SD: Creating Evolutionary Design and Architecture: Part II

Total points   10/10

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✓ Small scale refactoring is an essential practice for creating evolutionary design.   *2/2

◉ yes   ✓

◯ no

✓ Every single decision in software development should be reversible. *   2/2

◯ yes, most certainly

◉ no, that's not practical and may be cost prohibitive   ✓

✓ In order to be reversible, we should design for it and actively decouple. *   2/2

◉ yes   ✓

◯ no

✓ The ability to back out of a decision, called ___ , is an important consideration in evolutionary design.   *2/2

◯ refactoring

◯ remitting

◉ reversibility   ✓

◯ recursive

✓ Combining independent things can make code *   2/2

◯ simple

◉ complex   ✓

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