

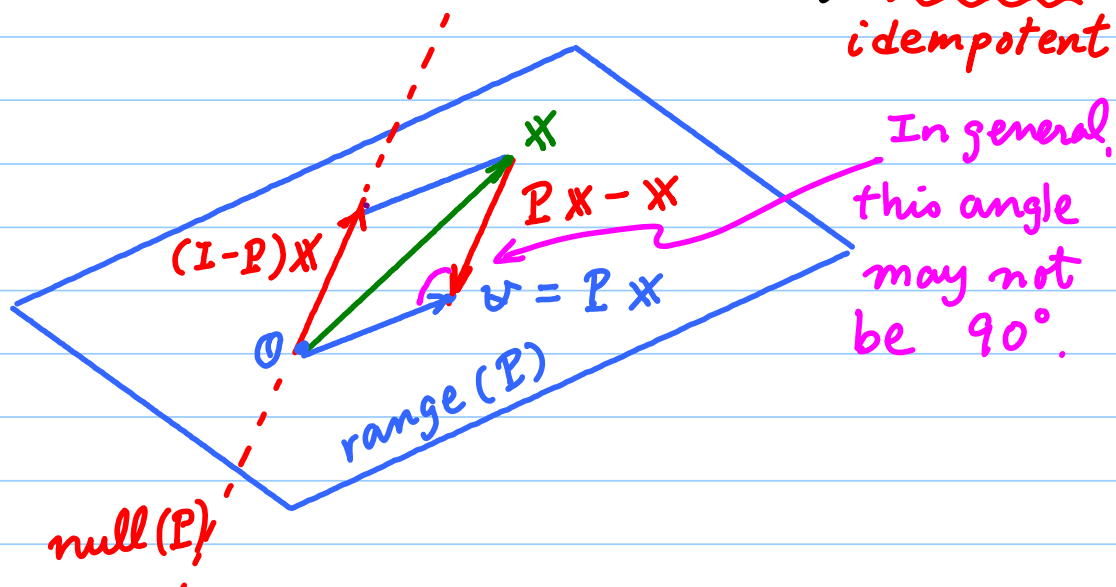
Projectors

Note Title

LECTURE 08

★ Projectors

Def. A matrix $P \in \mathbb{R}^{m \times m}$ is called a **projector** if $\underline{P^2 = P}$
idempotent



Let $v \in \text{range}(P)$

Then $\exists x \in \mathbb{R}^m$ s.t. $Px = v$

$$\Rightarrow Pv = P(Px) = P^2x = Px = v$$

In other words, once $v \in \text{range}(P)$ then applying P to v does not change v .
("shadows remain as shadows.")

also, $\forall x \in \mathbb{R}^m$, $Px - x \in \text{null}(P)$

why? $P(Px - x) = P^2x - Px$
 $= Px - Px = 0 //$

Def. Let $P \in \mathbb{R}^{m \times m}$ be a projector.

Then $\underline{I - P}$ is also a projector
and is called **the complementary projector to P** .

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Let's check $I-P$ is a projector.

$$\begin{aligned}(I-P)^2 &= (I-P)(I-P) \\ &= I - P - P + P^2 \\ &= I - P \quad \checkmark\end{aligned}$$

$I-P$ is a projector onto $\text{null}(P)$!

Then $\text{range}(I-P) = \text{null}(P)$
 $\text{null}(I-P) = \text{range}(P)$

i.e., P & $I-P$: really complementary!

(Proof) Take any $v \in \text{null}(P)$,
i.e., $Pv = 0$.

Then $(I-P)v = v - Pv = v$
i.e., $v \in \text{range}(I-P)$ because
 v is written as a matrix-vector
product $(I-P)v$.

So, $\text{null}(P) \subset \text{range}(I-P) \quad \checkmark$

On the other hand,

take any $v \in \text{range}(I-P)$.

Then, $\exists x \in \mathbb{R}^m$ s.t.

$$v = (I-P)x$$

Apply P to both sides:

$$\begin{aligned}Pv &= P(I-P)x \\ &= (P - P^2)x = 0\end{aligned}$$

i.e., $v \in \text{null}(P)$

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So, $\text{range}(I-P) \subset \text{null}(P)$ ✓
Hence we have $\text{range}(I-P) = \text{null}(P)$ //
It's now easy to prove the other
statement: $\text{null}(I-P) = \text{range}(P)$
by writing $\tilde{P} = I-P$ and repeat
the above argument for \tilde{P} . ///

Thm $\text{null}(I-P) \cap \text{null}(P) = \{0\}$.
i.e., $\text{range}(P) \cap \text{null}(P) = \{0\}$.

(Proof) Take any $v \in \text{null}(I-P) \cap \text{null}(P)$
Then, $(I-P)v = 0$ & $Pv = 0$
 $\Leftrightarrow v = 0$ ///

These theorems imply that
" A projector separates \mathbb{R}^m into
two spaces, i.e.,
 $\mathbb{R}^m = \text{range}(P) + \text{null}(P)$ "

In other words,
 $\forall v \in \mathbb{R}^m, \exists v_1 \in \text{range}(P),$
 $\exists v_2 \in \text{null}(P), \text{ s.t.}$

$$v = v_1 + v_2$$

and this decomposition is unique
for a given projector P .

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why? Suppose this decomposition is not unique. Then $\exists \mathbf{x} \in \mathbb{R}^m, \mathbf{x} \neq \mathbf{0}$
 s.t. $\mathbf{v} = \underbrace{(\mathbf{v}_1 + \mathbf{x})}_{\in \text{range}(\mathbf{P})} + \underbrace{(\mathbf{v}_2 - \mathbf{x})}_{\in \text{null}(\mathbf{P})}$

But this means that
 $\mathbf{x} \in \text{range}(\mathbf{P})$ & $\mathbf{x} \in \text{null}(\mathbf{P})$
 i.e., $\mathbf{x} \in \underbrace{\text{range}(\mathbf{P}) \cap \text{null}(\mathbf{P})}_{= \{\mathbf{0}\}}$.

$\Rightarrow \mathbf{x} = \mathbf{0}. \#$

a simple example

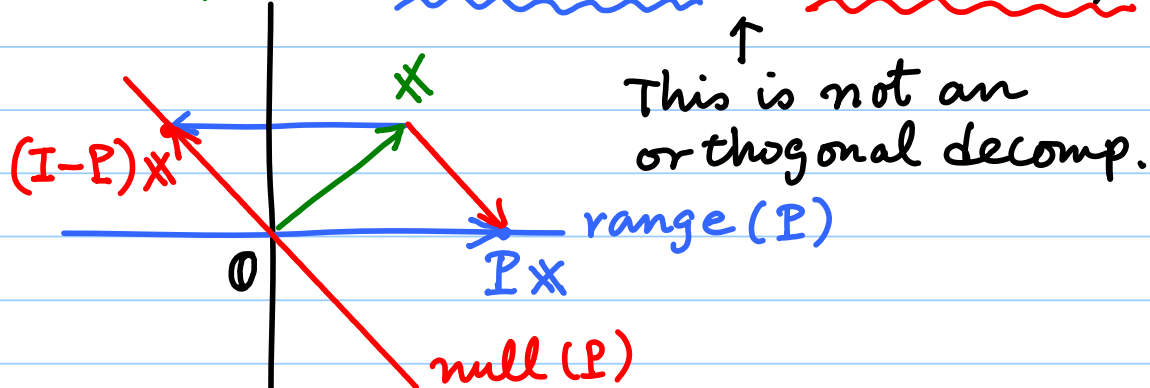
$$\mathbf{P} = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \in \mathbb{R}^{2 \times 2} \quad \mathbf{P}^2 = \mathbf{P}$$

$$\mathbf{I} - \mathbf{P} = \begin{bmatrix} 0 & -1 \\ 0 & 1 \end{bmatrix} \quad (\mathbf{I} - \mathbf{P})^2 = \mathbf{I} - \mathbf{P}$$

$$\text{range}(\mathbf{P}) = \text{span} \left(\begin{bmatrix} 1 \\ 0 \end{bmatrix} \right)$$

$$\text{null}(\mathbf{P}) = \text{span} \left(\begin{bmatrix} -1 \\ 1 \end{bmatrix} \right),$$

$$\text{So, } \mathbb{R}^2 = \underbrace{\text{span} \left(\begin{bmatrix} 1 \\ 0 \end{bmatrix} \right)}_{\text{range}(\mathbf{P})} + \underbrace{\text{span} \left(\begin{bmatrix} -1 \\ 1 \end{bmatrix} \right)}_{\text{null}(\mathbf{P})}$$



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★ Orthogonal Projectors

Def. A projector $P \in \mathbb{R}^{m \times m}$ is said to be **orthogonal** if
 $\text{range}(P) \perp \text{null}(P)$

Ex. Consider $P = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ in \mathbb{R}^2

This is the orthogonal projector onto "x-axis". The complementary proj. is also orthogonal, i.e., orth. proj. onto "y-axis", and

$$\mathbb{R}^2 = \text{span}\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) \oplus \text{span}\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right).$$

↑
orthogonal

Note: Do not confuse an orthogonal projector P with an orthogonal matrix!

What happens if P is a projector and is an orthogonal matrix?

$$\begin{aligned} P^2 &= P \quad (\text{proj.}); & P^T &= P^{-1} \quad (\text{orth. mat.}) \\ \hookrightarrow \underbrace{P^T P^2}_{= P} &= \underbrace{P^T P}_{= I} & P^T P &= I \end{aligned} \Rightarrow P = I //$$

Thm A projector P is an orthogonal projector iff $P^T = P$, i.e., symmetric.

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(Proof) (\Leftarrow): Take any $v_1 \in \text{range}(P)$,
any $v_2 \in \text{null}(P)$.

Then $\exists x \in \mathbb{R}^m$ s.t., $v_1 = Px$.

$$\Rightarrow v_1^T v_2 = (Px)^T v_2 = x^T P^T v_2$$

$$\overset{P^T = P}{=} x^T P v_2 = x^T 0 = 0.$$

i.e., $\text{range}(P) \perp \text{null}(P)$ ✓

(\Rightarrow): (a bit more tough to show :-)

Since $\text{range}(P) \oplus \text{null}(P)$,

\exists orthonormal basis (O.N.B.) of \mathbb{R}^m

$\{q_1, \dots, q_m\}$ s.t.

$$\text{range}(P) = \text{span}\{q_1, \dots, q_n\}$$

$$\text{null}(P) = \text{span}\{q_{n+1}, \dots, q_m\}$$

$$\text{Then, } Pq_j = \begin{cases} q_j & \text{for } 1 \leq j \leq n \\ 0 & \text{for } n+1 \leq j \leq m \end{cases}$$

$$\text{Let } Q = [q_1 \dots q_m] \in \mathbb{R}^{m \times m}$$

$$\text{Then } PQ = Q \begin{bmatrix} I_{n \times n} & O_{n \times (m-n)} \\ \hline O_{(m-n) \times n} & O_{(m-n) \times (m-n)} \end{bmatrix}$$

$$\text{i.e., } PQ = Q\Lambda$$

Multiply Q^T from right. call this Λ

$$\Rightarrow \underline{PQQ^T} = Q\Lambda Q^T$$

This is a diagonal matrix

$$\text{So, } P = Q\Lambda Q^T$$

$$\Rightarrow P^T = (Q\Lambda Q^T)^T = (Q^T)^T \Lambda^T Q^T = Q\Lambda Q^T = P \quad \quad \quad //$$