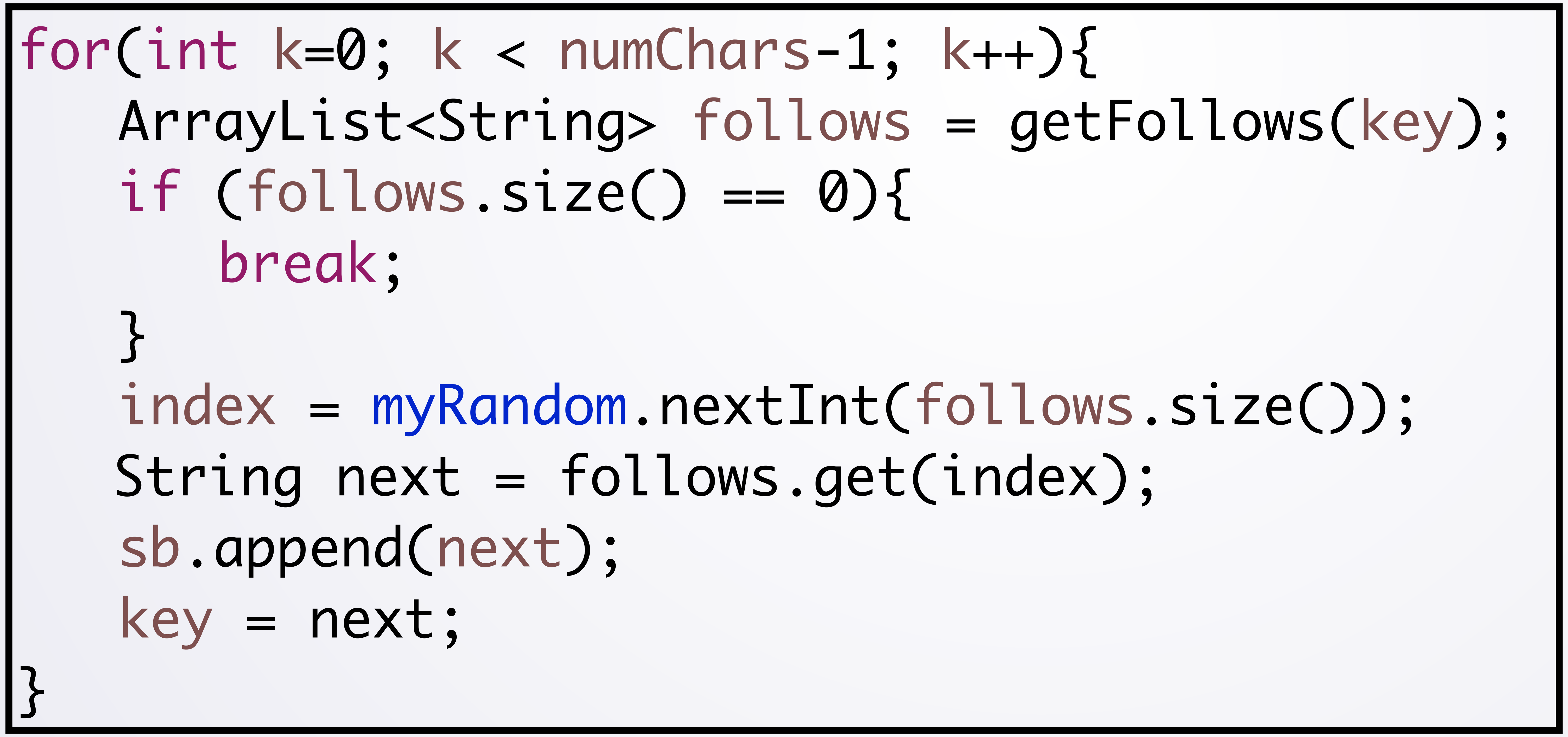
Generating Random Text

Implementing Order-Two

Duke UNIVERSITY

From MarkovOne to MarkovTwo

- MarkovOne **getRandomtext** calls **getFollows** method



```
for(int k=0; k < numChars-1; k++){
   ArrayList<String> follows = getFollows(key);
   if (follows.size() == 0){
      break;
   }
   index = myRandom.nextInt(follows.size());
   String next = follows.get(index);
   sb.append(next);
   key = next;
}
```

From MarkovOne to MarkovTwo

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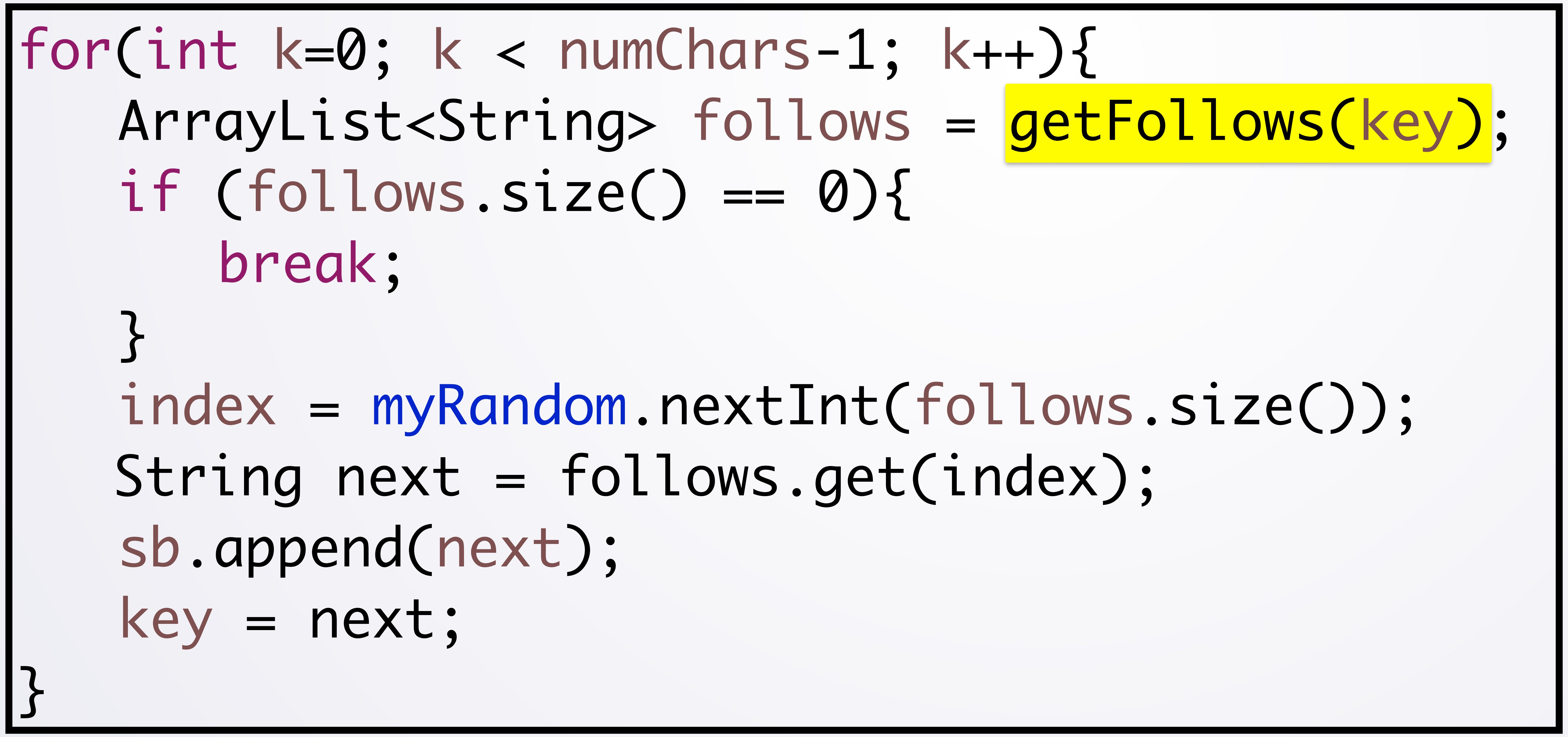

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    - Exit or add random follow to String

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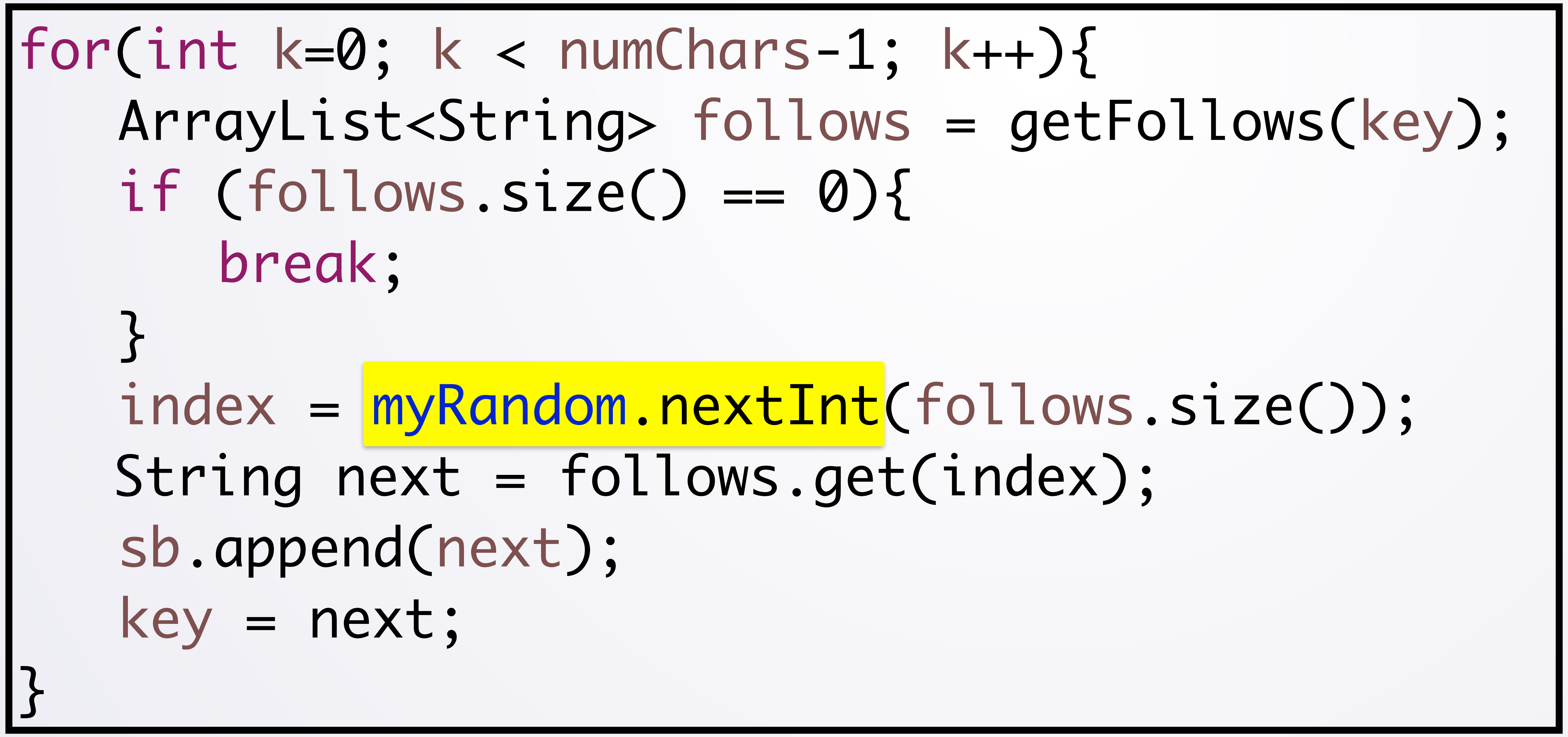

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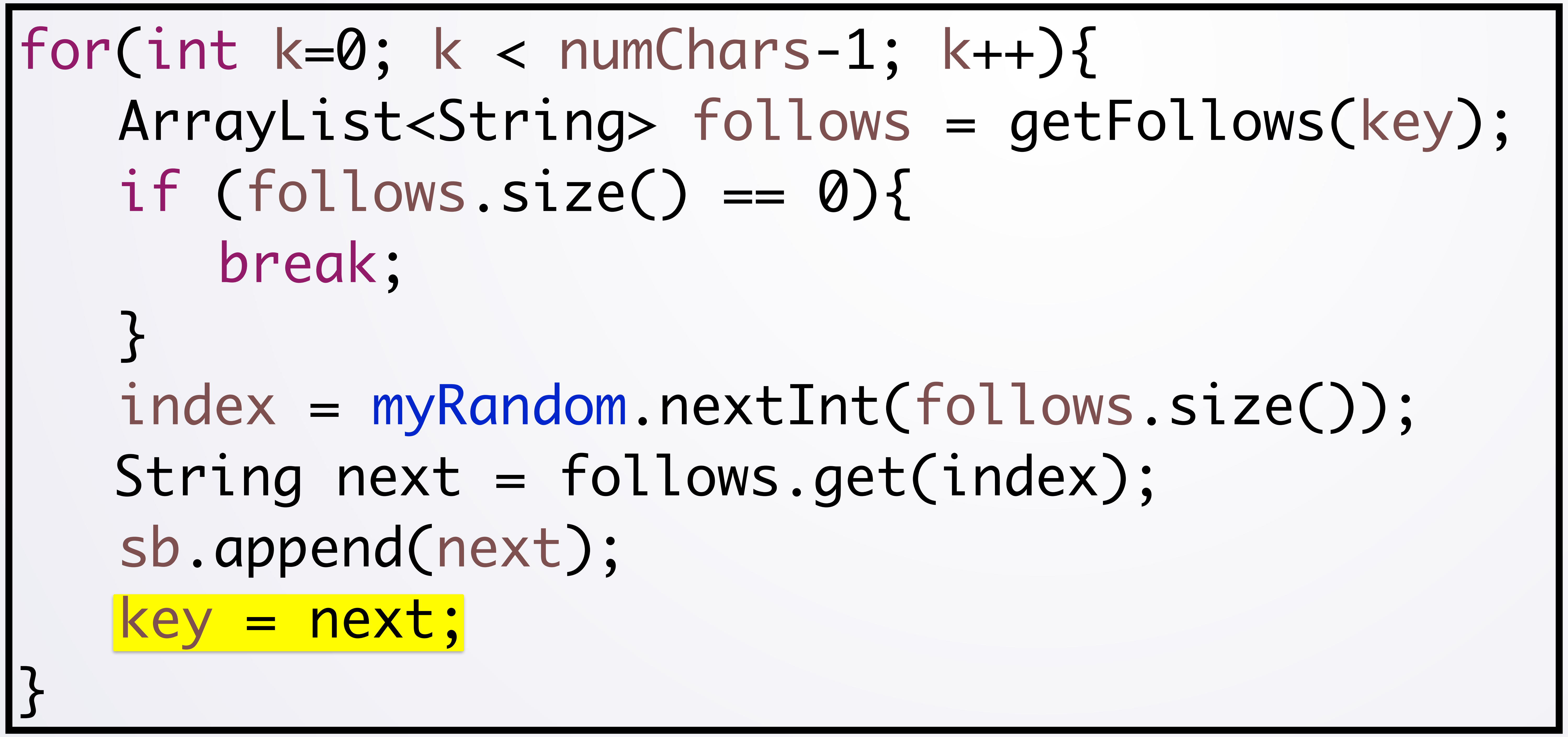
From MarkovOne to MarkovTwo

- MarkovOne **`getRandomtext`** calls **`getFollows`** method
    - Exit or add random follow to String
    - Repeat with random String as next key



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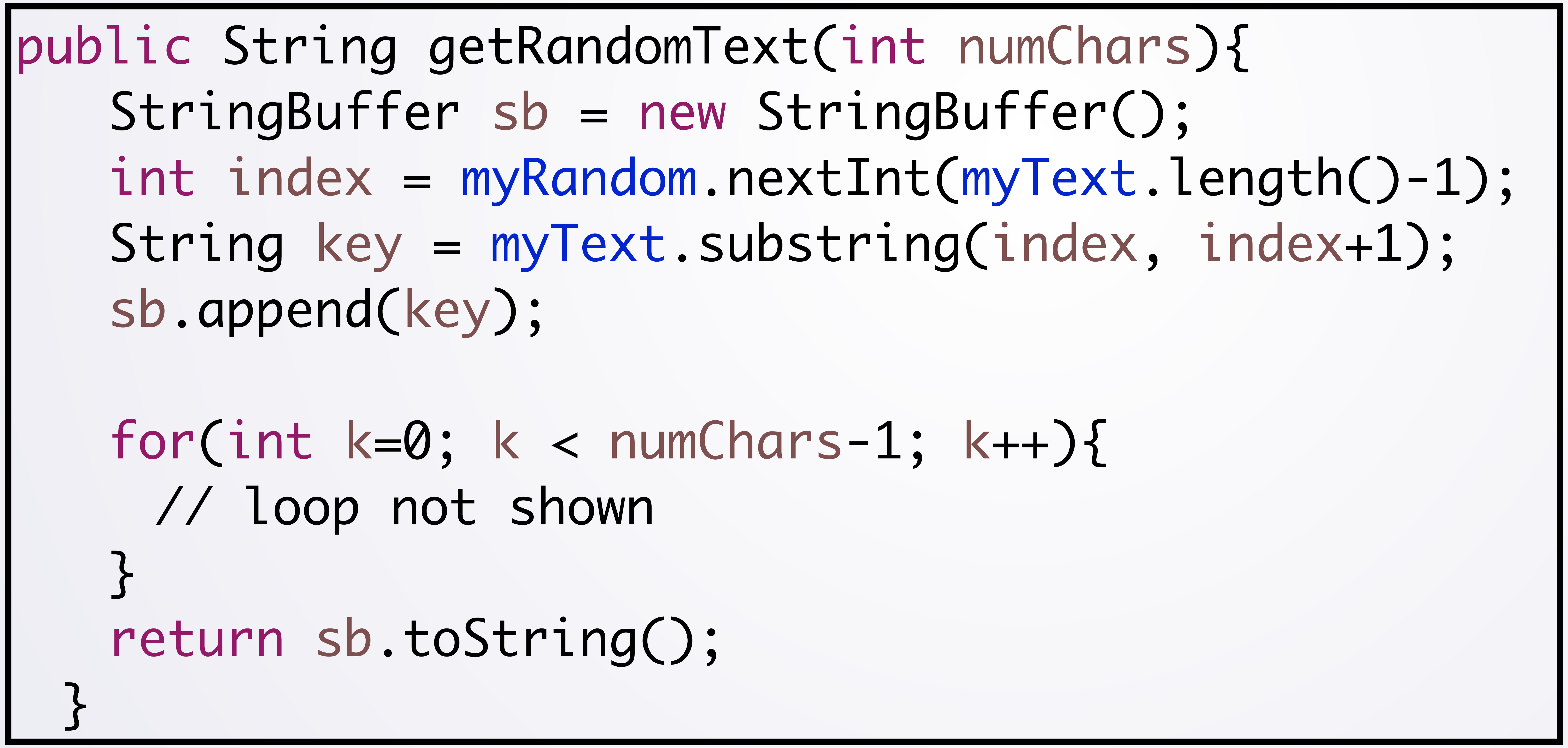
Details of getRandomText

- MarkovOne **`getRandomText`** code



```
public String getRandomText(int numChars){
   StringBuffer sb = new StringBuffer();
   int index = myRandom.nextInt(myText.length()-1);
   String key = myText.substring(index, index+1);
   sb.append(key);

   for(int k=0; k < numChars-1; k++){
     // loop not shown
   }
   return sb.toString();
 }
```

Details of getRandomText

- MarkovOne **getRandomText** code
  - **key** is one-character String

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    }
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Details of getRandomText

- MarkovOne **`getRandomText`** code
  - **`key`** is one-character String
  - Think about changes to two-character

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