# **ERFAN HUQ**

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### **SKILLS**

- Languages: JavaScript, C++, Java, Python, Typescript, MATLAB, HTML, CSS, PHP, SQL
- Technologies: React, Vue, TailwindCSS, Ajax, NodeJS, Yarn
- Tools: OpenCV, TensorFlow, Visual Studio, Git, Slack

### **WORK EXPERIENCE**

## Ford – Software Developer

September 2021 - December 2021

- Implemented new functionalities using React & JavaScript
- Increased testing infrastructure by 5% using Jest
- Worked with a distributed team under Agile principles and utilized appropriate version control protocols with Git

## **University of Waterloo – Full Stack Developer**

January 2021 - August 2021

- Designed and built multiple web pages using Vue and did full stack development with PHP
- Used ReactJS in partnership with Tailwind CSS to build a website
- Developed a PHP API to pull data from a MySQL database and built visualizations using LeafletJS and MapBox

## **PROJECTS**

## **Clay – 3D Graphics Engine**

- Built and designed an open-source 3D graphics engine with movement capabilities from scratch using C++
- Implemented Object-Oriented Programming principles and linear algebra to simulate movement within a 3D space
- Created client-facing API to abstract user-inputted objects to eventually project and create 2D rasterizations
- Used Git for version control with adherence to best source control principles in a concentrated group of developers

## **NoLosses** – An Online Expense Tracker

- Developed a responsive full stack expense tracker using Vue for design and Vuex for state management
- Integrated backend built with NodeJs and Firebase
- Updates in real-time through seamless synchronization with the database and front-end

### **RELEVANT COURSES**

- Data Structures and Algorithms
- Linear Algebra
- Audited course: Machine Learning By Projects

### **EDUCATION**

### **University of Waterloo**

2019-2024

 Candidate for a BASc in Mechatronics Engineering

## **INTERESTS**

Cryptography • Artificial Intelligence & Machine Learning • Video Game Design • Drones and UAVs