

SD: Design Principles: Part IV

Total points 10/10

Email *

emmauyentrih@gmail.com

✓ To make code extensible, rely on *

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- ☒ interfaces
- ☒ polymorphism
- ☐ high coupling
- ☒ high cohesion

✓
✓

✓

✓ A good software module must be ___ for extension, but ___ for modification.

*2/2

- ☐ capable and closed
- ☒ open and closed
- ☐ open and capable
- ☐ capable and capable

✓

✓ To extend, it'd be much easier to: *

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- ☐ change existing code
- ☒ add a new module of code

✓



✓ A good design is ___, it will bounce back up from change. *

2/2

- ☐ responsive
- ☐ repetitive
- ☒ resilient
- ☐ recursive



✓ A poor design may be *

2/2

- ☒ fragile
- ☒ unpredictable
- ☒ rigid
- ☐ well tested



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