

# Demo CubeMX-AI: A CIFAR10 classification

Alessio Burrello, alessio.burrello@unibo.it

Credits: Marcello Zanghieri,

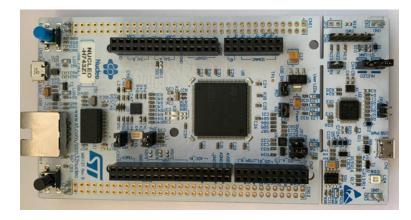
Enrico Tabanelli

## **Summary**

- Creation of the python model and production of the saved model (.h5)
- Creation of the CubeMX project and validation on NUCLEO-H743ZI
- Creation of the application for network inference

#### **Material**

NUCLEO-H743ZI



Cable to connect



- PC with Windows + VM with Linux
  - Python 3.x
  - STMCubeMX-AI
  - STM32CubeIDE





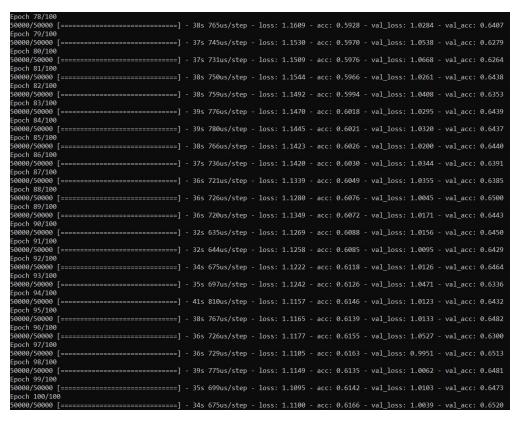


# **Summary**

- Creation of the python network and production of the saved model (.h5)
- Creation of the CubeMX project and validation on NUCLEO-H743ZI
- Creation of the application for network inference

# Python network generation: keras

#### Training of the network



#### How to train

- Launch CIFAR10 network example, that you find in the folder
- Change the following parameters, to generate more models:

```
batch_size = 32
num_classes = 10
epochs = 200
data_augmentation = True
num_predictions = 20
save_dir = os.path.join(os.getcwd(), 'saved_models')
model_name = 'keras_cifar10_trained_model_200_epochs.h5'
```

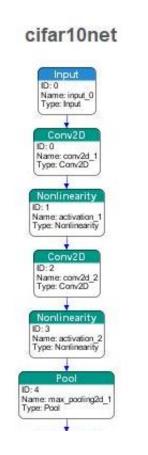
# Python network generation: keras

#### **Generated model:**

- .h5 file, with topology + weights
- a CNN network with conv2d, poolings, Relu, Dropout and Dense Layers

#### Full network contains:

- 3 blocks identical to the presented one;
- 2 final Fully connected layers

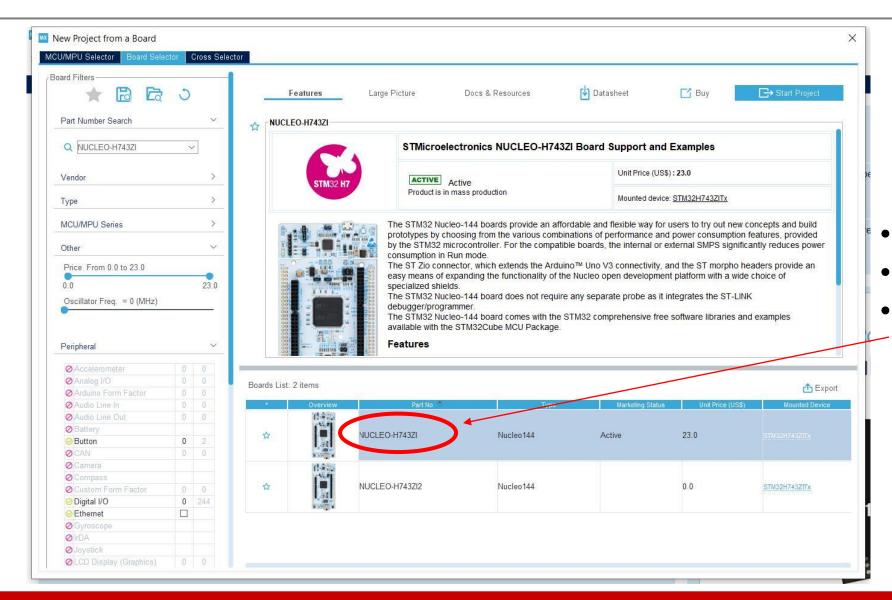


Block 1 as visualized from CubeMX-AI

## Summary

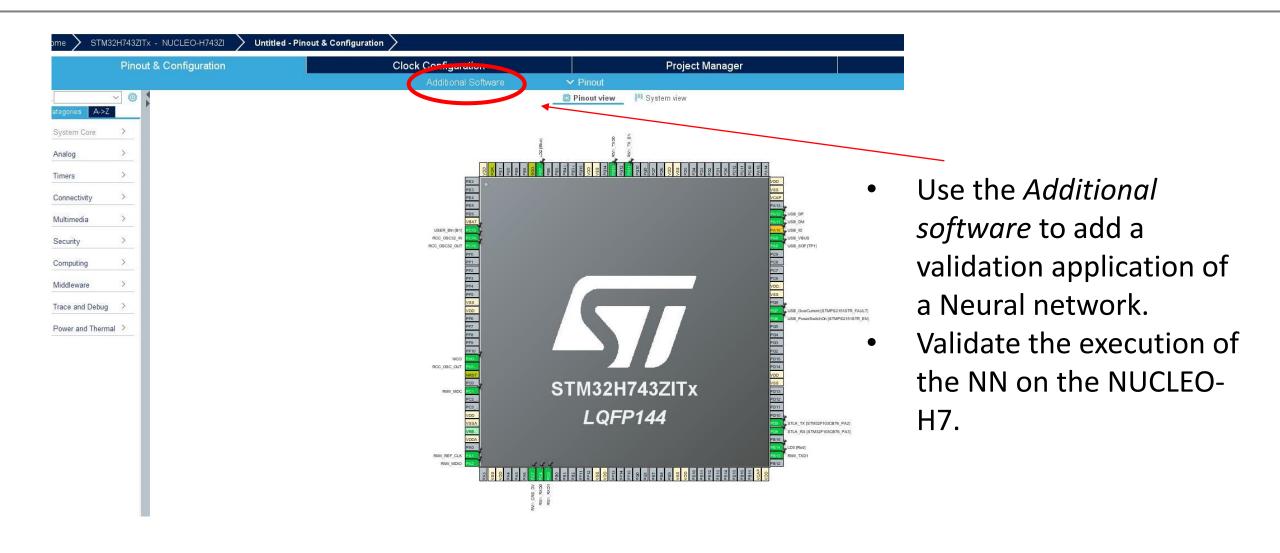
- Creation of the python network and production of the saved model (.h5)
- Creation of the CubeMX project and validation on NUCLEO-H743ZI
- Creation of the application for network inference

# STM32CubeMX: New project

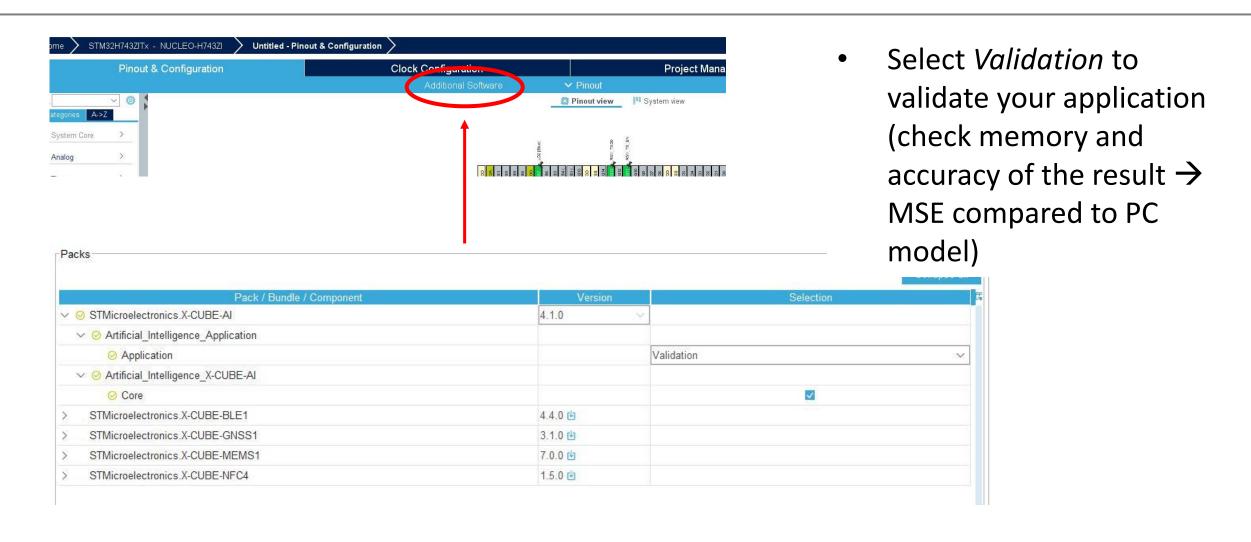


- Create a new project
  - Select **Board Selector**
- Select **NUCLEO-H743ZI**Select a different board if you have a different one.

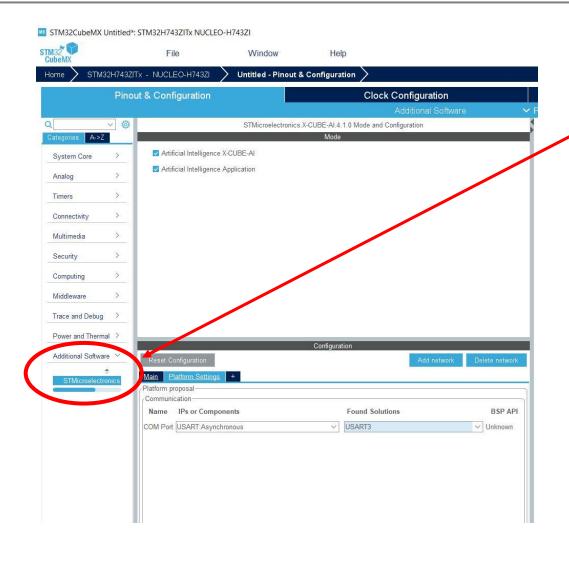
#### STM32CubeMX: add AI



#### STM32CubeMX: add AI

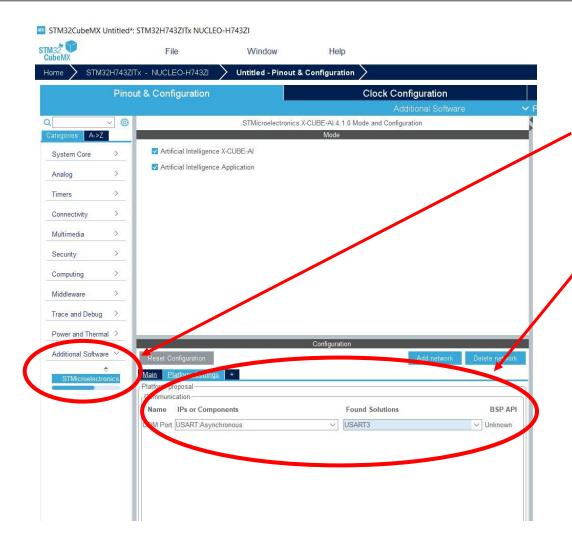


# STM32CubeMX-AI: Configuration of the network



 Additional software configured

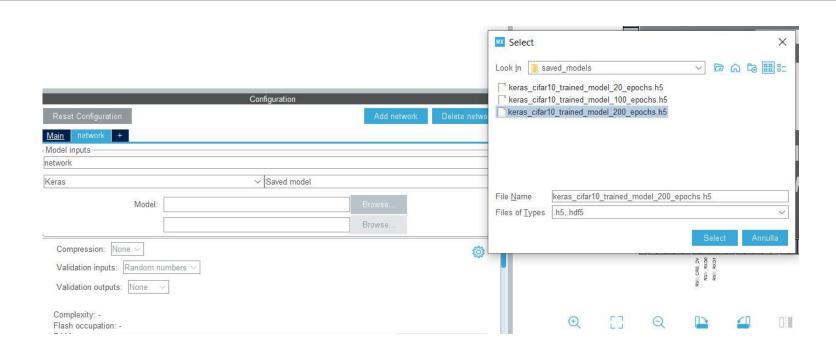
# STM32CubeMX-AI: Configuration of the network



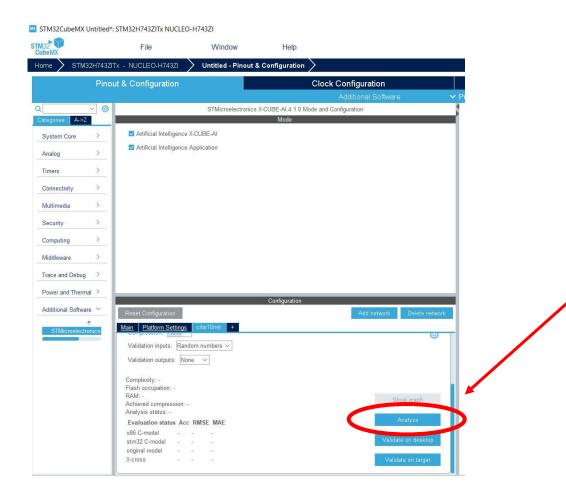
- Additional software configured
- Configure the USART3 for validation in Platform settings.
  - If not automatically activated, remember to activate USART3 in Connectivity

**N.B.** USART3 is the one connected to the STLINK for NUCLEO-H7. Check the right one on your board.

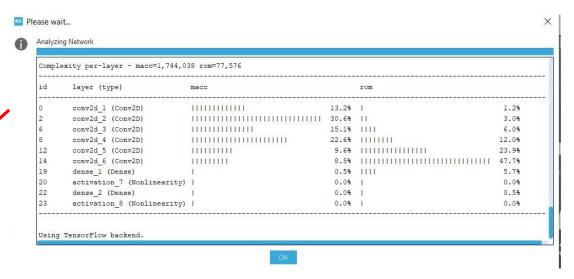
#### STM32CubeMX-AI: Add a network

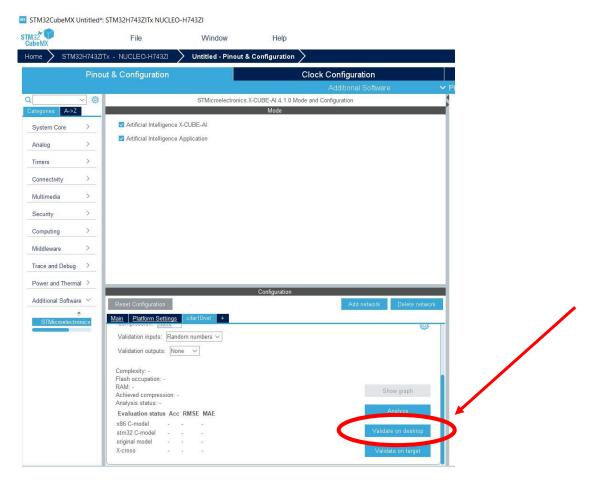


- Select keras, saved model.
- Change name of Model input to cifar10net
- Import a network from saved models in github (or a generic .h5 network)



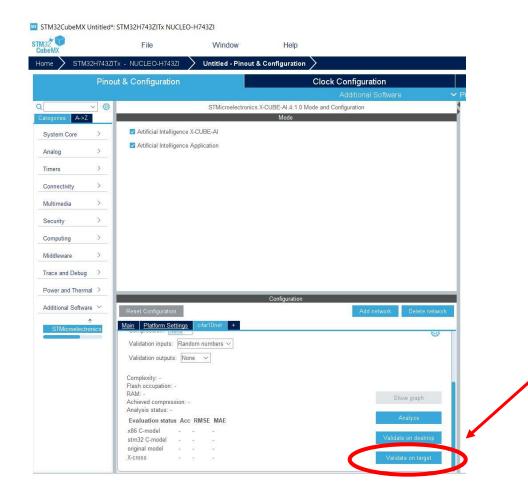
**Analyze**. Check the correctness of the network. You can choose a level of compression (None, 4, 8)



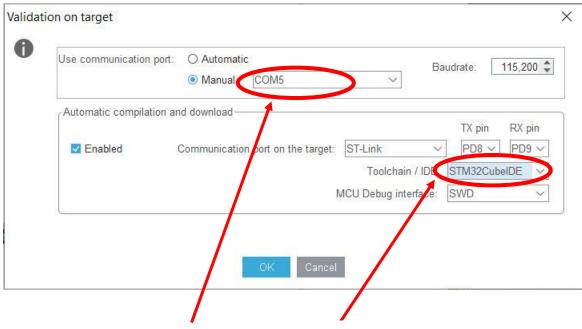


#### Validate on desktop

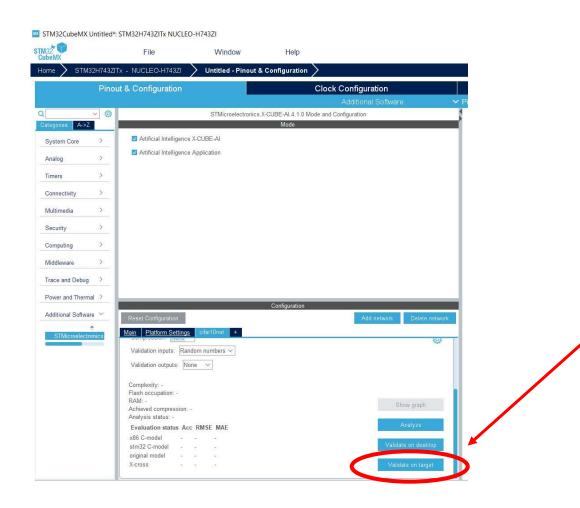




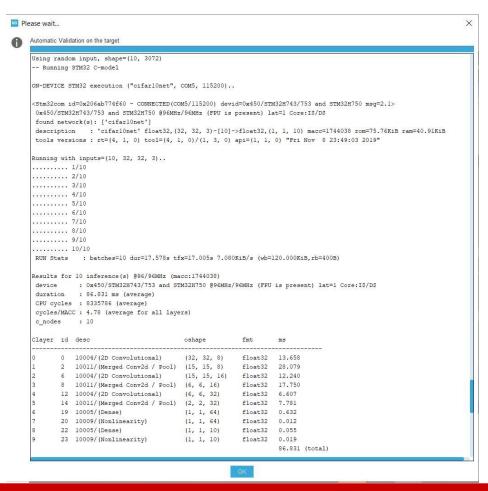
Validate on target: need to have the NUCLEO-H7 plugged.



Select correct IDE and COM

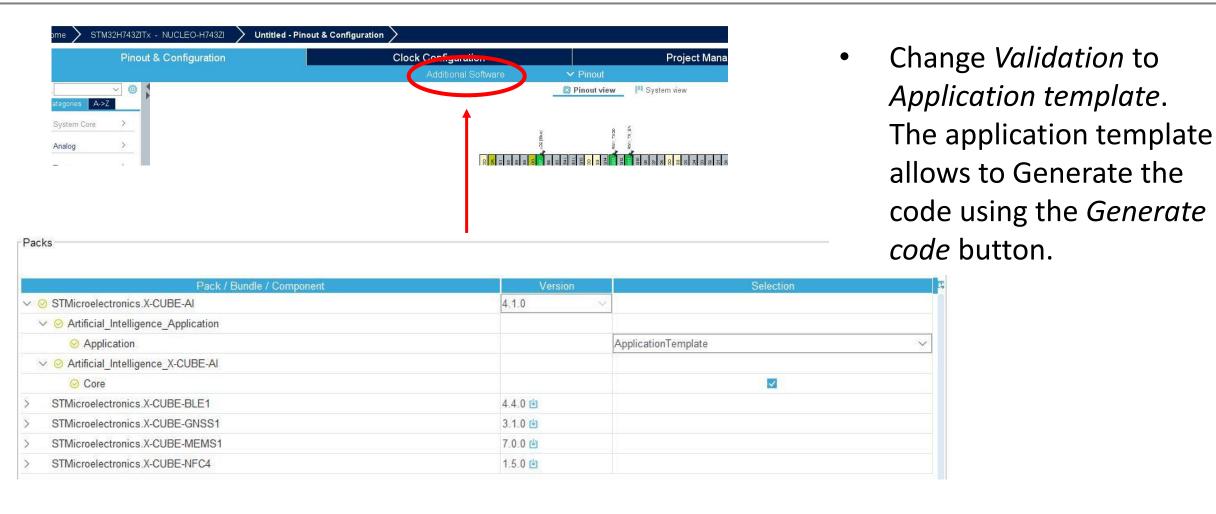


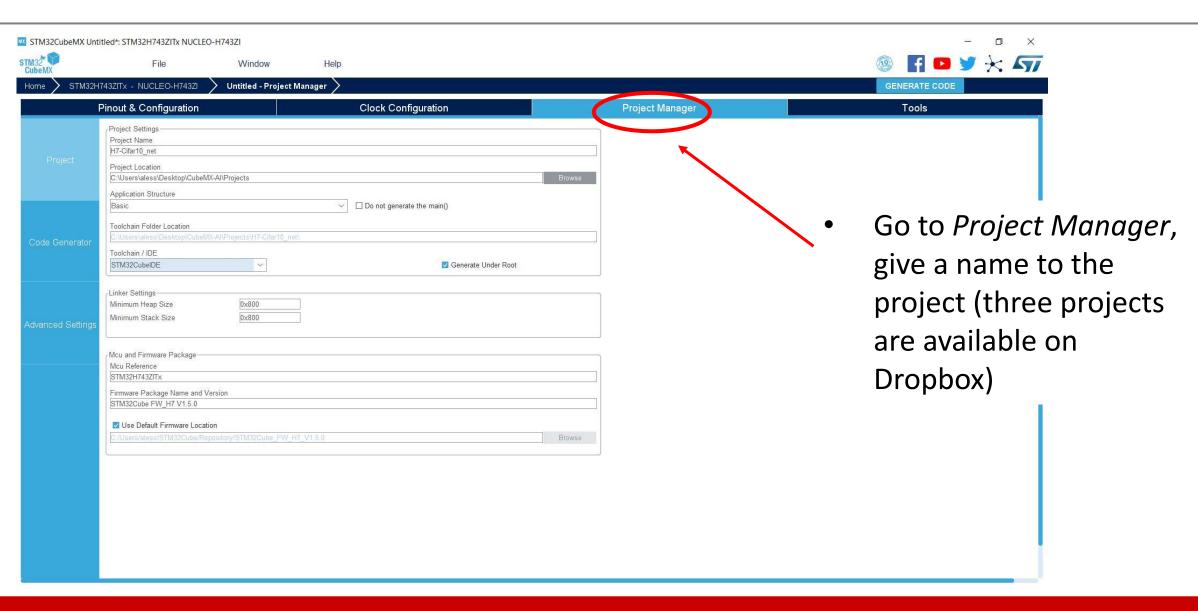
# Validate on target: need to have the NUCLEO-H7 plugged.

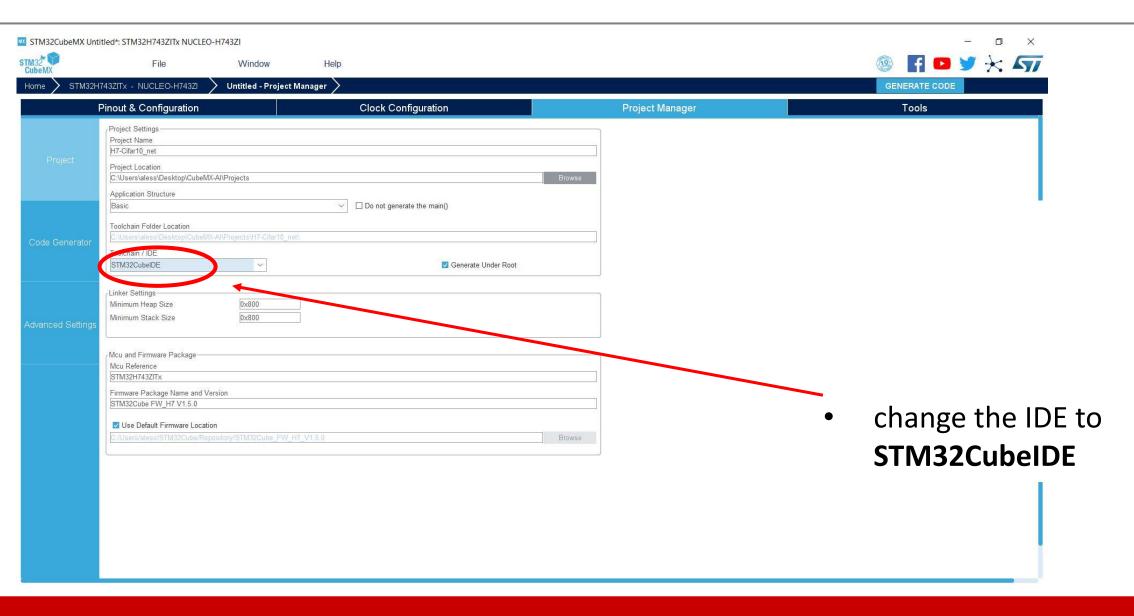


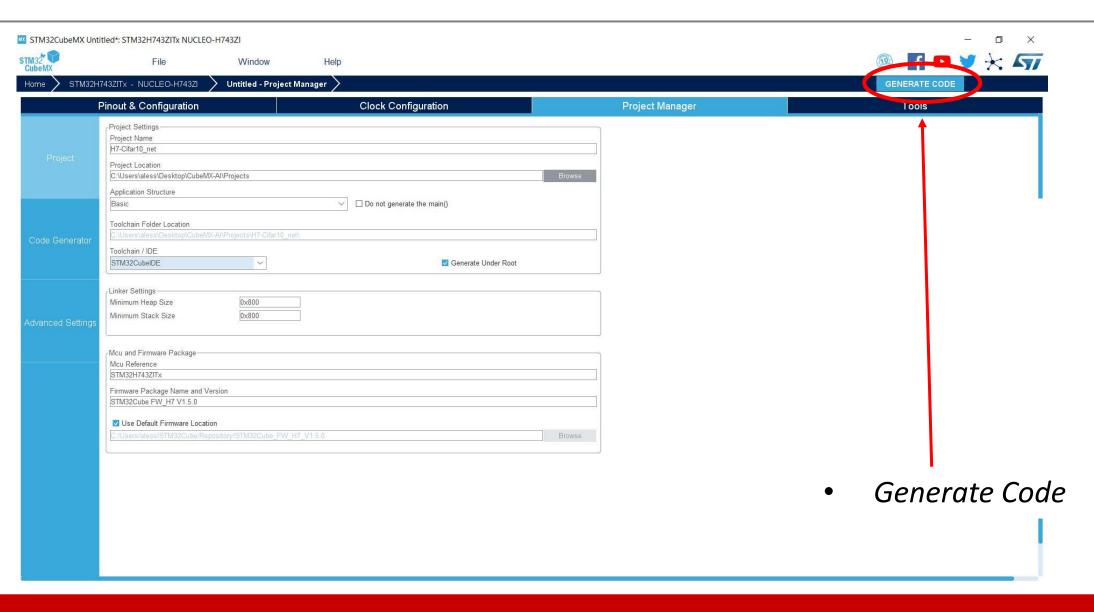
# **Summary**

- Creation of the python network and production of the saved model (.h5)
- Creation of the CubeMX project and validation on NUCLEO-H743ZI
- Creation of the application for network inference









- Add Custom code to communicate with the NUCLEO Board and classify with the network
  - USART Receive to receive the image from the PC
  - USART Transmit to send the results back to the PC

- File to be modified → app\_x-cube-ai.c
- Modifications:
  - Usart declaration (we used USART3 since it is the one linked to the STLINK)
  - Usart initialization
  - Usart communication

```
/* USER CODE BEGIN includes */
#include <stdio.h>
UART_HandleTypeDef huart3;

/* USER CODE END includes */
```

1. Usart declaration

```
/* USER CODE BEGIN includes */
#include <stdio.h>
UART_HandleTypeDef huart3;
/* USER CODE END includes */
```

- Usart declaration
- 2. Usart init function declaration (copy from *main.c* file)

```
static void MX USART3 UART Init(void)
 /* USER CODE BEGIN USART3 Init 0 */
 /* USER CODE END USART3 Init 0 */
 /* USER CODE BEGIN USART3 Init 1 */
 /* USER CODE END USART3 Init 1 */
 huart3.Instance = USART3;
 huart3.Init.BaudRate = 115200;
 huart3.Init.WordLength = UART WORDLENGTH 8B;
 huart3.Init.StopBits = UART STOPBITS 1;
 huart3.Init.Parity = UART PARITY NONE;
 huart3.Init.Mode = UART MODE TX RX;
 huart3.Init.HwFlowCtl = UART HWCONTROL NONE;
 huart3.Init.OverSampling = UART OVERSAMPLING 16;
 huart3.Init.OneBitSampling = UART ONE BIT SAMPLE DISABLE;
 huart3.Init.ClockPrescaler = UART PRESCALER DIV1;
 huart3.AdvancedInit.AdvFeatureInit = UART ADVFEATURE NO INIT;
```

```
/* USER CODE BEGIN includes */
#include <stdio.h>
UART_HandleTypeDef huart3;

/* USER CODE END includes */
```

- Usart declaration
- 2. Usart init function declaration (copy from *main.c* file)
- 3. Usart initialization in MX\_X\_CUBE\_AI\_Init

```
static void MX USART3 UART Init(void)
 /* USER CODE BEGIN USART3 Init 0 */
 /* USER CODE END USART3 Init 0 */
 /* USER CODE BEGIN USART3 Init 1 */
 /* USER CODE END USART3 Init 1 */
 huart3.Instance = USART3;
 huart3.Init.BaudRate = 115200;
 huart3.Init.WordLength = UART WORDLENGTH 8B;
 huart3.Init.StopBits = UART STOPBITS 1;
 huart3.Init.Parity = UART PARITY NONE;
 huart3.Init.Mode = UART MODE TX RX;
 huart3.Init.HwFlowCtl = UART HWCONTROL NONE;
 huart3.Init.OverSampling = UART OVERSAMPLING 16;
 huart3.Init.OneBitSampling = UART ONE BIT SAMPLE DISABLE;
 huart3.Init.ClockPrescaler = UART PRESCALER DIV1;
 huart3.AdvancedInit.AdvFeatureInit = UART ADVFEATURE NO INIT;
```

```
*/
void MX_X_CUBE_AI_Init(void)
{
    /* USER CODE BEGIN 0 */
    /* Activation/working buffer is allocated as a static memory chunk
    * (bss section) */
    AI_ALIGNED(4)
    static ai_u8 activations[AI_CIFAR10NET_DATA_ACTIVATIONS_SIZE];
    MX_USART3_UART_Init();
    aiInit(activations);
    /* USER CODE END 0 */
}
```

- Usart declaration
- Usart init function declaration (copy from main.c file)
- 3. Usart initialization in MX\_X\_CUBE\_Al\_Init
- 4. MX\_X\_CUBE\_AI\_Process → change the input data stream from random data to USART transmitted data

```
/* -----
/* Data generation and Pre-Process
/* ----- */
ai i8 in data temp[32*32*3];
while(HAL UART Receive(&huart3, in data temp, 32*32*3, 0xFFFF)!=HAL OK);
for (ai size i=0; i < AI CIFAR10NET IN 1 SIZE; i++ )
   ai float val = (ai float)in data temp[i];
   if (val<0)
      val = val + 256.0;
   ((ai float *)in data)[i] = val/255.0;
/* Perform the inference */
aiRun(in data, out data);
res = 0;
ai_float pred = ((ai_float *)out_data)[0];
for (uint8 t i = 1; i<10;i++)
   if (((ai float *)out data)[i] > pred)
       pred = ((ai float *)out data)[i];
       res = i;
while(HAL UART Transmit(&huart3, &res, sizeof(uint8 t), 0xFFFF)!=HAL OK);
char msg[5] = "\n";
while(HAL UART Transmit(&huart3, msg, strlen(msg), 0xFFFF)!=HAL OK);
       /* Post-Process - process the output buffer */
```

# STM32CubeMX-AI Application: load the code

 Load the code using the STM32CubeIDE on the board, which will be ready to run the network, waiting for an input image.