

Write two classes to store distances in meter-centimeter and feet-inch system respectively. Write conversions functions so that the program can convert objects of both types.

```
#include <iostream>
using namespace std;
class Feet
{
private:
    int feet;
    int inches;
public:
    Feet(int f, int i):feet(f),inches(i){};
    Feet(float no)
    {
        feet = int (no);
        inches = int( (no - int (no)) * 12 );
    }
    float tofloat()
    {
        return float(feet + float(inches) / 12);
    }
    void display()
    {
        cout << feet << " f " << inches << " in " << endl;
    }
};

class Metric{
private:
    int meter;
    int centimeter;
public:
    Metric(int m,int cm):meter(m),centimeter(cm){};
    Metric(float no)
    {
        meter = int (no);
        centimeter = int( ( no - int(no) ) * 100) ;
    }
    Metric(Feet f)
```

```

{
    Metric(f.tofloat() * 3.28);
}
void display()
{
    cout << meter << " m " << centimeter << " cm " << endl;
}
float tofloat()
{
    return float(meter + float(centimeter)/100.0);
}
operator Feet()
{
    return Feet(tofloat() / 3.28);
}
};
int main()
{
    cout << "Distance in Metric" << endl;
    Metric d(10.34);
    d.display();
    cout << "Converting into Feet" << endl;
    Feet(d).display();
    cout << "Distance in Feet" << endl;
    Feet f(20.34);
    f.display();
    cout << "Converting into Metric" << endl;
    Metric(f).display();
    return 1;
}

```

```

#include<iostream> //or
using namespace std;
class ft_in
{
    float feet, inch;
public:
    ft_in(float ft, float in)
    {
        feet=ft;

```

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        inch=in;
    }
    ft_in()
    {
        feet=0;
        inch=0;
    }
    float get_feet()
    {
        return feet;
    }
    float get_inch()
    {
        return inch;
    }
    void display()
    {
        cout<<feet<<" feet & "<<inch<<" inch"<<endl;
    }
};
class m_cm
{
    float meter,centimeter;
public:
    m_cm(float m, float cm)
    {
        meter=m;
        centimeter=cm;
    }
    m_cm()
    {
        meter=0;
        centimeter=0;
    }
    operator ft_in()
    {
        float f,in,t,m;
        m=meter+(centimeter/100);
        t=m*3.28084;
        f=static_cast<int>(t);
    }
};

```

```

        in=(t-f)*12;
        return ft_in(f,in);
    }
    m_cm(ft_in fin)
    {
        float m,cm,t,f;
        f=fin.get_feet()+(fin.get_inch()/12);
        t=0.3048*f;
        meter=static_cast<int>(t);
        centimeter=(t-meter)*100;
    }
    void display()
    {
        cout<<meter<<" meter & "<<centimeter<<" centimeter"<<endl;
    }
};
int main()
{
    m_cm a1(3,50),a2;
    ft_in b1(4,9),b2;
    b2=a1;
    a2=b1;
    b2.display();
    a2.display();
}

```