SD: Design Benefits of TDD: Part III

Total points   10/10

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✓ Options to get an object into a particular state for the purpose of testing   *2/2
are:

☑ inject the necessary initial state   ✓

☑ invoke a small series of methods to get the object into that state   ✓

☐ don't write such a test

☐ do only manual testing

✓ Tests should help us create methods that have a___responsibility *   2/2

◯ large

◉ single   ✓

◯ major

◯ marginal

✓ If an instance method internally depends on another method, say method   *2/2
2:

◯ it's better not to unit test the first method

◉ we could override and mock the method 2   ✓

✓ Tests should help us create methods that focus on a___level of   *2/2
abstraction

◯ significant

◉ single   ✓

◯ simplest

◯ slightest

✓ After writing tests, if we don't have much useful code yet, we should: *   2/2

◉ write more tests that tease out the necessary code.   ✓

◯ go ahead and write the necessary code, we can tease out the tests later