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BAGtgpe defenition
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values:

BAG

Represantation:

stuff: Elements

e List of elements

Elements: Tuple (int, int)

elem frequency

Operations:

1. search Bag: A=(bag:BAG, e: Z , [sil searched: IN)

(linear search)

pre=(e=e', bag=bag')

Post- (Pre 1

Stuff. Count

searched:=-1

cind) searched = search (stuff(i]:item1==e)

2. insert Element:

A = (bag: BAG , e: Z)

Pre= (e=e', bag-bag)

Post= (searched = search Bag(e) /

Searched = -1 => staff (eg1)

V stuff[searched]=(egstuff[searched].item2+1)

3. remove Element.

A=(bag:BAG, e:Z)

Pre = (e = e/2 bag = bag', bag. stuff.count>0)

post = (searched = search Bag(e) / searched \neq -1 /

Stuff[searched]:item2 == 1 => stuff() stuff[searched]
(remove A+)

V stuff[searched] = (e, stuff[searched].item2-1)

5. Largest Element:

implementation: 1. search Bag (e:int):int

Searched:=-1

Counter:= 0

Counter < staff. count

staff[counter].item1 == e

f

Searched:=Counter

break;

Counter:= Counter + 1

ont: Searched

Z. insert Bag (e:int): void

searched:= searchBang(e)

Searched:= searchBang(e)

Staff and definer Taplecint, int>(e,1)

(e) staff searched]:= (new Taplecint, int)

(e) staff searched]: tem 2t)

Tuples can't change their item 1, item 2 values so they need to be overwritten

3. remove Bag (e:int) - void

5. largest Element (): int

Largest:= stuff[0].item1

max:= stuff[0].item2

i=1. - stuff.count

stuff[i].item2> max

largest:= stuff[i].item1

max:=stuff[i].item2

Out: (argest)