

02 Data Structures and Data Types

Vectors

- A vector is an ordered collection of objects of the same type
- The function `c(...)` concatenates arguments to form vector
- To create a patterned vector
 - `:` : Sequence integers
 - `seq()` : General sequence
 - `rep()` : Vector of replicated elements

```
> v1 <- c(2.5, 4, 7.3, 0.1)
```

```
> v1
```

```
[1] 2.5 4.0 7.3 0.1
```

```
> v2 <- c("A", "B", "C", "D")
```

```
> v2
```

```
[1] "A" "B" "C" "D"
```

```
> v3 <- -3:3
```

```
> v3
```

```
[1] -3 -2 -1 0 1 2 3
```

```
> seq(0, 5)
[1] 0 1 2 3 4 5
> seq(0, 5, by=0.5)
[1] 0.0 0.5 1.0 1.5 2.0 2.5 3.0 3.5 4.0 4.5 5.0
> seq(0, 5, length.out=5)
[1] 0.00 1.25 2.50 3.75 5.00
> seq(0, 5, length.out=6)
[1] 0 1 2 3 4 5
> rep(1, 15)
[1] 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
> rep(1:5, 3)
[1] 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
> rep(1:5, times=3)
[1] 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
> rep(1:5, each=3)
[1] 1 1 1 2 2 2 3 3 3 4 4 4 5 5 5
```

- R is a vectorized language
- A **vector** is the most basic datatype for data storage in R.
- It stores one or more values of the same type.

```
> x <- 10:20
```

```
> x <- seq(10, 20)
```

```
> x <- c(10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20)
```

- Compute the sum of natural numbers from 1 to 1000

```
> x <- 1:10^3
```

```
> sum(x)
```

- Compute the sum of odd numbers form 1 to 1000

```
> x <- seq(1, 10^3, 2)
```

```
> sum(x)
```

Exercise

- Compute the following values with $N = 100$

$$① \sum_{k=1}^N \frac{1}{k}$$

$$② \sum_{n=0}^N 2^{-n}$$

$$③ \sum_{n=0}^N \frac{1}{n!}$$

$$④ \sum_{n=0}^N \frac{(-1)^n}{(2n+1)!} \left(\frac{\pi}{3}\right)^{2n+1}$$

Reference Elements of a Vector

- Brackets [] are used for **subsetting**, returns a vector with potentially a subset of elements
- Use a **minus sign** to remove elements

```
> x <- c(4, 7, 2, 10, 1, 0)
```

```
> x[4]
```

```
[1] 10
```

```
> x[1:3]
```

```
[1] 4 7 2
```

```
> x[c(2,5,6)]
```

```
[1] 7 1 0
```

```
> x[-3]
```

```
[1] 4 7 10 1 0
```

```
> x[-c(4,5)]
```

```
[1] 4 7 2 0
```

```
> x[x > 4]
```

```
[1] 7 10
```

```
> x[x < 4]
```

```
[1] 2 1 0
```

```
> x[3] <- 99
```

```
> x
```

```
[1] 4 7 99 10 1 0
```

```
> x <- 22

# x is a vector of length 1
> x

# single subsetting still returns a vector of length 1
> x[1]

# double subsetting also returns a vector of length 1
> x[1][1]

# it never ends....
> x[1][1][1]
```

Location Functions of Vector

- Additional functions that will return the **indices** of a vector.
 - **which()** : Indices of a logical vector where the condition is **TRUE**
 - **which.max()** : Location of the (first) maximum element of a vector
 - **which.min()** : Location of the (first) minimum element of a vector
 - **match()** : First position of an element in a vector

```
> x <- c(4, 7, 2, 10, 1)
> x >= 4
[1] TRUE TRUE FALSE TRUE FALSE
> which(x >= 4)
[1] 1 2 4
```



```
> which.max(x)
[1] 4
> which(x==max(x))
[1] 4
> x[which.max(x)]
[1] 10
> max(x)
[1] 10
> y <- rep(1:5, times=5:1)
> y
[1] 1 1 1 1 1 2 2 2 2 3 3 3 4 4 5
> match(1:5, y)
[1] 1 6 10 13 15
> unique(y)
[1] 1 2 3 4 5
> match(unique(y), y)
[1] 1 6 10 13 15
```

Vector Operations

- When vectors are used in math expressions, the operations are performed **element by element**.

```
> x <- c(4,7,2,10,1,0)
```

```
> y <- x^2 + 1
```

```
> y
```

```
[1] 17 50 5 101 2 1
```

```
> x*y
```

```
[1] 68 350 10 1010 2 0
```

```
> round(x/y, 5)
```

```
[1] 0.23529 0.14000 0.40000 0.09901 0.50000  
0.00000
```

```
> round(x/sum(y), 5)
```

```
[1] 0.02273 0.03977 0.01136 0.05682 0.00568  
0.00000
```

```
> sum(x)/max(y)
```

```
[1] 0.2376238
```

Useful Vector Functions

<code>sum(x)</code>	<code>prod(x)</code>	Sum/prod of the elements of x
<code>cumsum(x)</code>	<code>cumprod(x)</code>	Cumulative sum/prod of the elements of x
<code>mean(x)</code>	<code>median(x)</code>	Mean/median of x
<code>var(x)</code>	<code>sd(x)</code>	Variance/standard deviation of x
<code>cov(x,y)</code>	<code>cor(x,y)</code>	Covariance/correlation of x
<code>range(x)</code>		Range of x
<code>quantile(x)</code>		Quantiles of x for the given probabilities

<code>length(x)</code>	Numbers of elements in x
<code>unique(x)</code>	Unique elements of x
<code>rev(x)</code>	Reverse the the elements of x
<code>sort(x)</code>	Sort the the elements of x

<code>union(x,y)</code>	Union of x and y
<code>intersect(x,y)</code>	Intersection of x and y
<code>setdiff(x,y)</code>	Elements of x that are not in y

Exercise

- Suppose that we have

$$f(x) = \frac{1}{\sqrt{2\pi}} e^{-\frac{1}{2}x^2},$$

where x starts from -4 to 4 increased by 0.01.

- ① Compute the following statistics of $f(x)$.
min, max, mean, median, variance and standard deviation
- ② Which x can maximize or minimize $f(x)$?
- ③ Scale $f(x)$ such that

$$f'(x) = \frac{f(x)}{\sum_{i=1}^n f(x)}$$

Compute the cumulative sum of $\sum_{x \leq c} f'(x)$, for $c = 1.64$ and 1.96

Matrices

- A **matrix** is just a two-dimensional generalization of a vector
- To create a matrix,

```
matrix(data=NA, nrow=1, ncol=1, byrow = FALSE,  
dimnames = NULL)
```

 - **data** : a vector that gives data to fill the matrix; if data does not have enough elements to fill the matrix, then the elements are recycled.
 - **nrow** : desired number of rows
 - **ncol** : desired number of columns
 - **byrow** : if FALSE (default) matrix is filled by columns, otherwise by rows
 - **dimnames** : (optional) list of length 2 giving the row and column names respectively, list names will be used as names for the dimensions
- Reference matrix elements using the `[]` just like with vectors, but now with 2-dimensions

Creating Matrices

- A matrix can be created as follows

```
> matrix(1:6, nrow=3, ncol=2)
```

	[,1]	[,2]
[1,]	1	4
[2,]	2	5
[3,]	3	6

- An optional argument `byrow=TRUE` can be used to arrange the vector of values by row.

```
> matrix(1:6, nrow=3, ncol=2, byrow=TRUE)
```

	[,1]	[,2]
[1,]	1	2
[2,]	3	4
[3,]	5	6

Matrix Elements and Recycling

- The first argument to the matrix function contains the elements which are to form the matrix. If there are not enough elements in the argument to create the matrix, the **recycling rule** is applied to obtain more.
- A 2×3 matrix filled with 1 and 2 can be obtained as follows
> `matrix(1:2, nrow=3, ncol=4)`

	[,1]	[,2]	[,3]	[,4]
[1,]	1	2	1	2
[2,]	2	1	2	1
[3,]	1	2	1	2

Optional Dimension Specifications

- Often R can work out the number of rows in a matrix given the number of columns and the elements, or the the number of columns in a matrix given the number of rows and the elements. In such cases it is not necessary to specify both the number of rows and the number of columns.

```
> matrix(1:15, nrow=5)
```

	[,1]	[,2]	[,3]
[1,]	1	6	11
[2,]	2	7	12
[3,]	3	8	13
[4,]	4	9	14
[5,]	5	10	15

Determining Matrix Dimensions

- The number of rows and columns of a matrix can be obtained with the functions `nrow` and `ncol`. Or obtained together with the function `dim` which returns a vector containing the number of rows as the first element and the number of columns as its second.

```
> x <- matrix(1:30, 5, 6)
```

```
> nrow(x)
```

```
[1] 5
```

```
> ncol(x)
```

```
[1] 6
```

```
> dim(x)
```

```
[1] 5 6
```

Creating Matrices from Rows and Columns

- Matrices can be created by gluing together rows with `rbind` or gluing together columns with `cbind`.

```
> cbind(1:3, 4:6)
```

```
      [,1] [,2]  
[1,]     1     4  
[2,]     2     5  
[3,]     3     6
```

```
> rbind(1:3, 4:6)
```

```
      [,1] [,2] [,3]  
[1,]     1     2     3  
[2,]     4     5     6
```

Binding Rows and Columns; Recycling

- The arguments to `rbind` and `cbind` are not required to be the same length. When they are not, a matrix is created which is big enough to accommodate the largest argument, and the others have the recycling rule applied to them to supply additional arguments. Apparent mismatches produce warnings.

```
> rbind(1:2, 1:3)
```

```
      [,1] [,2] [,3]  
[1,]     1     2     1  
[2,]     1     2     3
```

Warning message:

```
In rbind(1:2, 1:3) :
```

```
  number of columns of result is not a multiple of  
  vector length (arg 1)
```

Matrices and Naming

- It is possible to attach row and column labels to matrices. Row names can be attached with `rownames`, column names with `colnames`, and both can be attached simultaneously with `dimnames`.

```
> x <- matrix(1:6, nrow=2)
> dimnames(x) <- list(c("First", "Second"),
                      c("A", "B", "C"))
> x
```

```
      A B C
First 1 3 5
Second 2 4 6
```

Extracting Names

- Names can also be extracted with `dimnames`, `rownames` and `colnames`.

```
> dimnames(x)
```

```
[[1]]
```

```
[1] "First" "Second"
```

```
[[2]]
```

```
[1] "A" "B" "C"
```

```
> rownames(x)
```

```
[1] "First" "Second"
```

```
> colnames(x)
```

```
[1] "A" "B" "C"
```

Matrix Subsets

- The ij -th element of a matrix x can be extracted with the expression $x[i, j]$. It is used to extract more general subsets of the elements of a matrix by specifying vector subscripts.

```
> x <- matrix(1:12, nrow=3, ncol=4)
```

```
> x
```

```
      [,1] [,2] [,3] [,4]  
[1,]     1     4     7    10  
[2,]     2     5     8    11  
[3,]     3     6     9    12
```

```
> x[3,1]
```

```
[1] 3
```

```
> x[1:2, c(2, 4)]
```

```
      [,1] [,2]  
[1,]     4    10  
[2,]     5    11
```

Assigning to Matrix Subsets

- It is also possible to assign to **subsets of matrices**.

```
> x[1:2, c(2, 4)] <- 21:24
```

```
> x
```

	[,1]	[,2]	[,3]	[,4]
[1,]	1	21	7	23
[2,]	2	22	8	24
[3,]	3	6	9	12

```
> x[2:1, c(2, 4)] <- 21:24
```

```
> x
```

	[,1]	[,2]	[,3]	[,4]
[1,]	1	22	7	24
[2,]	2	21	8	23
[3,]	3	6	9	12

Specifying Entire Rows and Columns

- When a subscript is omitted, it is taken to correspond to all possible values. This works for extracting value from matrices and for assigning to them.

```
> x <- matrix(1:12, nrow=3, ncol=4)
> x[1,] <- 100
> x
```

	[,1]	[,2]	[,3]	[,4]
[1,]	100	100	100	100
[2,]	2	5	8	11
[3,]	3	6	9	12

Subsetting Matrices as Vectors

- Because matrices are just vectors with additional dimensioning information they can be treated as vectors.

```
> x <- matrix(1:6, nrow=2, ncol=3)
> x[7]
[1] NA
```

- The functions `row` and `col` return matrices indicating the row and column of each element. This can be used to extract or change submatrices.

```
> x[row(x) < col(x)] <- 0
> x
```

	[,1]	[,2]	[,3]
[1,]	1	0	0
[2,]	2	4	0

Tridiagonal Matrix

- Here is how to create a 4×4 **tridiagonal matrix** with diagonal values being 2 and the off-diagonal elements being 1.

```
> x <- matrix(0, nrow=4, ncol=4)
> x[row(x)==col(x)] <- 2
> x[abs(row(x)-col(x))==1] <- 1
> x
```

	[,1]	[,2]	[,3]	[,4]
[1,]	2	1	0	0
[2,]	1	2	1	0
[3,]	0	1	2	1
[4,]	0	0	1	2

Reference Elements of Matrix

- We can reference parts of matrix by using row/column names
- Reference matrix elements using the `[]` but now use the column/row name, with quotations

```
> N <- matrix(c(5,8,3,0,4,1), 2, 3, byrow=TRUE)
> colnames(N) <- c("c.1", "c.2", "c.3")
> N
```

```
      c.1 c.2 c.3
[1,]    5    8    3
[2,]    0    4    1
```

```
> N["c.2"]
```

```
[1] 8 4
```

```
> N[,c("c.1", "c.3")]
```

```
      c.1 c.3
[1,]    5    3
[2,]    0    1
```

Matrix Operations

- When matrices are used in math expressions, the operations are performed element by element.
- For **matrix multiplication** use the `%*%` operator
- If a vector is used in matrix multiplication, it will be coerced to either a row or column matrix to make the arguments conformable. Using `%*%` on two vectors will return the inner product as a matrix and not a scalar. Use either `c()` or `as.vector()` to convert to a scalar.

```
> A <- matrix(1:4, nrow=2)
> B <- matrix(2, nrow=2, ncol=2)
> A * B
```

```
      [,1] [,2]
[1,]    2    6
[2,]    4    8
```

```
> A %*% B
```

```
      [,1] [,2]  
[1,]     8     8  
[2,]    12    12
```

```
> y <- 1:3
```

```
> y %*% y
```

```
      [,1]  
[1,]    14
```

```
> A * (y %*% y)
```

```
Error in A * (y %*% y) : non-conformable arrays
```

```
> A * c(y %*% y)
```

```
      [,1] [,2]  
[1,]    14    42  
[2,]    28    56
```

Combining Vectors and Matrices

- When a vector is added to a matrix, the recycling rule is used to expand the vector so that it matches the number of elements in the matrix.

```
> x <- matrix(1:4, nrow=2, ncol=2)
```

```
> x
```

```
      [,1] [,2]  
[1,]     1     3  
[2,]     2     4
```

```
> x + 1
```

```
      [,1] [,2]  
[1,]     2     4  
[2,]     3     5
```

```
> x + 1:2
```

```
      [,1] [,2]  
[1,]     2     4  
[2,]     4     6
```

Combining Vectors and Matrices

- Some checks are carried out to try to make sure that operations are sensible. This can produce warnings.

```
> x + 1:3
```

```
      [,1] [,2]  
[1,]     2     6  
[2,]     4     5
```

Warning message:

In x + 1:3 :

longer object length is not a multiple of
shorter object length

- Note that it is an error to try to combine a matrix with a vector which has more elements than the matrix.

Useful Matrix Functions

<code>t(A)</code>	Transpose of A
<code>det(A)</code>	Determinant of A
<code>solve(A, b)</code>	Solves the equation of $Ax=b$ for x
<code>solve(A)</code>	Matrix inverse of A
<code>eigen(A)</code>	Eigenvalues and eigenvectors of A
<code>chol(A)</code>	Choleski decomposition of A
<code>diag(n)</code>	Create a $n \times n$ identity matrix
<code>diag(A)</code>	Returns the diagonal elements of a matrix A
<code>diag(x)</code>	Create a diagonal matrix from a vector x
<code>lower.tri(x)</code>	Matrix of logicals indicating lower triangular matrix
<code>upper.tri(x)</code>	Matrix of logicals indicating upper triangular matrix
<hr/>	
<code>rbind(...)</code>	Combines arguments by rows
<code>cbind(...)</code>	Combines arguments by columns
<code>dim(A)</code>	Dimensions of A
<code>nrow(A), ncol(A)</code>	Number of rows/columns of A

Exercise

- Suppose that we have

$$A = \begin{bmatrix} 1 & 0.2 & 0.5 \\ 0 & 1 & 0.3 \\ 0.5 & 0.7 & 1 \end{bmatrix}$$

$$B = (0.6 \quad 0.5 \quad 0.3)^T$$

Compute the followings:

- ① cA and cB , where $c = \sqrt{2}$
- ② $A^T A$
- ③ AB and $B^T A$
- ④ BB^T and $B^T B$
- ⑤ $A^{-1} A$
- ⑥ $(A^T A)^{-1} AB$

The Function `apply()`

- The `apply()` function is used for applying functions to the margins of a matrix, array, or dataframes.

`apply(X, MARGIN, FUN, ...)`

- `X` : A matrix, array or dataframe
 - `MARGIN` : Vector of subscripts indicating which margins to apply the function to 1 = rows, 2 = columns
 - `FUN` : Function to be applied
 - `...` : Optional arguments for FUN
- You can also use your own function (more on this later)

```
> x <- matrix(rep(1:4, 3), 3, 4)
```

```
> x
```

	[,1]	[,2]	[,3]	[,4]
[1,]	1	4	3	2
[2,]	2	1	4	3
[3,]	3	2	1	4

```
> apply(x, 1, sum)
```

```
[1] 10 10 10
```

```
> apply(x, 2, mean)
```

```
[1] 2.000000 2.333333 2.666667 3.000000
```

```
> apply(x, 2, range)
```

	[,1]	[,2]	[,3]	[,4]
[1,]	1	1	1	2
[2,]	3	4	4	4

```
> apply(x, 1, sort)
```

	[,1]	[,2]	[,3]
[1,]	1	1	1
[2,]	2	2	2
[3,]	3	3	3
[4,]	4	4	4

```
> apply(x, 2, sort)
```

	[,1]	[,2]	[,3]	[,4]
[1,]	1	1	1	2
[2,]	2	2	3	3
[3,]	3	4	4	4

```
> apply(x, 2, function(t) sum(t!=1))
```

```
[1] 2 2 2 3
```

Arrays

- An array is a multi-dimensional generalization of a vector
- To create an array,

```
array(data=NA, dim=length(data), dimnames=NULL)
```

- **data** : A vector that gives data to fill the array
 - **dim** : Dimension of the array, a vector of length one or more giving the maximum indices in each dimension
 - **dimnames** : Name of the dimensions, list with one component for each dimension.
- Values are entered by columns
 - Like with vectors and matrices, when arrays are used in math expressions the operations are performed element by element.
 - Also like vectors and matrices, the elements of an array must all be of the same type (numeric, character, logical, etc.)

```
> # Sample 2 × 3 × 2 array
> w <- array(1:12, dim=c(2,3,2), dimnames=
+ list(c("A","B"), c("X","Y","Z"), c("N","M")))
> w
```

```
, , N
```

```
  X Y Z
```

```
A 1 3 5
```

```
B 2 4 6
```

```
, , M
```

```
  X  Y  Z
```

```
A 7  9 11
```

```
B 8 10 12
```

```
> w[2,3,1]    # Row 2, Column 3, Matrix 1
[1] 6
> w[, "Y",]    # Column named "Y"
      N  M
A 3    9
B 4   10

> w[1,,]      # Row 1
      N  M
X 1    7
Y 3    9
Z 5   11

> w[1:2,,"M"]  # Rows 1 and 2, Matrix "M"
      X  Y  Z
A 7    9  11
B 8   10  12
```

Function apply()

- For a 3-dimensional array there are now three margins to apply the function to: 1 = rows, 2 = columns, and 3 = matrices.

```
> apply(w, 2, sum)    # Column sums
```

```
  X  Y  Z  
18 26 34
```

```
> apply(w, 3, sum)    # Matrix sums
```

```
  N  M  
21 57
```

```
> apply(w, c(1,3), sum)  # Row and matrix sums
```

```
  N  M  
A  9 27  
B 12 30
```


Lists

- A `list` is a general form of a vector, where the elements don't need to be of the `same type` or dimension.
- The function `list(...)` creates a list of the arguments
- Arguments have the form `name=value`. Arguments can be specified with and without names.
- Elements of a list can be referenced using
 - `[]`, `[[]]` or `$`
- To apply functions for each list, `lapply()` can be used.

```
> x <- list(num=c(1,2,3), "Nick", identity=diag(2))
> x

$num
[1] 1 2 3

[[2]]
[1] "Nick"

$identity
      [,1] [,2]
[1,]     1     0
[2,]     0     1

> x[[2]]    # Second element of x
[1] "Nick"

> x[["num"]] # Element named "num"
[1] 1 2 3
```

```
> x$identity    # Element named "identity"
      [,1] [,2]
[1,]     1     0
[2,]     0     1

> x[[3]][1,]    # First row of the third element
[1] 1 0

> x[1:2]        # A sublist of the first two elements
$num
[1] 1 2 3

[[2]]
[1] "Nick"
```

```
> A <- list(X=seq(101, 55, -5), Y=seq(205, 299, 8))
```

```
> A
```

```
$X
```

```
[1] 101  96  91  86  81  76  71  66  61  56
```

```
$Y
```

```
[1] 205 213 221 229 237 245 253 261 269 277 285 293
```

```
> lapply(A, sum)
```

```
$X
```

```
[1] 785
```

```
$Y
```

```
[1] 2988
```

Generating Factor

- For plotting and testing of hypotheses, we need to generate yet another type of a sequence, called a **factor**.
- For example, when for each of three experimental conditions there are measurements from five patients, the corresponding factor can be generated as follows:

```
> gl(3, 5)
[1] 1 1 1 1 1 2 2 2 2 2 3 3 3 3 3
Levels: 1 2 3
```

- This is clearly different from a numerical sequence.

```
> rep(1:3, each=5)
[1] 1 1 1 1 1 2 2 2 2 2 3 3 3 3 3
> class(gl(3,5))
[1] "factor"
> class(rep(1:3, each=5))
[1] "integer"
```

Generating Factor

- But, we can convert the numerical sequence to a factor.

```
> factor(rep(1:3, each=5))  
[1] 1 1 1 1 1 2 2 2 2 2 3 3 3 3 3  
Levels: 1 2 3  
> A <- factor(rep(1:3, each=5))  
> class(A)  
[1] "factor"
```

- The three conditions are often called **levels** of a factor.
- Each of these levels has five repeats corresponding to the number of observations within each level.

```
> table(A)  
  
A  
1 2 3  
5 5 5
```

```
> fac <- gl(3, 5)
> num <- rep(1:3, each=5)
> summary(fac)
```

```
1 2 3
5 5 5
```

```
> summary(num)
```

Min.	1st Qu.	Median	Mean	3rd Qu.	Max.
1	1	2	2	3	3

```
> class(fac)
```

```
[1] "factor"
```

```
> class(num)
```

```
[1] "integer"
```

Classes of Different Vectors

```
> x <- c("Anna", "Peter", "Calvin")
> class(x)
[1] "character"
> x <- c(1.2, 1.5)
> class(x)
[1] "numeric"
> x <- 1:4
> class(x)
[1] "integer"
> x <- factor(1:4)
> class(x)
[1] "factor"
> x <- x > 12
> class(x)
[1] "logical"
```


Logical Operations

- Logical values are represented by the reserved words **TRUE** and **FALSE** in all caps or simply **T** and **F**.

!x	NOT x
x & y	x AND y elementwise, returns a vector
x && y	x AND y, returns a single value
x y	x OR y elementwise, returns a vector
x y	x OR y, returns a single value
x %in y	x IN y

x < y	$x < y$
x > y	$x > y$
x <= y	$x \leq y$
x >= y	$x \geq y$
x == y	$x = y$
x != y	$x \neq y$

```
> x <- 1:8
> x > 5
[1] FALSE FALSE FALSE FALSE FALSE TRUE TRUE TRUE
> x %% 2 == 0
[1] FALSE TRUE FALSE TRUE FALSE TRUE FALSE TRUE
> # What elements of x are even or greater than 5?
> (x %% 2 == 0) | (x > 5)
[1] FALSE TRUE FALSE TRUE FALSE TRUE TRUE TRUE
> x[(x %% 2 == 0) | (x > 5)]
[1] 2 4 6 7 8
> (x %% 2 == 0) & (x > 5)
[1] FALSE FALSE FALSE FALSE FALSE TRUE FALSE TRUE
> x[(x %% 2 == 0) & (x > 5)]
[1] 6 8
```

```
> x
[1] 1 2 3 4 5 6 7 8
> y <- 5:12
> y
[1] 5 6 7 8 9 10 11 12
> x %in% y
[1] FALSE FALSE FALSE FALSE TRUE TRUE TRUE TRUE
> y %in% x
[1] TRUE TRUE TRUE TRUE FALSE FALSE FALSE FALSE
> rev(x)
[1] 8 7 6 5 4 3 2 1
> sum(y/rev(x) >= 1)
[1] 6
> sum(y %% x != 0)
[1] 5
```

```
> x <- sqrt(2)
> x
[1] 1.414214
> x^2
[1] 2
> x^2 == 2
[1] FALSE
> x^2 != 2
[1] TRUE
> format(x^2, nsmall=20)
[1] "2.000000000000000044409"
> format(2, nsmall=20)
[1] "2.00000000000000000000"
> all.equal(x^2, 2)
[1] TRUE
> all.equal(x^2, 1)
[1] "Mean relative difference: 0.5"
```

- Consider the following inequality

$$\frac{e^x + e^{-x}}{2|x|} > 1 + \frac{\sqrt{|x|(1-|x|)}}{x + \sqrt{2}} \quad \text{for } |x| \leq 1$$

- ① Is this true or false?
- ② Specify the range of x such that the inequality is always false.

Constructing a data frame

- A `data.frame` is used for storing data tables (like a matrix), but where different columns can contain `different data types`.
- `data.frame` are more flexible than matrices.
- A `data.frame` consists of a list of column vectors of equal length, where data in each column must be of the same type.

```
> data <- data.frame(  
  patientID=c("101", "102", "103", "104"),  
  treatment=c("drug", "placebo", "drug", "placebo"),  
  age=c(20, 30, 24, 22))  
  
> data  
> nrow(data)  
> ncol(data)  
> dim(data)  
> str(data)
```

Examples of data.frame

- A vector in a `data.frame` can be referenced in multiple ways.

```
> data[[2]]  
[1] "drug" "placebo" "drug" "placebo"  
  
> data[["treatment"]]  
> data$treatment  
> data[,2]
```

- A row slice or subset of a `data.frame` returns a `data.frame` with a subset of the rows:

```
> data[c(1,3), ]  
> treatmentIsDrug <- data$treatment=="drug"  
> treatmentIsDrug  
> data[treatmentIsDrug, ]  
> subset(data, treatment=="drug")
```

```
> row.names(data) <- c("Anna", "Karl", "Esther", "Robert")
> data

> data[c("Karl", "Robert"),]
> data[2]
> data["treatment"]
> data[c("treatment", "age")]

> data[data$age > 23,]
> data[data$treatment=="drug",]
> gender <- c("F", "M", "F", "M")
> data.frame(data, gender=gender)
```


Missing Data

- R denotes data that is not available by **NA**
- How a function handles missing data depends on the function. For example, sample mean only ignores **NA**s if the argument **na.rm = TRUE**, whereas **which** always ignores missing data.

```
> x <- c(4, 7, 2, 0, 1, NA)
```

```
> mean(x)
```

```
[1] NA
```

```
> mean(x, na.rm=TRUE)
```

```
[1] 2.8
```

```
> which(x > 4)
```

```
[1] 2
```

```
> round(log(x), 4)
```

```
[1] 1.3863 1.9459 0.6931 -Inf 0.0000 NA
```

Missing Data

- Quantities that are not a number, such as $0/0$, are denoted by **NaN**. In R **NaN** implies **NA** (**NaN** refers to unavailable numeric data and **NA** refers to any type of unavailable data)
- Undefined or null objects are denoted in R by **NULL**. This is useful when we do not want to add row labels to a matrix.
- Logical values are converted to numbers by setting
 - **TRUE** as 1
 - **FALSE** as 0.

```
> y <- NULL
```

```
> sum(y)
```

```
[1] 0
```

```
> seq(8) > 5
```

```
[1] FALSE FALSE FALSE FALSE FALSE TRUE TRUE TRUE
```

```
> as.numeric(seq(8) > 5)
```

```
[1] 0 0 0 0 0 1 1 1
```

Detecting Missing Data

- Functions used for detecting missing data,

- `is.na(x)` : Tests for **NA** or **NaN** data in `x`
- `is.nan(x)` : Tests for **NaN** data in `x`
- `is.null(x)` : Tests if `x` is **NULL**

```
> x <- c(4, 7, 2, 0, 1, NA)
```

```
> x == NA
```

```
[1] NA NA NA NA NA NA
```

```
> is.na(x)
```

```
[1] FALSE FALSE FALSE FALSE FALSE TRUE
```

```
> sum(is.na(x))
```

```
[1] 1
```

```
> (y <- x/0)
```

```
[1] Inf Inf Inf NaN Inf NA
```

```
> is.nan(y)
```

```
[1] FALSE FALSE FALSE TRUE FALSE FALSE
```

```
> is.na(y)
```

```
[1] FALSE FALSE FALSE TRUE FALSE TRUE
```

Testing and Coercing Objects

- All objects in R have a type. We can test the type of an object using a `is.type()` function.
- We can also attempt to coerce objects of one type to another using a `as.type()` function.

Type	Testing	Coercing
Array	<code>is.array()</code>	<code>as.array()</code>
Character	<code>is.character()</code>	<code>as.character()</code>
Dataframe	<code>is.data.frame()</code>	<code>as.data.frame()</code>
Factor	<code>is.factor()</code>	<code>as.factor()</code>
List	<code>is.list()</code>	<code>as.list()</code>
Logical	<code>is.logical()</code>	<code>as.logical()</code>
Matrix	<code>is.matrix()</code>	<code>as.matrix()</code>
Numeric	<code>is.numeric()</code>	<code>as.numeric()</code>
Vector	<code>is.vector()</code>	<code>as.vector()</code>

```
> x <- 1:10
> sum(x >= 5)
[1] 6
> is.vector(x)
[1] TRUE
> is.numeric(x)
[1] TRUE
> as.list(x)
[[1]]
[1] 1

.....

[[10]]
[1] 10
> as.numeric("123")
[1] 123
```