## Math Document Template

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Abstract—This is a document explaining for a question on the concept of linear algebra.

Download all python codes from

svn co https://github.com/Ashuwin/summer\_20/ trunk/linear algebra/codes

and latex-tikz codes from

svn co https://github.com/Ashuwin/summer\_20/ trunk/linear algebra/figs

#### 1 Triangle

### 1.1 Problem

1. Find the area of triangle whose vertices are

a) 
$$\begin{pmatrix} 2 \\ 3 \end{pmatrix}$$
,  $\begin{pmatrix} -1 \\ 0 \end{pmatrix}$ ,  $\begin{pmatrix} 2 \\ -4 \end{pmatrix}$ 

b) 
$$\begin{pmatrix} -5 \\ -1 \end{pmatrix}$$
,  $\begin{pmatrix} 3 \\ -5 \end{pmatrix}$ ,  $\begin{pmatrix} 5 \\ 2 \end{pmatrix}$ 

#### 1.2 Solution

1. The area of triangle ABC:

**Solution:** The area of triangle *ABC* using cross product is obtained as:

$$\frac{1}{2} \| (\mathbf{B} - \mathbf{A}) \times (\mathbf{C} - \mathbf{A}) \| \qquad (1.2.1.1)$$

$$\frac{1}{2} \left\| \begin{pmatrix} -1 \\ 0 \end{pmatrix} - \begin{pmatrix} 2 \\ 3 \end{pmatrix} \right) \times \begin{pmatrix} 2 \\ -4 \end{pmatrix} - \begin{pmatrix} 2 \\ 3 \end{pmatrix} \right\| \qquad (1.2.1.2)$$

$$\frac{1}{2} \left\| \begin{pmatrix} -3 \\ -3 \end{pmatrix} \times \begin{pmatrix} 0 \\ -7 \end{pmatrix} \right\| = \frac{21}{2} \quad (1.2.1.3)$$

Area of  $\triangle ABC = 10.5 unit s^2$  and it is found in the following python code:

codes/triangle/tri\_area\_ABC.py

 $\triangle ABC$  in Fig.1.2.1 is generated using the following python code

codes/triangle/triangle1.py

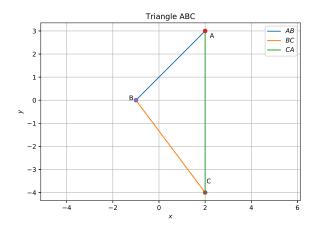


Fig. 1.2.1: Triangle ABC using python

2. The area of triangle *PQR*:

**Solution:** The area of triangle *PQR* using Heron's formula is obtained as:

$$\frac{1}{2} \| (\mathbf{Q} - \mathbf{P}) \times (\mathbf{R} - \mathbf{P}) \|$$
 (1.2.2.1)

$$\frac{1}{2} \left\| \begin{pmatrix} 3 \\ -5 \end{pmatrix} - \begin{pmatrix} -5 \\ -1 \end{pmatrix} \right) \times \begin{pmatrix} 5 \\ 2 \end{pmatrix} - \begin{pmatrix} -5 \\ -1 \end{pmatrix} \right\| \qquad (1.2.2.2)$$

$$\frac{1}{2} \left\| \begin{pmatrix} 8 \\ -4 \end{pmatrix} \times \begin{pmatrix} 10 \\ 3 \end{pmatrix} \right\| = \frac{64}{2} \quad (1.2.2.3)$$

Area of  $\triangle PQR = 32units^2$  and it is found in the following python code:

codes/triangle/tri\_area\_PQR.py

 $\triangle PQR$  in Fig.1.2.2 is generated using the following python code

codes/triangle/triangle2.py

## 2 Quadrilateral

#### 2.1 Problem

1. Find the area of the quadrilateral whose vertices are, taken in order, are  $\begin{pmatrix} -4 \\ 2 \end{pmatrix}, \begin{pmatrix} -3 \\ -5 \end{pmatrix}, \begin{pmatrix} 3 \\ -2 \end{pmatrix}, \begin{pmatrix} 2 \\ 3 \end{pmatrix}$ 

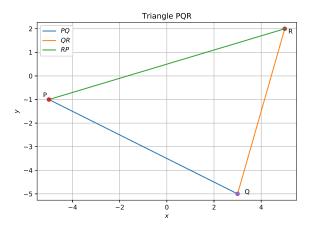


Fig. 1.2.2: Triangle PQR using python

#### 2.2 Solution

1. The area of triangle *ABC*:

**Solution:** The area of triangle *ABC* using cross product is obtained as:

$$\frac{1}{2} \| (\mathbf{B} - \mathbf{A}) \times (\mathbf{C} - \mathbf{A}) \| \quad (2.2.1.1)$$

$$\frac{1}{2} \| (\begin{pmatrix} -3 \\ -5 \end{pmatrix} - \begin{pmatrix} -4 \\ 2 \end{pmatrix}) \times (\begin{pmatrix} 3 \\ -2 \end{pmatrix} - \begin{pmatrix} -4 \\ 2 \end{pmatrix}) \| \quad (2.2.1.2)$$

$$\frac{1}{2} \| \begin{pmatrix} 1 \\ -7 \end{pmatrix} \times \begin{pmatrix} 7 \\ -4 \end{pmatrix} \| = \frac{45}{2} \quad (2.2.1.3)$$

Area of  $\triangle ABC = 22.5 unit s^2$  and it is found in the following python code:

2. The area of triangle *ACD*:

**Solution:** The area of triangle *ACD* using Heron's formula is obtained as:

$$\frac{1}{2} \| (\mathbf{C} - \mathbf{A}) \times (\mathbf{D} - \mathbf{A}) \| \quad (2.2.2.1)$$

$$\frac{1}{2} \| (\binom{3}{-2}) - \binom{-4}{2}) \times (\binom{2}{3} - \binom{-4}{2}) \| \quad (2.2.2.2)$$

$$\frac{1}{2} \| \binom{7}{-4} \times \binom{6}{1} \| = \frac{31}{2} \quad (2.2.2.3)$$

Area of  $\triangle ACD = 15.5 unit s^2$  and it is found in the following python code:

3. The area of quadrilateral ABCD: **Solution:** Area of Quadrilateral ABCD = Area of  $\triangle ABC$  + Area of  $\triangle ACD$  =  $38units^2$  4. Quadrilateral *ABCD* in Fig.2.2.4 is generated using the following python code

codes/quadrilateral/quad.py

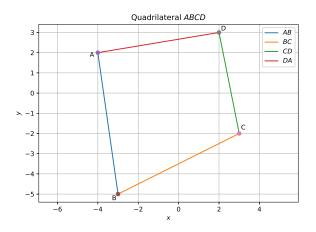


Fig. 2.2.4: Quadrilateral ABCD using python

## 3 Line exercises

3.1 Complex numbers

3.1.1 Problem:

1. Find the conjugate of 
$$\frac{\begin{pmatrix} 3 \\ -2 \end{pmatrix} \begin{pmatrix} 2 \\ 3 \end{pmatrix}}{\begin{pmatrix} 1 \\ 2 \end{pmatrix} \begin{pmatrix} 2 \\ -1 \end{pmatrix}}$$

3.1.2 Solution:

1. A complex number  $\begin{pmatrix} a \\ b \end{pmatrix}$  can be represented as 2 x 2 matrix:  $\begin{pmatrix} a & -b \\ b & a \end{pmatrix}$ 

Multiplying the given complex numbers after converting them to a 2 x 2 matrix,

$$\frac{\binom{3}{-2} \binom{2}{3} \binom{2}{3} \frac{-3}{2}}{\binom{1}{2} \binom{1}{1} \binom{2}{-1} \binom{2}{1}} \qquad (3.1.2.1.1)$$

$$\frac{\binom{12}{5} \binom{-5}{5}}{\binom{4}{3} \binom{4}{3}} \qquad (3.1.2.1.2)$$

Converting the matrices back to complex numbers,

$$\frac{\binom{12}{5}}{\binom{4}{3}}\tag{3.1.2.1.3}$$

Multiplying the conjugate of denominator to both numerator and denominator,

$$\frac{\binom{12}{5}\binom{4}{-3}}{\binom{4}{3}\binom{4}{-3}} \tag{3.1.2.1.4}$$

Multiplying the complex numbers after converting them to a 2 x 2 matrix,

$$\frac{\begin{pmatrix} 12 & -5 \\ 5 & 12 \end{pmatrix} \begin{pmatrix} 4 & 3 \\ -3 & 4 \end{pmatrix}}{\begin{pmatrix} 4 & -3 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 4 & 3 \\ -3 & 4 \end{pmatrix}}$$

$$\frac{\begin{pmatrix} 63 & 16 \\ -16 & 63 \end{pmatrix}}{\begin{pmatrix} 25 & 0 \\ 0 & 25 \end{pmatrix}}$$

$$\frac{1}{25} \begin{pmatrix} 63 \\ -16 \end{pmatrix}$$
(3.1.2.1.6)
$$(3.1.2.1.7)$$

Conjugate of the complex number =  $\frac{1}{25} \binom{63}{16}$ 

#### 3.2 Points and Vectors

3.2.1 Problem: Find the point on the x-axis which is equidistant from

$$\begin{pmatrix} 2 \\ -5 \end{pmatrix}, \begin{pmatrix} -2 \\ 9 \end{pmatrix}$$

#### 3.2.2 Solution:

1. From the given information,

From the given information, the following equ  

$$\|\mathbf{x} - \begin{pmatrix} 2 \\ -5 \end{pmatrix}\|^2 = \|\mathbf{x} - \begin{pmatrix} -2 \\ 9 \end{pmatrix}\|^2 \qquad (3.2.2.1.1) \qquad \text{b)} (\pi \ 1) \mathbf{x} = 9$$

$$\|\mathbf{x}\|^2 + \|\begin{pmatrix} 2 \\ -5 \end{pmatrix}\|^2 - 2(2 - 5)\mathbf{x} = \|\mathbf{x}\|^2 + \|\begin{pmatrix} -2 \\ 9 \end{pmatrix}\|^2 - 3.4.2 \text{ Solution:}$$

$$2(-2 \ 9)\mathbf{x} \qquad \qquad \text{equation and}$$

which can be simplified to obtain

$$(8 -28)\mathbf{x} = -56 \qquad (3.2.2.1.2)$$

Choose  $\mathbf{x} = \begin{pmatrix} x \\ 0 \end{pmatrix}$  as the point lies on the x-axis

$$(8 -28) \begin{pmatrix} x \\ 0 \end{pmatrix} = -56$$
 (3.2.2.1.3)  
 
$$\Rightarrow x = -7$$
 (3.2.2.1.4)

$$\implies x = -7$$
 (3.2.2.1.4)

The point is  $\begin{pmatrix} -7 \\ 0 \end{pmatrix}$ 

## 3.3 Points on a line

3.3.1 Problem: If  $\mathbf{A} = \begin{pmatrix} -2 \\ -2 \end{pmatrix}$ ,  $\mathbf{B} = \begin{pmatrix} 2 \\ -4 \end{pmatrix}$  respectively, find the coordinates of **P** such that  $AP = \frac{3}{7}AB$ and  $\mathbf{P}$  lies on the line segment AB

3.3.2 Solution:

1. 
$$\mathbf{A} = \begin{pmatrix} -2 \\ -2 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} 2 \\ -4 \end{pmatrix}$$

Then  $\mathbf{P}$  that divides  $\mathbf{A}, \mathbf{B}$  in the ratio k:1 is

$$\mathbf{P} = \frac{k\mathbf{B} + \mathbf{A}}{k+1} \tag{3.3.2.1.1}$$

For the given problem, $k = \frac{3}{4}$ Using the equation 3.3.2.1.1, the desired point is

$$\mathbf{P} = \frac{\frac{3}{4} \binom{2}{-4} + 1 \binom{-2}{-2}}{\frac{3}{4} + 1}$$
 (3.3.2.1.2)

$$\mathbf{P} = \begin{pmatrix} -2/7 \\ -20/7 \end{pmatrix} \tag{3.3.2.1.3}$$

The following python code plots the Fig.??

### 3.4 Lines and Planes

3.4.1 Problem: Write four solutions for each of the following equations

a)
$$\begin{pmatrix} 2 & 1 \end{pmatrix} \mathbf{x} = 7$$
  
b) $\begin{pmatrix} \pi & 1 \end{pmatrix} \mathbf{x} = 9$   
c) $\begin{pmatrix} 1 & -4 \end{pmatrix} \mathbf{x} = 0$ 

1. x are randomly chosen and substituted in the equation and solutions are found.

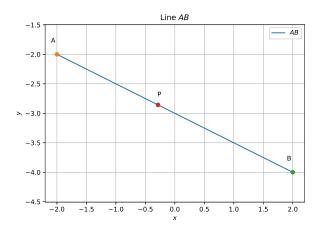


Fig. 3.3.2.1: Line AB using python

a) 
$$(2 \quad 1) \mathbf{x} = 7$$
 (3.4.2.1.1) **Solution:** Let  $\mathbf{x} = \begin{pmatrix} a \\ 0 \end{pmatrix}$  Substituting in equation 3.4.2.1.1,  $(2 \quad 1) \begin{pmatrix} a \\ 0 \end{pmatrix} = 7$   $\Rightarrow a = \frac{7}{2}$  Let  $\mathbf{x} = \begin{pmatrix} 0 \\ b \end{pmatrix}$  Substituting in equation 3.4.2.1.1,  $(2 \quad 1) \begin{pmatrix} 0 \\ b \end{pmatrix} = 7$   $\Rightarrow b = 7$  Let  $\mathbf{x} = \begin{pmatrix} c \\ 1 \end{pmatrix}$  Substituting in equation 3.4.2.1.1,  $(2 \quad 1) \begin{pmatrix} c \\ 1 \end{pmatrix} = 7$   $\Rightarrow c = 3$  Let  $\mathbf{x} = \begin{pmatrix} 1 \\ d \end{pmatrix}$  Substituting in equation 3.4.2.1.1,  $(2 \quad 1) \begin{pmatrix} 1 \\ d \end{pmatrix} = 7$ 

**Solution:** Let  $\mathbf{x} = \begin{pmatrix} a \\ 0 \end{pmatrix}$  Substituting in equation 3.4.2.1.2,  $\begin{pmatrix} \pi & 1 \end{pmatrix} \begin{pmatrix} a \\ 0 \end{pmatrix} = 9$   $\implies a = \frac{9}{\pi}$ Let  $\mathbf{x} = \begin{pmatrix} 0 \\ b \end{pmatrix}$  Substituting in equation

 $(\pi \ 1)\mathbf{x} = 9$ 

 $\implies d = 5$ 

b)

$$3.4.2.1.2, (\pi \quad 1) \begin{pmatrix} 0 \\ b \end{pmatrix} = 9$$

$$\implies b = 9$$
Let  $\mathbf{x} = \begin{pmatrix} c \\ 1 \end{pmatrix}$  Substituting in equation
$$3.4.2.1.2, (\pi \quad 1) \begin{pmatrix} c \\ 1 \end{pmatrix} = 9$$

$$\implies c = \frac{8}{\pi}$$
Let  $\mathbf{x} = \begin{pmatrix} 1 \\ d \end{pmatrix}$  Substituting in equation
$$3.4.2.1.2, (\pi \quad 1) \begin{pmatrix} 1 \\ d \end{pmatrix} = 9$$

$$\implies d = 9 - \pi$$
c)
$$\begin{pmatrix} 1 & -4 \end{pmatrix} \mathbf{x} = 0 \qquad (3.4.2.1.3)$$

**Solution:** Let  $\mathbf{x} = \begin{pmatrix} a \\ 0 \end{pmatrix}$  Substituting in equation 3.4.2.1.3,  $\begin{pmatrix} 1 & -4 \end{pmatrix} \begin{pmatrix} a \\ 0 \end{pmatrix} = 0$   $\implies a = 0$ Let  $\mathbf{x} = \begin{pmatrix} 0 \\ b \end{pmatrix}$  Substituting in equation 3.4.2.1.3,  $\begin{pmatrix} 1 & -4 \end{pmatrix} \begin{pmatrix} 0 \\ b \end{pmatrix} = 0$   $\implies b = 0$ Let  $\mathbf{x} = \begin{pmatrix} c \\ 1 \end{pmatrix}$  Substituting in equation 3.4.2.1.3,  $\begin{pmatrix} 1 & -4 \end{pmatrix} \begin{pmatrix} c \\ 1 \end{pmatrix} = 0$   $\implies c = 4$ Let  $\mathbf{x} = \begin{pmatrix} 1 \\ d \end{pmatrix}$  Substituting in equation 3.4.2.1.3,  $\begin{pmatrix} 1 & -4 \end{pmatrix} \begin{pmatrix} 1 \\ d \end{pmatrix} = 0$   $\implies d = \frac{1}{2}$ 

## 3.5 Motion in a plane

#### 3.5.1 Problem:

1. A man can swim with a speed of 4.0km/h in still water. How long does he take to cross a river 1.0km wide if the river flows steadily at 3.0km/h and he makes his strokes normal to the river current? How far down the river does he go when he reaches the other bank?

## 3.5.2 Solution:

(3.4.2.1.2)

1. Let the man be at point  $\mathbf{M} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$ The speed of the man is  $\mathbf{u} = \begin{pmatrix} 0 \\ 4 \end{pmatrix}$  The speed of the river is  $\mathbf{v} = \begin{pmatrix} 3 \\ 0 \end{pmatrix}$ 

Since the swimmer dive the river normal to the flow of river, therefore time taken by swimmer to cross the river,

$$t = \frac{d}{\|\mathbf{u}\|} = \frac{1km}{4km/h} = 15mins$$

Distance covered down the river =  $t \times ||\mathbf{v}||$ 

$$x = \frac{1}{4}hr \times 3km/h = 750m$$

The code for diagrammatic representation (3.5.2.1) of the solution is

codes/line/motion\_plane/man\_river.py

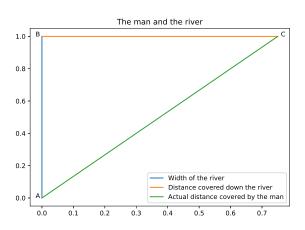


Fig. 3.5.2.1

# 3.6 Matrix

### 3.6.1 *Problem:*

1. Find the values of x,y and z from the following equations:

a) 
$$\begin{pmatrix} 4 & 3 \\ x & 5 \end{pmatrix} = \begin{pmatrix} y & z \\ 1 & 5 \end{pmatrix}$$
b) 
$$\begin{pmatrix} x+y & 2 \\ 5+z & xy \end{pmatrix} = \begin{pmatrix} 6 & 2 \\ 5 & 8 \end{pmatrix}$$
c) 
$$\begin{pmatrix} x+y+z \\ x+y \\ y+z \end{pmatrix} = \begin{pmatrix} 9 \\ 5 \\ 7 \end{pmatrix}$$

#### 3.6.2 Solution:

1. This problem is solved by comparing the respective elements in both the matrices

a)

$$\begin{pmatrix} 4 & 3 \\ x & 5 \end{pmatrix} = \begin{pmatrix} y & z \\ 1 & 5 \end{pmatrix} \tag{3.6.2.1.1}$$

$$x = 1, y = 4, z = 3$$
 (3.6.2.1.2)

b)

$$\begin{pmatrix} x+y & 2\\ 5+z & xy \end{pmatrix} = \begin{pmatrix} 6 & 2\\ 5 & 8 \end{pmatrix}$$
 (3.6.2.1.3)

$$5 + z = 5$$
 (3.6.2.1.4)

$$\implies z = 0$$
 (3.6.2.1.5)

$$x + y = 6$$
 (3.6.2.1.6)

$$xy = 8$$
 (3.6.2.1.7)

$$x = 4, y = 2$$
 (3.6.2.1.8)

$$x = 2, y = 4$$
 (3.6.2.1.9)

$$x = 4, y = 2, z = 0 \text{ or } x = 2, y = 4, z = 0$$
  
c)  $\begin{pmatrix} x + y + z \\ x + y \\ y + z \end{pmatrix} = \begin{pmatrix} 9 \\ 5 \\ 7 \end{pmatrix}$ 

Expressing it as Ax = b and  $x = A^{-1}b$ ,

$$\begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 9 \\ 5 \\ 7 \end{pmatrix}$$
 (3.6.2.1.10)

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{pmatrix}^{-1} \begin{pmatrix} 9 \\ 5 \\ 7 \end{pmatrix}$$
 (3.6.2.1.11)

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 2 \\ 3 \end{pmatrix} \qquad (3.6.2.1.12)$$

$$x = 2, y = 3, z = 4$$
 (3.6.2.1.13)

## 3.7 Determinants

3.7.1 Problem:

1. If 
$$A = \begin{vmatrix} 1 & 1 & -2 \\ 2 & 1 & -3 \\ 5 & 4 & -9 \end{vmatrix}$$
, find  $|A|$ .

## 3.7.2 Solution:

1. To find the value of the determinant,

line 
$$3x + 2y = 6$$

(3.7.2.1.1)2. The following python code is the diagrammatic representation of the solution in Fig.3.8.2.2

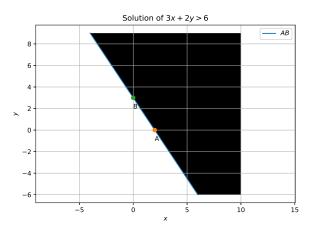


Fig. 3.8.2.2

 $\begin{pmatrix} 1 & 1 & -2 \\ 2 & 1 & -3 \\ 5 & 4 & -9 \end{pmatrix}$ 

$$\xrightarrow{R_2 \leftarrow R_2 - 2R_1} \begin{pmatrix} 1 & 1 & -2 \\ 0 & -1 & 1 \\ 5 & 4 & -9 \end{pmatrix}$$
(3.7.2.1.2)

$$\xrightarrow{R_3 \leftarrow R_3 - 5R_1} \begin{pmatrix} 1 & 1 & -2 \\ 0 & -1 & 1 \\ 0 & -1 & 1 \end{pmatrix}$$
(3.7.2.1.3)

$$\stackrel{R_3 \leftarrow R_3 - R_2}{\longleftrightarrow} \begin{pmatrix} 1 & 1 & -2 \\ 0 & -1 & 1 \\ 0 & 0 & 0 \end{pmatrix} \\
(3.7.2.1.4)$$

$$Det |A| = 1 \times -1 \times 0 = 0$$

The value of the determinant is found in the following python code

codes/line/determinants/det.py

- 3.8 Linear Inequalities
  - 3.8.1 Problem:
  - 1. Solve 3x + 2y > 6 graphically
  - 3.8.2 Solution:
  - 1. Let 3x + 2y = 6 intersects the x-axis and y-axis at **A** and **B** respectively.

a) Let 
$$\mathbf{A} = \begin{pmatrix} x \\ 0 \end{pmatrix}$$

$$3x = 6$$
 (3.8.2.1.1)

$$\implies x = 2 \tag{3.8.2.1.2}$$

$$\mathbf{A} = \begin{pmatrix} 2 \\ 0 \end{pmatrix} \tag{3.8.2.1.3}$$

b) Let 
$$\mathbf{B} = \begin{pmatrix} 0 \\ y \end{pmatrix}$$

$$2y = 6 (3.8.2.1.4)$$

$$\implies y = 3 \tag{3.8.2.1.5}$$

$$\mathbf{B} = \begin{pmatrix} 0 \\ 3 \end{pmatrix} \tag{3.8.2.1.6}$$

- c) Origin =  $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$  does not satisfy the equation
  - The solution is the right side of the

## 3.9 Miscellaneous

## 3.9.1 Problem:

- 1. The base of an equilateral triangle with side 2a lies along the y-axis such that the mid-point of the base is at the origin. Find vertices of the triangle.
- 3.9.2 Solution:
- 1. Let  $\triangle ABC$  be an equilateral triangle. Let AB be the base and M be the midpoint.

a) 
$$\mathbf{A} = \begin{pmatrix} 0 \\ m \end{pmatrix}$$
 (as point **A** lies on the y-axis)

$$\mathbf{B} = \begin{pmatrix} 0 \\ n \end{pmatrix}$$
 (as point **B** lies on the y-axis)

$$\mathbf{M} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$
 (as point **M** lies on the origin)

$$\mathbf{M} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \text{ (as point } \mathbf{M} \text{ lies on the origin)}$$

$$\mathbf{C} = \begin{pmatrix} p \\ 0 \end{pmatrix} \text{ (as point } \mathbf{A} \text{ lies on the x-axis)}$$

$$\|\mathbf{A} - \mathbf{B}\| = \|\mathbf{B} - \mathbf{C}\| = \|\mathbf{C} - \mathbf{A}\| = 2a$$
(3.9.2.1.1)

b) M is the mid-point of A and B

$$\mathbf{M} = \frac{\mathbf{A} + \mathbf{B}}{2} \tag{3.9.2.1.2}$$

$$\implies m = -n \tag{3.9.2.1.3}$$

$$\|\mathbf{A} - \mathbf{B}\| = 2a \tag{3.9.2.1.4}$$

$$\implies m = -n = a \tag{3.9.2.1.5}$$

c)

$$\|\mathbf{C} - \mathbf{A}\| = 2a \tag{3.9.2.1.6}$$

$$\sqrt{p^2 + a^2} = 2a \tag{3.9.2.1.7}$$

$$\implies p = \pm \sqrt{3}a \qquad (3.9.2.1.8)$$

d) The vertices are,

$$\mathbf{A} = \begin{pmatrix} 0 \\ a \end{pmatrix}$$

$$\mathbf{B} = \begin{pmatrix} 0 \\ -a \end{pmatrix}$$

$$\mathbf{C} = \begin{pmatrix} \pm \sqrt{3}a \\ 0 \end{pmatrix}$$

 $\triangle ABC$  in Fig.3.9.2.1 is generated using the following python code

codes/line/miscellaneous/tri equi.py

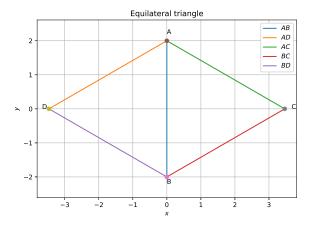


Fig. 3.9.2.1: Triangles ABC and ABD using python

## 4 Circle

#### 4.1 Problem

1. Find the equation of the circle passing through the points  $\begin{pmatrix} 4 \\ 1 \end{pmatrix}$  and  $\begin{pmatrix} 6 \\ 5 \end{pmatrix}$  and whose centre is on the line  $\begin{pmatrix} 4 \\ 1 \end{pmatrix} \mathbf{x} = 16$ .

#### 4.2 Solution

1. The vector form of general equation of circle,

$$\mathbf{x}^T \mathbf{x} - 2\mathbf{O}^T \mathbf{x} + F = 0 \tag{4.2.1.1}$$

whose centre is **O**.

2. Point  $\mathbf{A} = \begin{pmatrix} 4 \\ 1 \end{pmatrix}$  lies on the circle. So, point A satisfies the equation 4.2.1.1

$$\begin{pmatrix} 4 \\ 1 \end{pmatrix}^T \begin{pmatrix} 4 \\ 1 \end{pmatrix} - 2\mathbf{O}^T \begin{pmatrix} 4 \\ 1 \end{pmatrix} + F = 0$$

$$2\mathbf{O}^{T} \begin{pmatrix} 4 \\ 1 \end{pmatrix} - F = 17 \tag{4.2.2.1}$$

3. Point  $\mathbf{B} = \begin{pmatrix} 6 \\ 5 \end{pmatrix}$  lies on the circle. So, point B satisfies the equation 4.2.1.1

$$\begin{pmatrix} 6 \\ 5 \end{pmatrix}^T \begin{pmatrix} 6 \\ 5 \end{pmatrix} - 2\mathbf{O}^T \begin{pmatrix} 6 \\ 5 \end{pmatrix} + F = 0 \tag{4.2.3.1}$$

$$2\mathbf{O}^{T} \begin{pmatrix} 6 \\ 5 \end{pmatrix} - F = 61$$
 (4.2.3.2)

4. Centre O lies on the line  $(4 \ 1)x = 16$ 

$$(4 1)\mathbf{O} = 16 (4.2.4.1)$$

5. Solving equations 4.2.2.1, 4.2.3.2 and 4.2.4.1

$$\mathbf{O} = \begin{pmatrix} 3 \\ 4 \end{pmatrix}, F = 15$$

 $\implies$  Equation of the circle is  $x^2 + y^2 - 6x - 8y + 15 = 0$ 

The vector form is

$$\mathbf{x}^T \mathbf{x} - 2 \begin{pmatrix} 3 & 4 \end{pmatrix} \mathbf{x} + 15 = 0$$

6. The circle in Fig.4.2.6 is generated using the following python code

codes/circle/circle.py

#### 5 Conics

## 5.1 Problem

1. Find the roots of the quadratic equations:

a) 
$$x^2 - 3x - 10 = 0$$

b) 
$$2x^2 + x - 6 = 0$$

c) 
$$\sqrt{2}x^2 + 7x + 5\sqrt{2} = 0$$

d) 
$$2x^2 - x + \frac{1}{8} = 0$$

e) 
$$100x^2 - 20x + 1 = 0$$

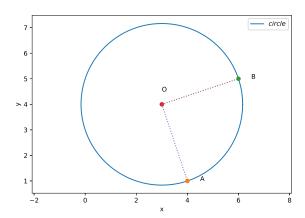


Fig. 4.2.6: Circle generated using python



1. For a general polynomial equation of degree 2,  $p(x,y) \implies Ax^2 + Bxy + Cy^2 + Dx + Ey + F = 0$ The vector form is

$$\mathbf{x}^{T} \begin{pmatrix} A & B/2 \\ B/2 & C \end{pmatrix} \mathbf{x} + \begin{pmatrix} D & E \end{pmatrix} \mathbf{x} + F = 0$$
(5.2.1.1)

a)  $x^2 - 3x - 10 = 0$ The vector form from the equation is 5.2.1.1

$$\mathbf{x}^T \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \mathbf{x} + \begin{pmatrix} -3 & 0 \end{pmatrix} \mathbf{x} - 10 = 0 \quad (5.2.1.2)$$

The values of  $\mathbf{x}$  are found in the following python code

codes/conics/conics 1.py

$$\mathbf{x} = \begin{pmatrix} 5 \\ 0 \end{pmatrix}, \begin{pmatrix} -2 \\ 0 \end{pmatrix}$$

which can be verified from the Fig.5.2.1. The following python code generates the fig.5.2.1

codes/conics/conics\_1.py

b)  $2x^2 + x - 6 = 0$ 

The vector form from the equation is 5.2.1.1 is

$$\mathbf{x}^T \begin{pmatrix} 2 & 0 \\ 0 & 0 \end{pmatrix} \mathbf{x} + \begin{pmatrix} 1 & 0 \end{pmatrix} \mathbf{x} - 6 = 0 \quad (5.2.1.3)$$

The values of  $\mathbf{x}$  are found in the following python code

codes/conics/conics 2.py

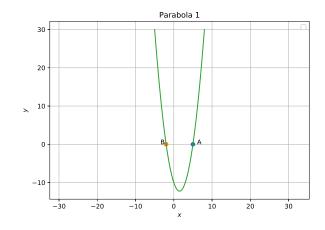


Fig. 5.2.1: Parabola 1

$$\mathbf{x} = \begin{pmatrix} 1.5 \\ 0 \end{pmatrix}, \begin{pmatrix} -2 \\ 0 \end{pmatrix}$$

which can be verified from the Fig.5.2.1. The following python code generates the fig.5.2.1

codes/conics/conics\_2.py

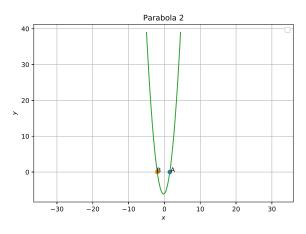


Fig. 5.2.1: Parabola 2

c) 
$$\sqrt{2}x^2 + 7x + 5\sqrt{2} = 0$$

The vector form from the equation is 5.2.1.1 is

$$\mathbf{x}^{T} \begin{pmatrix} \sqrt{2} & 0 \\ 0 & 0 \end{pmatrix} \mathbf{x} + \begin{pmatrix} 7 & 0 \end{pmatrix} \mathbf{x} + 5\sqrt{2} = 0$$
(5.2.1.4)

The values of  $\mathbf{x}$  are found in the following python code

codes/conics/conics 3.py

 $\mathbf{x} = \begin{pmatrix} -1.414 \\ 0 \end{pmatrix}, \begin{pmatrix} -3.535 \\ 0 \end{pmatrix}$  which can be verified from the Fig.5.2.1. The following python code generates the fig.5.2.1

codes/conics/conics 3.py

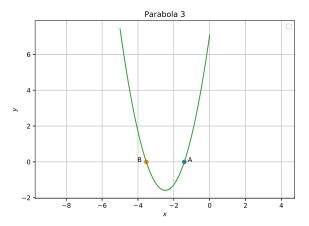


Fig. 5.2.1: Parabola 3

d) 
$$2x^2 - x + \frac{1}{8} = 0$$

The vector form from the equation is 5.2.1.1 is

$$\mathbf{x}^T \begin{pmatrix} 2 & 0 \\ 0 & 0 \end{pmatrix} \mathbf{x} + \begin{pmatrix} -1 & 0 \end{pmatrix} \mathbf{x} + \frac{1}{8} = 0 \quad (5.2.1.5)$$

The values of  $\mathbf{x}$  are found in the following python code

codes/conics/conics 4.py

$$\mathbf{x} = \begin{pmatrix} 0.25 \\ 0 \end{pmatrix}, \begin{pmatrix} 0.25 \\ 0 \end{pmatrix}$$

which can be verified from the Fig.5.2.1. The following python code generates the fig.5.2.1

codes/conics/conics\_4.py

e)  $100x^2 - 20x + 1 = 0$ 

The vector form from the equation is 5.2.1.1 is

$$\mathbf{x}^{T} \begin{pmatrix} 100 & 0 \\ 0 & 0 \end{pmatrix} \mathbf{x} + \begin{pmatrix} -20 & 0 \end{pmatrix} \mathbf{x} + 1 = 0$$
(5.2.1.6)

The values of  $\mathbf{x}$  are found in the following python code

codes/conics/conics 5.py

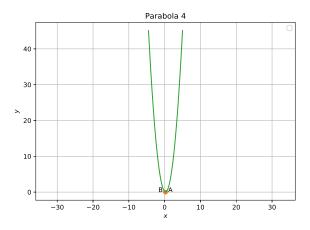


Fig. 5.2.1: Parabola 4

 $\mathbf{x} = \begin{pmatrix} 0.1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0.1 \\ 0 \end{pmatrix}$  which can be verified from the Fig.5.2.1. The following python code generates the fig.5.2.1

codes/conics/conics\_5.py

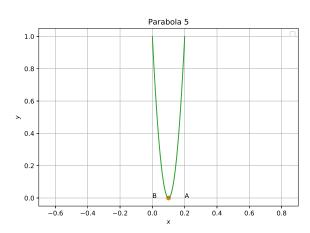


Fig. 5.2.1: Parabola 5