SD: Design Principles: Part XI

Total points 10/10

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✓ The more dependency, the more unstable the code is. *   2/2

◉ yes   ✓

○ no

✓ The dependency should run in the direction of ___ . *   2/2

○ super class

○ subclasses

◉ stability   ✓

○ scalability

✓ Dependencies running into a class (instead of an interface) result in ___ instead of stability.   *2/2

○ robustness

◉ rigidity   ✓

○ resiliency

○ reversibility

✓ If an abstraction has no reason to change, we say it is ___ , but if it can't change, we say it is ___ . *2/2

- ⦿ stable and rigid ✓
- ◯ rigid and stable
- ◯ superclass and subclass
- ◯ stable and scalable

✓ If more classes depend on your class than it depending on other classes, then the class will be more *2/2

- ☑ rigid ✓
- ☐ stable
- ☐ unstable
- ☐ extensible

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