```
%0:
%pgocount = load i64, ptr @ profc main, align 8
%1 = add i64 \% pgocount, 1
store i64 %1, ptr @ profc main, align 8
%2 = alloca i32, align 4
store i32 0, ptr %2, align 4
call void @test func()
ret i32 0
```

CFG for 'main' function