SD: Singleton Pattern: Part II

Email *

emmauyentrinh@gmail.com

✓ Instead of creating a class with static method, we could go the singleton route if we want to be able to ___ the singleton by subclassing. *2/2

- ◉ extend ✓
- ○ expand
- ○ encapsulate
- ○ evaluate

✓ Singleton may be used in the implementation of the ___ pattern, which is another creational pattern. *2/2

- ◉ abstract factory ✓
- ○ decorator
- ○ state
- ○ strategy

✓ enums remove the reflection based and serialization based issues of singleton creation. *2/2

- ◉ yes ✓
- ○ no

✓ Rather than fighting the complexities of implementation, in Java, we could use an ___ to create a singleton. *2/2

- (●) enum ✓
- ( ) instance
- ( ) inheritance
- ( ) encapsulation

✓ Using enum to implement singleton fails the programming with intention principle. *2/2

- (●) yes ✓
- ( ) no

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