Gauss Divergence Theorem.

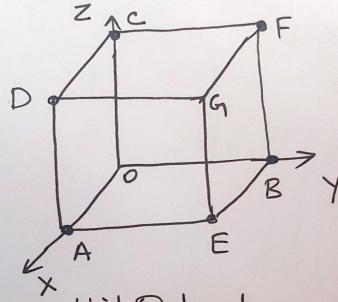
If F is a vector point function, finite and differentiable in a region, R bounded by a closed surpre, S, then the surpre integral of the normal Component of F tation over S is equal to the integral a divergence of F taken over V.

SFindl = SP. F. dv.

1 Verify the Games divergence theorem for F= 4x7 i- 4J+47F over the Cube bounded by x=0, x=1, y=0, y=1, 7=0, 3=1.

$$\nabla \cdot \vec{F} = \begin{pmatrix} \vec{z} & \vec{z} &$$

$$\iint_{S} \vec{F} \cdot \hat{n} ds = \iint_{S_{1}} + \iint_{S_{2}} + \iint_{S_{3}} + \iint_{S_{4}} + \iint_{S_{5}} + \iint_{S_{5}} .$$



Surjece Face Unit Outroord Normal Vector

S1.	AEGD	i
S2	OBFC	ーじ
S3	EBFG	うう
54	OADC	-j
S5	DGFC	民
86	DAEB	-K

Evaluation of 
$$\vec{F}$$
.  $\vec{n} ds + \vec{f} \vec{F}$ .  $\vec{n} ds$ .

$$= \iint (4x)^{2} - 4^{2}\vec{j} + 47\vec{F})(\vec{j}) dx dy.$$

$$= \iint (4x)^{2} - 4^{2}\vec{j} + 47\vec{F})(-\vec{j}) dx dy.$$

$$= \iint -4^{2} dx dy + \iint +4^{2} dx dy.$$

$$= \iint -4^{2} dx dy + \iint +4^{2} dx dy.$$

$$= \iint -10 dx dy + 0. \Rightarrow -\int (x)^{2} dy.$$

$$= -\int 1 dy = -[z]^{2} = -1$$

Evaluation of 
$$\int_{SE} \vec{F} \cdot \hat{n} ds + \int_{SE} \vec{F} \cdot \hat{n} ds$$
.

$$\Rightarrow \int_{SE} (4xz^2 - 4z^2 + 4z^2)(\vec{F}) dxdy$$

$$\Rightarrow \int_{CE} (4xz^2 - 4z^2 + 4z^2)(\vec{F}) dxdy$$

$$\Rightarrow \int_{CE} (4xz^2 - 4z^2 + 4z^2)(\vec{F})(\vec{F}) dxdy$$

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$$\Rightarrow \int_{CE} (4xz^2 - 4z^2 + 4z^$$

$$\iint_{S} \vec{P} \cdot \hat{n} ds = 2 + (-1) + \frac{1}{2} \qquad (5)$$

$$= 1 + \frac{1}{2} = \frac{3}{2} \Rightarrow L \cdot H \cdot S$$

RH.S= LHS.

Gauss Divergence Theorem.