

## Examples:

### Feedback (2.12.2, pag. 27)

*Examples of feedback.*

An initially hidden environment that uncovers itself at an appropriate feedback time.

By default, feedback is triggered by an attempt:

#### **Exercise 1 Multiple Choice:**

1. *I'm correct ✓*
2. *I'm wrong*

**Feedback(attempt):** *I show up when this problem is attempted.*

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Opción **correct** Feedback can be triggered by only correct answers:

#### **Exercise 2 Multiple Choice:**

1. *I'm correct ✓*
2. *I'm wrong*

**Feedback(correct):** *I show up when this problem is answered correctly.*

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**Problem 3** No, really, my favorite number is  $y = \boxed{17}$ . (Type  $x$ . Type something larger than 17. Type something smaller than 17. Type 17.

**Feedback(attempt):** *You made a first attempt!*

**Feedback(y>17):** *That number is TOO BIG.*

**Feedback(y<17):** *That number is too small.*

**Feedback(correct):** *I have always loved the number 17.*

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Learning outcomes:  
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