

Chapter 6: Orthogonality and least squares

Goal: section 6.1 - 6.3

if time permits: sections 6.4 - 6.5

1) Inner product, length, and orthogonality

Definition: Let $\vec{x} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$ and $\vec{y} = \begin{pmatrix} y_1 \\ \vdots \\ y_n \end{pmatrix}$ be vectors in \mathbb{R}^n .

The inner product (or dot product) of \vec{x} and \vec{y} is:

$$\vec{x} \cdot \vec{y} = \vec{x}^T \vec{y} = x_1 y_1 + \dots + x_n y_n$$

Example: $\vec{u} = \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}$ and $\vec{v} = \begin{pmatrix} -3 \\ -4 \\ 5 \end{pmatrix}$. Compute $\vec{u} \cdot \vec{v}$, $\vec{v} \cdot \vec{u}$, $\vec{u} \cdot \vec{u}$ and $\vec{v} \cdot \vec{v}$

Solution

$$\vec{u} \cdot \vec{v} = (1 \ 1 \ 2) \begin{pmatrix} -3 \\ -4 \\ 5 \end{pmatrix} = (1)(-3) + (1)(-4) + (2)(5) = -3 - 4 + 10 = 3$$

$$\vec{v} \cdot \vec{u} = (-3 \ -4 \ 5) \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} = (-3)(1) + (-4)(1) + (5)(2) = -3 - 4 + 10 = 3$$

$$\vec{u} \cdot \vec{u} = (1 \ 1 \ 2) \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} = 1^2 + 1^2 + 2^2 = 6$$

$$\vec{v} \cdot \vec{v} = (-3 \ -4 \ 5) \begin{pmatrix} -3 \\ -4 \\ 5 \end{pmatrix} = (-3)^2 + (-4)^2 + 5^2 = 9 + 16 + 25 = 50$$

Theorem

Let $\vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^n$. Let $c \in \mathbb{R}$. We have:

$$(a) \vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$$

$$(b) (\vec{u} + \vec{v}) \cdot \vec{w} = \vec{u} \cdot \vec{w} + \vec{v} \cdot \vec{w}$$

$$(c) (c\vec{u}) \cdot \vec{v} = c(\vec{u} \cdot \vec{v}) = \vec{u} \cdot (c\vec{v})$$

$$(d) \vec{u} \cdot \vec{u} \geq 0$$

$$\vec{u} \cdot \vec{u} = 0 \text{ if and only if } \vec{u} = \vec{0}$$

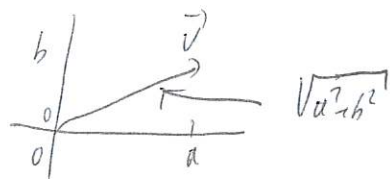
$$(e) \vec{u} \cdot \vec{0} = 0$$

Definition:

Let $\vec{v} \in \mathbb{R}^n$. The length (or norm) of \vec{v} is the nonnegative scalar $\|\vec{v}\|$ defined by:

$$\|\vec{v}\| = \sqrt{\vec{v} \cdot \vec{v}} = \sqrt{v_1^2 + \dots + v_n^2}$$

◁ For $\vec{v} = \begin{pmatrix} a \\ b \end{pmatrix}$, $\|\vec{v}\| = \sqrt{a^2 + b^2}$ is the standard definition of length of a segment from $(0,0)$ to (a,b)

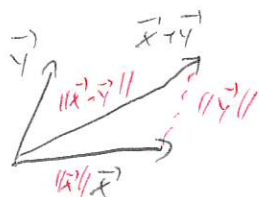


Theorem: Let $\vec{u}, \vec{v} \in \mathbb{R}^n$ and $c \in \mathbb{R}$.

$$(a) \|\vec{u}\| \geq 0 \text{ and } \|\vec{u}\| = 0 \text{ if and only if } \vec{u} = \vec{0}$$

$$(b) \|c\vec{u}\| = |c| \|\vec{u}\|$$

$$(c) \|\vec{u} + \vec{v}\| \leq \|\vec{u}\| + \|\vec{v}\| \quad (\text{triangle inequality})$$



length of any side of triangle cannot exceed the sum of lengths of the two other sides

Definition:

For $\vec{u}, \vec{v} \in \mathbb{R}^n$, the distance between \vec{u} and \vec{v} is the length of $\vec{u} - \vec{v}$.

$$\text{dist}(\vec{u}, \vec{v}) = \|\vec{u} - \vec{v}\| = \|\vec{v} - \vec{u}\| = \text{dist}(\vec{v}, \vec{u})$$

Example:

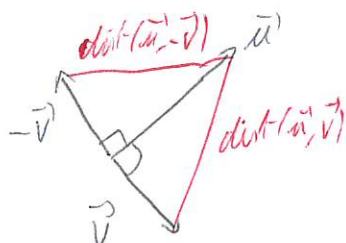
Compute the distance between $\vec{u} = \begin{pmatrix} 1 \\ -2 \\ 3 \end{pmatrix}$ and $\vec{v} = \begin{pmatrix} 0 \\ 4 \\ 5 \end{pmatrix}$

Solution:

$$\text{dist}(\vec{u}, \vec{v}) = \|\vec{u} - \vec{v}\| = \sqrt{(1-0)^2 + (-2-4)^2 + (3-5)^2} = \sqrt{1^2 + (-6)^2 + (-2)^2} = \sqrt{41}$$

Orthogonal vectors

When are two vectors orthogonal/perpendicular?



$$\begin{aligned} \vec{u} \text{ and } \vec{v} \text{ are } \perp &\Leftrightarrow \text{dist}(u, v) = \text{dist}(u, -v) \\ &\Leftrightarrow \text{dist}(u, v)^2 = \text{dist}(u, -v)^2 \end{aligned}$$

$$\begin{aligned} \text{dist}(\vec{u}, -\vec{v})^2 &= \|\vec{u} - (-\vec{v})\|^2 = \|\vec{u} + \vec{v}\|^2 \\ &= (\vec{u} + \vec{v}) \cdot (\vec{u} + \vec{v}) = \vec{u} \cdot \vec{u} + \vec{u} \cdot \vec{v} + \vec{v} \cdot \vec{u} + \vec{v} \cdot \vec{v} \\ &= \|\vec{u}\|^2 + 2\vec{u} \cdot \vec{v} + \|\vec{v}\|^2 \end{aligned}$$

Similarly,

$$\text{dist}(\vec{u}, \vec{v})^2 = \|\vec{u} - \vec{v}\|^2 = (\vec{u} - \vec{v}) \cdot (\vec{u} - \vec{v}) = \dots = \|\vec{u}\|^2 - 2\vec{u} \cdot \vec{v} + \|\vec{v}\|^2$$

Thus,

$$\begin{aligned} \text{dist}(\vec{u}, \vec{v}) = \text{dist}(\vec{u}, -\vec{v}) &\Leftrightarrow 2\vec{u} \cdot \vec{v} = -2\vec{u} \cdot \vec{v} \\ &\Leftrightarrow \vec{u} \cdot \vec{v} = 0 \end{aligned}$$

Definition

Two vectors $\vec{u}, \vec{v} \in \mathbb{R}^2$ are orthogonal if $\vec{u} \cdot \vec{v} = 0$

Theorem (The Pythagorean Theorem)

Two vectors $\vec{u}, \vec{v} \in \mathbb{R}^n$ are orthogonal if and only if $\|\vec{u} + \vec{v}\|^2 = \|\vec{u}\|^2 + \|\vec{v}\|^2$

2) Orthogonal sets

Section 6-2 not covered.

Definitions

(*) $S = \{\vec{u}_1, \dots, \vec{u}_p\}$ is an orthogonal set if $\vec{u}_i \cdot \vec{u}_j = 0$ for $i \neq j$

(*) $S = \{\vec{u}_1, \dots, \vec{u}_p\}$ is an orthogonal basis if $\left\{ \begin{array}{l} S \text{ basis for } W \\ \text{and} \\ S \text{ orthogonal set.} \end{array} \right.$
(for a subspace W)

(*) $W^\perp = \{ \vec{z} \in V \mid \vec{z} \cdot \vec{w} = 0 \text{ for all } \vec{w} \in W \}$
with W subspace of V

3) Orthogonal projections

Definition

Let W be a subspace of \mathbb{R}^n . A vector $\vec{z} \in \mathbb{R}^n$ is said to be orthogonal to W if \vec{z} is \perp to every vector in W . The set of all vectors \vec{z} that are \perp to W is called the orthogonal complement of W and is denoted by W^\perp .

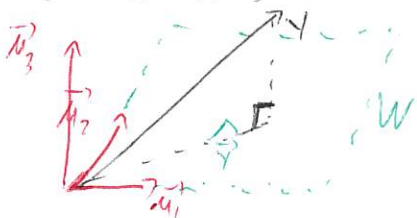
$$W^\perp = \{ \vec{z} \in \mathbb{R}^n \mid \vec{z} \cdot \vec{x} = 0, \forall \vec{x} \in W \}$$

Examples:

(*) Let $\vec{x} \in \mathbb{R}^2$ and let $W = \text{span}\{\vec{x}\}$



(*) Let $\vec{u}_1, \vec{u}_2, \vec{u}_3$ be an orthogonal basis for \mathbb{R}^3 and let $W = \text{span}\{\vec{u}_1, \vec{u}_2\}$



For any $\vec{y} \in \mathbb{R}^3$, we can write:

$$\vec{y} = \underbrace{\left(\frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \right) \vec{u}_1 + \left(\frac{\vec{y} \cdot \vec{u}_2}{\vec{u}_2 \cdot \vec{u}_2} \right) \vec{u}_2}_{(\text{in } W)} + \underbrace{\left(\frac{\vec{y} \cdot \vec{u}_3}{\vec{u}_3 \cdot \vec{u}_3} \right) \vec{u}_3}_{(\text{in } W^\perp)}$$

Theorem: (The orthogonal Decomposition Theorem)

Let W be a subspace of \mathbb{R}^n . Then each $\vec{y} \in \mathbb{R}^n$ can be uniquely decomposed as:

$$\vec{y} = \hat{\vec{y}} + \vec{z} \quad \text{where } \hat{\vec{y}} \in W \text{ and } \vec{z} \in W^\perp.$$

If $\{\vec{u}_1, \dots, \vec{u}_p\}$ is an orthogonal basis for W , then:

$$\hat{\vec{y}} = \text{proj}_W \vec{y} = \left(\frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \right) \vec{u}_1 + \dots + \left(\frac{\vec{y} \cdot \vec{u}_p}{\vec{u}_p \cdot \vec{u}_p} \right) \vec{u}_p \quad \left(\begin{array}{l} \text{orthogonal projection of} \\ \vec{y} \text{ onto } W \end{array} \right)$$

and

$$\vec{z} = \vec{y} - \hat{\vec{y}}$$

Example:

$$\text{Let } \vec{u}_1 = \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix}, \vec{u}_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \text{ and } \vec{y} = \begin{pmatrix} 0 \\ 3 \\ 10 \end{pmatrix}$$

Note that $\{\vec{u}_1, \vec{u}_2\}$ is an \perp basis for $W = \text{span}\{\vec{u}_1, \vec{u}_2\}$.

Write \vec{y} as a sum of a vector in W and a vector in W^\perp .

Solution:

$$\rightarrow \hat{\vec{y}} = \text{proj}_W(\vec{y}) = \frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 + \frac{\vec{y} \cdot \vec{u}_2}{\vec{u}_2 \cdot \vec{u}_2} \vec{u}_2$$

$$= \frac{0+0+10}{9+0+1} \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix} + \frac{0+3+0}{0+1+0} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$$

$$= \begin{pmatrix} 3 \\ 0 \\ 1 \end{pmatrix} + \begin{pmatrix} 0 \\ 3 \\ 0 \end{pmatrix} = \begin{pmatrix} 3 \\ 3 \\ 1 \end{pmatrix} \checkmark$$

$$\rightarrow \vec{z} = \vec{y} - \hat{\vec{y}} = \begin{pmatrix} 0 \\ 3 \\ 10 \end{pmatrix} - \begin{pmatrix} 3 \\ 3 \\ 1 \end{pmatrix} = \begin{pmatrix} -3 \\ 0 \\ 9 \end{pmatrix} \checkmark$$

Theorem (The Best Approximation Theorem)

Let W be a subspace of \mathbb{R}^n , \vec{y} any vector in \mathbb{R}^n and $\hat{\vec{y}}$ the orthogonal projection of \vec{y} onto W . Then $\hat{\vec{y}}$ is the point in W closest to \vec{y} , in the sense that:

$$\text{dist}(\vec{y}, \hat{\vec{y}}) = \|\vec{y} - \hat{\vec{y}}\| \leq \|\vec{y} - \vec{v}\| = \text{dist}(\vec{y}, \vec{v}) \text{ for any } \vec{v} \text{ in } W.$$

Example:Find the closest point to \vec{y} in $W = \text{span}\{\vec{u}_1, \vec{u}_2\}$ where

$$\vec{y} = \begin{pmatrix} 2 \\ 4 \\ 0 \\ -2 \end{pmatrix}, \quad \vec{u}_1 = \begin{pmatrix} 1 \\ 1 \\ 0 \\ 0 \end{pmatrix} \quad \text{and} \quad \vec{u}_2 = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \end{pmatrix}$$

What is the shortest distance from \vec{y} to W ?Solution:Closest point to \vec{y} in W is:

$$\begin{aligned} \hat{\vec{y}} &= \text{proj}_W \vec{y} = \frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 + \frac{\vec{y} \cdot \vec{u}_2}{\vec{u}_2 \cdot \vec{u}_2} \vec{u}_2 \\ &= \frac{2+4+0+0}{1+1+0+0} \begin{pmatrix} 1 \\ 1 \\ 0 \\ 0 \end{pmatrix} + \frac{0+0+0-2}{0+0+1+1} \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \end{pmatrix} \\ &= \begin{pmatrix} 3 \\ 3 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ -1 \\ -1 \end{pmatrix} = \begin{pmatrix} 3 \\ 3 \\ -1 \\ -1 \end{pmatrix} \end{aligned}$$

The shortest distance is:

$$\|\vec{y} - \hat{\vec{y}}\| = \sqrt{(-1)^2 + 1^2 + 1^2 + (-1)^2} = \sqrt{4} = 2$$

$$\sqrt{(2-3)^2 + (4-3)^2 + (0-(-1))^2 + (-2-(-1))^2}$$

Least Squares

Consider a $m \times n$ matrix A . The linear system $A\vec{x} = \vec{b}$ is consistent if and only if $\vec{b} \in \text{Col}(A)$

If $A\vec{x} = \vec{b}$ is inconsistent, we may want to find \vec{x} such that $A\vec{x}$ is as close to \vec{b} as possible.

Definition:

The least square solution of $A\vec{x} = \vec{b}$ is a vector $\hat{\vec{x}}$ such that:
 $\text{dist}(A\hat{\vec{x}}, \vec{b}) \leq \text{dist}(A\vec{x}, \vec{b})$ for all $\vec{x} \in \mathbb{R}^n$.

The least square solution is given by:

$$\hat{\vec{x}} = \text{proj}_{\text{Col}(A)} \vec{b} \Leftrightarrow \text{equivalent to } \vec{b} - A\hat{\vec{x}} \text{ being orthogonal to } \text{Col}(A)$$

$$\Leftrightarrow \vec{a}_i \cdot (\vec{b} - A\hat{\vec{x}}) = 0 \quad i=1, \dots, n \quad A = (\vec{a}_1 \dots \vec{a}_n)$$

$$\Leftrightarrow \vec{a}_i^T (\vec{b} - A\hat{\vec{x}}) = 0 \quad i=1, \dots, n$$

$$\Leftrightarrow A^T (\vec{b} - A\hat{\vec{x}}) = 0$$

$$\Leftrightarrow A^T A \hat{\vec{x}} = A^T \vec{b}$$

(least squares not included in final)

4) The Gram-Schmidt Process

This process is a simple algorithm that produces an orthogonal basis for any nonzero subspace of \mathbb{R}^n .

Example:

Let $W = \text{span}\{\vec{x}_1, \vec{x}_2\}$ with $\vec{x}_1 = \begin{pmatrix} 3 \\ 6 \\ 0 \end{pmatrix}$ and $\vec{x}_2 = \begin{pmatrix} 1 \\ 2 \\ 2 \end{pmatrix}$ so $\{\vec{x}_1, \vec{x}_2\}$ basis for W .

goal: construct orthogonal basis $\{\vec{v}_1, \vec{v}_2\}$

idea: keep first vector \vec{x}_1 then construct a vector \vec{v}_2 orthogonal to $\vec{v}_1 = \vec{x}_1$

such that $\text{span}\{\vec{v}_1, \vec{x}_2\} = \text{span}\{\vec{v}_1, \vec{x}_2\} (= W)$

\Rightarrow set $\vec{v}_2 = \vec{x}_2 - \text{proj}_{V_1} \vec{x}_2$ with $V_1 = \text{span}\{\vec{v}_1\}$

$\Rightarrow \vec{v}_2$ in V_1^\perp so $\vec{v}_1 \cdot \vec{v}_2 = 0$

$\Rightarrow (\vec{v}_1, \vec{v}_2)$ basis for W ($\dim W = 2$)

and \vec{v}_2 lin. indep with \vec{v}_1 (if $\vec{v}_2 = \vec{0}$) $\Rightarrow (\vec{v}_1, \vec{v}_2) \perp$ basis for W .

$$\hookrightarrow \vec{v}_2 = \begin{pmatrix} 1 \\ 2 \\ 2 \end{pmatrix} - \frac{\vec{x}_2 \cdot \vec{x}_1}{\vec{x}_1 \cdot \vec{x}_1} \vec{x}_1 = \begin{pmatrix} 1 \\ 2 \\ 2 \end{pmatrix} - \frac{15}{45} \begin{pmatrix} 3 \\ 6 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 2 \end{pmatrix}$$

Same idea can be applied to subspace of dimension n , i.e. subspace with a basis that contains n vectors.

Theorem (The Gram-Schmidt Process)

Let W be a nonzero subspace of \mathbb{R}^n and let $\{\vec{x}_1, \dots, \vec{x}_p\}$ be a basis for W .

Define:

$$\vec{v}_1 = \vec{x}_1$$

$$\vec{v}_2 = \vec{x}_2 - \frac{\vec{x}_2 \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \vec{v}_1 = \vec{x}_2 - \text{proj}_{\text{span}\{\vec{v}_1\}} \vec{x}_2$$

$$\vec{v}_3 = \vec{x}_3 - \left(\frac{\vec{x}_3 \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \vec{v}_1 + \frac{\vec{x}_3 \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \vec{v}_2 \right) = \vec{x}_3 - \text{proj}_{\text{span}\{\vec{v}_1, \vec{v}_2\}} \vec{x}_3$$

\vdots

$$\vec{v}_p = \vec{x}_p - \left(\frac{\vec{x}_p \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \vec{v}_1 + \frac{\vec{x}_p \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \vec{v}_2 + \dots + \frac{\vec{x}_p \cdot \vec{v}_{p-1}}{\vec{v}_{p-1} \cdot \vec{v}_{p-1}} \vec{v}_{p-1} \right) = \vec{x}_p - \text{proj}_{\text{span}\{\vec{v}_1, \dots, \vec{v}_{p-1}\}} \vec{x}_p$$

Then $\{\vec{v}_1, \dots, \vec{v}_p\}$ is an orthogonal basis for W . In addition, we have:

$$\text{span}\{\vec{v}_1, \dots, \vec{v}_k\} = \text{span}\{\vec{x}_1, \dots, \vec{x}_k\} \text{ for any } 1 \leq k \leq p.$$

Example:

$$\text{Let } \vec{x}_1 = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}, \vec{x}_2 = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 1 \end{pmatrix}, \vec{x}_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \end{pmatrix} \text{ and } W = \text{span}\{\vec{x}_1, \vec{x}_2, \vec{x}_3\} \text{ subspace of } \mathbb{R}^4.$$

$$\nrightarrow \vec{x}_1, \vec{x}_2, \vec{x}_3 \text{ lin. indep} \Rightarrow \{\vec{x}_1, \vec{x}_2, \vec{x}_3\} \text{ basis for } W.$$

Construct an orthogonal basis for W using Gram-Schmidt process.

Solution:

Step 1: $\vec{v}_1 = \vec{x}_1 = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}$ and $W_1 = \text{span}\{\vec{v}_1\}$

Step 2: $\vec{v}_2 = \vec{x}_2 - \text{proj}_{W_1} \vec{x}_2 = \vec{x}_2 - \frac{\vec{x}_2 \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \vec{v}_1$

$$= \begin{pmatrix} 0 \\ 1 \\ 1 \\ 1 \end{pmatrix} - \frac{0+1+1+1}{1+1+1+1} \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 1 \\ 1 \end{pmatrix} - \frac{3}{4} \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} -3/4 \\ 1/4 \\ 1/4 \\ 1/4 \end{pmatrix}$$

(can replace \vec{v}_2 by $\begin{pmatrix} -3 \\ 1 \\ 1 \\ 1 \end{pmatrix}$ if we want).

$\Rightarrow \vec{v}_2 = \begin{pmatrix} -3 \\ 1 \\ 1 \\ 1 \end{pmatrix}$ and $W_2 = \text{span}\{\vec{v}_1, \vec{v}_2\}$ ($\vec{v}_1, \vec{v}_2 \perp$ basis of W_2 .)

Step 3: $\vec{v}_3 = \vec{x}_3 - \text{proj}_{W_2} \vec{x}_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \end{pmatrix} - \frac{\vec{x}_3 \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \vec{v}_1 - \frac{\vec{x}_3 \cdot \vec{v}_2}{\vec{v}_2 \cdot \vec{v}_2} \vec{v}_2$

$$= \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \end{pmatrix} - \frac{2}{4} \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix} - \frac{2}{12} \begin{pmatrix} -3 \\ 1 \\ 1 \\ 1 \end{pmatrix}$$

$$= \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \end{pmatrix} - \begin{pmatrix} 0 \\ 1/2 \\ 1/2 \\ 1/2 \end{pmatrix} = \begin{pmatrix} 0 \\ -1/2 \\ 1/2 \\ 1/2 \end{pmatrix} = \frac{1}{3} \begin{pmatrix} 0 \\ -1 \\ 1 \\ 1 \end{pmatrix}$$

$\{\vec{v}_1, \vec{v}_2, \vec{v}_3\} \perp$ basis for W .

Changing $\begin{pmatrix} -\frac{3}{4} \\ -\frac{1}{4} \\ -\frac{1}{4} \\ -\frac{1}{4} \end{pmatrix}$ into $\begin{pmatrix} -3 \\ 1 \\ 1 \\ 1 \end{pmatrix}$ does not change the span $\{v_1, v_2\}$

and does not change that $\vec{v}_1 \cdot \vec{v}_2 = 0$ (dot product = 0 multiplied by 4)
so still 0

5) Least Squares

see page 8 of lecture notes.

Not included in final.