Title: Schedule for QuiZone

Team Name: QuiZone

Project Description: QuiZone is a quiz platform that allows users to create, take, and review quizzes with customizable features like question randomization, timers, and instant feedback.

Team Members: Karine Davtyan, Tejleen Kaur, Shaqayeq Salimy

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Sprint 2 Goals:

- **Objective**: Enhance the platform for teachers and students by implementing automatic grading, deadline management, and pause/resume functionality for quizzes.
- **Participants**: All team members (Karine Davtyan, Shaqayeq Salimy, Tejleen Kaur) contributed fully.

Tasks and Dependencies:

| Ticket | t Tasks | Assigned To | Dependencies |
|--------|-----------------------------------|--------------------|--|
| 1 | Develop backend logic for grading | Karine Davtyan | None |
| 1 | Display grade in history | Karine Davtyan | Depends on Task 1.1 (Backend logic complete) |
| 1 | Display graded results | Karine Davtyan | Depends on Task 1.2 (Grade displayed in history) |
| 2 | Add deadline fields | Shaqayeq Salimy | None |
| 2 | Implement deadline tracking | Shaqayeq Salimy | Depends on Task 2.1 (Deadline fields complete) |
| 2 | Prevent late submissions | Shaqayeq Salimy | Depends on Task 2.2 (Tracking and alerts implemented) |
| 3 | Implement Pause button | Tejleen Kaur | None |
| 3 | Add Resume button | Tejleen Kaur | Depends on Task 3.1 (Pause functionality implemented) |
| 3 | Ensure timer behavior | Tejleen Kaur | Depends on Task 3.2 (Resume functionality implemented) |

Network Diagram:

The following diagram illustrates task dependencies and the critical path:

- Explanation:
 - o Task 1.1, Task 2.1, and Task 3.1 can start concurrently.

- o Task 1.3, Task 2.3, and Task 3.3 cannot be completed until all dependent tasks in their respective tickets are finished.
- o Critical path includes **all tasks** since each ticket's tasks are sequential, and all three tickets are essential to the sprint's completion.

Critical Path:

The **critical path** includes:

- **Ticket 1**: Task $1.1 \rightarrow \text{Task } 1.2 \rightarrow \text{Task } 1.3$
- Ticket 2: Task $2.1 \rightarrow \text{Task } 2.2 \rightarrow \text{Task } 2.3$
- Ticket 3: Task $3.1 \rightarrow \text{Task } 3.2 \rightarrow \text{Task } 3.3$

All tasks are critical because delays in any ticket would delay the sprint.

Keeping Sprint on Schedule:

• Strategies to Stay on Track:

- 1. **Daily Check-Ins**: All team members updated their progress daily to address blockers immediately.
- 2. **Parallel Execution**: Independent tasks (e.g., Task 1.1, Task 2.1, Task 3.1) were worked on simultaneously.
- 3. **Peer Reviews**: Team members reviewed each other's work to ensure quality and resolve issues early.

If Delayed:

• Possible Delays:

- Backend logic for grading (Task 1.1) taking longer due to complexity.
- o Timer issues during pause/resume (Task 3.3) affecting testing.

• What Went Wrong:

o Diagram shows that delays in any critical path task (e.g., Task 1.1 or Task 3.3) would cascade into dependent tasks.

• Learnings:

- o Break tasks into smaller subtasks to estimate complexity better.
- Allocate buffer time for critical tasks.