Flashforge Burndown Chart



Notes:

- Tasks and subtasks assigned to team members on November 8th
- Great progress was made to start the second week.
- All user stories dedicated to sprint 2 completed by the 15th, setup for sprint 3 were done on the 16th

Velocity Changes:

No burndown chart was created for sprint 1 but by estimation, the velocity in sprint 2 was much higher than that of sprint 1, necessary changes such as early task assignments and regular updates on task progress streamlined the process and led to better organization + work efficiency. While sprint 2 contained more stories, stating story priority and beginning our work earlier led to a higher velocity.