

Eric Jacobson

ericj96@uw.edu | linkedin.com/in/eric-j-jacobson
206-735-0053 | github.com/EJacobson96

EDUCATION

University of Washington

Sep. 2014 – Jun. 2018

Bachelor of Science in Informatics

GPA: 3.5

Coursework: Data Structures and Algorithms, Java Programming, Client-Side and Server-Side Web Development, Relational Database Systems

EXPERIENCE

Creative Coding – Greater Seattle Area

Sep. 2017 – Jan. 2018

Assistant Teacher

- Introduced students to basic programming logic and motivated them to create various projects.
- Taught students how to develop algorithms, debug and test their code using Scratch.

SKILLS

Languages/Frameworks: Java, JavaScript, React, HTML, CSS, SQL, Node.js, Go (golang)

Technologies: Git, RESTful APIs, Microsoft SQL Server, Docker, MongoDB

PROJECTS

Milestone

Jan. 2018 – Present

- Partnered with the City of Seattle to build a responsive goal planning web application.
- Prototyped UI mockups for usability testing and implemented reusable React components.
- Implemented live data transfer using websockets in Golang to handle real time interactions between users.

Typy Bird

Nov. 2017 – Dec. 2017

- Built a multiplayer web-based typing game with React for the front-end game engine and Go.
- Designed and implemented a database schema that stores player information and high scores using MongoDB.
- Developed a REST API server responsible for handling player and game data.

Twitch Database

Mar. 2017 – Jun. 2017

- Created views and stored procedures for handling transactions using Microsoft SQL Server.
- Wrote check constraints to handle business restrictions and used synthetic transactions to populate the database.
- Utilized full, differential and transaction log backups as disaster recovery techniques to restore the database.