

# How the package works

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## The inputs

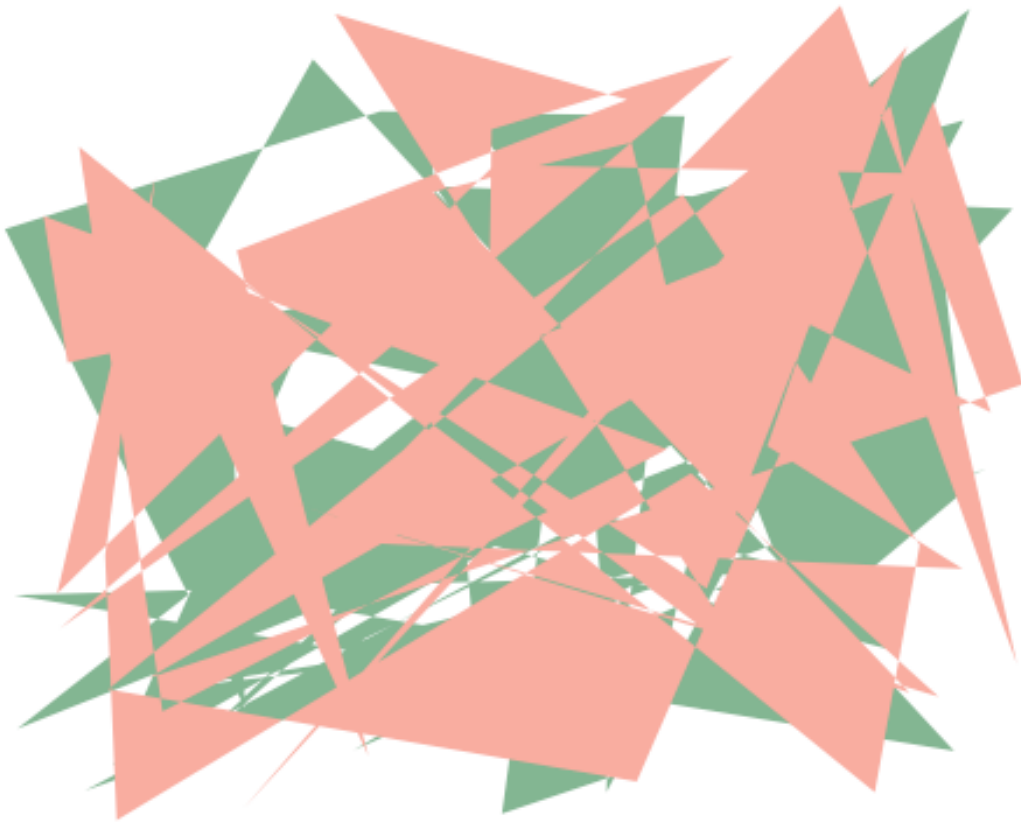
The function `make_art()` requires a “seed” and “colour” input. Seed can be whatever number you want, it sets the seed for the function. The colour will select one out of three colour palettes, simply input 1, 2 or 3.

## The function

```
make_art <- function(seed, colour) {  
  library(ggplot2)  
  
  if(is.numeric(seed)) {  
    set.seed(seed)  
  }  
  
  palletes <- data.frame()  
  palletes[1,1] <- "#83B692"  
  palletes[1,2] <- "#F9ADA0"  
  palletes[2,] <- c("#8693AB", "#BDD4E7")  
  palletes[3,] <- c("#FF595E", "#FFCA3A")  
  
  random_1 <- sample(1:1000,50)  
  random_2 <- sample(1:1000,50)  
  random_3 <- sample(1:1000,50)  
  random_4 <- sample(1:1000,50)  
  random_data <- as.data.frame(cbind(random_1, random_2, random_3, random_4))  
  
  ggplot(data = random_data) +  
    geom_polygon(mapping = aes(x = random_1, y = random_2), fill =  
palletes[colour,1]) +  
    geom_polygon(mapping = aes(x = random_3, y = random_4), fill =  
palletes[colour,2]) +  
    theme_void()  
}
```

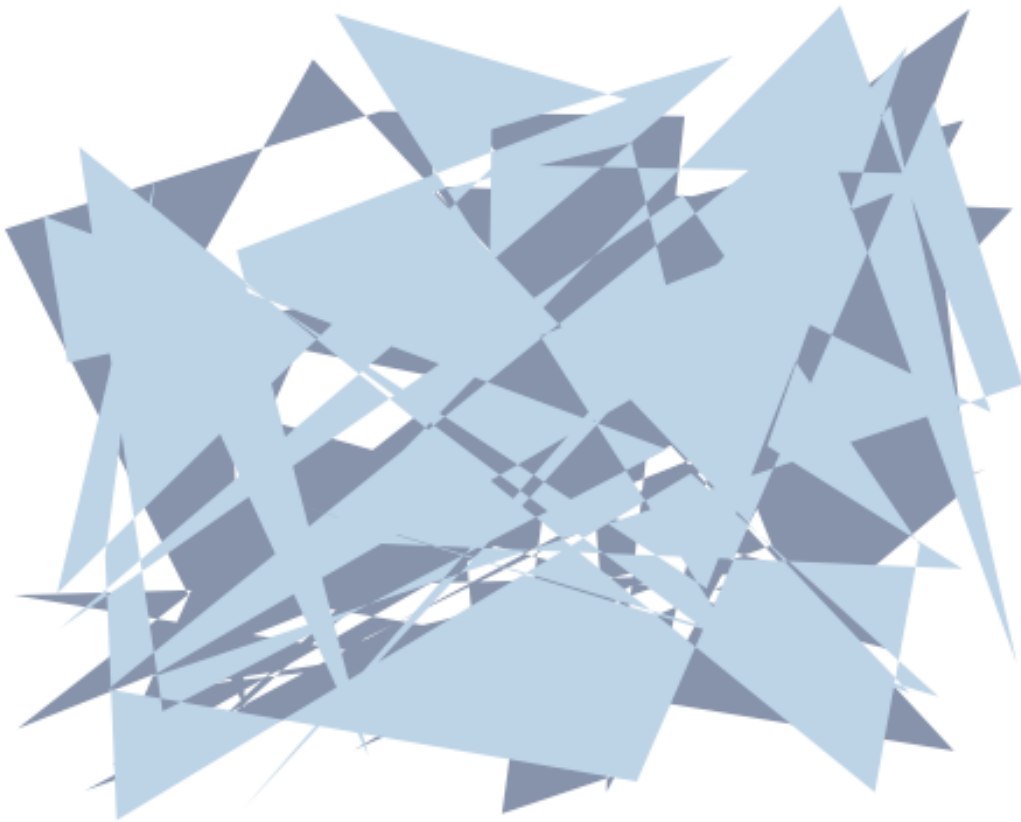
## Example 1

```
make_art(seed = 123, colour = 1)
```



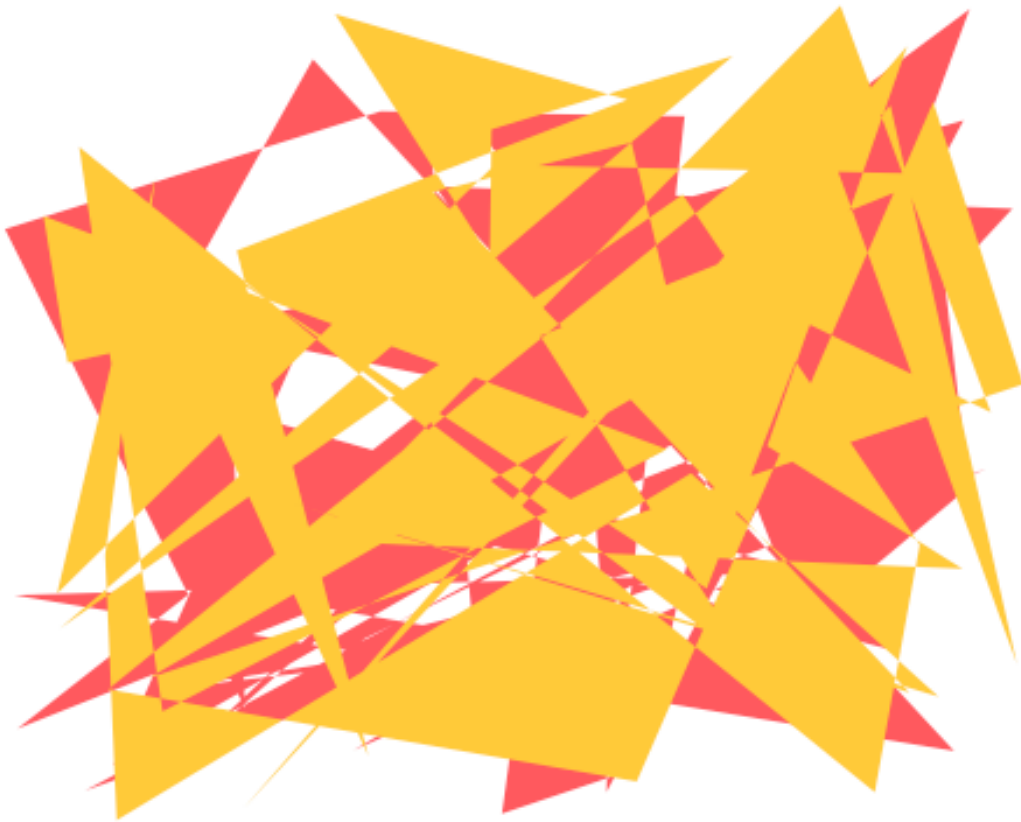
### Example 2

```
make_art(seed = 123, colour = 2)
```



### Example 3

```
make_art(seed = 123, colour = 3)
```



**Changing the seed changes the figure**

```
make_art(seed = 456, colour = 1)
```

