

Introducing the Greenhouse Effect

EES 2110

Introduction to Climate Change

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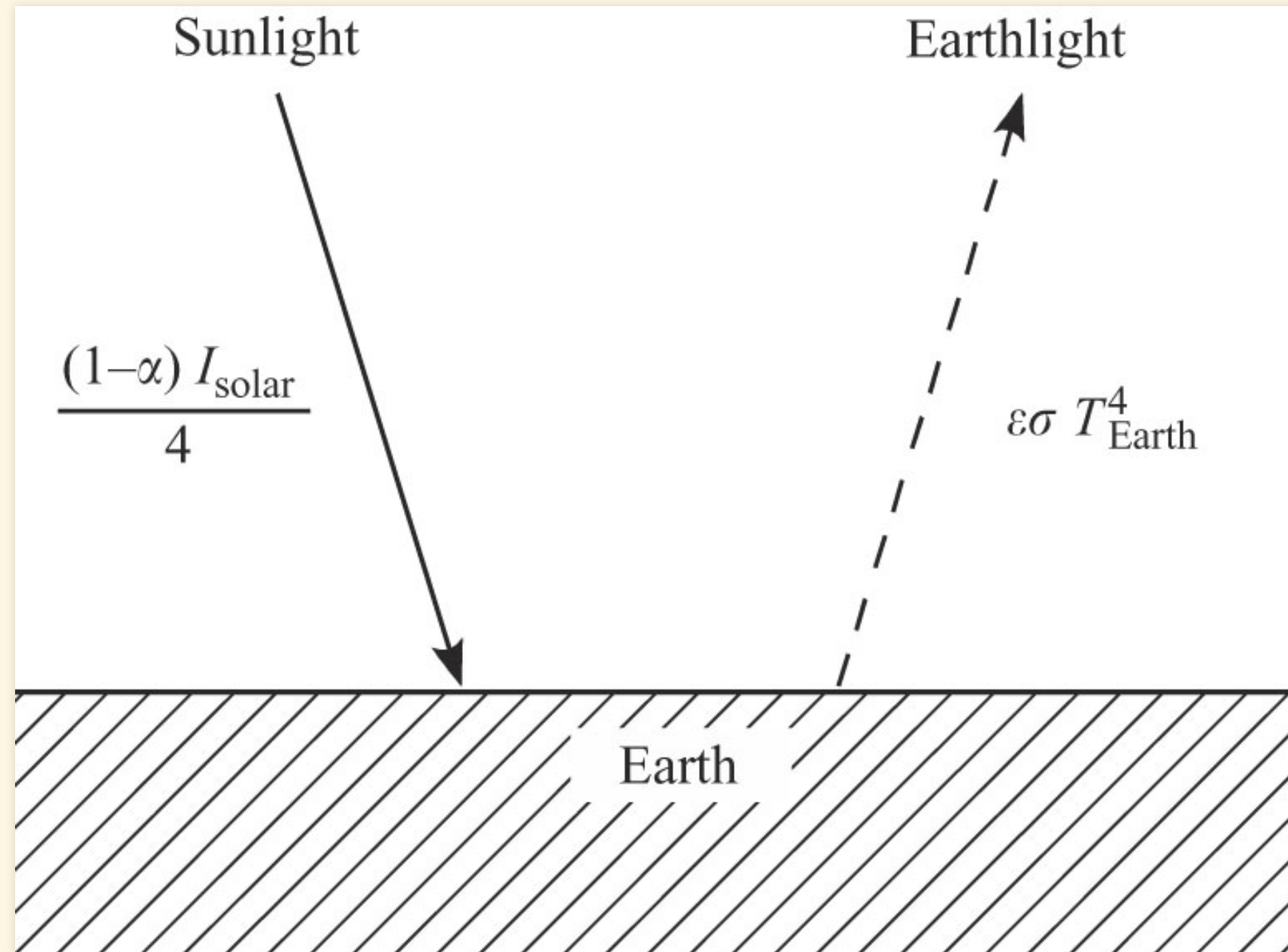
Class #4: Wednesday, January 18 2023

Basic Principles from Friday

- **Steady temperature means:**
 - $\text{Heat}_{\text{out}} = \text{Heat}_{\text{in}}$
- **Heat in:**
 - Sunlight (**shortwave**)
 - Does not depend on temperature
- **Heat out:**
 - Emitted radiation (**longwave**)
 - Depends on temperature
- If $\text{Heat}_{\text{out}} \neq \text{Heat}_{\text{in}}$,
 - Temperature rises or falls until $\text{Heat}_{\text{out}} = \text{Heat}_{\text{in}}$

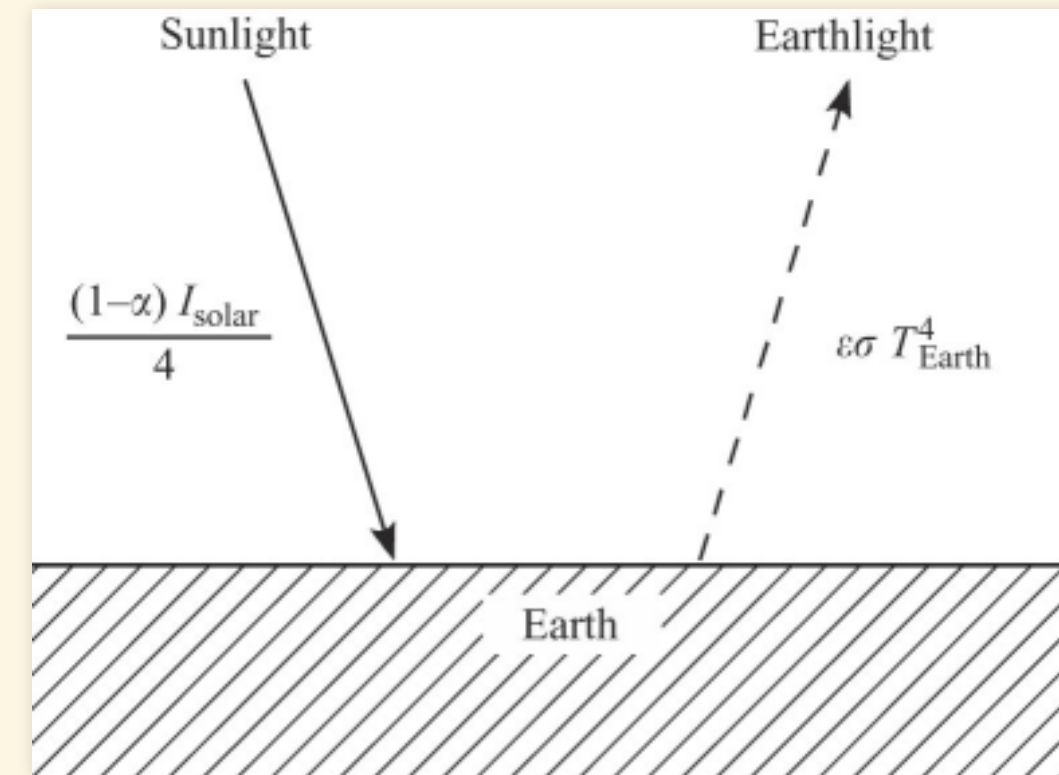
Temperature of the Earth

Bare-Rock Model: No Atmosphere



A subtle point...

- Emissivity ϵ is fraction absorbed
- Albedo α is fraction reflected
- For an opaque surface, $\alpha + \epsilon = 1$
- So how is $\alpha = 0.30$ and $\epsilon = 1.00$?
- α & ϵ are different for shortwave & longwave.
 - Shortwave: $\alpha = 0.30$, $\epsilon = 0.70$
 - Longwave: $\alpha = 0.00$, $\epsilon = 1.00$



Temperature of Earth (Bare Rock Model)

1. $(F_{\text{out}} = F_{\text{in}})$ (Heat flux balances)

2. On average,

$$F_{\text{in}} = \frac{(1 - \alpha)}{4} I_{\text{solar}}$$

- Why the factor of 4 in the denominator?
 - It's a geometric factor for the average intensity of sunlight.

3. $(F_{\text{out}} = \epsilon \sigma T^4)$.

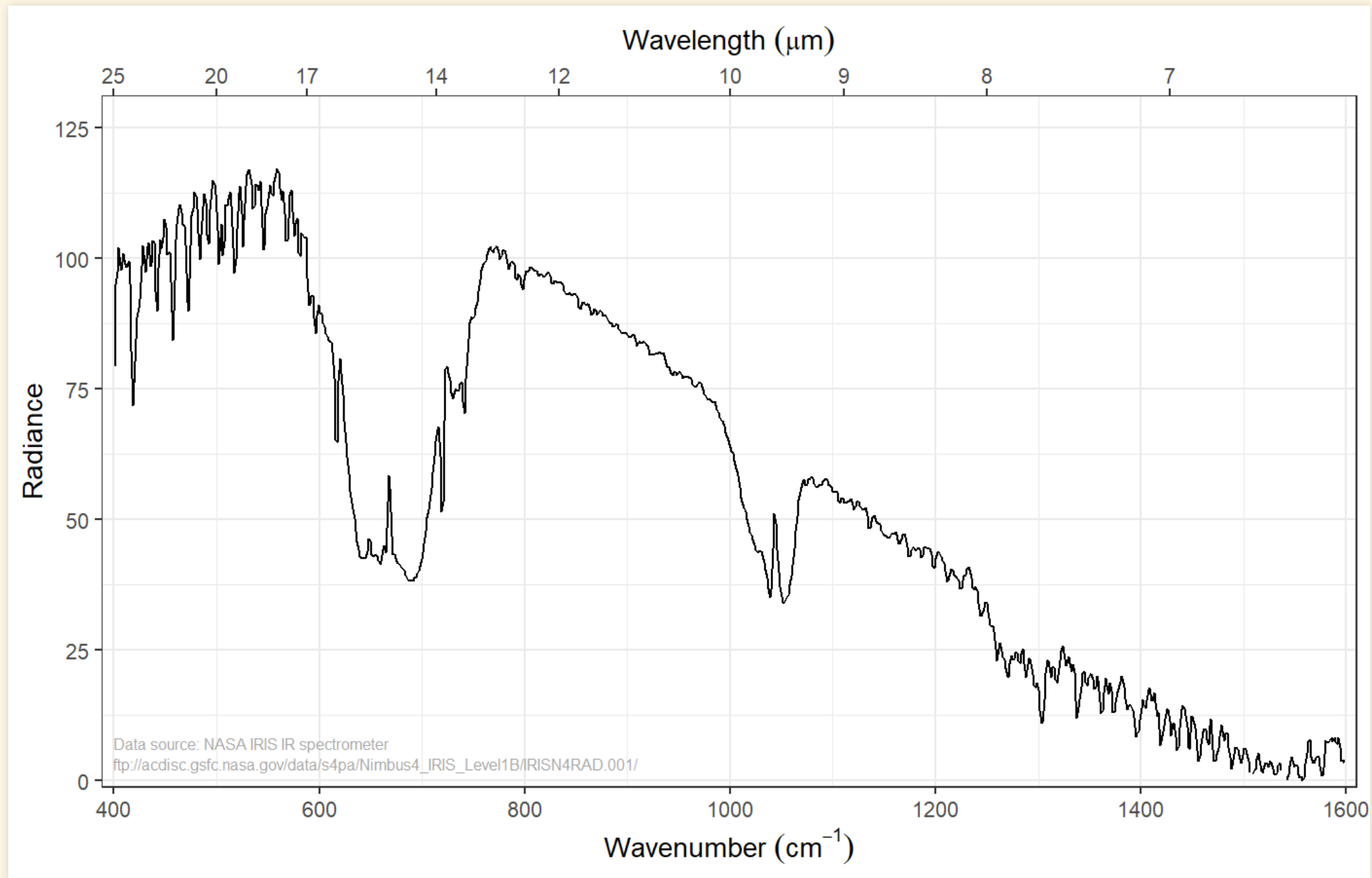
4. Solve for (T) :

$$\begin{aligned} I_{\text{solar}} &= 1350 \text{ W/m}^2 \\ \alpha &= 0.30 \\ \epsilon &= 1 \\ \sigma &= 5.67 \times 10^{-8} \text{ W/m}^2 \text{K}^{-4} \\ T &= \sqrt[4]{\frac{(1 - \alpha) I_{\text{solar}}}{\epsilon \sigma}} \\ &= 254 \text{ K} = -19 \text{ degC} = -2 \text{ degF} \\ &= 288 \text{ K} = 15 \text{ degC} = 59 \text{ degF} \end{aligned}$$

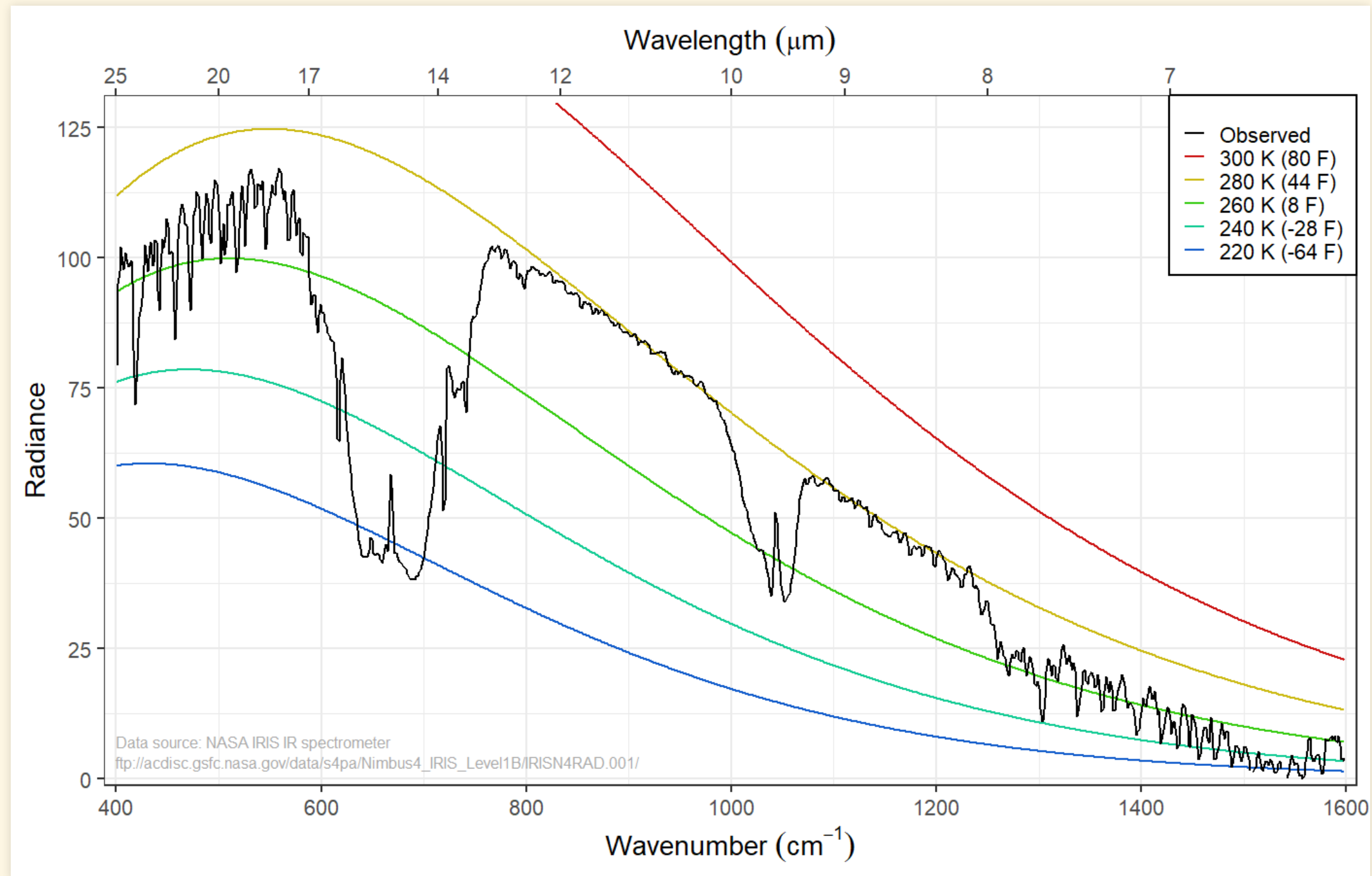
Terrestrial Planets

	Earth	Mars	V
Distance from sun	1 AU	1.5 AU	0.
$\frac{1}{\text{Distance}^2}$	1.00	0.44	
Solar constant	$\frac{1350 \text{ W}}{\text{m}^2}$	$\frac{600 \text{ W}}{\text{m}^2}$	$\frac{2604 \text{ W}}{\text{m}^2}$
Albedo	0.30	0.17	
$T_{\text{bare rock}}$	$(254 \text{ K}) \sim (-2^\circ \text{C})$	$(216 \text{ K}) \sim (-70^\circ \text{C})$	$(240 \text{ K}) \sim (-27^\circ \text{C})$
T_{surface}	$(288 \text{ K}) \sim (59^\circ \text{C})$	$(240 \text{ K}) \sim (-28^\circ \text{C})$	$(700 \text{ K}) \sim (800^\circ \text{C})$
ΔT	$(34 \text{ K}) \sim (61^\circ \text{C})$	$(24 \text{ K}) \sim (42^\circ \text{C})$	$(460 \text{ K}) \sim (828^\circ \text{C})$

Oops! We forgot the atmosphere!

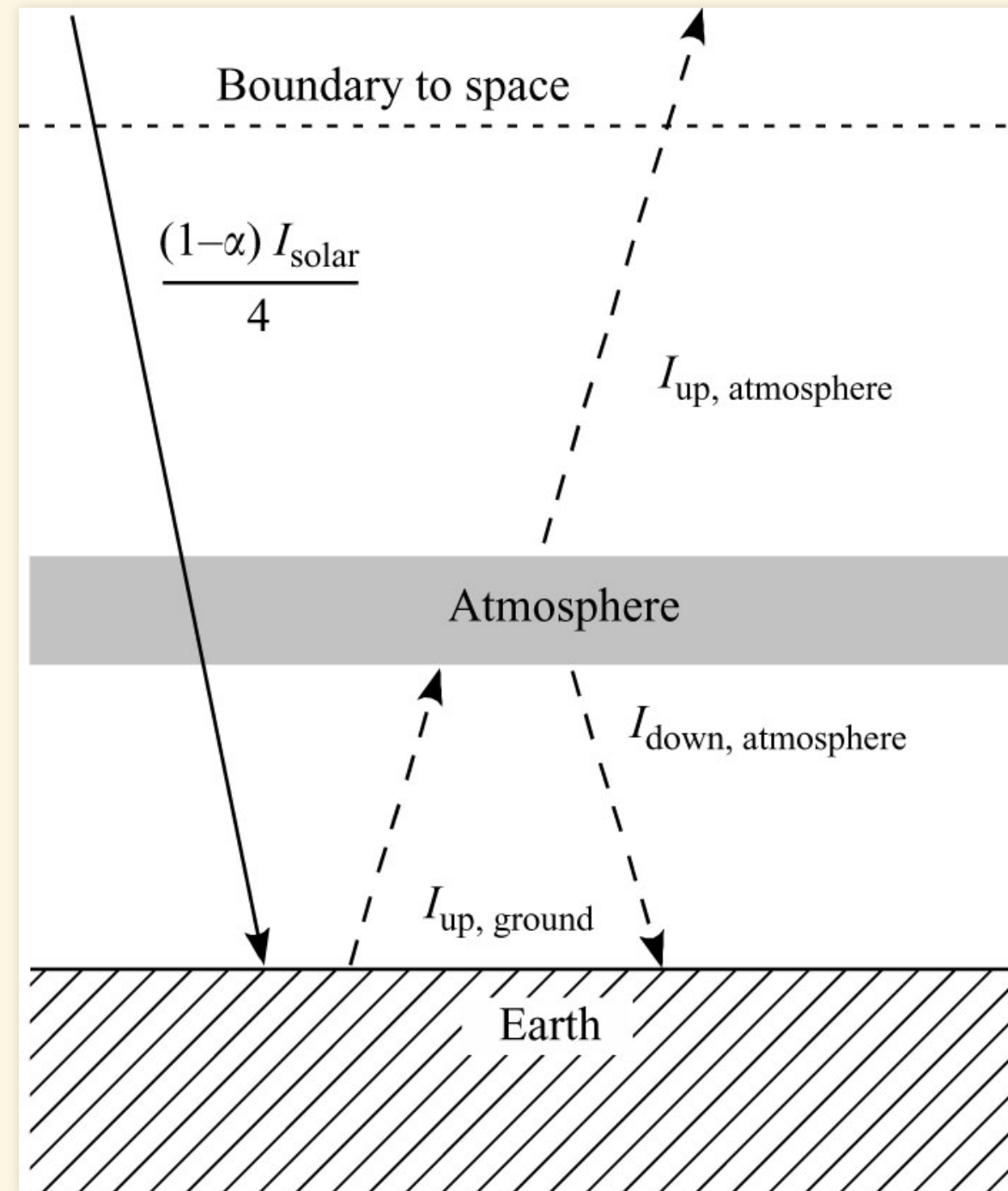


Does Earth look like a blackbody?

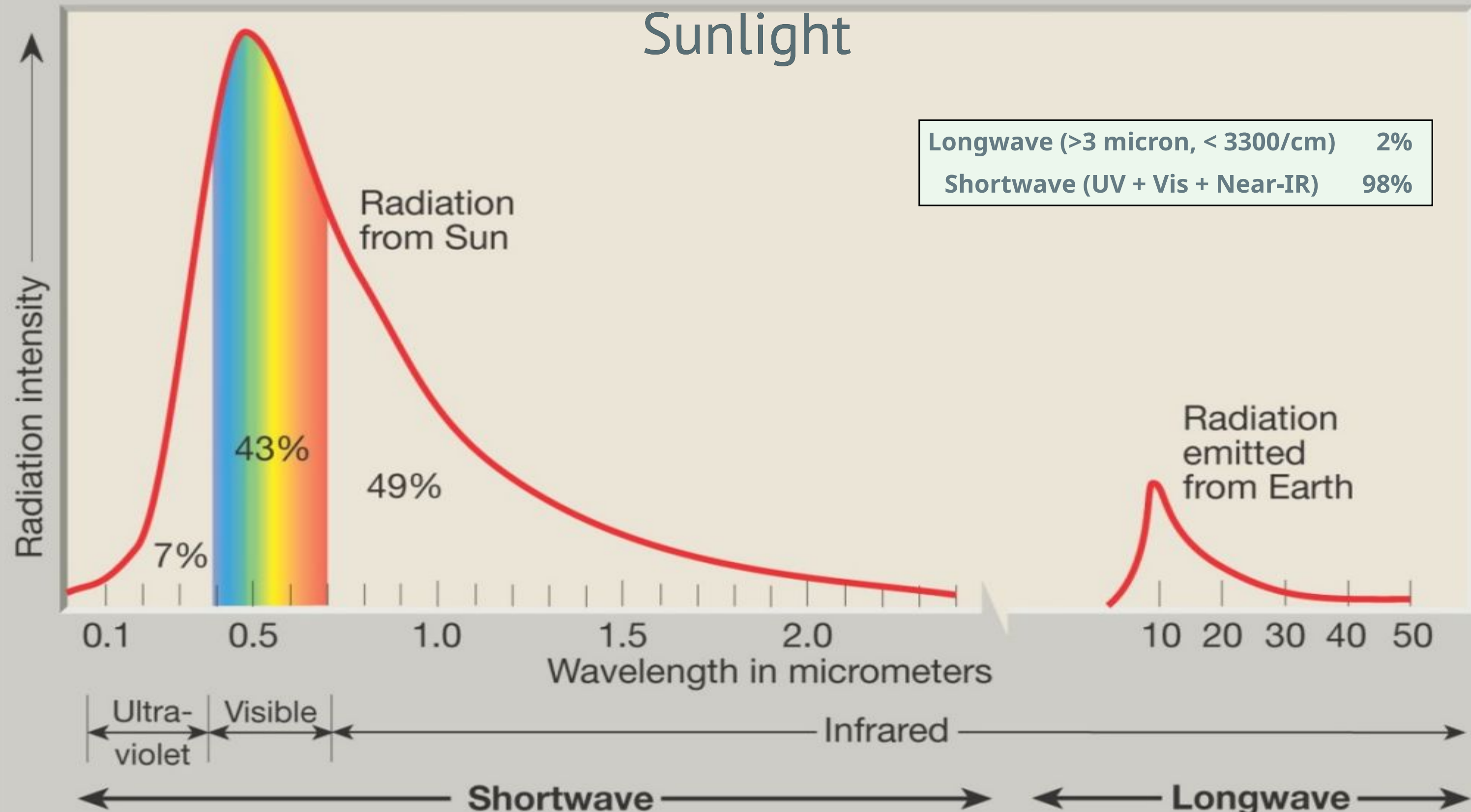


One-Layer Model of the Greenhouse Effect

Layer Model



Sunlight



Atmosphere

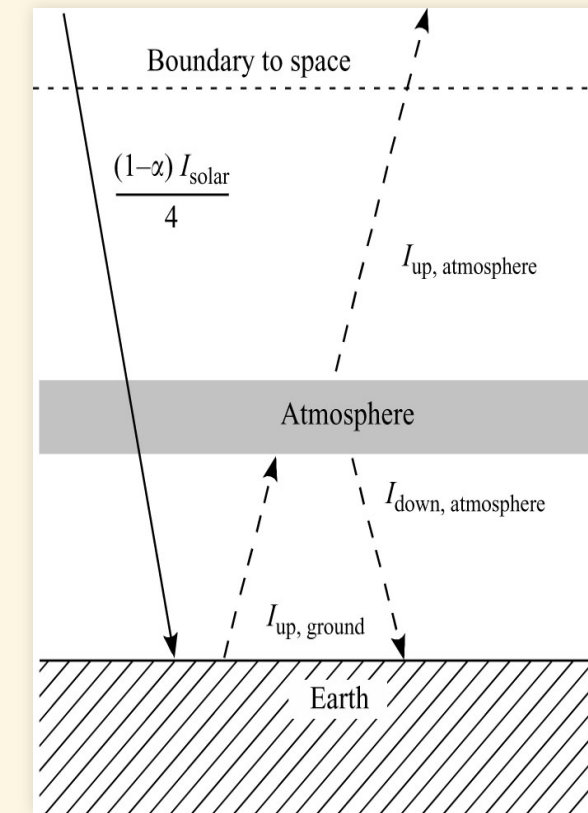
Make **simplifying assumptions**:

- Perfectly **transparent** to **shortwave** light
 - Like a pane of glass: $\epsilon = 0$
- Perfectly **opaque** to **longwave** light
 - Like a blackbody: $\epsilon = 1$

**Anything that
transmits most shortwave
and
absorbs most longwave
is a greenhouse gas**

Balance of energy for earth system

- Always start analyzing from the top down
 - Look at energy balance at the boundary to space, above the top of the atmosphere.



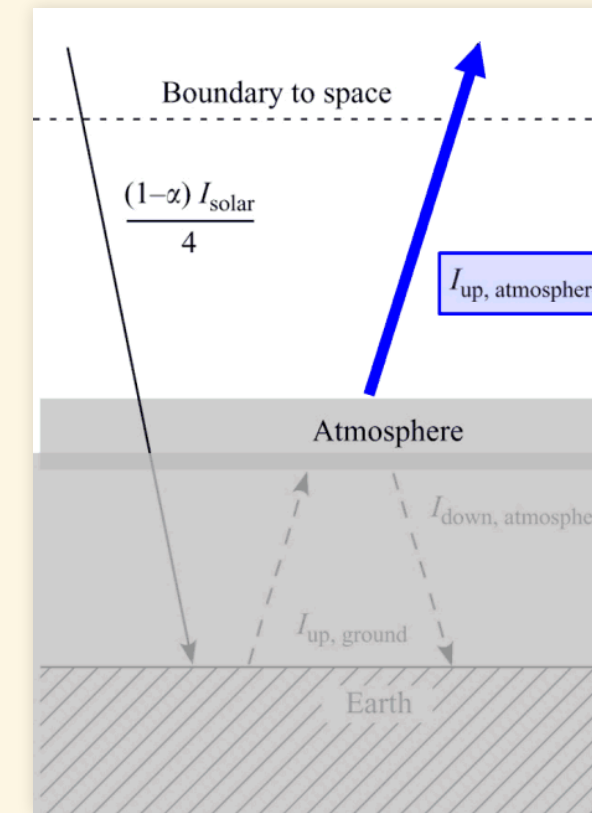
Balance of energy for earth system

- At top of atmosphere: $(F_{\text{out}}) = F_{\text{in}}$

$$I_{\text{up, atmos}} = I_{\text{in}} \quad \text{intensity of absorbed sunlight}$$

$$T_{\text{atmos}}^4 = \frac{(1 - \alpha) I_{\text{solar}}}{4 \epsilon \sigma}$$
- Aha! We can find (T_{atmos}) !

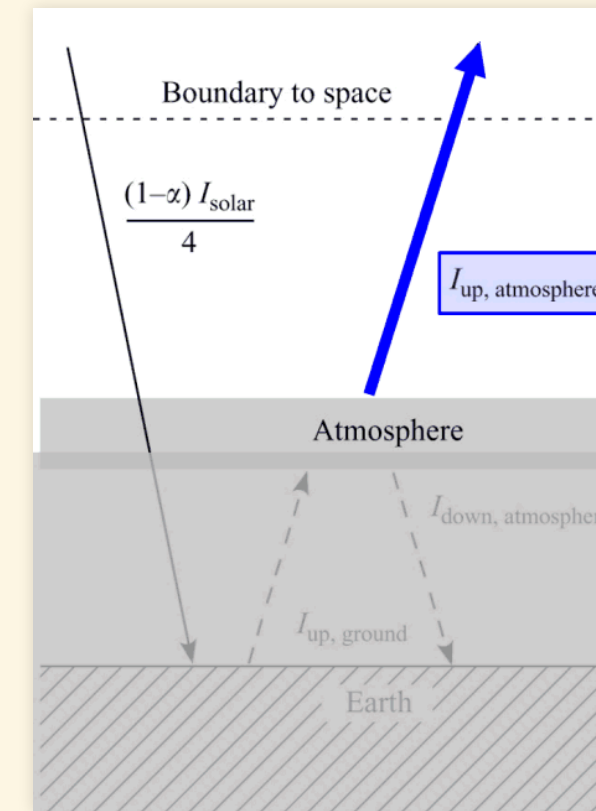
$$T_{\text{atmos}} = \sqrt[4]{\frac{(1 - \alpha) I_{\text{solar}}}{4 \epsilon \sigma}}$$



Balance of energy for earth system

$$T_{\text{atmos}} = \sqrt[4]{\frac{(1 - \alpha) I_{\text{solar}}}{4 \epsilon \sigma}}$$

- Just like bare rock model!
- We call this the **skin temperature**



The Atmosphere as Earth's Skin

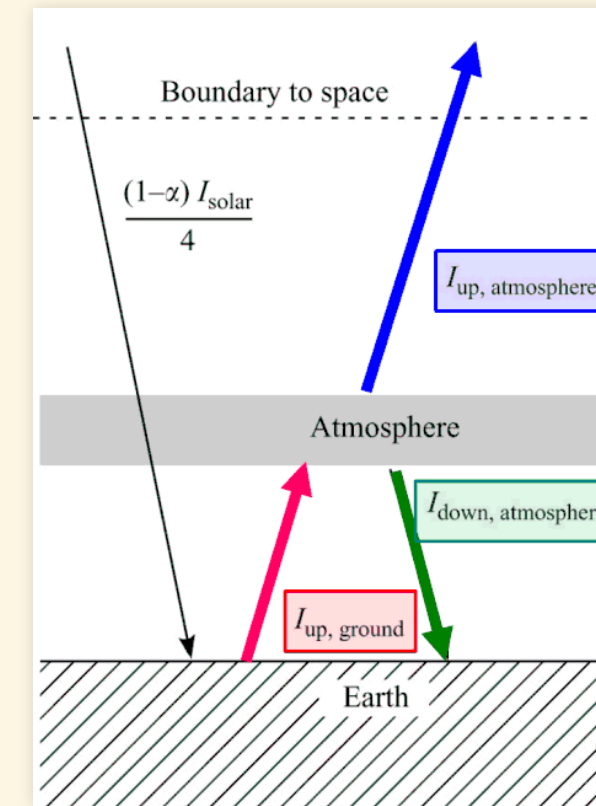
- The atmosphere is like a thin skin around the planet
 - Proportionally, it's like the skin on a peach
- The whole atmosphere emits longwave radiation, at every altitude
 - For simplicity, we sometimes pretend that all the radiation comes from a single thin layer, and call this the "skin".



Balance of energy for atmosphere

Atmosphere: $\text{Heat}_{\text{in}} = \text{Heat}_{\text{out}}$

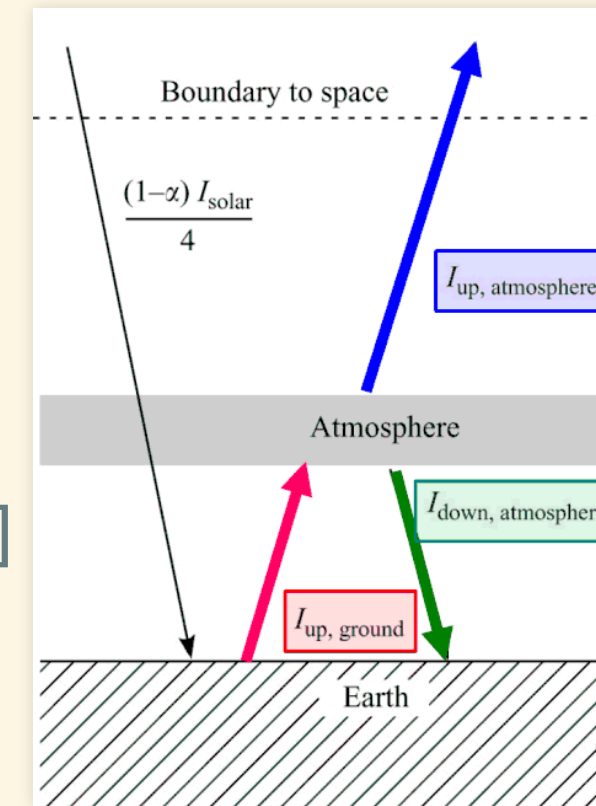
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\[ \begin{align*} \color{red}{I_{\text{up,ground}}} &= \\ \color{blue}{I_{\text{up,atm}}} &+ \color{darkgreen}{I_{\text{down,atm}}} \\ \end{align*} \]
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Balance of energy for atmosphere

Atmosphere: heat in = heat out.

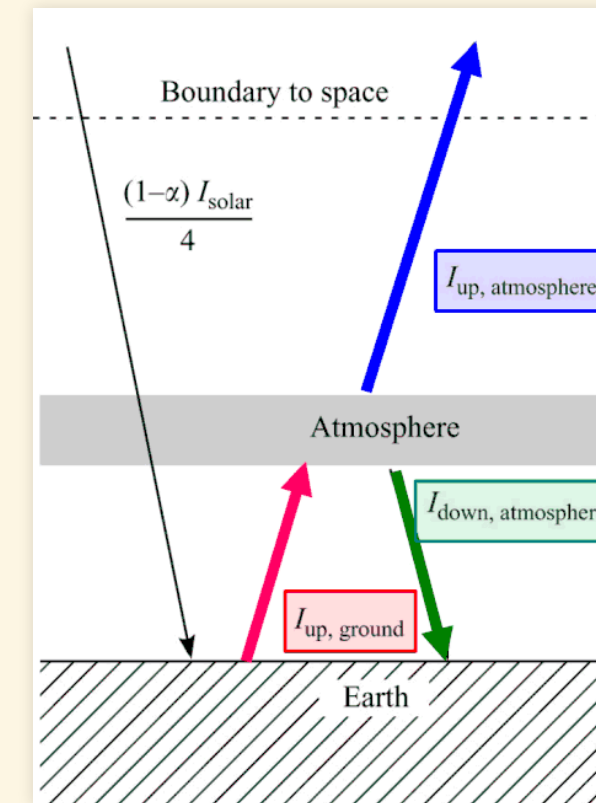
$$\begin{aligned} & \color{red}{I_{\text{up,ground}}} + \color{darkgreen}{I_{\text{down,atm}}} = \color{blue}{I_{\text{up,atm}}} \\ & \color{darkgreen}{I_{\text{down,atm}}} = \epsilon \sigma T_{\text{atm}}^4 \end{aligned}$$



Balance of energy for atmosphere

Atmosphere: heat in = heat out.

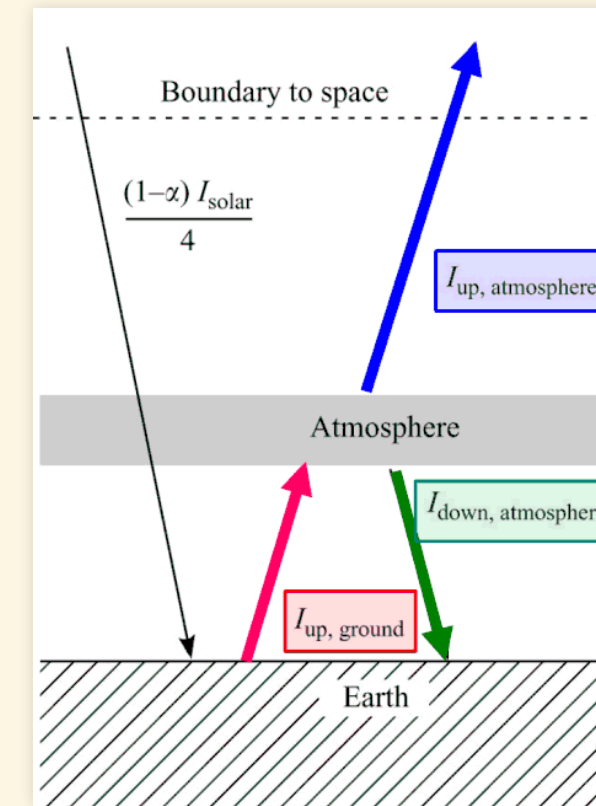
$$\begin{aligned} & \color{red}{I_{\text{up,ground}}} = \color{blue}{I_{\text{up,atm}}} + \color{darkgreen}{I_{\text{down,atm}}} \\ & \color{blue}{I_{\text{up,atm}}} = \color{darkgreen}{I_{\text{down,atm}}} = \epsilon \sigma T_{\text{atm}}^4 \\ & \color{red}{I_{\text{up,ground}}} = \epsilon \sigma T_{\text{ground}}^4 \end{aligned}$$



Balance of energy for atmosphere

Atmosphere: heat in = heat out.

$$\begin{aligned}
 & \color{red}{I_{\text{up, ground}}} = \color{blue}{I_{\text{up, atm}}} + \color{darkgreen}{I_{\text{down, atm}}} \\
 & \color{blue}{I_{\text{up, atm}}} = \color{darkgreen}{I_{\text{down, atm}}} = \epsilon \sigma T_{\text{atm}}^4 \\
 & \color{red}{I_{\text{up, ground}}} = \epsilon \sigma T_{\text{ground}}^4 \\
 & \color{darkcyan}{T_{\text{atm}}^4} = 2 \epsilon \sigma T_{\text{ground}}^4
 \end{aligned}$$



Principles:

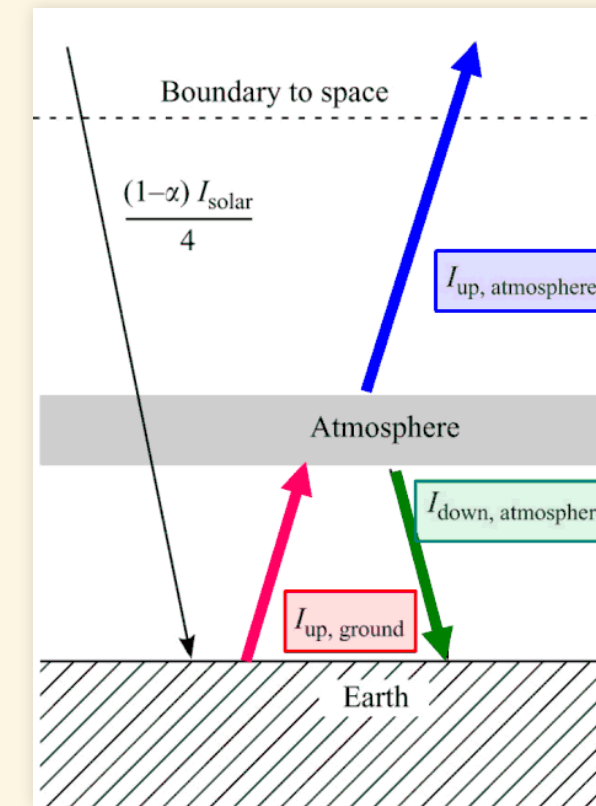
- Start at the top.
- For each layer, $\text{Heat}_{\text{out, up}} = \text{Heat}_{\text{out, down}}$
- Each layer balances $\text{Heat}_{\text{in, total}} = \text{Heat}_{\text{out, total}}$
 - Each layer has uniform temperature:
 - The **top** and **bottom** of the layer have the same temperature.
 - So the intensity emitted from the **top** and **bottom** is the same.
- The bottom layer of the atmosphere tells us $\text{Heat}_{\text{up, ground}}$
- Get ground temperature from $\text{Heat}_{\text{up, ground}}$

Finish the problem

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\[ \begin{align} \varepsilon \sigma T_{\text{ground}}^4 &= 2 \varepsilon \sigma T_{\text{atm}}^4 \\ T_{\text{ground}}^4 &= 2 T_{\text{atm}}^4 \\ T_{\text{atm}} &= \sqrt[4]{2} T_{\text{ground}} = 1.19 T_{\text{atm}} \end{align} \]
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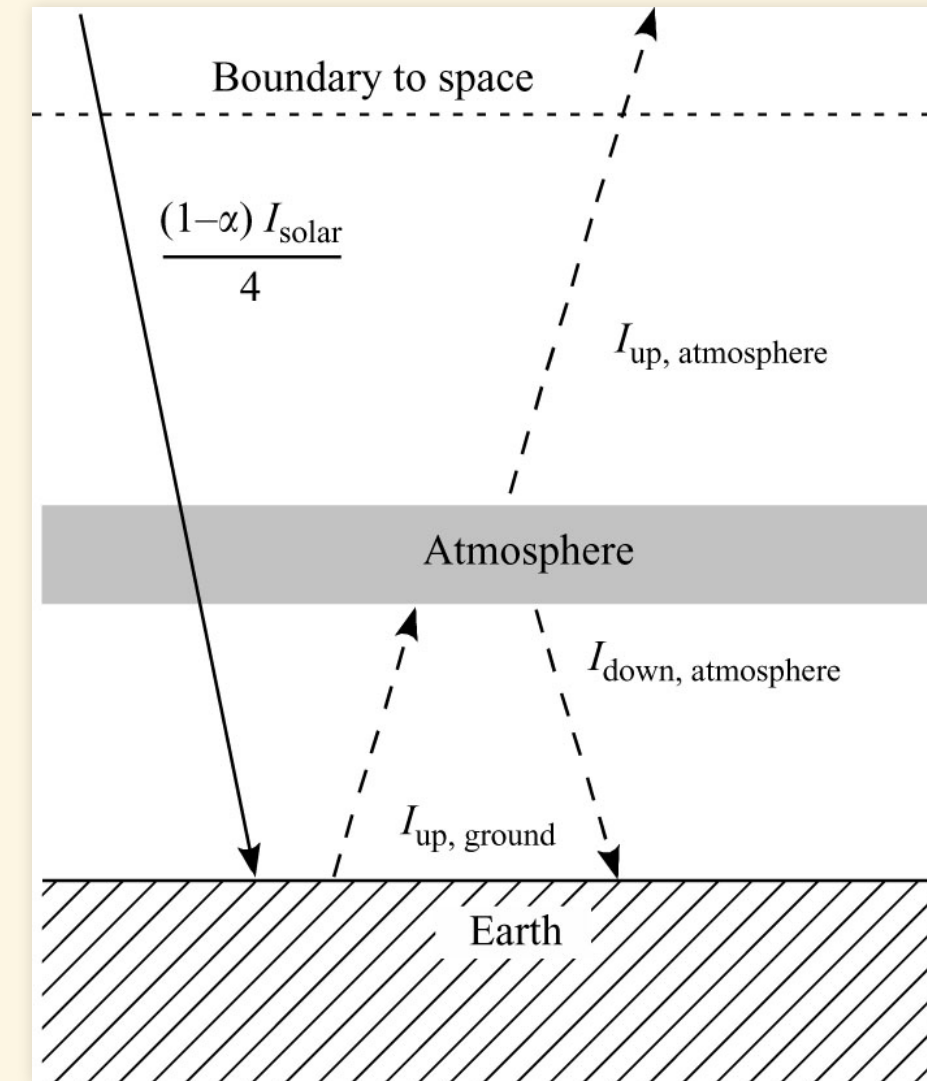
- Skin temp: $T_{\text{atm}} = T_{\text{skin}} = T_{\text{bare rock}} = 254 \sim \text{K}$
- Ground temp (1-layer): $T_{\text{ground}} = \sqrt[4]{2} T_{\text{atm}} = 302 \sim \text{K}$
- Difference: $\text{Greenhouse effect} = 48 \sim \text{K}$

Note: These numbers are slightly different from what's in the book. Don't worry about that.



1-Layer Model Summary

- When **shortwave radiation** hits surface:
 - Fraction (α) is *reflected*.
 - Fraction $(1 - \alpha)$ is *absorbed*.
- When **longwave radiation** hits surface or layer of atmosphere:
 - 100% is *absorbed*.
- When radiation is absorbed:
 - It transforms from **radiative energy** to **thermal energy**.
 - It stops behaving like *radiation*.
 - It becomes *vibrations of the molecules* in the dirt, water, or atmosphere.
- Separately from radiation being absorbed:
 - **Thermal radiation** is emitted from hot objects.
- Greenhouse effect *is not longwave radiation reflecting off atmosphere*
 - **Longwave radiation** is absorbed by atmosphere
 - **Radiation** changes into **thermal energy** in air molecules.
 - Air molecules get *hotter*.
 - Later, **air molecules** give off **thermal radiation**
 - This radiation is *different* to the radiation they absorbed.



Solving Layer Model Problems

General Principles:

Start at the top and work down:

1. Balance budget at boundary to space
 - Get “skin temperature” (top layer)
2. Balance budget at top layer of atmosphere
 - Get temp. of next layer down (2nd from top)
3. Balance budget at next layer of atmosphere
 - Get temp. of next layer down (3rd from top)
4. ...
5. Balance budget at bottom layer of atmosphere
 - This gives surface (ground) temperature.

As long as the albedo and the solar constant don't change, ***the skin temperature is always the same*** for all models: 254 K.

— *Understanding the Forecast*, p. 25.

“Balance the Budget”

$$\text{Heat}_{\text{in}} = \text{Heat}_{\text{out}}$$

- Nature balances the budget automatically.
- We use this fact to find the ground temperature.
- If you know that $\text{Heat}_{\text{in}} = \text{Heat}_{\text{out}}$, you can figure out the intensities you don't know.
- If you know the intensity of heat going out of something, you know its temperature.

Terrestrial Planets



Earth, Mars, Venus

	Earth	Mars	
Solar constant	1350 W/m^2	600 W/m^2	2604 W/m^2
Albedo	0.30	0.17	
$T_{\text{radiative}}$	254 K	216 K	240 K
T_{Actual} T_{surface}	288 K	240 K	700 K
One-Layer T_{surface}	302 K	257 K	286 K

Vocabulary note:

- “radiative temperature”
- “skin temperature”
- “bare rock temperature”

all mean the same thing.

Earth, Mars, Venus

	Earth	Mars	
Solar constant	$(1350 \sim \text{W}/\text{m}^2)$	$(600 \sim \text{W}/\text{m}^2)$	(26)
Albedo	(0.30)	(0.17)	
$T_{\text{radiative}}$	$(254 \sim \text{K})$	$(216 \sim \text{K})$	
$\text{Actual } T_{\text{surface}}$	$(288 \sim \text{K})$	$(240 \sim \text{K})$	
One-Layer T_{surface}	$(302 \sim \text{K})$	$(257 \sim \text{K})$	
Difference	$(14 \sim \text{K})$	$(17 \sim \text{K})$	

One-layer model works pretty well for Earth.

Slightly worse for Mars

Terribly for Venus.

Earth, Mars, Venus

	Earth	Mars	
Solar constant	W/m^2 (1350)	W/m^2 (600)	(2600)
Albedo	(0.30)	(0.17)	
$T_{\text{radiative}}$	(254 K)	(216 K)	
T_{Actual} T_{surface}	(288 K)	(240 K)	
One-Layer T_{surface}	(302 K)	(257 K)	
Difference	(14 K)	(17 K)	
Atmospheric pressure	(1013 mb)	(6 mb)	

1013 mb is Earth’s average air pressure at sea-level

- 1-layer model: The atmosphere is like a thin layer that absorbs 100% of longwave radiation.
- Not quite true for Earth. Some longwave radiation gets through to space.
- Mars’s atmosphere is so thin, it’s less opaque than Earth’s.
- Venus’s atmosphere is so thick, it’s like many layers.

