Experiment 4

9609

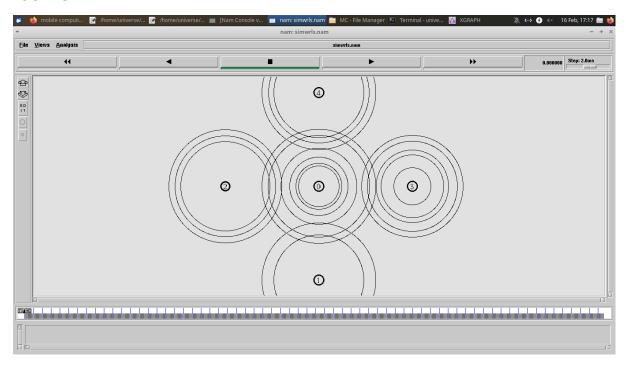
CODE:

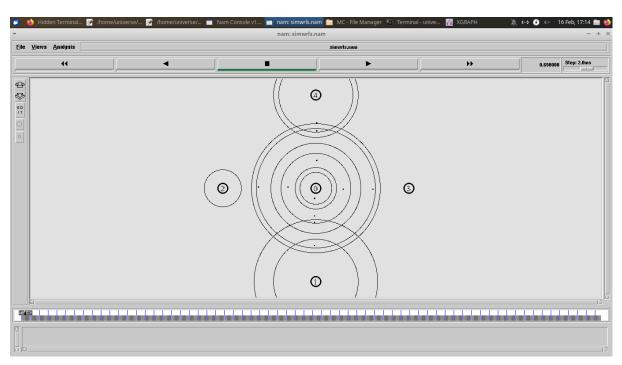
```
Exp4.tcl
# Define options
set val(chan)
                     Channel/WirelessChannel
                                                   ;# channel type
set val(prop)
                     Propagation/FreeSpace ;# radio-propagation model
                     Phy/WirelessPhy
                                           ;# network interface type
set val(netif)
set val(mac)
                     Mac/802 11
                                           ;# MAC type
                     Queue/DropTail/PriQueue
                                                          ;# interface queue type
set val(ifq)
set val(II)
              LL
                                    ;# link layer type
                     Antenna/OmniAntenna
                                                   ;# antenna model
set val(ant)
                      10000
set val(ifqlen)
                                            ;# max packet in ifq
set val(nn)
                     5
                                    ;# number of mobilenodes
set val(rp)
                     DSR
                                           ;# routing protocol
set val(x)
                     600
                                    ;# X dimension of topography
set val(y)
                     600
                                    ;# Y dimension of topography
              100
                             ;# time of simulation end
set val(stop)
              300
set val(R)
set opt(tr)
              out.tr
              [new Simulator]
set ns
set tracefd [open $opt(tr) w]
set windowVsTime2 [open win.tr w]
set namtrace [open simwrls.nam w]
 Mac/802_11 set dataRate_
                                    1.2e6
Mac/802_11 set RTSThreshold_
                                    100
$ns trace-all $tracefd
#$ns use-newtrace
$ns namtrace-all-wireless $namtrace $val(x) $val(y)
# set up topography object
set topo
              [new Topography]
$topo load_flatgrid $val(x) $val(y)
create-god $val(nn)
#
# Create nn mobilenodes [$val(nn)] and attach them to the channel.
# configure the nodes
       $ns node-config -adhocRouting $val(rp) \
       -IIType $val(II) \
       -macType $val(mac) \
       -ifqType $val(ifq) \
       -ifqLen $val(ifqlen) \
```

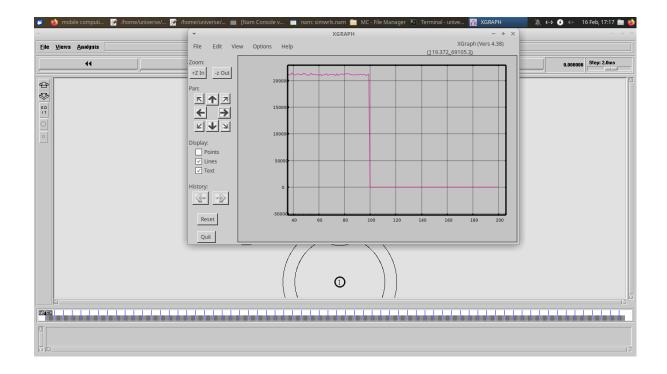
```
-antType $val(ant) \
      -propType $val(prop) \
      -phyType $val(netif) \
      -channelType $val(chan) \
      -topolnstance $topo \
      -agentTrace ON \
      -routerTrace ON \
      -macTrace ON \
      -movementTrace ON
Phy/WirelessPhy set CSThresh 30.5e-10
      for {set i 0} {$i < $val(nn) } { incr i } {
      set node_($i) [$ns node]
$node (0) set X $val(R)
$node_(0) set Y_ $val(R)
$node (0) set Z 0
node_(1) set X_ val(R)
$node_(1) set Y_ 0
$node_(1) set Z_ 0
$node (2) set X 0
$node (2) set Y $val(R)
$node_(2) set Z_ 0
$node_(3) set X_ [expr $val(R) *2]
$node_(3) set Y_ $val(R)
$node_(3) set Z_ 0
$node (4) set X $val(R)
$node_(4) set Y_ [expr $val(R) *2]
$node_(4) set Z_ 0
for {set i 0} {$i<$val(nn)} {incr i} {
 $ns initial_node_pos $node_($i) 30
# Generation of movements
$ns at 0 "$node_(1) setdest $val(R) $val(R) 3.0"
$ns at 0 "$node_(2) setdest $val(R) $val(R) 3.0"
$ns at 0 "$node_(3) setdest $val(R) $val(R) 3.0"
$ns at 0 "$node (4) setdest $val(R) $val(R) 3.0"
# Set a TCP connection between node_(0) and node_(1)
set tcp [new Agent/TCP/Newreno]
#$tcp set class 2
set tcp [new Agent/UDP]
$tcp set class 2
set sink [new Agent/Null]
$ns attach-agent $node_(1) $tcp
$ns attach-agent $node (0) $sink
$ns connect $tcp $sink
set ftp [new Application/Traffic/CBR]
$ftp attach-agent $tcp
$ns at 0.0 "$ftp start"
# For coloring but doesnot work
```

```
$tcp set fid_ 1
$ns color 1 blue
set tcp [new Agent/UDP]
$tcp set class_ 2
set sink [new Agent/Null]
$ns attach-agent $node_(2) $tcp
$ns attach-agent $node_(0) $sink
$ns connect $tcp $sink
set ftp [new Application/Traffic/CBR]
$ftp attach-agent $tcp
$ns at 0.0 "$ftp start"
set tcp [new Agent/UDP]
$tcp set class 2
set sink [new Agent/Null]
$ns attach-agent $node_(3) $tcp
$ns attach-agent $node_(0) $sink
$ns connect $tcp $sink
set ftp [new Application/Traffic/CBR]
$ftp attach-agent $tcp
$ns at 0.0 "$ftp start"
set tcp [new Agent/UDP]
$tcp set class_ 2
set sink [new Agent/Null]
$ns attach-agent $node_(4) $tcp
$ns attach-agent $node (0) $sink
$ns connect $tcp $sink
set ftp [new Application/Traffic/CBR]
$ftp attach-agent $tcp
$ns at 0.0 "$ftp start"
# Telling nodes when the simulation ends
#for {set i 0} {$i < $val(nn) } { incr i } {
# $ns at $val(stop) "$node_($i) reset";
#}
# ending nam and the simulation
$ns at $val(stop) "$ns nam-end-wireless $val(stop)"
$ns at $val(stop) "stop"
$ns at $val(stop) "puts \"end simulation\"; $ns halt"
proc stop {} {
exec awk -f fil.awk out.tr > out.xgr
exec xgraph out.xgr &
      global ns tracefd namtrace
      $ns flush-trace
      close $tracefd
 close $namtrace
      exec nam simwrls.nam &
}
```

OUTPUT:







POSTLAB:

- 1. Explain in brief what is hidden terminal problem
- 2. How does HTP affect performance of wireless network
- 3. What is solution to hidden terminal problem
- 4. How does hidden terminal problem differ from exposed terminal problem