Order of Classes 1) Settings/Algorithm 2) Data Read 3) Base and Ambulance Allocation. -) Inferred := Simulator (Data) -5) Actionable = Analysis (Inferred) Conclusions. = Analysis (Data) base demand coses Settings ] -> read: Ebases, demands, } Read load round > get set of bases

Setup > assign ambs

to Ubases Algorithms play the same go: Simulation 1-free ambulances / game ended, / ground statistics. 2-pick an each case ambhance record travel 5-runthe fime & city case Analysis, coverage. 4-repeat until no more cases Actionable and occupied ambulance. Condusion