

*Slightly more complicated React application, with the addition of props and state. Still built directly onto HTML document. Data can either be passed into a component by whatever renders it, or can be controlled within the component. Props are attributes specified at the time of calling a component. Within the component, these properties are accessed using the `this.props` keywords. These properties are passed to the component and cannot be written to within the component, and thus are immutable. State, in contrast to props, is internal to and controlled by the component itself.*

*Also will add event listeners to child components, plus their associated event-handler functions within the parent component, in order to update state being maintained by the parent component.*

1. Create file called `counter.html` :

```
>> touch counter.html
```

2. Add boilerplate HTML:

```
<!DOCTYPE html>
<html>
<head>
  <title>Second React app</title>
</head>
<body>
</body>
```

```
</html>
```

3. Add React library scripts before closing `<body>` tags, opening and closing `<script>` tags in which we'll code the React component, and a `<div>` with id of `app` within `<body>` tags to specify location rendering the component:

```
<!DOCTYPE html>
<html>
<head>
  <title>Second React app</title>
</head>
<body>
  <div id='app'></div>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react/16.1.0/umd/react.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react-dom/16.1.0/umd/react-dom.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/babel-core/5.8.34/browser.min.js"></script>
  <script type='text/babel'>
  </script>
</body>
</html>
```

4. Within the `<script>` tags, create a new React component called `Counter`. Within the component, reference `image`, `label`, and `date` props which will be passed into the

component later on:

```
<!DOCTYPE html>
<html>
<head>
  <title>Second React app</title>
</head>
<body>
  <div id='app'></div>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react/16.1.0/umd/react.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react-dom/16.1.0/umd/react-dom.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/babel-core/5.8.34/browser.min.js"></script>
  <script type='text/babel'>
    class Counter extends React.Component{
      render(){
        return(
          <div>
            <img src={this.props.image} alt="Bloc
Logo"/>
            <h2>Current program: {this.props.label}
</h2>
            <p>Current Date: {this.props.date.toLocaleDateString()}</p>
          </div>
        );
      }
    }
  </script>
</body>
</html>
```

```

    }
  }
</script>
</body>
</html>

```

5. Outside of the `Counter` component, add a constant called `info` which declares values for `date` and `image` properties:

```

<!DOCTYPE html>
<html>
<head>
  <title>Second React app</title>
</head>
<body>
  <div id='app'></div>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react/16.1.0/umd/react.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react-dom/16.1.0/umd/react-dom.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/babel-core/5.8.34/browser.min.js"></script>
  <script type='text/babel'>
    class Counter extends React.Component{
      render(){
        return(
          <div>
            <img src={this.props.image} alt="Bloc

```

```

Logo"/>
        <h2>Current program: {this.props.label
    }</h2>
        <p>Current Date: {this.props.date.toLo
caleDateString()}</p>
    </div>
    );
    }
}
const info = {
    date: new Date(),
    image: 'https://avatars0.githubusercontent.com/u/1
441485?v=4&s=280',
}
</script>
</body>
</html>

```

- Also outside of the `Counter` component, add a default property value for `label` for the `Counter` component using the `.defaultProps()` method:

```

<!DOCTYPE html>
<html>
<head>
    <title>Second React app</title>
</head>
<body>

```

```
<div id='app'></div>

<script src="https://cdnjs.cloudflare.com/ajax/libs/r
eact/16.1.0/umd/react.development.js"></script>

<script src="https://cdnjs.cloudflare.com/ajax/libs/r
eact-dom/16.1.0/umd/react-dom.development.js"></script>

<script src="https://cdnjs.cloudflare.com/ajax/libs/b
abel-core/5.8.34/browser.min.js"></script>

<script type='text/babel'>

  class Counter extends React Component{

    render(){

      return(

        <div>

          <img src={this.props.image} alt="Bloc
Logo"/>

          <h2>Current program: {this.props.label
}</h2>

          <p>Current Date: {this.props.date.toLo
caleDateString()}</p>

        </div>

      );

    }

  }

  const info = {

    date: new Date(),

    image: 'https://avatars0.githubusercontent.com/u/1
441485?v=4&s=280',

  }

  Counter.defaultProps = {
```

```
        label: 'Web Developer Track'
    }
</script>
</body>
</html>
```

7. call the `Counter` component using `ReactDOM.render()` method, passing it props for date and image. Since label is already specified as a default prop, there is no need to add label as an attribute unless you want to change its default value. Don't forget to specify location of rendering the component, specifically at the `<div>` with id value of `app`:

```
<!DOCTYPE html>
<html>
<head>
  <title>Second React app</title>
</head>
<body>
  <div id='app'></div>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react/16.1.0/umd/react.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react-dom/16.1.0/umd/react-dom.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/babel-core/5.8.34/browser.min.js"></script>
  <script type='text/babel'>
    class Counter extends React Component{
```

```
render(){
    return(
        <div>
            <img src={this.props.image} alt="Bloc
Logo"/>
            <h2>Current program: {this.props.label}
</h2>
            <p>Current Date: {this.props.date.toLo
caleDateString()}</p>
        </div>
    );
}

const info = {
    date: new Date(),
    image: 'https://avatars0.githubusercontent.com/u/1
441485?v=4&s=280',
}

Counter.defaultProps = {
    label: 'Web Developer Track'
}

ReactDOM.render(
    <Counter
        image={info.image}
        date={info.date}
    />,
    document.getElementById('app')
);
```



```
    </script>
  </body>
</html>
```

8. **Counter** will hold state of a **number** with a value of 1. Add this state to the component, and access its value with an **<h3>** heading corresponding to the current week. To add state, create a **constructor** method within the component, and use the **this.state** keyword:

```
<!DOCTYPE html>
<html>
<head>
  <title>Second React app</title>
</head>
<body>
  <div id='app'></div>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react/16.1.0/umd/react.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react-dom/16.1.0/umd/react-dom.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/babel-core/5.8.34/browser.min.js"></script>
  <script type='text/babel'>
    class Counter extends React.Component{
      constructor(props){
        super(props);
        this.state={number: 1};
```

```

    }

    render(){
        return(
            <div>
                <img src={this.props.image} alt="Bloc
Logo" />

                <h2>Current program: {this.props.label}
</h2>

                <h3>Current week: {this.state.number}<
/h3>

                <p>Current Date: {this.props.date.toLo
caleDateString()}</p>

            </div>

        );
    }
}

const info = {
    date: new Date(),
    image: 'https://avatars0.githubusercontent.com/u/1
441485?v=4&s=280',
}

Counter.defaultProps = {
    label: 'Web Developer Track'
}

ReactDOM.render(
    <Counter
        image={info.image}
        date={info.date}

```

```
        />,
        document.getElementById('app')
    );
</script>
</body>
</html>
```

9. Create 2 new buttons to be rendered by **Counter** component. One button increments the **number** value held in state, while the second button decrements the value. Add the event listener **onClick** as an attribute to each button, which takes an **increment** and **decrement** function as its value. Remember with JSX the arguments are enclosed by curly braces rather than quotation marks. Also remember the functions need to be manually bound using the **bind()** method since we're not using arrow expressions in this example; otherwise when passed to the functions the keyword **this** will be undefined:

```
<!DOCTYPE html>
<html>
<head>
    <title>Second React app</title>
</head>
<body>
    <div id='app'></div>
    <script src="https://cdnjs.cloudflare.com/ajax/libs/react/16.1.0/umd/react.development.js"></script>
    <script src="https://cdnjs.cloudflare.com/ajax/libs/r
```

```
eact-dom/16.1.0/umd/react-dom.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/b
abel-core/5.8.34/browser.min.js"></script>
  <script type='text/babel'>
    class Counter extends React Component{
      constructor(props){
        super(props);
        this.state={number: 1};
      }
      render(){
        return(
          <div>
            <img src={this.props.image} alt="Bloc
Logo"/>
            <h2>Current program: {this.props.label
}</h2>
            <h3>Current week: {this.state.number}<
/h3>
            <button onClick={this.increment.bind(t
his)}>Increment</button>
            <button onClick={this.decrement.bind(t
his)}>Decrement</button>
            <p>Current Date: {this.props.date.toLo
caleDateString()}</p>
          </div>
        );
      }
    }
```

```
    const info = {
      date: new Date(),
      image: 'https://avatars0.githubusercontent.com/u/1441485?v=4&s=280',
    }
    Counter.defaultProps = {
      label: 'Web Developer Track'
    }

    ReactDOM.render(
      <Counter
        image={info.image}
        date={info.date}
      />,
      document.getElementById('app')
    );
  </script>
</body>
</html>
```

10. add the `increment()` and `decrement()` event-handler functions to the `Counter` component. Since these functions are being triggered by an event listener ( `onClick` ), each event-handler function will take `event` (or `e` ) as its argument. Within each function, the state of `number` should be updated using the `setState()` method. Don't forget to use the `this` keyword when calling the `setState()` method. Do not let the value of

number be lower than 1:

```
<!DOCTYPE html>
<html>
<head>
  <title>Second React app</title>
</head>
<body>
  <div id='app'></div>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react/16.1.0/umd/react.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/react-dom/16.1.0/umd/react-dom.development.js"></script>
  <script src="https://cdnjs.cloudflare.com/ajax/libs/babel-core/5.8.34/browser.min.js"></script>
  <script type='text/babel'>
    class Counter extends React.Component{
      constructor(props){
        super(props);
        this.state={number: 1};
      }

      increment(event){
        this.setState({number: this.state.number +
1})
      }

      decrement(event){
```

```

        this.setState({number: Math.max(1, this.state.number - 1)})
    }

    render(){
        return(
            <div>
                <img src={this.props.image} alt="Bloc Logo"/>
                <h2>Current program: {this.props.label}</h2>
                <h3>Current week: {this.state.number}</h3>
                <button onClick={this.increment.bind(this)}>Increment</button>
                <button onClick={this.decrement.bind(this)}>Decrement</button>
                <p>Current Date: {this.props.date.toLocaleDateString()}</p>
            </div>
        );
    }

    const info = {
        date: new Date(),
        image: 'https://avatars0.githubusercontent.com/u/1441485?v=4&s=280',
    }

```

```
    }  
    Counter.defaultProps = {  
      label: 'Web Developer Track'  
    }  
  
    ReactDOM.render(  
      <Counter  
        image={info.image}  
        date={info.date}  
      />,  
      document.getElementById('app')  
    );  
  </script>  
</body>  
</html>
```