

ROLL FOR MOVEMENT AND TO AVOID DETECTION.

IF A 1, 3, OR A 6 IS ROLLED WITHIN WENDIGO DETECTION SQUARES, ROLL AGAIN FOR AN ESCAPE. EVENS MOVE ON, ODDS TAKE A LIFE (YOU GET 3) SOME OBJECTS ARE NEEDED TO MOVE ON. LETTERED SQUARES CORRESPOND TO THEIR TOOLS. THE MEDKIT HEALS YOU COMPLETELY. THE PICK SAVES YOU FROM A 3 ROLLED WITHIN DETECTION SQUARES

IF YOU ARE DETECTED WHILE YOU HAVE A SURVIVOR, THEY BOUNCE BACK. EACH SURVIVOR YOU BRING BACK TO THE START ADDS 1 POINT TO YOUR SCORE
ALT: 2ND PLAYER ROLLS FOR WENDIGOS IN DETECTION AND COMBAT. IF THEY ROLL ODDS, THE PLAYER MUST ROLL EVENs.

