## **Construit Script Cheat Sheet**

http://jseden.dcs.warwick.ac.uk/construit

```
Quick Syntax
variable is formula;
variable is formula + formula;
variable is formula if condition else formula;
variable is [formula, formula];
variable = formula:
if (condition) {statements}
if (condition) {statements} else {statements}
when (condition) {statements}
for (variable in variable) {statements}
for (variable in formula..formula) {statements}
for (variable=number; condition; variable++)
{statements}
while (condition) {statements}
variable is formula with variable=formula;
variable is formula with variable=formula,
variable=formula;
variable is formula :: variable=formula;
More: https://goo.gl/j8xf9P
Grammar: https://goo.gl/synVAk
```

#### **Math Functions**

```
sin(number)
                            round(number)
cos(number)
                            ceil(number)
tan(number)
                            floor(number)
                            sqrt(number)
random(number)
randomInteger(number)
                            abs (number)
exp(number)
                            pow(number)
log(number)
                            sum(number)
max(number, number)
                            acos (number)
min(number, number)
                            asin(number)
```

#### More:

## **String and List Functions**

# More:

### **Canvas Shapes**

```
Image(x, y, width, height, url)
```

```
Text(text,x,y,size,colour)
Rectangle(x,y,width,height,colour)
Circle(x,y,radius,colour)
Line(x1,y1,x2,y2,colour)
Button(name,label,x,y);
Polygon
Checkbox
Combobox
Slider
Arc
```

## **Construit Markdown Comments**

```
# Comment here
## Heading 1
### Heading 2
# Some *italic* text
# Some **bold** text
# Inline code `a is b + c`.
# A [link](http://jseden.dcs.warwick.ac.uk)
# An image ![Figure 1](url)
# Embed a value ?(ACTIVE>variable)
#* Bullet item
#> Block quote
#--- horizontal rule
# Add [some colour]{red} to words
#! JS-Doc/Doxygen attached comment
```

More: https://goo.gl/HsM5xt

#### **Useful Variables**

book_width book_height screenWidth	mouseX mouseY mouseDown
screenHeight	picture

### Searching

```
Script > child
Script >> allchildren
name.id(number)
name.type(when)
```

## **Example - Drawing a Circle**

#### **Further Resources**