Write a program using a single-subscripted variable to evaluate the following expressions:

Total = 
$$\sum_{i=1}^{10} x_i^2$$

The values of x1,x2,....are read from the terminal.

Program in Fig.7.1 uses a one-dimensional array  $\mathbf{x}$  to read the values and compute the sum of their squares.

#### PROGRAM SHOWING ONE-DIMENSIONAL ARRAY

```
Program :
    main()
      {
              i ;
         int
         float x[10], value, total;
     printf("ENTER 10 REAL NUMBERS\n") ;
         for( i = 0; i < 10; i++)
            scanf("%f", &value) ;
           x[i] = value ;
           total = 0.0;
         for( i = 0; i < 10; i++)
            total = total + x[i] * x[i];
     /* . . . PRINTING OF x[i] VALUES AND TOTAL . . . */
         printf("\n");
         for( i = 0; i < 10; i++)
            printf("x[%2d] = %5.2f\n", i+1, x[i]);
         printf("\ntotal = %.2f\n", total) ;
      }
```

## Output

```
ENTER 10 REAL NUMBERS
1.1 2.2 3.3 4.4 5.5 6.6 7.7 8.8 9.9 10.10
```

```
x[1] = 1.10
x[2] = 2.20
x[3] = 3.30
x[4] = 4.40
x[5] = 5.50
x[6] = 6.60
x[7] = 7.70
x[8] = 8.80
x[9] = 9.90
x[10] = 10.10

Total = 446.86
```

Fig.7.1 Program to illustrate one-dimensional array

Given below is the list of marks obtained by a class of 50 students in an annual examination.

```
43 65 51 27 79 11 56 61 82 09 25 36 07 49 55 63 74 81 49 37 40 49 16 75 87 91 33 24 58 78 65 56 76 67 45 54 36 63 12 21 73 49 51 19 39 49 68 93 85 59
```

Write a program to count the number of students belonging to each of following groups of marks: 0-9, 10-19, 20-29,....,100.

The program coded in Fig.7.2 uses the array **group** containing 11 elements, one for each range of marks. Each element counts those values falling within the range of values it represents.

For any value, we can determine the correct group element by dividing the value by 10. For example, consider the value 59. The integer division of 59 by 10 yields 5. This is the element into which 59 is counted.

#### PROGRAM FOR FREQUENCY COUNTING

# Program

```
#define
   MAXVAL
         50
#define
    COUNTER
         11
main()
 float
       value[MAXVAL];
 int
       i, low, high;
 for ( i = 0 ; i < MAXVAL ; i++ )
  scanf("%f", &value[i]);
  ++ group[ (int) ( value[i] + 0.5 ) / 10];
```

```
}
        /* . . . . PRINTING OF FREQUENCY TABLE . . . . . . . */
      printf("\n");
      printf(" GROUP RANGE
                                   FREQUENCY\n\n") ;
      for ( i = 0 ; i < COUNTER ; i++ )
         low = i * 10;
         if(i == 10)
           high = 100;
         else
           high = low + 9;
         printf(" %2d %3d to %3d %d\n",
                 i+1, low, high, group[i]);
      }
   }
Output
     43 65 51 27 79 11 56 61 82 09 25 36 07 49 55 63 74
     81 49 37 40 49 16 75 87 91 33 24 58 78 65 56 76 67
```

```
(Input data)
45 54 36 63 12 21 73 49 51 19 39 49 68 93 85 59
```

GROUP	RANGE	FREQUENCY		
1	0 to 9	2		
2	10 to 19	4		
3	20 to 29	4		
4	30 to 39	5		
5	40 to 49	8		
6	50 to 59	8		
7	60 to 69	7		
8	70 to 79	6		
9	80 to 89	4		
10	90 to 99	2		
11	100 to 100	0		

Fig.7.2 Program for frequency counting

Write a program using a two-dimensional array to compute and print the following information from the table of data discussed above:

- (a) Total value of sales by each girl.
- (b) Total value of each item sold.
- (c) Grand total of sales of all items by all girls.

The program and its output are shown in Fig.7.4. The program uses the variable **value** in two-dimensions with the index i representing girls and j representing items. The following equations are used in computing the results:

```
(a) Total sales by m th girl = \sum_{j=0}^{\infty} \text{ value [m][j]}
(girl_total[m]) j = 0

(b) Total value of nth item = \sum_{j=0}^{\infty} \text{ value [i][n]}
(item_total[n]) i = 0

(c) Grand total = \sum_{j=0}^{\infty} \sum_{j=0}^{\infty} \text{ value [i][i]}
```

(c) Grand total 
$$= \sum_{i=0}^{\infty} \sum_{j=0}^{\infty} value[i][j]$$

$$i = 0 \qquad j = 0$$

$$= \sum_{i=0}^{\infty} girl\_total[i]$$

$$= \sum_{j=0}^{\infty} item\_total[j]$$

$$j = 0$$

#### PROGRAM SHOWING TWO-DIMENSIONAL ARRAYS

### Program:

```
#define
          MAXGIRLS
#define
          MAXITEMS
                       3
main()
{
        value[MAXGIRLS][MAXITEMS];
         girl total[MAXGIRLS] , item total[MAXITEMS];
    int
         i, j, grand total;
    int
/*.....READING OF VALUES AND COMPUTING girl total ...*/
    printf("Input data\n");
    printf("Enter values, one at a time, row-wise\n\n");
    for ( i = 0 ; i < MAXGIRLS ; i++ )
       girl total[i] = 0;
       for (-j = 0; j < MAXITEMS; j++)
          scanf("%d", &value[i][j]);
          girl total[i] = girl total[i] + value[i][j];
       }
/*.....*/
    for ( j = 0 ; j < MAXITEMS ; j++ )
```

```
item total[j] = 0;
         for( i =0 ; i < MAXGIRLS ; i++ )
            item total[j] = item_total[j] + value[i][j];
      }
/*.....COMPUTING grand total.....*/
      grand total = 0;
      for ( i = 0 ; i < MAXGIRLS ; i++ )
         grand total = grand total + girl total[i];
/* .....PRINTING OF RESULTS......*/
      printf("\n GIRLS TOTALS\n\n");
      for ( i = 0 ; i < MAXGIRLS ; i++ )
         printf("Salesgirl[%d] = %d\n", i+1, girl total[i] );
      printf("\n ITEM TOTALS\n\n");
      for ( j = 0 ; j < MAXITEMS ; j++ )
         printf("Item[%d] = %d\n", j+1 , item_total[j] );
      printf("\nGrand Total = %d\n", grand total);
Output
  Input data
  Enter values, one at a time, row wise
  310 257 365
  210 190 325
  405 235 240
  260 300 380
  GIRLS TOTALS
  Salesgirl[1] = 950
  Salesgirl[2] = 725
  Salesgirl[3] = 880
  Salesgirl[4] = 940
   ITEM TOTALS
  Item[1] = 1185
  Item[2] = 1000
  Item[3] = 1310
  Grand Total = 3495
```

Fig.7.4 Illustration of two-dimensional arrays.

Write a program to compute and print a multiplication table for numbers 1 to 5 as shown below:

	1	2	3	4	5
1	1	2	3	4	5
2	2	4	6	8	10
3	3	6		•	
4	4	8			
5	5	10	•	٠	25

The program shown in Fig.7.5 uses a two-dimensional array to store the table values. Each value is calculated using the control variables of the nested for loops as follows:

# product(i,j) = row \* column

where i denotes rows and j denotes columns of the product table. Since the indices i and j ranges from 0 to 4, we have introduced the following transformation:

```
row = i+1
column = j+1
```

#### PROGRAM TO PRINT MULTIPLICATION TABLE

## Program:

```
#define
         ROWS
                  5
#define
         COLUMNS 5
main()
         row, column, product[ROWS][COLUMNS];
   int
         i, j;
   printf("
            MULTIPLICATION TABLE\n\n") ;
   printf("
              ") ;
   for (j = 1; j \le COLUMNS; j++)
     printf("%4d" , j ) ;
   printf("\n") ;
   printf("----\n");
   for ( i = 0 ; i < ROWS ; i++ )
       row = i + 1;
       printf("%2d |", row) ;
       for(j = 1; j \le COLUMNS; j++)
          column = j ;
          product[i][j] = row * column ;
          printf("%4d", product[i][j] );
       printf("\n") ;
   }
```

#### Output

MULTIPLICATION TABLE						
	1	2	3	4	5	
1	1	2	3	4	5	
2	2	4	6	8	10	
3	3	6	9	12	15	
4	4	8	12	16	20	
5	5	10	15	20	25	

Fig.7.5 Program to print multiplication table using two-dimensional array

## Example 7.5

A survey to know the popularity of four cars (Ambassador, Fiat, Dolphin and Maruti) was conducted in four cities (Bombay, Calcutta, Delhi and Madras). Each person surveyed was asked to give his city and the type of car he was using. The results, in coded form, are tabulated as follows:

```
M 1
    С
       2
         В
              D
                 3
                   M 2
С
         3
                 В
                   2
                      D
                           С
            M 4
                         1
D
      D 4
                         3
                           В
                               3
            M
              1
                 M 1
                      В
С
                               2
       C
        1
            C
              2
                 M 4 M 4
                           С
                               2
D
       C 2
            В
              3
                 M 1
                      B 1 C
D
    3
       M
         4
            C
              1
                 D
                   2
                      M 3 B
                               4
```

Codes represent the following information:

```
M - Madras
D - Delhi
C - Calcutta
B - Bombay
1 - Ambassador
2 - Fiat
3 - Dolphin
4 - Maruti
```

Write a program to produce a table showing popularity of various cars in four cities.

A two-dimensional array **frequency** is used as an accumulator to store the number of cars used, under various categories in each city. For example, the element **frequency** [i][j] denotes the number of cars of type j used in city i. The **frequency** is declared as an array of size 5x5 and all the elements are initialized to zero.

The program shown in fig.7.6 reads the city code and the car code, one set after another, from the terminal. Tabulation ends when the letter X is read in place of a city code.

#### PROGRAM TO TABULATE SURVEY DATA

#### Program

```
main()
{
   int i, j, car;
   int frequency[5][5] = { {0}, {0}, {0}, {0} };
```

```
char city;
     printf("For each person, enter the city code \n");
     printf("followed by the car code.\n");
     printf("Enter the letter X to indicate end.\n");
  /*... TABULATION BEGINS ... */
     for(i = 1; i < 100; i++)
        scanf("%c", &city );
        if( city == 'X' )
         break;
        scanf("%d", &car);
        switch(city)
        {
            case 'B' : frequency[1][car]++;
                     break;
            case 'C' : frequency[2][car]++;
                     break;
            case 'D' : frequency[3][car]++;
                      break;
            case 'M' : frequency[4][car]++;
                      break;
        }
     }
/*. . . . . TABULATION COMPLETED AND PRINTING BEGINS. . . .*/
     printf("\n\n");
                      POPULARITY TABLE\n\n");
     printf("
     printf("----\n");
     printf("----\n");
     for( i = 1; i \le 4; i++)
```

## Output

```
For each person, enter the city code followed by the car code.
Enter the letter X to indicate end.
```

```
M 1 C 2 B 1 D 3 M 2 B 4
C 1 D 3 M 4 B 2 D 1 C 3
D 4 D 4 M 1 M 1 B 3 B 3
C 1 C 1 C 2 M 4 M 4 C 2
D 1 C 2 B 3 M 1 B 1 C 2
D 3 M 4 C 1 D 2 M 3 B 4 X
```

## POPULARITY TABLE

City	Ambassador	Fiat	Dolphin	Maruti	
Bombay Calcutta Delhi Madras	2 4 2 4	1 5 1 1	3 1 3 1	2 0 2 4	

Fig.7.6 Program to tabulate a survey data