

Implementation Report

Mozzarella Bytes | Team 18

Assessment N°2

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Features that we did not implement

The only requirement that we feel we did not fully satisfy is FR_ANIMATION which was a requirement we introduced after email communication with our client. It reads "The fortresses and fire trucks should change appearance as they are destroyed". We partly implemented this though health bars that decrease when the health of the Fortress or Fire Truck decreases. There is also sound feedback which indicates when a Fortress is destroyed and when the Fire Truck gets attacked by a Fortress.