# TRUST/TrioCFD 1.7.4 developer's training session









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- TRUST coding rules





## Introduction





# Prerequisites

For this training session:

- TRUST/TrioCFD (User's training session)
- C++ (Intermediate)

Later, if you want to develop/contribute to TRUST:

- Git (Basic)
- MPI (Basic)
- French skills (Intermediate)





# Objectives

To get a general knowledge of the TRUST code

To be able to look for useful information in the code for a specific development

To acquire reflexes to develop while following TRUST rules of coding





### Useful links

### TRUST:

http://sourceforge.net/projects/trust-platform/files/

ftp://ftp.cea.fr/pub/Trio\_U/TRUST/index.html

mailto:triou@cea.fr

C++:

http://www.tutorialspoint.com/cplusplus

Git:

http://www-cs-students.stanford.edu/~blynn/gitmagic/index.html

http://www.alexgirard.com/git-book/index.html





# Using Eclipse





# IDE Eclipse

Download: http://www.eclipse.org

Check you have also:

Egit (Git support): http://www.eclipse.org/egit

Cdt (C++ support): http://www.eclipse.org/cdt

-> Create a new C/C++ project (Makefile Project with Existing Code) under \$TRUST\_ROOT/src

We are only in an evaluation phase...





## Exercise: eclipse install

```
# If you are on a CEA Saclay PC:
$ cd /export/home/yourlogin

# Initialize TRUST environment
$ source /home/triou/env_TRUST_1.7.4.sh

# Create your eclipse project:
$ vi $TRUST_ROOT/src/README_ECLIPSE

$TRUST_ROOT/src/README_ECLIPSE
```





# TRUST An object oriented CFD code





### Interest of TRUST

- Implement and test your numerical or physical models
- Reuse existing validated data structures
- Run your models on very large meshes thanks to parallelism
- Consolidate your work
  - Developments are integrated, documented, ported, tested, maintained by TRUST support team





### Interest of TRUST

- Need an investment:
  - to acquire the knowledge of the data structure
  - because of lack of documentation or obsolete one
  - to avoid several pitfalls (from C++ or TRUST)





### What is TRUST CFD code?

### It provides:

- 2 spatial discretizations (VDF, VEF)
- Several time schemes
  - Explicit forward Euler, backward Euler, Runge Kutta 2-3-4,...
- Several schemes according the discretization
  - Quick, Upwind, EF\_stab, Muscl,...
- Templates to create new Equation, Problem, Field,...
- Several efficient tools to solve linear systems through the PETSc library :
  - Solvers : CG, BiCGstab, GMRES, Cholesky
  - Preconditioners : SSOR, ILU, Jacobi, Boomeramg, ....
- Data structures and functions to quickly parallelize your developments





### **TRUST**

- What can handle TRUST
  - Runs on every Linux box (32/64 bits)
  - Runs on the CEA clusters
    - Has already run a LES on a 400.10<sup>e-6</sup> cells mesh with 10000 cores (curie on CCRT)





# TRUST Specifications/Choices explained





# Main specifications:

Enable developments with the following characteristics:

- fast
- reliable
- reusable
- effective
- documented
- enable encapsulation of Fortran modules





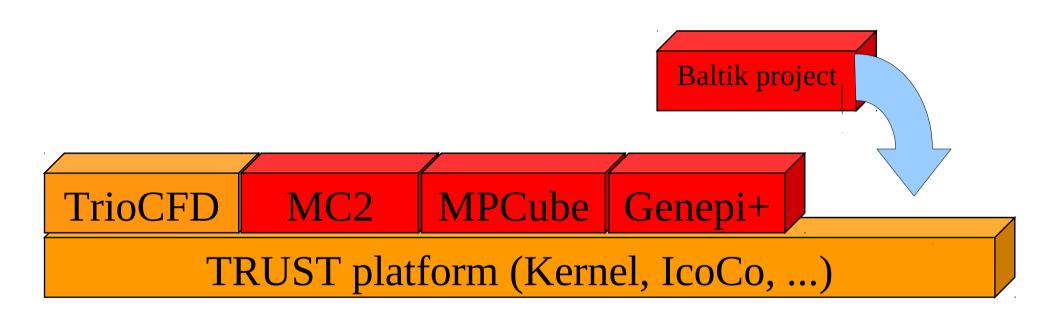
### Main Choices:

- Object Oriented Conception using UML method
  - Modularity, maintainability, library encapsulation
- C++ implementation
  - Standard, performances, C/Fortran compatibility
- Parallelism by sending/receiving messages (MPI)
  - Standard, portable
- Multi-site configuration management (Git)
  - Co-developing
- Automatic generation via Doxygen of HTML documentation from code sources
  - Documentation is up to date





# Develop in a TRUST Baltik project



I) with new features

II) modifying TRUST functions

You need to first load TRUST environment.

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# Develop in a TRUST Baltik project

- I) Develop in a Baltik project based on TRUST or TrioCFD
  - You want to develop your own project
    - more freedom about the update of TRUST version
  - Baltik means Building an Application Linked to Trio\_U Kernel
- II) Integrate your project in TRUST base
  - You want to contribute to TRUST/TrioCFD
  - But if you want to share your work, you will need:
    - To follow the TRUST roles of coding
    - To check and respect the non regression of others parts of the code
    - To add new validation forms or test cases





# Baltik Building Application Linked with Trio\_U Kernel





# Exercise Create a Baltik project

- # Create your project from a basic project template:
- \$ mkdir -p /export/home/yourlogin/my\_project
- \$ cd /export/home/yourlogin/my\_project
- \$ cp -r \$TRUST\_ROOT/bin/baltik/templates/basic/\* .

#### # Prepare of exercises:

- \$ cp \$TRUST\_ROOT/src/MAIN/mon\_main.cpp src/.
- \$ mkdir -p /export/home/tourlogin/my\_project/tests/Reference/NonRegression
- \$ cd /export/home/tourlogin/my\_project/tests/Reference/NonRegression
- \$ trust -copy Cx
- \$ mv Cx myCx
- \$ cd /export/home/yourlogin/my\_project





# Exercise Setting configuration

```
# Initialize git base:
$ git init
$ git status
Git add --all
$ git commit --all -m "Initial commit"
$ git status
# Edit your project file project.cfg to specify name, author and executable
# Then configure your project:
$ baltik_build_configure -execute
# Track changes via gitk (GUI interface of Git)
$ git status
$ git status --u=no
$ gitk
```





### Exercise: BALTIK build

- # Basic build
- \$ cd /export/home/yourlogin/my\_project
- # Configure:
- \$./configure
- # Compilation:
- \$ make optim # Build an optimized (-03 option) version
- \$ make debug # Build a debug (-g -O0 option with asserts) version
- \$ source env\_basic.sh
- \$ ls \$exec\_opt
- \$ ls \$exec\_debug





# Other possible builds

```
# List other options available for the make command:
$ make
# Build an optimized binary for profiling (option -pg -O3)
$ make prof
$ ls $exec_pg
# Build an optimized binary for test coverage (option -gcov -O3)
$ make gcov
                     # NB : TRUST exe matching must exist
$ ls $exec_gcov
# Build an semi optimized binary (option -O3 with asserts)
$ make semi_opt
                     # NB : only for TRUST exe
$ ls $exec_semi_opt
```





### Other basic commands

```
# To run the non regression tests with a binary
$ make check_all_optim
$ make check_all_debug
```

```
# To share your work
```

\$ make distrib

```
# Clean the install
```

*\$ git status* 

\$ make clean

\$ git status

\$./configure

\$ make optim debug



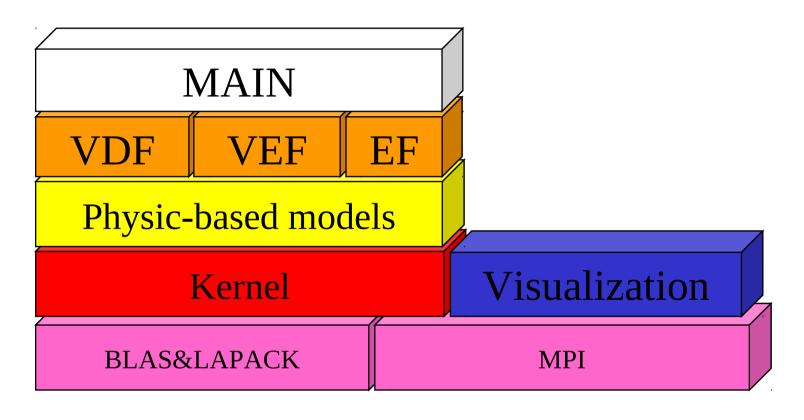


# TRUST/TrioCFD modules





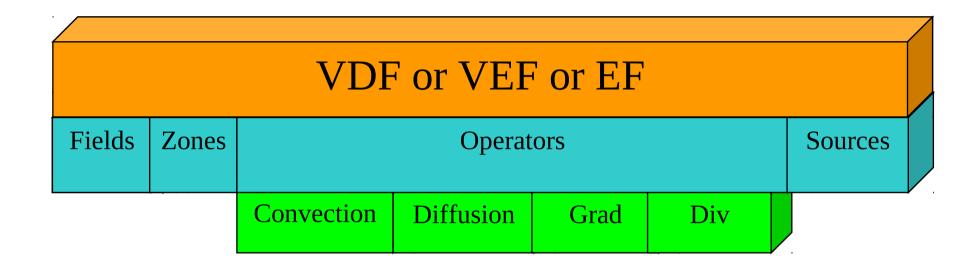
### TRUST/TrioCFD modules







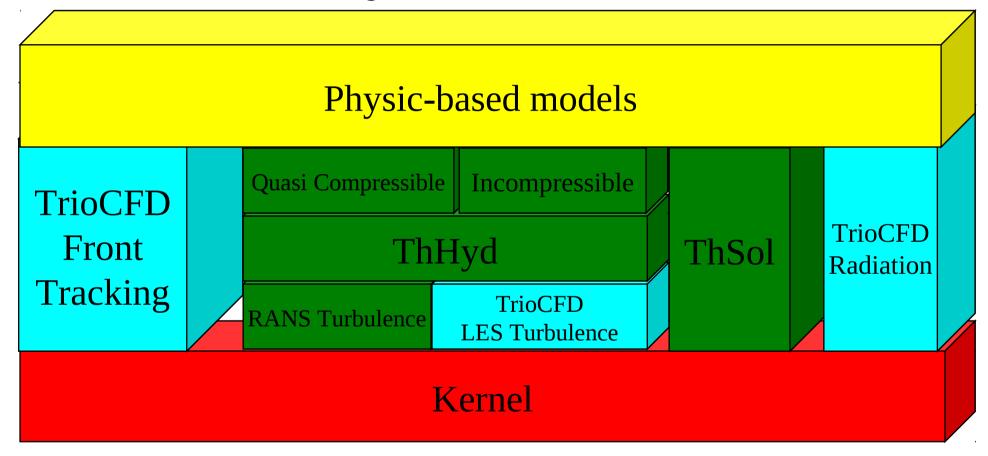
### Discretization modules







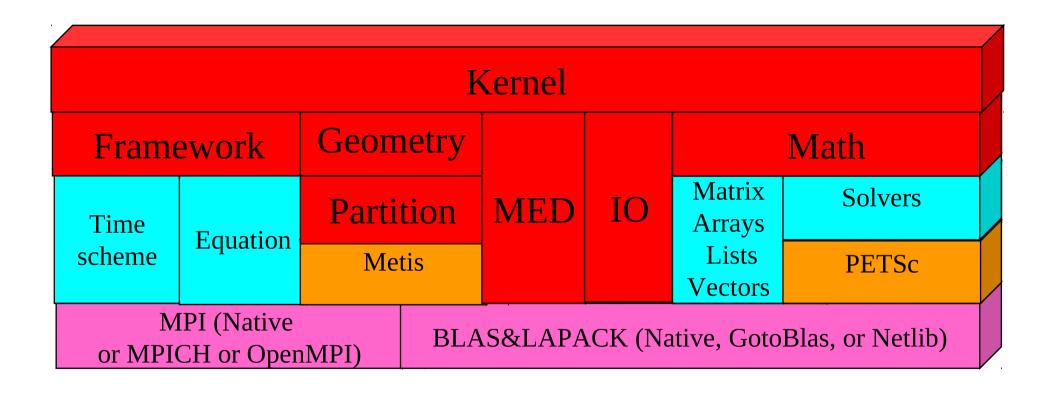
# Physics modules







### Kernel module







### TRUST/TrioCFD

- ➤ TRUST/TrioCFD code is made of :
  - -1500 classes
  - -Declared in 1500 include files (.h)
  - -Implemented in 1500 sources files (.cpp)
  - -Within 84 directories
- ➤ Kernel constitutes 40% of the TRUST/TrioCFD code.
- ➤ There is a HTML documentation to browse and see the class hierarchy under:

\$TRUST\_ROOT/doc/html





### TRUST/TrioCFD tests

~40 **Verification forms** to check analytical results under:

\$TRUST\_ROOT/Validation/Rapports\_automatiques/Verification

~100 **Validation forms** to compare TrioCFD with experimental results or with results from other codes under:

\$TrioCFD\_ROOT/validation/share/Validation/Rapports\_automatiques/Validant

~1900 **Non regression test cases** under:

\$TRUST\_ROOT/tests

\$TrioCFD\_ROOT/validation/tests



## Kernel source directories



### Under \$TRUST\_ROOT/src/Kernel

./Champs Generic fields

./Champs dis Discretized generic fields

./Cond Lim Generic boundary conditions

./Framework Generic problem, equation, time scheme

./Geometrie Domain, cell geometry, mesh utilities

./Geometrie/Decoupeur Partition utilities

./ICoCo IcoCo coupling interface

./MEDimpl MED utilities

./Math utilities (arrays...)

./Math/Matrices Matrix

./Math/SolvSys Linear system solvers

./Operateurs Generic operators (gradient,...)

./Schemas Temps Time schemes

./Solveurs Solvers

./Statistiques\_temps Statistical utilities

./Utilitaires IO, memory, MPI

./VF/Champs Finite volume fields

./VF/Zones Finite volume geometry description



## TRUST source directories



Directory with	main.cpp
Direc	tory with

./VDF VDF discretization

./VDF/Axi/Operateurs Operators in VDF with axis symmetry

./VDF/Axi/Operateurs/Evaluateurs Flux evaluators in VDF with axis symmetry

./VDF/Axi/Sources VDF source terms for axis symmetry

./VDF/Axi/Turbulence VDF turbulence model for axis symmetry

./VDF/Champs VDF fields

./VDF/Cond\_Lim VDF boundary conditions

./VDF/Elements VDF cells description

./VDF/Operateurs VDF operators

./VDF/Operateurs/Evaluateurs Flux evaluators in VDF

./VDF/Operateurs/Iterateurs Flux iterators in VDF

./VDF/Solveurs VDF solvers

./VDF/Sources VDF source terms

./VDF/Sources/Evaluateurs Source term evaluators in VDF

./VDF/Sources/Iterateurs Source term iterators in VDF

./VDF/Turbulence Turbulence models VDF implementation

./VDF/Zones VDF geometry description



## TRUST source directories



./VEF	VEF discretization

./VEF/Champs VEF fields

./VEF/Cond\_Lim VEF boundary

./VEF/Operateurs VEF operator

./VEF/Solveurs
VEF source terms

./VEF/Sources/Evaluateurs

Source evaluators in VEF

/VEF/Sources/Iterateurs Source iterarators in VEF

./VEF/Turbulence Turbulence model implemented in VEF

./VEF/Zones VEF geometry description

./P1NCP1B VEF discretization

./P1NCP1B/Champs VEF fields

./P1NCP1B/Cond Lim VEF boundary conditions

./P1NCP1B/Operateurs VEF operators

./P1NCP1B/Solveurs VEF solvers

./P1NCP1B/Turbulence VEF turbulence

./P1NCP1B/Zones VEF geometry description



## TRUST source directories

La force de l'innevation

./EF EF discretization

./EF/Champs EF fields

./EF/Operateurs EF operators

./EF/Sources EF source terms

./EF/Zones EF geometry description

./EF/fortran EF fortran functions

./ThHyd Thermalhydraulic models

./ThHyd/Chimie Chemical species model

./ThHyd/Quasi\_Compressible Quasi compressible model

./ThHyd/Quasi\_Compressible/Turbulence Turbulence models

./ThHyd/Schemas\_Temps Time schemes

./ThHyd/Turbulence Turbulence models

./ThHyd/Turbulence/Spectres Turbulence utilities

./ThSol Conduction model





# Basic Oriented Object Conception (OOC) concepts used in TRUST



Class

### What are C++ class/object?



-A class is an association of a set of methods and a data structure -The class defines the plan to create the object -The object is an instance of the class

Actions which can be done by the object: Object attributes can only be **METHODS** modified by: - the object itself, Data - by other objects using the structure: methods of this object. Method1() **ATTRIBUTES** Method2() Data encapsulation Attribute1

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# Data encapsulation



- The aim of data encapsulation is to:
- hide the attributes
- hide the implementation of the methods

- Respecting encapsulation enables a good maintainability. At any time, one can easily :
- Add/change the implementation of the methods
- Add/change attributes

with no (or limited) changes to the rest of the code.





# Example of TRUST objects:

Problem (Conduction, Hydraulic,...)

• Equation (PDE as  $\partial U/\partial t + \Sigma Op(U) = \Sigma F$ )

Operator (grad, div, laplacian,...)

Unknown field (solution of an equation)

• Physical fields  $(\rho, \mu, \lambda,...)$ 

• Boundary condition (Dirichlet, Neumann, symmetry, ...)

• Time scheme (Euler, Runge Kutta, Implicit, ...)

• Space discretization (VEF, VDF, ...)

• ... and many others at lower level ... Examples:

• Arrays (class DoubleTab for A(i,j), class DoubleVect for A(i), IntTab, ....)

• String (class Nom)...



# First example: Equation class



#### See Equation\_base class

#### attributes:

- Nom nom // A name
- \_ Ref\_Probleme\_base mon\_probleme // A reference (link) to a problem
- Ref\_Schema\_Temps\_base le\_schema\_en\_temps // A reference to a time scheme

**— ..** 

#### methods:

- to access to the attributes:
  - **probleme()** method returns the problem
  - **schema\_temps()** method returns the time scheme
- to evaluate the time derivative of the unknown I(x,y,z,t):
  - **derivee\_en\_temps\_inco(DoubleTab& I)** method returns  $\partial I/\partial t = f(I)$

**– ...** 



# Second example: Unknown field class



#### See Champ\_Inc\_base class

#### methods:

```
- fixer_nb_valeurs_temporelles(int nb) // To store fields in memory at nb different times
- valeurs() // Return the values at the current time t(n)
- futur(int i=1) // Return the values at the time t(n+i)
- passe(int i=1) // Return the values at the time t(n-i)
- avancer(int i=1) // Go to the future (by turning forward the "wheel")
- reculer(int i=1) // Go to the past (by turning backward the "wheel")
- ...
```

#### attributes:

**Roue\_ptr** les\_valeurs // Pointer to a "wheel" mechanism to manage the different times for the unknown field



# Code example:



```
inconnue.fixer nb valeurs temporelles(2); // 2 memories to store the different times of the unknown inconnue
// present (it is an alias or link) points to U(n) (first memory)
                                                                                       U(n+1)
DoubleTab& present = inconnue.valeurs();
/* DoubleTab present = inconnue.valeurs(); ← Warning! It is a copy here... */
DoubleTab& futur = inconnue.futur();
                                          // futur points to the second memory
// Computation of U(n+1) with an algorithm using U(n) only (one step time scheme)
// like: futur=present + dt* f(present) \leq U(n+1)=U(n) + dt*f(U(n))
                                                                                         U(n)
// At the end of the time step, we turn the « wheel » with:
inconnue.avancer();
                                                                                        U(n+1)
// Now valeurs() will return U(n+1) and futur() will return U(n)
// So during, the next time step, the memory used to store U(n) (now useless)
// will be overwritten by the storage of U(n+2).
                                                                                                   43
```

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#### Base class A

Attribute1

Method1()

Method2()

#### Inheritance

Base class A with 2 methods and 1 attribute.

Derived class B

Attribute2

Method2()

Derived class B inherits from base class A:

->Attribute1 and Method1() are **inherited** from the class A

-> B::Method2 method **overloads** A::Method2





#### Interest of inheritance

#### Factorization

 Identical attributes and methods in different derived classes will be declared and/or implemented once in the base class.

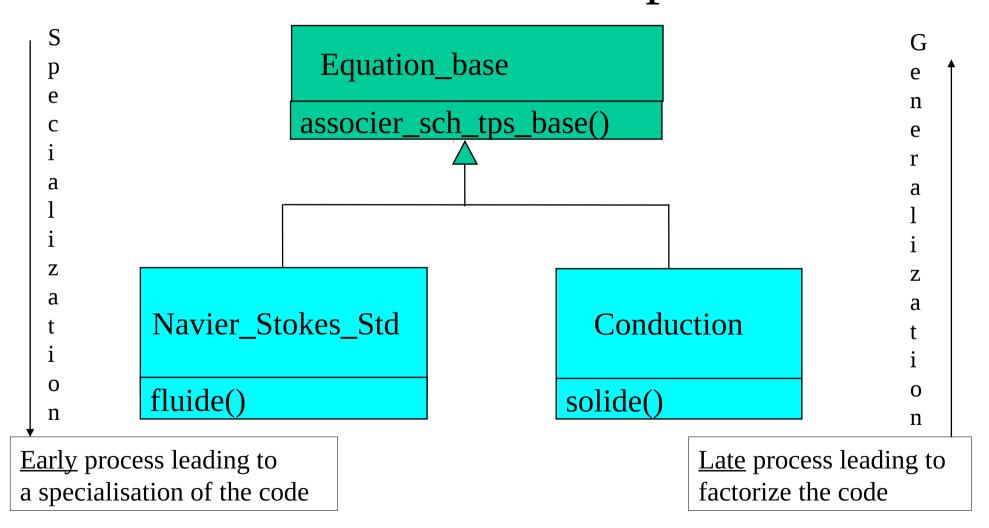
#### Consistency

 All the derived classes have, at least, the same interface (methods) than the base class.





### Inheritance example



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# Exercise: Use HTML doc



- # Browse the TRUST ressources index file:
- \$ konqueror|firefox \$TRUST\_ROOT/index.html
- # Or:
- \$ trust -index
- # Select the C++ classes link and look for :
  - \_ Inheritance graph of the Navier\_Stokes\_Std class
    - Q: How many classes inherits from this class?
  - Code file Nom.cpp and the class Nom constructors
    - Q: What is the default value of an object Nom when created?
  - Non const **method** Intab& Zone\_VF::face\_voisins()
    - Q: How many methods in the code use this method?
  - \_ List all the members of the Zone\_VEF class
    - Q: In which class is implemented its nb\_elem() method?





- $\rightarrow$  Example of the *derivee\_en\_temps\_inco()* method which implements the calculation of F(U) in  $\partial U/\partial t = F(U)$ , where U is the main unknown of the equation
  - <u>Static</u> polymorphism (decision is made at the <u>compile</u> time):

```
Navier_Stokes_std eqn;
eqn.derivee_en_temps_inco();
```

<u>Dynamic</u> polymorphism (decision is made at the <u>run</u> time):

```
Equation eqn; // Equation is a generic class in TRUST
if (...)
   eqn->typer("Navier_Stokes_std");
else
   eqn->typer("Navier_Stokes_Turbulent");
....
eqn->derivee_en_temps_inco();
```



# Polymorphism implementation with real and virtual methods



- -A <u>real</u> method (default case):
  - can be overloaded
  - enable only static polymorphism
  - $\rightarrow$  In the example, A()
- -A <u>virtual</u> method:
  - can be overloaded
  - enable dynamic polymorphism
  - $\rightarrow$  in the example, B()
- -A <u>pure virtual</u> method (abstract method):
  - must be overloaded (otherwise compilation fails),
  - make the class abstract (used for example in base classes),
  - enable dynamic polymorphism
    - $\rightarrow$  In the example, C()

```
class example
{
    public :
    A();
    virtual B();
    virtual C()=0;
};

class sub_example
{
    public :
    A();
    virtual B();
```

virtual C():

**}**;



# Virtual method example



```
class Navier_Stokes_std : public Equation_base
{
  public :
    virtual DoubleTab& derivee_en_temps_inco(DoubleTab& F);
};
```



# Navier Stokes equation



TRUST equations are basically set under the form:

$$\partial U/\partial t = F(U) = M^{-1}(\Sigma Op_i(U) + \Sigma S_i)$$

But for instance, Navier Stokes equations for an incompressible fluid (U velocity, P pressure, M mass, C convection, L diffusion, B divergence, B<sup>T</sup> gradient, S sources):

1) BU=0  
2) M
$$\partial$$
U/ $\partial$ t + CU= -B<sup>T</sup>P + LU + S

Or by inverting 2) by M gives II):

II) 
$$\partial U/\partial t = -M^{-1}B^{T}P + M^{-1}(LU-CU+S) \ll \partial U/\partial t = -M^{-1}B^{T}P + F(U)$$

Then applying BU=0 on II) leads to I):

I) 
$$BM^{-1}B^{T}P = BM^{-1}(LU-CU+S)$$

-> One more equation (Poisson) to compute the pressure P and one additional term  $-M^{-1}B^{T}P$  compared to the equation basic form  $\partial U/\partial t = F(U)$  to compute velocity



# Virtual method example



**Note:** This method is overloaded in the Navier\_Stokes equation class





## Virtual method example



```
DoubleTab& Navier_Stokes_std::derivee_en_temps_inco (DoubleTab& F)
    // M\partial U/\partial t + grad P = MF(U) = \Sigma Op_i(U) + \Sigma S_i
    // \operatorname{div} U = 0 -> div M<sup>-1</sup>grad P = div F(U)
    DoubleTab& pression = la_pression.valeurs(); // Storage for P
    DoubleTab& vitesse = la_vitesse.valeurs(); // U<sup>n</sup>
    DoubleTrav secmem(pression); // Second member
    DoubleTrav gradP(vitesse); // Pressure gradient
    Equation_base::derivee_en_temps_inco(F); // F(U)
    divergence.calculer(F, secmem); // secmem=div(F(U))
    solveur_pression.resoudre(secmem, pression); // Solve BM<sup>-1</sup>B<sup>T</sup>P=div(F(U))
    gradient.calculer(pression, gradP);
                                                // gradP
    solveur_masse.appliquer(gradP); // M<sup>-1</sup>gradP
                                               // F(U)-M^{-1}gradP
    F = gradP;
                               // \partial U/\partial t = F(U) - M^{-1} grad P
    return F;
                                                                                       53
```



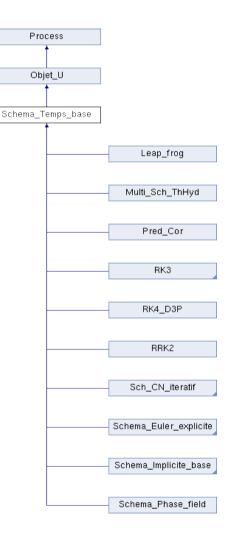
### Pure virtual method example



*faire\_un\_pas\_de\_temps\_eqn\_base(Equation\_base& equation)* method implements the time scheme to calculate  $U^{n+1}$  for  $\partial U/\partial t = F(U)$  where U is the main equation unknown

```
class Schema_Temps_base : public Objet_U
{
   Public :
       virtual int faire_un_pas_de_temps_eqn_base(Equation_base&) =0;
       ...
};

class Schema_Euler_Explicite : public Schema_temps_base
{
   public :
       virtual int faire_un_pas_de_temps_eqn_base(Equation_base &);
};
```



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```
int Schema_Euler_Explicite::faire_un_pas_de_temps_eqn_base(Equation_base& eqn)
   //\partial U/\partial t = F(Un) --> U^{n+1} = U^n + dt * F(U^n) for forward Euler scheme
   Champ_Inc& inconnue = eqn.inconnue();
                                                         // Equation unknown
    DoubleTab& present = inconnue.valeurs();
                                                         // Contains U<sup>n</sup>
    DoubleTab& futur = inconnue.futur();
                                                         // Location to store U<sup>n+1</sup>
  futur = eqn.derivee_en_temps_inco();
                                                         // F(U<sup>n</sup>)
   futur *= dt;
                                                         // dt^* F(U^n)
   futur += present;
                                                         // dt^* F(U^n) + U^n
   return 1;
Note: These (simplified) example may differ from the current version of the code
```





#### Hello world exercise

- \$TRUST\_ROOT/src/MAIN/mon\_main.cpp
- Edit the src/mon\_main.cpp in your baltik project and add this lines after "Process::imprimer\_ram\_totale(1);":

```
std::cout << "Hello World to cout." << std::endl;
std::cerr << "Hello World to cerr." << std::endl;
Cout << "Hello World to Cout." << finl;
Cerr << "Hello World to Cerr." << finl;
Process::Journal() << "Hello World to Journal." << finl;
```





#### Hello world exercise

Rebuild the code

```
cd /export/home/yourlogin/my_project
./configure
make optim
```

• Run the code sequentially

```
cd $TRUST_TMP touch hello.data trust hello
```

• Run the code in parallel and see the differences trust hello 4





#### Hello world exercise

- Cout <=> std::cout on the master process only
   Use this output for infos about the physics (convergence, fluxes,...)
- Cerr <=> std::cerr on the master process only
   Use this output for warning/errors only
- finl <=> std::endl + flush() on the master process
- Journal() prints to datafile\_000n.log files

Use this output during parallel development to print plumbing infos which would be hidden during later production runs

During run, this output can be deactivated with:

trust -clean trust hello 4 -journal=0





#### Baltik exercise

```
# Create a first class and have a look at the 2 files my_first_class.h|cpp
$ cd /export/home/yourlogin/my_project/src
$ baltik_gen_class my_first_class
$ git status .

# Build your project:
$ cd ..
$ ./configure # Necessary each time a source file is added to the project
$ make optim debug

# Look for more infos here:
# vi README.BALTIK
```





# The extensive use of macros in TRUST





## TRUST important points

TRUST does not use, for historical reasons:

- Templates
- STL (Standard Template Library)
- Exceptions (until recently)
- -Instead of templates, TRUST uses macros
- -Instead of using STL, TRUST defines LIST, VECTORS,...





## TRUST important points

No pointers in TRUST:

- to avoid coding error
- to differentiate the aggregation of the reference

```
You will never see:

class A {
 A private: B *b_;
 B};

But instead:
 class A {
 private: REF(B) b_;
 };
```





# TRUST important points

Why no pointers inTRUST?

```
Second case:
First case:
A::A()
                                             A::A()
  b_{-} = new B;
                                               // Just initialize b_
 // Initialize b
                                               b = \dots
  b = \dots
A::~A()
                                            A::~A()
 // Delete b
 delete b_;
                                               // Nothing to do. b_ is deleted by the
                                               // destruction of the object REF(B)
```





#### TRUST macros

Macros are widely used to implement plumbing of several features of TRUST. For instance:

- To declare and define the class type :
  - -base class (base macros)
  - -instanciated class (instanciable macros)
  - -generic class (deriv macros)
  - -associated class (ref macros)





#### TRUST macros

- -To define default class constructor/destructors
- -To define default class methods like printOn(), readOn() to print/read objects on output/input streams
- -To define easily vector (VECT) or list (LIST) of objects
- -For type casting (sub\_type & ref\_cast macros)
- -To ensure a correspondence dataset /class





# Four different kind of classes in TRUST:

Base class
Instanciate class
Associated class
Generic class





#### Base class

#### **Definition:**

A base class is a <u>prototype</u> for other classes. It is an <u>abstract</u> class, which can't be instantiated.

#### **TRUST examples:**

Probleme\_base Problem base class

Equation\_base Equation base class





#### Base class

#### Declaration (.h file)

```
class A_base : public Objet_U
{
    Declare_base (A_base);
    public : ...
    virtual DoubleTab& calculer();
    protected : ...
    private :
        int attribute1;
        B attribute2;
}
```

#### Implementation (.cpp file)

```
Implemente_base(A_base, «A_base», Objet_U);
Entree& A_base::readOn(Entree& is)
     is >> attribute1;
     is >> attribute2;
Sortie& A_base::printOn(Sortie& os)
     os << attribute1;
     os << attribute2;
DoubleTab& A_base::calculer()
... // que_suis_je() methods returns string « A_base »
```

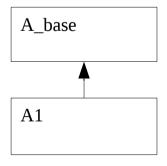




# Instanciate class from a base class

#### Declaration (.h file)

```
class A1 : public A_base
{
         Declare_instanciable (A1);
         public : ...
         protected : ...
         private : ...
}
```



#### Implementation (.cpp file)

```
Implemente_instanciable(A1, «A1», A_base);
Entree& A1::readOn(Entree& is)
{
...
}
Sortie& A1::printOn(Sortie& os)
{
...
}
...
```





# readOn - printOn

**printOn** and **readOn** methods are useful to print and read an instanciated object (example, here from A1 class):

```
A1 a;
```

EFichier is(« file.txt »); // TRUST class to read a file is >> a; // Read the 2 attributes from a file

Cerr << a << finl; // Print the 2 attributes of a SFichier os(« newfile.txt »); os << a; // Write the 2 attributes of a in a new file





#### But other macros!

Declare\_TYPEOPTION(ClassName);

Implemente\_TYPEOPTION(ClassName, »Name »,ParentClassName);

**TYPE:** 

base :For an abstract class

instanciable :For an instanciate class

**OPTION:** 

:Class with a constructor/destructor by default

<u>\_sans\_constructeur</u> :Class without a constructor by default (*you* define the

constructor)

**\_\_sans\_\_destructeur** :Class without a destructor by default (*you* define the

destructor

<u>\_sans\_constructeur\_ni\_destructeur</u>: Class without a constructor or a destructor by default (*you* define the constructor/destructor)



# Type casting



#### sub\_type and ref\_cast macros

sub\_type(classA,B) : useful to check that a
cast is possible <=> is the class of the object B
a derived class of classA ?

ref\_cast(classA,B): cast the object B in a classA type object or produces an error if object B is not from a derived class of classA.



#### Type casting



#### sub\_type and ref\_cast macros

#### Solv\_Petsc.cpp example:

```
Int Solv Petsc::resoudre systeme(const Matrice Base& la matrice, const DoubleVect& secmem, DoubleVect&
solution)
    if(sub_type(Matrice Morse Sym,la_matrice))
                                                                                  Process
      const Matrice Morse Sym& matrice = ref cast(Matrice Morse Sym,la matrice);
                                                                                  Objet_U
      assert(matrice.get est definie());
      Matrice Morse mat;
                                                                               Matrice_Base
     MorseSymHybToMorse(matrice,mat,secmem,solution);
      Create objects(mat,secmem);
                                                             Matrice_Bloc
                                                                              Matrice_Diagonale
                                                                                                  Matrice_Morse
   else if(sub_type(Matrice_Bloc_Sym,la_matrice))
                                                           Matrice_Bloc_Sym
                                                                                                Matrice_Morse_Sym
      const Matrice Bloc Sym& matrice = ref cast(Matrice Bloc Sym,la matrice);
      Matrice Morse Sym mat sym;
                                                                                                Matrice_Morse_Diag
```





# Interpretors keywords in the data file Eg: **Read** keyword to read an Object





#### Which method is called?

Dimension 3

Conduction pb

Domaine dom

•••

Associate pb dom

•••

**Read** pb { ... }

**-Read** (as other keywords like Associate) are <u>interpretor</u> keywords. They do several tasks on objects specified by their name (e.g. « pb » name of the problem)

-For each Interpretor, the method of the class **Interpretor** is called when the data file is read:

Interpretor::interpreter(Entree&) { ... }

-For example : Lire.cpp





Link between data file and the code Eg: **Solve** keyword to solve a Problem



# Where is solved a problem?



Dimension 3

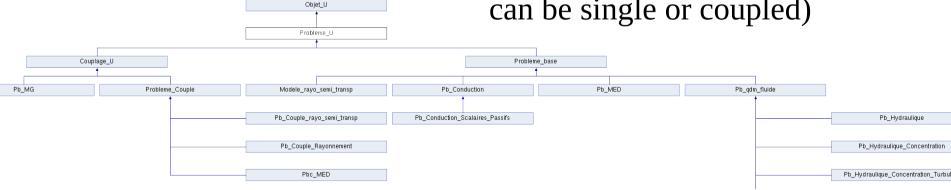
Pb\_hydraulique pb

...

Read pb { ... }

Solve pb

- -The **Solve** interpretor solve the problem
- -The object problem is described by a class which inherits from :
  - **Probleme\_base** (single base problem)
  - Probleme\_U (TRUST problems can be single or coupled)





#### Resoudre call graph



```
Dimension 3
Pb hydraulique pb
Read pb { ... }
Solve pb
```

```
class Probleme_U
virtual initialize() {}
```

```
class Probleme_base
```

```
virtual initialize() { ... }
```

```
Resoudre::Interpreter()
    Nom problem_name;
    is >> problem_name;
    Probleme_U& pb = ref_cast(Probleme_U,
        objet(problem_name));
    pb.initialize();
    pb.run();
                      Notice how an object is retrieved
    pb.terminate();
                       from its name (objet() method).
```

#### **Probleme\_base::initialize()**



- → Probleme\_base::preparer\_calcul()
  - → milieu().initialiser()
  - → Loop on equation(i).preparer\_calcul()
- → Schema\_temps\_base::initialize()

preparer\_calcul() methods make further initializations (eg : set time to 0 in fields)



#### **Resoudre::Interpreter()**

pb.initialize()

pb.run()

pb.terminate()



79

```
Probleme_U::run()
     → computeTimeStep()
                                                     // Call to Probleme_base::computeTimeStep()
          → schema_temps().computeTimeStep()
                                                     // Calculate first time step dt(0)
     \rightarrow Loop on the time steps until stop:
               → Probleme_base::InitTimeStep()
                                                         // Initialize
                    \rightarrow schema_temps().initTimeStep(); // Set dt=dt(n), initialize flags & residuals
                    → Loop on equation().initTimeStep(); // Set new time on each unknown & BC
               → Probleme_U::solveTimeStep()
                                                          // Solve
                    → Probleme_base::iterateTimeStep(); // Loop on each problem for this call
                         → schema_temps().iterateTimeStep(); // Inside, loop on each equation to compute:
                             \rightarrow faire_un_pas_de_temps_eqn_base(equation(i)) //U(n+1)=U(n)+dt*f(U(n))
               → Probleme_base::validateTimeStep()
                                                          // Update
                    → Schema_Temps_base::validateTimeStep()
                         → Probleme_base::mettre_a_jour()
                             → Loop on equation(i).mettre_a_jour() // Update each unknown & BC
                                                                   // Update the media
                             → milieu().mettre_a_jour()
                         \rightarrow Schema_Temps_base::mettre_a_jour() // t(n+1)=t(n)+dt(n)
               → computeTimeStep()
                                                          // Prepare next
                                                                    // Compute next time step dt(n+1)
                    → schema_temps().computeTimeStep()
             → Probleme_base::postraiter() // Post process the results TRUST 1.7.4 developer training session
```



#### **Resoudre::Interpreter()**



pb.initialize()
pb.run()
pb.terminate()

#### Problem\_U::terminate()

- → Probleme\_base::terminate()
  - → Probleme\_base::finir()



- → Loop on postraitement(i).finir()
- → Probleme\_base::sauver()
  - → Probleme\_base::sauvegarder()
    - → Loop on equation(i).sauvegarder() // Write unknown in backup file
    - → Loop on postraitement(i).sauvegarder()
- → schema\_temps().terminate()





# Know some typical C++ compiler message errors before exercise...

Error: Forward declaration « struct example ...

Error: Invalid use of incomplet type « example ...

-> Missing #include <example.h> where example.h declares the example class.

Error: Cannot declare variable 'a' to be of abstract type 'A' because the following virtual functions are pure within 'A':

-> You need to implement a virtual method declared pure virtual method in the base class

Error : ...





Process
Object.
Interprote\_goometrique\_base

- # Edit the 2 files:
- \$ cd /export/home/yourlogin/my\_project
- \$ nedit|xemacs|gedit src/my\_first\_class.\* &

# Change the inheritance of the class in order that it inherits not from **Objet\_U** but Interprete\_geometrique\_base class instead. It is the base class of all the keywords doing tasks on domains (eg: **Mailler**, **Lire\_fichier**,...).

#### You will:

- a) add an #include <Interprete\_geometrique\_base.h> in my\_first\_class.h
- b) switch **Objet\_U** to **Interprete\_geometrique\_base** in the .h and .cpp files
- c) rebuild your app with:
- \$ make debug # An error will occur







# You will have an error indicating a pure virtual function (interpreter\_) should be implemented. Look at the **Interprete\_geometrique\_base** class thanks to HTML documentation from \$TRUST\_ROOT/index.html and notice the **interpreter()** method.

This method is called each time a keyword is read in the datafile (eg: **Read\_file** dom dom.geom, **Solve** pb,...)

# Define the public method **interpreter\_(Entree&)** in the include file and implement it (just print a message with Cerr like "My first keyword!") into the cpp file. **Entree** is a TRUST class to read an input stream (from a file for example):

virtual Entree& interpreter\_(Entree&);

# Rebuild your project and fix your files until the binary of your project is built (named basic if you have not changed the name in the project.cfg file):

\$ cd /export/home/yourlogin/my\_project

\$ make debug







# Modify a test case into the tests/Reference directory of your Baltik project (it should be the directory location of all your test cases for the project):

\$ cd /export/home/yourlogin/my\_project/tests/Reference/NonRegression

# Add into the data file *Cx.data* the keyword **my\_first\_class** just after the line where the problem is discretized, reduce the number of time step to only 1

\$ cd myCx

\$ nedit|gedit|xemacs Cx.data





# And run your binary to check that this new keyword is recognized:

\$ cd /export/home/yourlogin/my\_project/build/tests

\$ trust -copy myCx

\$ cd myCx

\$exec=\$exec\_debug trust Cx

# Understand that **Interprete\_geometrique\_base::interpreter()** method is called first, which calls then the **my\_first\_class::interpreter\_()** method.





## Four different kind of classes in TRUST:

Base class
Instanciate class
Associated class
Generic class





#### Associations between objects

An object A can have other objects as attributes:

- Either by composition (e.g. of an object from class B):
  - Object b\_ is created (or destroyed) when an instance from A is created (or destroyed)
- Or by association (e.g. with an object from class C):

```
Class A : public Objet_U
{
    public:
        B b_;
        REF(C) c_;
}
```

- Object pointed by c\_ exists independently of any instance of A
- Implemented by the REF macro in TRUST:
   REF(C) c\_; <=> C \*c\_;
- When an instance of A is destroyed, the pointer c\_
   is deleted but the pointed object is still in memory:





#### Real life example

```
-Class Car-Class Tires-Class Plate_number
```

```
Class Car
{
    Tires set_of_tires_;
    Plate_number* number_;
    ...
};
```

In blue, object attributes by composition In red, object attributes by association TRUST 1.7.4 developer training session





#### Equation\_base class example

```
protected:
 Nom nom;
 Solveur_Masse solveur_masse;
 Sources les_sources;
 REF(Schema_Temps_base) le_schema_en_temps;
 REF(Zone_dis) la_zone_dis;
 Zone_Cl_dis la_zone_Cl_dis;
 REF(Probleme_base) mon_probleme;
In blue, object attributes by composition
```

In red, object attributes by association

**NOTE** : REF(A) is noted Ref\_A in the HTML documentation

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#### Associated class (REF)

```
Class A : public Object_U
{ }
Class REF(A) : public Ref_
{ }
```

#### Generally declared/implemented in a Ref\_A.h/Ref\_A.cpp files with the 2 macros Declare\_Ref/Implemente\_Ref:

```
#ifndef RefA_inclus
#define RefA_inclus
#include <Ref.h>
class A;
Declare_ref(A);
#endif
```

```
#include <Ref_A.h>
#include <A.h>
Implemente_ref(A);
```

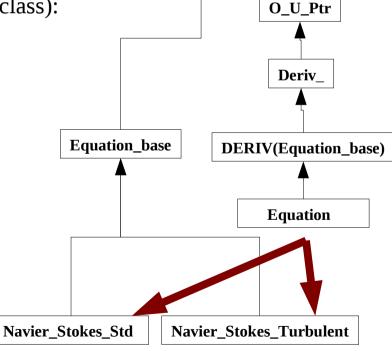




#### Generic class (DERIV)

<u>Example</u>: The **Equation** class (vs the **Equation\_base** class):

```
Equation eqn;
if (...)
   eqn->typer("Navier_Stokes_std");
else
   eqn->typer("Navier_Stokes_Turbulent");
....
eqn->derivee_en_temps_inco();
```







#### Generic class (DERIV)

#### Declaration (.h file)

```
Declare_deriv(A_base);
class A : public DERIV(A_base)
{
    Declare_instanciable (A);
    public : ...
    // Generally inline all the methods
    DoubleTab& method()
    protected : ...
    private : ...
}
inline DoubleTab& A::method()
{
    return valeur().method();
}
```

#### Implementation (.cpp file)

```
Implemente_deriv(A_base);
Implemente_instanciable(A, « A»,DERIV(A_base));
Entree& A::readOn(Entree& is)
{
...
}
Sortie& A::printOn(Sortie& os)
{
...
}
...
```



#### Generic class



Equation\_base inconnue()=0

Navier\_Stokes\_Std inconnue()

Conduction inconnue()

- All generic classes have a valeur() method to return the pointed type of the object, which is different of the object type given by the que\_suis\_je() method. Example :

```
Conduction cond; // Instanciated class
Cerr << cond.que_suis_je() << finl ; // Prints « Conduction »</pre>
```

```
Equation eqn; // Generic class
eqn.typer(Conduction);
Cerr << eqn.que_suis_je() << finl ;// Prints « Equation »
Cerr << eqn.valeur().que_suis_je() << finl; // Prints « Conduction »</pre>
```

- Often (but not always), hierarchy methods are also coded in generic classes to avoid the use of .valeur(). Example :

```
Champ_Inc& Equation::inconnue() {
   return valeur().inconnue();
}
```

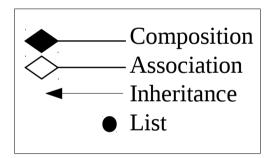
**Equation** inconnue()

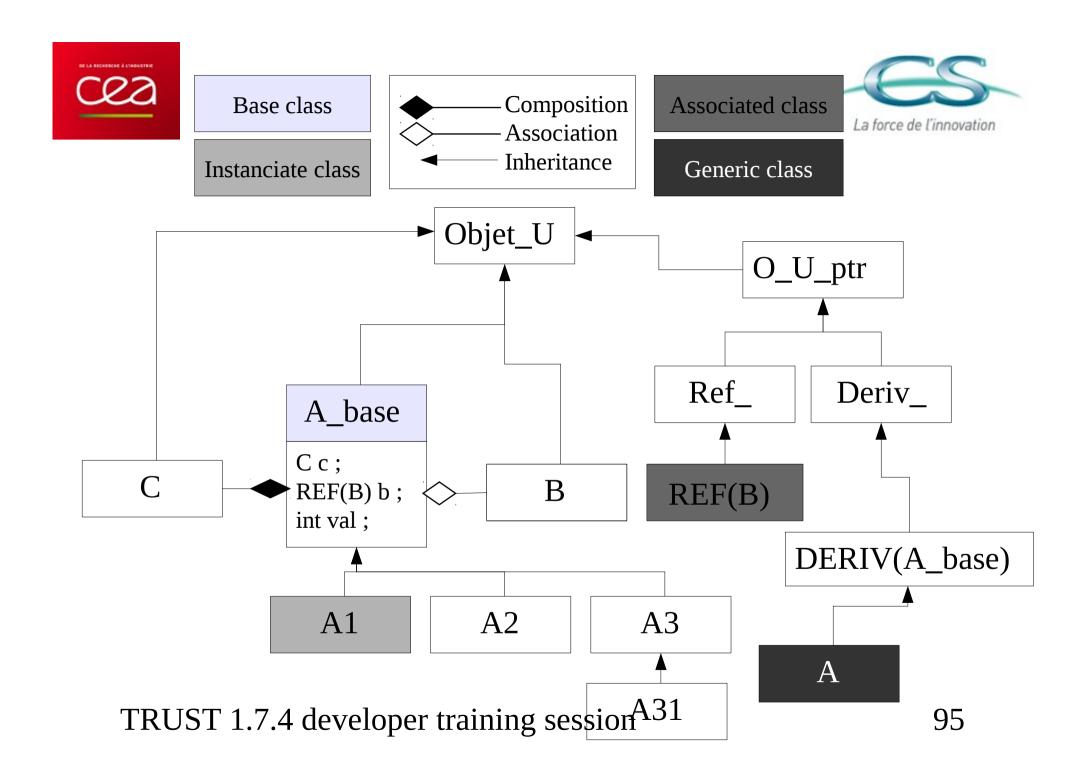


# Hierarchy examples and UML notations



UML (Unified Modeling Language)









# Exploring the Kernel modules





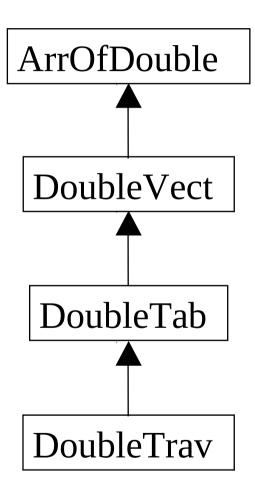
Math (Kernel)
Part I: Arrays





#### Math module

- Array for double :
  - ArrOfDouble A(n)
    - → Basic array, no mecanism to extend data for parallelization
  - DoubleVect A(n)
  - DoubleTab A(n) or A(n,m) or..
  - DoubleTrav A(n)
    - → same than DoubleTab except memory managment
- -Array for Integer (same but Int instead of Double), example:
  - ArrOfInt, IntVect,...







#### Math module

**Difference** between DoubleTab and DoubleTrav

- -DoubleTab does a memory allocation/deallocation
- -DoubleTrav does a memory allocation but don't deallocate for a future reuse

**Use** TRUST arrays cause manage memory for you and detect out of bounds during debug mode runtime.

#### Example:

DoubleTab A(n);

Cerr << A(n) << finl; // Error detected

Cerr << A(0,0) << fin; // Error detected





```
// Create and size :
DoubleTab A(n);
// Create (A.size_array()=0) then resize :
DoubleTab A;
if (nb_comp==1)
 A.resize(n);
else
 A.resize(n,2);
```





```
// Initialize an array :
DoubleTab A(n); // A(i)=0.0
DoubleTab A(n,1.0); // A(i)=1.0
DoubleTab A(n,1); // A(i,0)=0.0
DoubleTab C(n);
C=1; // C(i)=1.0
DoubleTab B(A); // Dimension B and B=A
B+=C; // B(i)=A(i)+1
```





```
DoubleTab C;
  C=B; // Dimension C according to B and copy values
  C.copy(B, Array_base::COPY_INIT); // Same than previous
  DoubleTab C;
  C.copy(B, Array_base::NOCOPY_NOINIT);
  // Dimension C according to B. C(i)=? (uninitialized)
  C.resize_array(n+10, Array_base::COPY_NOINIT);
  // C(i<n) is kept. C(n<=i<n+10)=? (uninitialized)
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```





```
DoubleTab A(n,m);
Cerr << A.nb_dim() << finl;  // 2
Cerr << A.size() << finl;  // n*m
Cerr << A.size_array() << finl;  // n*m
Cerr << A.dimension(0) << finl; // n
Cerr << A.dimension(1) << finl; // m</pre>
```





# How to debug TRUST gdb valgrind



# To describe all the commands:



## Use gdb tool to debug or understand the code

```
$ man gdb
# To debug the TRUST binary program compiled with -g:
$ exec=$exec_debug trust -gdb datafile
  # List of the gdb commands:
  run datafile # Run the calculation on the datafile
  where or bt # Todisplay the program stack (useful to understand who called what)
               # To move up in the stack
  up
               # To move down in the stack
  down
  list
               # List the source code
               # To continue the calculation after a stop
  cont or c
  break class::method # To add a breakpoint on a method of a class
  break line # To add a breakpoint on a line of the file once inside a method
  break exit # Useful to set a breakpoint just after a TRUST error message is printed (before the stack is left)
               # Execute next line
  next or n
               # Execute next line and enter in a method/function if any
  step or s
               # Print a variable
  print var
```





### Use gdb tool to debug or understand the code

- # Specific gdb commands for TRUST (macros in a gdb wrapper)
- # to dump an array or print array values:
  - -To dump a DoubleVect : dump array
  - -To dump a DoubleTab: dumptab array
  - -To dump a IntVect : dumpint array
  - -To dump a IntTab: dumpinttab array
  - -To print tab(i)of a DoubleVect array: print tab.operator()(i) or tab[i]
  - -To print tab(i,j)of a DoubleTab array : print tab.operator()(i,j) or tab[i,j]

# To debug a parallel calculation with N processes: make\_PAR.data datafile N exec=\$exec\_debug trust **-gdb** PAR\_datafile N





#### Exercise with gdb

- # Build a debug version of TRUST if necessary:
- \$ cd /export/home/yourlogin/my\_project
- \$ make debug
- # Access to all tests cases: your baltik + TRUST
- \$ source full\_env\_basic.sh
- # Copy example case
- \$ cd /export/home/yourlogin/my\_project/tests/Reference/NonRegression
- \$ trust -copy upwind
- \$ mv upwind myupwind
- \$ cd /export/home/yourlogin/my\_project/
- \$ ./configure # update baltik
- \$ cd /export/home/yourlogin/my\_project/build/tests
- \$ trust -copy myupwind



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#### Exercise with gdb

```
$ cd /export/home/yourlogin/my_project/build/tests/myupwind
$ exec=$exec_debug trust -gdb upwind
(gdb) break SSOR::ssor # Stop into the SSOR preconditionner
(gdb) run upwind
(gdb) where # Have a look at the stack
(gdb) n
                  # Or print matrice.tab1_ if "optimized out" message printed
(gdb) print tab1
(gdb) print tab1[10]
                        # Print only a value of an array
(gdb) dumpint tab1 # Dump the array
(gdb) print tab1.size_array() # Array size
```





# Exercise with gdb

```
(gdb) up
(gdb) list 100 # Print lines after the 100<sup>th</sup> line
(gdb) print matrice
(gdb) print matrice.que_suis_je() # Kind of matrix ?
(gdb) print matrice.que_suis_je().nom_ # Kind of matrix ?
(gdb) up 5 # Move up 5 levels
(gdb) list 900
(gdb) print la_pression.que_suis_je().nom_ # Pressure field
(gdb) print la_pression.valeurs() # Pressure values (DoubleTab)
(gdb) print la_pression.valeurs().nb_dim() # DoubleTab dimension
(gdb) dumptab la_pression.valeurs() # Dump the field values
```





# Use valgrind to find memory bugs

- -Valgrind is a memory checker tool: http://www.valgrind.org
- -You can check a binary with:
- **\$ valgrind** \$exec\_debug datafile

Or within the gdb debugger:

- \$ gdb -valgrind \$exec\_debug
- It detects uninitialized variables, memory leaks, outbound array values,...
- -TRUST has <u>0</u> errors/warnings/memory leaks according to valgrind on the 2000 non-regression test cases (checked every night). Some errors in third party code (OpenMPI, MUMPS, OpenBlas,...)





# Math (Kernel) Part II: Matrix, Vect, List



Process

Objet U

O U Ptr

Deriv

derMatrice\_Base

Matrice

Example of the matrix

class hierarchy

Matrice\_Base

Matrice Bloc

Matrice\_Bloc\_Sym

```
class Matrice_Base : public Objet_U // Base class (and also abstract cause pure virtual method defined)
{ Declare_base(Matrice_Base);
public :
    virtual int ordre() = 0 ; ... } ;
class Matrice_Morse : public Matrice_Base // Instanciate class :
    { Declare_instanciable_sans_constructeur(Matrice_Morse); ... } ;
class Matrice : public DERIV(Matrice_Base) // Generic class
    { Declare_instanciable_sans_constructeur(Matrice) ; ... } ;
```

Matrice Morse

Matrice\_Morse\_Sym

Matrice\_Morse\_Diag

Matrice\_Diagonale





#### VECT and LIST macros

One can regroup a set of objects of the same kind by using:

- either VECT, vector of objects
- or LIST, list of objects

Similar interface (search(), add(),...) and performance except for an access to one specific element (LIST slower than VECT in this case)

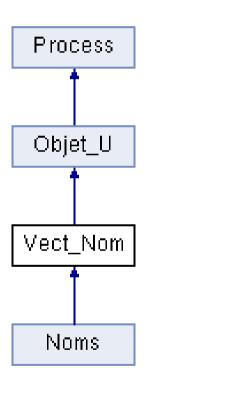


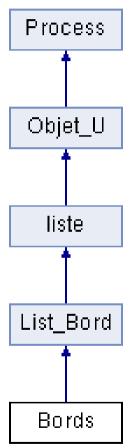


### Examples of VECT and LIST

Noms VECT(Nom)
Bords LIST(Bord)

• •







## VECT(class) LIST(class)



#### Declaration (.h file)

```
Declare_vect(As);
class As : public VECT(A)
{
         Declare_instanciable (As);
         public : ...
         protected : ...
         private : ...
}
```

#### Implementation (.cpp file)

```
Implemente_vect(As);
Implemente_instanciable(As, «As», VECT(A));
Entree& As::readOn(Entree& is)
{ ... }
Sortie& As::printOn(Sortie& os)
{ ... }
```

```
Declare_liste(As);
class As : public LIST(A)
{
          Declare_instanciable (As);
          public : ...
          protected : ...
          private : ...
}
```

```
Implemente_liste(As);
Implemente_instanciable(As, «As»,LIST(A));
Entree& As::readOn(Entree& is)
{ ... }
Sortie& As::printOn(Sortie& os)
{ ... }
```





#### Practice exercise

Use the HTML documentation to see MacVect.h and have a look at the VECT methods.

 $\rightarrow$  Find the method names for ??? in the code:

```
Noms StudentNames;
StudentNames.???(3);
StudentNames[0]=...;StudentNames[1]=...;StudentNames[2]=...;
int number = StudentNames.???(« Betty » );
Nom NewStudent(« Bart »);
StudentNames.???(NewStudent);
```



### Read the data file



The class **Param** use is the recommended choice to read parameters in the data file:

```
#include <Param.h>
Entree& A::readOn(Entree& is)
                                       A a
                                       Read a { dimension 3 option fast }
    Nom opt;
    int dim;
    Cerr << « Reading parameters of A from a stream (cin or file) » << finl;
    Param param(que_suis_je());
    // Register parameters to be read:
    param.ajouter("option",&opt);
    param.ajouter("dimension",&dim,Param::REQUIRED); // Mandatory parameter
    // Read now the parameters from the stream is and produces an error if unknown
    // keyword is read or if brackets are not found at the beginning and the end:
    param.lire_avec_accolades_depuis(is);
    return is;
```





# Add into the interpreter\_(Entree&) method the read of a domain and some parameters into brackets. In the data file, the syntax will be:

**my\_first\_class** dom { option 0 } # dom is the domain name #

Use the following method to read the name of the domain Interprete\_geometrique\_base::associer\_domaine(Entree&). Look the HTML documentation. What is the task of this method?

# To help you, have a look at a Interprete\_geometrique\_base sub-classe, for instance Raffiner\_anisotrope to see how the domain is read. The datafile syntax is:

**Raffiner\_anisotrope** DomainName







# Then use the **Param** object to read the keyword parameter option in the data file. **Param** use is the recommended choice in this case (even if a lot of current TRUST classes still use the old fashion to read parameters), cause it simplifies greatly the coding.

Add #include <Param.h> into the cpp file and if help needed, have a look at the Interprete\_geometrique\_base sub-classe Extruder. The datafile syntax is :

**Extruder** { **domaine** DomainName **nb\_tranches** N **direction** X YZ }

Once implementation is finished, add a check at the end of the method *interpreter\_(Entree&)* and find how to print the domain name:

Cerr << "Option number " << option\_number << " has been read on the domain named " << ??? << finl;





- # Build/fix/re-build/run the test case:
- \$ cd /export/home/yourlogin/my\_project
- \$ make debug
- \$ cd build/tests/myCx
- \$ export exec=\$exec\_debug
- \$ trust Cx # in this case trust runs with exec\_debug





# Terminology/chronology of methods in TRUST

#### interpreter()/readOn()

→ The parameters of the keyword are read

#### associer()

- → Called by a **Associate** keyword, generally to fill the references (pointer) to other objects (eg: link to an Equation) **discretiser()**
- → Called by **Discretize** keyword, complete tasks related to the selected discretization (eg : discretize a field) **completer()** 
  - → All the data file is read, and some initializations are completed now

Loop in the Probleme\_base class on each equation -> Probleme\_base.cpp

Loop in Equation\_base class on each operator, discretized boundary condition, sources and time sheme -> Equation\_base.cpp preparer calcul()

→ Before the first time step (eg : initialize arrays, set time to 0)

Loop in the Probleme\_base class on each equation -> Probleme\_base.cpp

#### calculer()

→ During the time step, perform the main task of the class

#### mettre\_a\_jour()

→ At the end of the time step (eg: update time field)

Loop in the Probleme\_base class on each equation -> Probleme\_base.cpp

#### postraiter()

→ At the end of the time step, post process the fields into the result files

Example: LES Turbulence model in Mod\_turb\_hyd\_ss\_maille.cpp





# Framework (Kernel)

Problem, Domain, Equation, Time steps





# Simple datafile

#### **Dimension** 2

**Domaine** domain **Read\_file** domain file.geom

**Fluide\_Incompressible** media **Read** media **{ ... }** 

**Schema\_Euler\_explicite** scheme **Read** scheme { ... }

**VDF** discretization **Read** discretization { ... }

**Pb\_hydraulique** problem

**Associate** problem domain

**Associate** problem media

**Associate** problem scheme

**Discretize** problem discretization

**Read** problem { ... }

**Solve** problem

5 objects:

Domain

Media

Scheme

Discretization

Problem

5 classes:

**Domaine** 

Milieu

Schema\_Temps

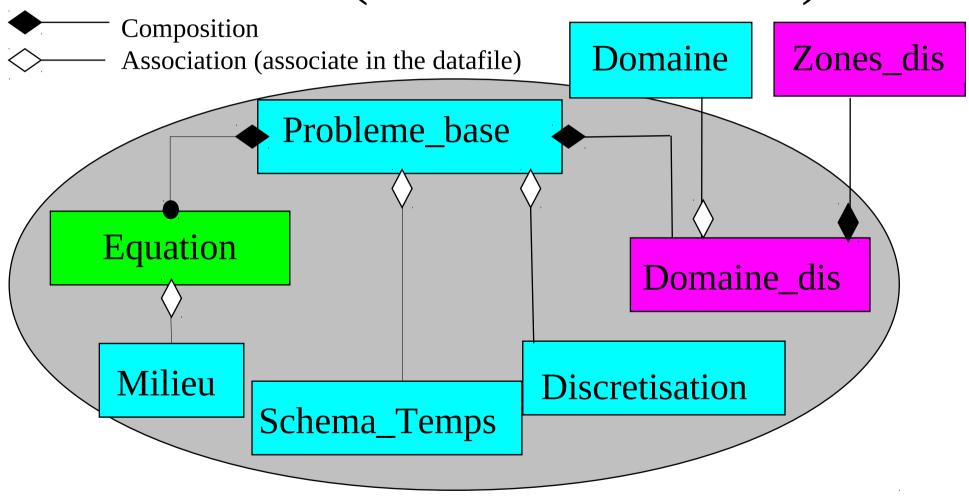
Discretisation

Probleme\_base





# Problem (Kernel framework)



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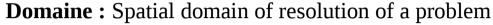
# Objects creation

- -Associated objects should be created before being associated
  - e.g. : Milieu, Schema\_Temps,...
- -Objects by composition are automatically created
  - e.g.: Equation and Domaine\_dis by the problem
  - What is a **Domaine\_dis** vs a **Domaine**?





## First, Domain and Zone

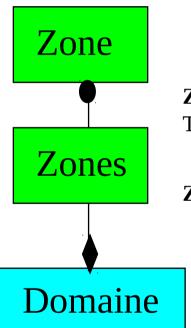


Contains the **Zones** and the vertexes (**DoubleTab** sommets) used by the **Zones**

**Zones**: List of meshes to support multi meshes domain (not fully implemented in TRUST, so everywhere in the code a **Zones** list has a size of 1).

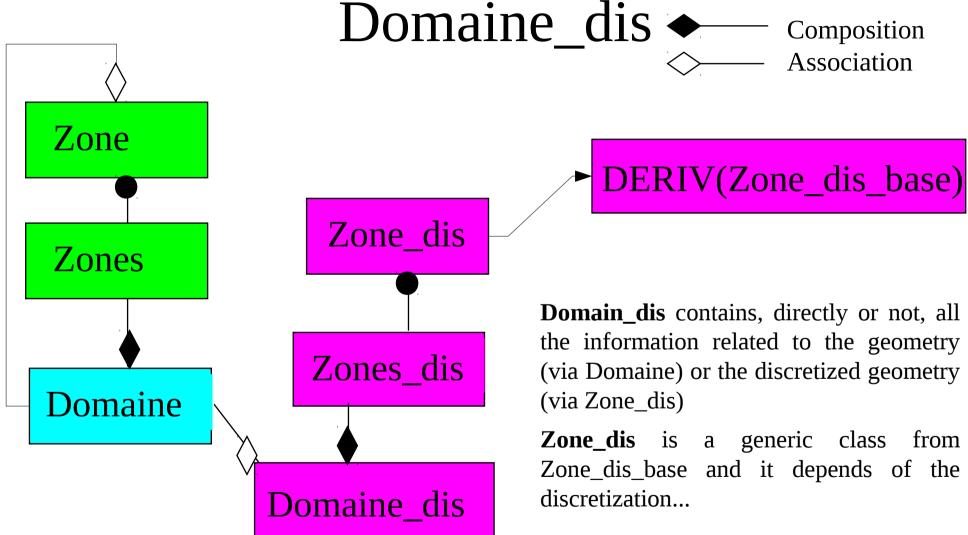
**Zone**: Is a mesh with cells of same type (eg: tetraedras). It contains:

- \_ The cells (IntTab mes\_elems)
- The type cell (elem)
- The boundaries (« **Bord** » and « **Raccord** ». **Bord** is a boundary, **Raccord** is a boundary where coupling is possible to another domain)
- The boundaries between sub domains for parallelism (« Joint »)









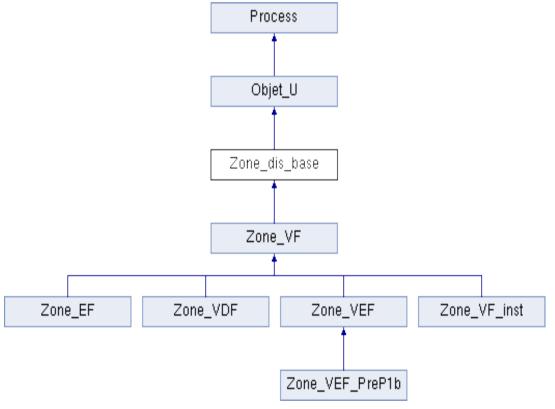
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## Zone\_dis\_base



**Zone\_VF**: Finite volume description class. Describes control volumes, with xp (center of cells), xv (center of faces)

**Zone\_VDF**: VDF class description with face surfaces, face orientation, ...

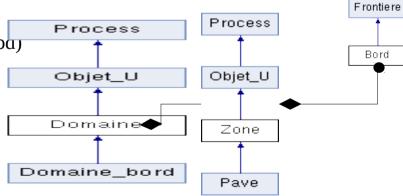
**Zone\_VEF**: VEF class description with face normals, face surfaces, ...

**Zone\_VEF\_PreP1B**: Addition to the VEF class (possible edge discretization)





- # We are going to try to print informations of the domain boundaries in our current project:
- # Edit the *my\_first\_class.cpp* file and add into the interpreter\_() method a loop on the boundaries.
- # Look for help inside the Domaine, Zone, Bord, Frontiere classes into the HTML documentation to access to the:
- -Number of boundaries (**nb\_bords()** method)
- -Boundaries (**bord(int)** method)
- -Name of the boundaries (**le\_nom()** method)
- -Number of faces of each boundary (**nb\_faces()** method)



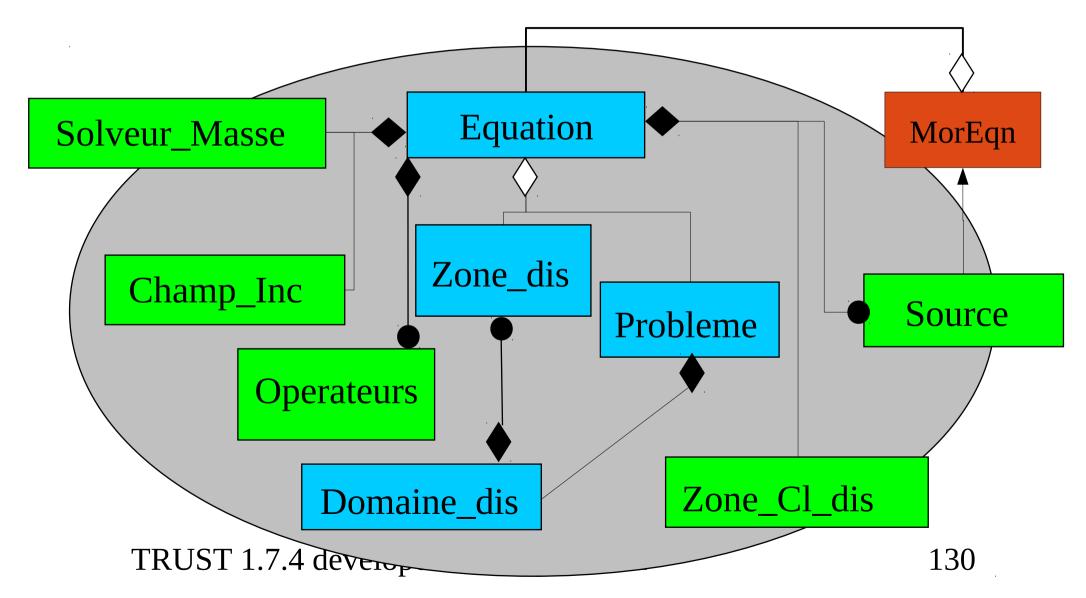
# You will print the infos with something like:

Cerr << "The boundary named " << ??? << " has " << ??? << " faces." << finl;

Objet U



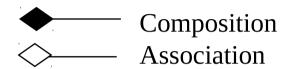
# Equation (Kernel framework) ce de l'innovation

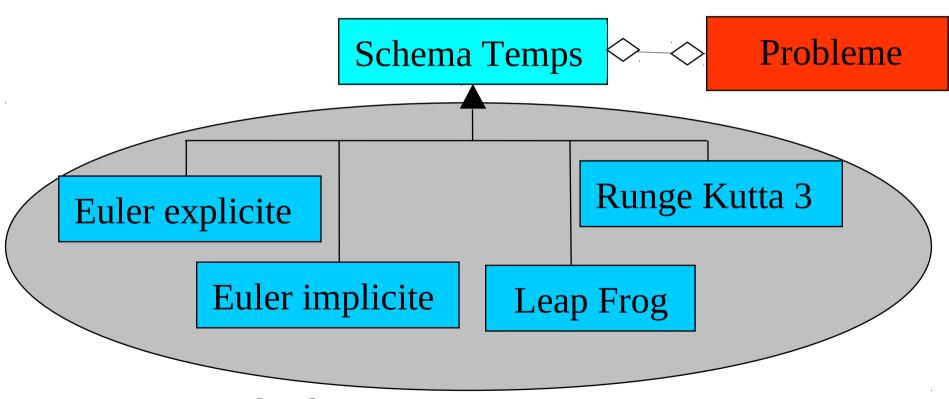






## Time Schemes



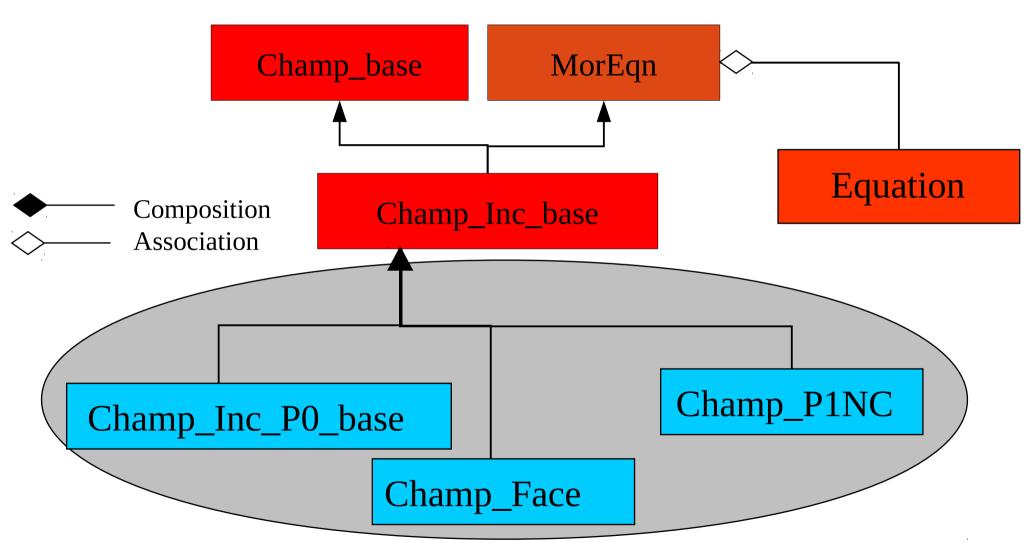


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## Fields



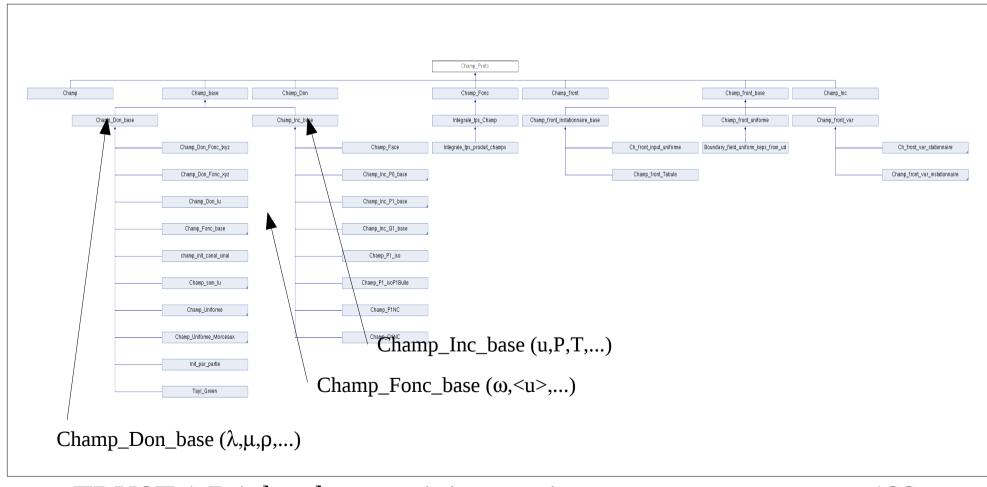


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# Field hierarchy

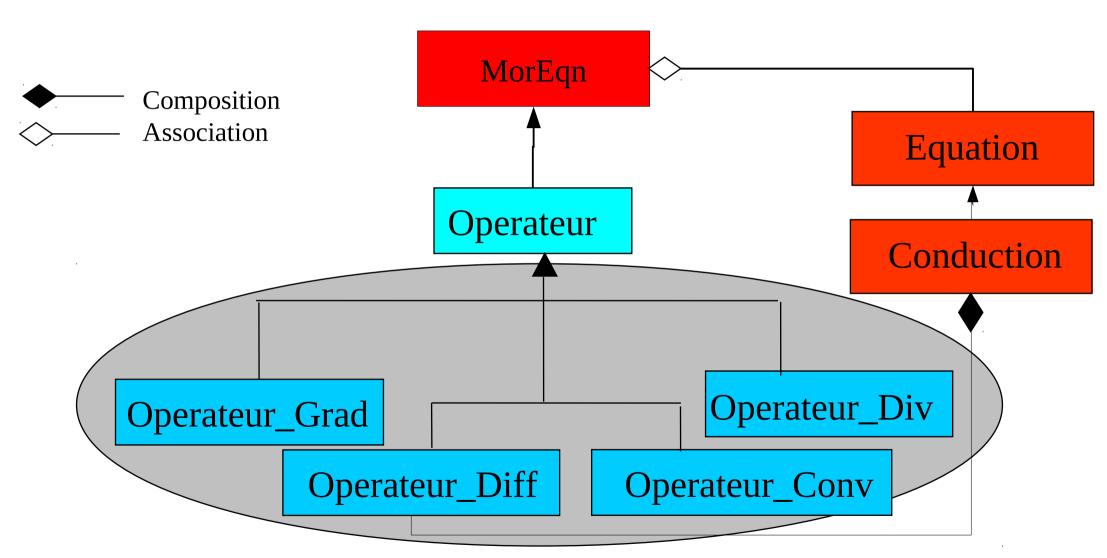


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# **Operators**





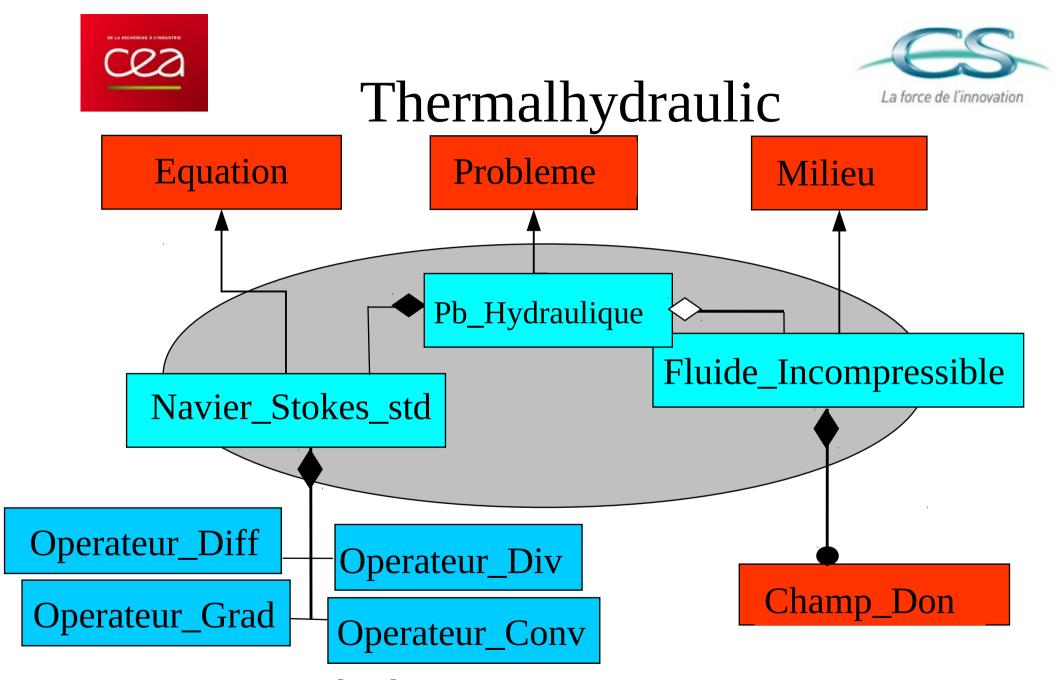
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# TRUST ThHyd module

Incompressible Thermalhydraulic

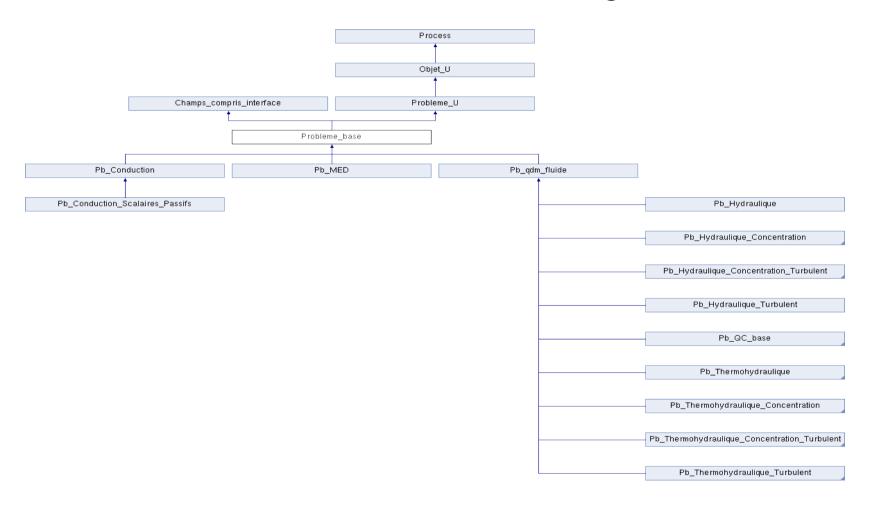


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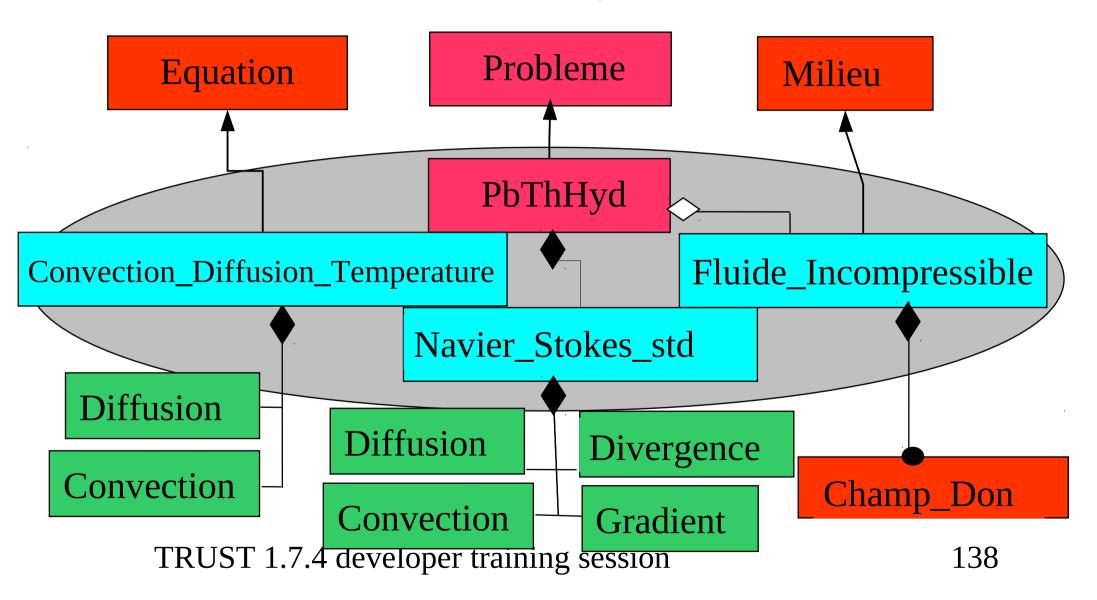
# Problem hierarchy







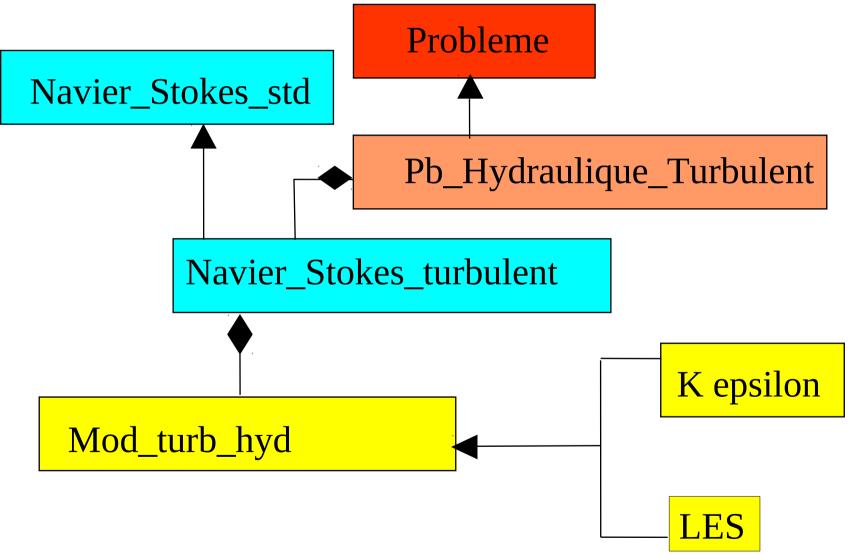
# Thermalhydraulic





# Thermohydraulic









# TRUST spatial discretization modules

VDF: Finite-volume differences method

More details in CHATELAIN A. thesis: http://www.theses.fr/2004INPG0065

VEF: Finite-volume elements method

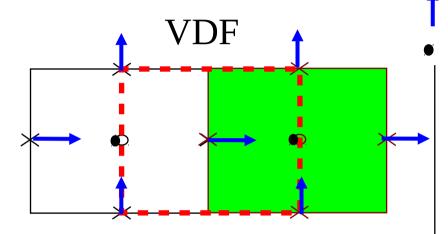
More details in FORTIN T. thesis: http://www.theses.fr/2006PA066526





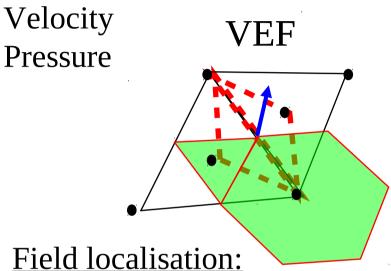
### Available discretizations

La force de l'innovation



#### Field localisation:

- Vector field (P1NC) at the center of the faces control volume:
- Scalar field (P0) at the center of elements mass control volume:



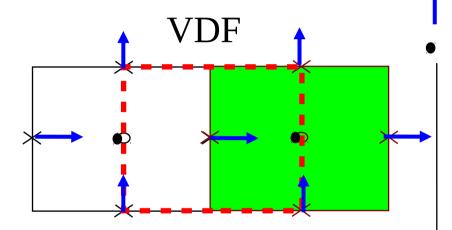
- Vector and scalar fields (P1NC) at the center of the faces control volume:
- Pressure (P0P1Bulle) at the nodes and the center of elements mass control volumes:





### Available discretizations

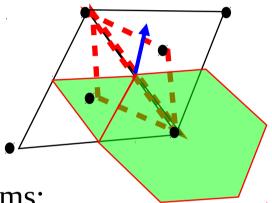
La force de l'innovation



#### Algorithms:

- -Iterators to loop on elements or faces
- -Evaluators to calculate fluxes on faces or facets VDF/Operateurs/Iterateurs VDF/Operateurs/Evaluateurs

Velocity Pressure VEF



#### Algorithms:

-Repeated loops on elements, faces or facets to calculate fluxes on the control volumes for <u>each</u> scheme



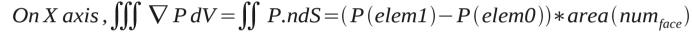
Momentum control volume
Mass control volume

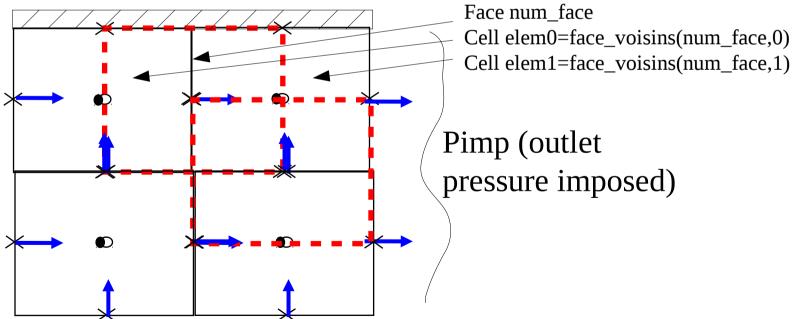




# Gradient operator example in VDF

To evaluate the volume control integration of the gradient (eg: pressure):





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# Gradient operator example in VDF

See Op\_Grad\_VDF\_Face::ajouter(const DoubleTab& inco, DoubleTab& resu)

1) Loop on the boundaries:

nb\_front\_cl() returns the number of boundaries
les\_conditions\_limites(i) returns the boundary condition on the ith boundary
face\_voisins(face,0:1) returns the two elements surrounding the face
face\_surfaces(face) returns the area of the face
bord.num\_premiere\_face() returns the first face of the boundary bord
bord.nb\_faces() returns the number of faces of the boundary bord

2) Loop on the internal faces:

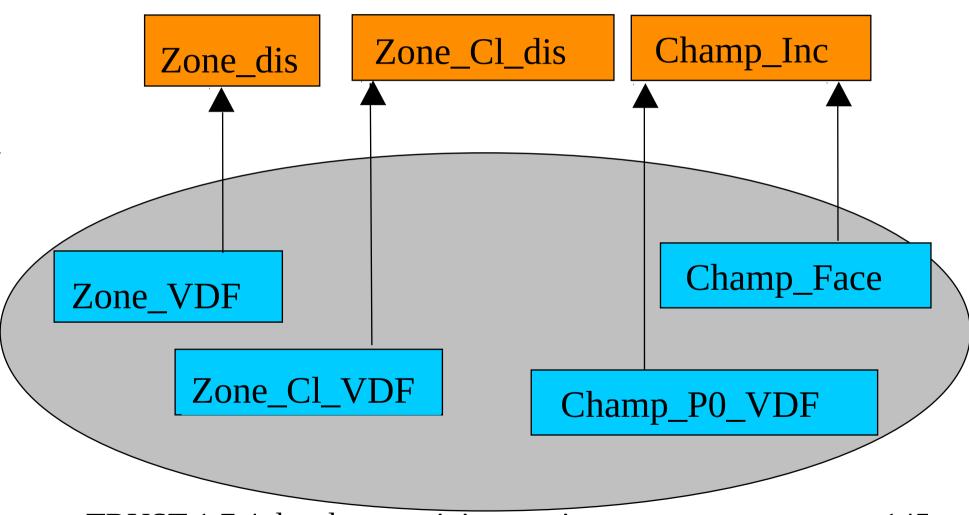
premiere\_face\_int() returns the first internal face of the zone
nb\_faces() returns the number of faces of the zone

**Remember**: Boundary faces are ranked first then internal faces in the zone.





#### VDF Zones and Fields

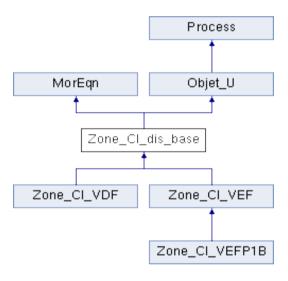


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## Zone\_Cl\_dis\_base



The Zone\_Cl\_dis\_base classe describes discretized boundary conditions :

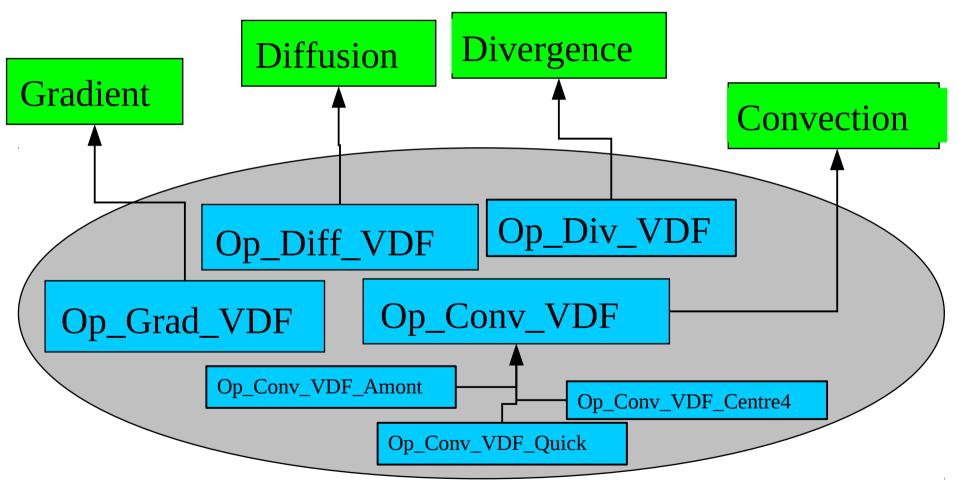
Protected:

Conds\_lim les\_conditions\_limites\_;





# Operators VDF implementation



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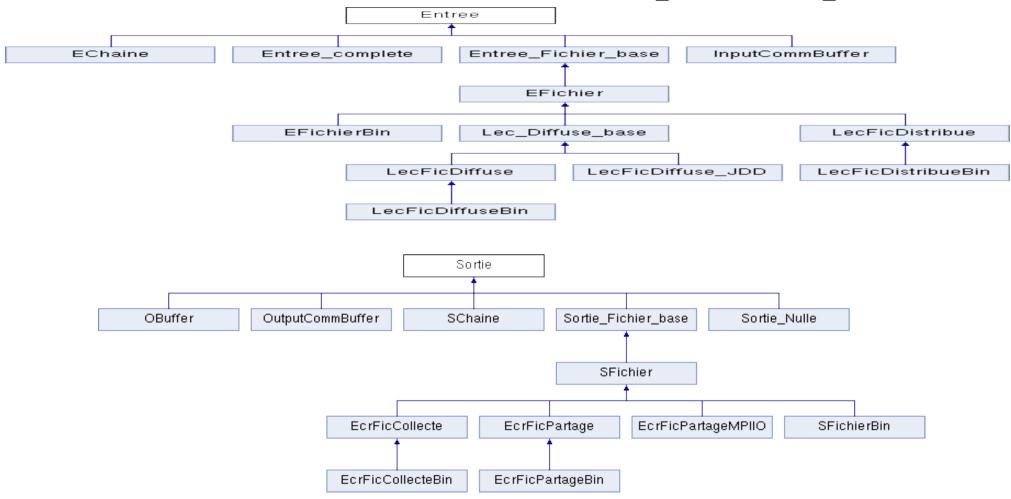


# Managing input/output files with TRUST classes





## Dedicated classes to input/output



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# Dedicated classes to output

```
EcrFicCollecte file(« file.txt »); // Each process will write in a specific file
file << Process::me();

EcrFicPartage file(« file.txt »): // Each process will write in
```

```
EcrFicPartage file(« file.txt ») ; // Each process will write in
the same file but sequentially
file << Process::me() ;
file.syncfile() ;</pre>
```

```
SFichier file(« file.txt »); // Each process open the same file
  file<<Process::me();
  // Better to use on the master process only:
  if (Process ::je_suis_maitre()) {
        Sfichier file(« file.txt »);
        file << « Flow mass rate : »<< flow << finl;
  }</pre>
```

```
file_0000.txt: 0
file_0001.txt: 1
...
file_000N.txt: N
```

```
file.txt: 0 1 2 3 4 ... N
```

file.txt : Inpredictable !





# Dedicated classes to input

```
LecFicDistribue file(« file.txt »); // Each process will read in a specific file_000i.txt file >> value;
```

```
LecFicPartage file(« file.txt »); // Each process will read in the same file but sequentially file >> value;
```

```
EFichier file(« file.txt ») ; // Each process will read the same file
file>>value;
// In this case, better to use (cause opening the same file by a lot of process is not efficient) :
```

**LecFicDiffuse** file(« file.txt »); // Only the master process read the file and send to other processes : file>>value;





# Now, we are going to try to calculate the sum of the VEF control volumes on the domain in our project.

# The information is in the Zone\_VF class (a Zone\_dis discretized zone) which can't be accessed from the domain, only from the problem. So we need to read another parameter in our data file:

my\_first\_class dom { option 0 problem pb }

# Add the read of a new parameter problem (see Extraire\_plan::interpreter\_(Entree&) method for instance) into the *my\_first\_class.cpp* file.

# Then, remember the equation UML diagram page 123.

# Look for help inside the Zone\_VF, Probleme\_base and Equation\_base into the HTML documentation to access to the:

- -equation (equation(int ) method)
- -discretized zone (zone\_dis(int) method)
- -control volumes (volumes\_entrelaces() method)







# You will need to cast the discretized zone returned by the **zone\_dis()** method into a Zone\_VF object.

# You will print the size of the control volumes array with something like:

Cerr << control\_volumes.size() << finl;</pre>

# Where control\_volumes is a **DoubleVect** returned by the **Zone\_VF::volumes\_intrelaces()** method.

# If you look at the previous Problem UML diagram, you will notice a better path to access to the discretized zone: \_\_\_\_\_. What is this path ?





# Now, compute and print the sum of the control volumes into a file whose name is something like:

*DataFileName\_result.txt* where DataFileName is the name of the data file (eg: Cx).

# For that, you will create the previous filename with the class **Nom** by adding to the name of the data file (given by **Objet\_U::nom\_du\_cas()** method) the string "\_result.txt" thanks to the operator+= method of the class **Nom**.

# Then you will create the file with the **SFichier** class and print the sum into this file.

# Once everything is implemented, run the test case (but, first add the keyword **FIN** just after the line where **my\_first\_class** is used in order to not run the whole calculation...)

\$ cd /export/home/yourlogin/my\_project/build/tests/myCx

\$ exec=\$exec\_debug trust Cx





# How to parallelize in TRUST

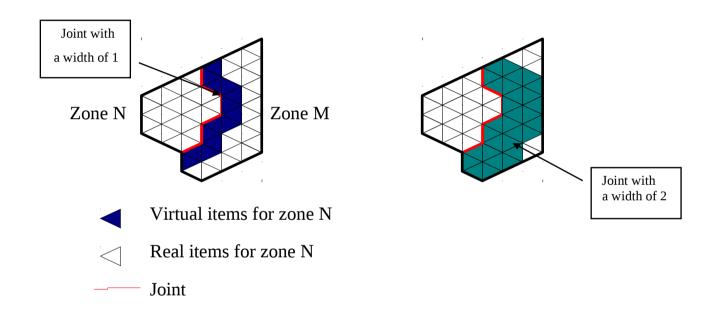




- -SPMD (Single Program, Multiple Data)
- -Definitions of the TRUST parallelism :
  - Domain partition create several Zones
  - Each process works on one Zone
  - Joint (faces that connect different Zones)
  - Items (which constitute a Zone)
    - cell, vertex, face, edge (3D)
    - may be real (physically located on the Zone) or virtual (located on the remote Zone, but known by the local process)





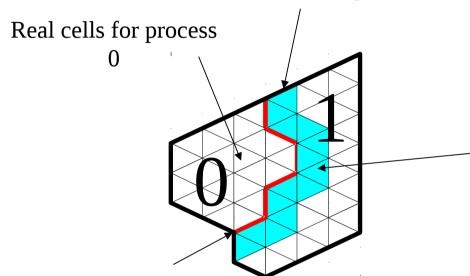


The virtual items of the local Zone are the remote items constituted of vertexes located up to n vertexes of the n-width joint.





Virtual boundary face for the process 0



Joint with <u>common</u> faces and <u>common</u> vertexes for the processes 0 et 1. These <u>common</u> items are <u>real</u> items for the 2 processes.

Virtual items in blue (faces, cells, vertexes) constitute the « virtual space » of the process 0.

For the process 1, the same items are real and constitute the « remote space » of process 0.







• Number of real items:

Zone\_VF::nb\_faces()

Domaine::nb\_som()

Zone::nb\_elem()

• Number of real+virtual items:

Zone\_VF::nb\_faces\_tot()

Domaine::nb\_som\_tot()

Zone::nb\_elem\_tot()

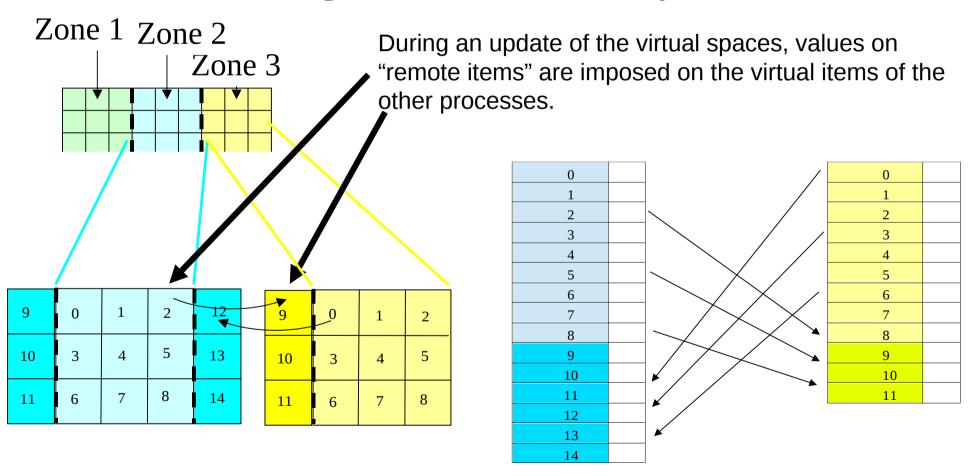
	1	
	2	
	3	
	4	
	5	
	6	
	7	
	8	
	9	
	10	
	11 12	
	12	

Example of distributed array with additionnal data stucture (**MD\_Vector** in TRUST)





#### Example of a distributed array on cells



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 Example to create a distributed array : #include <MD\_Vector\_tools.h> int nb\_elem=la\_zone\_vef.nb\_elem(); int nb\_elem\_tot=la\_zone\_vef.nb\_elem\_tot(); const Domaine& dom=la\_zone\_vef.domaine(); DoubleVect A(nb\_elem); const MD\_Vector& md = la\_zone\_vef.zone().md\_vector\_elements(); **MD\_Vector\_tools::creer\_tableau\_distribue(md, A);** /\* A has now nb\_elem\_tot values \*/ DoubleVect A(B); /\* Or use an existing distributed array, here B \*/ DoubleVect C(nb\_elem\_tot); /\* Warning, C is NOT a distributed array: \*/





Sizes before and after the creation of a distributed array :

```
DoubleVect A(nb_elem);
// Before:
Cerr << A.size() << finl; // nb_elem
Cerr << A.size_array() << finl; // nb_elem</pre>
Cerr << A.size_reelle() << finl; // nb_elem
Cerr << A.size_totale() << finl; // nb_elem
const MD_Vector& md = domaine().zone().md_vector_elements();
MD_Vector_tools::creer_tableau_distribue(md,A);
// After:
Cerr << A.size() << finl; // nb_elem
Cerr << A.size_array() << finl ; // nb_elem_tot</pre>
Cerr << A.size_reelle() << finl; // nb_elem</pre>
Cerr << A.size_totale() << finl; // nb_elem_tot
```





 Update of the virtual space of a distributed array is done by: tableau.echange\_espace\_virtuel();

#### - Notes:

- echange\_espace\_virtuel() does **nothing** on real arrays
- It is possible to check if an update of the virtual space is useful or not with : #include <Check\_espace\_virtuel.h>

. . . .

/\* Exit in error if the virtual spaces of the distributed array A are not up to date \*/ assert(check\_espace\_virtuel\_vect(A));





#### When do I need to create a distributed array?

- It depends of your algorithm and the items you are using
- Use carefully distributed arrays. It will slow down the parallel execution during each virtual spaces update
- Example where you need it: You want to calculate the interpolation of a cell centered field to the faces of the mesh:







```
// Non distributed array of a cell centered field :
const entier nb elem=zone VEF.nb elem();
DoubleVect Field(nb_elem);
// Loop on cells to fill the array Field :
// Now to calculate the faces interpolation of this field
const entier nb faces=zone VEF.nb faces();
DoubleVect A(nb_faces);
// Loop on the real faces and use Zone VF :: face voisins() distributed array
// Problem: values on joint common faces are not well evaluated
// cause there is no virtual space on Field array to access virtual cells, so the
// good solution would be to create a distributed version for Field :
MD_Vector_tools::creer_tableau_distribue(md, Field);
// Loop on real cells to fill the array Field
Field.echange_espace_virtuel(); // To update the virtual spaces of Field array
// Loop on real faces to fill A
```







- Some useful TRUST methods to know from the **Process** class:
  - **Process::je\_suis\_maitre()** returns 1 if the current process is the master process 0
  - **Process::me()** returns the current number process
  - **Process::nproc()** returns the process numbers
  - **Process::mp\_sum(**x**)** returns the sum of x on the whole processes
  - **Process::mp\_min(**x**)** returns the smallest value of x
  - **Process::mp\_max(**x**)** returns the biggest value of x
  - **Process::barrier()** waits that all processes reach this point





- On the arrays:
  - **mp\_somme\_vect(**DoubleVect& x) returns the sum of all the elements from the distributed vector x
  - mp\_norme\_vect(DoubleVect& x) returns the L2 norm of the distributed array vector x
  - **mp\_norme\_tab**(const DoubleTab& x, ArrOfDouble& y) returns in the array y the L2 norm of each component of the distributed array x
  - **DoubleVect::mp\_moyenne\_vect()** returns the mean of the distributed vector x
- Standard/error output:
  - Cout : only the master process writes to standard output
  - Cerr: only the master process writes to error output, but other processes write to .log files
  - Journal(): all the processes write to the .log files





- Send/receive methods (envoyer/recevoir). Well described in the file :
  - \$TRUST\_ROOT/Kernel/Utilitaire/communications.cpp
  - Example of use in the Sous\_Zone.cpp file. An array is sent by the master processor (0) and received by all the other ones.





– Pitfall with the common items :

```
/* During the sum of the values of a vertex located array tab, the following loop is incomplete: */
double sum=0;
for (int i=0;i<nb_som;i++)
    sum+=tab(i);
sum=Process::mp_sum(sum);
// Cause the common vertexes are counted several times!

Common vertex counted 3 times in the sum
```

**NB**: In this case, you would use : double sum = **mp\_somme\_vect(tab)**;





- # Run your test case Cx in parallel mode:
- \$ cd /export/home/yourlogin/my\_project/build/tests/myCx
- \$ make\_PAR.data Cx 2 # Partition in 2 subdomains
- \$ export exec=\$exec\_debug
- \$ trust PAR\_Cx 2 # 2 processes used

# Compare the files: Cx\_result.txt, PAR\_Cx\_result.txt and explain the discrepancies between the values.

# To parallelize the algorithm, rewrite it, according to the previous slide with the help of the **mp\_somme\_vect(DoubleVect&)** method and change the way the result is written in the .txt file. You should find the same value for the sequential and parallel calculation.





-Pitfall with how the faces are ranked in TRUST (Zone\_VF class):

- First, the real boundary faces (from 0 to nb\_faces\_int()-1)
- Second, the real internal faces (from nb\_faces\_int() to nb\_faces()-1)
- Last, the virtual faces, internal or boundary with <u>no particular order</u> (from nb\_faces() to nb\_faces\_tot())





```
// Loop on the boundary faces
for (int i=0;i<les_cl.size();i++)
  const Cond_lim& la_cl = les_cl[i];
  const Front_VF& le_bord=ref_cast(Front_VF,la_cl.frontiere_dis());
  int nb_faces_bord_tot = le_bord.nb_faces_tot();
  // Loop on real and virtual faces of a boundary :
  for (j=0 ;j< nb_faces_bord_tot;j++)</pre>
    int face=le_bord.num_face(j);
```

**Warning**: Some obsolete code is still using the old way to access virtual faces on boundaries: Zone\_VF::ind\_faces\_virt\_bord





- How to debug parallelization in TRUST
  - build your code in debug mode to take advantage of all the implemented checks (asserts) in the code
  - test your parallelization :
    - on several test cases with different meshes
    - vary the partition number N of the different meshes
    - the explicit parallel run command is :

exec=\$exec\_debug trust datafile N

- What if the parallel calculation crashes/hangs?
  - Give a try with the debugger to know exactly where the issue is :

exec=\$exec\_debug trust -gdb datafile N





How to validate parallelization in TRUST

Check the results <u>are the same</u> on N=1 and N>1 cpus:

 Create a reference with a sequential calculation (post process some fields at LATA format):

trust datafile.data

Run you parallel calculation on N cpus and compare the LATA results :
 trust parallel\_datafile.data N

compare\_lata datafile.lata parallel\_datafile.lata

- The **compare\_lata** tool will compare all the post-processed fields in the two files and will warn if the relative differences are bigger than 1.e-5, which may indicate an incorrect parallelization





# How to find the source(s) of parallelism differences in TRUST?

-Use the **Debog** keyword by inserting in the sequential and parallel data files after the **Discretize** keyword:

**Debog** problem\_name seq faces 1.e-6 0 # In the sequential datafile **Debog** problem\_name seq faces 1.e-6 1 # In the parallel datafile

-Run the sequential then the parallel calculation. The **Debog** keyword will compare arrays each time this line is found in the code :

Debog::verifier(« I am checking array », array);

-Look at the log files to detect when the parallel difference appears.





# How to validate performance improvements

- Run sequential and parallel calculations on clusters with an optimized version of the code
- Look the CPU measures into the files :
  - datafile.TU # Contains the global performances
  - datafile\_detail.TU # Contains the per process performances

Statistiques d'initialisation du calcul

Temps total 2.99584

Statistiques de resolution du probleme

Temps total 3.46542

Timesteps 3

Secondes / pas de temps 1.14932

Dont solveurs Ax=B

Dont operateurs convection

Dont operateurs diffusion

Dont operateurs gradient

Dont operateurs divergence

0.805794 70% (1 appel/pas de temps)

0.157865 13% (2 appels/pas de temps)

0.053469 4% (2 appels/pas de temps)

0.00428367 0% (2 appels/pas de temps)

Dont operateurs source 0.01545 1% (1 appel/pas de temps)
Dont operations postraitement 0.0103403 0% (1 appel/pas de temps)
Dont calcul dt 0.00864567 0% (4 appels/pas de temps)
Dont modele turbulence 0.0473803 4% (1 appel/pas de temps)

Dont calcul divers 0.0169207 1%

Nb echange\_espace\_virtuel / pas de temps 404.333

Nb solveur / pas de temps 1 Secondes / solveur 0.805794 Iterations / solveur 126.667

Communications avg
Communications max
Communications min
Network latency benchmark 7.10487e-07 s
Network bandwidth max
Total network traffic

17.7 % of total time
21.4 % of total time
14 % of total time
236.697 MB/s

Average message size 41.0824 kB
Min waiting time 1.7 % of total time
Max waiting time 9.1 % of total time
Avg waiting time 5.4 % of total time





# TRUST test coverage





# Code coverage

- → Created by gcov tool, as a nightly task on ~2000 test cases.
- → 66% of TRUST/TrioCFD total lines are covered (Cerr & exit lines excluded)
- → Knowing the coverage of methods/functions of the code gives confidence (or not) when re-using it for your development.
- → TRUST/TrioCFD code coverage and tools exploiting it are available for the developer





## Useful code coverage tools

#### trust -check class::method

-TRUST tool to know and run the test cases covering a method.

-For Baltik developer : Not available yet ?

#### Example:

\$ trust -check Navier\_Stokes\_std::mettre\_a\_jour

**trust** -**check all**|**testcase**: Option to check the non-regression on one or several test cases

#### Example:

\$ trust -check VAHL\_DAVIS

For Baltik developer (version=optim|debug):

\$ make check\_version # Check the project non-regression on Baltik test cases

\$ make check\_trio\_version # Check the project non-regression on TRUST test cases





## Code coverage exercice

# Browse the TRUST ressources index file:

trust -index

# Select the <u>Test coverage</u> link:

Q: Which is the less covered matrix class?

Q: Run the test cases using the RRK2 time scheme.





# TRUST coding rules





## Coding rules

- -Class name = File name
- -One class per file
- -Respect modularity :
  - Kernel should be built without VDF or VEF module
  - VDF application should be built without VEF module

**— ...** 

- -Use assert() for pre and post conditions when coding a method
- -Use Param object to read keyword parameters

-...





## Coding rules

- Do not use pointers but instead the classes:
  - REF for association
  - DERIV for generic class
  - VECT/LIST
- Use Kernel arrays (Double Int Vect...)
- No french accents
- Cerr/Cout in english in Kernel module

- ...



#### Rules to contribute



You want your work to be merged in the next release of the TRUST, then provide to the TRUST support team :

#### I) If you develop directly in TRUST/TrioCFD:

- English description/syntax of the new keywords
- The name of the branch under Git you have pushed to the shared repository containing:
  - New/modified sources
  - New validation forms or test cases
- Non regression should have been checked (<u>no errors</u>) on the debug binary and possible differences <u>should</u> be explained. Run :

exec=\$exec\_debug trust -check all



## Rules to contribute



You want your work to be merged in the next release of the TRUST, then provide to the TRUST support team :

#### II) If you develop in a Baltik project based on TRUST/TrioCFD:

- English description/syntax of the new keywords
- If not using Git, provide a tar.gz package containing your work (new/modified sources, validation forms/test cases,...) with :
  - make distrib
- Non regression should have been checked (<u>no errors</u>) on the debug binary and possible differences <u>should</u> be explained:
  - make check\_all\_debug # Check non regression of the Baltik and TRUST
  - VALGRIND=1 make check\_all\_optim # Same in optimized mode with Valgrind check





## After the training session...

#### Read the commented solution of the exercise:

\$TRUST\_ROOT/doc/TRUST/exercices/my\_first\_class

#### Practice on a tutorial:

\$TRUST\_ROOT/doc/TRUST/exercices/equation\_convection\_diffusion





The End

Good luck! triou@cea.fr