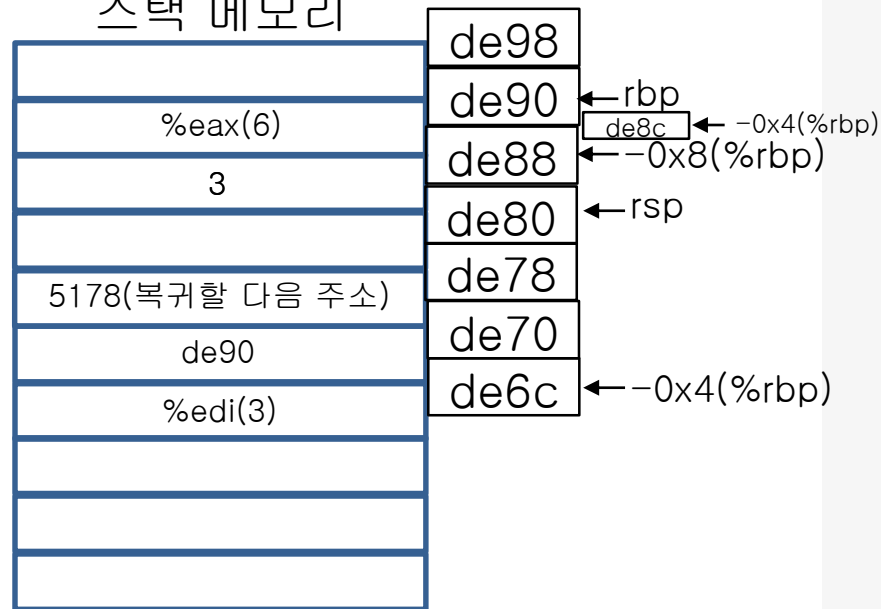
```

0x00005555555515b <+0>:  endbr64
0x00005555555515f <+4>:  push  %rbp
0x000055555555160 <+5>:  mov   %rsp,%rbp
0x000055555555163 <+8>:  sub   $0x10,%rsp
0x000055555555167 <+12>: movl  $0x3,-0x8(%rbp)
0x00005555555516e <+19>: mov   -0x8(%rbp),%eax
0x000055555555171 <+22>: mov   %eax,%edi
0x000055555555173 <+24>: call  0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov   %eax,-0x4(%rbp)
0x00005555555517b <+32>: mov   -0x4(%rbp),%eax
=> 0x00005555555517e <+35>: mov   %eax,%esi
0x000055555555180 <+37>: lea   0xe7d(%rip),%rax    # 0x555555556004
0x000055555555187 <+44>: mov   %rax,%rdi
0x00005555555518a <+47>: mov   $0x0,%eax
0x00005555555518f <+52>: call  0x55555555050 <printf@plt>
0x000055555555194 <+57>: mov   $0x0,%eax
0x000055555555199 <+62>: leave
0x00005555555519a <+63>: ret
    
```

## 레지스터

rbp	0x7fffffffde90	0x7fffffffde90
rsp	0x7fffffffde80	0x7fffffffde80

## 스택 메모리



eax에 6대입(?)

# 어셈블리어 분석(17)

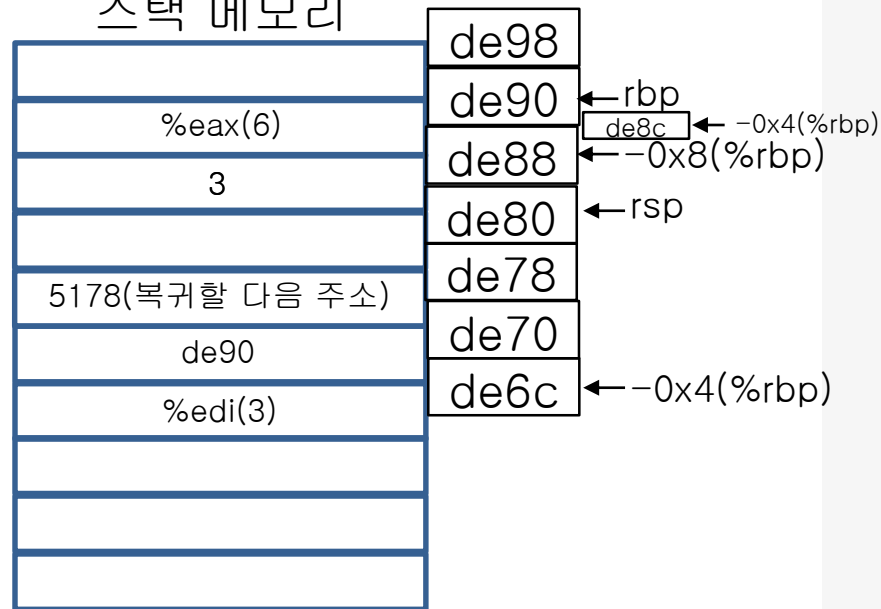
## 어셈블리어

```
0x00005555555515b <+0>: endbr64
0x00005555555515f <+4>: push %rbp
0x000055555555160 <+5>: mov %rsp,%rbp
0x000055555555163 <+8>: sub $0x10,%rsp
0x000055555555167 <+12>: movl $0x3,-0x8(%rbp)
0x00005555555516e <+19>: mov -0x8(%rbp),%eax
0x000055555555171 <+22>: mov %eax,%edi
0x000055555555173 <+24>: call 0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov %eax,-0x4(%rbp)
0x00005555555517b <+32>: mov -0x4(%rbp),%eax
0x00005555555517e <+35>: mov %eax,%esi
=> 0x000055555555180 <+37>: lea 0xe7d(%rip),%rax # 0x555555550004
0x000055555555187 <+44>: mov %rax,%rdi
0x00005555555518a <+47>: mov $0x0,%eax
0x00005555555518f <+52>: call 0x55555555050 <printf@plt>
0x000055555555194 <+57>: mov $0x0,%eax
0x000055555555199 <+62>: leave
0x00005555555519a <+63>: ret
```

## 레지스터

```
(gdb) p $esi
$7 = 6
```

## 스택 메모리



esi=eax=6

# 어셈블리어 분석(18)

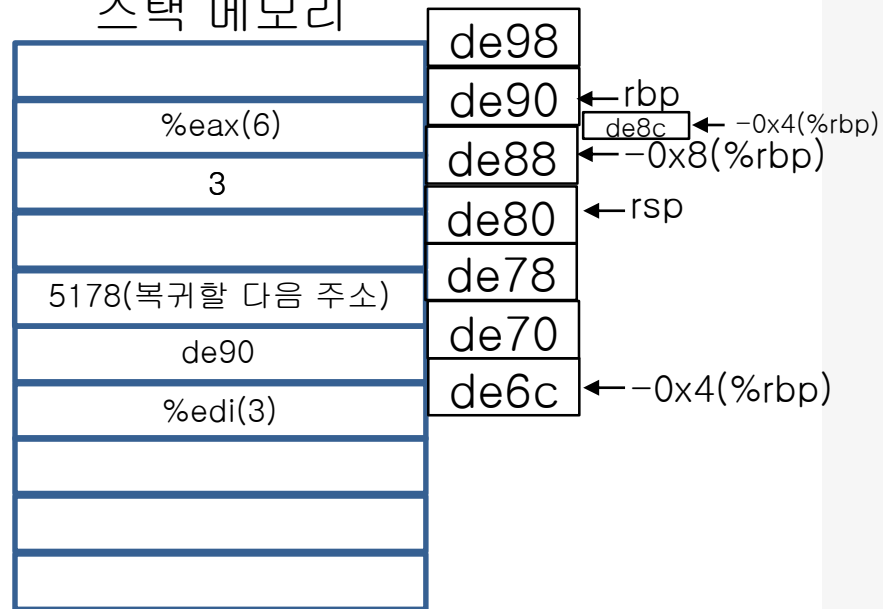
## 어셈블리어

```
0x00005555555515b <+0>: endbr64
0x00005555555515f <+4>: push %rbp
0x000055555555160 <+5>: mov %rsp,%rbp
0x000055555555163 <+8>: sub $0x10,%rsp
0x000055555555167 <+12>: movl $0x3,-0x8(%rbp)
0x00005555555516e <+19>: mov -0x8(%rbp),%eax
0x000055555555171 <+22>: mov %eax,%edi
0x000055555555173 <+24>: call 0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov %eax,-0x4(%rbp)
0x00005555555517b <+32>: mov -0x4(%rbp),%eax
0x00005555555517e <+35>: mov %eax,%esi
=> 0x000055555555180 <+37>: lea 0xe7d(%rip),%rax # 0x55555556004
0x000055555555187 <+44>: mov %rax,%rdi
0x00005555555518a <+47>: mov $0x0,%eax
0x00005555555518f <+52>: call 0x55555555050 <printf@plt>
0x000055555555194 <+57>: mov $0x0,%eax
0x000055555555199 <+62>: leave
0x00005555555519a <+63>: ret
```

## 레지스터

rax	0x55555556004	93824992239620
-----	---------------	----------------

## 스택 메모리



lea는 주소를 대입하기 위해 사용  
rax에 6004대입

# 어셈블리어 분석(19)

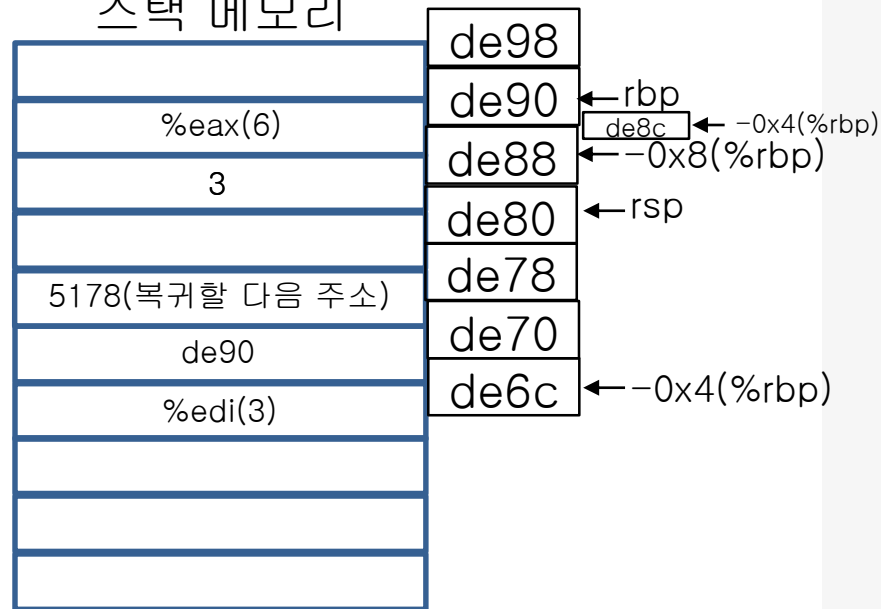
## 어셈블리어

```
0x00005555555515b <+0>: endbr64
0x00005555555515f <+4>: push %rbp
0x000055555555160 <+5>: mov %rsp,%rbp
0x000055555555163 <+8>: sub $0x10,%rsp
0x000055555555167 <+12>: movl $0x3,-0x8(%rbp)
0x00005555555516e <+19>: mov -0x8(%rbp),%eax
0x000055555555171 <+22>: mov %eax,%edi
0x000055555555173 <+24>: call 0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov %eax,-0x4(%rbp)
0x00005555555517b <+32>: mov -0x4(%rbp),%eax
0x00005555555517e <+35>: mov %eax,%esi
0x000055555555180 <+37>: lea 0xe7d(%rip),%rax # 0x555555556004
0x000055555555187 <+44>: mov %rax,%rdi
> 0x00005555555518a <+47>: mov $0x0,%eax
0x00005555555518f <+52>: call 0x55555555050 <printf@plt>
0x000055555555194 <+57>: mov $0x0,%eax
0x000055555555199 <+62>: leave
0x00005555555519a <+63>: ret
```

## 레지스터

rax	0x555555556004	93824992239620
rbx	0x0	0
rcx	0x555555557dc0	93824992247232
rdx	0x7fffffffdfb8	140737488347064
rsi	0x6	6
rdi	0x555555556004	93824992239620

## 스택 메모리



rdi에 rax 대입

# 어셈블리어 분석(20)

## 어셈블리어

```

0x000055555555150 <+0>:  endbr64
0x00005555555515f <+4>:  push  %rbp
0x000055555555160 <+5>:  mov   %rsp,%rbp
0x000055555555163 <+8>:  sub   $0x10,%rsp
0x000055555555167 <+12>: movl  $0x3,-0x8(%rbp)
0x00005555555516e <+19>: mov   -0x8(%rbp),%eax
0x000055555555171 <+22>: mov   %eax,%edi
0x000055555555173 <+24>: call  0x55555555149 <multiply_two>
0x000055555555178 <+29>: mov   %eax,-0x4(%rbp)
0x00005555555517b <+32>: mov   -0x4(%rbp),%eax
0x00005555555517e <+35>: mov   %eax,%esi
0x000055555555180 <+37>: lea   0xe7d(%rip),%rax      # 0x555555556004
0x000055555555187 <+44>: mov   %rax,%rdi
0x00005555555518a <+47>: mov   $0x0,%eax
=> 0x00005555555518f <+52>: call  0x55555555050 <printf@plt>
0x000055555555194 <+57>: mov   $0x0,%eax
0x000055555555199 <+62>: leave
0x00005555555519a <+63>: ret
    
```

```

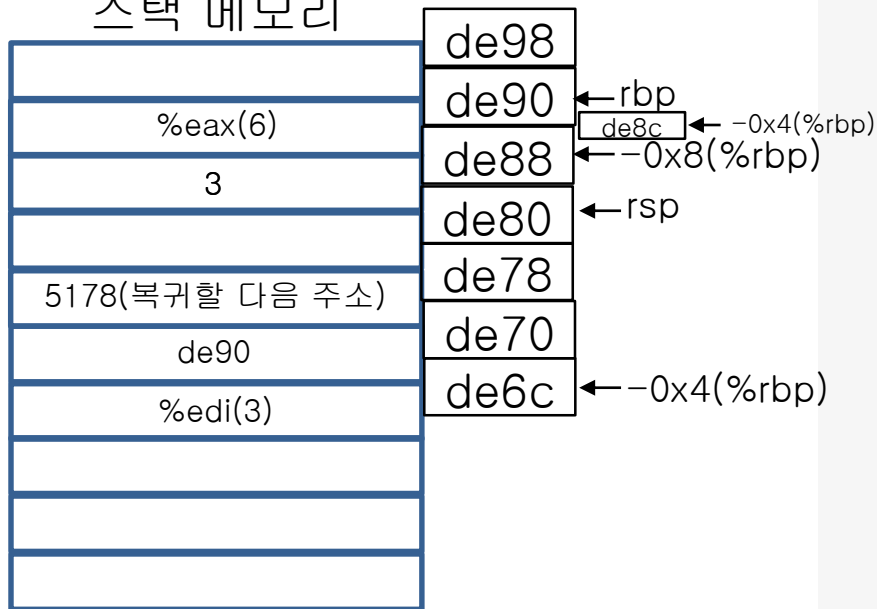
rax    0xc
rbx    0x0
rcx    0x1
rdx    0x0
rsi    0x5555555592a0
rdi    0x7fffffff920
rbp    0x7fffffffde90
rsp    0x7fffffffde80
r8     0x0
r9     0x7fffffffdd57
r10    0x0
r11    0x240
r12    0x7fffffffdfa8
r13    0x5555555515b
r14    0x555555557dc0
r15    0x7fffffffda00
rip    0x55555555194
    
```



```

rax    0x0
rbx    0x0
rcx    0x1
rdx    0x0
rsi    0x5555555592a0
rdi    0x7fffffff920
rbp    0x1
rsp    0x7fffffffde98
r8     0x0
r9     0x7fffffffdd57
r10    0x0
r11    0x240
r12    0x7fffffffdfa8
r13    0x5555555515b
r14    0x555555557dc0
r15    0x7fffffffda00
rip    0x5555555519a
eflags 0x200
    
```

## 스택 메모리



- printf 함수호출
- eax에 0대입 (return 0 부분)
- leave :레지스터값 초기화 (스택 메모리 해제)