ENG1 Assessment 2 Report

Cohort 3, Group 23

Deliverable #3: Implementation

Oliver Dixon
od641@york.ac.uk

George Cranton
gc1263@york.ac.uk

Praj Dethekar
pd910@york.ac.uk

Denys Sova
ds1855@york.ac.uk

Shivan Ramharry
sr1907@york.ac.uk

Albara Shoukri
aams508@york.ac.uk

Rafael Duarte
rd1395@york.ac.uk

Department of Computer Science
University of York

Semester 2, 2023/24

Libraries and Licensing

The following table enumerates all third-party libraries assets, and their corresponding licences and attribution information, that are relevant to the final delivered product. Note that this table was adapted from the submission of Team 23's Assessment 1 *Implementation* deliverable [1]; no additional third-party libraries or assets were used for the purposes of the Assessment 2 extension.

Library/Asset	Licensing Information	Credit
LibGDX Game Development Framework	Apache 2.0	N/A
Sprout Lands Asset Pack	Standard Itch Free	https://cupnooble.itch.io/
Pixel Art GUI Elements	Standard Itch Free	https://mounirtohami.itch.io/
Fantasy RPG Medieval Townsfolk	CC v4.0	https://franuka.itch.io/
Mystic Woods	Standard Itch Free	https://game-endeavor.itch.io/
FREE Music Loops	CC-0 Public Domain	https://tallbeard.itch.io/
Peaberry Pixel Font Family	Standard Itch Free	https://emhuo.itch.io/
City Pack - Top Down Pixel Art	Standard Itch Free	https://nyknck.itch.io/
Pixel Door Animation	CC v4.0	https://joao9396.itch.io/
SmallBurg Village Pack	Standard Itch Free	https://almostapixel.itch.io/
Universal UI/Menu Soundpack	CC v4.0	https://ellr.itch.io/

Given the permissive nature of the licences used for the libraries and assets, it was not necessary to address any further licensing concerns. In particular, the Apache Licence confers a highly permissive licence to the user with minimal restrictions, particularly in the case of software libraries, such as LibGDX [2]. The majority of the assets used are under the standard Itch.io *Free Licence*, which is equivalent to the Creative Commons v.4 model requiring attribution and preventing the user placing any additional restrictions on the work [3].

Requirements Referencing

This section is not applicable: all requirements (c.f. the *Requirements* document [4]) were fully satisfied by the implementation provided.

References

[1] H. Thompson, K. Kirilov, B. Hayter-Dalgliesh, M. Graham, C. MacDonald, and C. C. Tsang, "Assessment 1: Implementation," ENG1 Team 23, York, Mar. 2024. Accessed: May 14, 2024. [Online]. Available: https://eng1-group-23.github.io/A2-website/Impl1.pdf

[2] "Apache License, Version 2.0," *Apache.org*, 2019. https://www.apache.org/licenses/LICENSE-2.0 (accessed May 14, 2024).

[3] Creative Commons, "Creative Commons — Attribution 4.0 International — CC BY 4.0," *Creativecommons.org*, 2016. https://creativecommons.org/licenses/by/4.0/ (accessed May 15, 2024).

[4] O. Dixon, G. Cranton, A. Shourki, R. Duarte, D. Sova, P. Dethekar, S. Ramharry, "Assessment 1: Requirements (Modified by Team 23)," ENG1 Team 23, York, Mar. 2024. Accessed: May 14, 2024. [Online]. Available: https://eng1-group-23.github.io/A2-website/Req1-modified.pdf