

UNIX

TP4

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REMARQUES : comme pour le TP2, à chaque question vous ferez une copie d'écran du contenu de la fenêtre de votre terminal ou un copier/coller des lignes apparaissant dans votre terminal, c'est à dire de la ou les commandes saisies avec les réponses générées par l'interpréteur de commandes.

Ce TP4 a un énoncé en anglais, vous pouvez y répondre en anglais ou en français. Tout ce qui sera sur fond bleu signifiera qu'il faut répondre à une question. Le reste est de l'information ou des éléments qui vont vous permettre de répondre aux questions suivantes..

TP 04 : The command line in Linux

Introduction: This is the first of a two-part introduction to the GNU/Linux operating system installed on the machines of the Technology University Institute department. It gives you some basic knowledge that you will use throughout your courses. All notions discussed here will be considered as acquired and mastered for all future courses regardless of the module.

This third TP invites you to (re)discover the command line (shell).

Connecting to your session gives you access to your work environment. You will need to open a shell (Terminal) to enter the instructions of this TP.

1 First steps

1.1 File System

In Linux everything is a file, where directories are files that contain names of other files. In order to manage these files in an orderly fashion, we like to imagine them as an ordered tree. Each vertex is a file and folders(which are also files) are vertices that can have other children. The root of the file system is the "root" folder, denoted by "/". Under it you will find all the rest of the files. Let's go over few of the important(for this TP) sub-directories of the root :

- **/home** : Where you will find your users' personal directories.
- **/home/"username"** : Your private folder. In most shells(explained soon) the character "~" is interpreted as the path to your private directory.
- **/bin** : Here you will find most of the commands(applications) that we'll use during this TP.

1.2 Shell and Terminal

A Terminal is a type of "text input/output environment", which means it can read your textual input and output some text on the screen. In it we'll input our commands to the computer, and get results. To open the terminal on your computer (one of the ways), you press "Ctrl+Alt+T". The terminal doesn't perform your commands, but sends them to a Shell. The shell is a "command line interpreter", meaning it receives your textual commands and tries to interpret and perform your commands.

You can think of it as the steering wheel of your computer. There are multiple types of shells (Sh, Zsh, Ksh. . .), we are going to use Bash.

A few tricks that can be useful while using the shell :

- **Tab** : While writing your command you can click the Tab button, and the shell will try to auto-complete your command. If it has multiple options for completion it will do nothing. But, clicking it twice will print out all of the options it found.
- **Ctrl+C & Ctrl+V** : You'll find out that these two shortcuts don't work 'normally'. This is partially since "Ctrl+C" is designated for stop running process. Instead you can use "Ctrl+Shift+C" and "Ctrl+Shift+V".
- **Special folder shortcuts** : As described earlier, "~" is understood as the address of your home directory. Other shortcuts are "." (current folder), ".." (previous folder).

2 Command line : first steps

[...]

2.1.4 Other ways of getting help

There are other options to find help :

1. Adding the option -help at the end of a command, gives you a short explanation about this command, e.g. mkdir -help.

Q1) Type "mkdir -help" then copy in the output here:

2. The command "whatis" displays a one-line description of the command following it, e.g. whatis ls.

Q2) Type "whatis mkdir" then copy the output here:

3. Q3) Using your favorite search engine on the internet, e.g. www.duckduckgo.com, www.bing.com, www.google.com, type "mkdir linux", then copy the beginning (first ten lines) of the first result in the web page here:

4. Asking a fellow human.

2.1.5 The command cd

— Q4) In few words, find out what this command is for:

— Go to the **tmp** directory at the root of the system and list its contents

— Q5) Return to your home directory, how do you do it ? Find two other ways to do it:

— Q6) What does **cd** - do ?

2.1.6 Wildcards

A **wildcard** is a symbol that takes the place of an unknown character or set of characters. Some of the heavily used wildcards are :

- The asterisk "*", represents any number of unknown characters. For example "*cake" can stand for "carrotcake, chocolatecake, cake,..." and "cake*" can stand for "cakeParty, cakeWorld, cake,..."
- The question mark "?", represents only one character. For example "??ke" can stand for "cake, bake, take, . . ." and "ke??" can stand for "keen, kept, keep, . . .".

Q7) Use the "wildcard" "*" associated with ls command to list all the files ending with ".dat" in "/lib/firmware"

Q8) Use the "wildcard" "*" associated with ls command to list all the files containing the word "wifi" in their name under directory "/lib/firmware"

2.1.7 Manuel of the command mkdir

Consider that we want to create at the root of your account the following path :

```
1 ArchiSys/tp/01
```

Launch the following command and observe what is happening :

```
1 cd;mkdir ArchiSys/tp/01
```

Look in the "mkdir" man page for the option to create the entire directory hierarchy in one command.

Q9) What is the exact command to use ?

2.2 The command echo

Q10) What is the command "echo" used for ?

Q11) What does the following command do ?

```
1 echo -ne "\n\n\t H e l l o World $LOGNAME\t\t \n\n"
```

Q12) Try the following commands, what is the difference ? Why ?

```
1 echo -e "\n\n\t H e l l o World $LOGNAME\t\t \n\n"
```

2.3 Other commands

In the following, we will use the command "ps" which lists the programs running on the machine and "cat" which reads an input and prints it on the standard output. See the manual pages for these commands if they are not familiar to you.

3 Redirections

The commands that we have seen so far send their outputs to the so-called **standard output** (stdout). By default, that is the terminal. However, it is possible to change the destination of the standard output for a command and for example print the result of a command into a file (this practice is called redirection). Note that programs may also produce output in places other than standard output.

In general, most programs work as follows :

- if one or more files are specified, the program works on these files ;
- if no file is specified, standard input is used.

3.1 First steps in redirection

Q13) Execute each of the following commands(in order) in your terminal, examine the results and deduce what happens (it will be necessary to look at the contents of the files generated after each command) :

```
1 ls
2 ls > file1
3 pwd > file1
4 ps aux > file2.txt
5 cd > file3
6 cat file1 file2.txt > file4
7 cat file1 >> file1
8 pwd >> file1
9 cat file1 > /dev/null
```

Q14) What are the key words «>» and «>>» used in the previous examples ?

3.2 The pipe

The pipe is also a form of redirection, but this time instead of redirecting the standard output to a file as before, we will redirect it to a command. Note that, just like for standard output, any program has a **"standard input"**, **"stdin"**, which may or may not be used. In the terminal, the standard input is often the keyboard.

3.2.1 Cat

Run the cat command in a terminal. Write a few words on the screen then press "Enter". The line is duplicated. Q15) Why ? (to finish press Ctrl + D)

3.2.2 Examples of pipe

Q16) Execute each of the following commands(in order) on your device, examine the contents of the mani-pulated files and deduce what is happening :

```
1 ls -R > file1
2 less file1
3 cat file1
4 cat file1 | less
5 ps aux
6 ps aux | grep v root
7 ps aux | grep root
8 ps aux > file2
9 cat file2 | grep v root
```

Additional questions : Q17) What is the purpose of grep ? And its '-v' option ?

Q18) List the processes that do not belong to "root" but contain the root in their names and write them to a file with the name 'processwithroot' .

3.3 Input redirection

Just as it is possible to redirect the output of a command, it is sometimes interesting to redirect its input.

Q19) Explain the behavior of the following command :

```
1 c a t <<eob
2 a
3 b
4 c
5 eob
```

Q20) What is the difference between <, << and <<< ?

Note : Pressing "Ctrl+D" tells the shell that it reached the end of the text.

4 Bonus

This bonus is made of a game where you have level to pass. For passing each level, you must properly use Linux commands and proper understand the given explanation.

Level 0:

The goal of this level is for you to log into the game using SSH. The host to which you need to connect is **bandit.labs.overthewire.org**, on port 2220. The username is **bandit0** and the password is **bandit0**. Once logged in, go to the [Level 1](#) page to find out how to beat Level 1.

Level 1:

The password for the next level is stored in a file called **readme** located in the home directory. Use this password to log as bandit1 using SSH. Whenever you find a password for a level, use SSH (on port 2220) to log into that level and continue the game.

Level 2:

The password for the next level is stored in a file called **password** located in the home directory

Level 3:

The password for the next level is stored in a file called **spaces in this filename** located in the home directory

Level 4:

The password for the next level is stored in a hidden file in the **inhere** directory.

Level 5:

The password for the next level is stored in the only human-readable file in the **inhere** directory. Tip: if your terminal is messed up, try the “reset” command.

Level 6:

The password for the next level is stored in a file somewhere under the **inhere** directory and has all of the following properties:

- human-readable
- 1033 bytes in size
- not executable

Level 7:

The password for the next level is stored **somewhere on the server** and has all of the following properties:

- owned by user bandit7
- owned by group bandit6
- 33 bytes in size

Level 8:

The password for the next level is stored in the file **data.txt** next to the word **millionth**

Level 9:

The password for the next level is stored in the file **data.txt** and is the only line of text that occurs only once

Level 10:

The password for the next level is stored in the file **data.txt** in one of the few human-readable strings, preceded by several '=' characters.