Web Development and Database Management CMP 315 (3 Units)

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Outline

- Introduction
- The Client Server Model
- Web Application Architecture
- The Web Application Language
- Relational Database Management System
- Web Application with Database System

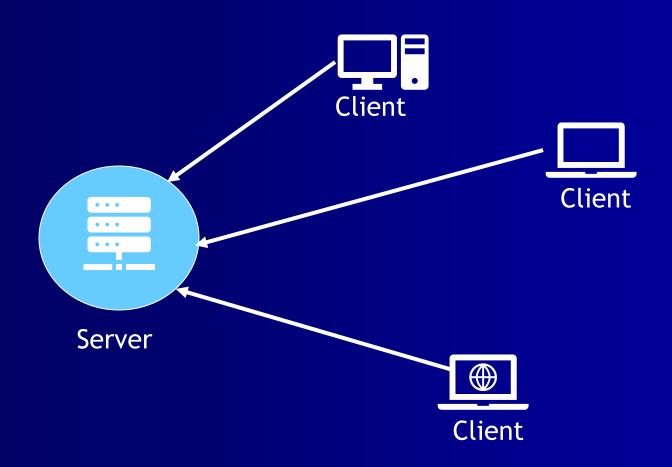
The Client – Server Model

- Client-Server Model The client-server model is application model that describes the conversation between two computing entities over a network.
- Clients are the entities requesting resources or services, and Servers are the entities providing that resources or services.
- A Server can provide resources or services to many clients

The Client – Server Model

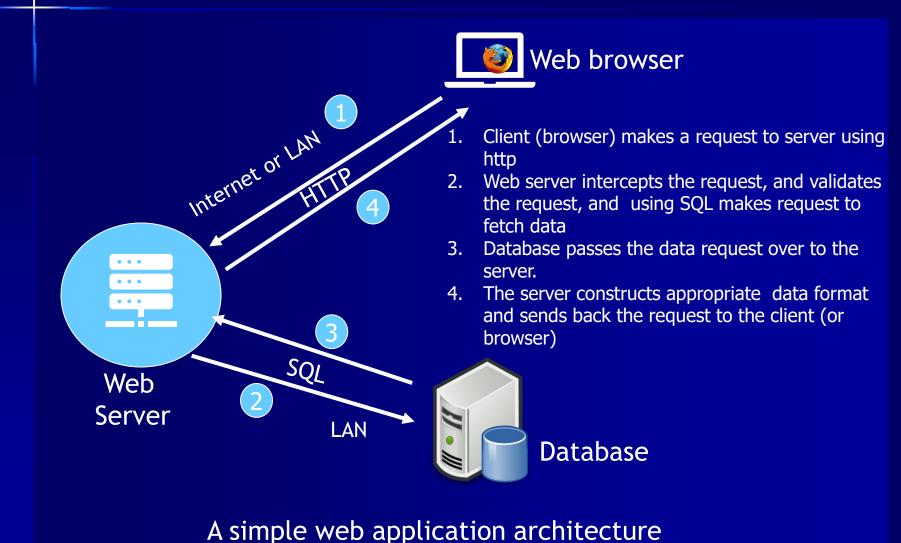
- The client-server architecture describes a system that hosts, delivers, and manages most of the web resources and services that the clients may request.
- All requests and services are delivered over a network, and it is also discussed as the networking computing model or client server network.

The Client – Server Model

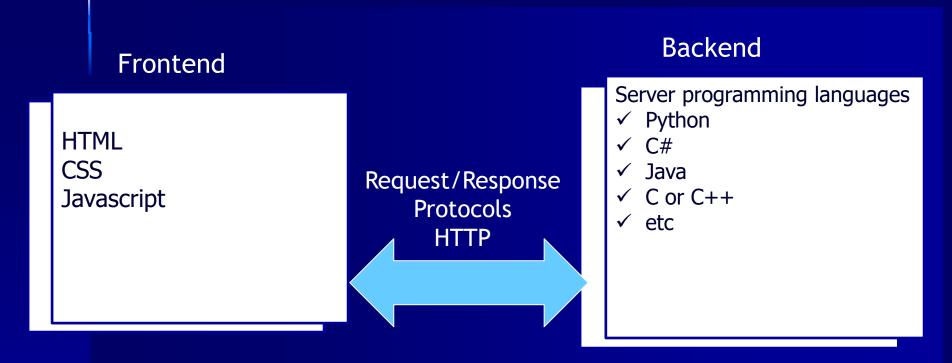


One server can provide resources or services to multiple clients concurrently

Web Application Architecture



Web Application Architecture



- ✓ A frontend uses HTML, CSS and Javascript to process and render web pages
- ✓ HTML is responsible for the structure and organisation of web pages.
- ✓ CSS is responsible for the 'look and feel' or the beauty of the web pages
- ✓ Javascript adds client-side logic to the web pages
- ✓ The backend provides business logics and communication to database

Web Application Model

- A Web application is an application that can be accessed by the users through a Web browser or a specialized user agent.
- The browser creates HTTP requests for specific URLs that map to resources on a Web server.
- The server renders and returns HTML pages to the client, which the browser can display. The core of a Web application is its server-side logic.
- The web application can contain several distinct layers. The typical example is a three-layered architecture comprised of presentation, business, and data layers.

The HTML

- HTML, (hypertext markup language), is an hierarchical data structure that presents a formatting system for displaying the content retrieved from the server to the Browser.
- Each retrieval unit is known as a Web page (from World Wide Web), and the web pages in most cases contain hypertext links that helps related pages to be linked and accessed.

The HTML

- HTML, which is a scripting language for describing the structure of Web pages, gives content creators the means to: curate content and publish online documents with headings, text, tables, lists, photos, etc.
- Access and retrieve online information via hypertext links, at the click of a button.
- All HTML documents must start with a document type declaration: <!DOCTYPE html> . The HTML document itself begins with <html> and ends with </html> . It contains <head> ...</head> for metadata and the visible part is between <body> and </body> .

The HTML Structure

<h1>My First Header</h1>

The content elements start and close tags

My first paragraph.

</body>

The body element close tag

</html> The HTML element close tag

The CSS

- CSS is the language for describing the 'look and feel' presentation of Web pages, including colours, layout, and fonts.
- It allows one to adapt the presentation to different types of devices,
 such as large screens, small screens, or printers.
- CSS is independent of HTML and can be used with any other markup such as XML-based markup language.
- The separation of HTML from CSS makes it easier to maintain sites, share style sheets across pages, and tailor pages to different environments.
- CSS is included in the web page by either referencing or inline.

The CSS example

```
p {
font-family: "helvetica neue", helvetica, sans-serif;
letter-spacing: 1px;
text-transform: uppercase;
text-align: center;
border: 2px solid rgb(0 0 200 / 0.6);
background: rgb(0 0 200 / 0.6); color: rgb(255 255 255 / 1);
box-shadow: 1px 1px 2px rgb(0 0 200 / 0.4);
border-radius: 10px; padding: 3px 10px;
display: inline-block;
cursor: pointer;
```

The Javascript

- JavaScript is a client side dynamic programming language that is used to enhance the performance of web applications.
- It allows you to implement dynamic features on web pages that cannot be done with only HTML and CSS.
- JavaScript enables to create dynamically updating content,
 control multimedia, animate images, and helps in many
 ways to add pretty much more in web applications.

The Javascript

const para = document.querySelector("p");

para.addEventListener("click", updateName);

- function updateName() {
- const name = prompt("Enter a new name");
- para.textContent = `Player 1: \${name}`;
- }

Important References

The HTML Description

https://www.w3.org/standards/webdesign/htmlcssHTML Element Reference

https://www.w3schools.com/tags/

HTML Tutorial

https://www.w3schools.com/html/default.asp

Download IDE

https://code.visualstudio.com/

https://code.visualstudio.com/download