```
56896 de40
                    rbp
   56892 de3c
   56888 de38
   56884 de34
   56880 de30
   56876 de2c
   56872 de28
   56864 de20
                    rsp
mov fs0x28, rax
                    0x6ed4c94767c57b00
          rax
mov rax, -0x8(rbp)
   56896 de40
                    rbp
   56892 de3c
                    0x6ed4c947
   56888 de38
                    0x67c57b00
   56884 de34
   56880 de30
   56876 de2c
   56872 de28
   56864 de20
                    rsp
<+27> movl 0x2, -0x14(rbp)
<+34> movl 0x4, -0x10(rbp)
<+41> movl 0x7, -0xc(rbp)
<+48> movl 0x3, -0x18(rbp)
   56896 de40
                    rbp
   56892 de3c
                    0x6ed4c947
   56888 de38
                    0x67c57b00
   56884 de34
                                7
   56880 de30
                                4
   56876 de2c
                                2
                                3
   56872 de28
   56864 de20
                    rsp
mov -0x18(rbp), eax
          eax
<+72> callq printf
          arr len = 3
```

printf("arr:\n");

```
<+89> movl 0x0, -0x1c(rbp)
   56896 de40
                    rbp
   56892 de3c
                    0x6ed4c947
                    0x67c57b00
   56888 de38
   56884 de34
                               7
   56880 de30
                               4
   56876 de2c
                               2
   56872 de28
   56864 de20
<+96> jmp <main + 130>
<+130> mov -0x1c(rbp), eax
          eax
                               0
cmp -0x18(rbp), eax
jl <main + 98>
3 > 0 3보다 작으면 98 로 점프
<+103> mov -0x14(rbp, rax, 4), eax
          eax
<+121> callq printf
<+126> addl 0x1, -0x1c(rbp)
   56864 de20
<+130> mov -0x1c(rbp), eax
                               1
          eax
cmp -0x18(rbp), eax
jl <main + 98>
3 > 1 3보다 작으면 98 로 점프
<+103> mov -0x14(rbp, rax, 4), eax
          eax
```

<+121> callq printf

```
<+126> addl 0x1, -0x1c(rbp)
   56864 de20
<+130> mov -0x1c(rbp), eax
                               2
          eax
cmp -0x18(rbp), eax
jl <main + 98>
3 > 2 3보다 작으면 98 로 점프
<+103> mov -0x14(rbp, rax, 4), eax
          eax
<+121> callq printf
<+126> addl 0x1, -0x1c(rbp)
   56864 de20
<+130> mov -0x1c(rbp), eax
                               3
          eax
cmp -0x18(rbp), eax
jl <main + 98>
3 > 3 조건에 맞지 않으므로 138 으로 이동
<+143> call putchar
          2, 4, 7
         return 0;
```