Delving more deeply into UNIX

Buffalo Chapter 3

Overview

- 1) A Little Review
- 2) Questions from Unix Tutorials
- 3) New UNIX material:
 - Creating and navigating through directories
 - Using wildcards
 - Revisiting the Pipe and behold, grep!
 - Redirecting streams in pipes
 - Managing processes
 - Checking process exit status

A little review...

- What are the kernel, the shell, and commands?
- What is the difference between standard output and standard error?
- How can standard output and standard error be redirected?

```
$ cat file1 file2 file3 > data 2> error
```

How can standard output be appended to an existing file?

```
$ cat file4 file5 >> data
```

Pop Quiz: Will these two lines of code produce different results?

```
$ program < inputfile > outputfile
$ cat inputfile | program > outputfile
```

Questions about tutorials?

Name a few commands you've learned...

And now for something new...

Creating and navigating through directories:

• Let's set up a project as in Buffalo Chapter 3:

```
$ mkdir zmays-snps
$ cd zmays-snps
$ mkdir data
$ mkdir data/seqs scripts analysis
```

- Try this in your course folder and use the ls and cd commands to make sure you understand what is happening with the last line of code
- From within the seqs folder, how might you navigate to the zmays-snps folder in one line of code?

The rm command and why nerds use underscores in their folder/file names:

• Let's use our GUI to create a folder in zmays-snps with a space in its name:

raw sequences

• Now in zmays-snps let's create two more folders:

\$ mkdir raw sequences

• Over the next few weeks we pile data into raw and sequences and then one night when we're under-caffeinated we decide to remove the raw sequences folder:

\$ rm -rf raw sequences

• What just happened?



• How should we have removed the raw sequences folder?

Using shell expansion to make your life easier:

• Let's go ahead and delete the nice zmays-snps directory we've created:

```
$ rm -rf zmays-snps
```

- Note that this folder and all its subdirectories are erased...thank you -rf option
- Now let's try creating the entire project directory in a single line of code:

```
$ mkdir -p zmays-snps/{data/seqs,scripts,analysis}
```

- Explain exactly what's going on here...
- Note the use of the -p option for the mkdir command which allows for creation of intermediate directories as required
- Let's use shell expansion to create some files in our reconstructed project directory:

```
$ cd zmays-snps/data
$ touch seqs/zmays{A,B,C}_R{1,2}.fastq
```

Wildcards can make your life easier too!

- Navigate into your seqs folder and use the ls command in combination with the * and ? wildcards to match subsets of the files we just created
- How do * and ? match differently?
- Let's create new R1 and R2 folders and use a wildcard range to move only the "A" and "B" files into these new folders:

```
$ mv zmays[AB]_R1* R1
$ mv zmays[AB]_R2* R2
```

- Convince yourself only the appropriate files have been moved and then move the "C" files as well
- Always be careful with wildcards, particularly when using the recommand. For example:

How are these different?

```
$ rm -rf tmp-data/aligned-reads*
$ rm -rf tmp-data/aligned-reads *
```

Revisiting the Pipe

• In this example, how are standard out and standard error streams being funneled?

```
$ cat file1 file2 | grep "AGGATA" | wc
```

- Why pipe rather than create intermediate files?
- Behold the mighty grep command!!
- Let's see what this command can do using an example from Buffalo Chapter 3...

Suppose we're working with a program that throws an error telling us that our fasta input file has non-nucleotide characters. Let's use grep in a pipe to inspect our input file:

```
$ grep -v "^>" tb1.fasta | grep --color -i "[^ATGC]"
```

Controlling streams within pipes

- Pipes can string together multiple programs and increase the efficiency of our analysis
- However, imagine your pipe includes 20 programs and multiple errors are thrown to your display during the analysis
- Which program had the issue printed to standard error?
- Let's talk through an example of how to manage this:

```
$ program1 input.txt 2> program1.stderr | \
    program2 2> program2.stderr > results.txt
```

• But what if we want to send our standard output and standard error to the same place?

```
$ program1 2>&1 | grep "error"
```

But what if I really love intermediate files?

- Sometimes you or your collaborator may need intermediate files in a pipeline for other analyses or for debugging
- Can you retain the efficiency of the pipe while also creating intermediate files?
- You betcha:

\$ program1 input.txt | tee intermediate-file.txt | program2 > results.txt

Managing processes: sending programs to the background:

- Often times our UNIX programs and pipelines will run for an extended amount of time
- It is not terribly convenient to sit and stare at our terminal for weeks at a time
- The running job also ties up our terminal if we're running it in the foreground (however, you can open up multiple tabs or terminals)
- One solution to this is running your analysis in the background using the ampersand:

\$ program1 input.txt > results.txt &

• This process will be run in the background, freeing up your terminal, and a process ID will be provided:

[1] 25744

Managing processes: checking status and bringing to the foreground:

• Say the next day we come to work and want to check quickly whether our analysis is still running:

```
$ jobs
[1]+ Running program1 input.txt > results.txt
```

- And what if, now that we're back at work, we want to stare at the process while it runs all day?
- This is where your process ID number will come in handy:

\$ fg %25744

- Now you can watch your process run to your heart's content
- Question: What happens when you run a program in the background and close your terminal application?

Managing processes: sending active programs to the background:

• Say you start a program, realize it's going to take forever to run and then want to send it to the background...

```
$ program1 input.txt > results.txt
$ # enter control-z here...NOT CONTROL-C!!
[1]+ Stopped     program1 input.txt > results.txt
$ bg
[1]+ program1 input.txt > results.txt
```

• To irrevocably kill a job type "control-c"; your job must be in the foreground for this to work

Checking the exit status of a completed program

- Say we come into work and find our program has completed with no errors printed to our display
- To double-check that all has gone swimmingly, we can check the exit status by inspecting our shell variable:

- You can utilize the exit status in your pipelines by implementing the shell operators && and ||
- A few examples:

```
$ program1 input.txt > intermediate-results.txt && \
    program2 intermediate-results.txt > results.txt
```

```
$ program1 input.txt > intermediate-results.txt || \
    echo "warning: an error occurred"
```

Exit status operators, true and false

- There are two Unix commands that are very useful for understanding exit status, the shell variable and operators: true and false
- true always sets the shell variable to 0 (success)
- false always sets the shell variable to 1 (failure)
- Try the following commands and see if what they return makes sense to you:

```
$ true && echo "first command was a success"
$ true || echo "first command was not a success"
$ false || echo "first command was not a success"
$ false && echo "first command was a success"
```

Command substitution:

- Sometimes rather than piping, we may actually want to nest commands within other commands
- This process is called "command substitution" and here are a few examples...
- cd into the chapter-03-remedial-unix folder of your Buffalo online materials and in your terminal type:

```
$ echo "There are $(grep -cv '^>' tb1.fasta) lines of sequence in my FASTA file."
```

- What is the result, and what's going on here?
- Now cd into your Week_3_play folder and try:

```
$ mkdir results-$(date +%F)
$ ls
```

• You can name folders and files with today's date without even knowing what that is!