Eli Joseph Garing

garing.elijoseph@yahoo.com   ❖   (306) 999-1016   ❖   Regina, Saskatchewan

WORK EXPERIENCE

Wholesale Club   **April 2016 – November 2019**
Produce Clerk   *Regina, Saskatchewan*
- Handle stocks of pallets and cases of vegetables and fruits.
- Maneuver around the store using Manual and Electric Power Jack.

Jollibee   **December 2019 – August 2020**
Fry Man   *Regina, Saskatchewan*
- Perform the breading of raw chicken and supervising the cooking of the fried chicken.
- Cleaning the station and the utensils used at the end of the day.

McDonald's   **September 2020 – December 2020**
Crew Member   *Regina, Saskatchewan*
- Maintain adequate stock of ingredients at all.
- Clean and sanitize the restaurant ongoing throughout.

Rainbow Greenhouses Inc.   **May 2024 – July 2024**
Seasonal Live Goods Merchandiser   *Regina, Saskatchewan*
- Managed the care and display of live plants independently in an outdoor environment, regardless of weather conditions.
- Worked unsupervised, efficiently completing tasks such as unloading, stocking, and merchandising plants.

PORTFOLIO   **GitHub:** https://github.com/EJG2023

Online Grocery Application
- Collaborated in a group of five to develop a **grocery shopping app with personalized meal planning, real-time order tracking, and detailed nutritional information** using **React** (frontend), **Flask** (backend), and **MySQL** (database)

Arcade VR Basketball Game
- Collaborated in a team of two to build an **immersive arcade-style basketball game** in VR using **Unity** for gameplay mechanics and **Blender** for 3D asset customization

EDUCATION

Archbishop M.C. O'Neill Highschool   **September 2014 – June 2018**
                                                                                   Regina, Saskatchewan

University of Regina   **June 2025**
Bachelor of Science (B.S.) in Computer Science   *Regina, Saskatchewan*
- **Relevant Coursework:** Web & Database Programming, Java Programming Applications, Virtual & Augmented Reality, Computer Networks, Image Processing, Discrete Computational Structure.

SKILLS & INTERESTS

- **Skills:** Microsoft Office (**Word, Excel, PowerPoint**), Visual Studio Code (**Source Code Editor**), Unity (**Game Engine for 2D & 3D Games and Applications**), Blender (**3D Computer Graphics Software Tool**), Postman (**Building and Testing API's**)
- **Interests:** PC Building & Maintenance; Weightlifting; Video Games; Outdoor Sports; Traveling; Hiking;