

SD: Design Principles: Part III

Total points 10/10

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✓ The main concept or metric behind SRP is ____ . *

2/2

- ☐ coupling
- ☒ cohesion
- ☐ inversion
- ☐ pattern



✓ According to the ____ principle, we have to avoid duplicating code and effort.

*2/2

- ☐ SRP
- ☐ SLAP
- ☒ DRY
- ☐ DIP



✓ Violating the DRY principles often may increase the cost of maintenance. * 2/2

- ☒ yes
- ☐ no



✓ DRY is mainly about duplication of code. *

2/2

☐ yes

☒ no



✓ SRP says that a module, class, or function should be narrow, focused, and do one and only one thing well. *2/2

☒ yes

☐ no



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