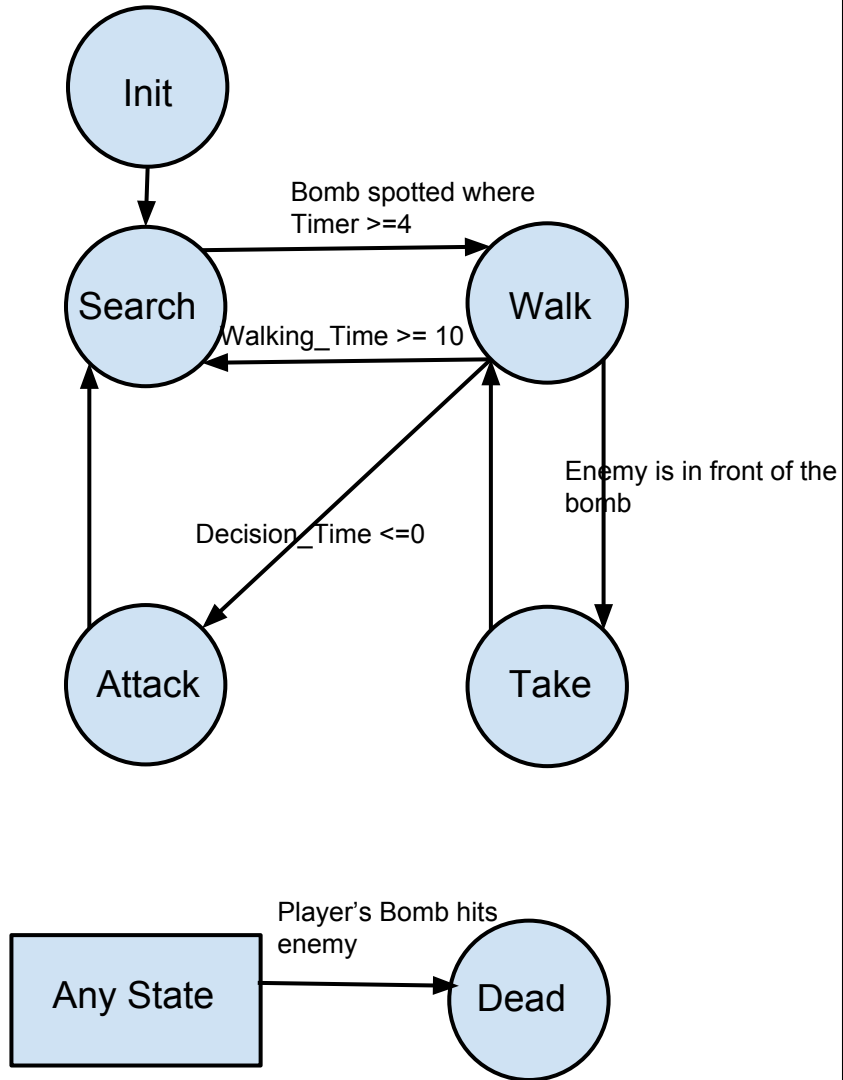


# STATE MACHINES

## Enemy



## Bomb

