```
line 45: bounito-count &0

burnito-cant & 0 burnito-count &0

+ T I Nij
```

line 42: burnito_count - 1 = 0

burnito_count - 1 = 0

burnito_count - 1 = 0

t T N.1

line 41: ten(vow) = 3

Len(vow) = 1

row [2] = Brinito!

row [2] = Brinito!

burnito_count-1 = 0

burnito_count-1 = 0

L T + Nil

line 39:

len (vow) = 3

row[z] = 'Burrito'

burrito_count = 1 = 0

burrito_co

line 37 (ignoring loop):

len (ron) \(\geq 3\)

rontz] \(\geq' \begin{align*} \begin{align*} \left \\ \con \text{[2]} == 'Burifo' \\
- \tau \quad \quad