

Eiden Martínez Dávila

Full-Stack Software Engineer

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Canovanas, Puerto Rico

ABOUT ME

Im a full-stack software engineer with a passion for user experience and responsive design. I would like to develop web pages and applications, determine structure and design, as well as create tools that improve site interaction.

EDUCATION

2018-2021 — Atlantic University College

Bachelor Degree in Science of Art and Design of Video Games

2022-2022 — Holberton School Puerto Rico

Full-Stack Software Engineering

SKILLS SUMMARY

- HTML5
- CSS
- AWS
- WILLINGNESS TO LEARN
- EMPATHETIC
- COMMUNICATION
- PYTHON
- JAVASCRIPT
- MYSQL
- PROBLEM SOLVING
- RESPONSABILITY
- TEAMWORK
- BASH
- C LANGUAGE
- REACT
- JQUERY
- JAVA / SPRINGBOOT
- VUE
- BILINGUAL (ENGLISH/SPANISH)
- MICROSOFT SUITE

TOOLS

- FIGMA
- GIT (VERSION CONTROL)
- DOCKER
- VAGRANT
- VSCODE
- VIRTUALBOX

WORK EXPERIENCE

— STUDENT TUTOR

Holberton School | Sept 2022 - Dec 2022

- I Assisted students with problems related to the software used for lessons identified students who needed help, and provided said assistance.

— SOFTWARE DEVELOPER I

Wovenware | Feb 2023 - present

- Develop, test, document, and implement software applications to meet business needs, including new applications and modifications to existing software.

PROJECTS

- **_codePocket** | _codePocket is a mobile JavaScript code interpreter that allows developers to showcase simple functions they've created on the go, such as simulating a dice roll.
- **HBnB clone** | Developed a command interpreter to manipulate data and implemented two back-end storage engines: ORM with SQL and a file storage system with JSON. Created a website with static and dynamic content, and integrated an API for communication between the front and back end.

PORTFOLIO

[GITHUB.COM/EGABRIEL-BOT](https://github.com/egabriel-bot)