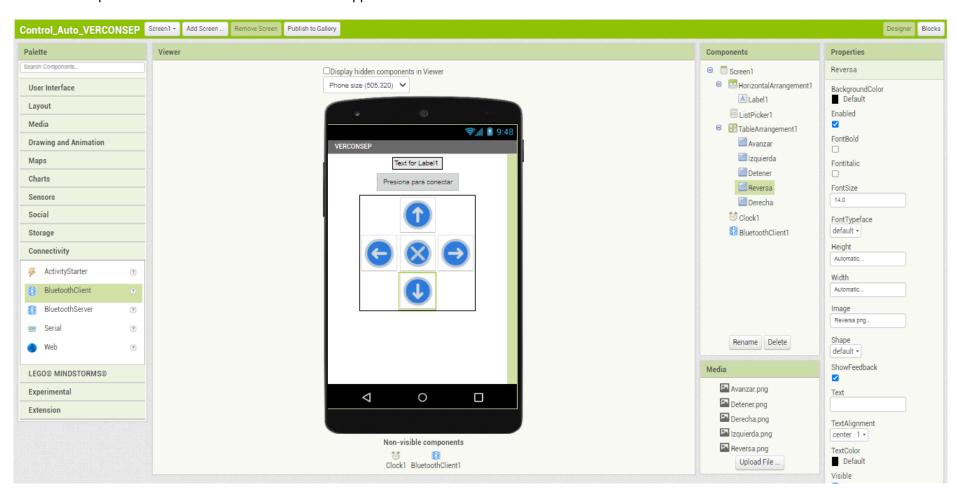
Diseno de la Aplicación de Control Desarrollada en MIT App Inventor:



Bloques de Programación de Eventos:

```
when ListPicker1 .BeforePicking
              set ListPicker1 . Elements to BluetoothClient1 . AddressesAndNames
          when ListPicker1 . AfterPicking
          do if call BluetoothClient1 .Connect
                                             address ListPicker1 . Selection .
              then set ListPicker1 . Elements to BluetoothClient1 . AddressesAndNames .
           when Clock1 .Timer
           do if BluetoothClient1 . IsConnected .
               then set Label1 . Text to Conectado "
                     set Label1 . TextColor to
               if not BluetoothClient1 . IsConnected .
               then set Label1 . Text to ( No Conectado
                     set Label1 ▼ . TextColor ▼ to
                                               when Avanzar . Click
                                               do if BluetoothClient1 - Available -
                                                   then call BluetoothClient1 .SendText
                                                                                  text 🌗
                                                                                       " b "
when Izquierda . Click
                                                                                                when Derecha . Click
                                               when Detener . Click
do if BluetoothClient1 . Available .
                                                                                                do if BluetoothClient1 . Available .
                                                do Dif BluetoothClient1 . Available .
    then call BluetoothClient1 .SendText
                                                                                                    then call BluetoothClient1 - SendText
                                                    then call BluetoothClient1 .SendText
                                  text ( " e "
                                                                                        " a "
                                                                                  text (
                                                when Reversa .Click
                                                do if BluetoothClient1 - Available -
                                                    then call BluetoothClient1 .SendText
                                                                                  text |
```