

# Lab Android

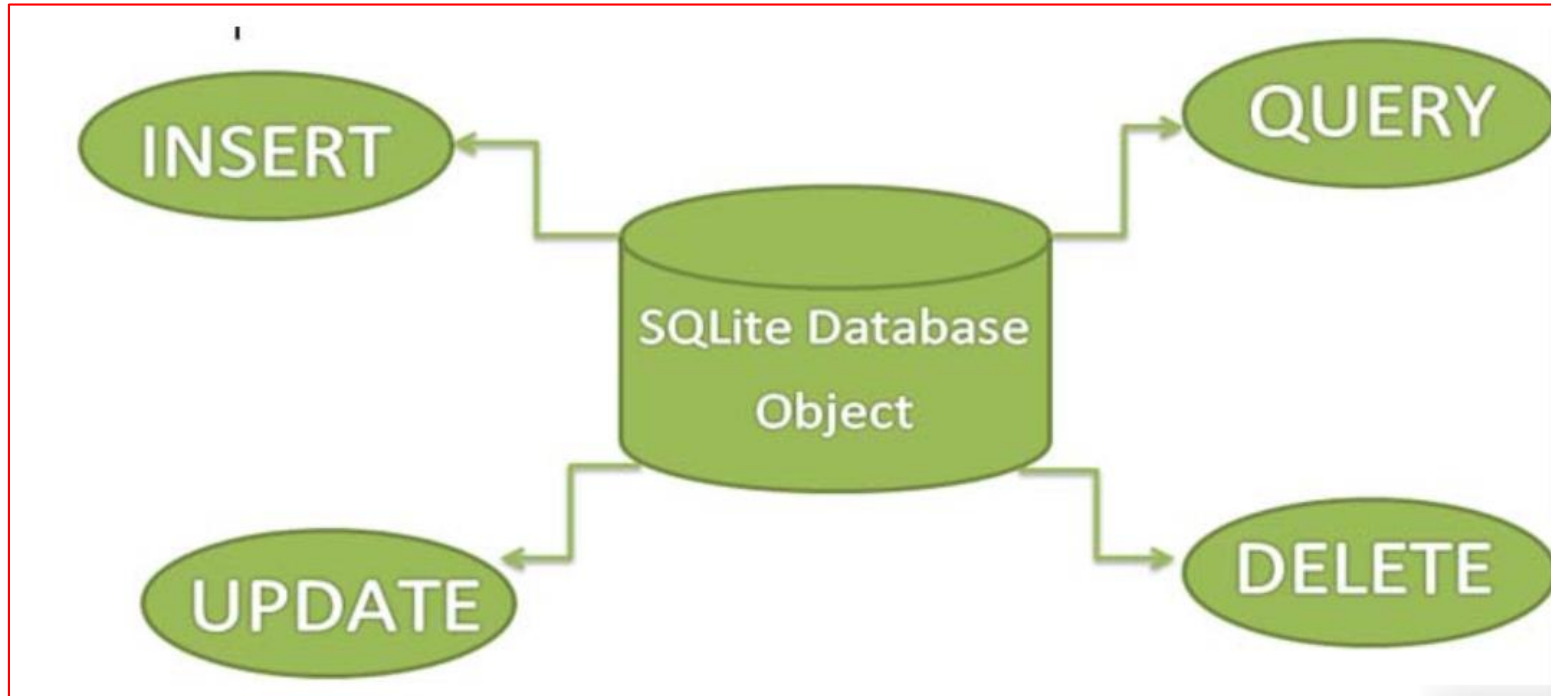
SQLite Database

# SQLite in Android

- SQLite is a Structure query base database, open source, light weight, no network access and standalone database. It support embedded relational database features.
- **The database created is saved in a directory:  
data/data/APP\_Name/databases/DATABASE\_NAME.**
- /data/data/<package\_name>/databases

1. Run cmd as administrator and  
cd users\username\AppData\Local\Android\sdk\platform-tools
2. C:\Users\username\AppData\Local\Android\sdk\platform-tools>adb devices  
cmd: List of device  
emulator-xxxx device ----- > This is your device and then,
3. C:\Users\username\AppData\Local\Android\sdk\platform-tools>adb -s emulator-xxxx  
shell
4. - shell: generic\_x86:/ cd <package\_name for example  
(com.bignerdranch.android.criminalintent)>
5. generic\_x86:/data/data/com.bignerdranch.android.criminalintent cd databases  
cache databases
6. generic\_x86:/data/data/com.bignerdranch.android.criminalintent/databases \$ ls  
crimeBase.db crimeBase.db-journal

# Database Functions



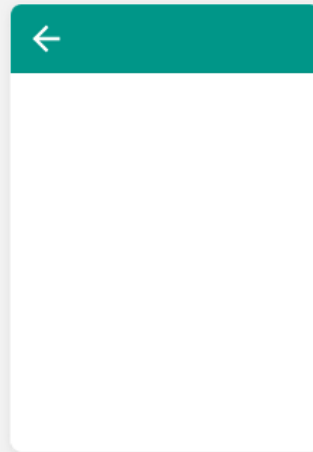
## *SQLiteOpenHelper* class

- For creating, updating and other operations you need to create a subclass or *SQLiteOpenHelper* class. *SQLiteOpenHelper* is a helper class to manage database creation and version management. It provides two methods **onCreate**(*SQLiteDatabase* db), **onUpgrade**(*SQLiteDatabase* db, int oldVersion, int newVersion).
- The *SQLiteOpenHelper* is responsible for opening database if exist, creating database if it does not exists and upgrading if required. The *SQLiteOpenHelper* only require the DATABASE\_NAME to create database.
- After extending *SQLiteOpenHelper* you will need to implement its methods **onCreate**, **onUpgrade** and constructor.

## **onCreate(SQLiteDatabase sqLiteDatabase) & onUpgrade(SQLiteDatabase db,int oldVersion, int newVersion)**

- **onCreate(SQLiteDatabase sqLiteDatabase)** *method is called only once throughout the application lifecycle. It will be called whenever there is a first call to getReadableDatabase() or getWritableDatabase() function available in super SQLiteOpenHelper class.*
- So **SQLiteOpenHelper** class call the onCreate() method after creating database and instantiate SQLiteDatabase object. Database name is passed in constructor call.
- **onUpgrade(SQLiteDatabase db,int oldVersion, int newVersion)** *is only called whenever there is a updation in existing version. So to update a version we have to increment the value of version variable passed in the superclass constructor.*

## Configure your project



Empty Activity

Name

MyDatabaseApp

Package name

com.example.mydatabaseapp

Save location

C:\Users\deshinta.ad\MyDatabaseApp



Language

Java



Minimum API level

API 14: Android 4.0 (IceCreamSandwich)



 Your app will run on approximately **100%** of devices.

[Help me choose](#)

Previous

Next

Cancel

Finish

MyDatabaseApp > app > src > main > res > layout > activity\_main.xml

activity\_main.xml x MainActivity.java x

1: Project  
2: Resource Manager  
3: Structure  
4: Favorites  
5: Build Variants

Component Tree

ConstraintLayout

textView1- "Database Page "

textView2- "User Name"

editText1(Plain Text)

editText2(Password)

textView3- "Password"

button1- "Add Data"

button2- "View Data"

button3- "Update Name"

button4- "Delete Name"

editText3(Plain Text)

editText4(Plain Text)

editText5(Plain Text)

Pixel 28 AppTheme Default (en-us)

0dp

Database Page

User Name User Name

Password Password

ADD DATA VIEW DATA

Current Name UPDATE NAME

New Name

Name to delete DELETE NAME

Design Text

TODO Terminal Build Logcat Profiler Run



MyDatabaseApp > app > src > main > java > com > example > mydatabaseapp > MainActivity

activity\_main.xml x MainActivity.java x

```
1 package com.example.mydatabaseapp;
2
3 import ...
4
5
6
7
8 public class MainActivity extends AppCompatActivity {
9
10     EditText Name, Pass, updateold, updatenew, delete;
11     myDbAdapter helper;
12
13     @Override
14     protected void onCreate(Bundle savedInstanceState) {
15         super.onCreate(savedInstanceState);
16         setContentView(R.layout.activity_main);
17         Name= (EditText) findViewById(R.id.editText1);
18         Pass= (EditText) findViewById(R.id.editText2);
19         updateold= (EditText) findViewById(R.id.editText3);
20         updatenew= (EditText) findViewById(R.id.editText4);
21         delete = (EditText) findViewById(R.id.editText5);
22         helper = new myDbAdapter(this);
23     }
24
25
26
27 }
28
```

Need to create a  
class  
myDBAdapter()

## Function addUser ()

```
MyDatabaseApp > app > src > main > java > com > example > mydatabaseapp > MainActivity
activity_main.xml x MainActivity.java x

23     helper = new myDbAdapter(this);
24 } //on create
25
26 public void addUser(View view)
27 {
28     String t1 = Name.getText().toString();
29     String t2 = Pass.getText().toString();
30     if(t1.isEmpty() || t2.isEmpty())
31     {
32         Message.message(getApplicationContext(),"Enter Both Name and Password");
33     }
34     else
35     {
36         long id = helper.insertData(t1,t2);
37         if(id<=0)
38         {
39             Message.message(getApplicationContext(),"Insertion Unsuccessful");
40             Name.setText("");
41             Pass.setText("");
42         } else
43         {
44             Message.message(getApplicationContext(),"Insertion Successful");
45             Name.setText("");
46             Pass.setText("");
47         }
48     }
49 }
```

Need to create a class Message()



## Function viewdata ()

```
51      public void viewdata(View view)
52      {
53          String data = helper.getData();
54          Message.message(this,data);
55      }
56
```

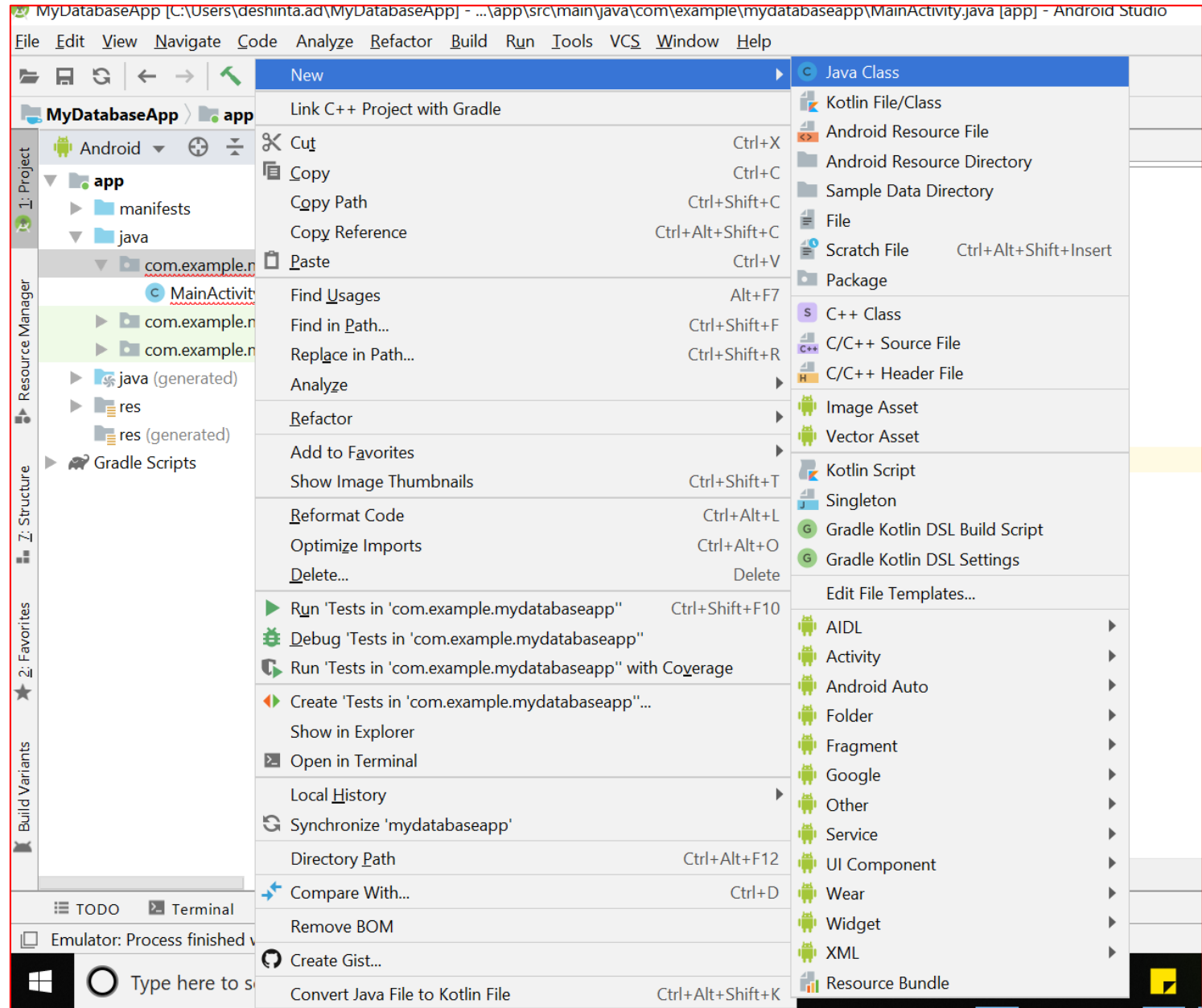
## Function update ()

```
1: P 57 public void update( View view)
      58 {
      59     String u1 = updateold.getText().toString();
      60     String u2 = updatenew.getText().toString();
      61     if(u1.isEmpty() || u2.isEmpty())
      62     {
      63         Message.message(getApplicationContext(),"Enter Data");
      64     }
      65     else
      66     {
      67         int a= helper.updateName( u1, u2);
      68         if(a<=0)
      69         {
      70             Message.message(getApplicationContext(),"Unsuccessful");
      71             updateold.setText("");
      72             updatenew.setText("");
      73         } else {
      74             Message.message(getApplicationContext(),"Updated");
      75             updateold.setText("");
      76             updatenew.setText("");
      77         }
      78     }
      79
      80 }
```

## Function delete ()

```
activity_main.xml x MainActivity.java x myDbAdapter.java x Message.java x
80      }
81      public void delete( View view)
82      {
83          String uname = delete.getText().toString();
84          if(uname.isEmpty())
85          {
86              Message.message(getApplicationContext(), message: "Enter Data");
87          }
88          else{
89              int a= helper.delete(uname);
90              if(a<=0)
91              {
92                  Message.message(getApplicationContext(), message: "Unsuccessful");
93                  delete.setText("");
94              }
95              else
96              {
97                  Message.message( context: this, message: "DELETED");
98                  delete.setText("");
99              }
100          }
101      }
102
103      } // main Activity
104
```

Create a new  
class namely  
myDBAdapter





## Create New Class



Name:

myDbAdapter

Kind:

☒ Class

Superclass:

Interface(s):

Package:

com.example.mydatabaseapp

Visibility:

☒ Public

☐ Package Private

Modifiers:

☒ None

☐ Abstract

☐ Final



Show Select Overrides Dialog

OK

Cancel

Help

```
8
9 public class myDbAdapter {
10
11     myDbHelper myhelper;
12     public myDbAdapter(Context context)
13     {
14         myhelper = new myDbHelper(context);
15     }
16
17     public long insertData(String name, String pass)
18     {
19         SQLiteDatabase dbb = myhelper.getWritableDatabase();
20         ContentValues contentValues = new ContentValues();
21         contentValues.put(myDbHelper.NAME, name);
22         contentValues.put(myDbHelper.MyPASSWORD, pass);
23         long id = dbb.insert(myDbHelper.TABLE_NAME, nullColumnHack: null , contentValues);
24         return id;
25     }
26
```



```
27 public String getData()
28 {
29     SQLiteDatabase db = myhelper.getWritableDatabase();
30     String[] columns = {myDbHelper.UID, myDbHelper.NAME, myDbHelper.MyPASSWORD};
31     Cursor cursor = db.query(myDbHelper.TABLE_NAME, columns, selection: null, selectionArgs: null,
32                             orderBy: null);
33     StringBuffer buffer = new StringBuffer();
34     while (cursor.moveToNext())
35     {
36         int cid = cursor.getInt(cursor.getColumnIndex(myDbHelper.UID));
37         String name = cursor.getString(cursor.getColumnIndex(myDbHelper.NAME));
38         String password = cursor.getString(cursor.getColumnIndex(myDbHelper.MyPASSWORD));
39         buffer.append(cid + " " + name + " " + password + "\n");
40     }
41     return buffer.toString();
42 }
43 public int delete(String uname)
44 {
45     SQLiteDatabase db = myhelper.getWritableDatabase();
46     String[] whereArgs = {uname};
47
48     int count = db.delete(myDbHelper.TABLE_NAME, whereClause: myDbHelper.NAME + " = ?", whereArgs);
49     return count;
50 }
```

```
52 public int updateName(String oldName , String newName)
53 {
54     SQLiteDatabase db = myhelper.getWritableDatabase();
55     ContentValues contentValues = new ContentValues();
56     contentValues.put(myDbHelper.NAME,newName);
57     String[] whereArgs= {oldName};
58     int count =db.update(myDbHelper.TABLE_NAME,contentValues, whereClause: myDbHelper.NAME+" = ?",whereArgs );
59     return count;
60 }
61
```

```

62 static class myDbHelper extends SQLiteOpenHelper
63 {
64     private static final String DATABASE_NAME = "myDatabase";    // Database Name
65     private static final String TABLE_NAME = "myTable";    // Table Name
66     private static final int DATABASE_Version = 1;    // Database Version
67     private static final String UID="_id";    // Column I (Primary Key)
68     private static final String NAME = "Name";    //Column II
69     private static final String MyPASSWORD= "Password";    // Column III
70     private static final String CREATE_TABLE = "CREATE TABLE "+TABLE_NAME+
71         " (" +UID+" INTEGER PRIMARY KEY AUTOINCREMENT, "+NAME+" VARCHAR(255) , "+ MyPASSWORD+" VARCHAR(225) ) ";
72     private static final String DROP_TABLE ="DROP TABLE IF EXISTS "+TABLE_NAME;
73     private Context context;
74
75     public myDbHelper(Context context) {
76         super(context, DATABASE_NAME, factory: null, DATABASE_Version);
77         this.context=context;
78     }

```

```
80 1↑ public void onCreate(SQLiteDatabase db) {
81
82     try {
83         db.execSQL(CREATE_TABLE);
84     } catch (Exception e) {
85         Message.message(context, ""+e);
86     }
87 }
88
89 @Override
90 1↑ public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
91     try {
92         Message.message(context, "OnUpgrade");
93         db.execSQL(DROP_TABLE);
94         onCreate(db);
95     } catch (Exception e) {
96         Message.message(context, ""+e);
97     }
98 }
99 }
100 }
101
```



```
1 package com.example.mydatabaseapp;
2
3 import android.content.Context;
4 import android.widget.Toast;
5
6 public class Message {
7     public static void message(Context context, String message) {
8         Toast.makeText(context, message, Toast.LENGTH_LONG).show();
9     }
10 }
11
```

# Update XML files for all buttons

Add the following code “onClick” for each button

```
android:text="Add Data"
```

Put this code:

```
android:onClick="addUser"
```

```
android:text="Update Name"
```

Put this code:

```
android:onClick="update"
```

```
android:text="View Data"
```

Put this code:

```
android:onClick="viewdata"
```

```
android:text="Delete Name"
```

Put this code:

```
android:onClick="delete"
```

*Some got this, some ok, no worries*

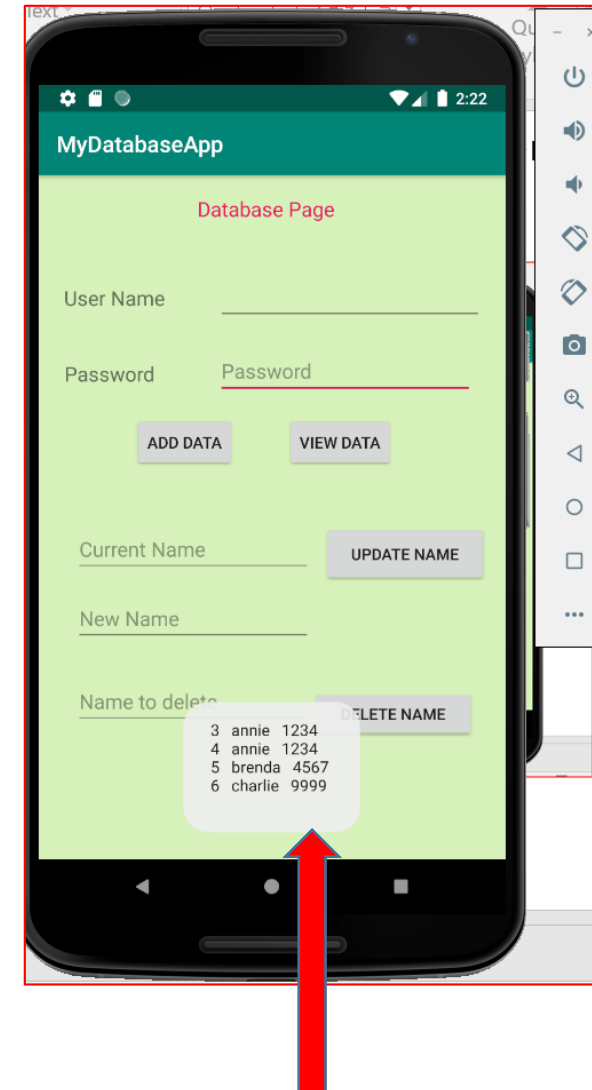
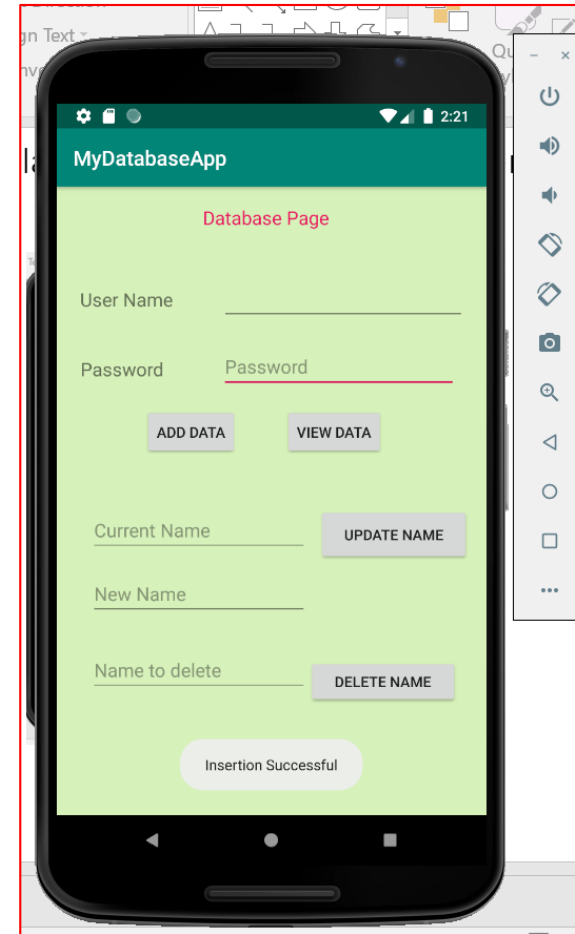
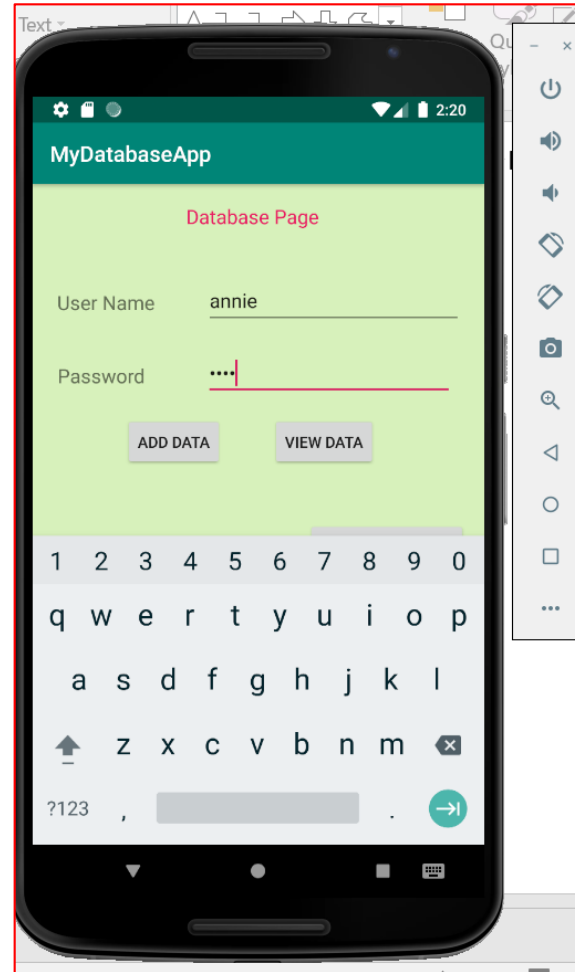
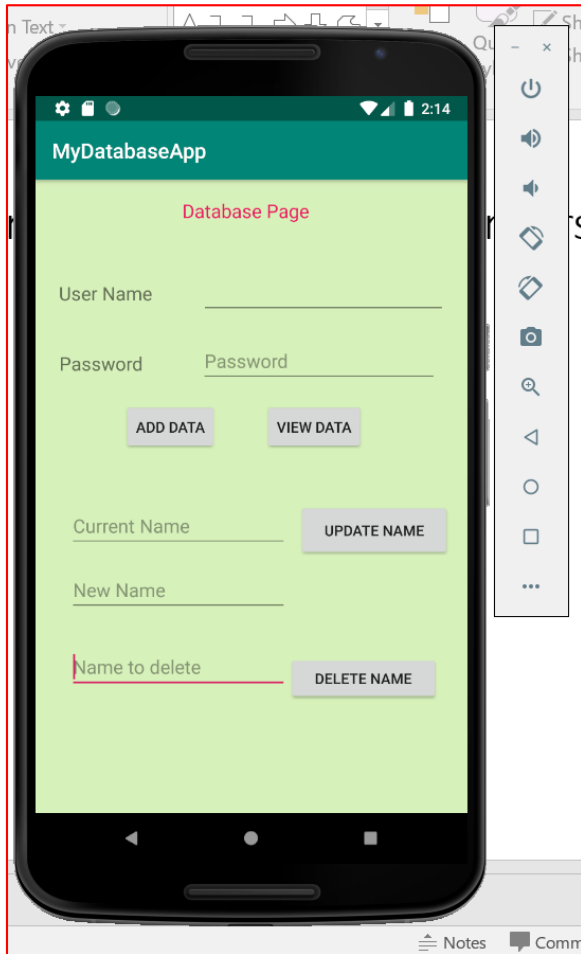
The screenshot shows the Android Studio IDE with a decompiled class file, `SQLiteOpenHelper.class`, open in the editor. The code is for `android.database.sqlite.SQLiteOpenHelper` and includes imports for `android.content.Context`, `android.database.DatabaseError`, `android.database.sqlite.SQLiteDatabase`, `android.database.sqlite.SQLiteOpenHelper`, `androidx.annotation.RecentlyUsed`, and `androidx.annotation.RecentlyUsed`. The code is for a public abstract class `SQLiteOpenHelper` with two constructors, both throwing a `RuntimeException`.

An "SDK Quickfix Installation" dialog is displayed over the code. The dialog has a title bar "SDK Quickfix Installation" and a header "Component Installer" with the Android Studio logo. The main content area is titled "Installing Requested Components" and shows the SDK Path: `C:\Users\deshinta.ad\AppData\Local\Android\Sdk`. It lists the packages to install: `Sources for Android 28 (sources;android-28)`. It also shows the preparation of the installation: `Preparing "Install Sources for Android 28 (revision: 1)".` and the download of `https://dl.google.com/android/repository/sources-28_r01.zip`. A progress bar indicates the download is at 3% (1.2 / 40.6 MB). A message at the bottom says "Please wait until the installation finishes". At the bottom of the dialog are buttons for "Previous", "Next", "Cancel", and "Finish".

The background IDE shows the "Project" tab with the file `activity_main.xml` selected. The "Resource Manager" tab shows the `android.jar` file. The "Structure" tab shows the `MainActivity.java` file. The "Build Variants" tab shows the `SQLiteOpenHelper` class. The "Event Log" tab shows the message "Emulator: Process finished with exit code 0 (today 7:21 PM)". The status bar at the bottom shows the download progress and the time 9:08 PM on 10/6/2019.

Emulator: Nexus 6, API 27 (bigger version)

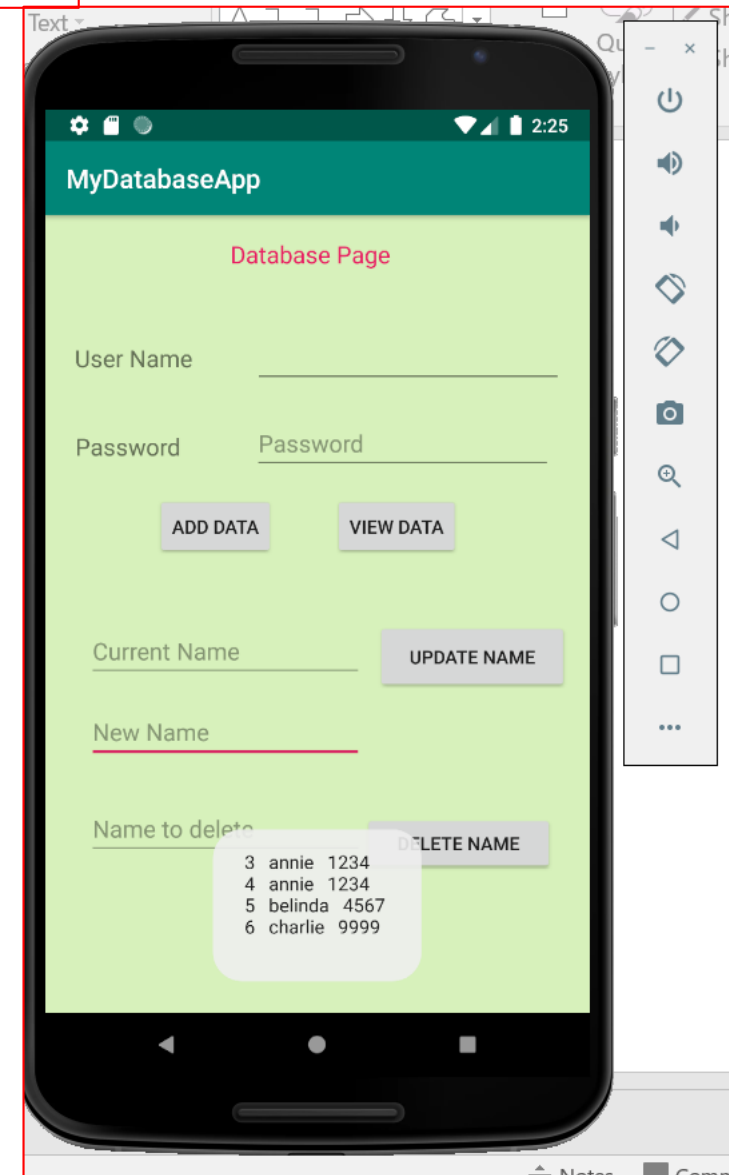
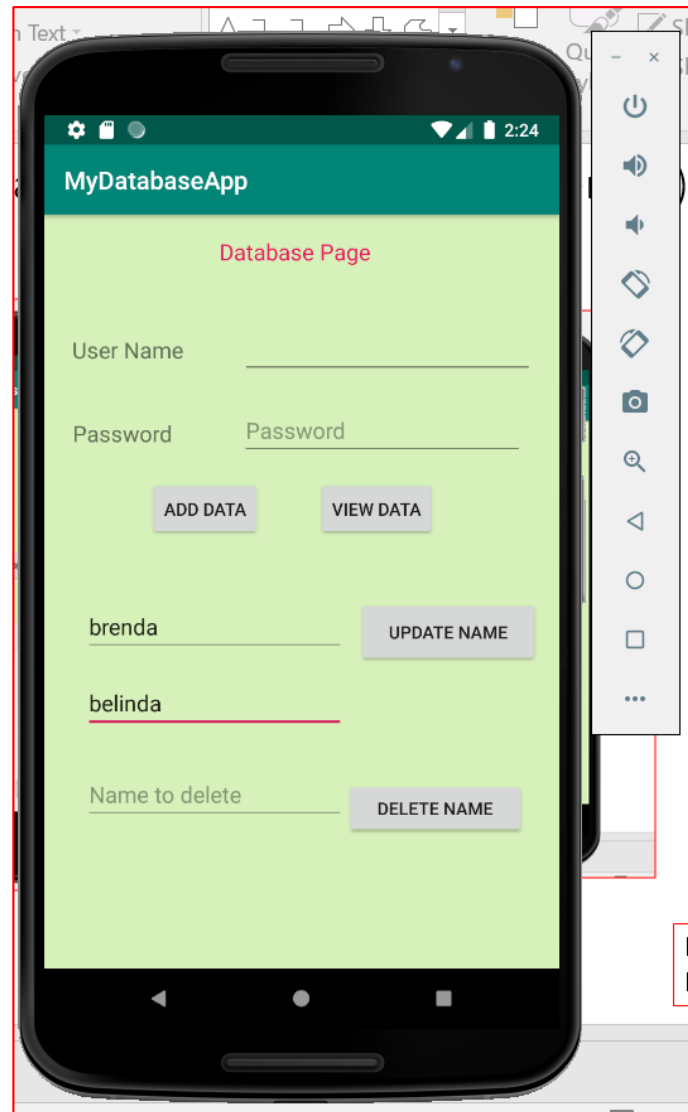
## Add Data Operation



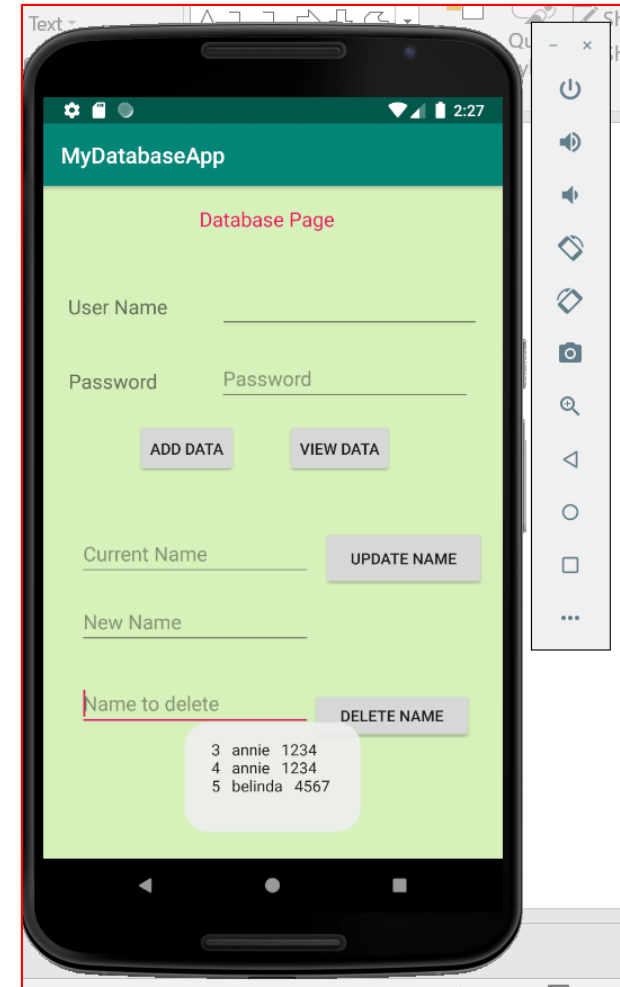
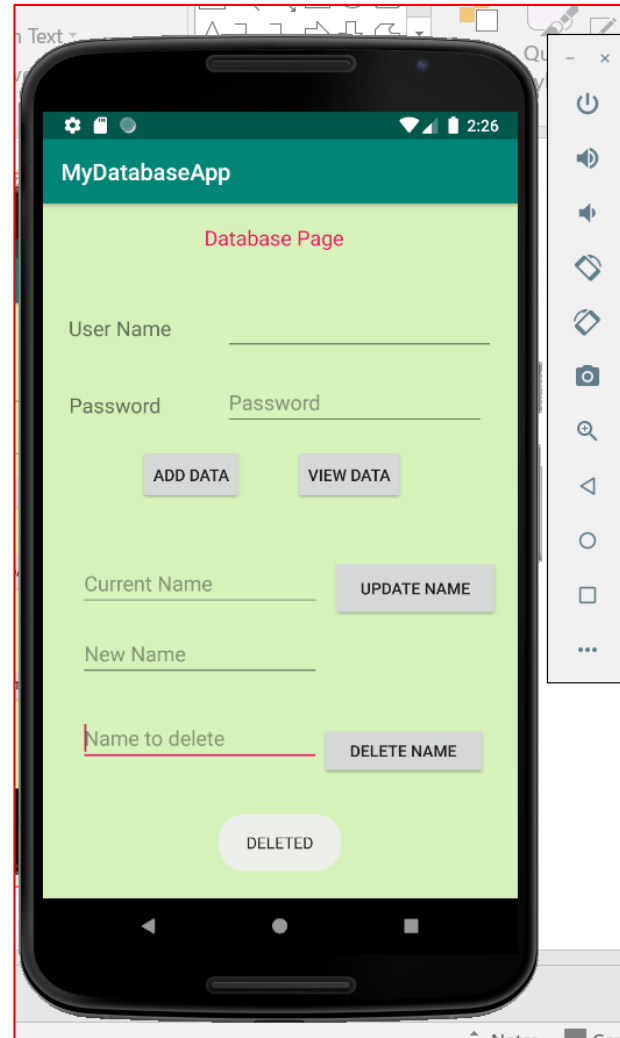
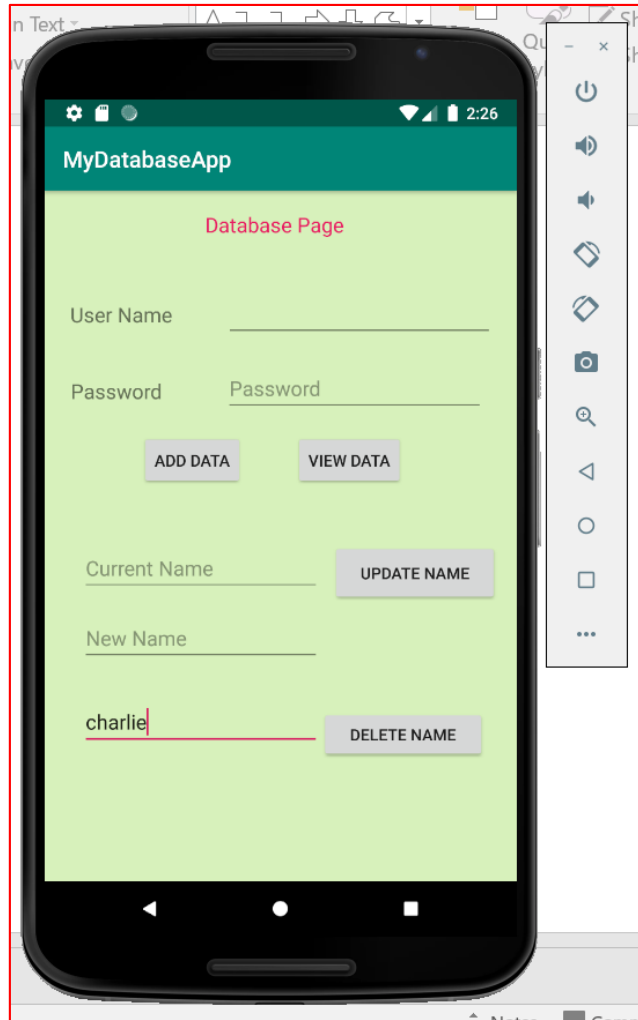
Record starts from 3, because I deleted record 1 and 2 before.



# Modify / Update Name Operation



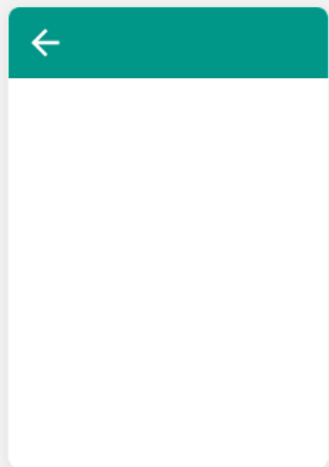
# Delete Operation



# **More Complex Coding SQLite Database**

*We will create a database with a spinner, a listview and dialogs*

## Configure your project



Name

MyDatabaseManager

Package name

com.example.mydatabasemanager

Save location

C:\Users\deshintad\MyDatabaseManager

Language

Java

Minimum API level

API 14: Android 4.0 (IceCreamSandwich)



Your app will run on approximately **100%** of devices.

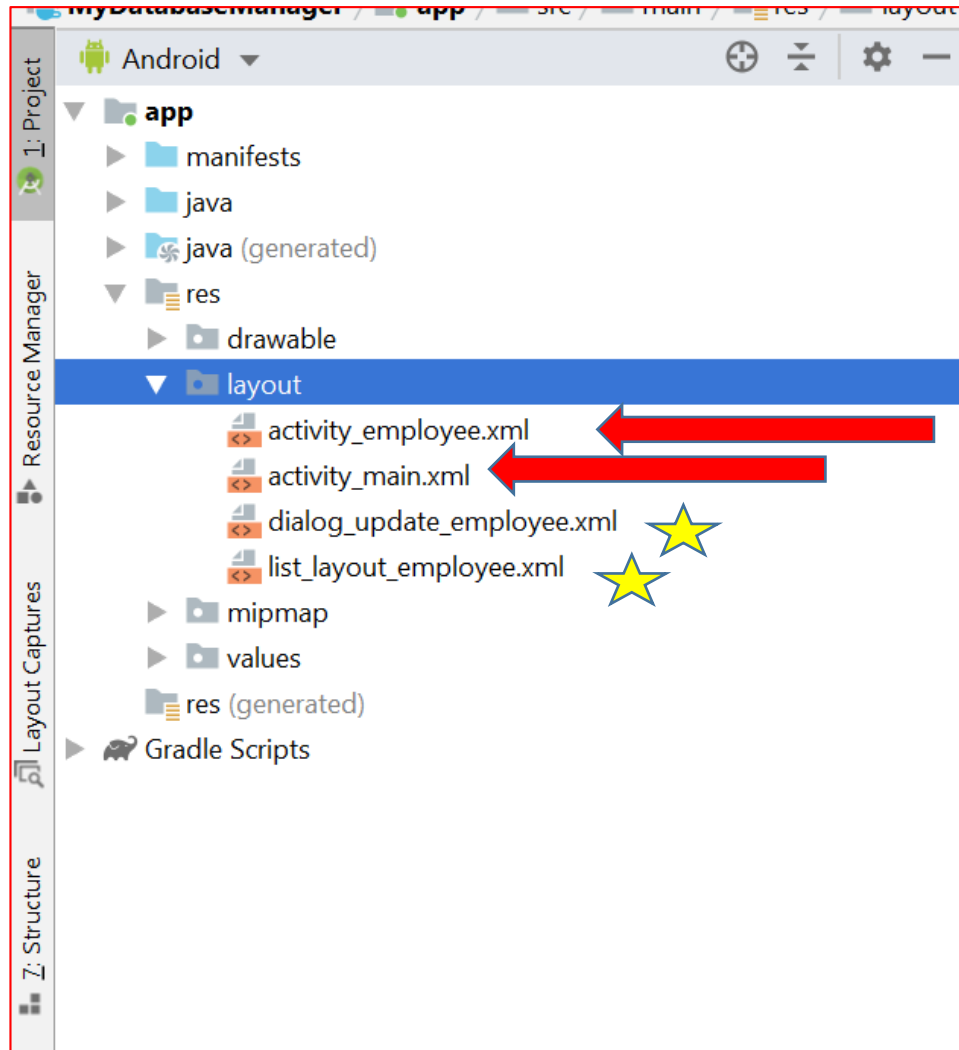
[Help me choose](#)

Previous

Next

Cancel

Finish



We need 4 XML files

2 new layout activities, will auto-generate related Java file

(activity\_employee.xml)

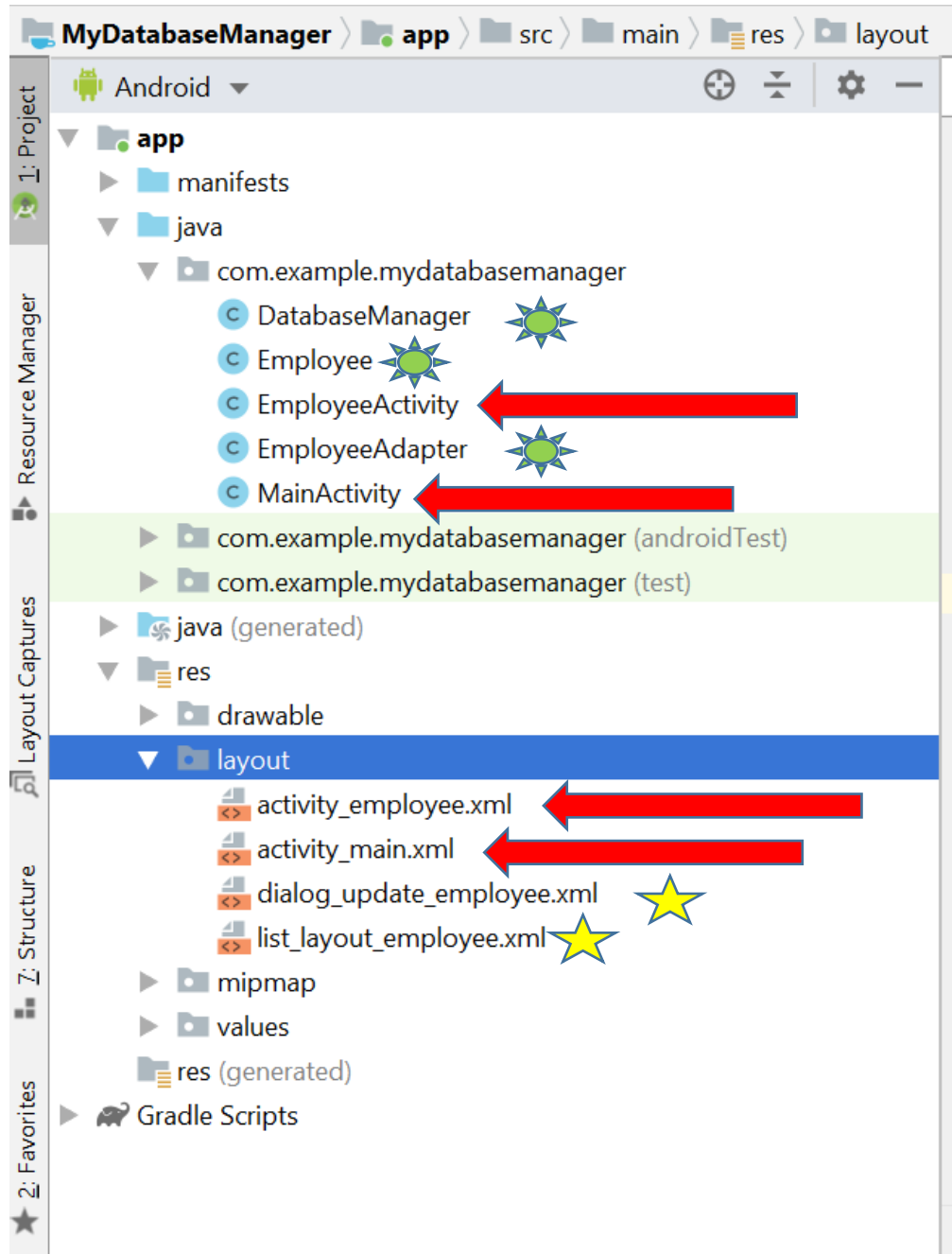
(activity\_main.xml)

2 XML layout (without activity), will not generate Java file

Or we call it stand\_alone XML layout file

(dialog\_update\_employee.xml)

(list\_layout\_employee.xml)



We need 5 Java files

2 is generated from layout activities

(EmployeeActivity.java) ←

(MainActivity.java) ←

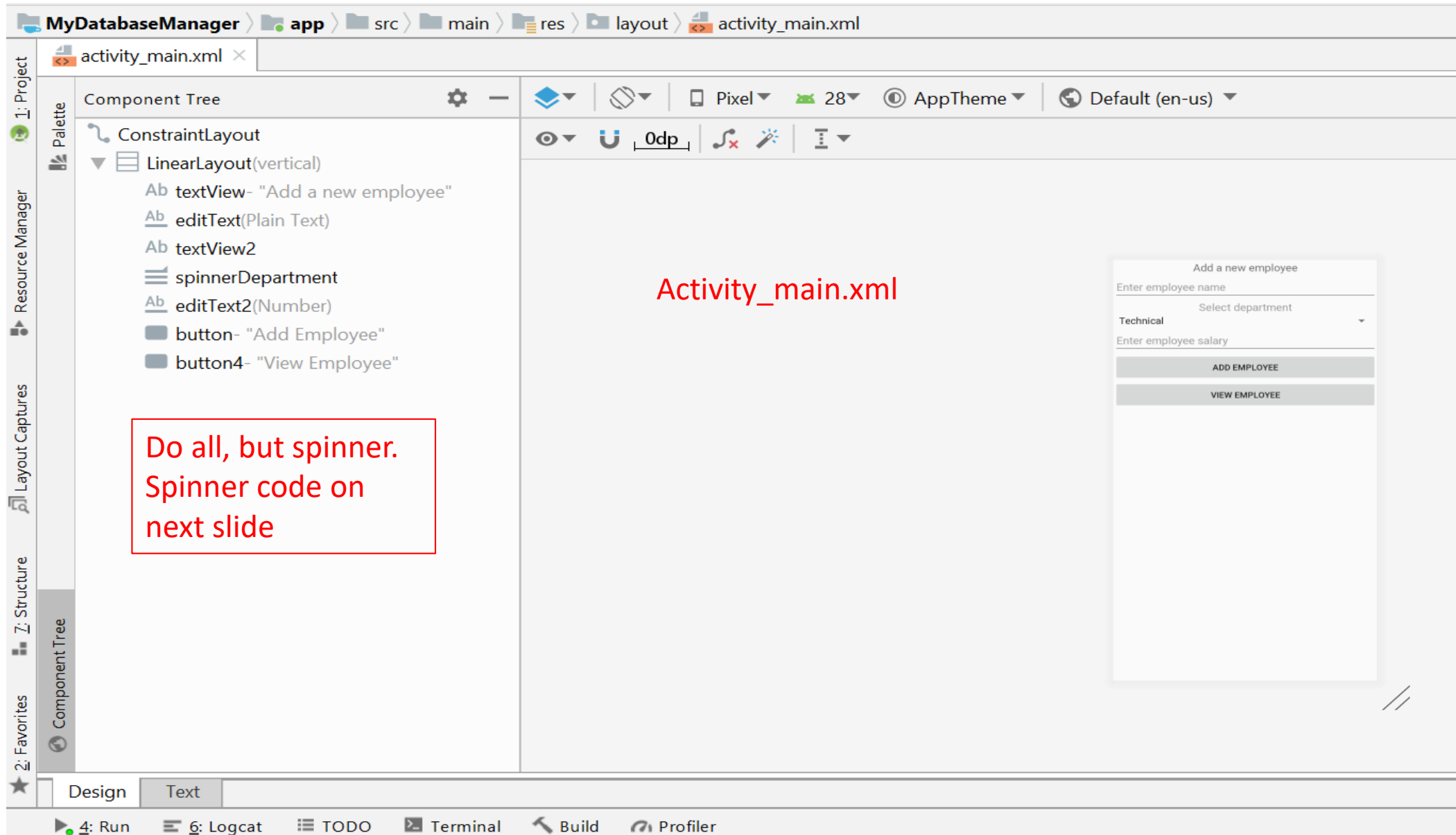
3 is new Java class (stand-alone Java class)

(DatabaseManager.java) ★

(Employee.java) ★

(Employee Adapter.java) ★

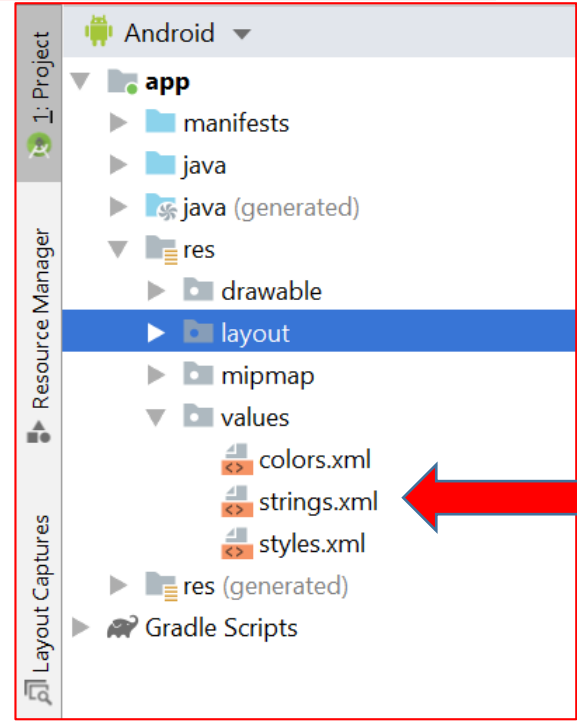
# Let us create ALL XML files first there are 4 of them



Reuse this spinner code

```
<Spinner
    android:id="@+id/spinnerDepartment"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:entries="@array/departments" />
```

Go here after you complete the design

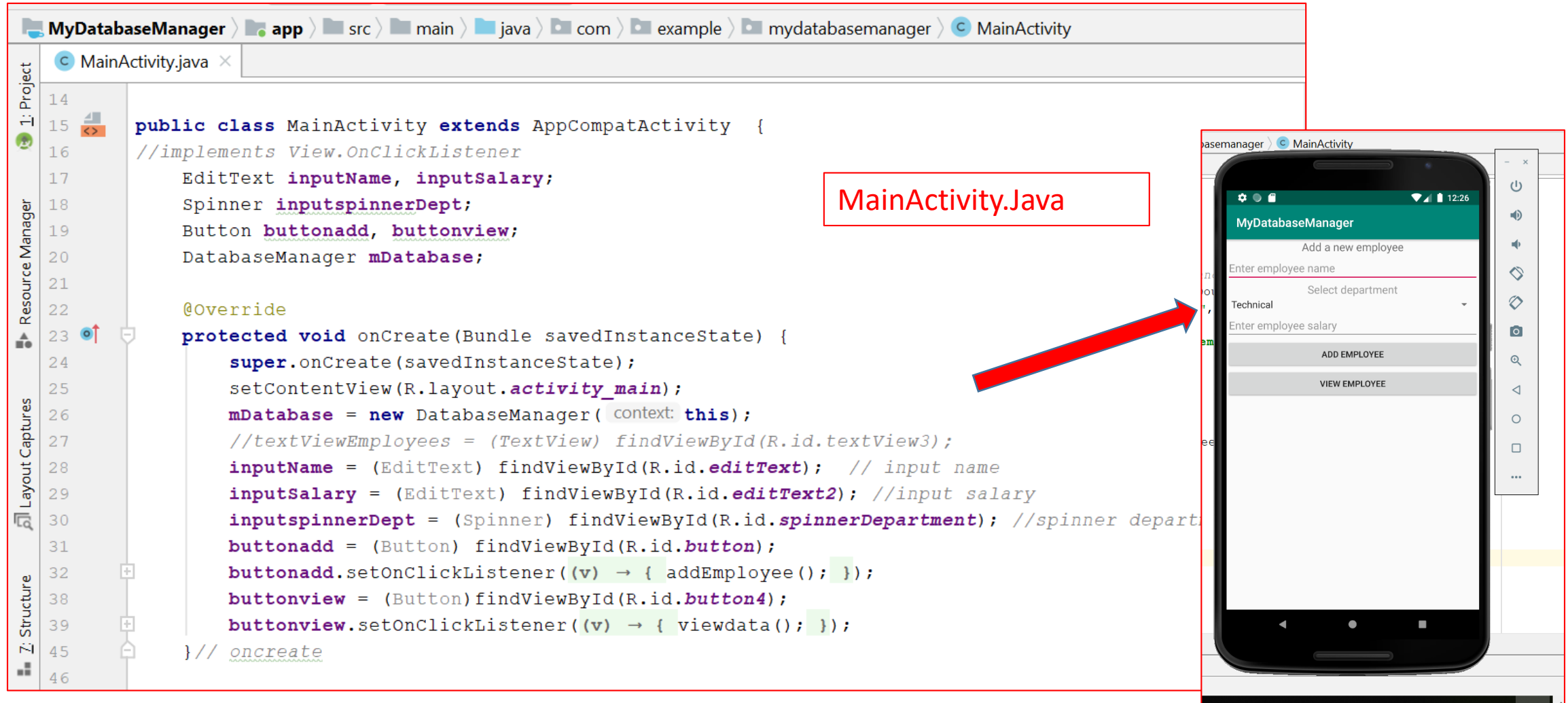


Reuse this code for string.xml

```
<resources>
    <string name="app_name">MyDatabaseManager</string>
    <array name="departments">
        <item>Technical</item>
        <item>Support</item>
        <item>Research and Development</item>
        <item>Marketing</item>
        <item>Human Resource</item>
    </array>
</resources>
```



Activity\_main.xml is associated with MainActivity.Java.  
Let us do coding for MainActivity.Java



The image displays an IDE window for the `MainActivity.java` file. The breadcrumb path at the top is `MyDatabaseManager > app > src > main > java > com > example > mydatabasemanager > MainActivity`. The code defines the `MainActivity` class, which extends `AppCompatActivity` and implements `View.OnClickListener`. It declares variables for `EditText` inputs, a `Spinner`, buttons, and a `DatabaseManager` instance. The `onCreate` method initializes the UI components and sets up click listeners for the 'Add Employee' and 'View Employee' buttons.

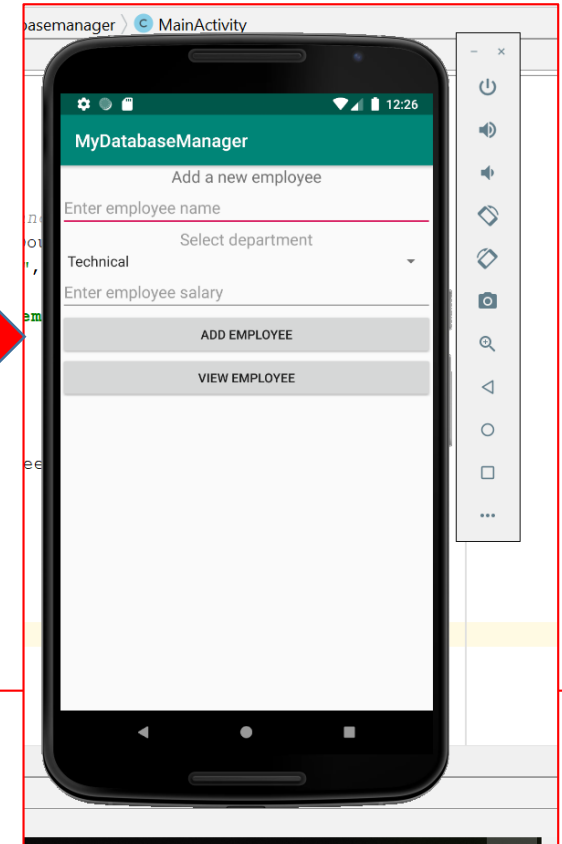
```
14
15 public class MainActivity extends AppCompatActivity {
16     //implements View.OnClickListener
17     EditText inputName, inputSalary;
18     Spinner inputspinnerDept;
19     Button buttonadd, buttonview;
20     DatabaseManager mDatabase;
21
22     @Override
23     protected void onCreate(Bundle savedInstanceState) {
24         super.onCreate(savedInstanceState);
25         setContentView(R.layout.activity_main);
26         mDatabase = new DatabaseManager(context: this);
27         //textViewEmployees = (TextView) findViewById(R.id.textView3);
28         inputName = (EditText) findViewById(R.id.editText); // input name
29         inputSalary = (EditText) findViewById(R.id.editText2); //input salary
30         inputspinnerDept = (Spinner) findViewById(R.id.spinnerDepartment); //spinner department
31         buttonadd = (Button) findViewById(R.id.button);
32         buttonadd.setOnClickListener((v) -> { addEmployee(); });
33
34         buttonview = (Button) findViewById(R.id.button4);
35         buttonview.setOnClickListener((v) -> { viewdata(); });
36     }
37 }
38
39
40
41
42
43
44
45
46
```

A red box labeled **MainActivity.Java** with a red arrow points to the `onCreate` method. To the right, a preview of the app interface is shown on a smartphone screen. The app has a green header with the title **MyDatabaseManager**. Below the header, there is a section titled 'Add a new employee' with two input fields: 'Enter employee name' and 'Enter employee salary'. A 'Select department' dropdown menu is set to 'Technical'. At the bottom, there are two buttons: 'ADD EMPLOYEE' and 'VIEW EMPLOYEE'.

## MainActivity.java

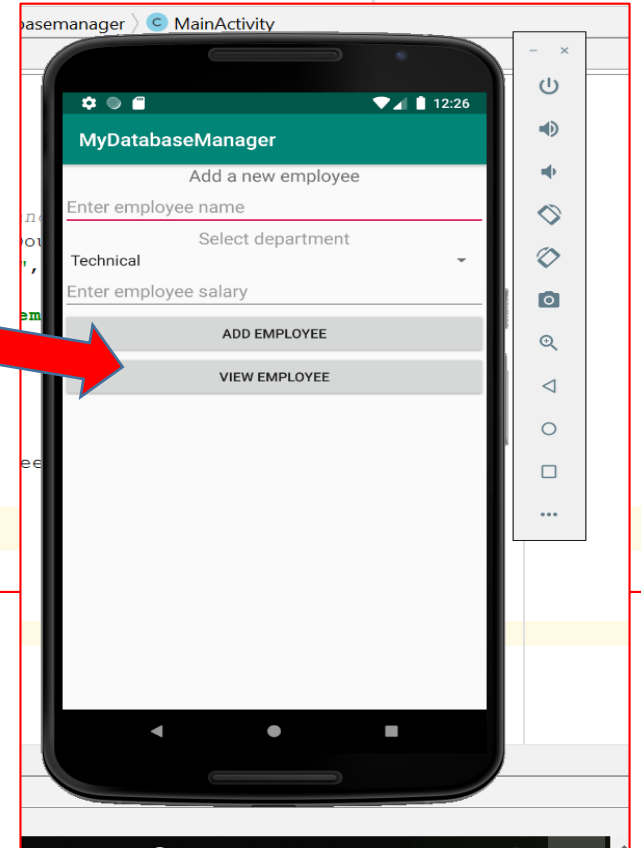


```
47 private void addEmployee() {
48     String name = inputName.getText().toString();
49     String dept = inputspinnerDept.getSelectedItem().toString();
50     Calendar cal = Calendar.getInstance();
51     SimpleDateFormat sdf = new SimpleDateFormat( pattern: "yyyy-mm-dd hh:mm:ss");
52     String joiningDate = sdf.format(cal.getTime());
53     String salary = inputSalary.getText().toString();
54     //validation
55     if (name.isEmpty()) {
56         inputName.setError("Name can't be empty");
57         inputName.requestFocus();
58         return;
59     }
60     if (salary.isEmpty()) {
61         inputSalary.setError("Salary can't be empty");
62         inputSalary.requestFocus();
63         return;
64     }
65 }
```

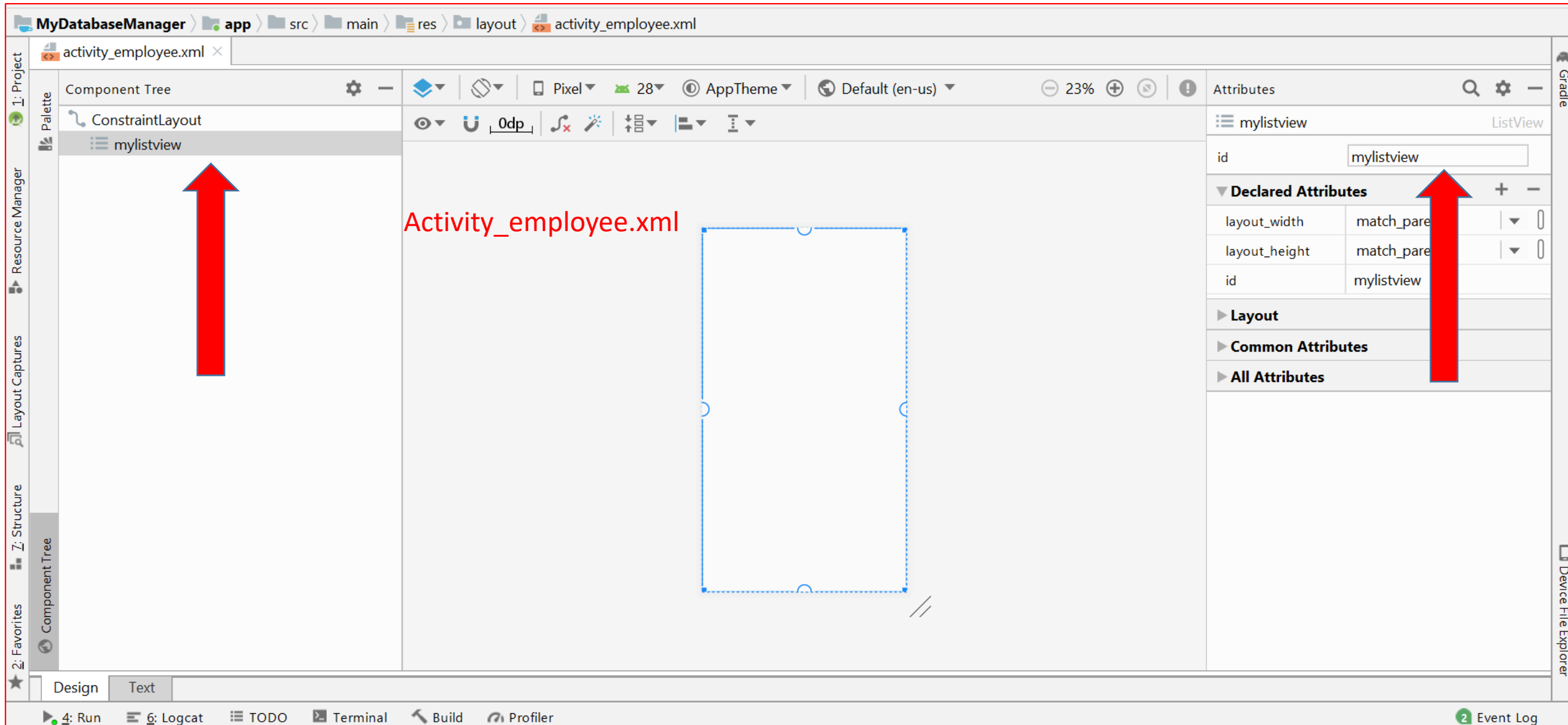


## MainActivity.java

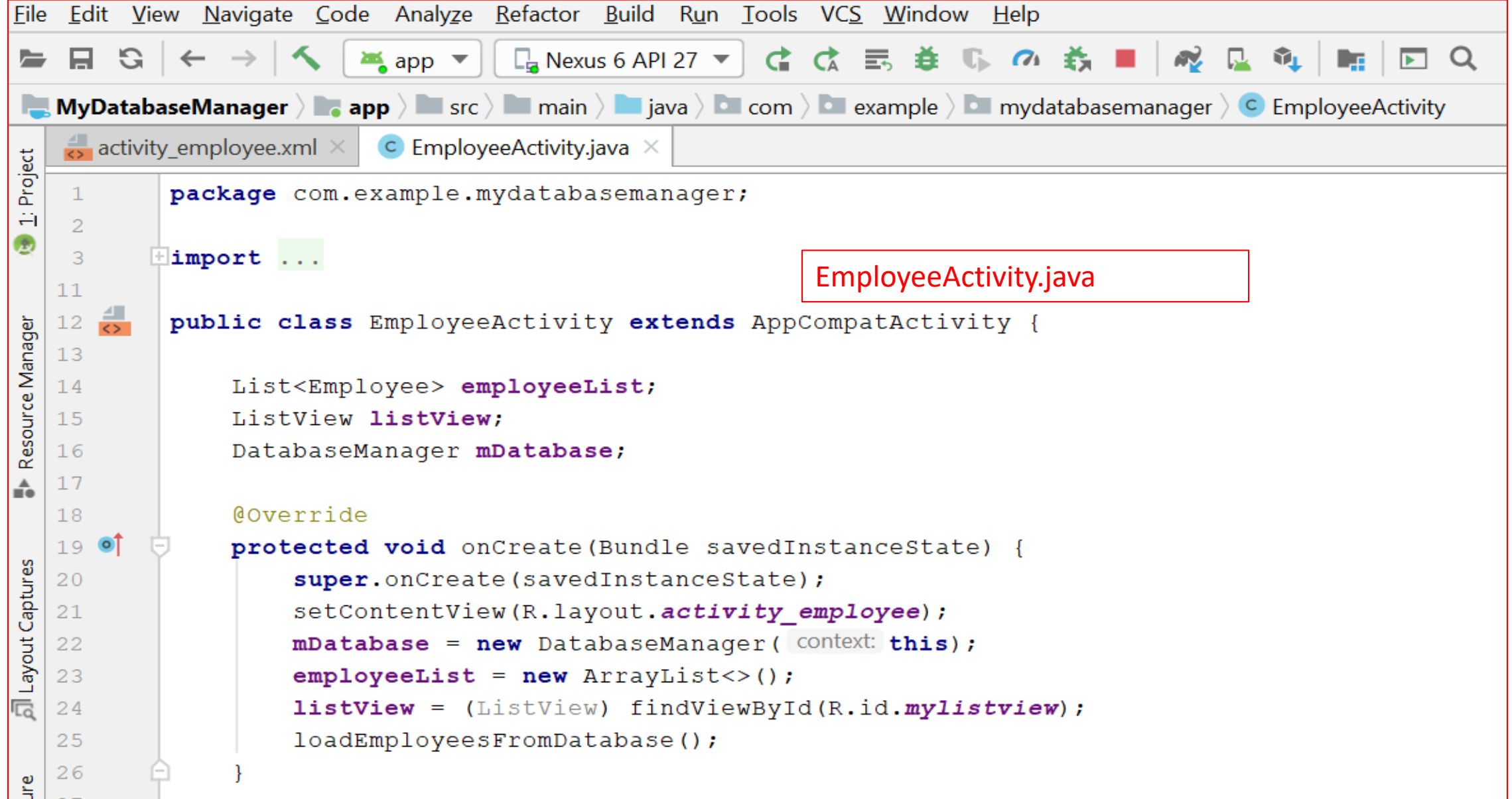
```
65
66 //adding the employee with the DatabaseManager instance
67 if (mDatabase.addEmployee(name, dept, joiningDate, Double.parseDouble(salary)))
68     Toast.makeText(context: this, text: "Employee Added", Toast.LENGTH_SHORT).show();
69 else
70     Toast.makeText(context: this, text: "Could not add employee", Toast.LENGTH_SHORT).show();
71
72 }
73
74 public void viewdata()
75 {
76     Intent intent = new Intent(packageContext: this, EmployeeActivity.class);
77     startActivity(intent);
78 }
79
80
81 }
82
83
```



Go to res, layout, right click, new, activity, empty activity, name it Activity\_employee



This activity\_employee will auto-generate a Java file, namely EmployeeActivity.java



```
File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help
app Nexus 6 API 27
MyDatabaseManager > app > src > main > java > com > example > mydatabasemanager > EmployeeActivity
activity_employee.xml x EmployeeActivity.java x
1 package com.example.mydatabasemanager;
2
3 import ...
11
12 public class EmployeeActivity extends AppCompatActivity {
13
14     List<Employee> employeeList;
15     ListView listView;
16     DatabaseManager mDatabase;
17
18     @Override
19     protected void onCreate(Bundle savedInstanceState) {
20         super.onCreate(savedInstanceState);
21         setContentView(R.layout.activity_employee);
22         mDatabase = new DatabaseManager(context: this);
23         employeeList = new ArrayList<>();
24         listView = (ListView) findViewById(R.id.mylistview);
25         loadEmployeesFromDatabase();
26     }
27 }
```

File Edit View Navigate Code Analyze Refactor Build Run Tools VCS Window Help

app Nexus 6 API 27

MyDatabaseManager > app > src > main > java > com > example > mydatabasemanager > EmployeeActivity

activity\_employee.xml x EmployeeActivity.java x

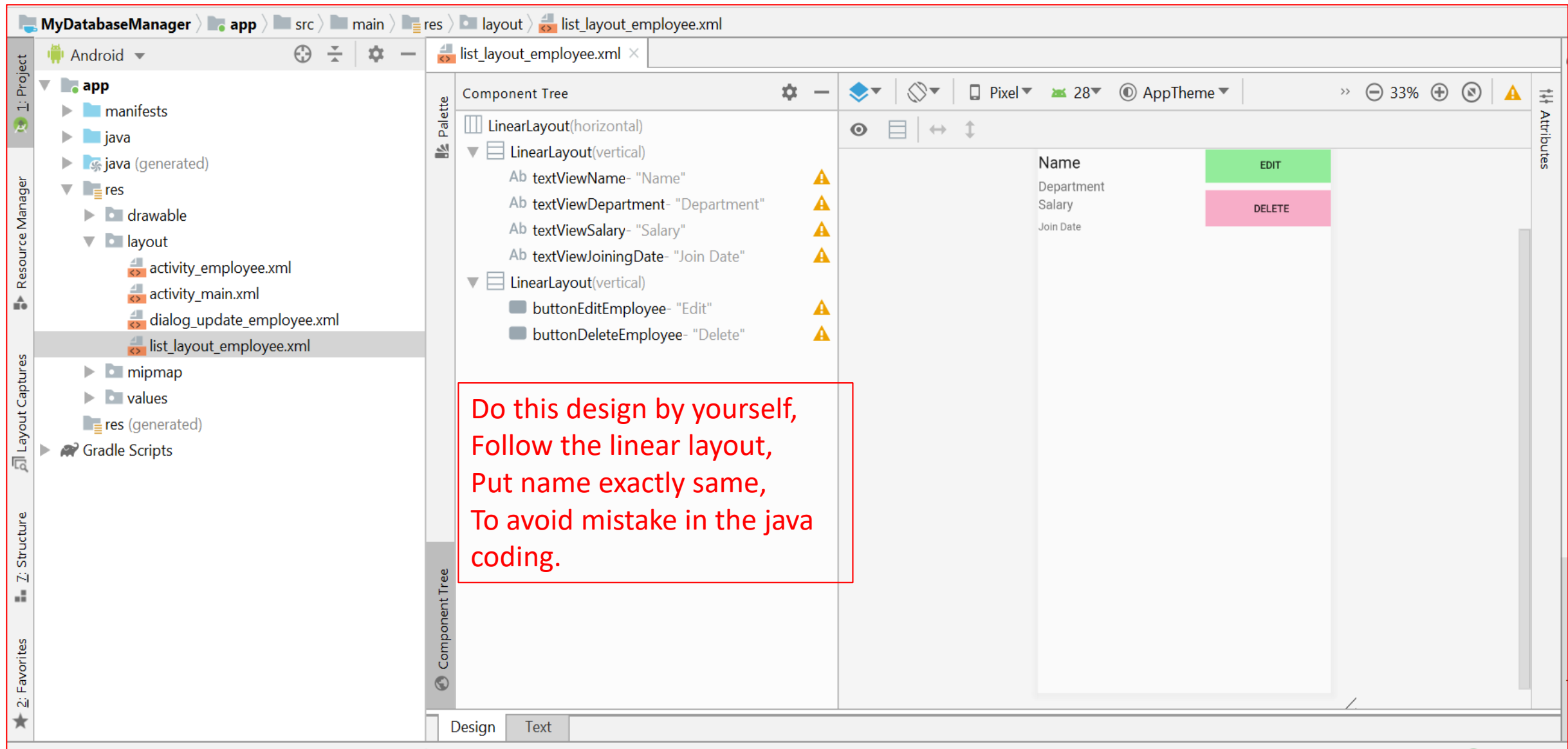
```
26 }
27
28 private void loadEmployeesFromDatabase() {
29     //we are here using the DatabaseManager instance to get all employees
30     Cursor cursor = mDatabase.getAllEmployees();
31
32     if (cursor.moveToFirst()) {
33         do {
34             employeeList.add(new Employee(
35                 cursor.getInt( columnIndex: 0),
36                 cursor.getString( columnIndex: 1),
37                 cursor.getString( columnIndex: 2),
38                 cursor.getString( columnIndex: 3),
39                 cursor.getDouble( columnIndex: 4)
40             ));
41         } while (cursor.moveToNext());
42
43         //passing the database manager instance this time to the adapter
44         EmployeeAdapter adapter = new EmployeeAdapter( mCtx: this, R.layout.list_layout_employee, employeeList, mDatabase);
45         listView.setAdapter(adapter);
46     }
47 }
48 }
49
```

EmployeeActivity.java

OK, by this time, we have done 2 XML activities with the associated 2 Java files

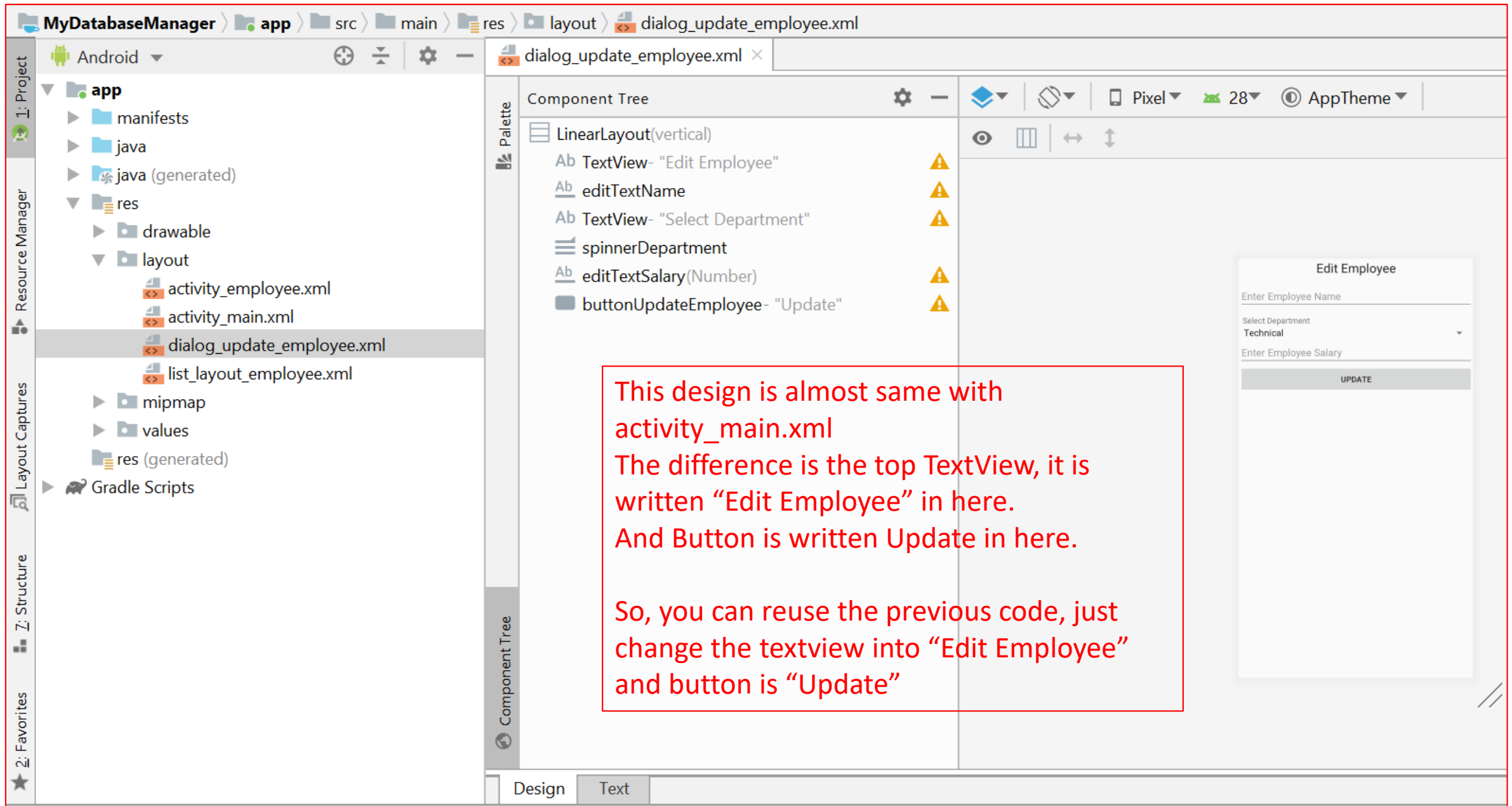
*Now, we need to create : 3 standalone Java files and 2 standalone XML layout files*

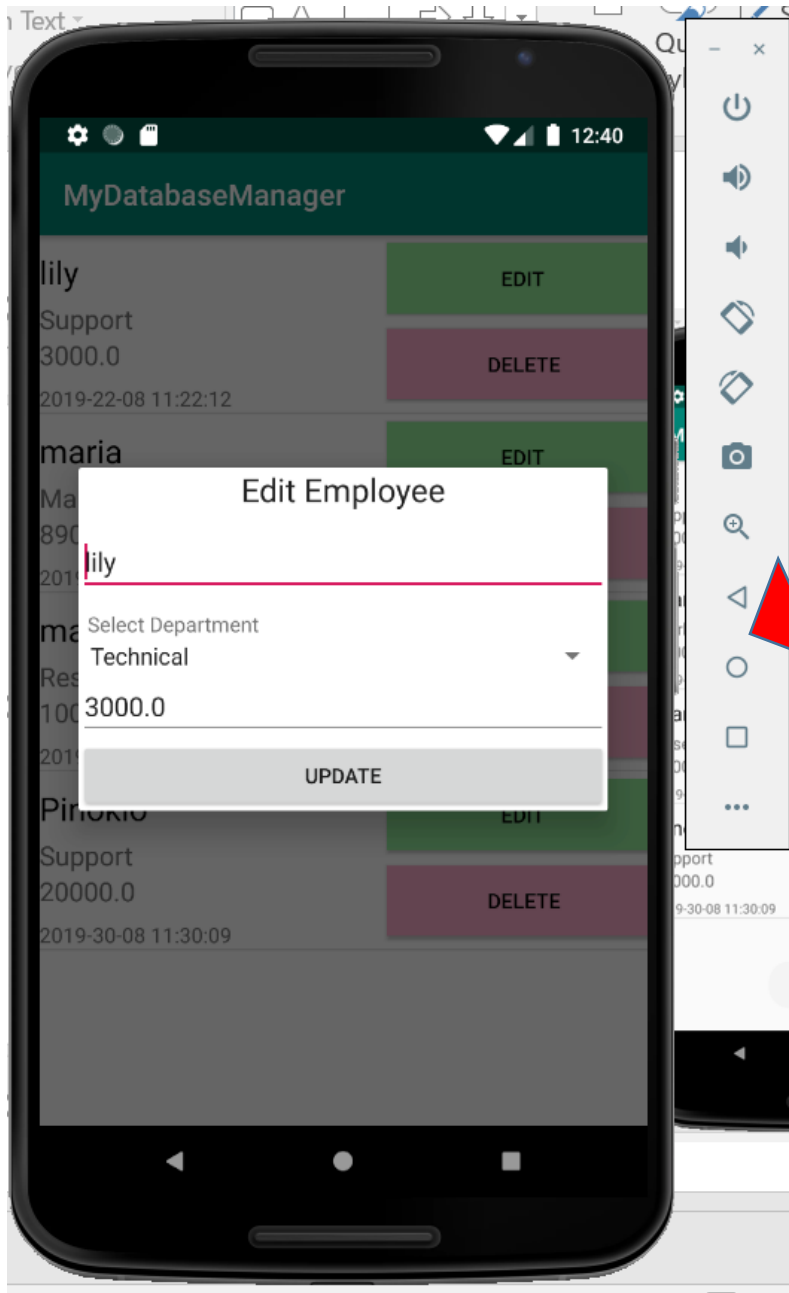
Go to res, layout, right click, new, XML, Layout XML file, put name: list\_layout\_employee





Go to res, layout, right click, new, XML, Layout XML file, put name: dialog\_update\_employee






**Previous codes inside dialog\_update\_employee  
Will give you this interface for Edit Employee**

This is dialog.

OK, by now, we have done ALL 4 XML files with 2 Java files.

Next, we need to do 3 stand-alone Java files.

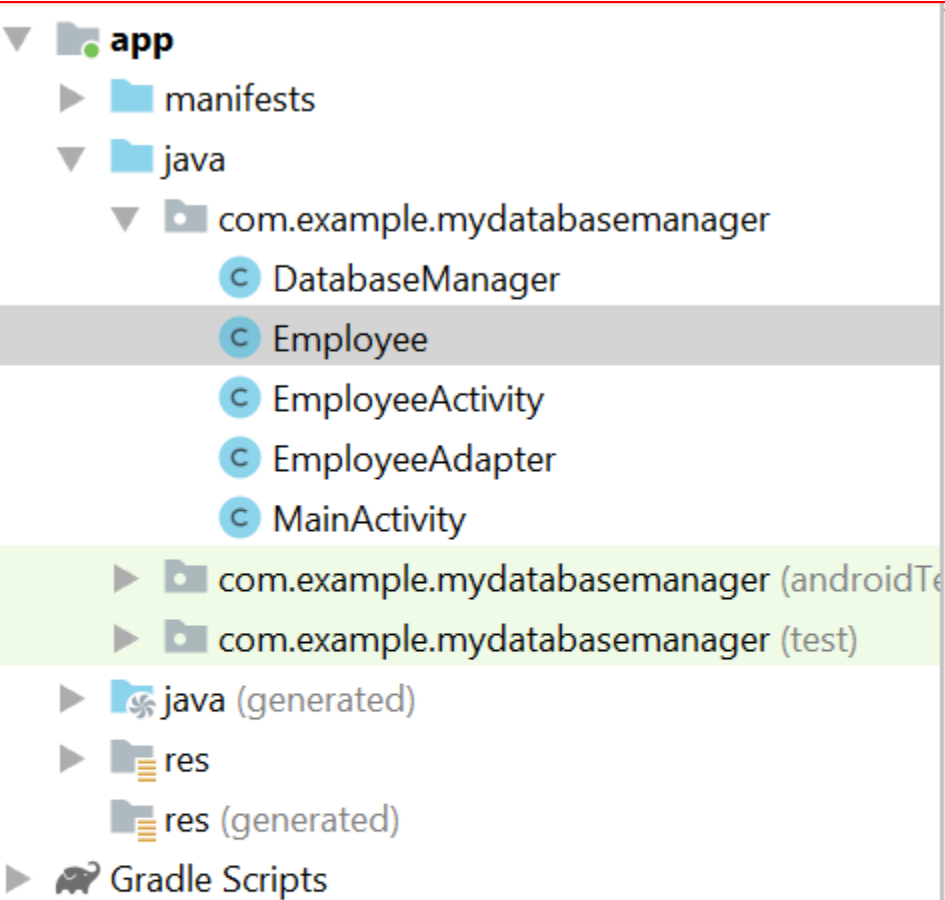
Go to java folder, com.example folder, right click, new Java class, put name Employee



The screenshot shows the Android Studio IDE with the following components:

- Project View (Left):** Displays the project structure. The path is: `app` > `java` > `com.example.mydatabasemanager`. The `Employee` class is highlighted in the list.
- Code Editor (Right):** Shows the code for `Employee.java`. The code is as follows:

```
1 package com.example.mydatabasemanager;
2
3 public class Employee {
4     int id;
5     String name, dept, joiningDate;
6     double salary;
7
8     public Employee(int id, String name, String dept, String joiningDate, double salary) {
9         this.id = id;
10        this.name = name;
11        this.dept = dept;
12        this.joiningDate = joiningDate;
13        this.salary = salary;
14    }
15
16    public int getId() {
17        return id;
18    }
19
20    public String getName() {
21        return name;
22    }
23 }
```
- Annotations:** Two red boxes with text are overlaid on the code:
  - A box containing *Employee.Java* is positioned next to the `public class Employee` line.
  - A box containing *Type this code by yourself.* is positioned next to the `getId()` and `getName()` methods.

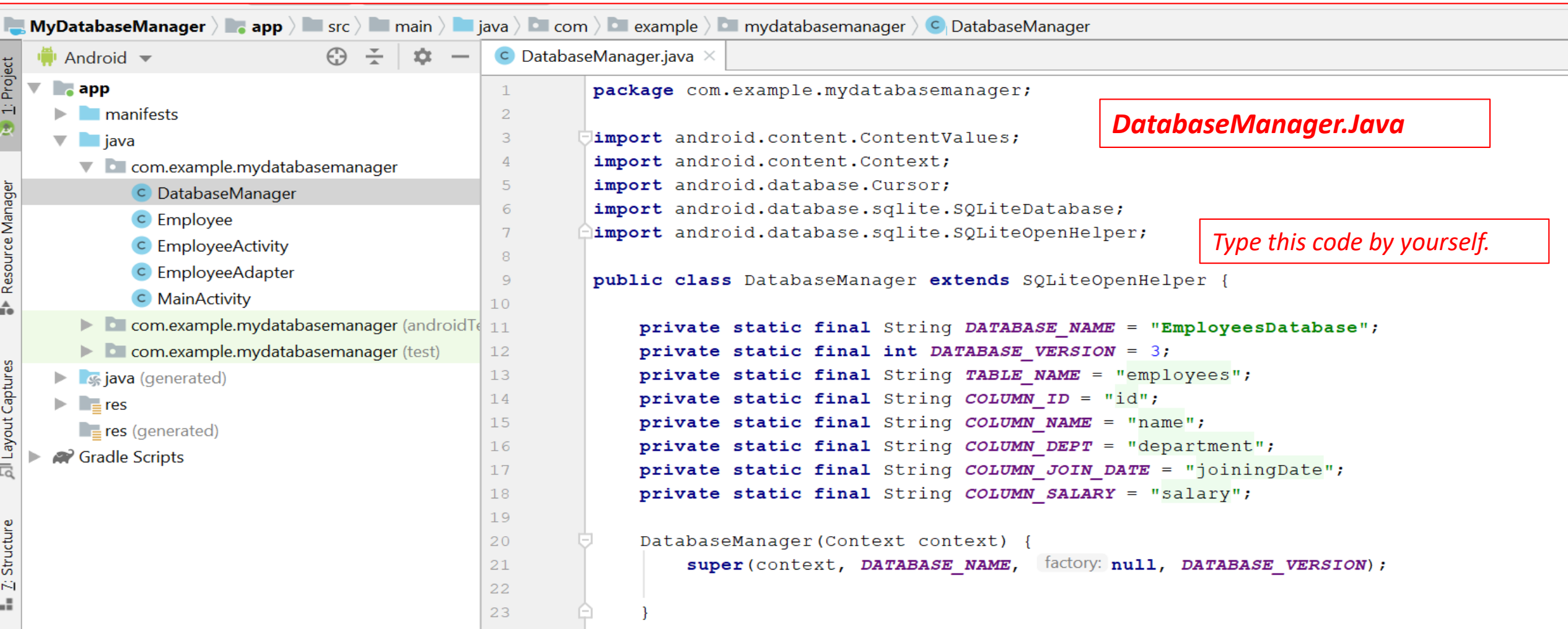


```
15
16 public int getId() {
17     return id;
18 }
19
20 public String getName() {
21     return name;
22 }
23
24 public String getDept() {
25     return dept;
26 }
27
28 public String getJoiningDate() {
29     return joiningDate;
30 }
31
32 public double getSalary() {
33     return salary;
34 }
35 }
36
```

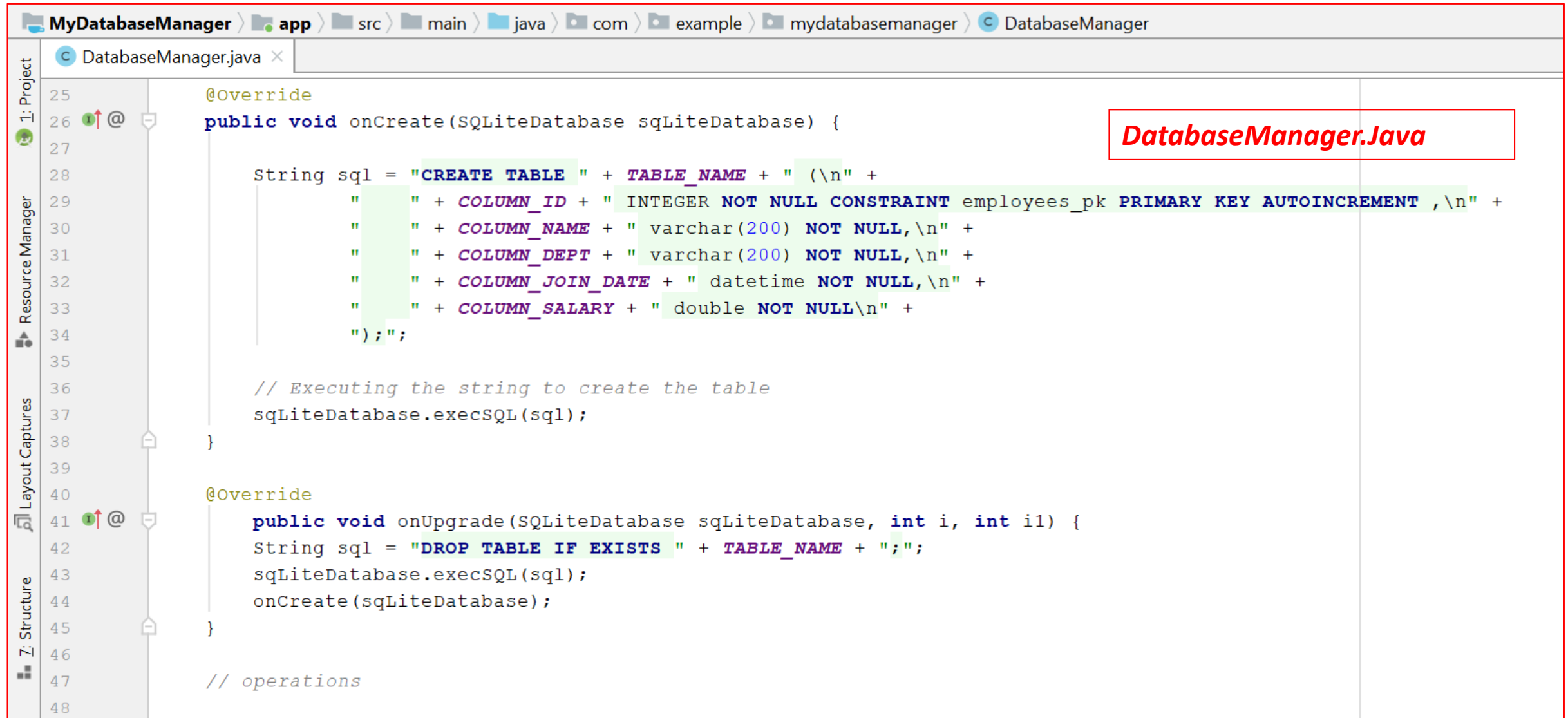
*Employee.Java*

*Complete your code until finish.*

Go to java folder, com.example folder, right click, new Java class,  
put name DatabaseManager



Complete your code until finish.



```
MyDatabaseManager > app > src > main > java > com > example > mydatabasemanager > DatabaseManager
DatabaseManager.java x
25 @Override
26 public void onCreate(SQLiteDatabase sqLiteDatabase) {
27
28     String sql = "CREATE TABLE " + TABLE_NAME + " (\n" +
29         "    " + COLUMN_ID + " INTEGER NOT NULL CONSTRAINT employees_pk PRIMARY KEY AUTOINCREMENT ,\n" +
30         "    " + COLUMN_NAME + " varchar(200) NOT NULL,\n" +
31         "    " + COLUMN_DEPT + " varchar(200) NOT NULL,\n" +
32         "    " + COLUMN_JOIN_DATE + " datetime NOT NULL,\n" +
33         "    " + COLUMN_SALARY + " double NOT NULL\n" +
34         ");";
35
36     // Executing the string to create the table
37     sqLiteDatabase.execSQL(sql);
38 }
39
40 @Override
41 public void onUpgrade(SQLiteDatabase sqLiteDatabase, int i, int i1) {
42     String sql = "DROP TABLE IF EXISTS " + TABLE_NAME + ";";
43     sqLiteDatabase.execSQL(sql);
44     onCreate(sqLiteDatabase);
45 }
46
47 // operations
48
```

**DatabaseManager.Java**

Complete your code until finish.

### DatabaseManager.java

// operations

```
46
47
48
49 boolean addEmployee(String name, String dept, String joiningdate, double salary) {
50     ContentValues contentValues = new ContentValues();
51     contentValues.put(COLUMN_NAME, name);
52     contentValues.put(COLUMN_DEPT, dept);
53     contentValues.put(COLUMN_JOIN_DATE, joiningdate);
54     contentValues.put(COLUMN_SALARY, salary);
55     SQLiteDatabase db = getWritableDatabase();
56     return db.insert(TABLE_NAME, nullColumnHack: null, contentValues) != -1;
57 }
```

```
58
59 Cursor getAllEmployees() {
60     SQLiteDatabase db = getReadableDatabase();
61     return db.rawQuery(sql: "SELECT * FROM " + TABLE_NAME, selectionArgs: null);
62 }
63
```



*Complete your code until finish.*

## **DatabaseManager.Java**

```
59  Cursor getAllEmployees() {
60      SQLiteDatabase db = getReadableDatabase();
61      return db.rawQuery( sql: "SELECT * FROM " + TABLE_NAME, selectionArgs: null);
62  }
63
64  boolean updateEmployee(int id, String name, String dept, double salary) {
65      SQLiteDatabase db = getWritableDatabase();
66      ContentValues contentValues = new ContentValues();
67      contentValues.put(COLUMN_NAME, name);
68      contentValues.put(COLUMN_DEPT, dept);
69      contentValues.put(COLUMN_SALARY, salary);
70      return db.update(TABLE_NAME, contentValues, whereClause: COLUMN_ID + "=?", new String[]{String.valueOf(id)}) == 1;
71  }
72
73  boolean deleteEmployee(int id) {
74      SQLiteDatabase db = getWritableDatabase();
75      return db.delete(TABLE_NAME, whereClause: COLUMN_ID + "=?", new String[]{String.valueOf(id)}) == 1;
76  }
77  }
78
79
```

Go to java folder, com.example folder, right click, new Java class,  
put name EmployeeAdapter

The screenshot shows the Android Studio IDE with the following components:

- Toolbar:** Standard Android Studio icons for file operations, running, and debugging.
- Top Bar:** Project name "MyDatabaseManager", current package path "com.example.mydatabasemanager", and the selected class "EmployeeAdapter".
- Left Panel (Project Structure):**
  - Project: app
  - Manifests: manifests
  - Java: java
    - com.example.mydatabasemanager
      - DatabaseManager
      - Employee
      - EmployeeActivity
      - EmployeeAdapter** (selected)
      - MainActivity
    - com.example.mydatabasemanager (androidTest)
    - com.example.mydatabasemanager (test)
  - Generated: java (generated), res (generated)
  - Gradle Scripts
- Right Panel (Code Editor):**

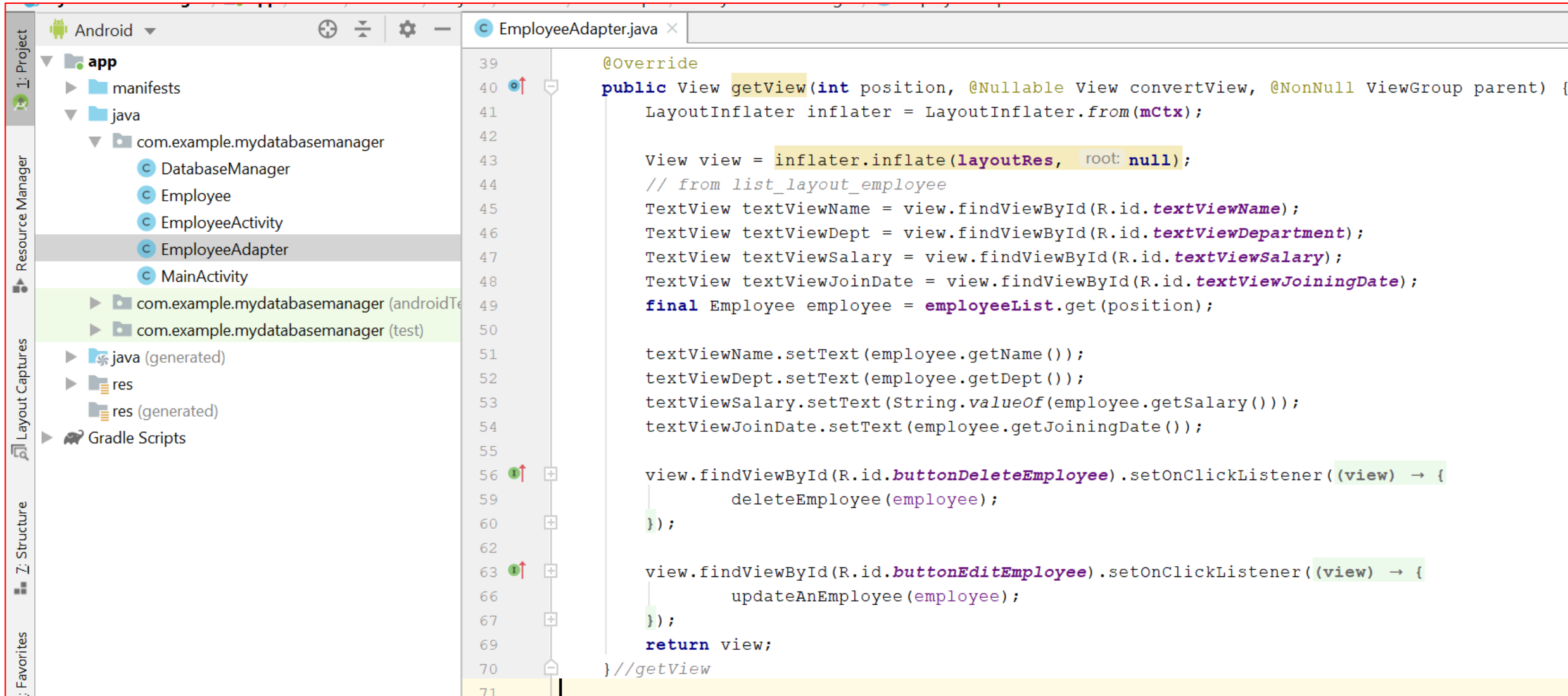
```
1 package com.example.mydatabasemanager;
2
3 import ...
21
22 public class EmployeeAdapter extends ArrayAdapter<Employee> {
23
24     Context mContext;
25     int layoutRes;
26     List<Employee> employeeList;
27     DatabaseManager mDatabase;
28
29     //modified the constructor and we are taking the DatabaseManager instance here
30     public EmployeeAdapter(Context mContext, int layoutRes, List<Employee> employeeList,
31                             DatabaseManager mDatabase) {
32         super(mContext, layoutRes, employeeList);
33         this.mContext = mContext;
34         this.layoutRes = layoutRes;
35         this.employeeList = employeeList;
36         this.mDatabase = mDatabase;
37     }
38 }
```

Annotations in the code editor:

  - A red box highlights the package name: **EmployeeAdapter.Java**
  - A red box highlights the constructor parameters: **Type this code by yourself.**

*Continue your code until finish*

*EmployeeAdapter.java*



```
39  @Override
40  public View getView(int position, @Nullable View convertView, @NonNull ViewGroup parent) {
41      LayoutInflater inflater = LayoutInflater.from(mContext);
42
43      View view = inflater.inflate(layoutRes, root: null);
44      // from list_layout_employee
45      TextView textViewName = view.findViewById(R.id.textViewName);
46      TextView textViewDept = view.findViewById(R.id.textViewDepartment);
47      TextView textViewSalary = view.findViewById(R.id.textViewSalary);
48      TextView textViewJoinDate = view.findViewById(R.id.textViewJoiningDate);
49      final Employee employee = employeeList.get(position);
50
51      textViewName.setText(employee.getName());
52      textViewDept.setText(employee.getDept());
53      textViewSalary.setText(String.valueOf(employee.getSalary()));
54      textViewJoinDate.setText(employee.getJoiningDate());
55
56      view.findViewById(R.id.buttonDeleteEmployee).setOnClickListener((view) -> {
57          deleteEmployee(employee);
58      });
59
60
61
62
63      view.findViewById(R.id.buttonEditEmployee).setOnClickListener((view) -> {
64          updateAnEmployee(employee);
65      });
66
67
68      return view;
69  }
70  } //getView
71
```

*Continue your code until finish*

*EmployeeAdapter.java*

```
EmployeeAdapter.java x
72 @ private void updateAnEmployee(final Employee employee) {
73     AlertDialog.Builder builder = new AlertDialog.Builder(mContext);
74     LayoutInflater inflater = LayoutInflater.from(mContext);
75     View view = inflater.inflate(R.layout.dialog_update_employee, root: null);
76     builder.setView(view);
77
78     final AlertDialog alertDialog = builder.create();
79     alertDialog.show();
80     //from dialog_update_employee.xml
81     final EditText editTextName = view.findViewById(R.id.editTextName);
82     final EditText editTextSalary = view.findViewById(R.id.editTextSalary);
83     final Spinner spinner = view.findViewById(R.id.spinnerDepartment);
84
85     editTextName.setText(employee.getName());
86     editTextSalary.setText(String.valueOf(employee.getSalary()));
87
88
```

Continue your code until finish

EmployeeAdapter.java

```
87
88 view.findViewById(R.id.buttonUpdateEmployee).setOnClickListener((view) → {
89     String name = editTextName.getText().toString();
90     String salary = editTextSalary.getText().toString();
91     String dept = spinner.getSelectedItem().toString();
92
93     if (name.isEmpty()) {
94         editTextName.setError("Name can't be empty");
95         editTextName.requestFocus();
96         return;
97     }
98
99     if (salary.isEmpty()) {
100         editTextSalary.setError("Salary can't be empty");
101         editTextSalary.requestFocus();
102         return;
103     }
104     //calling the update method from database manager instance
105     if (mDatabase.updateEmployee(employee.getId(), name, dept, Double.valueOf(salary))) {
106         Toast.makeText(mCtx, text: "Employee Updated", Toast.LENGTH_SHORT).show();
107         loadEmployeesFromDatabaseAgain();
108     }
109     alertDialog.dismiss();
110 });
111 }
112 }
113 }
114 }
115 }
```

Continue your code until finish

EmployeeAdapter.java

java / com / example / mydatabasemanager / EmployeeAdapter

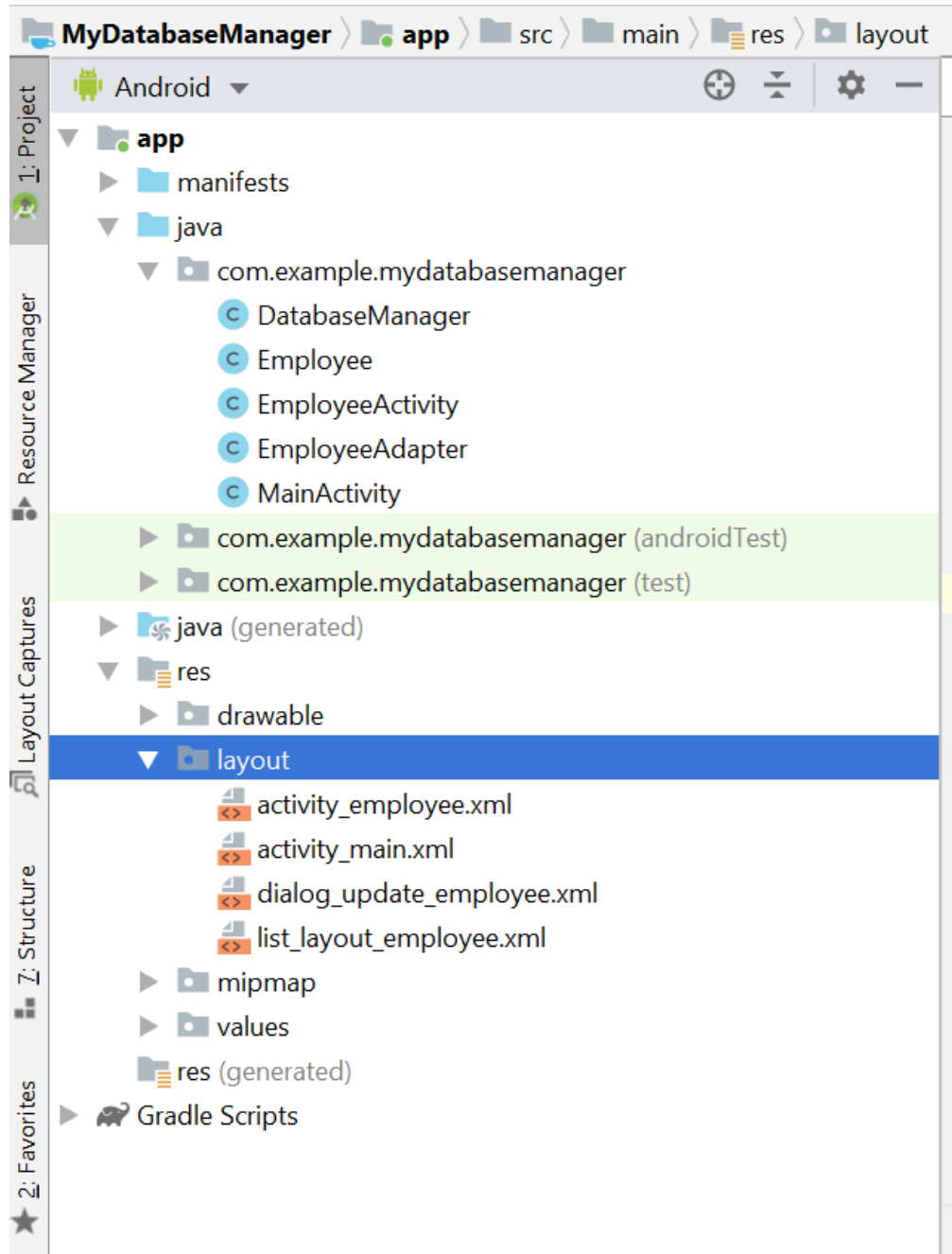
EmployeeAdapter.java

```
117 private void deleteEmployee(final Employee employee) {
118     AlertDialog.Builder builder = new AlertDialog.Builder(mCtx);
119     builder.setTitle("Are you sure?");
120
121     builder.setPositiveButton(text: "Yes", (dialogInterface, i) → {
122
123         //calling the delete method from the database manager instance
124         if (mDatabase.deleteEmployee(employee.getId()))
125             loadEmployeesFromDatabaseAgain();
126     });
127
128     builder.setNegativeButton(text: "Cancel", new DialogInterface.OnClickListener() {
129         @Override
130         public void onClick(DialogInterface dialogInterface, int i) {
131
132         }
133     });
134
135     AlertDialog alertDialog = builder.create();
136     alertDialog.show();
137 }
138
139
140
```

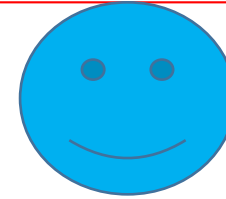
*Continue your code until finish*

***EmployeeAdapter.java***

```
141
142     private void loadEmployeesFromDatabaseAgain() {
143         //calling the read method from database instance
144         Cursor cursor = mDatabase.getAllEmployees();
145
146         employeeList.clear();
147         if (cursor.moveToFirst()) {
148             do {
149                 employeeList.add(new Employee(
150                     cursor.getInt( columnIndex: 0),
151                     cursor.getString( columnIndex: 1),
152                     cursor.getString( columnIndex: 2),
153                     cursor.getString( columnIndex: 3),
154                     cursor.getDouble( columnIndex: 4)
155                 ));
156             } while (cursor.moveToNext());
157         }
158         notifyDataSetChanged();
159     } //load employees
160 } //employee adapter
161
```



Allright,

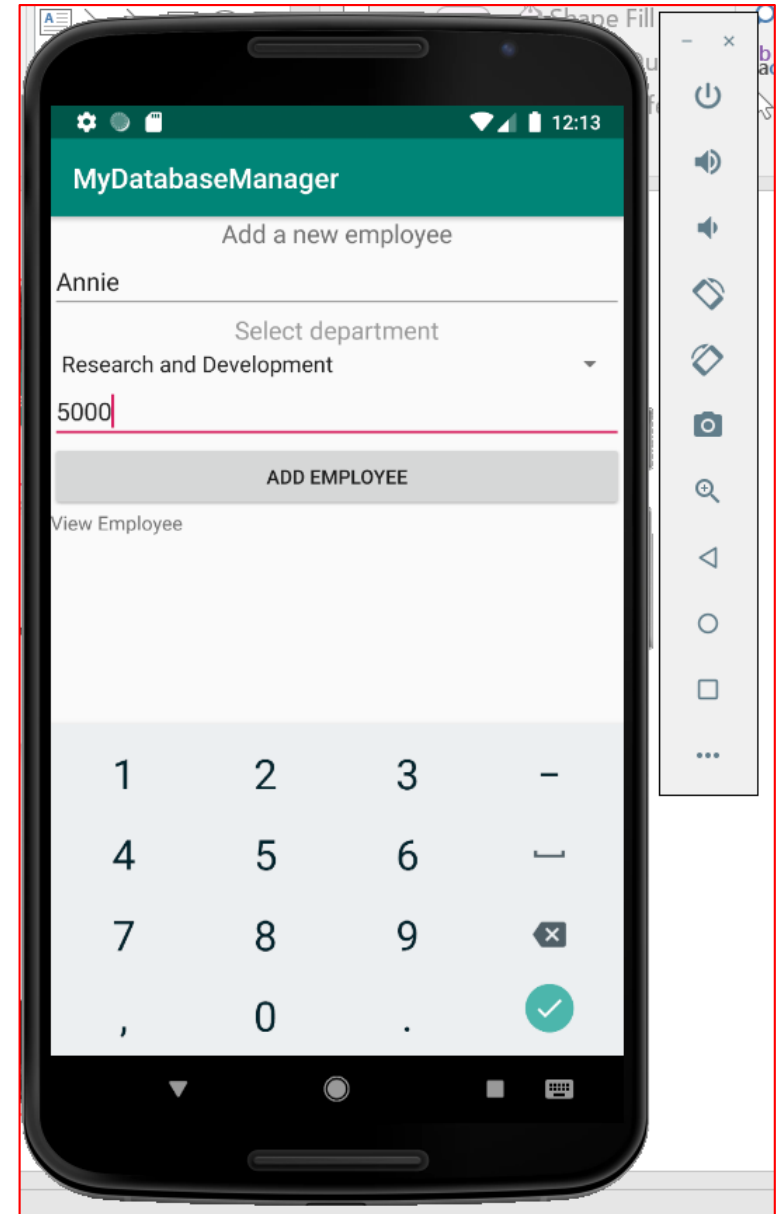
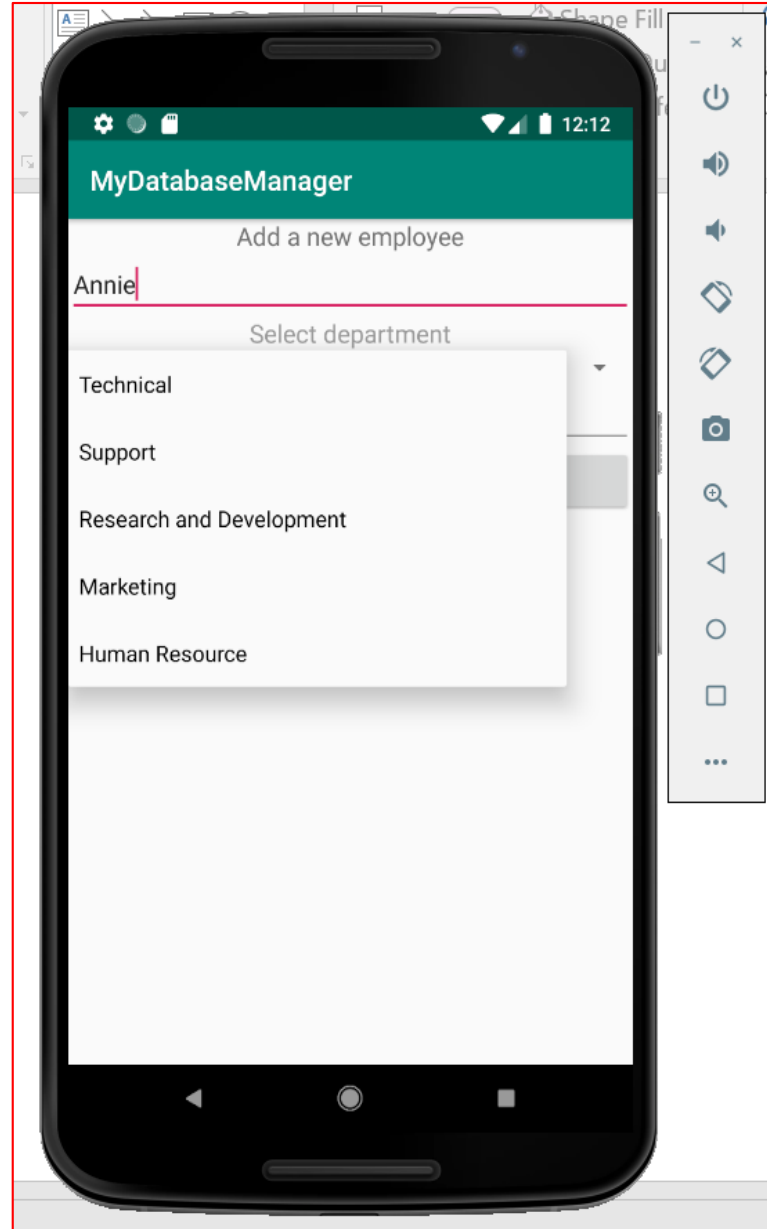
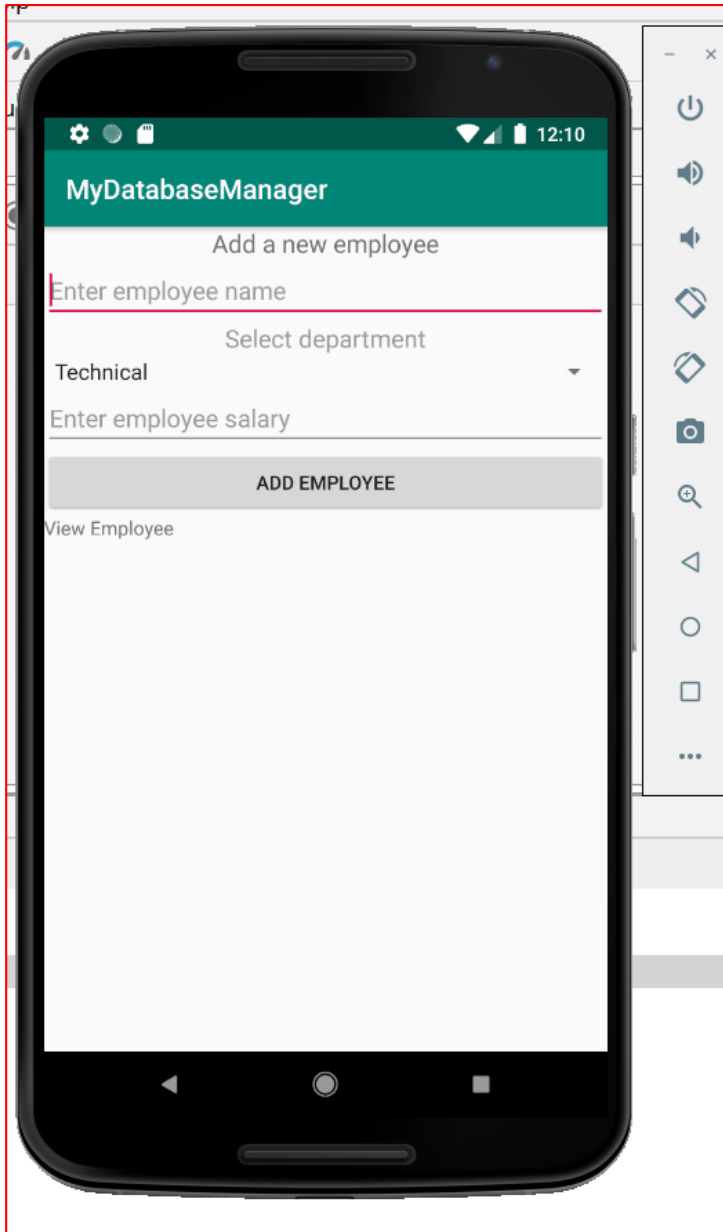


we have done all 9 files  
Please check again, have  
you done all?



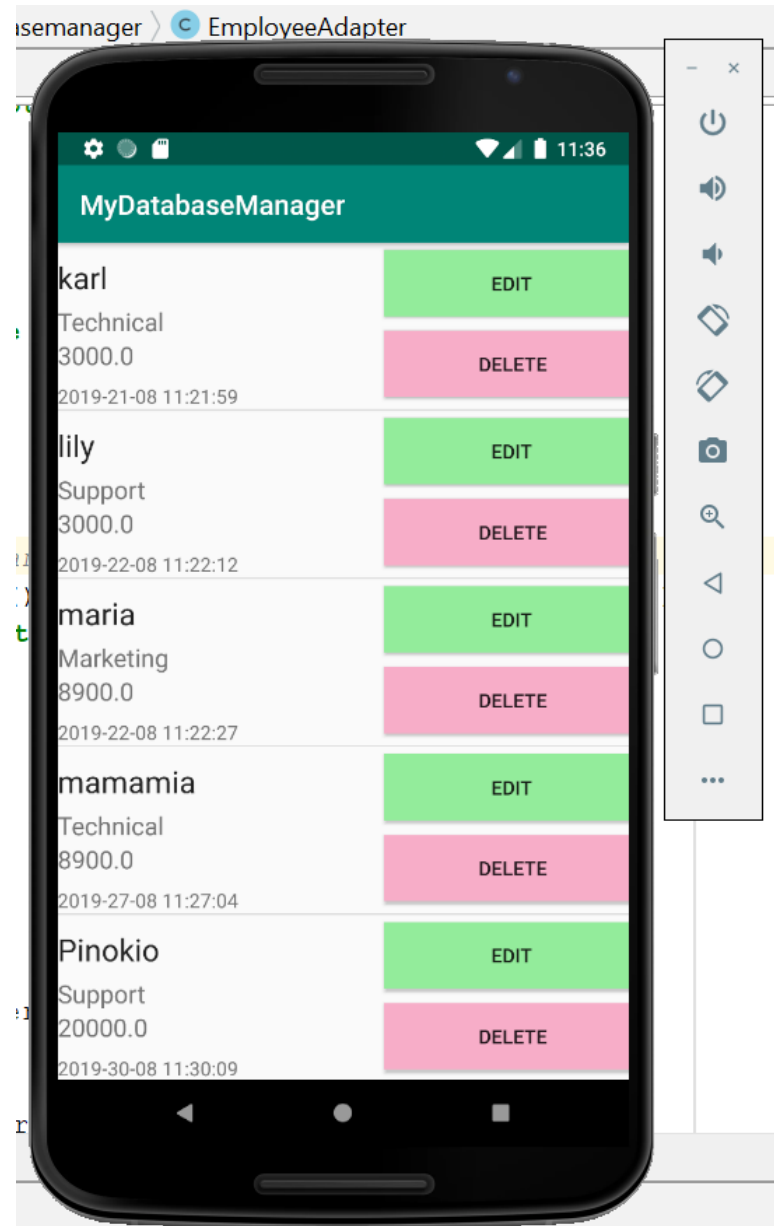
Emulator: Nexus 6, API 27 (bigger version)

# Add Data

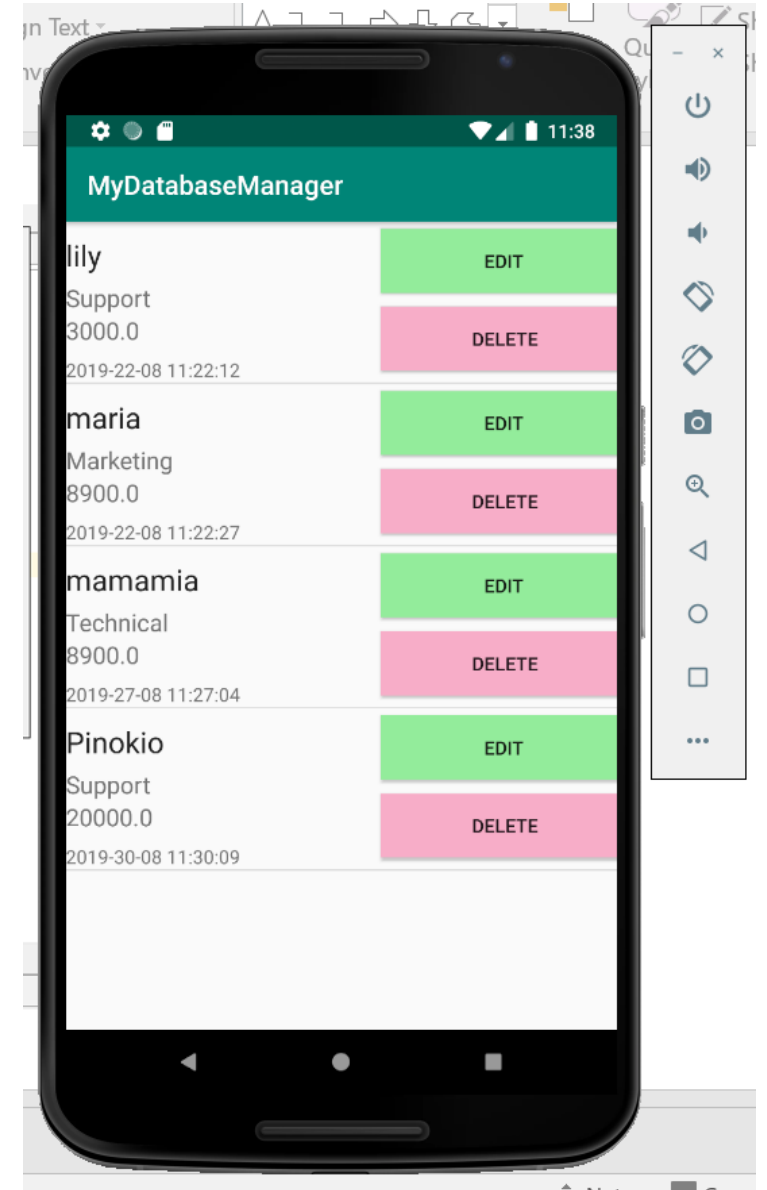
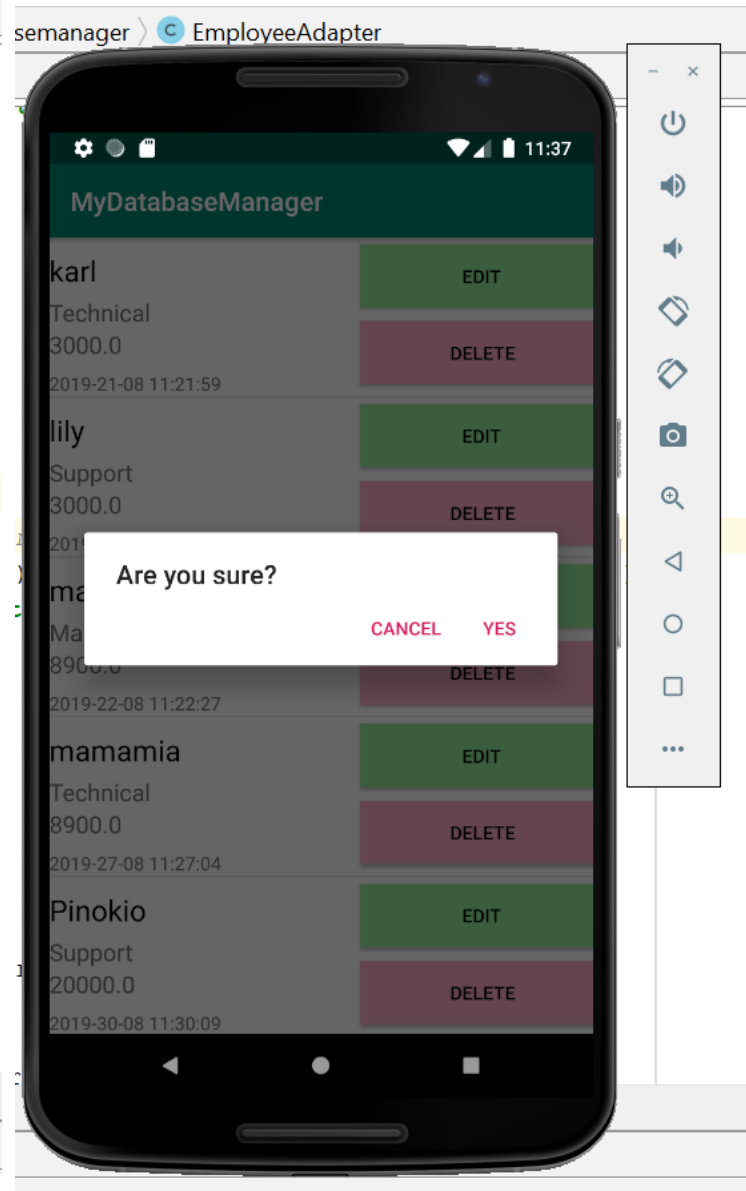
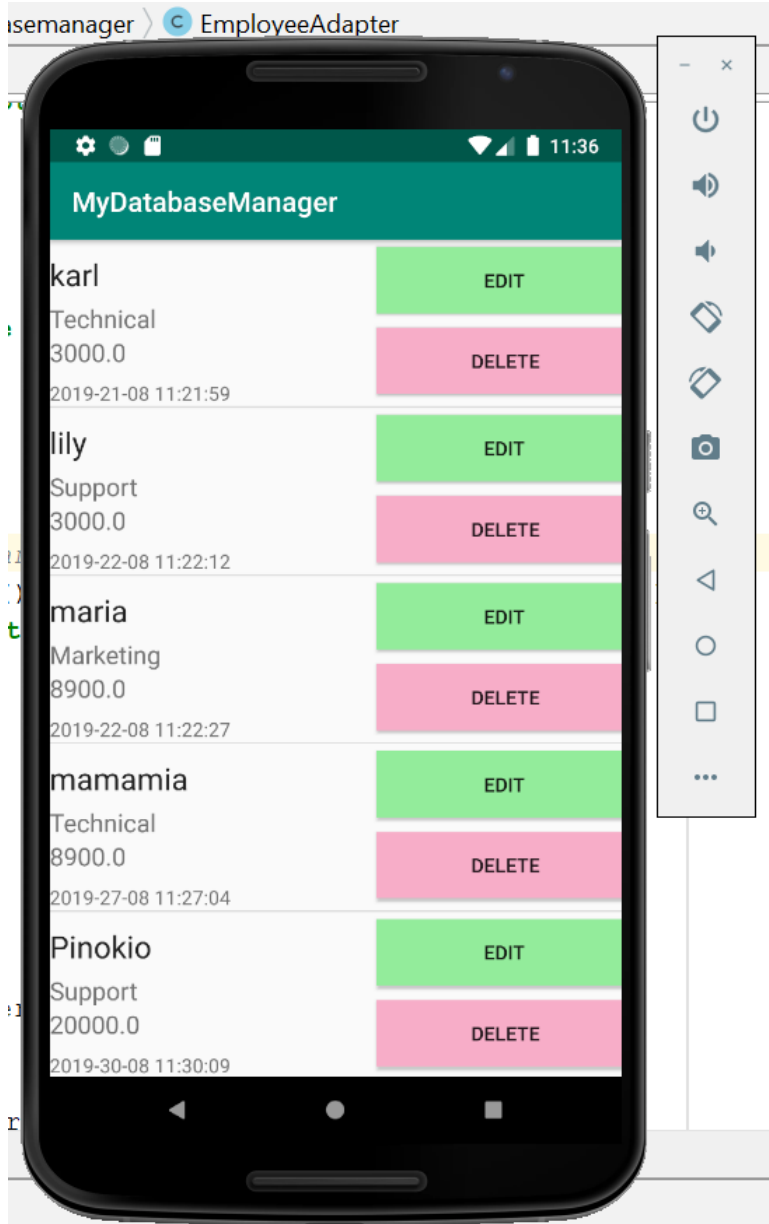


## View Data

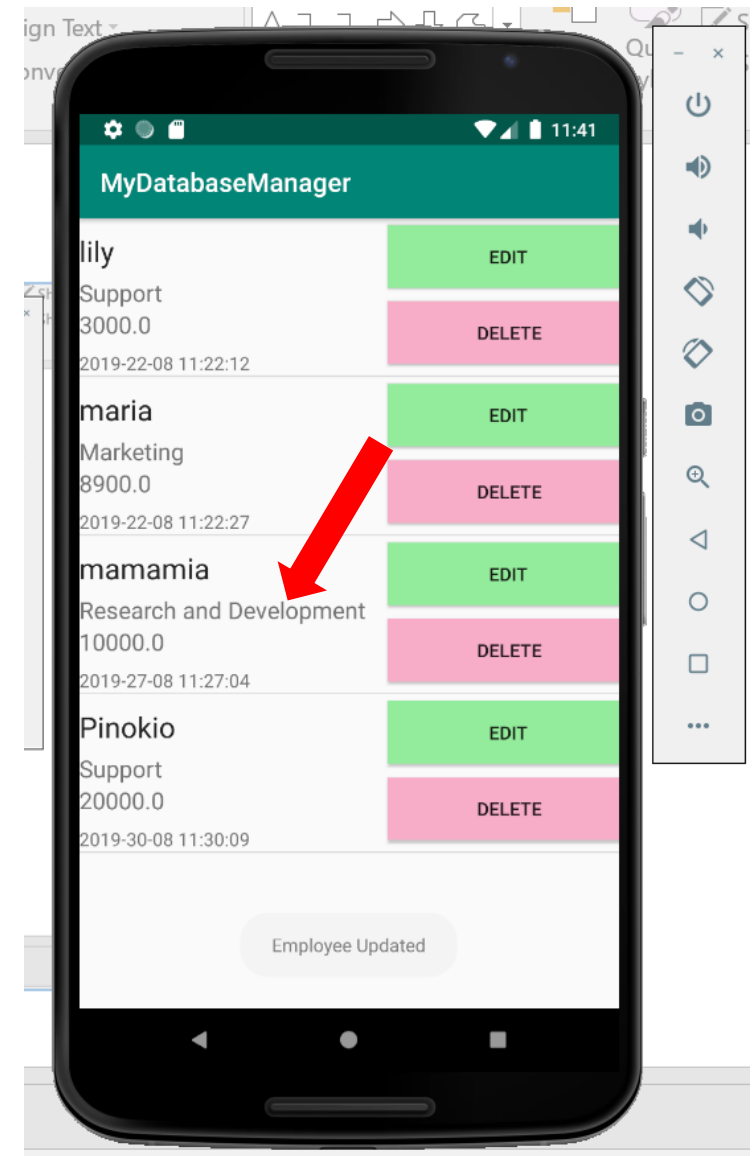
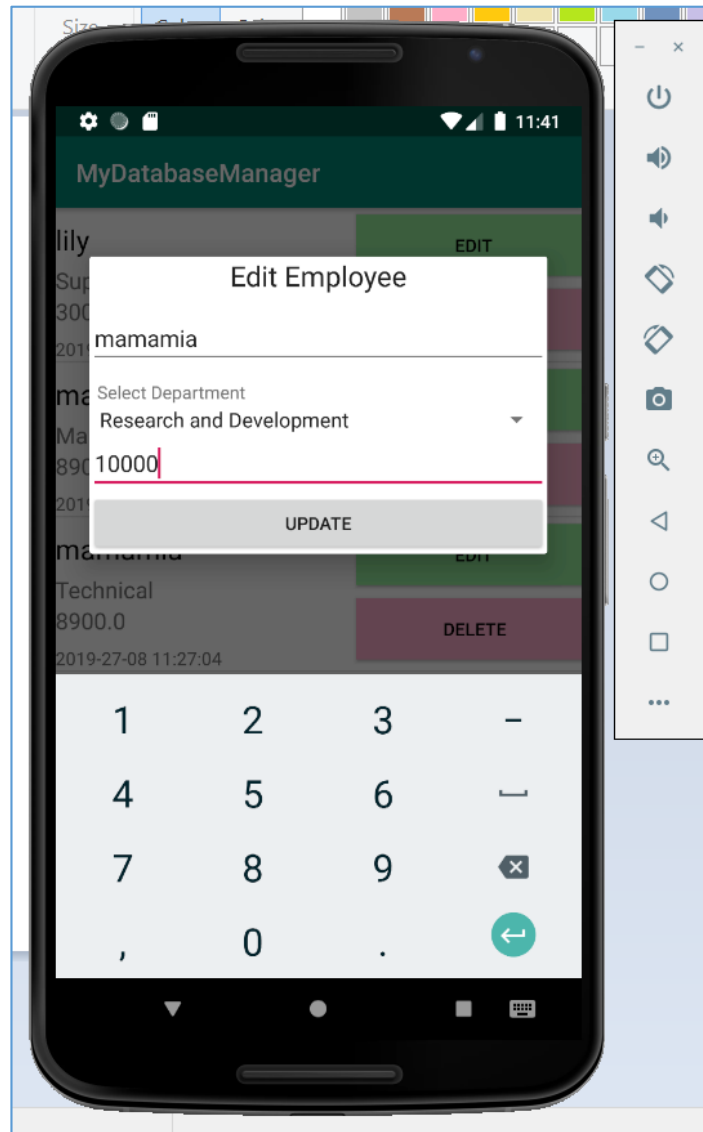
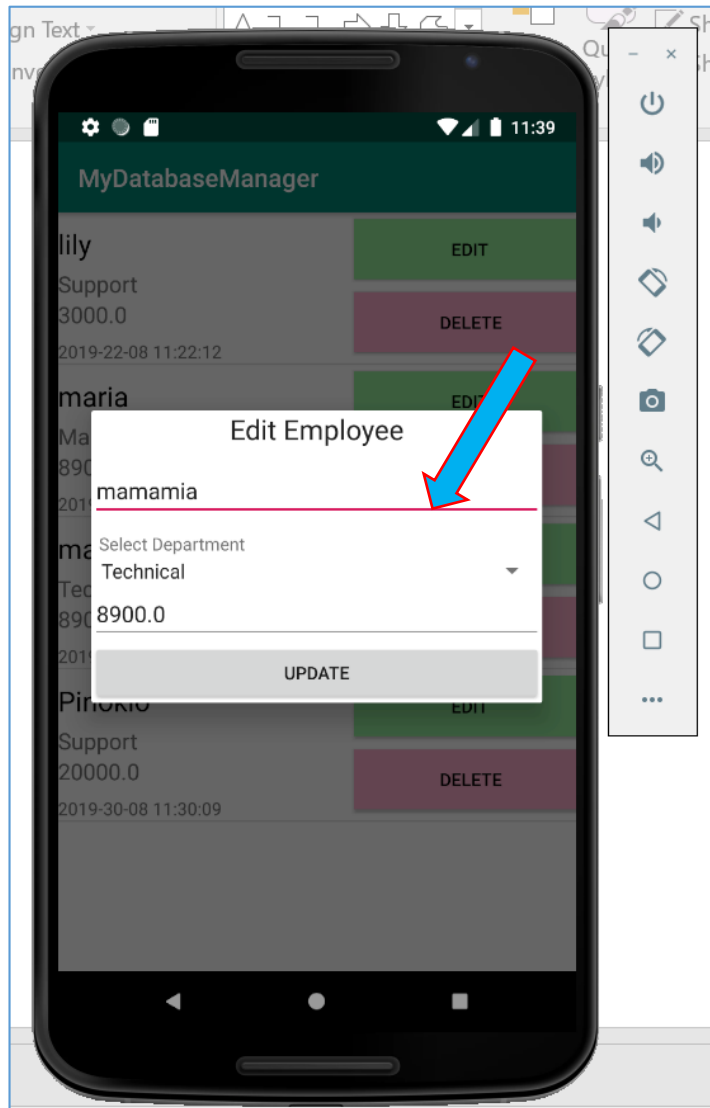
We can see ListView is shown



# Delete Karl



# Edit Mamamia



The End