# Numerical Problems in Solving the Normal Equation LECTURE 07

In general, it is not a good idea to solve the normal egn:

 $A^TA \times = A^T B$ 

Note Title

by explicitly forming  $A^{T}A$ , and then compute  $(A^{T}A)^{-1}$ .

Why?

1) Forming  $A^{T}A \rightarrow loss$  of info.
2)  $K(A^{T}A) = K(A)^{2}$ , i.e.,

the cond. number of ATA is much

worse than that of A in general.

This example is a bit extreme. Show previous Ex. Forming ATA is bad. MATLAB example  $A = \begin{bmatrix} 1 & 1 \\ E & 0 \\ 0 & E \end{bmatrix}, Say E = 10$ A =  $\begin{bmatrix} 1 & 1 \\ E & 0 \\ 0 & E \end{bmatrix}$  in double precision floating point sys.

Then  $A^TA = \begin{bmatrix} 1+E^2 & 1 \\ 1+E^2 \end{bmatrix}$ 

 $\approx \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$  because  $\epsilon^2 = 10^{-16}$ 

How about the condition numbers?  $K(A) \approx 1.4142 \times 10^8$  already bad K (A<sup>T</sup>A) ≈ + ∞ in double precision.

If we set  $E = 10^{-7}$  instead of  $10^{-8}$ , then  $K(A) \approx 1.4142 \times 10^{-7}$   $K(A^{T}A) \approx 1.9903 \times 10^{14}$  This is still too bad to get any reliable LS solution for such A.

Often such situations occur when some of the column vectors of A are "close to parallel", i.e., they become almost linearly dependent.

Def. Let  $A \in \mathbb{R}^{m \times n}$  Then

A is called rank deficient if  $\operatorname{rank}(A) < \min(m, n)$ .

i.e., if A is not of full rank.

In general, we should avoid

computing a solution for a given

LS problem by forming ATA explicitly

and computing (ATA) AT B.

Better to use the methods

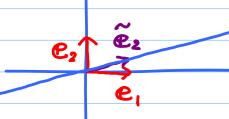
based on QR decomposition or

SVD (We'll discuss these later

in this course.)

## Orthogonality

The above discussion should convince you that A is quite "good" if its column vectors are mutually orthogonal.



Suppose  $A = [e_1 e_2]$ ,  $\tilde{A} = [e_1 \tilde{e}_2]$  in  $IR^2$ . You can see that A is much more "well-balanced" and convenient than  $\tilde{A}$ . For example, suppose we want to represent  $X = [1,1]^T$  in the basis of  $\{e_1,e_2\}$  and that of  $\{e_1,\tilde{e}_2\}$ . Then the coefficient of X w.r.t.  $\{e_1,e_2\}$  is the same as X itself since  $A^{-1}X = AX = X$  A = I in  $R^2$ 

But  $\widetilde{A}^{-1} \times \text{ behaves badly }$ .

Why? Say  $C = \widetilde{A}^{-1} \times , C = [c_1, c_2]^T$ Then  $X = \widetilde{A} C = [e_1 \widetilde{e}_2][c_1]$ 

 $= C_1 \mathcal{C}_1 + C_2 \mathcal{C}_2$ But  $X = \mathcal{C}_1 + \mathcal{C}_2$ , i.e.,  $\mathcal{C}_1 + \mathcal{C}_2 = C_1 \mathcal{C}_1 + C_2 \mathcal{C}_2$ 

Taking an inner product with ez on both sides yields

$$\Rightarrow 1 = C_2 \mathcal{C}_2^T \widetilde{\mathcal{C}}_2$$

$$\begin{array}{c} \Longrightarrow \quad C_2 = \frac{1}{\mathcal{E}_2^T \widetilde{\mathcal{E}}_2} \\ \text{ Could be fuge if } \ \widetilde{\mathcal{E}}_2 \text{ is close to} \\ \text{ perpendicular to } \ \mathcal{E}_2 \text{ i.e., close to} \\ \text{ parallel to } \ \mathcal{E}_1 \text{ !!} \end{array}$$

### \* Orthogonal Vectors

Def. Two vectors X, y \in IR are said to be orthogonal if XT y = 0. So, the zero vector 0 is orthogonal to any vector.

- Two <u>sets</u> of vectors X, Y are said to be <u>orthogonal</u> if
   ∀X ∈ X, ∀y ∈ I, X<sup>T</sup>y = 0.
- A set of vectors S is said to be orthogonal if \*\* ES, \*y ES, \* #Y
   XTY = 0.

· A set of vectors S is said to be orthonormal if S is orthogonal and \*\* ES, || X ||\_2 = 1.

even more balanced!

Thm The vectors in an orthogonal set 5 are linearly independent.

(Proof) Let  $S = \{ v_1, \dots, v_n \}$ Suppose they are not lin. indep. Then  $= V_k \in S$  s.t.  $V_k \neq 0$  and  $V_k = \sum_{i=1}^{n} C_i V_i$  with  $C \neq 0$   $i \neq k$   $C = [C_i, \dots, C_{k+1}, C_{k+1}, \dots, C_n]^T$ 

Since S is an orthogonal set,  $\exists_{j} \exists_{i} = 0 \quad \forall_{j} \neq_{i}.$ But  $\exists_{k} \left( \sum_{i=1}^{n} c_{i} \forall_{i} \right) = \sum_{i=1}^{n} c_{i} \forall_{k} \forall_{i} = 0$   $\Rightarrow \exists_{k} \exists_{k} \exists_{i} = 0 \quad \Leftrightarrow \exists_{k} \exists_{k} \exists_{i} = 0$   $\Rightarrow \exists_{k} \exists_{k} \exists_{k} = 0 \quad \Leftrightarrow \exists_{k} \exists_{k} = 0$   $\Rightarrow \exists_{k} \exists_{$ 

Components of a vector

"Inner products can be used to

SLOGIAN decompose arbitrary vectors into

orthogonal components!"

Suppose 1 81, ···, gn } CIR<sup>m</sup> is an orthonormal set. 8; ∈ IR<sup>m</sup>, 1≤j≤n.

Let & be an arbitrary vector in IR".

t residual vector is I to {8,,..., 8n}

why?

$$g_{j}^{T} V = g_{j}^{T} V - (g_{i}^{T} V) g_{j}^{T} g_{j} - \cdots - (g_{j-1}^{T} V) g_{j}^{T} g_{j-1}$$

$$- (q_j^T v) (q_{j+1}^T v) (q$$

$$= g_{j}^{\mathsf{T}} \mathbf{y} - g_{j}^{\mathsf{T}} \mathbf{y} = 0$$

This is true for any j=1, ..., n

$$\Rightarrow v = r + \sum_{i=1}^{\infty} (\xi_i^T v) \xi_i$$

any in 
$$\mathbb{R}^n = \mathbb{I}r + \sum_{i=1}^n (8i 8i^T) V$$

~ ~~~

where  $Q := [g_1 \cdots g_n] \in \mathbb{R}^{m \times n}$ 

If 191, ..., gn; is a basis of IR",

then  $n = m_{mand} V = 0$ 

i.e., 
$$y = \sum_{i=1}^{m} (g_i^T y) g_i = \sum_{i=1}^{m} (g_i^T g_i) y$$

In fact, 
$$w = QQ^T w$$
, i.e.,  $QQ^T = I$ 

Def. A square matrix  $Q \in \mathbb{R}^{m \times m}$  is said to be orthogonal if  $Q^T = Q^{-1}$  should be called orthonormal i.e.,  $Q^T Q = Q Q^T = I$ 

Note: If  $Q = [g_1 \cdots g_n] \in \mathbb{R}^{m \times n}$ with m > n and these vectors are orthonormal, then it is always true that  $Q^TQ = I_{n \times n}$  but  $QQ^T \neq I_{m \times m}$  unless m = n

e.g., 
$$A = \begin{bmatrix} 1/3 & 1/2 \\ 1/3 & 0 \\ 1/3 & -1/2 \end{bmatrix}$$
 then  $A^T A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I_{2\times 2}$ 

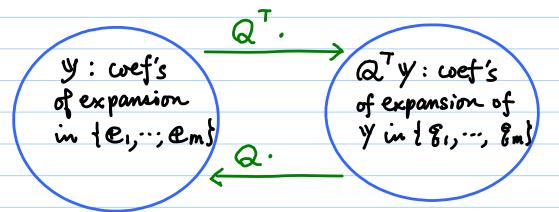
But, 
$$QQ^{T} = \begin{bmatrix} \frac{1}{15} & \frac{1}{12} \\ \frac{1}{15} & 0 \\ \frac{1}{15} & -\frac{1}{12} \end{bmatrix} \begin{bmatrix} \frac{1}{15} & \frac{1}{15} \\ \frac{1}{15} & 0 \\ \frac{1}{15} & -\frac{1}{12} \end{bmatrix}$$

$$= \begin{bmatrix} \frac{5}{6} & \frac{1}{3} & -\frac{1}{6} \\ \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ -\frac{1}{6} & \frac{1}{3} & \frac{5}{6} \end{bmatrix} + I_{3\times3}$$

$$= \begin{bmatrix} \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ -\frac{1}{6} & \frac{1}{3} & \frac{5}{6} \end{bmatrix}$$

Why? > Next lecture on Orthogonal Projector.

### Multiplication by an ortho. matrix



Note that  $||y|| = ||Q^Ty||$ !

i.e., isometry!  $||Q^Ty||^2 = (Q^Ty)^T(Q^Ty)$   $= y^TQQ^Ty^T$   $= y^Ty = ||y||^2$ !!

Compare this with the general situation we discussed before:  $A \in IR^{m \times m}$  nonsingular

y: coef's
of expansion
of expansion of
y in {a1, ..., an}