```
#include <stdio.h>
#include <stdlib.h>
#define MAX 10
typedef struct
  int pid;
  int burst time;
  int waiting time;
  int completion_time;
  int turnaround_time;
} Process;
void print_table(Process p[], int n);
void print_gantt_chart(Process p[], int n);
void avg_TAT_WT(Process p[],int n);
void sort_burst_time(Process p[],int n);
float sum_waiting_time,sum_turnaround_time;
int main()
  Process p[MAX];
  int i, j, n;
  printf("Enter total number of process: ");
  scanf("%d", &n);
  printf("Enter burst time for each process:\n");
  for(i=0; i<n; i++) {
    p[i].pid = i;
    printf("P[%d]:", i);
    scanf("%d", &p[i].burst_time);
    p[i].waiting_time = p[i].turnaround_time = 0;
  }
  printf("The arrival time of each process is taken as 0ms");
  sort_burst_time(p,n);
  p[0].turnaround_time =p[0].completion_time= p[0].burst_time;
  for(i=1; i<n; i++) {
      int ct=0;
    for(int j=i;j>=0;j--)
      ct=ct+p[j].burst_time;
    p[i].completion_time=ct;
    p[i].waiting_time = p[i-1].completion_time;
    p[i].turnaround_time = p[i].waiting_time + p[i].burst_time;
  }
```

```
// print table
  printf("\n"); // Empty line
  print_table(p, n);
  printf("\n"); // Empty Line
  // print Gantt chart
                                \n");
  printf("
              GANTT CHART
  printf("
                                \n");
  print_gantt_chart(p, n);
  avg_TAT_WT(p,n);
  return 0;
void sort_burst_time(Process p[], int n)
  int i, j;
  Process temp;
  for (i = 0; i < n; i++)
    for (j = 0; j < (n-i-1); j++)
      if (p[j].burst_time>p[j+1].burst_time)
        temp = p[j];
        p[j] = p[j + 1];
        p[j + 1] = temp;
      }
    }
  }
}
void print_table(Process p[], int n)
{
  int i;
  printf("+----+\n");
  printf("|\ PID\ |\ Burst\ Time\ |\ Waiting\ Time\ |\ Turnaround\ Time\ |\ \backslash n");
  printf("+----+\n");
  for(i=0; i<n; i++) {
  printf("| %d | %d
                                                |\n"
                        %d
                                         %d
        , p[i].pid, p[i].burst\_time, p[i].waiting\_time, p[i].turnaround\_time );
    printf("+----+\n");
  }
}
```

```
void print_gantt_chart(Process p[], int n)
{
  int i, j;
  // print top bar
  printf(" ");
  for(i=0; i<n; i++) {
     for(j=0; j<p[i].burst time; j++) printf("--");</pre>
     printf(" ");
  }
  printf("\n|");
  // printing process id in the middle
  for(i=0; i<n; i++) {
     for(j=0; j<p[i].burst_time - 1; j++) printf(" ");
     printf("P%d", p[i].pid);
     for(j=0; j<p[i].burst_time - 1; j++) printf(" ");
    printf("|");
  printf("\n ");
  // printing bottom bar
  for(i=0; i<n; i++) {
     for(j=0; j<p[i].burst_time; j++) printf("--");</pre>
     printf(" ");
  }
  printf("\n");
  // printing the time line
  printf("0");
  for(i=0; i<n; i++) {
     for(j=0; j<p[i].burst_time; j++) printf(" ");</pre>
     printf("%d", p[i].completion_time);
  printf("\n");
void avg_TAT_WT(Process p[],int n)
  for(int i=0; i<n; i++) {
       sum_waiting_time += p[i].waiting_time;
       sum_turnaround_time += p[i].turnaround_time;
  printf("Total Waiting Time
                                : %.2f\n", sum_waiting_time);
  printf("Average Waiting Time : %.2f\n", (sum_waiting_time /n));
  printf("Total Turnaround Time : %.2f\n", sum_turnaround_time);
  printf("Average Turnaround Time : %.2f\n", (sum_turnaround_time / n));
}
```

```
cations 🕶 Places 🔻 🖸 Terminal 🕶
File Edit View Search Terminal Help
root@kali:~# cd Desktop
root@kali:~/Desktop# cd os
root@kali:~/Desktop/os# gcc sjfl.c
root@kali:~/Desktop/os# ./a.out
Enter total number of process: 3
Enter burst time for each process:
P[0] : 10
P[1]: 2
P[2]: 5
The arrival time of each process is taken as Oms
| PID | Burst Time | Waiting Time | Turnaround Time |
| 1 | 2 | 0
2 5 2
                               7
GANTT CHART
        ******
P1elscripP2 | P0 |
                                17
Total Waiting Time : 9.00
Average Waiting Time : 3.00
Total Turnaround Time : 26.00
Average Turnaround Time : 8.67
root@kali:~/Desktop/os#
```