

# git basics

# What is `git`?

- version control system
  - Keeps track of *changes* in text files which are stored in a `git repository` aka **repo**
    - Designed to track files such as `*.md`, `*.cpp`, `*.py`, `*.tex`, etc.
    - Does not *track changes* in binary files, `*.docx`, `*.pdf`, etc.

# How does `git` track changes?

- `git` is essentially a database of SHA-1 hashes
  - Every file has a unique hash
  - Change a file, even by one character, -> new hash

# Example

You track a file called `file.txt` with the following contents:

```
lemons, appes
```

`git` stores the file with the hash

```
19d86005e6736978f8ff20392eb1feb88cdad77b
```

# Example Continued

If you change `file.txt`

```
lemons, apples
```

`git` see the file has been modified. It's new hash is

```
a0254d0a3e9a29ea85e204525b445c49b385a139
```

# Optional Exercise

Copy and paste the following commands, one by one, into your terminal. (You do not have to be in a git repo.)

```
echo "lemons, appes" > file.txt  
git hash-object file.txt  
echo "lemons, apples" > file.txt  
git hash-object file.txt
```

You should see the same hashes as in the slides

# What is Github?

- A cloud based git repository system
  - Online storage for git repos.
    - Enables multiple collaborators to work on one project
    - Enables a back up of a repo in the cloud
- In git parlance, the Github hosted version of a repo is the **remote**

**NOTE:** Github is not the only online repository system. Some alternatives are `gitlab.com`, `bitbucket.org`, `sourceforge.net`



# How to create a local `git` repository?

```
mkdir git_repo          # Or use existing folder
cd git_repo
git init
```

- This creates a `.git` directory in `git_repo`.
- All your `git` information is stored in here.
  - **If you delete this you have lost all your `git` history.**
- Similarly, if you accidentally run `git init` in the wrong folder just delete the `.git` folder with `rm -rf .git`.

# Tracked, untracked and staged files in `git`

- Files in `git` are either `tracked` or `untracked`
- When you create a new file in a `git` repository, that file is `untracked`
  - Likewise, if you run `git init` in a folder that already has files, all those files are `untracked`
- To track a file you need to `add` it
- After you `git add` a file, it now called a `staged` file

# git status

To check whether a file is `staged` or `unstaged`, `tracked` or `untracked` you can run `git status`

```
$ git status
```

```
On branch master
```

```
No commits yet
```

```
Untracked files:
```

```
(use "git add <file>..." to include in what will be committed)  
file.txt
```

```
nothing added to commit but untracked files present (use "git add" to track)
```

# Example

```
touch file.txt      # This creates an empty file called file.txt  
git add file.txt
```

- `git add` **stages** your file for `commit`
- If you accidentally `add` a file you can unstage it:  
`git restore --staged <file_name>`
- To add multiple files
  - `git add *` will add all files except hidden files
  - `git add -A` will add all files including hidden files

## git commit

- Once a file is `staged` it can be committed
- A `commit` is snapshot of your repo. It's like a save point
- If you save your code in a stable state and later make a mistake which breaks everything, you can always go back to a `commit` that works

# git commit

- If you type `git commit`, a text editor will open for you to write a `commit` message
- If you don't have a default editor set up, this will open `vi` (If you haven't used `vi` before type `:q <Enter>` to quit)
- You can learn how to use `vi` (recommended) or change the default editor to something else in your `git config`
- This will set `nano` as the default editor:  
`git config --global core.editor nano`

## git commit messages

- You ***MUST*** write a commit message ( `git` won't let you commit without one).
  - You ***SHOULD*** write a commit message that is useful and explains why you have changed something
  - You ***SHOULD*** commit your changes often, don't leave it to the end of the day/week/month to commit changes to git

# Good commit message example

A brief description of the change

- \* A longer description of why you have made the change
- \* If the change fixes something what does it fix.

- [Writing Good Commit Messages A Practical Guide](#)
- [How To Write Good Git Commit Messages](#)
- [How To Write A Good Git Commit Message](#)



# Bad commit messages example

```
7ba3ab6 jghjdfkghddkjgh  
c7ea2f2 YAY IT WORKS!!!!  
b98cd9d doesn't work :(
```

- The only time you should write a short message is for a trivial thing like a typo fix
- For a short commit message use `-m` for message:  
`git commit -m "Fixed typo in README"`
- If you write a bad commit message, change it with  
`git commit --amend`

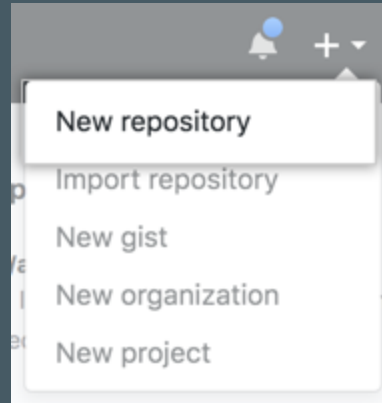
## git log

```
$ git log
commit 283f718de0d76b30e0d072b69cce54789479134c (HEAD -> main)
Author: Your Name <you@example.com>
Date:    Sun Feb 6 18:45:57 2022 +0000
```

Initial commit

- Every `commit` has a hash
- The command `git log` lists all the commits in a repo

# Adding an existing local repository to **Github**



- Click on the + in the top right hand corner and click **New repository**
- Give the repo a name
- Choose **Public** or **Private**
- Click **Create repository**

# Adding an existing local repository to **Github**

- To link your local repo to your Github repo, type the following in your terminal (make sure you are in your git repo):

```
git remote add origin  
https://github.com/<user_name>/<repo_name>.git
```

- If your repo is private you will have to either create a [personal access token](#)
- Or set up an [ssh key](#) and use the ssh url:

```
git remote add origin git@github.com:<user_name>/<repo_name>.git
```

# Adding an existing local repository to Github

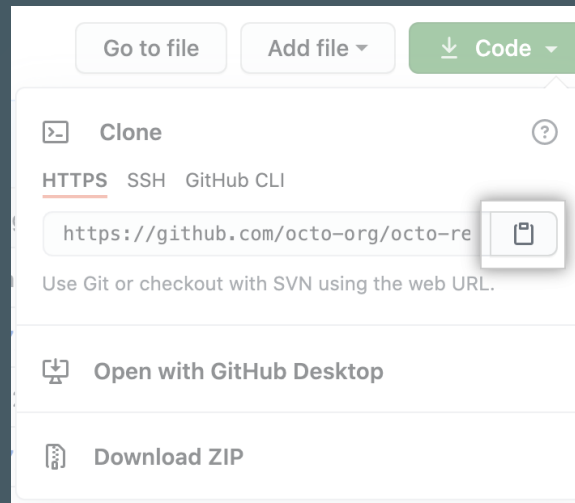
- `git remote add origin <url>` tells git that you have a cloud based repository and you want to link it to your local repo
- `origin` is the conventional name for a remote, but you can call it whatever you want and even have [multiple remotes](#).

# Adding an existing local repository to **Github**

```
# You must have made at least one commit for this to work
git branch -M main          # Optional: changes the branch name to main
git push -u origin main
```

- The default branch created by **git** is called **master** by default. For [reasons](#) Github have moved to calling the default branch **main**. This is optional, the default branch could be called anything
- **git push** is the command to upload the local repo to the remote

# git clone



- To download a **Github** repo to your computer, you **clone** it with **git clone**
- You can find the **https** or **ssh** url by clicking on the green code button on the repos main page

# Some `git clone` examples

- `git clone <url>` clone the repo to a folder which has the same name as the repo
- `git clone <url> <directory_name>` clone the repo to a folder with the name `<directory_name>`
- `git clone --branch <branch_name> <url>` clone a single branch

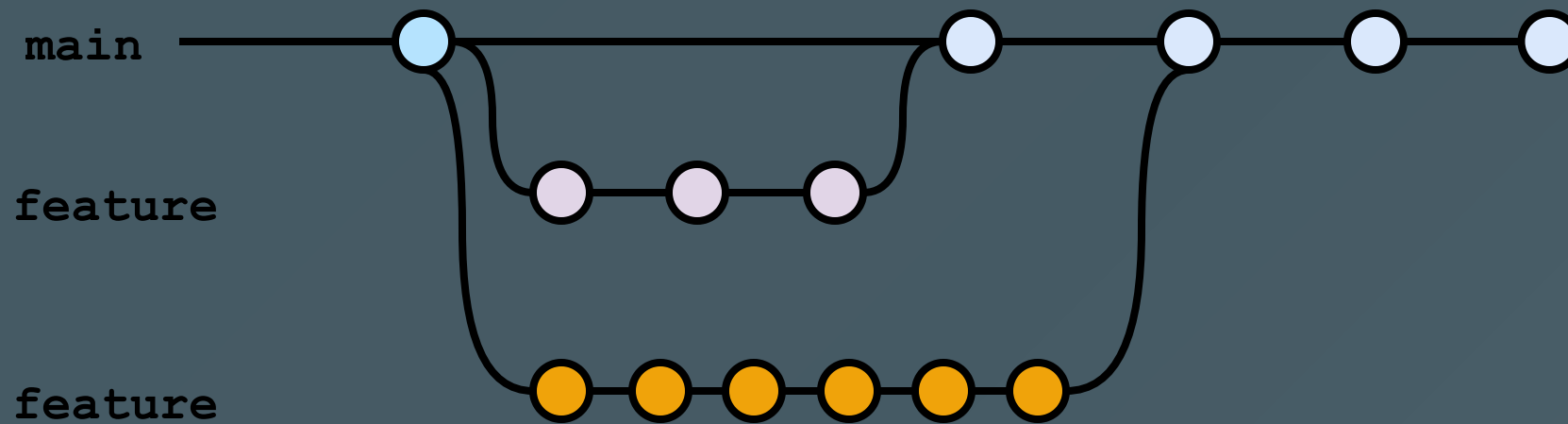


# git branches and workflows



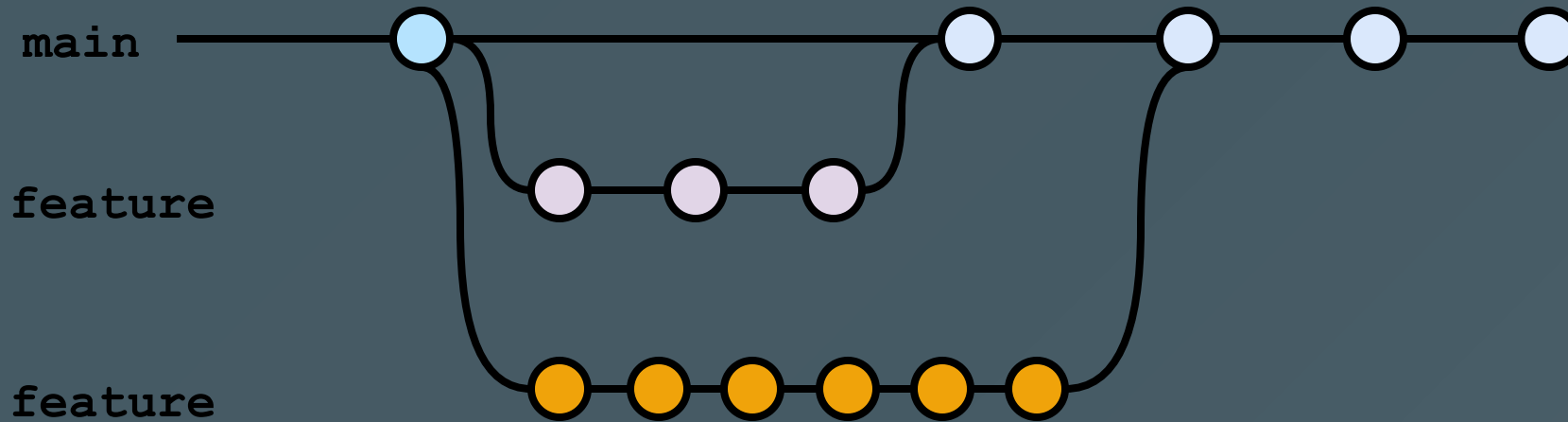
- When you initialise a repo you have one branch
- Using and committing to only one branch is a "basic" git workflow.
- This works well when only one person is working on a repo
  - A latex thesis

# git branches and workflows



- When more than one person is working on a project it is a good idea to use more than one branch.
- Often these are called feature branches this workflow is known as a 'feature branch workflow'

# git branches and workflows



- `main` is always in a stable state that works and is 'deployable'
- To work on something new, create a feature branch
- When the feature is complete - create a `pull request` on `Github`
- When someone else has checked the new code doesn't break anything it can be merged into main

# `git` branches and workflows

- There are other git workflows
  - `gitflow`
  - `forking workflow`
  - `trunk based development`

What workflow you use isn't really important but it's a good idea to have one way of working and stick to it.

## `git branch` and `git checkout`

```
git branch <branch-name> # create a branch  
git checkout <branch-name> # switch to new branch
```

Equivalently, use the following one liner:

```
git checkout -b <branch-name>
```

`git checkout` can also checkout a commit:

```
git checkout <commit_hash>
```

# `git branch` and `git checkout`

To list all the branches in a repo:

```
git branch -a
```

To delete a branch:

```
git branch -d <branch_name>
```

## git merge

To combine one branch with another use `git merge`

```
git checkout <branch-to-merge-into>  
git merge <branch- to- be -merged>
```

If you are working on a project with others don't merge into main locally and push your changes to git make a Pull Request (PR)



# **Github** pull request

- **gitlab** calls this a merge request, which is a much better name

# Merge Conflicts

- Sometimes changes are made in the same file in different branches
- If git can't work out how to merge these files it will warn of a merge conflict and refuse to merge until it is resolved
- Use `git status` to check where the issue is and then open the file(s) with conflicts

# Merge Conflicts

```
<<<<<< HEAD
Something in the current branch
=====
Something different in the branch to be merged
>>>>>> Branch
```

- HEAD is the current branch
- Everything above = is from HEAD everything below is from the branch to be merged

# Merge Conflicts

```
$ git status
On branch master
All conflicts fixed but you are still merging.
  (use "git commit" to conclude merge)
```

Changes to be committed:

```
    modified:   file.txt
```

- Delete the parts you don't want to keep and save the file
- Run git status and check what it says
- If it says all conflicts resolved: `git commit`

# Avoid Merge Conflicts

- You can avoid merge conflicts by:
  - Not working on the same files as others
  - Keeping up to date with changes in the remote

## `git pull`

- Your local repo has a main branch
- Your `Github` has a branch called origin/main
- If changes are made to origin/main, you need to merge them into the local main
- This is what `git pull` does
  - First it `fetches` your code from `Github`
  - Then it merges it into your local main

## git fetch

If you don't want to `merge` the changes you can simply `fetch`

```
git fetch
```

and then merge them later

```
git merge origin/main
```

- This is safer because you won't accidentally lose your changes you should always `pull` (or `fetch`) before you `push`

# If you lose a `commit` or want to undo a `merge`

```
$ git reflog
adc237 HEAD@{0}: merge origin/main into main
c98ade8 HEAD@{1}: fetch origin/main
2b91bcd HEAD@{2}: before the merge
$ git reset --hard HEAD@{2}
```

- `git reflog` keeps track of `git refs` (pointers to commits)
- `git reset --hard <REF>`
- Deletes all the changes and gets you back to where you were
- Omit `hard` if you don't want to delete things