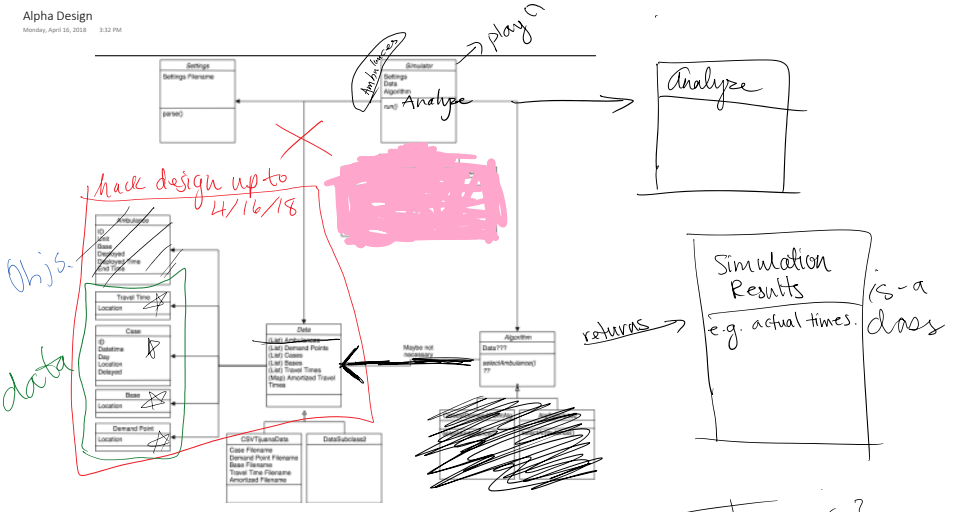
Alpha Design

Monday, April 16, 2018 3:32 PM

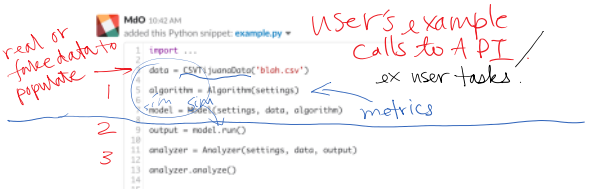


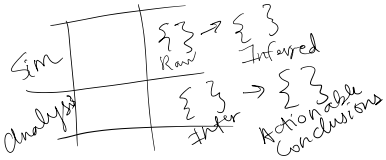
a1 = Ambulance()

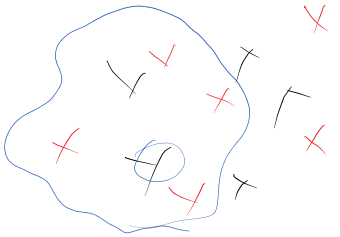
a1.field1 = object

1000

$b_n = 6$







User Tasks

- Run the simulation by providing the arguments/functions.

print boardout

b = kmeans(

b is subset

pieces on bo

amb assign to

roll the dice

case 6

amb = choos

case

include travel time

Models (Framework)

Simulation has ambulances, bases, demands

Algorithms include travel time, city coverage, and selection.

Analysis includes average, std dev, min, max.

Extra: define choice during tension of conflicting metrics.

* Will work because pass func pointers.

User Tasks

1) Load files to models, go w/ default settings or pick own
2) Run using algos
3) Analyze results

output = fn (inputs)

type (base)

type (base)

Hack → Design

Readers { Bases, Cases, Demands

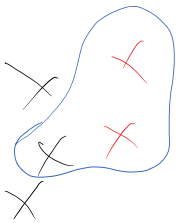
1- Open CSV where first row is name of data
2- Determine whether CSV has appropriate fields
3- Throw exception if not

1- bases

out: bases

params

returns bases



all bases)
of all bas
nd
bases

e (ambs)

es.

Demands → CSV has appropriate fields 3- Throw exception if not.

Libs — include numpy — try to avoid being computationally costly.

Algorithms

Allow picking specific function

$y = f(x)$

Pass f, check arity of (x) and return type of y. (Can't do this statically; recommend that a small simulation is run first.

When the simulation finishes, there should be a returned object containing all the raw data.

Analysis algorithms

e.g. for each field, calc the mean, median and std dev.

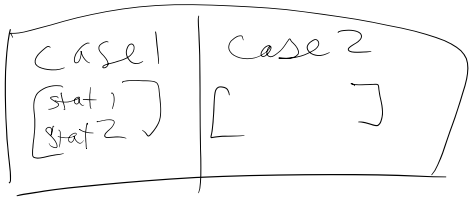
allow passing additional fns so

list of fns? $[fn1, fn2, ..., fn n]$.

Results should output to a new file.

results_n.csv results_

results_22.csv.



results = lists of lists

stat 1 (travel) [case 1: 20 min, case 2: 40 min]

stat 2 and [1, 2, ...]

out: base

def choose(params: bases, demands) returns bases

fn(bases, demands)

def choose(... func = default_kmeans)

settings.conf → settings_<datetime>_<h

ds = DispatchSimulation(settings)

ds.play(...)

↘ save to file.

be able to
reproduce the sim
using this file.