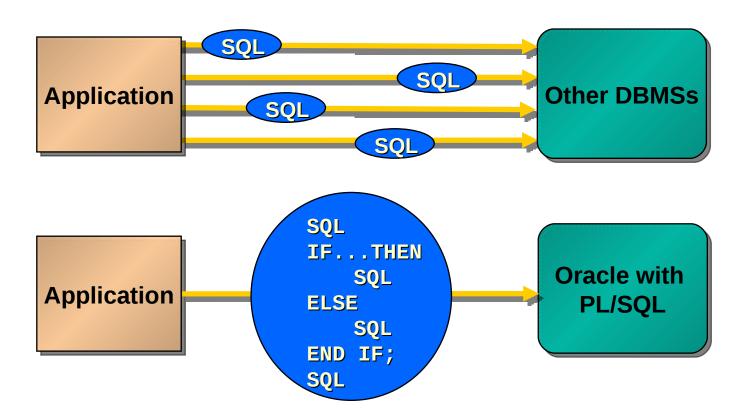
# Procedural Language for SQL

PL/SQL

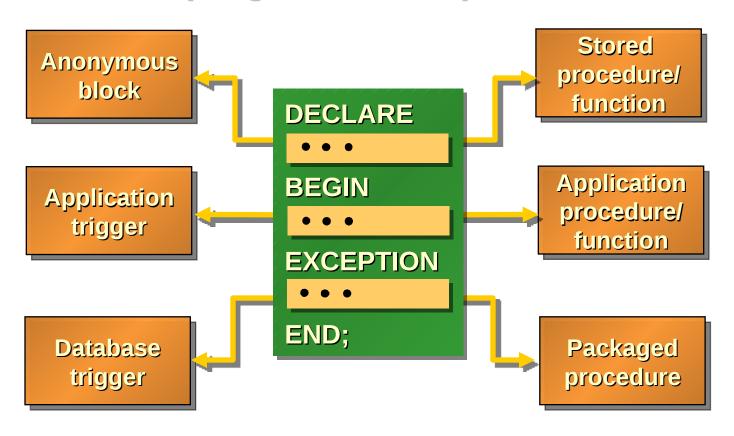
### What is PL/SQL

- PL/SQL is an extension to SQL with design features of programming languages.
- Data manipulation and query statements of SQL are included within procedural units of code.



### Benefits of PL/SQL

#### Modularize program development



## Benefits of PL/SQL

- You can declare identifiers.
- You can program with procedural language control structures.
- It can handle errors.

## **Anatomy of a PL/SQL Block**

- DECLARE Optional
  - Variables, constants, cursors, userdefined exceptions
- BEGIN Mandatory
  - SQL statements
  - PL/SQL control statements
- EXCEPTION Optional
  - Actions to perform when errors occur
- END; Mandatory



```
DECLARE

v_variable VARCHAR2(5)

BEGIN

SELECT column_name

INTO v_variable

FROM table_name

END;
```

## **Declaring PL/SQL Variables**

#### **Syntax**

```
identifier [CONSTANT] datatype [NOT NULL]
[:= | DEFAULT expr];
```

#### **Examples**

```
Declare
v_hiredate DATE;
v_deptno NUMBER(2) NOT NULL := 10;
v_location VARCHAR2(13) := 'Atlanta';
c_ comm CONSTANT NUMBER := 1400;
```

#### **Assigning**

```
identifier := expr;
v_hiredate := '31-DEC-1998';
```

### **Base Scalar Datatypes**

- VARCHAR2(maximum\_length)
- NUMBER [(precision, scale)]
- DATE
- CHAR [(maximum\_length)]
- LONG
- LONG RAW
- BOOLEAN
- BINARY\_INTEGER

#### The %TYPE Attribute

- Declare a variable according to
  - A database column definition.
  - Another previously declared variable.
- Prefix %TYPE with
  - The database table and column.
  - The previously declared variable name.

```
v_ename
v_ename
v_balance
v_balance
v_min_balance
v_balance%TYPE := 10;
```

## **Commenting Code**

- Prefix single-line comments with two dashes (--).
- Place multi-line comments between the symbols /\* and \*/.

```
v_sal NUMBER (9,2);
BEGIN
/* Compute the annual salary based on the
    monthly salary input from the user */
v_sal := v_sal * 12;
END; -- This is the end of the transaction
```

## **SQL Functions in PL/SQL**

- Most of SQL functions are valid in PL/SQL:
  - Single-row number, Single-row character, Datatype conversion, Date

```
v_mailing_address := v_name||CHR(10)||
v_address||CHR(10)||
v_state||CHR(10)||v_zip;
v_ename := LOWER(v_ename);
```

#### Group functions not available

The following example is an error

```
v_total := SUM(number_table);
```

## **Using Bind Variables**

To reference a bind variable in PL/SQL, you must prefix its name with a colon (:).

#### **Example**

```
:return_code := 0;
IF credit_check_ok(acct_no) THEN
    :return_code := 1;
END IF;
```

In SQL\*Plus you can display the value of the bind variable using the PRINT command.

```
SQL> PRINT return_code

RETURN_CODE
-----
1
```

## Interacting with the Server

## **SQL Statements in PL/SQL**

- Extract a row of data from the database by using the SELECT command.
- Make changes to rows in the database by using DML commands.
- Control a transaction with the COMMIT, ROLLBACK, or SAVEPOINT command.
- Determine DML outcome with implicit cursors.
- PL/SQL does not support
  - data definition language (DDL), such as CREATE TABLE, ALTER TABLE, or DROP TABLE.
  - data control language (DCL), such as GRANT or REVOKE.

### SELECT Statements in PL/SQL

Retrieve data from the database with SELECT.

```
SELECT select_list
INTO {variable_name[, variable_name]...
| record_name}
FROM table
WHERE condition;
```

```
DECLARE
  v_deptno NUMBER(2);
  v_loc VARCHAR2(15);
BEGIN
  SELECT deptno, loc
   INTO v_deptno, v_loc
  FROM dept
  WHERE dname = 'SALES';
...
END;
```

## Retrieving Data in PL/SQL

Retrieve the order date and the ship date for the specified order.

```
DECLARE

v_orderdate ord.orderdate%TYPE;
v_shipdate ord.shipdate%TYPE;

BEGIN

SELECT orderdate, shipdate

INTO v_orderdate, v_shipdate

FROM ord

WHERE id = 157;
...

END;
```

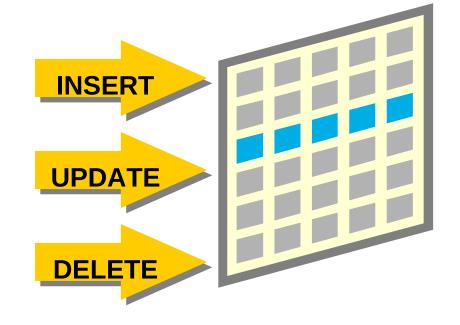
## Retrieving Data in PL/SQL

Return the sum of the salaries for all employees in the specified department.

```
DECLARE
  v_sum_sal emp.sal%TYPE;
  v_deptno NUMBER NOT NULL := 10;
BEGIN
  SELECT SUM(sal) -- group function
   INTO v_sum_sal
  FROM emp
  WHERE deptno = v_deptno;
END;
```

## Manipulating Data Using PL/SQL

- Make changes to database tables by using DML commands:
  - INSERT
  - UPDATE
  - DELETE



## **Inserting Data**

## Add new employee information to the emptable.

```
DECLARE
  v_empno         emp.empno%TYPE;
BEGIN
  SELECT    empno_sequence.NEXTVAL
    INTO    v_empno
    FROM    dual;
  INSERT INTO emp(empno, ename, job, deptno)
    VALUES(v_empno, 'HARDING', 'CLERK', 10);
END;
```

## **Updating Data**

## Increase the salary of all employees in the emp table who are Analysts.

```
DECLARE
  v_sal_increase emp.sal%TYPE := 2000;
BEGIN
  UPDATE emp
  SET sal = sal + v_sal_increase
  WHERE job = 'ANALYST';
END;
```

## **Deleting Data**

## Delete rows that have belong to department 10 from the emp table.

```
DECLARE
  v_emp deptno.emp%TYPE := 10;
BEGIN
  DELETE FROM emp
  WHERE deptno = v_deptno;
END;
```

## **Controlling Transactions**

## Determine the transaction processing for the following PL/SQL block.

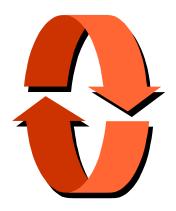
```
BEGIN
  INSERT INTO temp(num_col1, num_col2, char_col)
   VALUES (1, 1, 'ROW 1');
  SAVEPOINT a;
  INSERT INTO temp(num_col1, num_col2, char_col)
   VALUES (2, 1, 'ROW 2');
  SAVEPOINT b;
  INSERT INTO temp(num_col1, num_col2, char_col)
   VALUES (3, 3, 'ROW 3');
  SAVEPOINT c;
  ROLLBACK TO SAVEPOINT b;
  COMMIT;
END;
```

## **Writing Control Structures**

## Controlling PL/SQL Flow of Execution

You can change the logical flow of statements using conditional IF statements and loop control structures.

- Conditional IF statements:
  - IF-THEN
  - IF-THEN-ELSE
  - IF-THEN-ELSIF



#### **IF Statements**

#### **Syntax**

```
IF condition THEN
   statements;
[ELSIF condition THEN
   statements;]
[ELSE
   statements;]
END IF;
```

```
IF v_ename = 'OSBORNE' THEN
  v_mgr := 22;
END IF;
. . .
IF v_ename = 'MILLER' THEN
  v_job := 'SALESMAN';
  v_deptno := 35;
  v_new_comm := sal * 0.20;
END IF;
```

```
IF v_shipdate - v_orderdate < 5 THEN
  v_ship_flag := 'Acceptable';
ELSE
  v_ship_flag := 'Unacceptable';
END IF;
...</pre>
```

```
IF v_start > 100 THEN
RETURN (2 * v_start);
ELSIF v_start >= 50 THEN
RETURN (.5 * v_start);
ELSE
RETURN (.1 * v_start);
END IF;
. . .
```

## Iterative Control: LOOP Statements

- Loops repeat a statement or sequence of statements multiple times.
- There are three loop types:
  - Basic loop
  - FOR loop
  - WHILE loop



### **Basic Loop**

#### **Syntax**

```
LOOP

statement1;

...

EXIT [WHEN condition];

END LOOP;

-- delimiter

-- statements

/* EXIT statement, condition
is a Boolean variable or expression*/
-- delimiter
```

```
v_ordid item.ordid%TYPE := 101;
v_counter NUMBER(2) := 1;
BEGIN
. . .
LOOP
   INSERT INTO item(ordid, itemid)
      VALUES(v_ordid, v_counter);
   v_counter := v_counter + 1;
   EXIT WHEN v_counter > 10;
END LOOP;
. . .
```

### **FOR Loop**

```
FOR index in [REVERSE] lower_bound..upper_bound LOOP statement1; statement2; . . . . END LOOP;
```

- Use a FOR loop to shortcut the test for the number of iterations.
- Do not declare the index; it is declared implicitly.

```
-- Insert the first 10 new line items for order number 101.

. . .

v_ordid item.ordid%TYPE := 101;

BEGIN
. . .

FOR i IN 1..10 LOOP

INSERT INTO item(ordid, itemid)

VALUES(v_ordid, i);

END LOOP;
. . .
```

### WHILE Loop

Use WHILE loop to repeat statements while a condition is TRUE.

```
WHILE condition LOOP

statement1;
statement2;
....
END LOOP;

Condition is evaluated at the beginning of each iteration.
```

### **Nested Loops and Labels**

- Nest loops to multiple levels.
- Use labels to distinguish between blocks and loops.
- Exit the outer loop with the EXIT statement referencing the label.

```
BEGIN
  <<Outer_loop>>
  LO<sub>OP</sub>
    v_counter :=v_counter+1;
  EXIT WHEN v counter>10;
    <<Inner_loop>>
    L<sub>00</sub>P
      EXIT Outer_loop WHEN total_done = 'YES';
       -- Leave both loops
      EXIT WHEN inner done = 'YES';
       -- Leave inner loop only
    END LOOP Inner loop;
  END LOOP Outer loop;
END;
```

## Working with Composite Datatypes

## PL/SQL Records

- Must contain one or more components of any scalar, RECORD, or PL/SQL TABLE datatype-called fields.
- Are similar in structure to records in a 3GL.

#### **Syntax**

```
TYPE type_name IS RECORD

(field_declaration[, field_declaration]...);
```

#### Where *field\_declaration* stands for

## Creating a PL/SQL Record

Declare variables to store the name, job, and salary of a new employee.

```
TYPE emp_record_type IS RECORD

(ename VARCHAR2(10),
    job VARCHAR2(9),
    sal NUMBER(7,2));
    emp_record emp_record_type;
...
```

#### The %ROWTYPE Attribute

- Declare a variable according to a collection of columns in a database table or view.
- Prefix %ROWTYPE with the database table.
- Fields in the record take their names and datatypes from the columns of the table or view.

#### **Examples**

Declare a variable to store the same information about a department as it is stored in the DEPT table.

```
dept_record dept%ROWTYPE;
```

Declare a variable to store the same information about a employee as it is stored in the EMP table.

```
emp_record emp%ROWTYPE;
```

## **Writing Cursors**

#### **About Cursors**

Every executed SQL statement has an individual cursor associated with it:

- A cursor is a private SQL work area.
- Implicit cursors:
  - Declared for all DML and PL/SQL SELECT statements.
- Explicit cursors:
  - Declared and named by the programmer.
  - Useful for managing queries that return one or more rows of data

## **SQL Implicit Cursor Attributes**

## Using SQL cursor attributes, you can test the outcome of your SQL statements.

SQL%ROWCOUNT	Number of rows affected by the most recent SQL statement (an integer value).
SQL%FOUND	Boolean attribute that evaluates to TRUE if the most recent SQL statement affects one or more rows.
SQL%NOTFOUND	Boolean attribute that evaluates to TRUE if the most recent SQL statement does not affect any rows.
SQL%ISOPEN	Always evaluates to FALSE because PL/SQL closes implicit cursors immediately after they are executed.

## **SQL Cursor Attributes**

Delete rows that have the specified order number from the ITEM table. Print the number of rows deleted.

### **Example**

```
VARIABLE rows_deleted VARCHAR2(20)

DECLARE

v_ordid NUMBER := 605;

BEGIN

DELETE FROM item

WHERE ordid = v_ordid;

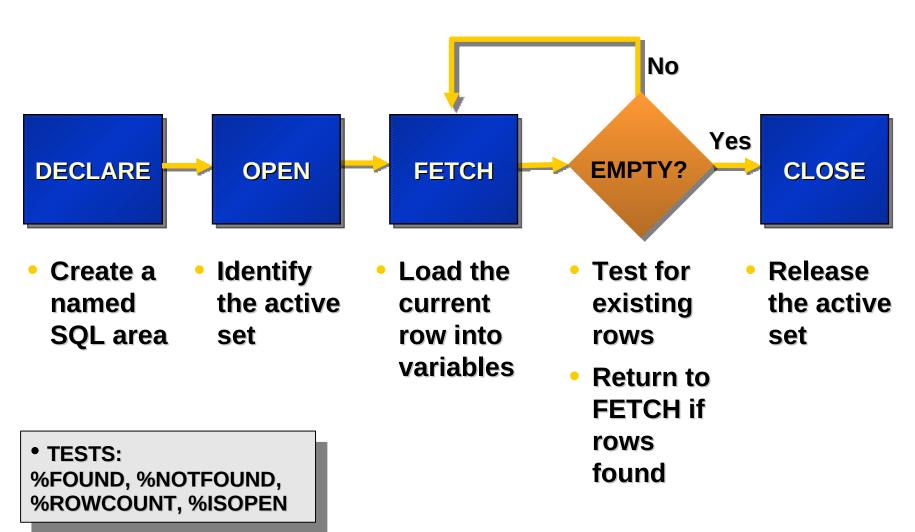
:rows_deleted :=(SQL%ROWCOUNT ||' rows deleted.');

END;

/

PRINT rows_deleted
```

## **Controlling Explicit Cursors**



## **Controlling Explicit Cursors**

#### Declare a Cursor

```
CURSOR cursor_name IS
select_statement;
```

#### Open a Cursor

```
OPEN cursor_name;
```

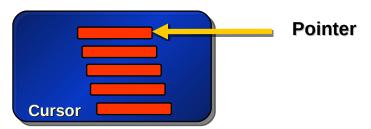
#### Fetch data from a Cursor

```
FETCH cursor_name INTO
 [variable1, variable2, ...] |
  record_name];
```

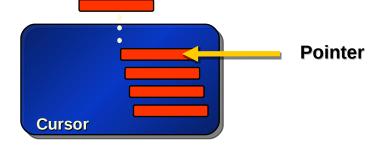
#### Close a Cursor

```
CLOSE cursor_name;
```

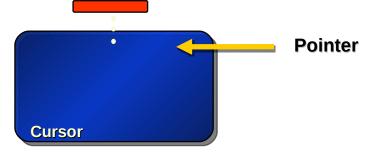
Open the cursor.



Fetch a Row from the cursor.



Continue until empty.



# **Explicit Cursor Attributes**

### Obtain status information about a cursor.

Attribute	Туре	Description
%ISOPEN	Boolean	Evaluates to TRUE if the cursor is open.
%NOTFOUND	Boolean	Evaluates to TRUE if the most recent fetch does not return a row.
%FOUND	Boolean	Evaluates to TRUE if the most recent fetch returns a row; complement of %NOTFOUND
%ROWCOUNT	Number	Evaluates to the total number of rows returned so far.

# **Explicit Cursor - example**

```
DECLARE
   CURSOR EMP CUR IS
     SELECT empno, ename, sal FROM emp;
   CURSOR c1 IS
     SELECT empno, ename, job, sal FROM emp
      WHERE sal > 2000;
BEGIN
  IF NOT emp_cur%ISOPEN THEN -- or run OPEN EMP_CUR;
    OPEN emp_cur;
  END IF;
  L<sub>0</sub>0P
    fetch emp_cur into v_empno, v_ename, v_sal;
    EXIT when emp_cur%NOTFOUND;
    IF ename cur%ROWCOUNT > 20 THEN
    IF (v_sal > 1000) then
      DBMS_OUTPUT.put_line(v_empno || ' ' || v_ename || ' ' || v_sal);
    FI SF
      DBMS_OUTPUT.put_line(v_ename || ' sal is less then 1000');
    END IF;
  END LOOP;
  close emp_cur;
  DBMS_OUTPUT.put_line('Execution Complete');
END;
```

## **Cursors and Records**

Process the rows of the active set conveniently by fetching values into a PL/SQL RECORD.

### **Example**

```
CURSOR emp_cursor IS
SELECT empno, sal, hiredate, rowid
FROM emp
WHERE deptno = 20;
emp_record emp_cursor%ROWTYPE;
BEGIN
OPEN emp_cursor;
. . .
FETCH emp_cursor INTO emp_record;
```

## **Cursor FOR Loops**

```
FOR record_name IN cursor_name LOOP

statement1;
statement2;
. . .
END LOOP;
```

- Shortcut to process explicit cursors.
- Implicit open, fetch, and close occur.

```
DECLARE
  cursor c1 is
     select sal from emp
     where job = 'MANAGER';

BEGIN
    total_val := 0;
    FOR employee_rec in c1
    LOOP
     total_val := total_val + employee_rec.sal;
    END LOOP;
END;
```

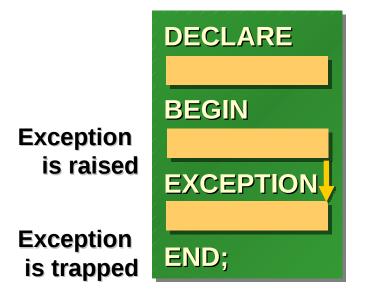
# **Handling Exceptions**

# Handling Exceptions with PL/SQL

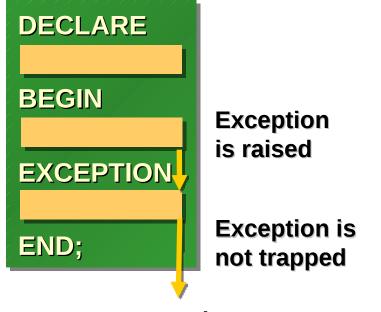
- What is an exception?
  - Identifier in PL/SQL that is raised during execution.
  - How is it raised?
    - An Oracle error occurs.
    - You raise it explicitly.
  - How do you handle it?
    - Trap it with a handler.
    - Propagate it to the calling environment.

## **Handling Exceptions**

### **Trap the Exception**



### **Propagate the Exception**



Exception propagates to calling environment

## **Trapping Exceptions**

## **Syntax**

```
EXCEPTION
  WHEN exception1 [OR exception2 . . .] THEN
    statement1;
    statement2;
  [WHEN exception3 [OR exception4 . . .] THEN
    statement1;
    statement2;
    . . .]
  [WHEN OTHERS THEN
    statement1;
    statement2;
```

## **Declaring Exception**

DECLARE exception\_name EXCEPTION;

- Exception Types
  - Predefined Implicitly raised
    - -NO\_DATA\_FOUND
    - -TOO\_MANY\_ROWS
    - -INVALID\_CURSOR
    - -ZERO\_DIVIDE
    - **—...**
  - User-defined Explicitly raised

## **Predefined Exception**

```
BEGIN SELECT ... COMMIT;
EXCEPTION
 WHEN NO_DATA_FOUND THEN
    statement1; statement2;
    DBMS_OUTPUT.PUT_LINE(TO_CHAR(v_prodid)||' is invalid.');
 WHEN TOO MANY ROWS THEN
    statement1;
    DBMS_OUTPUT.PUT_LINE('Invalid Data');
 WHEN OTHERS THEN
    statement1; statement2; statement3;
    DBMS_OUTPUT.PUT_LINE('Other error');
END;
```

## **User-Defined Exception**

 Each exception has an error code (default is 1) and a error message (default is "User-defined exception"), unless using the EXCEPTION\_INIT pragma

```
[DECLARE]
  e_products_remainingEXCEPTION;
  PRAGMA EXCEPTION_INIT (e_products_remaining, -22292);
BEGIN
                                                               error number
  RAISE e_products_remaining;
EXCEPTION
 WHEN e_products_remaining THEN
    DBMS_OUTPUT.PUT_LINE ('Product code specified is not valid.');
END;
```

• error\_number is a negative integer in the range -20000 .. -20999

## **Functions for Trapping Exceptions**

- SQLCODE
  - Returns the numeric value for the error code.
- SQLERRM
  - Returns the message associated with the error number.

```
v_error_code NUMBER;
 v_error_message VARCHAR2(255);
BEGIN
EXCEPTION
 WHEN OTHERS THEN
  ROLLBACK;
  v_error_code := SQLCODE;
  v_error_message := SQLERRM;
   INSERT INTO errors VALUES(v_error_code, v_error_message);
END;
```

# **Creating Procedures**

## **Overview of Procedures**

- A procedure is a named PL/SQL block that performs an action.
- A procedure can be stored in the database, as a database object, for repeated execution.

#### **Syntax**

```
CREATE [OR REPLACE] PROCEDURE procedure_name
  (argument1 [mode] datatype1,
    argument2 [mode] datatype2,
    . . .
IS [AS]
PL/SQL Block;
```

- mode: has one of the following values: IN, OUT, IN OUT
- A stored procedure can be removed as follow:

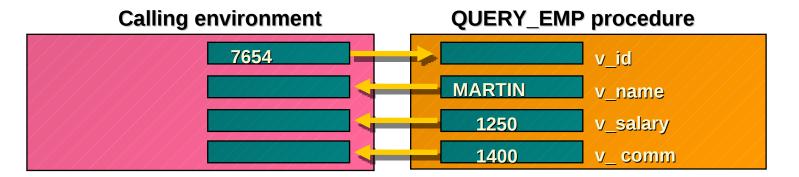
```
DROP PROCEDURE procedure_name
```

## **IN Parameters: Example**



```
SQL> CREATE OR REPLACE PROCEDURE raise_salary
 2 (v_id in emp.empno%TYPE)
 3 IS
 4 BEGIN
 5UPDATE emp
 6SET sal = sal * 1.10
 7WHERE empno = v_id;
 8 END raise_salary;
Procedure created.
SQL> EXECUTE raise_salary (7369)
PL/SQL procedure successfully completed.
```

## **OUT Parameters: Example**



```
SQL> CREATE OR REPLACE PROCEDURE query_emp
    (v_id
             IN emp.empno%TYPE,
   v_name OUT emp.ename%TYPE,
   v_salary OUT emp.sal%TYPE,
             OUT emp.comm%TYPE)
    v comm
 5
    IS
    BEGIN
     SELECT
              ename, sal, comm
 8
      INTO
              v_name, v_salary, v_comm
     FROM
              emp
              empno = v_id;
10
      WHERE
11
    END query_emp;
12
```

## **OUT Parameters and SQL\*Plus**

```
SQL> START emp_query.sql
Procedure created.
```

```
SQL> VARIABLE g_name varchar2(15)
SQL> VARIABLE g_salary number
SQL> VARIABLE g_comm number
```

```
SQL> EXECUTE query_emp (7654, :g_name, :g_salary, 2 :g_comm)
PL/SQL procedure successfully completed.
```

```
SQL> PRINT g_name
G_NAME
-----
MARTIN
```

## **IN OUT Parameters**

#### **Calling environment**

#### **FORMAT\_PHONE** procedure

# Invoking FORMAT\_PHONE from SQL\*Plus

```
SQL>VARIABLE g_phone_no varchar2(15)

SQL> BEGIN :g_phone_no := '8006330575'; END;
2 /
PL/SQL procedure successfully completed.

SQL> EXECUTE format_phone (:g_phone_no)
PL/SQL procedure successfully completed.

SQL> PRINT g_phone_no
```

```
G_PHONE_NO
-----
(800)633-0575
```

## **Invoking a Procedure from**

From an Anonymous PL/SQL Block

```
DECLARE
  v_id NUMBER := 7900;
BEGIN
  raise_salary(v_id); --invoke procedure
COMMIT;
...
END;
```

From a Stored procedure

```
SQL> CREATE OR REPLACE PROCEDURE process_emps
 2
    IS
  3
      CURSOR emp_cursor IS
      SELECT empno
    FROM
              emp;
    BEGIN
       FOR emp_rec IN emp_cursor LOOP
          raise_salary(emp_rec.empno); --invoke procedure
       END LOOP;
 10
    COMMIT;
 11
    END process_emps;
```

# **Creating Functions**

## **Overview of Stored Functions**

- A function is a named PL/SQL block that returns a value.
- A function can be stored in the database, as a database object, for repeated execution.

```
CREATE [OR REPLACE] FUNCTION function_name
  (argument1 [mode] datatype1,
    argument2 [mode] datatype2,
    . . .

RETURN datatype
IS|AS
PL/SQL Block;
```

mode: has only the value: IN

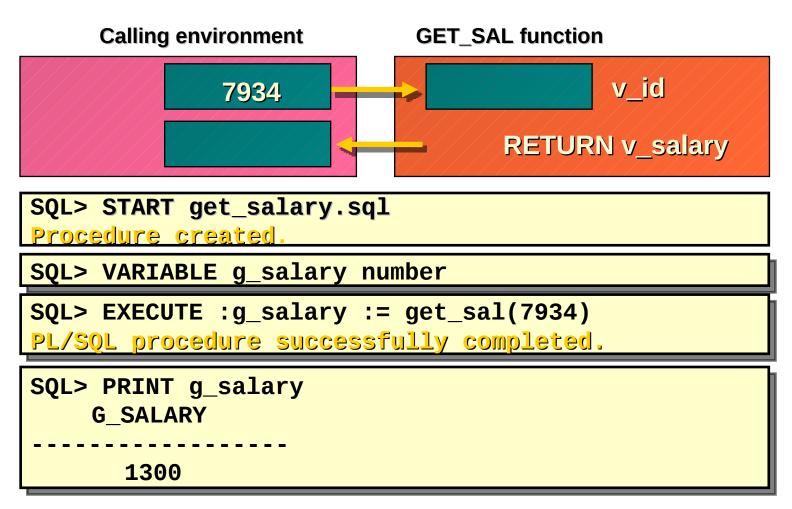
A stored function can be removed as follow:

DROP FUNCTION function\_name

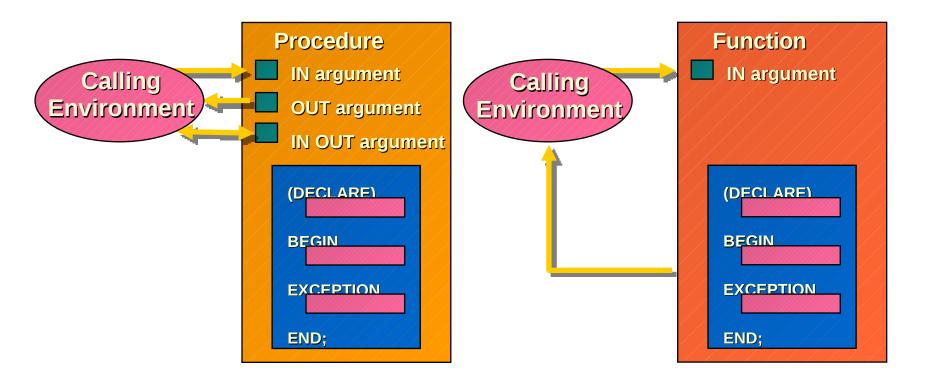
# Creating a Stored Function Using SQL\*Plus: Example

```
SQL> CREATE OR REPLACE FUNCTION get_sal
 2 (v_id IN emp.empno%TYPE)
 3 RETURN NUMBER
 4 IS
 5 v_salary emp.sal%TYPE :=0;
 6 BEGIN
 7 SELECT sal
 8 INTO v_salary
 9 FROM emp
10 WHERE empno = v_id;
11 RETURN (v_salary);
12 END get_sal;
13 /
```

# **Executing Functions in SQL\*Plus: Example**



## **Procedure or Function?**



Procedure	Function
Execute as a PL/SQL statement	Invoke as part of an expression
No RETURN datatype	Must contain a RETURN datatype
Can return one or more values	Must return a value

# **Creating Packages**

## **Overview of Packages**

- Group logically related PL/SQL types, items, and subprograms
- Advantages
  - Modularity
  - Information hiding
  - Added functionality
- Consist of two parts:
  - Specification
    - Lists all the objects that are publicly available
  - Body
    - Code needed to implement procedures, functions, and cursors listed in the specification, as well as any private objects

## **Creating the Package Specification**

```
CREATE [OR REPLACE] PACKAGE package_name
IS | AS
    public type and item declarations
    subprogram specifications
END package_name;
```

## **Creating the Package Body**

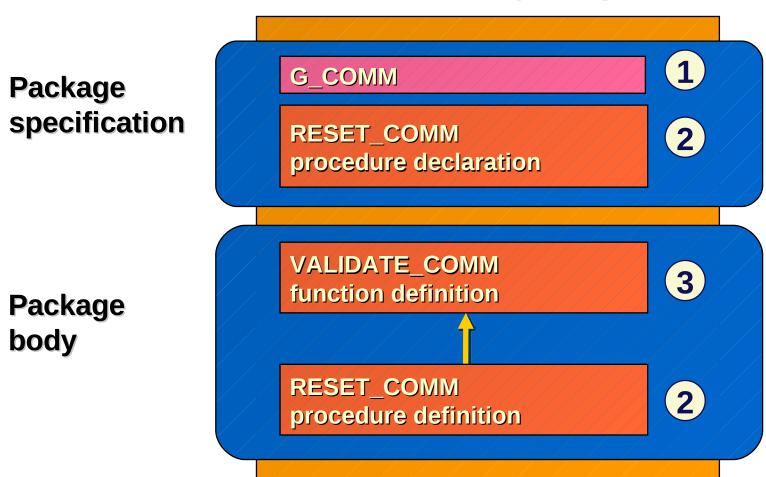
```
CREATE [OR REPLACE] PACKAGE BODY package_name
IS | AS
    private type and item declarations
    subprogram bodies
END package_name;
```

## **Example**

```
CREATE OR REPLACE PACKAGE time_pkg IS
   FUNCTION GetTimestamp RETURN DATE;
   PROCEDURE ResetTimestamp;
END time_pkg;
CREATE OR REPLACE PACKAGE BODY time_pkg IS
   StartTimeStamp DATE := SYSDATE; -- package data.
   FUNCTION GetTimestamp RETURN DATE IS
   BEGIN
      RETURN StartTimeStamp;
   END GetTimestamp;
   PROCEDURE ResetTimestamp IS
   BEGIN
      StartTimeStamp := SYSDATE;
   END ResetTimestamp;
END time_pkg;
```

## **Public and Private Constructs**

**COMM\_PACKAGE** package



# Creating a Package Body: Example

```
SQL>CREATE OR REPLACE PACKAGE BODY comm_package IS
 2 FUNCTION validate comm
  3 (v_comm IN NUMBER) RETURN BOOLEAN
 4 IS
  5 v max_comm NUMBER;
  6 BEGIN
  7 SELECT MAX(comm)
 8 INTO v_max_comm
 9 FROM emp;
 10 IF v_comm > v_max_comm THEN RETURN(FALSE);
 11 ELSE RETURN(TRUE);
 12 END IF;
 13 END validate_comm;
 14 END comm_package;
 15 /
```

# Creating a Package Body: Example

```
SQL> PROCEDURE reset_comm
  2 (v_comm IN NUMBER)
  3 IS
  4 v valid
                BOOLEAN;
  5 BEGIN
  6 v_valid := validate_comm(v_comm);
  7 IF v valid = TRUE THEN
  8 \quad g_{comm} := v_{comm};
  9 FLSE
 10 RAISE APPLICATION ERROR
 11 (-20210, 'Invalid commission');
 12 END IF;
 13 END reset_comm;
 14 END comm_package;
 15 /
```

# **Invoking Package Constructs**

The elements declared in the specification are referenced from the calling application via dot notation:

```
package_name.package_element
```

#### For example,

```
DBMS_OUTPUT_LINE('This is parameter data');
```

Example 1: Invoke a package procedure from SQL\*Plus.

```
SQL> EXECUTE comm_package.reset_comm(1500);
```

Example 2: Invoke a package procedure in a different schema.

```
SQL> EXECUTE scott.comm_package.reset_comm(1500);
```

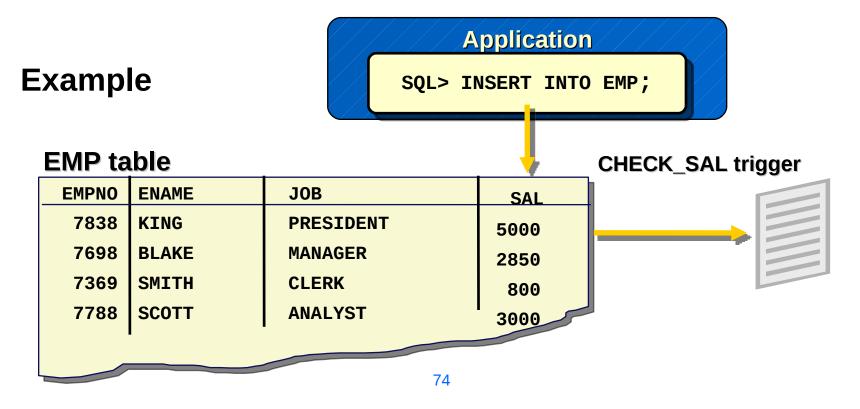
Example 3: Invoke a package procedure in a remote database.

```
SQL> EXECUTE comm_package.reset_comm@ny (1500);
```

# **Creating Database Triggers**

### **Overview of Triggers**

- A trigger is a PL/SQL block that executes implicitly whenever a particular event takes place.
- A trigger can be either a database trigger or an application trigger.



# **Creating Triggers**

- Trigger timing:
  - BEFORE: The code in the trigger body will execute before the triggering DML event.
  - AFTER: The code in the trigger body will execute after the triggering DML event.
- Triggering event: INSERT or UPDATE or DELETE
- Table name: On table
- Trigger type:
  - Statement: The trigger body executes once for the triggering event.
     This is the default.
  - Row: The trigger body executes once for each row affected by the triggering
- Trigger body: [DECLARE]

**BEGIN** 

[EXCEPTIONS]

**END** 

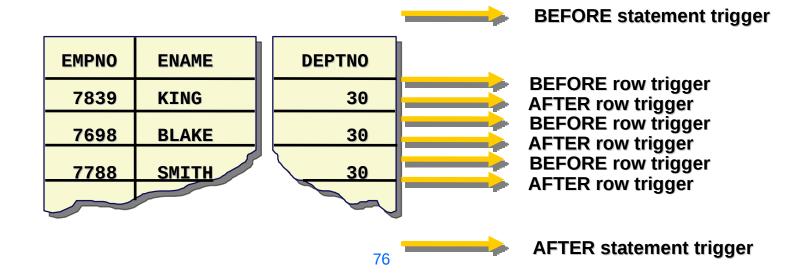
#### **Statement and Row Triggers**

#### **Example 1**

```
SQL> INSERT INTO dept (deptno, dname, loc)
2 VALUES (50, 'EDUCATION', 'NEW YORK');
```

#### **Example 2**

```
SQL> UPDATE emp
2 SET sal = sal * 1.1
3 WHERE deptno = 30;
```



### **Syntax for Creating Triggers**

```
CREATE [OR REPLACE] TRIGGER trigger_name
timing event_1 [OR event_2 OR event_3]
ON table_name
[REFERENCING OLD AS old | NEW AS new]
[FOR EACH ROW]
[WHEN condition]
PL/SQL block;
```

timing is BEFORE or AFTER

trigger-name is the name of the Trigger Object

event\_i is either INSERT, DELETE or UPDATE.

It is possible to combine these, for example:

create or replace trigger FIRE\_AFTER\_ALL after

insert or update or delete on tab1

# Before Statement Trigger: Example

```
SQL> CREATE OR REPLACE TRIGGER secure_emp
     BEFORE INSERT ON emp
  3
     BEGIN
      IF (TO_CHAR (sysdate, 'DY') IN ('SAT', 'SUN'))
  4
        OR (TO_CHAR(sysdate, 'HH24')NOT BETWEEN
       '08' AND '18'
        THEN RAISE_APPLICATION_ERROR (-20500,
       'You may only insert into EMP during normal
  8
        hours.');
 10
      END IF;
 11
     END;
```

### **Example**

```
SQL> INSERT INTO emp (empno, ename, deptno)
 2 VALUES
                     (7777, 'BAUWENS', 40);
INSERT INTO emp (empno, ename, deptno)
ERROR at line 1:
ORA-20500: You may only insert into EMP during
normal hours.
ORA-06512: at "SCOTT.SECURE_EMP", line 4
ORA-04088: error during execution of trigger
'SCOTT.SECURE EMP'
```

# **Using Conditional Predicates**

```
SQL>CREATE OR REPLACE TRIGGER secure_emp
  2 BEFORE INSERT OR UPDATE OR DELETE ON emp
  3 BEGIN
  4 IF (TO_CHAR (sysdate, 'DY') IN ('SAT', 'SUN')) OR
  5 (TO_CHAR (sysdate, 'HH24') NOT BETWEEN '08' AND '18') THEN
  6 IF DELETING THEN
     RAISE_APPLICATION_ERROR (-20502,
  7
     'You may only delete from EMP during normal hours.');
 8
        ELSIF INSERTING THEN
 9
 10
         RAISE_APPLICATION_ERROR (-20500,
 11
         'You may only insert into EMP during normal hours.');
12
        ELSIF UPDATING ('SAL') THEN
             RAISE_APPLICATION_ERROR (-20503,
 13
             'You may only update SAL during normal hours.');
 14
        ELSE
 15
 16
          RAISE_APPLICATION_ERROR (-20504,
          'You may only update EMP during normal hours.');
 17
 18
       END IF;
 19 END IF;
20 END;
 21 /
```

# After statement Trigger: Example

```
CREATE OR REPLACE TRIGGER emp_log_t
  AFTER INSERT OR UPDATE OR DELETE ON emp
DECLARE
   dmltype CHAR(1);
BEGIN
   IF INSERTING THEN
      dmltype := 'I';
      INSERT INTO emp_log (who, operation, timestamp)
         VALUES (USER, dmltype, SYSDATE);
   ELSIF UPDATING THEN
      dmltype := 'U';
      INSERT INTO emp_log (who, operation, timestamp)
         VALUES (USER, dmltype, SYSDATE);
   ELSIF DELETING THEN
      dmltype := 'D';
      INSERT INTO emp_log (who, operation, timestamp)
        VALUES (USER, dmltype, SYSDATE);
  END IF:
END;
```

# **After Row Trigger: Example**

```
CREATE OR REPLACE TRIGGER emp_log_t
  AFTER INSERT OR UPDATE OR DELETE ON emp
   FOR EACH ROW
DECLARE
  dmltype CHAR(1);
BEGIN
   IF INSERTING THEN
      dmltype := 'I';
      INSERT INTO emp_log (who, operation, timestamp)
         VALUES (USER, dmltype, SYSDATE);
   ELSIF UPDATING THEN
      dmltype := 'U';
      INSERT INTO emp log (who, operation, timestamp)
         VALUES (USER, dmltype, SYSDATE);
   FLSTF DELETING THEN
      dmltype := 'D';
      INSERT INTO emp_log (who, operation, timestamp)
        VALUES (USER, dmltype, SYSDATE);
  END IF;
END;
```

#### Special Variables :old and :new

#### FOR EACH ROW clause:

- A Statement level trigger fires only once for the triggering event. No access to the column.
- A Row-Level trigger fires for each affected row. Can access the original and new column.

#### Old and New Column Values:

Row level triggers have access to both the copies of the column values. The old and the new values. These are referenced through the special variables:

- :old.column-name
- :new.column-name

# **After Row Trigger: Example**

```
CREATE OR REPLACE TRIGGER emp_log_t
  AFTER INSERT OR UPDATE OR DELETE ON emp
  FOR EACH ROW
DECLARE
  dmltype CHAR(1);
BEGIN
   IF INSERTING THEN
      dmltype := 'I';
      INSERT INTO emp_log (who, operation, timestamp, emp_no)
         VALUES (USER, dmltype, SYSDATE, :new.empno);
   FISIF UPDATING THEN
      dmltvpe := 'U';
      INSERT INTO emp log (who, operation, timestamp, emp no)
         VALUES (USER, dmltype, SYSDATE, :new.empno);
   FLSTF DELETING THEN
      dmltype := 'D';
      INSERT INTO emp_log (who, operation, timestamp, emp_no)
         VALUES (USER, dmltype, SYSDATE, :old.empno);
  END IF;
END;
```

### **Using Old and New Qualifiers**

```
SQL>CREATE OR REPLACE TRIGGER audit_emp_values
 2 AFTER DELETE OR INSERT OR UPDATE ON emp
 3 FOR EACH ROW
 4 BEGIN
      INSERT INTO audit_emp_values (user_name,
      timestamp, id, old_last_name, new_last_name,
     old_title, new_title, old_salary, new_salary)
 8 VALUES (USER, SYSDATE, :old.empno, :old.ename,
       :new.ename, :old.job, :new.job,
       :old.sal, :new.sal);
 10
 11 END;
```

# **User Audit\_Emp\_Values Table**

USER_NAME	TIMESTAMP	ID	OLD_LAST_NAME	NEW_LAST_NAME
EGRAVINA	12-NOV-97	7950	NULL	HUTTON
NGREENBE	10-DEC-97	7844	MAGEE	TURNER

#### **Continuation**

	OLD_TITLE	NEW_TITLE	OLD_SALARY	NEW_SALARY
	NULL	ANALYST	NULL	3500
{	CLERK	SALESMAN	1100	1100
	<b>\</b>			

### Restricting a Row Trigger

```
SQL>CREATE OR REPLACE TRIGGER derive commission pct
 2 BEFORE INSERT OR UPDATE OF sal ON emp
 3 FOR EACH ROW
 4 WHEN (new.job = 'SALESMAN')
 5 BEGIN
 6 IF INSERTING THEN :new.comm := 0;
 7 ELSE /* UPDATE of salary */
 8 IF :old.comm IS NULL THEN
        :new.comm :=0;
10 ELSE
        :new.comm := :old.comm * (:new.sal/:old.sal);
11
12 END IF;
13 END IF;
14 END;
15 /
```

### **Managing Triggers**

#### Disable or Re-enable a database trigger

ALTER TRIGGER trigger\_name DISABLE | ENABLE

#### Disable or Re-enable all triggers for a table

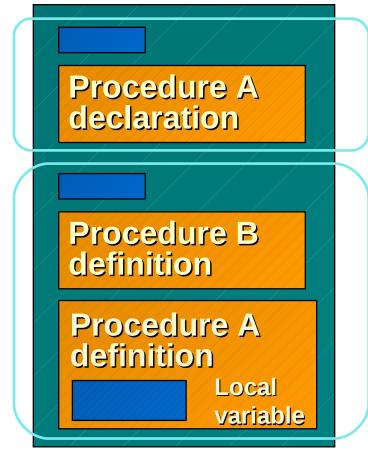
#### Recompile a trigger for a table

ALTER TRIGGER trigger\_name COMPILE

#### **Summary**

#### **Procedure**

#### **Package**



#### **Trigger**

